

Brian Nguyen

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Skills

React, Redux, Javascript, Rails, Ruby, PostgreSQL, HTML5, CSS3, SQL, AJAX, JQuery, Git, Heroku, Webpack

Experience

GaoTek

Aug 2021 – Present

Software Developer Intern / Remote

- Craft introduction summaries for an upwards of 20 TekTube videos a week, which cover a wide range of topics within the technology field.
- Improve search engine optimization by writing search queries to increase visibility for GaoTek products.

Levi's

Sep 2018 – Jul 2019

Sales Associate / New York, NY

- Provided exceptional customer service to an upwards of 50 customers daily by answering any inquiries or assisting to meet their personal styling needs.
- Displayed efficient teamwork and communication with co-workers to ensure business was running productively.
- Assisted a heavy traffic store in meeting planned sales goals that exceeded tens of thousands daily.
- Efficiently processed cash and credit payments for in-store purchases.

Projects

Stack Overload - React / Rails / Redux / Javascript (ES6) / Ruby / HTML / SCSS / Webpack [Live Site](#) | [Github](#)

A full-stack single-page application inspired by Stack Overflow where users can ask, answer, and vote on questions.

- Applied CSS styling with Flexbox, Grid Layout, and media queries for a clean and responsive UI design.
- Utilized React Quill library within front-end components for a fluid and extensive text editing experience when users create questions or answers.
- Established a seamless and secure user authentication process by utilizing Active Record, BCrypt, and React-Router Higher Order Components.
- Employed Rails associations and custom SQL queries to check back-end for voting scores belong to a question or answer.

TypeTempo - Javascript / HTML / CSS / Webpack

[Live Site](#) | [Github](#)

A typing game that calculates how fast a user can type various text snippets.

- Deployed lightweight vanilla Javascript logic to create game logic such as timer function and words per minute (WPM) calculation.
- Employed Webpack and Babel to allow for a consistent experience across all browsers.
- Designed overall game layout, menus, and color scheme using CSS3 and HTML5.

Deception - React / Redux / Javascript / MongoDB / Express / Node.js / HTML / CSS

[Live Site](#) | [Github](#)

An online adaptation of the popular board game Deception: Murder In Hong Kong.

- Collaborated with a team of four by using Git pull and push requests in order to save changes onto the master branch while avoiding merge conflicts.
- Acted as an intermediary between frontend and backend to ensure proper functionality between components.
- Utilized websockets to allow simultaneous play between multiple players on different browsers.

Education

App Academy | New York, NY

2020

1000+ hour extensive full-stack web development program focused on Ruby on Rails and Javascript with 3% acceptance rate.

LaGuardia Community College | Long Island City, NY

2014 - 2017

Associate of Science in Business Administration, Dean's List