Chapter 5 Menu

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Create a program that presents the user with five choices. The topic could be game characters, food, car packages, anything you are interested in. You will put a menu on the screen, ask the user to enter the number or letter of their choice, and then call the corresponding function to give the user more information.

**Data**:

Constant:

Games: string array containing 5 games

Variables:

Selection: user input for which selection from the menu they made

User Input  
 selection: an integer from the user’s input

Functions:

* + - displayOptions(): function will display the menu with 5 items
    - routeTo(game): function takes in the user selection, checks it against the games array, and routes to the appropriate function to display the description
    - chess(), rocketLeague(), tickeToRide(), skyrim(), catan(): each function will display the description for its respective game

**Processing**:

1. Call displayOptions() to show the user the menu
2. Have a while loop for the user’s selection until they choose a valid menu item
3. Send the user’s selection to the routeTo(game)
4. Check it against the name of the 5 games
5. Call the description function that goes with that selected game
6. Each function will print the description of that game

**Output**:

Please select an option below to see a description of that game.

1: Chess

2: Catan

3: Rocket League

4: Skyrim

5: Ticket To Ride

Please enter the number of your choice: 4

The Elder Scrolls V: Skyrim is an action role-playing video game developed by

Bethesda Game Studios and published by Bethesda Softworks. It is the fifth main

installment in the Elder Scrolls series, following 2006's The Elder Scrolls IV: Oblivion…