

Turtl

Use Case Specification

Submitted to:

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Unique Reference:

The documents are stored in the <https://github.com/brianpesy/turtlios>.

<https://github.com/brianpesy/turtlios/tree/master/02%20-%20Requirements%20Engineering>

Document Purpose:

This document is for further explaining different functionalities within the program to a more specific and clear extent while also maintaining readability as well.

Target Audience:

Businesses, clients, and those people who are interested in the whole project and how exactly we are going to go about designing the whole project are within the scope of our target audience.

Revision Control*History Revision:*

Revision Date	Person Responsible	Version Number	Modification
10/07/2017	Brian Nicholas Sy	1.0	Initial document, document purpose, target audience, use case name, description, preconditions, and diagram

Use-Case Name: 8.0 Sync Note

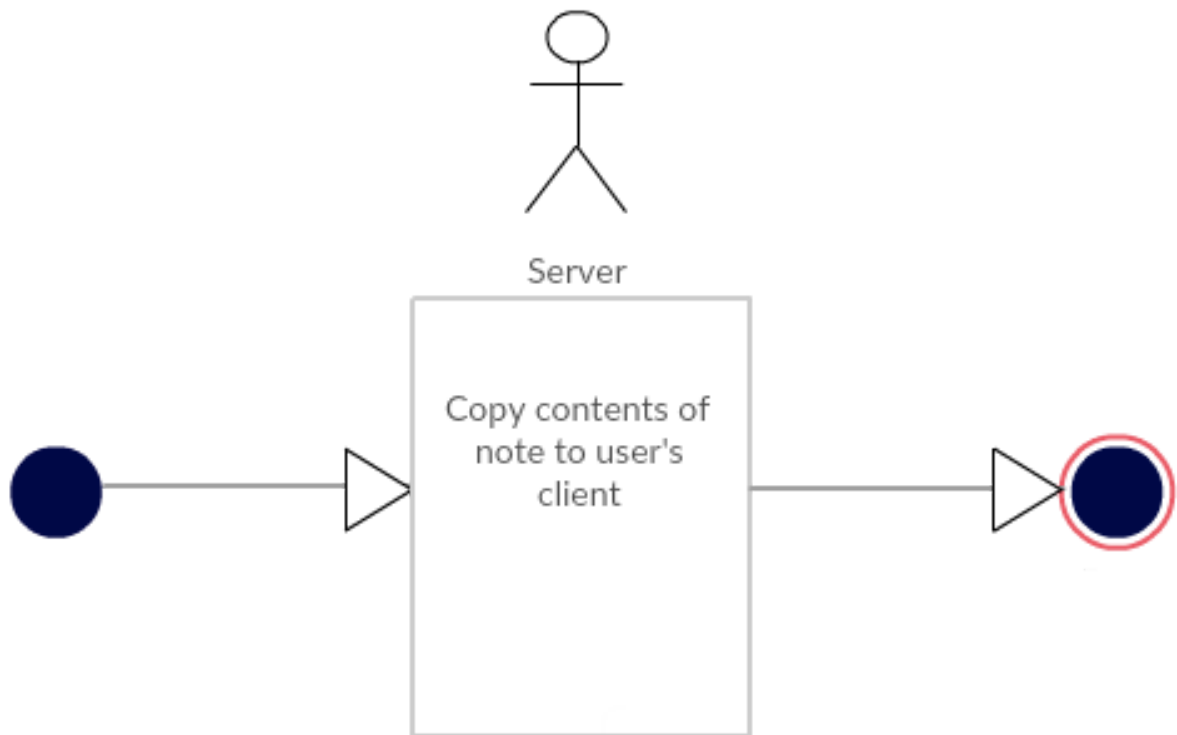
Description: For this use case, it will detail the process of syncing notes from the server and into the user's Turtl client. This way, it will display the same information on both devices

Preconditions: Save note must happen first before a synchronization may happen.

Flow of Events:

Scenario Name	Description
Scenario 1 (Basic Flow) The note was saved and will now synchronize the server's information into the client for standardization.	1. Copy the contents of the note that was placed in the server and place it in the user's client to make sure everything is the same as the one saved on the server.

Activity Diagram of the Flow of Events:



Postcondition: The note is now synchronized.

Relationships: Extended to 8.1 - Encrypt note

Special Requirements:
NONE