

Deflation Chains and Induction Rules for Haskell Types

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In this talk, I will show how to derive induction rules for recursive datatypes constructed with the deflation model.

Semi-formal reasoning with Haskell

Theorem

For all xs , $\text{map id } xs = xs$

Proof.

By induction on xs .

- Base case (\perp): $\text{map id } \perp = \perp$
- Base case ($[]$): $\text{map id } [] = []$
- Inductive step ($x : xs$):
Assume $\text{map id } xs = xs$.
Then $\text{map id } (x : xs)$
 $= \text{id } x : \text{map id } xs = x : xs$



Semi-formal reasoning with Haskell

We want to make these kinds of proofs more rigorous

- we need to have a precise semantics for Haskell datatypes!

In last month's talk I showed how to define datatypes in HOLCF

- using deflations over a universal domain
- finding solutions to domain equations

But I have not yet shown how to derive induction rules

- domain equations may have multiple solutions
- we want to avoid “junk” elements

Review: Class of Representable Types

A “universal” Haskell datatype

```
data U = Con Int [U]
       | Fun (U -> U)
```

A class of “representable” types

```
class Rep a where
  emb :: a -> U
  prj :: U -> a
```

Review: Embedding-Projection Pairs

```
instance Rep Bool where

  emb True  = Con 1 []
  emb False = Con 2 []

  prj (Con 1 []) = True
  prj (Con 2 []) = False
  prj _          = undefined
```

`emb` and `prj` satisfy the definition of an *embedding-projection pair*

- $\forall x :: \text{Bool}, \text{prj} (\text{emb } x) = x$
- $\forall y :: U, \text{emb} (\text{prj } y) \sqsubseteq y$

Review: Deflations

```
type Defl a = a -> a

tBool :: Defl U
tBool (Con 1 []) = Con 1 []
tBool (Con 2 []) = Con 2 []
tBool _          = undefined
```

`tBool` satisfies the definition of a *deflation*

- $\forall x :: U, \text{tBool } (\text{tBool } x) = \text{tBool } x$
- $\forall x :: U, \text{tBool } x \sqsubseteq x$

`tBool` = `emb` . `prj` for type `Bool`

Chains

In domain theory, a *chain*

- is a sequence mapping \mathbb{N} to a domain D
- is monotone: $\forall m \leq n, x_m \sqsubseteq x_n$
- has a least upper bound in D , written $\bigsqcup_n x_n$

We can model chains in Haskell using a special datatype for natural numbers.

Lazy Naturals

A type of lazy natural numbers

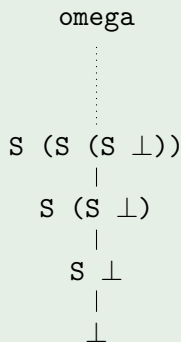
```
data Nat = S Nat
```

```
zero :: Nat  
zero = undefined
```

```
one :: Nat  
one = S zero
```

```
omega :: Nat  
omega = S omega
```

Structure of type Nat



Chains in Haskell

We can model chains in Haskell by functions on `Nat`

```
type Chain a = Nat -> a
```

The least upper bound of a chain is just the “infinitieth” element

```
lub :: Chain a -> a  
lub f = f omega
```

Note that any chain we can define in Haskell is monotone by construction.

Chains of Deflations

A *take function* is a chain of deflations over a datatype

```
takeList :: Chain (Defl [a])
takeList (S n) [] = []
takeList (S n) (x : xs) = x : takeList n xs
```

Additional property of a take function

- least upper bound = identity deflation
- for example, note that `lub takeList = id`

Induction rule \implies take function

How can we prove that `takeList` is really a take function?

```
takeList (S n) [] = []  
takeList (S n) (x : xs) = x : takeList n xs
```

Proof of `takeList omega xs = xs` by induction on `xs`:

- `takeList omega \perp = \perp`
- `takeList omega [] = []`
- `takeList omega (x : xs)`
 `= x : takeList omega xs = x : xs`

Take function \implies induction rule

The converse direction also holds

- $\text{lub takeList} = \text{id}$ implies an induction rule

Assume, for some admissible predicate P

- $P(\perp), P([])$
- $\forall xs :: [a], P(xs) \implies P(x:xs)$

Proof sketch that $\forall xs :: [a], P(xs)$:

- Show that $\forall n :: \text{Nat}, xs :: [a], P(\text{takeList } n \text{ } xs)$
by induction on n
- Hence $\forall xs :: [a], P(\text{takeList } \omega \text{ } xs)$
- Using assumption $\text{lub takeList} = \text{id}$,
we have $\forall xs :: [a], P(xs)$

Take functions and Induction rules

Take-home message for this section:

Take functions \iff Induction rules

Constructing take functions

For defining types in HOLCF, we need to generate take functions for newly-defined types.

- We will define chains of deflations on new types in terms of deflations on type U
- Then we will transfer those deflations from U onto the new type

Next we will explore the connection between deflations on different types.

Embedding deflations

Given a deflation on type a , we can make a deflation on type U

```
emb_defl :: (Rep a) => Defl a -> Defl U
emb_defl d = emb . d . prj
```

We can verify `emb_defl d` satisfies the deflation axioms

- `emb_defl d (emb_defl d x) = emb_defl d x`
- `emb_defl d x \sqsubseteq x`

Also note that `emb_defl d \sqsubseteq emba . prja`

Projecting deflations

Given a deflation on type U , can we make a deflation on type a ?

```
prj_defl :: (Rep a) => Defl U -> Defl a
prj_defl t = prj . t . emb
```

`prj_defl` is the left-inverse of `emb_defl`

- `prj_defl (emb_defl d) = d`

But does `prj_defl` give back a deflation?

Projecting deflations

Is `prj_defl t` idempotent?

- `prj_defl t (prj_defl t x)`
- `= prj (t (emb (prj (t (emb x)))))`
- `= ???`

It seems that we are stuck...

unless we make additional assumptions about `t`.

Projecting deflations

We require that $t \sqsubseteq \text{emb}_a \cdot \text{prj}_a$

- Thus $\text{range}(t) \subseteq \text{range}(\text{emb}_a \cdot \text{prj}_a)$
- Thus $\forall x :: U, \text{emb} (\text{prj} (t \ x)) = t \ x$

Now we can complete the earlier proof

- $\text{prj_defl } t (\text{prj_defl } t \ x)$
- $= \text{prj } (t (\text{emb} (\text{prj} (t (\text{emb } x)))))$
- $= \text{prj } (t (t (\text{emb } x)))$
- $= \text{prj } (t (\text{emb } x))$
- $= \text{prj_defl } t \ x$

Projecting deflations

One final property of `prj_defl`:

- Assume that $t :: \text{Defl } U = \text{emb}_a \cdot \text{prj}_a$
- Then $\text{prj_defl } t = \text{id} :: a \rightarrow a$

Modeling in HOLCF

We will use `prj_defl` to create take functions for new types

- 1 Define `ct :: Chain (Defl U)`
- 2 Define `t :: Defl U = lub ct`
- 3 Define type `a` isomorphic to `range(t)`, with `t = emba . prja`
- 4 Define `take_a :: Chain (Defl a) = \n -> prj_defl (ct n)`
- 5 Use take function `take_a` to derive an induction rule

Example: Lists

A deflation representing the list type constructor

```
tList :: Defl U -> Defl U
tList a (Con 1 []) = Con 1 []
tList a (Con 2 [x, xs]) = Con 2 [a x, tList a xs]
```

Instead of defining `tList` directly, we need to define a chain first:

```
ctList :: Defl U -> Chain (Defl U)
ctList a (S n) (Con 1 []) = Con 1 []
ctList a (S n) (Con 2 [x, xs]) =
    Con 2 [a x, ctList a n xs]
```

Note that `ctList` and `takeList` are related
 by `emb_defl` and `prj_defl`

Fancier example: Trees

A datatype of trees

```
data Tree a = Node a [Tree a]
```

There are some interesting design choices related to indirect recursion

- One approach: treat indirect recursion like mutual recursion
- Alternative: only use functor properties of list constructor

Fancier example: Trees

Treating indirect recursion as mutual recursion

```
takeTree :: Chain (Defl (Tree a))
takeTree (S n) (Node x ts) =
  Node x (takeListTree n ts)

takeListTree :: Chain (Defl [Tree a])
takeListTree (S n) [] = []
takeListTree (S n) (t : ts) =
  takeTree n t : takeListTree n ts
```

These take functions correspond to a mutual induction rule with separate predicates for trees and lists of trees.

Fancier example: Trees

Using functor properties of the list type constructor

```
takeTree :: Chain (Def (Tree a))
takeTree (S n) (Node x ts) =
  Node x (dmapList (takeTree n) ts)

dmapList :: Defl a -> Defl [a]
dmapList d [] = []
dmapList d (x : xs) = d x : dmapList d xs
```

This take function corresponds to a weaker induction rule.

However, this style generalizes more easily

- can define dmap for any type constructor
- can parametrize Tree datatype over list type constructor

Conclusions

Defining types using deflations

- Recursively defined deflations give solutions to domain equations
- Expressing deflations as lubs of chains gives induction rules

Remaining questions

- For some types, more than one induction rule may be possible
- What is the best style to use?

The End

Thank you