NATHAN MILOT

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EDUCATION

Bachelor of Science in Computer Science

May 2019

University of Utah, Salt Lake City, UT

- GPA 3.4
- CS Coursework: Object Oriented Programming, Algorithms and Data Structures, Software Practice I & II, Computer Organization, Engineering Probability and Statistics, Discrete Structures, Scientific Computing, Mobile Applications, Computer Systems, Parallel Programming, Senior Capstone Design, Algorithms, and 3D Modeling.
- Currently Enrolled: Senior Capstone Project, Operating Systems, Computer Networks, and Database Systems.
- Made Dean's list multiple semesters.
- President of the Association for Computing Machinery University of Utah Chapter.

PROGRAMMING EXPERIENCE

Google – Software Engineering Intern

May - Aug 2018

Mountain View, CA

- Main Languages: Java, HTML, Bash
 - Converted an html file into a container and dispatcher to allow independent use and improved hermiticity.
 - Implemented an api in the Google Web Server to facilitate the html file conversion.
 - Simplified usage of internal classes by eliminating unnecessary parameters.
 - Developed an auto refactoring tool to optimize migration time and reduce developer workload.
 - Became familiar with internal products and bash in order to build refactoring tool.
 - Submitted code in Java, HTML, Bash, C++, and others.
 - Had a total code delta of over 18,000 lines.

Google - Engineering Practicum Intern

May – Aug 2017

Main Languages: Java Los Angeles, CA

- Worked on improving sales report notifications, optimizing notification generation, and adding features.
- Developed a design doc to guide development.
- Built full stack support for users to unsubscribe from notification emails.
- Used a variety of internal products to optimize the project.
- Worked closely with my pod mate and hosts to successfully implement our design in a timely manner.
- Had a total code delta of over 2,900 lines.

University of Utah - TA

Aug 2017 - Current

CS 1410 – Object Oriented Programing (Java)

Salt Lake City, UT

• Helped new computer science students learn the fundamentals of OOP and Java.

CS 3500 – Software Practice (C#)

Led labs and help hours to teach students and strengthen software development abilities.

University of Utah - Student

Jan 2016 - Current

• Learned how to develop in a low-level language and with the command line.

- Salt Lake City, UT
- Developed iOS mobile applications and learned mobile development practices.
- Built large-scale applications on teams of 4 to 8 and studied large-scale software development practices.
- Built various applications for school and applied knowledge gained to personal projects.
- Deepened understanding of Object Oriented Programing, Java, Data Structures, and Algorithms.

Languages

| Language | Approximate Hours of Experience | Role |
|----------|---------------------------------|----------------------------|
| Java | 1500 | Internship, TA, Coursework |
| C# | 500 | TA, Coursework, Personal |
| C++ | 200 | Coursework |
| С | 200 | Coursework |
| Swift | 250 | Coursework |
| HTML | 200 | Internship, Personal |
| Bash | 50 | Internship, Personal |

Interests & Personal Activities

Family, programming, backpacking, camping, reading, photography, traveling, and cooking. Lived internationally for several years and am a fluent French speaker.