Credit Card Fraud Can Be Fun!

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Inspiration

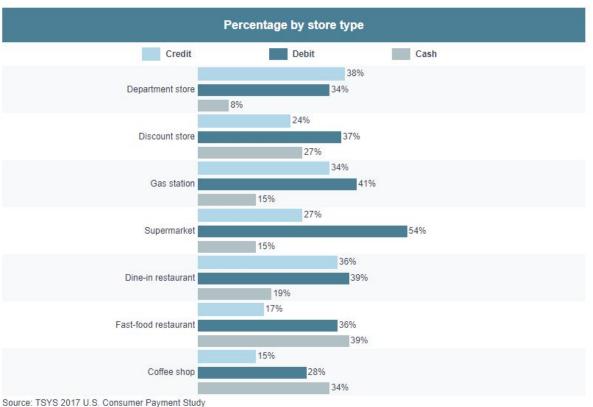
- Family & Community
- Access to Money
- Money
- Money
- Money

Thinkful's Potpourri

- Credit Card Fraud

Why Are Credit Cards Important?

- To rack up debt to buy things we can't afford
- Opportunity cost
- Credit Cards are an important part of our lives in the US
- Potential locations where Fraud can occur



Can I Create a Model to Predict Credit Card Fraud?

Where's the data

- Search on Google
 - Credit card transaction data
 - People asking each other where to get data
 - Data.gov
- Kaggle
 - Can't use Credit Card Fraud Detection
 - Part of the potpourri
 - Synthetic data from financial payment system
 - https://www.kaggle.com/ntnu-testimon/paysim1

Data Review

	step	type	amount	nameOrig	oldbalanceOrg	newbalanceOrig	nameDest	oldbalanceDest	newbalanceDest	isFraud	isFlaggedFraud
0	1	PAYMENT	9839.64	C1231006815	170136.0	160296.36	M1979787155	0.0	0.0	0	0
1	1	PAYMENT	1864.28	C1666544295	21249.0	19384.72	M2044282225	0.0	0.0	0	0
2	1	TRANSFER	181.00	C1305486145	181.0	0.00	C553264065	0.0	0.0	1	0
3	1	CASH_OUT	181.00	C840083671	181.0	0.00	C38997010	21182.0	0.0	1	0
4	1	PAYMENT	11668.14	C2048537720	41554.0	29885.86	M1230701703	0.0	0.0	0	0

- step (int): Unit of time in real world. 1 step = 1 hour of time. Total steps is 744 (31 days of simulation)
- type (object): CASH-IN, CASH-OUT, DEBIT, PAYMENT, TRANSFER
- amount (amount): amount of transaction in local currency
- **nameOrig** (object): customer who started transaction
- oldBalanceOrg (float): initial balance before transaction
- newBalanceOrig (float): new balance before transaction

- **nameDest** (object): customer who receives transaction
- oldBalanceDest (float): initial balance before transaction.
 No information for customers who starts with M (merchants)
- newBalanceDest (float): new balance before transaction.

 No information for customers who starts with M

 (merchants)
- **isFraud** (int): marks whether transactions are fraud
- isFlaggedFraud (int): marks whether a transaction is an illegal attempt. An illegal attempt is attempting to transfer more than 200,000 in a single transaction

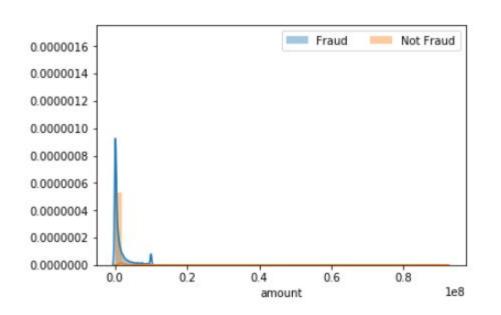
Data Cleaning

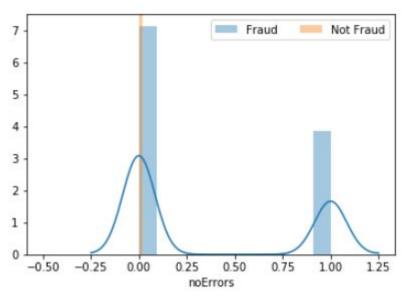
	type	amount	balanceSender	balanceReceiver	isFraud	errorBalanceSender	errorBalanceReceiver	noErrors
0	1	181.00	0.0	0.00	1	0.00	181.0	0
1	0	181.00	0.0	0.00	1	0.00	21363.0	0
2	0	229133.94	0.0	51513.44	0	-213808.94	182703.5	0
3	1	215310.30	0.0	0.00	0	-214605.30	237735.3	0
4	1	311685.89	0.0	2719172.89	0	-300850.89	-2401220.0	0

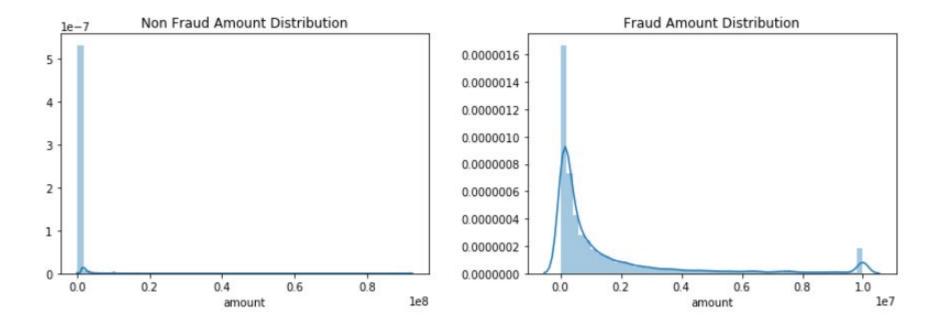
- type (int): CASH-OUT (0), TRANSFER (1)
- amount (float): amount of transaction in local currency
- balanceSender (float): ending balance of sender
- balanceReceiver (float): ending balance of receiver

- isFraud (int): marks whether transactions are fraud
- errorBalanceSender (float): discrepancy between previous oldBalanceOrg and newBalanceOrig
- errorBalanceReceiver (float): discrepancy between previous oldBalanceDest and newBalanceDest
- noErrors (int): Checks if errorBalanceSender and errorBalanceReceiver are 0

Distributions







To Predict Credit Card Fraud...

- Logistic Regression Model
 - Tends to work great with Binary Classifications
- Random Forest Model
 - Good at finding probability of belonging to a classification
- Gradient Boosting Model
 - Great with finding which features are most important

- Different parameters for models
- Different train/test size
- Different sample size
- Reducing Features

Logistic Regression

- Inverse of regularization strength
- C= 1e10
- 1e5
- 1 (default)
- 1e-5
- 1e-10

- Penalty Type
- L1
- L2 (default)

- Max iteration
- 10
- 100 (default)
- 200

Default parameters are equivalent or better than alternative parameters

Random Forest

- Max features
- Auto (default)
- None
- Half

- Max depth
- 2
- 4
- 6
- 8
- None (default)

- Number of trees
- 5
- 10 (default)
- 15
- 20

Max depth of 8 is only parameter that performs better than default parameters

Gradient Boosting

-	Learning	-	# of	-	Max depth	-	Max features
	rate		estimators	-	1	-	Auto
-	0.1 (default)	-	50	-	3 (default)	-	None(default)
-	0.25	-	100 (default)	-	5	-	Half
-	0.5	-	200	-	7		
_	0.75	_	500				

Max depth of 7 and learning rate of 0.5 drastically improve the gradient boosting model

Logistic Regression Performance

Random Forest Performance

Gradient Boosting Performance

Checking Test Sizes...

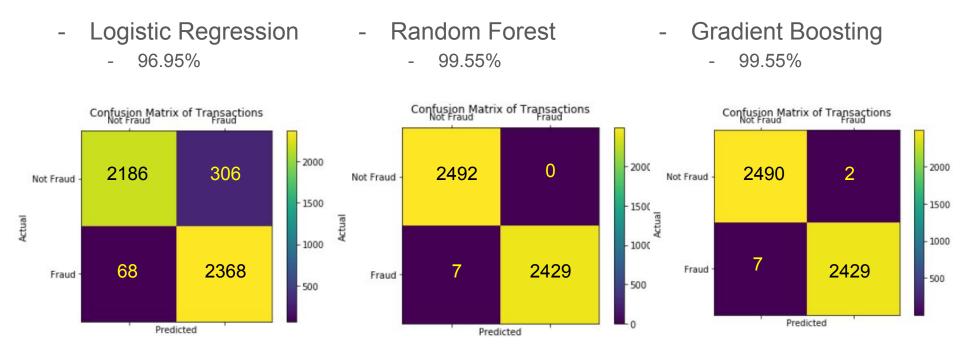
- Logistic Regression
 - 0.2 Test Sample
 - 73.70%
 - 0.3 Test Sample
 - 71.83%
 - 0.5 Test Sample
 - 71.93%

- Random Forest
 - 0.2 Test Sample
 - 99.71%
 - 0.3 Test Sample
 - 99.59%
 - 0.5 Test Sample
 - 99.46%

- Gradient Boosting
 - 0.2 Test Sample
 - 99.71%
 - 0.3 Test Sample
 - 99.52%
 - 0.5 Test Sample
 - 99.44%

Change Sample Size

- Set number of non fraudulent transactions equal to fraudulent transactions



Change Sample Size Cont.

- Set number of non fraudulent transactions less than fraudulent transactions
- Logistic Regression

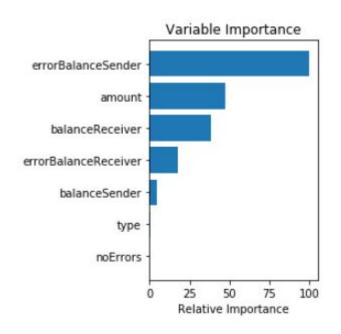
Change Sample Size Cont.

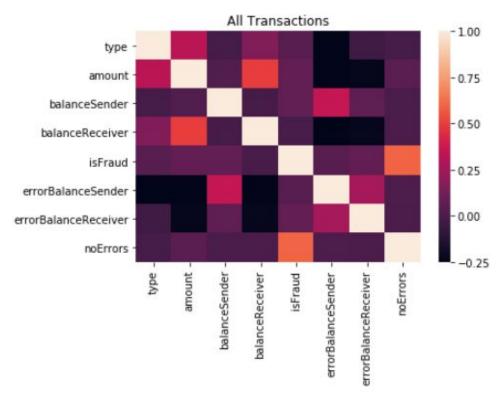
- Set number of non fraudulent transactions less than fraudulent transactions
- Random Forest

Change Sample Size Cont.

- Set number of non fraudulent transactions less than fraudulent transactions
- Gradient Boosting

Using Gradient Boost feature importance





Using Gradient Boost feature importance

- Logistic Regression Random Forest Gradient Boosting
 - 97.52%

- - 99.63%

- - 99.63%

```
Cross Validation Scores
------ Logistic Regression
0.91646391 0.94241687 0.94160584 0.94561688 0.94724026 0.93181818
 0.93338749 0.92445167 0.9301381 0.9301381 ]
 ------Random Forest -----
[ 0.97891322  0.99918897  0.99756691  0.99837662  0.99837662  1.
 0.99918765 0.9983753 1. 0.99918765]
   ------ Gradient Boost
0.99918765 0.99675061 0.99756296 0.99918765]
```

Which Model to Use

Random Forest

- More accurate than Logistic Regression
 - Consistent ~99% accuracy
- Less time consuming than Gradient Boosting
 - Offers same accuracy rate as Random Forest

Questions?