Physics 102 Spring 2018

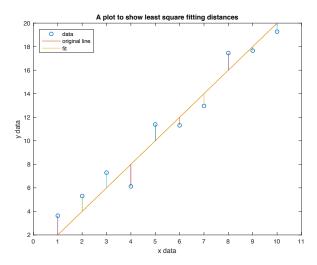
3/22 in Class – Least Square Fitting of Linear Data

This is essentially a rewrite of the last handout. It seemed a bit too difficult. Here I will try to break it down into smaller steps.

In class last time, I showed that

$$\chi^2 = \sum_{k=1}^{N} (mx_k + b - y_k)^2$$

is the sum of the squares of the distances (in the y direction) from the fit to the data. Also sometimes called the sum of the squares of the errors. The x_k and y_k indicate the k^{th} data point, and the m and b are the slope and intercept of the line you are comparing to.



- 1. Step 1: Generate a set of data with a known offset. This will be used to test a chunk of code you will write to find the sum of the squares the χ^2 in the equation above. Steps for this are further broken down as:
 - (a) Start by making a vector for x. I used the integers from 1:10.
 - (b) Let's all start with the same line: y = 2x + 0. Make a vector for y that has that equation.
 - (c) Plot that data as a line.
 - (d) Now write code to offset the y-values of the data set you just created. You want to offset them by some known amount so that you can sum the squares yourself to check your code. For the set I showed in class, I had offset every other data point by ±0.5 units in y. (You don't want to shift them all the same direction—that does not make a great test of code. But you could start there, test if it works, then make it more sophisticated.) There are several ways to do this. You could write a for loop, or you could do it with vector commands.
 - (e) Plot the newly created offset data as data points (circles, or some symbol of your choice) on top of the line. Do the data points appear offset as you planned? Show me the plot.

- (f) Write out the offset data to a file called knownOffset.txt. So that you can use the same code in the next section, please output the data as two columns, x first, then y.
- (g) Calculate by hand what your sum of the squares (χ^2) will be. (Comparing your data of known offset to the line y = 2x.)
- 2. Step 2: Write code that can find the χ^2 for any set of data for x and y, and any value of m and b. It should be able to read in your data file, knownOffset.txt and one I will give you. The steps to do this are broken down in more detail below:
 - (a) Figure out how you will do this sum—a for loop? Can you vectorize it?
 - (b) Write code to read in a .txt file that contains two columns of data, x and y and then calculate the sum of the squares of the distances between the data and a given line. Call your script sumSquares.m.
 - (c) Check your code by using it to read in your data file, knownOffset.txt, and the given line, y = 2x.
 - (d) Does it work? Do you get the χ^2 you calculated by hand? If so, then go on. If not, stop there and debug your code. Or your data. Do not go on till this part works.
 - (e) Record this value of χ^2 , you'll want to compare to it later.
 - (f) Change the values of m and b in your code. Change them several times. Does the χ^2 go up each time? Should it?
 - (g) Test your code on a file you download from the class website. It's in today's calendar topic, and it's called, randomY12x-4.txt
 As you can probably guess, to generate the data, I used a line with a slope 12 and y-intercept of -4. You should get 26.1705 for the χ^2 . Does it work? (Don't go on until it does.)
- 3. Step 3: Now let's find the line of best fit to some data. One way is the method of least squares: that is, finding the line that minimizes of the sum of the squares you just calculated. I showed that finding the minimum of χ^2 (by taking the first derivative with respect to m and b and setting them each equal to zero, then solving two equations for two unknowns) yields:

$$m = \frac{c_{xy} - c_x c_y}{c_{xx} - c_x c_x}$$
 $b = \frac{c_{xx} c_y - c_x c_{xy}}{c_{xx} - c_x c_x}$

where

$$c_x = \frac{1}{N} \sum_{k=1}^{N} x_k$$
 $c_{xx} = \frac{1}{N} \sum_{k=1}^{N} x_k^2$ $c_y = \frac{1}{N} \sum_{k=1}^{N} y_k$ $c_{xy} = \frac{1}{N} \sum_{k=1}^{N} x_k y_k$

- (a) Go to the white board again with your group and write a structure plan for how to implement this method in code. Go into enough detail: will you use for loops? Can you vectorize it?
- (b) Then write code to do this. Call it leastSquaresLine.m
- 4. Step 4: Test your scripts and play with them.

- (a) First check to see if your code recovers the original, given line:

 One way to do this is: run your code from Problem 3 (leastSquaresLine.m) on the data you generated in Problem 1. (That data should be in knownOffset.txt.)
- (b) Does your least fit algorithm get you back your original line? (y = 2x, so, m = 2 and b = 0) So this is asking: does your code give least squares fit values of m = 2 and b = 0? It should be close, but not exact. Why?
- (c) Now see if these new values of m and b are in fact closer to the data than our original line. A way to do this is: Take the values you found for the minimum of m and b and plug them into your script from Problem 2 (sumSquares.m) and see if the new fit values make the χ^2 smaller. Does it? It should—why?
- (d) Show your two values of χ^2 to me.

Congratulations, you have successfully written your first data fitting algorithm!

Another way: If you buy the Optimization Toolbox from MATLAB, there's a function called lsqcurvefit that does this. I did not require that for this class (and in fact neither I nor the lab computers have it), so let's do it another way, a way that will also be good practice writing functions.

The command fminsearch finds the root(s) that minimize the value of any function. In class Tuesday (3/20), I showed two or three examples of how to use fminsearch, and Chris Ray's text, section 5.4 (linked on the class web page) shows an example of one way to call it from a function.

So all we have to do is write our own function that calculates χ^2 so that we can call fminsearch on the function. The good thing about this method is, we can use it for fitting any function, not just a line. We still have to write the function, but we do not have to calculate the c_x things.

- 5. See if you can figure out how to use fminsearch to find the least squares fit of a line. I will break it down a bit more for you, but I will leave some up to you to figure out as well.
 - (a) You will need to write a function, let's call it chiSquared, that calculates the sum of the squares (χ^2) on some data. May as well start with your data from Problem 1.
 - (b) Next, call fminsearch on your function, chiSquared fminsearch should return the values for m and b that minimize your function, chiSquared. Some hints:
 - i. You will have to figure out how to pass starting parameters into fminsearch I found it easier to pass the starting guess values of m and b to the function as one array variable, as in p = [m, b]. (Chris Ray's book shows one example of this.)
 - ii. You will have to figure out when to read in the data.
 - (c) Name the main script file useFmin.m and include the chiSquared function at the end of that same file (if you can.)
 - (d) Do you get back the same values of m and b that you got in Problem 4?
- 6. A second test: Use your script useFmin.m on my data set, randomY12x-4.txt. What do you get for the best fit m and b?
- 7. At the end of class, email me whatever scripts (.m files, not .txt) you have finished from this worksheet. Anything we don't finish will probably become homework.