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Github: https://github.com/briannparkk

EDUCATION

University of California, Los Angeles

Los Angeles, CA

B.S. Computer Science and Engineering; GPA: 3.66; 2021, 2022 Dean's Honor List Sep 2020 - Mar 2024 Courses: Data Structures, Algorithms, Operating Systems, Deep Learning, Machine Learning, Computer Networking, Computer Architecture

SKILLS

• Languages: Python, C++, C, C#, HTML, CSS, JavaScript, Haskell, Bash.

• Technologies: PyTorch, Tensorflow, ROS, OpenCV, Unity, ReactJS, Firebase, scikit-learn, Git, ReactJS, Docker, SQLite, Emacs.

EXPERIENCE

NVIDIA Santa Clara, CA

Perception Software Engineer Intern, Autonomous Vehicles

Jun 2023 - Current

- o Perform data augmentation on the SQLite Dataset of parking spaces with inferred entry-line labels, led to the generation of ARSim data with wheel barriers, utilizing Python, PyTorch, NumPy, SQLite.
- o Implement 13 Key Performance Indicator (KPI) metrics, including Intersection Over Union (IOU) and Positional Error between detection and groundtruth labels, to evaluate the performance of ParkNet Deep Neural Network, using Python, PyTorch, NumPy, Pandas.

Structures-Computer Interaction at UCLA

Los Angeles, CA

Undergraduate Researcher; Advisors: Prof. Jungseock Joo and Prof. M. Khalid Jawed

Sept 2022 - Current

- o Devised a sampling pipeline utilizing NVIDIA Instant-NGP, Unity C# Engine, Python, NumPy, and OpenCV to produce neural radiance field objects (NeRFs) of plants to simulate real agricultural fields, achieving a 98.3% reduction in baseline sampling time.
- Build autonomous robotics software and Computer Vision algorithms for leading research development of self driving precision agricultural robots in collaboration with the U.S. Department of Agriculture.
- o Formulated mBEST Perception Algorithm to perform realtime detection of Deformable Linear Objects; Obtained ground truth labels of the mBEST and FASTDLO dataset using OpenCV, NumPy

Miravel

Los Angeles, CA

Software Engineer Intern

Jan 2021 - October 2021

- o Created subscription service with HTML, CSS, JavaScript, REST APIs for customers to edit account information and create transactions.
- Implemented an account management system that over 360 users ordered, viewed, and edited products to purchase seeds for their autonomous indoor garden.

iD Tech

Los Angeles, CA

Academy Instructor

Jun 2022 - Aug 2022

- Led iD Tech's "Machine Learning: Coding Deep Neural Networks" course to 30 high school students.
- o Guided students in training Convolutional Neural Networks on the CIFAR-10 dataset using Tensorflow and Recurrent Neural Networks for cooking recipe generation using Python, Tensorflow, pandas, BeautifulSoup.

Association for Computing Machinery, Artificial Intelligence at UCLA

Los Angeles, CA

Outreach Officer

Oct 2020 - Sept 2023

- o Developed and instructed a UCLA-certified machine learning curriculum weekly to cohorts of 20 students at North Hollywood High School and Girls Academic Leadership Academy.
- Host of "You Belong in AI," a podcast with over 1300 listeners that explores diversity and inclusion within AI, featuring leaders of artificial intelligence organizations within Google, NVIDIA, DeepMind, MITRE.

Publications

• Choi, A., Tong, D., Park, B., Terzopoulos, D., Joo, J., Jawed, M. "mBEST: Realtime Deformable Linear Object Detection Through Minimal Bending Energy Skeleton Pixel Traversals", IEEE Robotics and Automation Leters, 2023

Projects

- Fine-tuned ResNet-18 neural network on Kaggle Cassava Leaf Disease dataset to detect different diseases on cassava leaves, a staple food source based on Uganda's National Crops Resources Research Institute. Optimized baseline model accuracy by 20% through data augmentation and transfer learning in **PyTorch**. (2021)
- Computer Vision web app that enhances remote learning environments by tracking a lecturer's movements and allowing live chats with students. Built with YOLOv4 object-detection algorithm, OpenCV, Firebase database. (2022)