Brian Penrose

Experienced Software Engineer with a strong background in developing and optimizing back-end payment systems. Proficient in C#, SQL, and cloud technologies such as AWS, with a focus on delivering scalable, secure, and efficient applications. Skilled in front-end technologies including HTML5, CSS3 (BEM), JavaScript (ES6+), and React. For more details, feel free to explore my ePortfolio below or continue reading my resume.

Eportfolio: https://brianpenrose.github.io/ReactPortfolio/

EXPERIENCE

Global Payments Inc., Belfast — Software Engineer II

November 2022 - PRESENT

- Develop and maintain robust back-end payment service and processing systems using C#, .NET.
- Utilized AWS services (e.g., EC2, DynamoDb, Lambda) to deploy, manage, and scale cloud-based applications for clients.
- Manage and optimize SQL Server databases using SSMS, including writing queries, performing data migrations, and ensuring data integrity and performance.
- Implemented continuous integration and deployment (CI/CD) pipelines using tools such as Jenkins, GitLab and Bamboo, Bitbucket for Cloud applications.

Education Authority, Belfast — *Software Developer*

February 2022 - October 2022

- Engineered dynamic web applications using HTML5, CSS3, JavaScript, and the .NET framework to meet both company and client requirements.
- Developed and optimized back-end functionality using C# and SQL, integrating with SQL Server Management Studio (SSMS) databases for seamless data management.
- Integrated APIs into existing applications to enhance functionality and improve user experience

58 Carn road Castlederg, Tyrone BT817UX 07864067613 brianpenrose97@hotmail.co m

Technical Skills

- C#
- .Net
- AWS
- SQL/SSMS
- Github/Bitbucket
- Jenkins/Bamboo/Splunk
- React
- JavaScript
- Java
- HTML, CSS

Freelance, Remote — Frontend Software Engineer

February 2021 - February 2022

- Engineered scalable, responsive, multi-platform, and SEO-optimized websites for diverse clients using HTML5, CSS3 (BEM methodology), JavaScript (ES6+), and React, adhering to industry best practices
- Collaborated closely with clients to gather and understand business requirements, delivering high-quality, tailored solutions that exceeded expectations.

EDUCATION

Queen's University, Belfast — *MSc Software Development*

September 2020 - September 2021

Modules Completed:

Programming

- Databases
- Software Engineering.
- Computing Foundations.
- Web Development
- Data Analysis & Visualisation
- Cloud Computing.
- User Design Experience.

The Open University, Remote — BSc (hons) Sport & Exercise Science

September 2019 - May 2020

First Class Honors (72%)

PROJECTS

Eportfolio — https://brianpenrose.github.io/ReactPortfolio/

- Designed and Developed my ePortfolio website using React. This site showcases my professional journey, skills, and projects in a visually appealing and user-friendly manner.
- Within this I've used a variety of React components such as use-states, typewriter effects, flip card and other eye-catching animations.

LocateMe — https://brianpenrose.github.io/locateme/

- Locate Me is a web mapping platform application using Google's Mapping API. It offers satellite imagery, aerial photography, street maps, 360° interactive panoramic views of streets, real-time traffic conditions, and route planning for traveling by foot, car, bike, air and public transportation.
- Within this I've showcased the use of Javascript, HTML, CSS along with an integrated API from Google.

Client Eportfolio — https://brianpenrose.github.io/clientportfolio/

- Developed a dynamic and responsive client portfolio with an attractive UI Design with HTML5, CSS3 and JavaScript.
- Ensured the clients specifications and project were all implemented as per request. Received positive feedback from client about the site leading to an increase in job interviews.