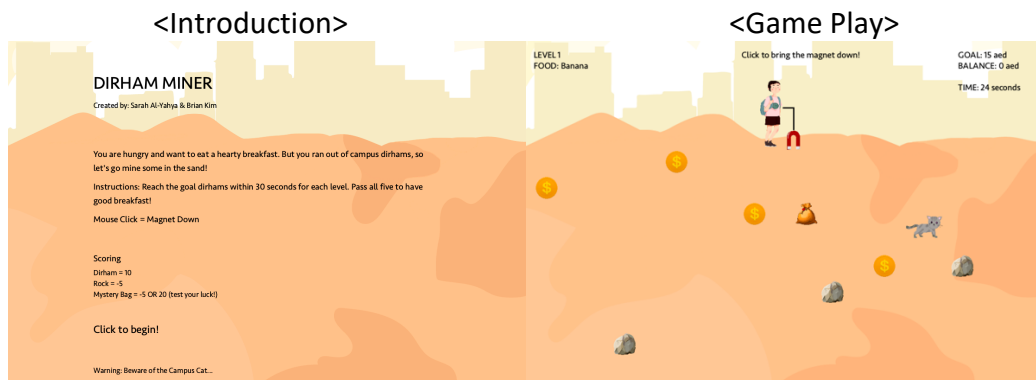


# Dirham Miner Game Play

by Sarah Al-Yahya and Brian Kim

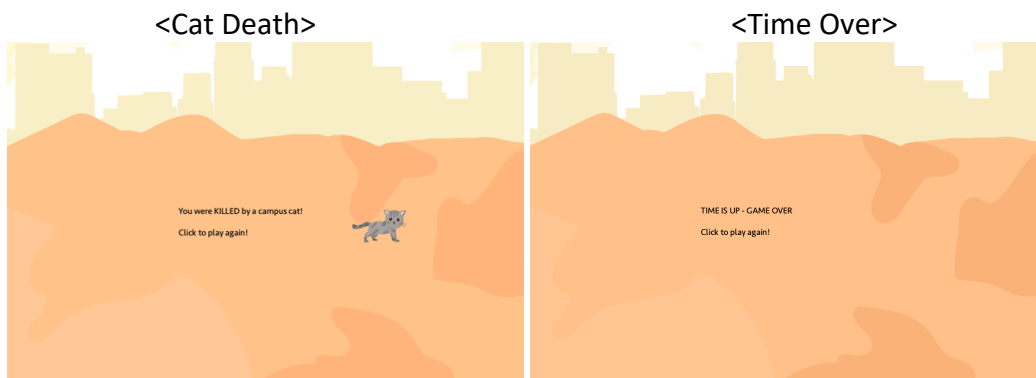
## Introduction Screen

Once played, the game initially displays an introduction screen that describes the game with instructions. To start, the player mouse-clicks.



## Game Screen

Every level has a goal number of dirhams to be collected. This must be completed within 30 seconds, or else the game is over. Also, if the magnet touches the cat, the game is also over. Once the player passes a level, a congratulatory screen is displayed, with the item that the player was able to buy. To restart the game, or to go to the next level, mouse is clicked.



## Final Screen

Once the player passes all five levels, the final congratulatory screen is displayed, with all the items they bought.

