## Class ServerGUI

## java.lang.Object ServerGUI

```
public class ServerGUI
extends Object
```

The GUI for the chat server. It displays the server IP, server Port, and a list of the clients that are connected to the server.

# Field Summary

#### **Fields**

| Modifier and Type               | Field and Description                                     |
|---------------------------------|---|
| private static <b>JTextArea</b> | clientListDisplay  Text area to display connected clients |
| private MainServer              | server  |

Access to the main server in order to close the socket and I/O streams when the server is closed

# **Constructor Summary**

#### **Constructors**

## **Constructor and Description**

ServerGUI(String ip, int portNum, MainServer server)

The constructor for the server's GUI.

# **Method Summary**

| All Methods Inst  | ance Methods Concrete Methods   |
|-------------------|---|
| Modifier and Type | Method and Description  |
| void              | <pre>displayGUI(String ip, String port) The GUI for the server.</pre> |
| void              | <pre>displayText(String newText)</pre>                                |

Displays the client information for each new client that connects to the server on the server GUI.

# Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll,
toString, wait, wait, wait

### Field Detail

### clientListDisplay

private static JTextArea clientListDisplay

Text area to display connected clients

#### server

private MainServer server

Access to the main server in order to close the socket and I/O streams when the server is closed

### **Constructor Detail**

#### ServerGUI

The constructor for the server's GUI. It calls the method that displays the server information

#### Parameters:

```
ip - The IP address of the server
portNum - The port number the server is listening on
```

### **Method Detail**

# displayGUI

The GUI for the server. Is displays a box of the Ip and Port

# displayText

```
public void displayText(String newText)
```

Displays the client information for each new client that connects to the server on the server GUI.

### Parameters:

newText - The clients information