

# Brian Oh

1424 Pinnacles Street Davis, CA 95616

☎ (714) 900-6795 | ✉ [bmoh@ucdavis.edu](mailto:bmoh@ucdavis.edu) | 🏠 [brianmoh.github.io](http://brianmoh.github.io) | 📱 [brianmoh](#) | 📺 [brianmoh](#)

## Experience

### POS Portal

[Sacramento, CA](#)

SOFTWARE DEVELOPER INTERN

May 2016 - Current

- \*Needs to be completed\*
- \*Needs to be completed\*
- \*Needs to be completed\*
- \*Needs to be completed\*

## Projects

### BasicDB

[C++](#)

A FUNCTIONAL AND ROBUST RELATIONAL DATABASE ENGINE

2016

- Implemented a parser class that tokenizes user input and verifies whether the input is a valid SQL query. Valid queries are then transformed into expression trees and evaluated.
- Implemented classes that handle creating tables, inserting records, and projecting records by interpreting expression trees.
- Implemented a B-Tree index class that creates a B-Tree and an index file for all keys and primary keys for fast record access.
- Implemented Nested Loop Join, Hash Join, and Index Join. The program chooses the most optimal join by evaluating the statistics kept in the table and index files.

### Gender Recognition Artificial Neural Network

[Java](#)

PROGRAM THAT LEARNS TO RECOGNIZE A PERSON'S GENDER IN A PHOTO BY USING AN ANN

2016

- Implemented a multi-layered feed-forward network by implementing sigmoid node, hidden layer, and output layer classes.
- Implemented a parser class that converts a .PNG file into a text file containing the corresponding grayscale pixel values to be used as a vector of input nodes. The input nodes are then fed forward along connecting pathways to the output node to determine whether the picture was male or female.
- Implemented a backpropagation algorithm to calculate the gradient of error regarding the network's modifiable weights.

### Connect 4 AI

[Java](#)

AI PROGRAM THAT USES THE MINIMAX AND ALPHA-BETA PRUNING ALGORITHMS TO PLAY CONNECT 4

2016

- Implemented minimax and alpha-beta pruning methods using recursion and a custom evaluation method.
- Implemented an evaluation method that determines the value of a given state by assigning appropriate weights to the amount of three-in-a-row's and two-in-a-row's for both players.

## Education

### University of California, Davis

[Davis, CA](#)

BACHELOR OF SCIENCE IN COMPUTER SCIENCE

Sept. 2011 - Current

Expected Graduation: December 2016

## Technical Skills

### Languages

Java, C/C++, Python, Javascript, HTML & CSS, Apex, Visualforce, Bash, PHP

### Frameworks & Tools

Salesforce, jQuery, Bootstrap, Eclipse, Git, SQL, R, MATLAB, Unix

## Honors & Awards

### UC Davis Dean's Honor Roll

2013

### UC Davis Community Service Award

2014

## Certifications

### NREMT EMT-B

Current