

1. (Reading) Done
2. (Encoding in SAT)
 - a) Vertex $x_{1,j} \vee x_{2,j} \vee \dots \vee x_{n,j}$ is true for each j . The first vertex j in the path is where $i = 1$.
OR the opposite Vertex $x_{i,1} \vee x_{i,2} \vee \dots \vee x_{i,n}$ is true for each i . There can only be one first vertex because there is only one instance where a vertex n is in position $i = 1$.
 - b) $\bar{x}_{i,j} \vee \bar{x}_{i,k}$ where $j \neq k$. No two vertices can occupy the same position i . No two vertices can be the first vertex. Similar to part a we can also flip this to make sure that a position i isn't tied to two different vertices.
 - c) All vertices in graphs are not always connected to each other so to make sure that the path we are creating is actually possible we need to make a clause for this.
If we're using $i = 1, 2$ then we can have a clause that would look like $\bar{x}_{1,j} \vee \bar{x}_{2,k}$ where j, k are vertices in G . if they are adjacent then this will return True. If they are not adjacent then the truth assignments for the accepted state will return false in this clause.
3. (PSPACE)
 - a) There are only ever two different possible truth assignments that can be used for each variable in HALF so there are only ever 2^n possible combinations for each possible clause.
We only need to count the number of truth assignments that are in ψ and check if half of them are satisfying and we can do this in a $P(n)$ amount of tape.
 - b) The smallest k for which we can show $HALF \in SPACE(n^k)$ is $k = 1$. n is arbitrary.
4. (True or False)
 - a) **True**
Since this is a Non-deterministic TM running in time $f(n)$ we enumerate through all possible options but since we are constrained to $f(n)$ space we can work with our proof that $SAT \in SPACE(n)$ by simply erasing our tape for each truth assignment we have until we eventually get one that accepts.
 - b) **True**
 $PSPACE$ is closed under union because we can simply check in order if TMs for A or B accepts the input. For the symmetric difference, however, we have to check if A accepts then B must reject and vice versa. Another idea would be if both A and B accept the input then the complement of that will also be in $PSPACE$ since the complement of a language is also in $PSPACE$.
 - c) **True**
The HALTING problem is a (HALTING set) which is non-decidable and only needs a P amount of space. Either HALT will take n amount of steps before it stops or it will continue to loop forever (in the context of a program) which will mean that it will only ever take n^x amount of space at most.