		BATTER	RS (1-3)		PITCHERS (4-6)			
		WAR	Range		WAR Range			
	0-2	2-4	4-6	6+	0-2	2-4	4-6	6+
11	Triple	Double Play * / Strikeout	Ground Out	Strikeout	Line Out	Triple	Line Out	Triple
12	Ground Out	Ground Out	Strikeout	Strikeout	Triple	Fly Out	Ground Out	Strikeout
13	Ground Out	Ground Out	Home Run	Single	Ground Out	Ground Out	Single	Ground Out
14	Line Out	Line Out	Ground Out	Line Out	Ground Out	Line Out	Double Play * / Strikeout	Line Out
15	Fly Out	Single	Single	Double	Single	Single	Fly Out	Ground Out
16	Fly Out, Runners Advance	Fly Out, Runners Advance	HBP 1 / Walk 2-9	Fly Out, Runners Advance				
22	Single	Double	Double	Single	Double	Double	Strikeout	Single
23	Double Play * / Strikeout	Single	Single	Ground Out	Single	Walk	Double	Double Play * / Strikeout
24	Strikeout	Strikeout	Single	Double Play ** / Strikeout	Strikeout	Fly Out	Strikeout	Fly Out
25	Fly Out	Walk	Walk	Walk	Walk	Ground Out	Ground Out	Ground Out
26	Ground Out, Runners Advance							
33	Strikeout	Foul Out	Triple	Triple	Strikeout	Strikeout	Home Run	HBP 1 / Walk 2-9
34	Walk	Fly Out	Foul Out	Fly Out	Fly Out	Single	Fly Out	Foul Out
35	Fly Out	Fly Out	Fly Out	HBP 1 / Walk 2-9	Home Run	Fly Out	Single	Fly Out
36	Ground Out	Fly Out	Fly Out	Fly Out	Double	Home Run	Fly Out	Strikeout
44	Double	Triple	Double Play * / Strikeout	Triple	Double			
45	Double Play ** / Strikeout	HBP 1 / Walk 2-9	Fly Out, Runners Advance	Home Run	HBP 1 / Walk 2-9	HBP 1 / Walk 2-9	HBP 1 / Walk 2-9	Strikeout
46	Strikeout	Strikeout	Strikeout	Strikeout	Ground Out	Strikeout	Strikeout	Strikeout
55	HBP 1 / Walk 2-9	Home Run	Line Out	HBP 1 / Walk 2-9	Double Play ** / Strikeout			
56	Foul Out	Strikeout	Fly Out	Double	Fly Out	Fly Out	Ground Out	Ground Out
66	Home Run	Double Play ** / Strikeout	Double Play ** / Strikeout	Ground Out	Foul Out	Foul Out	Foul Out	Home Run
	.210 / .286 / .421 / .707	.263 / .333 / .579 / .912	.315 / .381 / .632 / 1.013	.333 / .429 / .722 / 1.151	.315 / .380 / .684 / 1.064	.263 / .333 / .579 / .912	.250 / .286 / .550 / .836	.200 / .238 / .500 / .738

*Double Play, batter and most advanced runner out

⁻ if bases empty, strikeout

^{**}Double Play, two most advanced runners out, batter safe

⁻if only one runner or none, strikeout