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# Dong Hyun Kim

(Brian)

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## Technical Skills

**Strong:** JavaScript, jQuery, jQuery UI, React, HTML5, CSS3, API, AJAX, Bootstrap, Materialize Design, Git

**Experienced:** ES6, Redux, Python, Java, C++, PHP, Node.js, MySQL, UX/UI, Agile, Webpack

**Software / Application:** Visual Studio, NetBeans IDE, Spyder, Jupyter Notebook, Postman, Autodesk Maya, MeisterTask, Chrome DevTools, Amazon Web Services, Photoshop

## Applications Developed

### The CubeTube [live](#) | [GitHub](#)

- A website for watching YouTube videos designed to provide features not readily available on YouTube
- Served as the lead front-end developer in a team of six, and maintained UI code throughout the development period
- Developed using **JavaScript/ jQuery** for front-end and **PHP/MySQL** for back-end
- Utilized **JSON** within **AJAX** functions to add YouTube **API** to the front-end
- Implemented **Agile** methodology by maintaining swim-lanes in Meistertask, that fell into weekly sprints, and utilized daily stand-ups to stay on track

### Overwatch Arcade [live](#) | [GitHub](#)

- A two-player, turn-based game integrating Blizzard's Overwatch theme
- Developed with **JavaScript/jQuery** in addition to using **Bootstrap** for responsiveness
- Utilized **OOP (Object-Oriented Programming)** for character and player interactions
- Implemented **MVC (Model-view-controller)** framework

### Tic Tac Duck Hunt [live](#) | [GitHub](#)

- A tic-tac-toe game, incorporating the classic NES Duck Hunt theme and functionality, created during a two-day hackathon competition
- Served as project lead for a team of three developers
- Drafted initial wireframe and design for the application in addition to using **HTML5**, **CSS3**, and **Bootstrap** to translate the design on the DOM
- Used **JavaScript/jQuery** for writing base game logic and for manipulating DOM dynamically

### MovieNight [live](#) | [GitHub](#)

- A website providing cocktail recipe and a random Netflix film for the users to enjoy
- Developed with **React** in addition to using **Axios** for **API** integration
- Utilized **PHP** for web scraping
- Incorporated **Material Design** for UI and mobile responsiveness

## Work Experience

**UCLA Health – Dept. of Neurosurgery | Programmer Intern (unpaid) |** 2017 –2017

- Assisted in 3D modeling using Maya and Unity to be used for research in the department of neurosurgery

**UCLA Health | Care Extender Intern |** 2016 –2017

- Shadowed nurses and doctors, providing assistance in health care procedures when necessary

**ASUCLA | Computer Operations Manager Assistant |** 2015 –2016

- Tested fixes and changes to ensure technical problem resolution
- Updated, modified, and repaired Windows XP, 7, and 8 OS

## Education

**University of California, Los Angeles | Bachelor of Arts in Psychology**

Relevant courses: C++, Python, Java, Logic

**LearningFuze | Accelerated Web Development Program**