

# BRIAN LIN

Software & Embedded Systems Engineer

## EXPERIENCE

**Apple** | Cupertino, CA

July 2021– Present

Software Engineer, Sensing and Connectivity – Motion, Health Software Algorithms

- Maintain and enhance motion related and functional capacity health algorithms on iOS and watchOS while working closely with Quality Engineers and Program Managers to ensure timely integration (C++/Objective C)
- Develop clinical and remote health study software to enable high fidelity sensor collection for motion and cardio fitness algorithm development efforts that prompt a user's awareness to their long-term health
- Collaborate with lead scientists to implement critical pipelines and tools that support data collection protocols with internal and external study partners

**Apple** | Cupertino, CA

June 2020 – August 2020

Software Engineering Intern, Sensing and Connectivity – Motion, Health Software Algorithms

- Architect efficient short-range wireless data streaming mechanisms between multiple Apple devices with custom binary packets to decrease latency and streamline data reporting from clinical study participants
- Develop an iOS software in Swift and Objective-C that communicates with devices sensor services to monitor and validate collection process in real time to minimize critical data loss and increase productivity of studies
- Lead recurring scoping and update meetings with managers and stakeholders to prioritize feature implementation

**Apple** | Sunnyvale, CA

January 2019 – August 2019

Software Engineering Co-Op, Field Diagnostics Tools and Systems Engineering

- Developed and deployed software that power iPhone inspection fixtures in factories and repair centers while working closely with hardware vendors to meet the production timeline (start to global deployment in 6 months)
- Designed MacOS and iOS software that perform diagnosis of Apple iOS products with Swift and Objective-C
- Prototyped basic circuits to integrate sensors into hardware I/O boards and controllers
- Effectively communicated engineering requirements, documented scope, worked with legal, and demonstrated technical achievements in front of management to ensure a successful global deployment

**Weight Watchers (WW)** | New York, NY

May 2018 – August 2018

iOS Software Engineering Intern, User Authentication and Onboarding

- Built software in Agile development sprints with Swift to maintain the top-ranked WW App by accepting tickets, estimating point values, and preserving code readability with continuous integration tools
- Worked with designers and compliance officers to ensure feature implementations are secure and accessible to all
- Engaged in code reviews with senior engineers, created formal pull requests, and frequently submitted builds for quality assurance testing to deliver successful biweekly updates to the iOS App Store

## EDUCATION

**University of Michigan** | Ann Arbor, MI

September 2017 - April 2021

Computer Engineering, Bachelor of Science in Engineering - GPA 3.5 Magna Cum Laude

- Focuses: *Embedded Systems, Computer-Based Control Systems*
- Key Coursework: *Advanced Embedded Systems (EECS 473), Operating Systems - Advanced Projects (EECS 482), Full-Stack Web Systems (EECS 485), Control Systems and Analysis (EECS 460), Embedded Control Systems (EECS 461)*
- University Honors, Dean's List – College of Engineering

## LEADERSHIP

**Intercollegiate Taiwanese American Student Association** | Ann Arbor, MI

May 2020 - Present

Co-Executive Conference Director, Midwest Conference

Lead a team of 24 conference team directors to strategize finance, networking, marketing, and speaker logistics to ensure a successful conference of 150 attendees from schools all over the nation and Canada

## PROJECTS

**Smart Shoes – Diabetic Ulceration Detection System** | Embedded ARM, iOS

Aug 2020 – Dec 2020

Project Showcase: <https://cse.engin.umich.edu/eeecs-473-advanced-embedded-systems-group-b/>

- Prototyped, designed, assembled, and brought-up a full set of Printed Circuit Boards (PCBs) powered by STM32L4 that sampled force resistive sensors on an insole at 100Hz for diabetic patient ulceration detection and monitoring
- Engineered custom service and characteristic Bluetooth Low Energy (BLE) profiles with a BlueNRG-M2SP chip to send and receive 18-byte data packets at a high frequency between the PCB and iOS
- Utilized FreeRTOS (STM32's CMSIS) to efficiently manage scheduling of communications with the ADC, pressure-time-integral calculations, and SPI communications with the BLE chip

## INFO

Contact:  
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## SKILLS

C++/C  
Swift  
Objective-C  
Agile/Scrum  
React Native  
iOS/MacOS  
Python  
JavaScript

Embedded  
ARM Assembly

Verilog HDL  
FPGA  
Controls  
Circuits  
Logic  
MATLAB

## PASSIONS

Avocados  
Photography  
Street Eats  
Travel  
Cruises  
Sushi  
Drums  
Guitar  
Swimming  
Tropical Islands

## LINKS

brianpoanlin.com  
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