BRIAN FEISTER

SENIOR JAVASCRIPT / UI / UX ARCHITECT

PROFILE

A developer that began his career as a designer, Brian specializes in being able to build products with the technical excellence of an experienced developer, and the finesse of a veteran designer. Having guided countless web projects from planning to deployment (and all phases in between) and contributing to many product development teams both as a project / technical lead, and working under wise technical leaders. Brian is passionate about the things that make software development less painful and is skilled in leading teams toward a painless and rhythmic development process. Brian is passionate about maintainability, modularity, scalability, reducing technical debt, process optimization, and automation wherever possible. These are facilitated through as many of the following as will fit into a company's process: build automation, peer code review, pair programming, and technical mentoring.

FRAMEWORKS & LIBRARIES

React, Redux, Node, Angular, Material UI (React & Angular), WordPress (including Multisite), Drupal, Magento, WooCommerce, Backbone, ASP.NET MVC

LANGUAGES & TECHNOLOGIES

JavaScript, Webpack, Gulp, Grunt, MongoDB, Docker, Vagrant, PHP, HTML, CSS / LESS / SCSS, MySQL, Vagrant, Amazon AWS (EC2, S3, Cloudfront, Route53), Google App Engine, Linux, Apache, shell, Git, Github, Mercurial

EXPERIENCE

Senior JavaScript / UI / UX Architect (UI Lead)

Scala Inc. // Aug 2014 - Present

UI Lead for EXP product, mentored and guided a team of less design-oriented developers. Played a key architectural role in ensuring that UI / UX concerns were not overlooked in the building of a large, complex, and technically ambitious product.

_____

JavaScript / Front-End Engineer (Technical / Project Lead)

Think Company // May 2013 - Aug 2014

https://www.thinkcompany.com

Primarily JavaScript web application development (technical lead) with a brilliant team helping large companies tackle tough problems. Think Brownstone is a collective "think tank" of amazing experience designers & developers. Working closely with the visual and UX team to present a front-to-back product where front-end development is tightly woven into the design process for a powerful and effective end result.

Worked with the following technologies daily: Object-Oriented JavaScript, Angular.js, Backbone.js, Marionette.js, RESTful APIs, AJAX, Grunt.js, jQuery, PHP, WordPress, HTML, Object-Oriented CSS, CSS & JavaScript animations, MVC frameworks, CSS Pre-processors (LESS), git + Github (in a peer-code-reviewed, team environment), and many others.

———

Visual UI/UX/IxD Designer & Developer

Timely Network Inc. // 20012

http://time.ly

Working on a small, innovative front-end team for the All in One Events Calendar WordPress plugin and it's companion (not-yet-public) enterprise web application Time.ly. Strong directional role in product design, branding, and UI / UX / Interaction design & development for both products.

———

Principle Developer & Designer

DreamStar Studios // 2007 - 2017

Responsible for all back-end and front-end development on many highly functional, modern websites employing the most up-to-date technology available in the ever-changing web industry. As Creative Director, Brian leveraged the following tools & technologies: HTML(5), CSS/CSS3, jQuery / javascript. AJAX, WordPress, Twitter Bootstrap, LESS, PHP, Ruby on Rails, git, Photoshop, Illustrator, & more (see below).

REFERENCES

Gabriel Liwerant - Former co-worker, developer on multiple teams led by me (gabriel.liwerant@gmail.com)

Paul Hoepfner-Homme - Team lead at Time.ly, UI/UX Design & Dev lead (read.ishmael@gmail.com)

Jordan Ambra - Web developer, entrepreneur, & client (jordan.ambra@gmail.com)