

# Hello, Datadog

I'm Nick Adams, a Designer with about 10 years of experience designing everything from design systems to web and mobile apps.

**I'd love to be a part of your team.**



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## Who Am I?

Most recently I've been a Product Designer at Hudl. I've been there for 6+ years where I've worked on a wide variety of projects — web, mobile, design systems, design ops, user research, etc.

## Why Am I Applying?

I have found, over the past few years, that I really enjoy the technical side of software as much as the visual side. I consider design to sit one layer above the two and also incorporate the user needs and business needs. Being a designer, to me, doesn't mean polish at the end of the process or throwing designs over the wall for implementation. That's not the kind of designer I want to be or the way I want to work.

I want to build what I design. I want to talk about data models as much as typography. I want to learn frameworks as much as design tools. I like to think in systems and create better workflows, and I want to be able to communicate and collaborate with engineering.

All of this has exposed me, more and more, to that technical side of the software industry — despite being a designer. In my past job, one of my most satisfying projects was building tooling and designing an improved architecture for our product team. It was essentially devops lite.

Because of that, working at place like Datadog, where I can be a designer serving engineers to build that kind of tooling, operating in that environment, trying to improve processes and tooling and making complexity clear for the user — that is extremely interesting and exciting to me. Because of that, I'd love the opportunity to talk more about my experience and skill set to see if I'd be a good fit.

Thank you for your time and consideration!

— Nick Adams