

## Instructions:

Replace **[bracketed red text]** with the requested information or screen capture.

Replaced **bracketed red text with black text**.

Do not include full screen shot images, or full screen shots that are reduced in size. Use a snippet tools to capture parts of the screen and insert those images into the template.

Do not remove tags from this template. All fields are required.

Assignment questions are not as detailed as activity questions.

The assignment is where you demonstrate understanding of the material.

## Assignment - Questions and Answers:

Assignment questions are not as detailed as activity questions.

The assignment is where you demonstrate understanding of the material.

## Part A - Student Information:

1. Student Name: Brian Salinas

2. Class Designation: IN-CLASS

3. Did you complete the activity before starting this assignment? Yes

4. Did you work with any other students on this assignment? No

5. What day and date did you start this assignment? 03/03/19

6. Go back to the instructions and continue with Part B.

## Part B –Drupal CMS Webhost Information:

1. Which web host did you use for this assignment, **Shared web-host** (SiteGround), Code Anywhere (CA), Cloud9 (C9), OR Pantheon (PA)?

SiteGround

## Part C - Drupal CMS Website Information

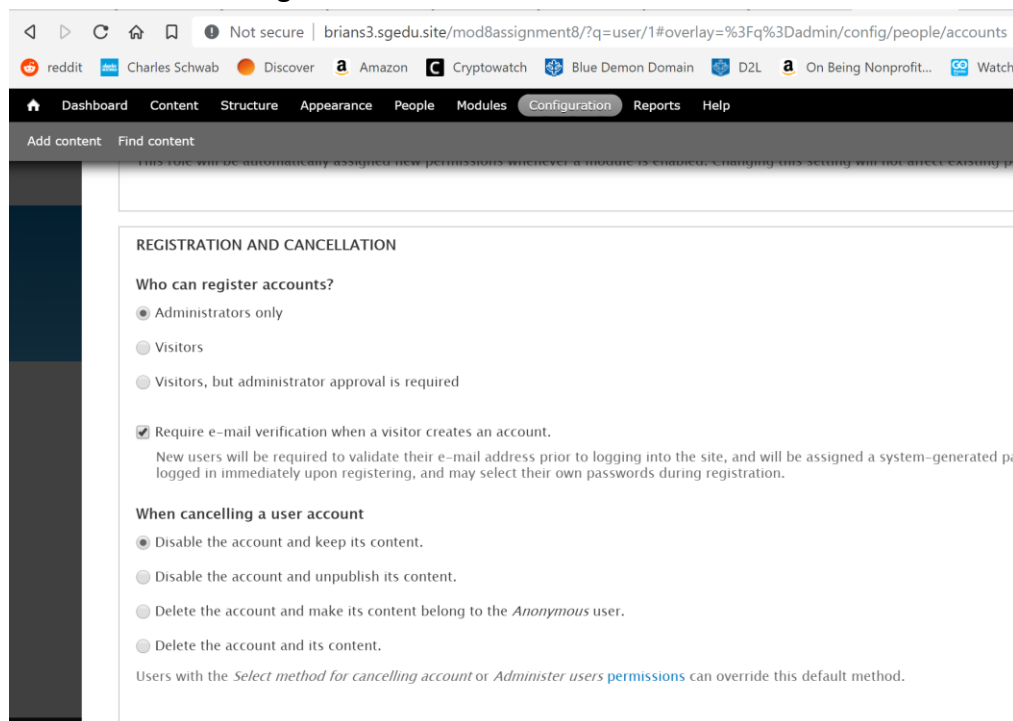
If you used a shared web host fill out the information below:

1. **Assignment Website In-Directory Name:** mod8assignment8
2. **Assignment MySQL Database Information**
  - **Database Name:** drup181
  - **Table Prefix:** drfl\_
3. **WEBSITE Admin Username:** brianlb
4. **WEBSITE Admin Password:** aca42196975
5. **Assignment Website URL:** http://brians3.sgedu.site/mod8assignment8/

After creating the Drupal site, go back to the instructions and continue with Part D.

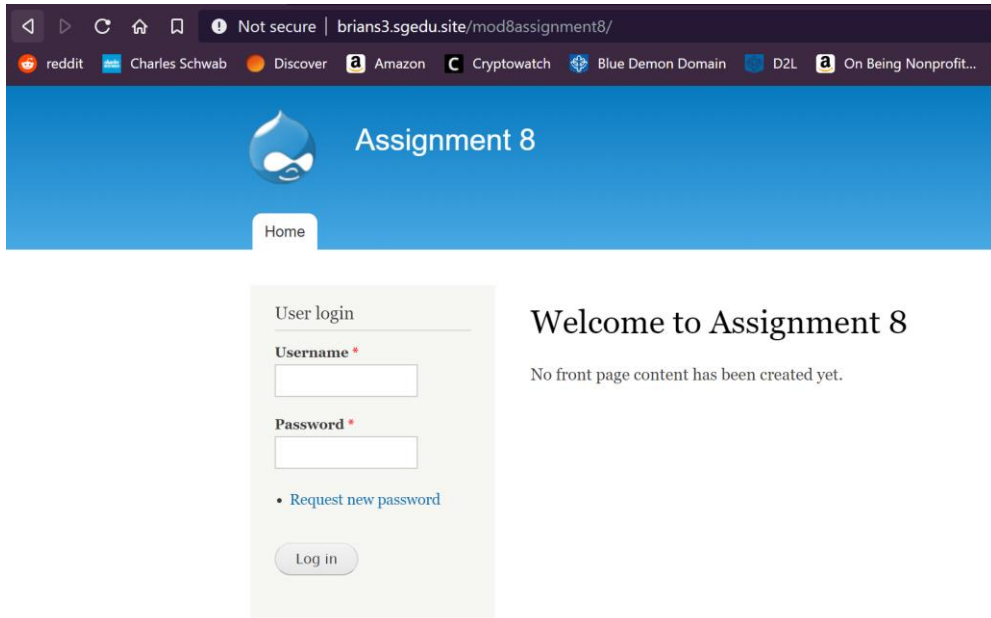
## Part D – Harden the Drupal 7 Site:

1. Why should you harden your Drupal 7 site?  
**In order to prevent bots from creating and spamming new accounts on my site [D01]**
2. SCREEN CAPTURE of Backend Configuration > Account settings, REGISTRATION AND CANCELLATION settings



[D02]

3. SCREEN CAPTURE of the Frontend website Front (Home) Page, as an anonymous user, demonstrating that an anonymous user cannot signup for a new account

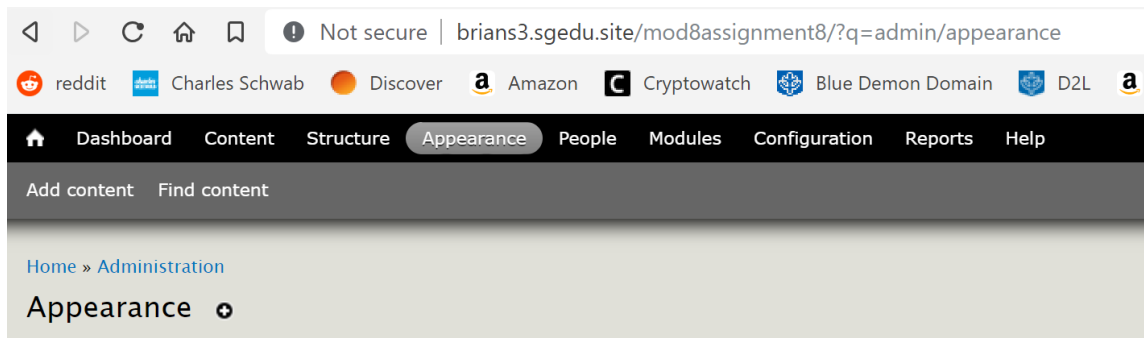


[D03]

4. Go back to the instructions and continue with Part E.

## Part E – Extend the Drupal 7 Site with Modules, Libraries and Themes

1. SCREEN CAPTURE of Backend Admin toolbar > Appearance showing Responsive Green as Default theme



Set and configure the default theme for your website. Alternative [themes](#) are available.

[+ Install new theme](#)

## ENABLED THEMES



### Responsive Green 7.x-1.7 (default theme)

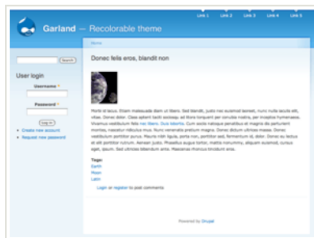
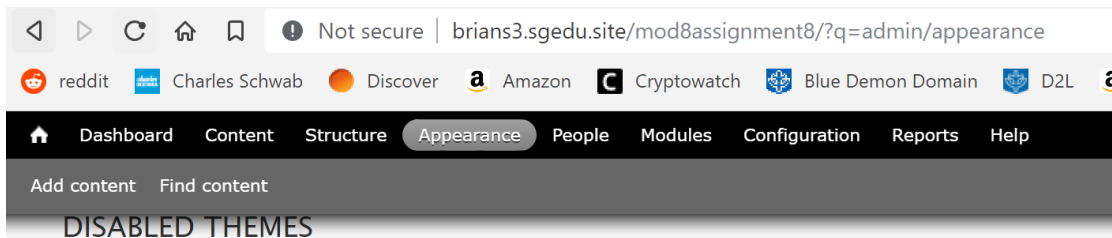
A Responsive Corporate theme.  
Developed by [Ankit Hinglajia](#).

[Settings](#)

Part 7.64

[E01]

## 2. SCREEN CAPTURE of Backend Admin toolbar &gt; Appearance Seven as Admin theme



Garland 7.64

A multi-column theme which can be configured to modify colors and switch between fixed and fluid width layouts.

[Enable](#) | [Enable and set default](#)



Stark 7.64

This theme demonstrates Drupal's default HTML markup and CSS styles. To learn how to build your own theme and override Drupal's default code, see the [Theming Guide](#).

[Enable](#) | [Enable and set default](#)

## ADMINISTRATION THEME

## Administration theme

Seven ▼

Choose "Default theme" to always use the same theme as the rest of the site.

☒ Use the administration theme when editing or creating content

Save configuration

E02]

**3. SCREEN CAPTURE of Backend Responsive Green settings showing slideshow disabled**

Not secure | brians3.sgedu.site/mod8assignment8/?q=admin/appearance/settings/responsive\_green

reddit Charles Schwab Discover Amazon Cryptowatch Blue Demon Domain D2L On Being Nonprofit.

Dashboard Content Structure **Appearance** People Modules Configuration Reports Help

Add content Find content

- ☒ Main menu
- ☒ Secondary menu

---

**LOGO IMAGE SETTINGS**

If toggled on, the following logo will be displayed.

- ☒ Use the default logo

Check here if you want the theme to use the logo supplied with it.

---

**SHORTCUT ICON SETTINGS**

Your shortcut icon, or 'favicon', is displayed in the address bar and bookmarks of most browsers.

- ☒ Use the default shortcut icon.

Check here if you want the theme to use the default shortcut icon.

---

**RESPONSIVE GREEN SETTINGS**

- ☒ Show breadcrumbs in a page

Check this option to show breadcrumbs in page. Uncheck to hide.

---

▼ **SLIDESHOW VISIBILITY**

- ☐ Show Slideshow

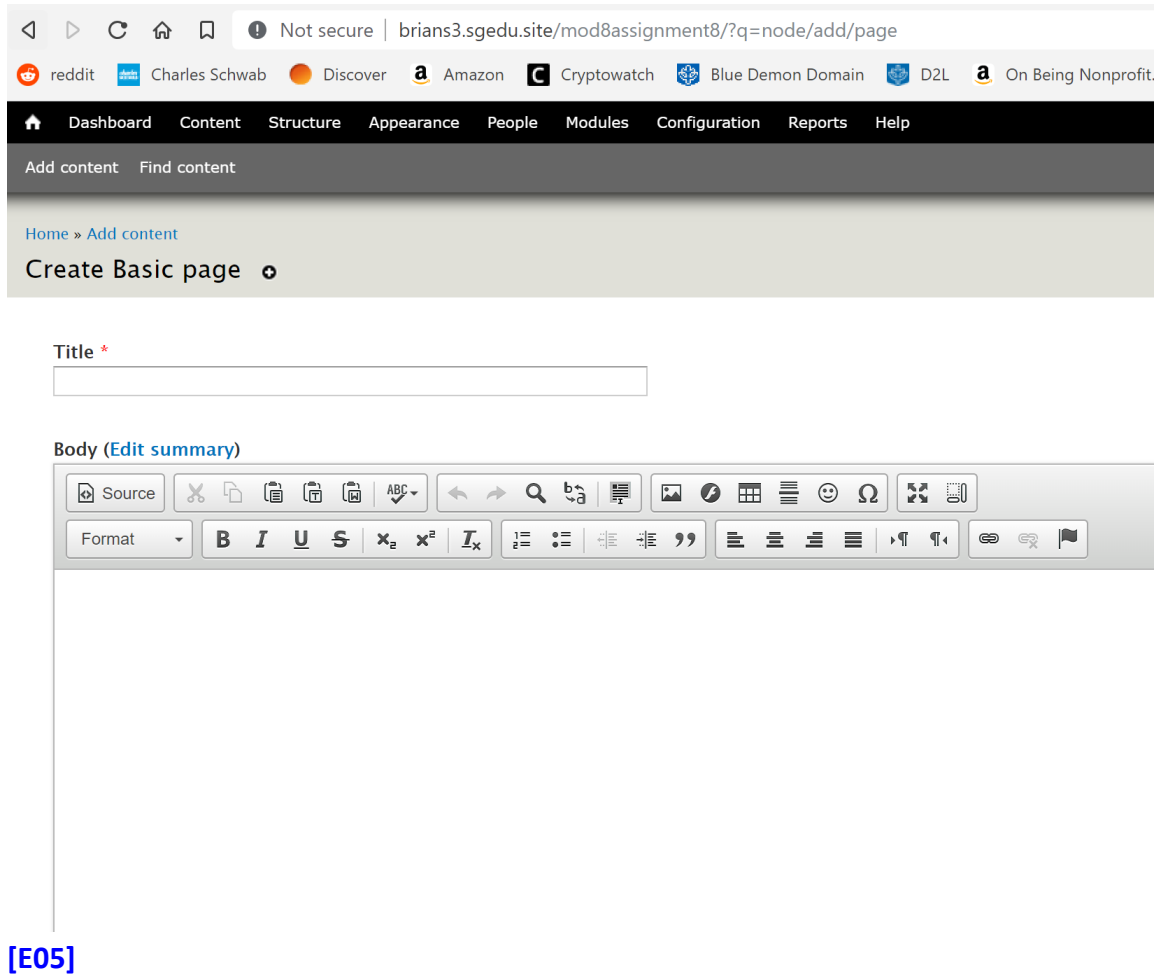
Check this option to show Slideshow. Uncheck to hide.

---

▼ **SOCIAL ICON**

**[E03]****4. Which Wysiwyg module or Module or Module + JavaScript Library did you install?****CKEditor [E04]**

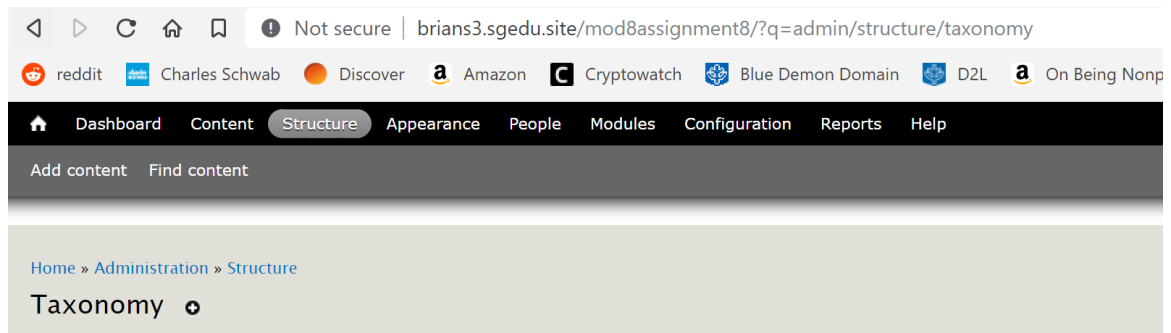
## 5. SCREEN CAPTURE of Backend +Add new Basic page with the Wysiwyg toolbar above Body



## 6. Go back to the instructions and continue with Part F.

## Part F - Drupal 7 – Taxonomy, vocabulary and Terms

## 1. SCREEN CAPTURE of Backend Structure &gt; Taxonomies (list of Vocabulary names)



Taxonomy is for categorizing content. Terms are grouped into vocabularies. For example, a vocabulary called "Fruit" would contain

[+ Add vocabulary](#)

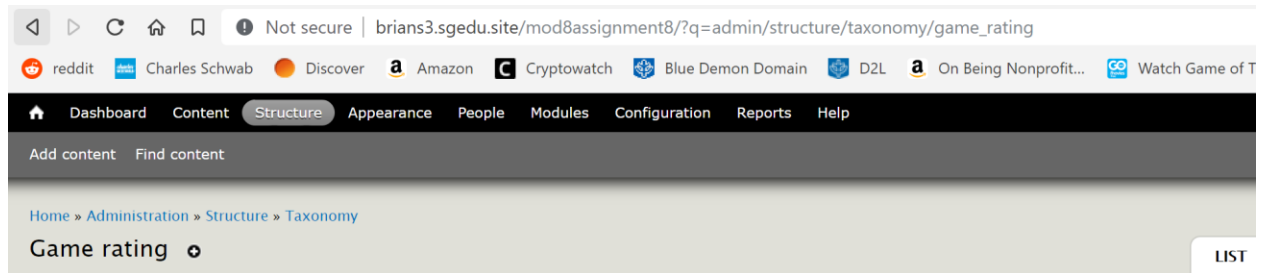
VOCABULARY NAME	OPERATIONS
<a href="#">+ Game rating</a>	<a href="#">edit vocabulary</a>
<a href="#">+ Game systems</a>	<a href="#">edit vocabulary</a>
<a href="#">+ Game types</a>	<a href="#">edit vocabulary</a>
<a href="#">+ Tags</a>	<a href="#">edit vocabulary</a>

[Save](#)

**[F01]**






2. SCREEN CAPTURE of Backend Structure > Taxonomies, list terms for **Game rating** vocabulary





You can reorganize the terms in *Game rating* using their drag-and-drop handles, and group terms under a parent term by sliding them under and to the right

[+ Add term](#)

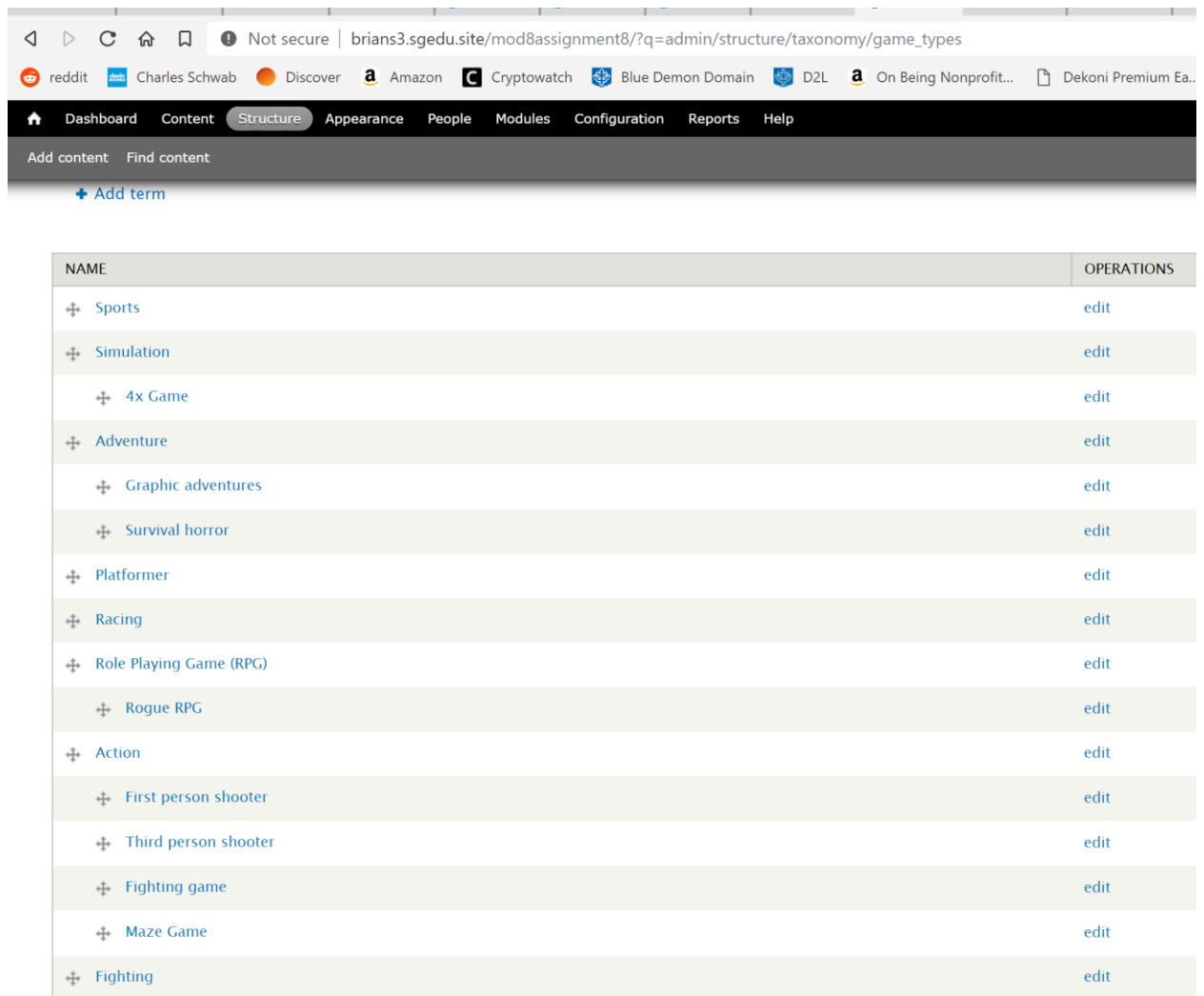
NAME	OPERATIONS
 * * * * *	<a href="#">edit</a>
 * * * *	<a href="#">edit</a>
 * * *	<a href="#">edit</a>
 * *	<a href="#">edit</a>
 *	<a href="#">edit</a>

[Save](#)

[Reset to alphabetical](#)

**[F02]**

3. SCREEN CAPTURE of Backend Structure > Taxonomies, list terms for **Game types** vocabulary

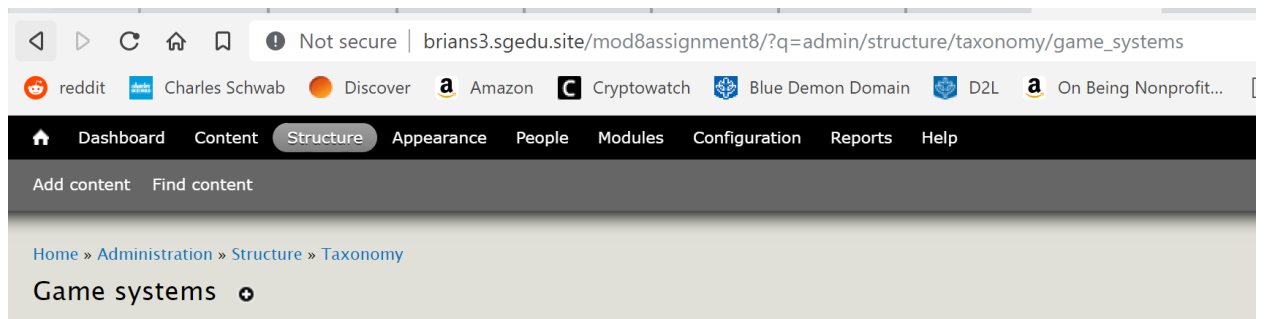


The screenshot shows a web browser at the URL `brians3.sgedu.site/mod8assignment8/?q=admin/structure/taxonomy/game_types`. The Drupal 5.0 admin menu is visible at the top, with 'Structure' selected. Below the menu, there are links for 'Add content' and 'Find content', and a '+ Add term' button. The main content area displays a table of taxonomy terms for 'game\_types'.

NAME	OPERATIONS
+ Sports	edit
+ Simulation	edit
+ 4x Game	edit
+ Adventure	edit
+ Graphic adventures	edit
+ Survival horror	edit
+ Platformer	edit
+ Racing	edit
+ Role Playing Game (RPG)	edit
+ Rogue RPG	edit
+ Action	edit
+ First person shooter	edit
+ Third person shooter	edit
+ Fighting game	edit
+ Maze Game	edit
+ Fighting	edit

[F03]

4. SCREEN CAPTURE of Backend Structure > Taxonomies, list terms for **Game systems** vocabulary



*Game systems* contains terms grouped under parent terms. You can reorganize the terms in *Game systems* using their drag-and-drop handle

[+ Add term](#)

NAME	OPERATION
+ Sony PlayStation	<a href="#">edit</a>
+ PS3	<a href="#">edit</a>
+ PS4	<a href="#">edit</a>
+ PS Vita	<a href="#">edit</a>
+ Nintendo	<a href="#">edit</a>
+ 2DS	<a href="#">edit</a>
+ 3DS	<a href="#">edit</a>
+ Wii	<a href="#">edit</a>
+ Wii U	<a href="#">edit</a>
+ Microsoft	<a href="#">edit</a>
+ XBOX One	<a href="#">edit</a>
+ XBOX 360	<a href="#">edit</a>

**[F04]**

5. Go back to the instructions and continue with Part G.

## Part G - Create new content type named "Video games"

1. SCREEN CAPTURE of Backend Structure > Content types, [Video Games](#) EDIT TAB page

The screenshot shows the Drupal 8 administration interface for editing the 'Video games' content type. The breadcrumb trail is 'Home > Administration > Structure > Content types'. The page has tabs for 'EDIT', 'MANAGE FIELDS', and 'MANAGE DISPLAY'. The 'Name' field is set to 'Video games' with a machine name of 'video\_games'. The 'Description' field contains 'Video Games Content Type'. On the left sidebar, there are expandable sections for 'Submission form settings' (Video Game Title), 'Publishing options' (Published), 'Display settings' (Display author and date information), 'Comment settings' (Closed, Threading, 50 comments per page), and 'Menu settings'. The 'Title field label' is 'Video Game Title'. Under 'Preview before submitting', the 'Optional' radio button is selected. The 'Explanation or submission guidelines' field contains the text 'Please don't forget the Game type. Thanks'. At the bottom, there are 'Save content type' and 'Delete content type' buttons.

Not secure | brians3.sgedu.site/mod8assignment8/?q=admin/structure/types/manage/video-games/display#overlay=%3Fq%3Dad...

Dashboard Content **Structure** Appearance People Modules Configuration Reports Help

Add content Find content

**Video games** EDIT MANAGE FIELDS MANAGE DISPLAY

Home > Administration > Structure > Content types

**Name \***  
Video games Machine name: video\_games [Edit]  
The human-readable name of this content type. This text will be displayed as part of the list on the *Add new content* page. It is recommended that this name begin with a capital letter and contain only 1 name must be unique.

**Description**  
Video Games Content Type  
Describe this content type. The text will be displayed on the *Add new content* page.

**Submission form settings**  
Video Game Title

**Publishing options**  
Published

**Display settings**  
Display author and date information.

**Comment settings**  
Closed, Threading, 50 comments per page

**Menu settings**

**Title field label \***  
Video Game Title

**Preview before submitting**  
☐ Disabled  
☒ Optional  
☐ Required

**Explanation or submission guidelines**  
Please don't forget the Game type. Thanks  
This text will be displayed at the top of the page when creating or editing content of this type.

Save content type Delete content type

[\[G01\]](#)2. SCREEN CAPTURE of Backend Structure > Content types, [Video Games](#) MANAGE FIELDS TAB page

Home » Administration » Structure » Content types » Video games

LABEL	MACHINE NAME	FIELD TYPE	WIDGET
Video Game Title	title	Node module element	
Body	body	Long text and summary	Text area with a summary
Game system	field_game_system	Term reference	Check boxes/radio buttons
Edition	field_edition	Text	Text field
Rating	field_rating	Term reference	Select list
Logo	field_logo	Image	Image
Game type	field_game_type	Term reference	Check boxes/radio buttons
Plot	field_plot	Long text	Text area (multiple rows)
Large picture	field_large_picture	Image	Image
Notes	field_notes	Long text	Text area (multiple rows)
Topical term	field_topical_term	Text	Text field
Alternate title	field_alterate_title	Text	Text field

**Add new field**

Label:

- Select a field type -   
Type of data to store.

- Select a widget -   
Form element to edit the data.

**Add existing field**

[G02]

3. SCREEN CAPTURE of Backend Structure > Content types, [Video Games](#) MANAGE DISPLAY TAB page

Home » Administration » Structure » Content types » Video games

Content items can be displayed using different view modes: Teaser, Full content, Print, RSS, etc. *Teaser* is a short format that is typically used in lists of multiple typically used when the content is displayed on its own page.

Here, you can define which fields are shown and hidden when content is displayed in each view mode, and define how the fields are displayed in each view mode.

FIELD	LABEL	FORMAT
+ Body	<Hidden> ▼	Default ▼
+ Game system	Above ▼	Link ▼
+ Edition	Above ▼	Default ▼
+ Rating	Above ▼	Link ▼
+ Logo	Above ▼	Image ▼
+ Game type	Above ▼	Link ▼
+ Plot	Above ▼	Default ▼
+ Large picture	Above ▼	Image ▼
+ Notes	Above ▼	Default ▼
+ Topical term	Above ▼	Default ▼
+ Alternate title	Above ▼	Default ▼
Hidden		

[G03]

- Go back to the instructions and continue with Part H.