

Brian Liebe

44 W 74th St, Apt 2D, New York NY 10023 ▪ [brianliebe.github.io](https://github.com/brianliebe) ▪ 585-766-4248 ▪ brianjliebe@gmail.com

Education

Binghamton University, State University of New York

Binghamton NY, **Sept. 2015 – Dec. 2018**

- Bachelor of Science, Computer Science
- Overall GPA: **3.8 / 4.0 – Magna Cum Laude**

Technical Skills

Proficient languages: C#, Java, TCL, Python, C++, C, and some CUDA, VB, PHP, & JavaScript

Software/OS: Git, Perforce, Office Suite (& VSTO), Visual Studio, NetBeans, Linux, Windows, & more

Additional technical: HTML/CSS/JS experience, financial industry knowledge

Employment

Fidessa

Jersey City, NJ

Junior Delivery Engineer

Jan. 2019 – Present

- Design complex client-specified customizations to the front and back-end of the Fidessa trading platform, typically in TCL, Java, or EE (proprietary), working with a large central code-base
- Develop C# applications to accelerate upgrade processes with streamlined data pulled from Perforce (version control)
- Write and maintain TCL-driven websites for quickly viewing client statistics and information
- Integrate C# with Office's VSTO to create plugins for Outlook to fetch information, sort emails, and track client data
- Gain extensive financial industry knowledge from working with various financial institutions and back-offices, as well as working closely with Fidessa's core trading platform for both the buy and sell sides

Universal Instruments Corporation

Conklin, NY

Software Engineering Intern

June 2017 – Aug. 2017

- Shifted company towards Git by creating Jira plugins to move away from ClearQuest, creating a more efficient system
- Worked across departments on C#-based projects to improve internal logging/debugging

Binghamton University Computer Science & Physics Departments

Binghamton, NY

Teaching/Course Assistant

Aug. 2017 – Dec. 2018

- Helped teach several classes, including physics, writing, and computer science to other Binghamton students
- Graded lengthy technical papers, essays, tests, quizzes, and code, depending on the class
- Led large discussions and labs for students to ask questions and learn topics more in-depth

Brockport Central School District

Brockport, NY

Technical Assistant

June 2014 – Aug. 2016

- Troubleshooted various technical problems on different devices, including PCs, tablets, etc.
- Setup and maintained devices across 6 buildings, including 3500+ students and 700+ staff

Projects

Fidessa, C#

Jersey City NJ, Jan. 2019 – Present

- Developed a C# application that streamlines the client upgrade process, simplifying and organizing a multi-step process into one simple application, dramatically speeding up upgrades
- Designed a plugin for Outlook VSTO which automatically fetches client information from remote servers, condenses data into readable tables, and integrates PuTTY/Plink to quickly access servers
- Wrote a plugin for Outlook which dynamically organizes emails by client, easily tweaked by configuration files

Binghamton University, C++ / CUDA

Binghamton NY, May 2018

- Wrote a complex convolutional neural network to distinguish numbers from handwritten samples
- Integrated CUDA by moving simple calculations to the GPU to improve performance

Personal, C#

New York NY, Oct. 2019

- Developed tools to track statistics for professional Call of Duty games which aided team analysts
- Produced an interactive map to plot kill/death coordinates used to create detailed heatmaps