BRIAN LEVY
USER EXPERIENCE
& GRAPHIC DESIGN

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I am a designer whose skills are equal parts creative, technical and analytical. My experience has included: concept development, user flow, information architecture, wireframing, interaction design, prototyping, visual design and production. This experience is complimented by an excellent working knowledge of web technologies including: HTML, CSS, JavaScript, SASS/LESS css languages and web frameworks such as Bootstrap and Foundation.

EXPERIENCE

UX Designer, Microsoft, ECIT (contract) | 2013-2015
Responsible for the interaction and UI design for Microsoft's customer and partner volume licensing sites. Primary deliverables include wireframes and medium fidelity mockups illustrating user flows and interactions. Actively contribute to developing and maintaining the product pattern library and style guide.

UX Designer, MSN (contract) | 2012-2013
Responsible for the interaction and UI design for the MSN publishing platform content management system used by editors and producers to publish content to MSN sites. Projects ranged from visual design updates to complete design of new features and workflows.

UX Designer, Microsoft, Startup Business Group (contract) | 2010-2011
Worked with a small team of designers to develop the concept, interaction models and visual design for a sketchbook application for tablet devices.

Product Designer, Infospace | 2007-2009
Lead the user experience design for owned and operated meta-search engines and a user configurable portal product. Responsible for interaction design, information architecture, visual design, prototyping and asset production.

User Experience Designer, Filter Digital | 2006-2007
Worked with companies large and small on a wide variety of UX projects.

Senior Designer, The Cobalt Group, Inc. | 1999-2005
Lead the design of various interactive projects including consumer facing websites, web-based applications, and interactive marketing efforts. Clients included Daimler Chrysler, General Motors, Lexus, Volkswagen, Kia, and AutoNation.

EDUCATION &TRAINING

The Art Institute of Seattle | 1999-2005
Associate of Applied Arts, Visual Communication

Cooper U. | San Francisco, CA
Interaction Design Practicum

School of Visual Concepts | Seattle, WA
Varied coursework in Graphic Design, Advertising, and computer software.