

# A Deflation Model for Haskell Types

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# Semi-formal reasoning with Haskell

## Theorem

For all  $xs$ ,  $\text{map id } xs = xs$

## Proof.

By induction on  $xs$ .

- Base case ( $\perp$ ):  $\text{map id } \perp = \perp$
- Base case ( $[]$ ):  $\text{map id } [] = []$
- Inductive step ( $x : xs$ ):  
Assume  $\text{map id } xs = xs$ .  
Then  $\text{map id } (x : xs)$   
 $= \text{id } x : \text{map id } xs = x : xs$



# Semi-formal reasoning with Haskell

- We want to make these kinds of proofs more rigorous
- Not just for lists, but for all datatypes
- What about induction over types like this:

```
data ResT m a = Done a  
              | Resume (m (ResT m a))
```

- We need to have a precise semantics for Haskell datatypes!

In this talk, I will construct a model for types using *deflations*, a certain kind of idempotent function over a universal domain.

# Class of Representable Types

A class of “representable” types

```
class Rep a where  
  emb :: a -> U  
  prj :: U -> a
```

- U is some “universal datatype”
- Intention: Every datatype definable in Haskell should be representable

# Universal datatype

A universal datatype

```
data U = Con Int [U]
       | Fun (U -> U)
```

- Ordinary algebraic datatypes (sums of products) only need to use `Con`
  - Integer tag identifies which constructor
  - Constructor arguments in a list
- Embedding function space requires `Fun`

## Example instance: Bool

```
instance Rep Bool where

  emb True  = Con 1 []
  emb False = Con 2 []

  prj (Con 1 []) = True
  prj (Con 2 []) = False
  prj _          = undefined
```

- Each constructor is assigned a number
- `prj` is inverse of `emb`
- `prj` is as “undefined” as possible

## Example instance: Lists

Recursive types can use recursive `emb/prj` functions

```
instance Rep a => Rep [a] where
```

```
emb[a] [] = Con 1 []
```

```
emb[a] (x : xs) = Con 2 [emba x, emb[a] xs]
```

```
prj[a] (Con 1 []) = []
```

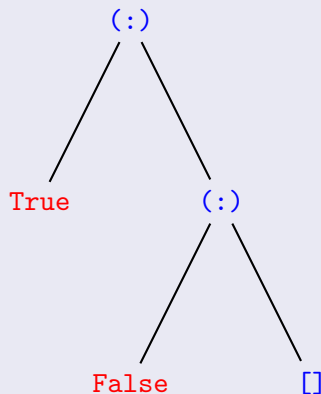
```
prj[a] (Con 2 [x, xs]) = prja x : prj[a] xs
```

```
prj[a] - = undefined
```

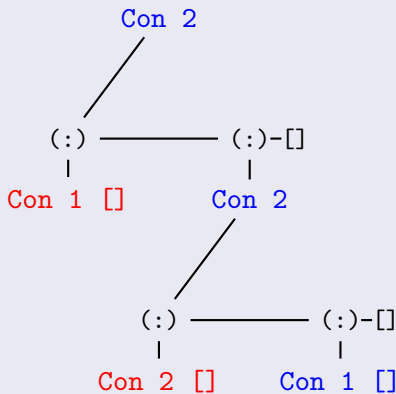


# What does the embedding look like?

Before



After



## Example instance: Trees

Indirect recursion: Haskell system implicitly constructs dictionaries

```
data Tree a = Node a [Tree a]

instance Rep a => Rep (Tree a) where

    emb(Tree a) (Node x ts) =
        Con 1 [emba x, emb[Tree a] ts]

    prj(Tree a) (Con 1 [x,ts]) =
        Node (prja x) (prj[Tree a] ts)
    prj(Tree a) _ = undefined
```

## Example instance: Functions

Negative recursion:

```
instance (Rep a, Rep b) => Rep (a -> b) where

  emb(a→b) f = Fun (embb . f . prja)

  prj(a→b) (Fun f) = prjb . f . emba
  prj(a→b) _      = undefined
```

- In previous examples, `emb` calls only `emb`, `prj` calls only `prj`
- The type “`a -> b`” has variable “`a`” in a negative position
- Thus `emb(a→b)` calls `prja`, and `prj(a→b)` calls `emba`

# Representing types

- So far, we know how to represent values of any type as values of type  $\mathcal{U}$
- How can we represent Haskell *types* themselves as values of some other type?

# First try: Types as subsets of U

The full powerset of U is a cpo, has fixed points of monotone operators

- Problems with function space!

$$A \rightarrow B = \{\text{Fun } f. \forall x \in A. f(x) \in B\}$$

- Contravariant in  $A$ : as the set  $A$  gets larger, the set  $A \rightarrow B$  gets smaller
- Limited to positive recursion (like Coq)
- Also, this model is not extensional

# Representing subsets as idempotent functions

- Function  $t$  representing a set  $A$ :
  - For  $x \in A$ ,  $t(x) = x$
  - For  $x \notin A$ ,  $t(x)$  returns something that is in  $A$
  - Think: “Is this value in the set? If so, then OK. If not, then give me something else that is.”
- For idempotent functions, range = set of fixed-points  
[Proof left to the reader]
- Note: Not all subsets can be represented by a *continuous* idempotent function

# Idempotents for representable types

- For each (representable) Haskell type  $a$ , can we define an idempotent function  $t :: U \rightarrow U$  whose range is equal to the range of  $\text{emb}_a$ ?
- Given type  $a$ , a suitable function is  $(\text{emb}_a \cdot \text{prj}_a)$
- Easily verify that  $(\text{emb}_a \cdot \text{prj}_a)$  is idempotent

## Example idempotent: Bool

Recall definitions of  $\text{emb}_{\text{Bool}}$  and  $\text{prj}_{\text{Bool}}$ :

```
embBool True  = Con 1 []  
embBool False = Con 2 []  
prjBool (Con 1 []) = True  
prjBool (Con 2 []) = False  
prjBool _       = undefined
```

Idempotent function  $\text{tBool} = (\text{emb}_{\text{Bool}} \cdot \text{prj}_{\text{Bool}})$

```
tBool :: U -> U  
tBool (Con 1 []) = Con 1 []  
tBool (Con 2 []) = Con 2 []  
tBool _         = undefined
```



## Example idempotent: Lists

Type abbreviation for idempotents:

```
type T = U -> U
```

Function `tList` represents `[]` type constructor

```
tList :: T -> T
tList a (Con 1 [])          = Con 1 []
tList a (Con 2 [x, xs])    = Con 2 [a x, tList a xs]
tList a _                  = undefined
```

Satisfies  $\text{tList } (\text{emb}_a \cdot \text{prj}_a) = (\text{emb}_{[a]} \cdot \text{prj}_{[a]})$

# What does behavior of tList look like?

Applied to the result of (emb [True, False]):

```
tList tBool $
  Con 2 [Con 1 [], Con 2 [Con 2 [], Con 1 []]]
= Con 2 [Con 1 [], Con 2 [Con 2 [], Con 1 []]]
```

Applied to an ill-formed argument:

```
tList tBool $
  Con 2 [Con 3 [], Con 2 [Con 2 [], Con 4 []]]
= Con 2 [⊥, Con 2 [Con 2 [], ⊥]]
```

# Definition of deflations

A *deflation* (aka projection) is a function  $t$  such that for all  $x$ ,

- $t(t(x)) = t(x)$ , i.e.  $t$  is idempotent
- $t(x) \sqsubseteq x$ , i.e. output is an approximation of the input

Function `tBool` is a deflation; `tList` maps deflations to deflations

## Theorem

*Subset ordering on deflations  $\iff$  domain ordering on functions*

## Corollary

*The set determines the deflation—there is at most one deflation corresponding to any given set.*

## Example deflation: Trees

Function `tTree` represents Tree type constructor

```
tTree :: T -> T
tTree a (Con 1 [x, ts])
    = Con 1 [a x, tList (tTree a) ts]
tTree a _ = undefined
```

- Implicit dictionary construction stuff that we had with `emb` and `prj` is made explicit here
- `tTree` is just an ordinary recursively-defined function
- Definition is simple enough for even Isabelle/HOLCF to handle

## Example deflation: Functions

Function `tFun` represents `(->)` type constructor

```
tFun :: T -> T -> T
tFun a b (Fun f) = Fun (b . f . a)
tFun a b _      = undefined
```

- No distinction needed between positive/negative occurrences of type variables
- `tFun` is continuous and monotone in both arguments
- Fixed points for all recursive types exist—no restriction to positive recursion!

# Using deflations in HOLCF

- In Haskell, we defined types first, and deflations later
- In HOLCF, we will define deflations first, then types

# Modeling in HOLCF

- ① We define a subtype  $T$  of  $U \rightarrow U$  which contains only deflations
  - ② Define  $T$  constructors representing sums, products, function space, etc.
  - ③ Define recursive datatypes in terms of those, using `fixrec` package
  - ④ Define an Isabelle type corresponding to any deflation, using Isabelle's sub-type definition mechanism
- Note that the range of a deflation is automatically a cpo!
  - Now we should be able to construct any recursive Haskell datatype in Isabelle/HOLCF!

# Bootstrapping Problem

Wait a minute—where does type  $U$  come from?

- Above, we used Haskell's recursive datatype facility to define type  $U$
- But Haskell's recursive datatype facility is what we are trying to give a semantics for! This is circular reasoning!
- It is possible to build a universal domain another way.
- (I have done this as well, but it is the subject of another talk!)



# Conclusions

Benefits of deflation model:

- Handles function space no problem!  $(\rightarrow)$  is mono in both arguments.
- Can model all kinds of wacky recursive datatypes

Drawbacks of deflation model:

- Only does pointed types
- (Possibility: powerdomains for modeling unpointed types)

# The End

Thank you

## Appendix: Existential types

The deflation model can even handle datatypes with existential type quantification, if the universal domain  $U$  meets one more condition: The type  $T$  of deflations over  $U$  must be representable.

```
data Expr a
  = Val a
  | forall b . Apply (Expr (b -> a)) (Expr b)
```

```
tExpr :: T -> T
tExpr a (Con 1 [x]) = Con 1 [a x]
tExpr a (Con 2 [x, y, z])
  = Con 2 [tT x, tExpr (tFun b a) y, tExpr b z]
  where b = prjT x
```