Brianna Ta

brianna.hy.ta@gmail.com | Herndon, VA | 571-250-8955 | briannata.github.io | https://www.linkedin.com/in/briannata/

Education

University of North Carolina at Chapel Hill, Chapel Hill, NC

Bachelor of Science, Computer Science, GPA 4.00/4.00 (Fall 2021 Dean's List)

Thomas Jefferson High School for Science and Technology, Alexandria, VA

High School Diploma, GPA 4.44/4.00

May 2025

June 2021

Work Experience

Cisco Systems, Technical Sales Engineering Intern

May 2022 - Present

- Developed Node-RED Webex and email notifications for facilities management of 4 labs
- Integrated Node-RED and ATAK client for Federal IoT to track important assets
- Improved UI dashboard for monitoring LoRaWAN sensor data
- Helped run the Cisco High 2022 Program with over 140 externs at 9 sites nation-wide

TTeK, Software Engineering Intern

December 2021 – March 2022

- Created an augmented reality mobile app in Unity to help kids learn better (later adapted for Microsoft HoloLens)
- Developed admin website in React and integrated with Google Firebase database

Kenari Adaptive Learning, Software Engineering Intern

March – July 2021

- Fixed bugs on the website and enhanced UI design with Angular components
- Integrated frontend with backend and Google Firebase database

re:Bloom, Web Developer

January - April 2021

- Developed website for clients through WebFlow and WordPress
- Implemented FlexBot, SEO, and ADA regulations

Sirch, Backend Developer

January – March 2021

- Acted as team lead to manage meetings and allocate tasks
- Created a Twilio proxy service and with Node.js; integrated with a MongoDB database, Bootstrap front end widget, and IOS app

Cisco Systems, Project Development Extern

June 2020

 Researched market technologies that would prevent the spread of COVID-19 and reduce the risk of in-person school Put together a presentation marketing my team's solution

Relevant Coursework

Machine Learning (*Fall 2020 – Spring 2021*): Machine learning using Juypter notebooks, involving the application of categorization algorithms on the MNIST handwritten digits dataset (k-means clustering, OVR SVMs, logistic regression, decision tree analysis, CNNs)

Web App Development (Fall 2020): Web app development using JavaScript, HTML, CSS, and Handlebars, including web server configuration using Node.js, interacting with the DOM, using OAuth authentication, making use of middleware and cookies

Computer Vision (*Fall 2019 – Spring 2020*): An introduction to the field of Computer Vision in C++, beginning with computational geometry and convex hulls before moving into Canny edge detection and rendering 3D geometric shapes

Artificial Intelligence (Fall 2019 – Spring 2020): Artificial Intelligence with Python, covering game theory, graph traversal using A*, and minimax with alpha-beta pruning. Also covers decision trees, perceptrons, and neural networks using multivariate calculus, linear algebra, and machine learning libraries

Projects

OTIS (2nd Place, Cisco Webex Hackathon, January 2021): MERN stack web application for tracking building occupancy using Computer Vision and Machine Learning; deployed on Heroku using AWS

Taxi Traffic (1st in CablQ category, HackTJ 7.5, December 2020): Web interface displaying our data analysis and prediction algorithm for taxi demand hot spots in DC

Mitigavite (Top 13, Bloom 2020 Startup Competition, July 2020): Evaluates vitals and symptoms using biosensors and user input, calculates probability of having COVID-19, checks if the user is wearing a mask properly

<u>Guns Begone</u> (HackTJ 6.0, April 2019): Python application that determines whether the firearm is within a certain proximity of a school or other public area, alerts security through email or push notifications along with information about the intruder

<u>Care4Me</u> (HackTJ 5.0, March 2018): Java application that asks questions specifically targeting areas of the brain affected by Alzheimer's and determines what kind of risk the user has for the disease

<u>Skills</u>

Software: Git, VS Code, Google Colab, Juypter Notebooks, Microsoft Office/Google Suite

Programming Languages: C++, Python, Java, HTML, CSS, JavaScript

Technologies: OpenCV, Python ML (Pandas, NumPy, TensorFlow, Keras, Matplotlib), Node.js, Angular.js, React.js, Express.js, Handlebars, Node-RED, ATAK, MongoDB, Google Firebase, MySQL

Clubs

<u>HackNC</u>, Director of Development (*Spring 2022 – Present*): Led the dev committee, restructured the website, organized beginner-friendly workshops, programmed text notifications for events and a team matching algorithm

Girls Who Code, Outreach Committee (Spring 2022 – Present): Social media content creation and marketing for the club

CS + Social Good, Web Developer (Spring 2022 - Present): Helping a local nonprofit create a website to log and track food donations