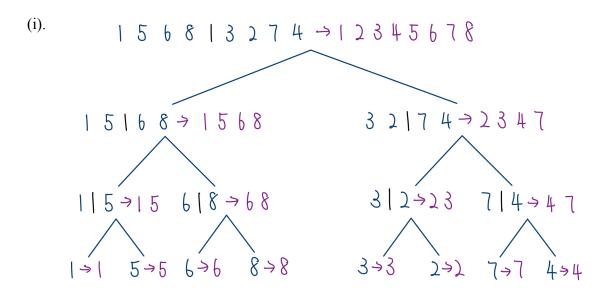
- **Q1.** [12 marks] Let $A[0 \cdots 7] = [1, 5, 6, 8, 3, 2, 7, 4]$.
 - (i). [6 marks] Show the process of mergesort(A, 0, 7) to sort A in ascending order step by step.
 - (ii). [6 marks] Assume that we call quicksort(A, 0, 7) to sort A in ascending order, and the pivot position we randomly choose is 1. Show how the partition works and indicate the value of nextsmallpos during the invocation of partition(A, 0, 7, 1) step by step.



(ii). Note: Symbol " \leftrightarrow " is used to denote the swap operation between 2 elements

Since the pivot position = 1, the pivot Val = A[1] = 5.

Steps:

- 1. Swap the pivot A[1] and A[7]. $A[0 7] = [1, 4, 6, 8, 3, 2, 7, 5] \Rightarrow pivot = 7$
- 2. When j = 0, next small pos = 0
- 3. When j = 1, next small pos = 1
- 4. When j = 2, nextsmallpos = 2
- 5. When j = 3, next small pos = 2
- 6. When j = 4, next smallpos = 2. $A[4] \leftrightarrow A[2]$, A[0 7] = [1, 4, 3, 8, 6, 2, 7, 5]
- 7. When j = 5, nextsmallpos = 3. $A[5] \leftrightarrow A[3]$, A[0 7] = [1, 4, 3, 2, 6, 8, 7, 5]
- 8. When j = 6, next small pos = 4.
- 9. Swap the pivot to next smallpos. $A[4] \leftrightarrow A[7], A[0 7] = [1, 4, 3, 2, 5, 8, 7, 6]$

 \therefore quicksort(A, 0, 7) will return [1, 4, 3, 2, 5, 8, 7, 6]

- **Q2.** [12 marks] Sort array $A[1 \cdots 7] = [9, 1, 10, 3, 2, 8, 4]$ in decreasing order by heap sort. (you may just show the array representation at each step.)
 - (i). [6 marks] Show the contents of A in the heap adjust process to make it a min-heap step by step.
 - (ii). [6 marks] Using the min-heap of Part (i), show the contents of *A* in the sorting process of swaping elements in the array step by step.

(i). Steps:

- 1. Node id 1 violates the min-heap property. Swap it with its smaller child. So, $A[1 \cdots 7] = [1, 9, 10, 3, 2, 8, 4]$
- 2. Node id 2 violates the min-heap property. Swap it with its smaller child. So, $A[1 \cdots 7] = [1, 2, 10, 3, 9, 8, 4]$
- 3. Node id 3 violates the min-heap property. Swap it with its smaller child. So, $A[1 \cdots 7] = [1, 2, 4, 3, 9, 8, 10]$

(ii). Note:

Symbol "↔" denotes the swap operation between 2 elements Bold elements are sorted

Steps:

1. Node id $7 \leftrightarrow$ Node id 1 and reduce the heap size by 1.

$$A[1 \cdots 7] = [10, 2, 4, 3, 9, 8, 1]$$

- 2. Swap until A is a min heap: A[1 7] = [2, 3, 4, 10, 9, 8, 1]
- 3. Node id 6 \leftrightarrow Node id 1 and reduce the heap size by 1. $A[1 7] = [8, 3, 4, 10, 9, \mathbf{2}, \mathbf{1}]$

4. Swap until A is a min heap:
$$A[1 - 7] = [3, 8, 4, 10, 9, 2, 1]$$

5. Node id 5 \leftrightarrow Node id 1 and reduce the heap size by 1.

$$A[1 \cdots 7] = [9, 8, 4, 10, \mathbf{3}, \mathbf{2}, \mathbf{1}]$$

- 6. Swap until *A* is a min heap: A[1 7] = [4, 8, 9, 10, 3, 2, 1]
- 7. Node id $4 \leftrightarrow$ Node id 1 and reduce the heap size by 1.

$$A[1 \cdots 7] = [10, 8, 9, \mathbf{4}, \mathbf{3}, \mathbf{2}, \mathbf{1}]$$

- 8. Swap until *A* is a min heap: A[1 7] = [8, 10, 9, 4, 3, 2, 1]
- 9. Node id $3 \leftrightarrow$ Node id 1 and reduce the heap size by 1.

$$A[1 \cdots 7] = [9, 10, \mathbf{8}, \mathbf{4}, \mathbf{3}, \mathbf{2}, \mathbf{1}]$$

- 10. Min-heap property satisfied. No change is needed.
- 11. Node id 2 \leftrightarrow Node id 1 and reduce the heap size by 1.

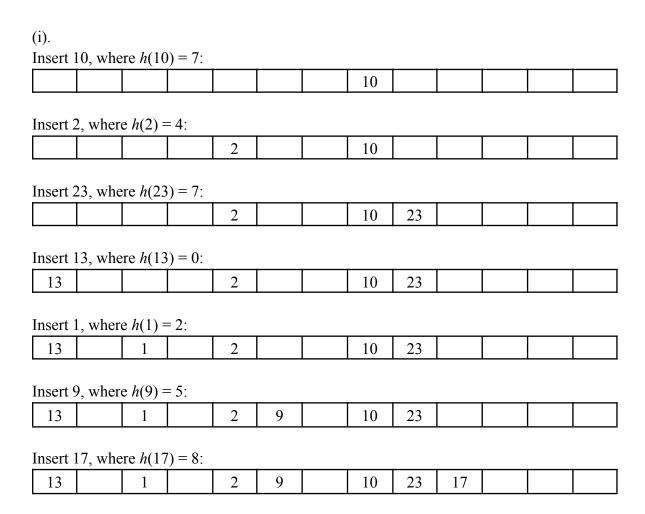
$$A[1 \cdots 7] = [10, 9, 8, 4, 3, 2, 1]$$

12. Now, the heap size = 1. The array is sorted, which A[1 - 7] = [10, 9, 8, 4, 3, 2, 1].

Q3. [14 marks] Assume that we have a hash table with size m = 13 and the hash function h(k) = 2k%13. We use linear probing to address collisions. Answer the following questions.

- (i). [7 marks] Given an empty hash table, show the hash table when inserting 10, 2, 23, 13, 1, 9, 17 in order step by step.
- (ii). [7 marks] Given the following hash table, show the records examined when searching for 42.

0		4				8				12	
0			22	16	10	30	24	42	25		



(ii). $\therefore h(42) = 6$

: We will examine 16, 10, 30, 24 and last 42 is found.

Q4. [14 marks] Assume that we have a hash table with size m = 13 and we use double hashing to address collisions. The double hashing function is $h(k, i) = (h(k) + i \cdot h'(k))\%m$, where h(k) = k%13 and h'(k) = 1 + k%3. Answer the following questions.

- (i). [7 marks] Given an empty hash table, show the hash table when inserting 14, 2, 18, 36, 31, 23, 42 in order step by step.
- (ii). [7 marks] Given the following hash table, show the records examined when searching for 44.

-	0	 	4			8			12
		15	30	5		21	10	24	38

(i). Insert 14, where h(14,0) = 1:

 115011	, wiic	10 11 1	,0) 1	•	_				
	14								

Insert 2, where h(2,0) = 2:

 _,	•(=, ,	 _	_		_		
14	2						

Insert 18, where h(18.0) = 5:

		10(10	, , ,	·					
	14	2			18				

Insert 36, where h(36,0) = 10:

	 - ,	(j · /					
ĺ	14	2		18			36	

Insert 31, where h(31,0) = 5 and h(31,1) = 7:

14	2		18	31		36	

Insert 23, where h(23,0) = 10 and h(23,1) = 0:

				() /		_		
23	14	2		18	31		36	

Insert 42. where h(42.0) = 3:

	,		,,,,	•					
23	14	2	42		18	31		36	

(ii). $\therefore h(44,0) = 5, h(44,1) = 8, h(44,2) = 11.$

: We will examine 5, 21, 24, 38 and we stop searching as we meet the empty slot.

Q5. [38 marks] Consider the directed graph G_1 as shown in Fig. 1. Answer the following questions.

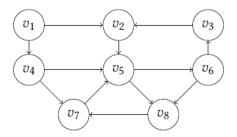


Fig. 1. Directed Graph G_1 for Q5

- (i). [2 mark] Calculate the out-degree and the in-degree of v_5 .
- (ii). [2 mark] Whether the path $v_1 \rightarrow v_4 \rightarrow v_5 \rightarrow v_6 \rightarrow v_8 \rightarrow v_7$ is a simple path? Justify your answer.
- (iii). [8 marks] For G_1 , show both its adjacency list representation and its adjacency matrix representation. (The nodes should be in ascending order of ID.)
- (i). $d_{out}(v_5) = 2$, $d_{in}(v_5) = 3$
- (ii). ∴ All the nodes between the 1st node and the last node are distinct∴ Yes
- (iii). Adjacency list:

$$v_1$$
: $h \leftrightarrow v_2 \leftrightarrow v_4 \leftrightarrow t$

$$v_2$$
: $h \leftrightarrow v_5 \leftrightarrow t$

$$v_3$$
: $h \leftrightarrow v_2 \leftrightarrow t$

$$v_4$$
: $h \leftrightarrow v_5 \leftrightarrow v_7 \leftrightarrow t$

$$v_5$$
: $h \leftrightarrow v_6 \leftrightarrow v_8 \leftrightarrow t$

$$v_6$$
: $h \leftrightarrow v_3 \leftrightarrow v_8 \leftrightarrow t$

$$v_7$$
: $h \leftrightarrow v_5 \leftrightarrow t$

$$v_8$$
: $h \leftrightarrow v_7 \leftrightarrow t$

Adjacency matrix:

	v_1	v_2	v_3	v_4	v_5	v_6	v_7	ν_8
v_1	0	1	0	1	0	0	0	0
v_2	0	0	0	0	1	0	0	0
v_3	0	1	0	0	0	0	0	0
v_4	0	0	0	0	1	0	1	0
v_5	0	0	0	0	0	1	0	1
v_6	0	0	1	0	0	0	0	1
v_7	0	0	0	0	1	0	0	0
v_8	0	0	0	0	0	0	1	0

- (iv). [8 marks] Traverse G_1 using breadth-first search with v_1 as the source, assuming that the out-neighbors of a node are visited in ascending order of ID. Show the process and the contents of queue Q step by step. You may use 0 to denote the color to be white, 1 to denote the color to be gray, and 2 to denote the color to be black.
- (v). [8 marks] According to the results of Part (iv), show the contents of minlength array and prev array respectively.
- (vi). [4 marks] Show how to get the minimum length path from the source v_1 to v_7 using the **minlength** array and **prev** array. Justify your answer.
- (vii). [6 marks] Draw the BFS tree of Part (iv).

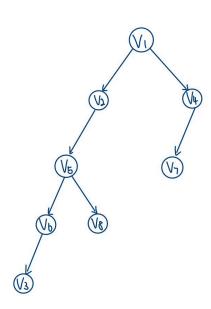
(iv). Steps:

- 1. $v_1:0$, $v_2:0$, $v_3:0$, $v_4:0$, $v_5:0$, $v_6:0$, $v_7:0$, $v_8:0$
- 2. $v_1:1$, $v_2:0$, $v_3:0$, $v_4:0$, $v_5:0$, $v_6:0$, $v_7:0$, $v_8:0$, $Q=(v_1)$
- 3. $v_1:2$, $v_2:1$, $v_3:0$, $v_4:1$ $v_5:0$, $v_6:0$, $v_7:0$, $v_8:0$, $Q = (v_2, v_4)$
- 4. v_1 :2, v_2 :2, v_3 :0, v_4 :1 v_5 :1, v_6 :0, v_7 :0, v_8 :0, $Q = (v_4, v_5)$
- 5. $v_1:2$, $v_2:2$, $v_3:0$, $v_4:2$ $v_5:1$, $v_6:0$, $v_7:1$, $v_8:0$, $Q = (v_5, v_7)$
- 6. $v_1:2$, $v_2:2$, $v_3:0$, $v_4:2$ $v_5:2$, $v_6:1$, $v_7:1$, $v_8:1$, $Q = (v_7, v_6, v_8)$
- 7. v_1 :2, v_2 :2, v_3 :0, v_4 :2 v_5 :2, v_6 :1, v_7 :2, v_8 :1, $Q = (v_6, v_8)$
- 8. v_1 :2, v_2 :2, v_3 :1, v_4 :2 v_5 :2, v_6 :2, v_7 :2, v_8 :1, $Q = (v_8, v_3)$
- 9. v_1 :2, v_2 :2, v_3 :1, v_4 :2 v_5 :2, v_6 :2, v_7 :2, v_8 :2, $Q = (v_3)$
- 10. $v_1:2$, $v_2:2$, $v_3:2$, $v_4:2$ $v_5:2$, $v_6:2$, $v_7:2$, $v_8:2$, Q=()

(v).		v_1	v_2	v_3	v_4	v_5	v_6	v_7	v_8
	minlength	0	1	4	1	2	3	2	3
	prev	nil	v_1	v_6	v_1	v_2	v_5	v_4	v_5

- (vi). Previous node of v_7 is v_4 , and the previous node of v_4 is v_1 , which is the source node.
 - \therefore The path from v_1 to v_7 : $v_1 \rightarrow v_4 \rightarrow v_7$
 - \therefore The minimum path length = 3

(vii).



Q6. [10 marks] Given an undirected graph G = (V, E), A triangle consists of three nodes in G that are pairwise adjacent. More formally, a triangle in G is triplet (u, v, w) where $u, v, w \in V$ and $(u, v), (v, w), (w, u) \in E$. Consider the undirected graph G_2 as shown in Fig. 2. There are two triangles in G_2 , (v_0, v_1, v_2) and (v_1, v_2, v_3) .

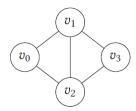


Fig. 2. An Undirected Graph G₂ for Q6

- (i). [4 marks] Please design an algorithm TriangleCounting(*G*) using pseudo-code with the provided Graph ADT, to count the number of triangles in *G*.

Graph ADT.

- * Vertices (G): Lists all vertices u in G.
- * Neighbors (G, u): Lists all vertices v such that there is an edge between the vertex u and the vertex v.
- * Adjacent(G,u,v): Tests whether there is an edge between the vertex u and the vertex v.
- (ii). [2 marks] Assume that G has n nodes and m edges, and the degree of any node u in G is smaller than d_{max} . What is the time complexity of TriangleCounting(G) expressed in terms of n, m, and d_{max} if the graph ADT is implemented using an adjacency matrix? Justify your answer.

(ii). For the adjacency matrix:

Neighbors (G, u) costs O(n) and Adjacent (G, v, w) costs O(1).

- \therefore Outer for-loop costs $O(n^2)$ and inner for-loop cost O(n)
- \therefore Time complexity for TriangleCounting(G) = $O(n^3)$

- (iii). [2 marks] Assume that G has n nodes and m edges, and the degree of any node u in G is smaller than d_{max} . What is the time complexity of TriangleCounting(G) expressed in terms of n, m, and d_{max} if the graph ADT is implemented using an adjacency list? Justify your answer.
- (iv). [2 marks] Assume that the graph ADT is implemented using an adjacency list, and the output of Neighbors(G, u) is guaranteed to be sorted in ascending order by node ID. Please design a more efficient TriangleCounting(G) using pseudo-code.
- (iii). For the adjacency list:

Neighbors (G, u) costs $O(d_{max})$ and Adjacent (G, v, w) costs $O(d_{max})$.

- \therefore Outer for-loop costs $O(nd_{max})$ and inner for-loop cost $O(nd_{max})$
- \therefore Time complexity for TriangleCounting(G) = $O((nd_{max})^2)$

```
(iv).
TriangleCounting(G):
   count = 0
   vertices <- Vertices(G)</pre>
   for u in vertices:
      neighbors_u = Neighbors(G, u)
      n = 0, m = 0;
      while n < length(neighbors_u) and m < length(neighbors_u):</pre>
          v = neighbors_u[n]
         w = neighbors_u[m]
          if v < w:
             n++
          else if v > w:
          else:
             while m < length(neighbors_u) and neighbors_u[m] == w:</pre>
                count += (n - m - 1) / 2
   return count
```