**Brian Levy | UX/Interaction Designer**

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**Overview**

Talented designer with a unique blend of analytical, creative and technical skills. Proven ability in all aspects of the UX design process including: concept development, user flow, information architecture, wireframing, interaction design, prototyping, visual design and production. These skills are complimented by an excellent working knowledge of HTML, CSS and JavaScript.

**Experience**

**UX Designer, Microsoft, ECIT** (contract) | Seattle, WA | 2013-2015

Responsible for the interaction and UI design for Microsoft’s customer and partner volume licensing sites. Primary deliverables include wireframes and medium fidelity mockups illustrating user flows and interactions. Actively contribute to developing and maintaining the product pattern library and style guide.

**UX Designer, MSN** (contract) | Seattle, WA | 2012

Responsible for the interaction and UI design for the MSN publishing platform content management system. Projects range from visual design updates to complete design of new features and workflows.

**UX Designer, Cypress Consulting** (contract) | Seattle, WA | 2011-2012

Projects included: updated interface design for the Amazon Instant Video channel on the Roku set top box, conceptual development of iPad app for FX Networks and interaction design for a sales support iPad app for Pernod Ricard.

**UX Designer, Microsoft, Startup Business Group** (contract)| Redmond, WA | 2010-2011

Worked with a small team of designers to develop the concept, interaction models and visual design for a pen and touch-based notebook application for tablet devices.

**UX Designer, Microsoft, Bing** (contract)| Bellevue, WA | 2009-2010

Work included interaction design, information architecture and visual design of various new features of the Bing search experience. I also worked with the UX prototyping team building html prototypes of new features for proof of concept as well as usability testing.

**Product Designer, Infospace** | Bellevue, WA | 2007-2009

Lead the user experience design for owned and operated meta-search engines and a user configurable portal product. Responsible for interaction design, information architecture, visual design, prototyping and asset production.

**Contract User Experience Designer** | Seattle Area, WA | 2006-2007

Worked with companies large and small on a wide variety of UX projects.

**Senior Designer, The Cobalt Group, Inc.** | Seattle, WA | 1999-2005

Lead the design of various interactive projects including consumer facing websites, web-based applications, and interactive marketing efforts. Clients included Daimler Chrysler, General Motors, Lexus, Volkswagen, Kia, and AutoNation.

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**Education and Training**

**The Art Institute of Seattle.** | Seattle, WA

Associate of Applied Arts, Visual Communication

**Cooper U.** | San Francisco, CA

Interaction Design Practicum

**School of Visual Concepts** | Seattle, WA

Varied coursework in Graphic Design, Advertising, and computer software.