Balraj Chana

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Key Skills and Achievements:

- Critical thinking related to problem solving Thinking of design as a series of interconnected systems. Using technical knowledge for enforcing design constraints in order to find an intuitive solution that aligns with the business goals, milestones and technical resources
- Self learner, inventive and possesses an eagle eye for detail Designing pixel perfect UI kits for components whilst illustrating their properties such as dimensions, style, positioning and motion curves. Learnt Coffeescript to develop interactive prototypes for engineering handover
- Worked on projects within groups to deliver successful outcomes Worked alongside founders, engineers and designers to successfully release apps on Google Play, App Store and across the web. Experienced with working effectively either within a team, remotely, in-house or individually.
- Excellent communication and interpersonal skills Collaborated daily with founders to align the product to business goals, engineers to resolve design constraints and designers to provide constructive feedback on wireframes, user flows, visuals and technical constraints
- Excellent organisational and analytical skills Designed and incorporated version control for 100+ screens with different states, platforms, formats and screen sizes across different time zones
- Willing to train and takes an active approach to improve own learning and performance

Design and Technical Skills:

- Extensive experience with using design tools including Sketch, Photoshop, Illustrator, InDesign, FramerJS, After Effects, Final Cut Pro and 3DS Max
- Experienced with HTML5, CSS3, JS (CoffeeScript and jQuery), GitHub, WordPress and Bootstrap
- Highly skilled in user interface design, user experience design, interactive prototyping, brand identity, graphic, web, print, motion design and front-end development
- Broad experience in using applications such as Google Docs, Microsoft Office and operating systems including Android, iOS, Mac and Windows

Employment:

Freelance Product Designer and Developer | Jun 2012 - Present

I have been working with global clients to help solve problems ranging from healthcare to enterprise. Notable clients include Intercom, HealthTap, GlobalWebIndex, Lystable and CustomerLobby.

Lystable | Product Designer | Apr 15 - Present | https://angel.co/lystable Current responsibilities:

- Designing the UI for an enterprise app with early adopters including Google, Airbnb and IDEO
- Incorporating Material Design principles including elevation and feedback through motion
- Communicating directly with the founder and engineers to discuss and resolve design constraints
- Breaking down epics into user flows and wireframes to understand the user's needs
- Creating stories for different user personas to understand intentions and resolve edge cases
- Developing animated and interactive prototypes using Framer and After Effects for presentations
- Generating UI style guides for consistency, accessibility and manageability
- Rapidly iterating on the wireframes and UI based on the feedback from users and engineers

GoPanache | Visual Designer and Front-end Developer | Jun 13 - Jun 14 | https://goo.gl/2KtTXf Responsibilities included:

- Designing the user interface consisting of 100+ screens for the iPhone 4 and 5
- Working directly alongside founders, engineers and designers to collaboratively solve design constraints related to business goals and technical challenges
- Designing the brand identity including logos, business cards, t-shirts and brochures
- Designing custom HTML templates related to the on-boarding experience
- Wireframing concepts for a responsive website and developing the front-end using a custom WordPress theme

Canon Europe Ltd | European Graphic Designer | Sep 2010 – Sep 2011

Responsibilities included:

- Designing graphics in a variety of media including web page templates, banners, posters, billboards, e-newsletter campaigns, business cards and generating HTML/CSS web pages
- Ensuring visual consistency is maintained through the brand guidelines for graphics including page banners, press releases, templates and also defining new guidelines where applicable
- Developing e-newsletters and promotional banners for global events alongside Marketing specialists and translating them into 12 different languages
- Generating weekly analytical reports based on user statistics from around 32 different countries

London Research International | Web Designer | Jul 2009 – Oct 2010 Responsibilities included:

- Working directly alongside the web and print designers to desktop publish up to 400 page reports
- Designing the layout of text, spacing and images ready for print
- Working with the Project Manager to design business cards, compliments slip, logos, website templates, ads, reports and graphics ready for print

Education:

Brunel University | Sep 2008 – Jun 2012

BSc Multimedia Technology & Design 1st Class Honours with professional development

Brunel University | Sep 2007 – Jun 2008

BEng Computer Systems Engineering (Student Representative and Mentor)

Uxbridge College | Sep 2005 – Jun 2007

BTEC National Diploma (ICT System Support) Dist/Dist/Dist (AAA)

Achievements & Awards:

- Designed and developed an interactive game featured by FramerJS http://goo.gl/9hevZd
- Work featured in popular blogs and viewed by over half a million users across the world
- Received praise from established and design centric clients including Google, Airbnb and IDEO for the design of the Lystable enterprise application
- Nominated for a Self-Motivation Award for automating a report using code, saving the company time and money during my internship at Canon Europe Ltd
- Received a full scholarship to Brunel University