Devin E. Brimer

11222 County Line Rd ● Edgewood, WA 98372
Cell: 253-278-0771 ● DevinBrimer@gmail.com
http://www.DevinBrimer.com

Software Development

- Upcoming AAS graduate offering a strong foundation in software development and programming principles across multiple platforms.

- Experienced in object-oriented programming; developing, testing and debugging code.

- Quickly learn new technologies; successful working in both team and self-directed settings.

Education

Renton Technical College -- Renton, WA
Associates of Applied Science in Computer Science (AAS), Graduation: March 2016, GPA: 3.15

- Academic Honors: Dean's List (3 quarters)
- Capstone Project: Multi-platform 2D Video Game (PC/Mac/Web/Android/iOS/WinMobile)
  - o Designed in Unity3D, Programmed in C#
  - o Utilized object-oriented programming creating reusable classes, interfaces and collections.
  - o Demonstrates object lifecycle management, if/then and loop logic, and advanced method construction and utilization.

Key Courses Completed:

- Object-Oriented Programming with C#
- Applied Database Development (ADO, SQL)
- Web Technologies (HTML, CSS, JS)
- Software Testing

- Object-Oriented Programming with Java
- SQL Server Development and Administration
- Android Software Development
- Rich Internet Applications
  (ASP Classic -> MVC, AJAX, JSON,
  Identity -> OAUTH)

Previous Career Work Experience

Providence Health & Services -- Renton, WA
Desktop Support Analyst, July 2013 - December 2013

- Sole desktop support analyst for "EPIC Healthcare Systems" software design team (~700 users)

Zones Inc. -- Auburn, WA
Desktop Support Analyst, January 2010 – June 2012

- Team member of desktop support staff for ~1400 users (PC/Mac/Mobile)
- Team member for projects and deployment planning and execution

Multicare Health Systems -- Tacoma, WA
Desktop Project Support, June 2008 – January 2010

- Team member of projects and deployment staff for 4 hospitals and ~25 auxiliary clinics

Technology Summary

- IDE's: Visual Studio 2012-2015, NetBeans, Android Studio, Eclipse, Unity3D
- Languages and Markups: C#, Java, .Net, ASP.Net, MVC, HTML, CSS, JavaScript, AJAX, JSON, SQL, ADO
- Other technologies and concepts:.Net Membership/Identity, .Net Entity Framework