

MA 725

Differential Geometry, I.

- We will assume familiarity w/ the theory of smooth manifolds. [See, for example, the textbook of Lee].

Differential geometry is the study of smooth manifolds equipped w/ additional structure: a Riemannian metric.

~~~~~) Concepts of length, angle, volume...

Dfn: An inner product on a real vector space  $V$  is a symmetric bilinear map

$$\langle -, - \rangle : V \times V \longrightarrow \mathbb{R}$$

such that:

- $\langle v, v \rangle \geq 0$  for all  $v \in V$  and

if  $\langle v, v \rangle = 0$  then  $v = 0$ .

(non-degenerate).

Ex: Let  $\{e_i\}$  be a basis for  $V$ .

Define  $\langle -, - \rangle$  on basis elements by

$$\langle e_i, e_j \rangle = \delta_{ij} = \begin{cases} 0, & i \neq j \\ 1, & i = j. \end{cases}$$

This is the "Standard inner product"  
or "dot product" associated to a basis.

Lemma: If  $\langle -, - \rangle$  is an inner product on  $V$  and  $W \subset V$  is a subspace, then

$$\langle -, - \rangle \Big|_{W \times W} : W \times W \rightarrow \mathbb{R}$$

is an inner product on  $W$ .

• Inner products and matrices.

Again, let  $\{e_i\}$  be a basis for  $V$ .

The inner product  $\langle -, - \rangle$  is determined by its values on pairs of basis elements.

Sps

$$\langle e_i, e_j \rangle =: b_{ij} \in \mathbb{R}.$$

Then we can think of  $B = (b_{ij})$  as a  $n \times n$  matrix. By assumption  $b_{ij} = b_{ji}$ , so  $B$  is symmetric,  $B^T = B$ .

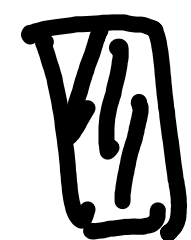
Prop: The matrix  $B = (b_{ij} = \langle e_i, e_j \rangle)$  is positive definite, in the sense

$$\underline{x}^T B \underline{x} > 0 \quad \text{for all } \underline{x} \in \mathbb{R}^n - \{0\}.$$

In fact, there is a bijection

$$\left\{ \begin{array}{l} \text{Inner products} \\ \text{on v.s. } V \\ \text{of dim} = n \end{array} \right\} \longleftrightarrow \left\{ \begin{array}{l} \text{non-deg, symmetric} \\ n \times n \text{ matrices} \\ \text{w/ real coeffs.} \end{array} \right\}.$$

Pf: Easy.



- The  $\otimes$ -Hom adjunction formula gives

$$\text{Hom}_{\text{bilinear}}(V \times V, \mathbb{R}) \cong \langle -, - \rangle$$

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$$\text{Hom}(V \otimes V, \mathbb{R}) \cong \text{Hom}(V, V^*)$$

The condition that  $\langle -, - \rangle$  is nondegenerate is equivalent to the condition that the corresponding linear map  $V \rightarrow V^*$  is an isomorphism.

Going further, we see that  $\langle -, - \rangle$  defines a vector in  $V^* \otimes V^*$ . A basis for this vector space is  $\{e^i \otimes e^j\}_{i,j}$  where  $\{e^i\}$  is

the dual basis to  $\{e_i\}$ . Therefore

$$\langle -, - \rangle = \sum_{i,j} b_{ij} e^i \otimes e^j$$

where  $b_{ij} = \langle e_i, e_j \rangle$ .

Sps  $(V, \langle -, - \rangle)$  is an inner product space.

Some additional concepts:

① A linear isometry  $F: (V, \langle -, - \rangle_V) \rightarrow (W, \langle -, - \rangle_W)$  is a linear map s.t.

$$\langle F(v), F(w) \rangle_W = \langle v, w \rangle_V$$

for all  $v, w \in V$ .

② The set of bijective linear isometries  $V \rightarrow V$  forms a group that is denoted

$$O(V) = \text{"orthogonal group"}.$$

③ If  $W \subset V$  is a subspace. Let

$$W^\perp = \left\{ v \in V \mid \langle v, w \rangle = 0 \ \forall w \in W \right\}.$$

"The perpendicular space".

• Manifolds. Let  $M$  be a smooth manifold and  $TM$  is its tangent bundle. A Riemannian metric will be the data of an inner product on  $T_p M$  for each  $p \in M$ .

The technical thing is that we require that  $\langle -, - \rangle_p$  vary smoothly as a function of  $p$ .

Dfn: A Riemannian metric on  $M$  is an inner product  $\langle -, - \rangle_p$  on  $T_p M$  for each  $p$ , such that for all  $C^\infty$ -vector fields  $X, Y$  the function

$$M \ni p \longmapsto \langle X_p, Y_p \rangle_p \in \mathbb{R}$$

is smooth ( $C^\infty$ ).

Remark: We will go back and forth between the notations  $\langle -, - \rangle \longleftrightarrow g$  for a Riem. metric.

Exercise: A Riem. metric determines a smooth section of  $T^*M \otimes T^*M$ .

• In local coordinates we can express:

$$g = g_{ij} dx^i \cdot dx^j$$

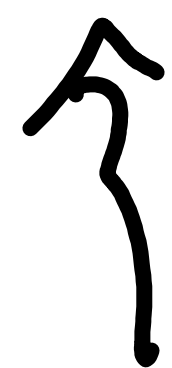
where: -  $\{x^i\}$  is a local coordinate.

-  $\{\partial_i\}, \{dx^i\}$  are the corresponding local frames for  $TM, T^*M$  respectively.

$$- g_{ij} = g(\partial_i, \partial_j).$$

Ex: The "canonical" metric on  $\mathbb{R}^n$  is

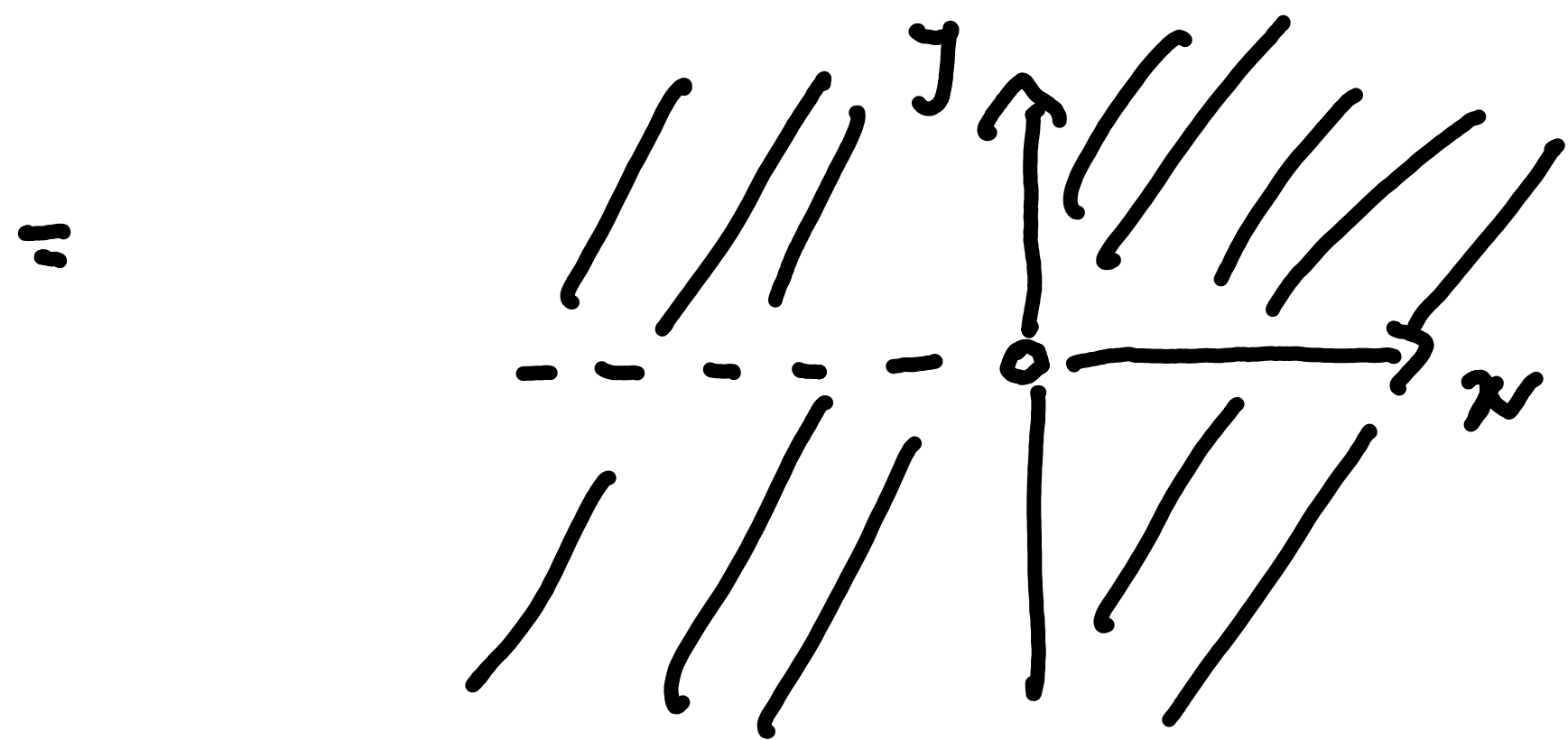
$$g_{\text{can}} = \delta_{ij} dx^i \cdot dx^j = \sum_i dx^i \cdot dx^i$$



We are using Einstein summation convention of repeated indices. So, this is

$$\sum_{i,j} \delta_{ij} dx^i \cdot dx^j = \sum_i dx^i \cdot dx^i$$

$$\underline{\text{Ex}}: M = \mathbb{R}^2 - \{\theta = \pi\}$$



we have polar coordinates

$$x = r \cos \theta$$

$$y = r \sin \theta.$$

In polar coordinates, the canonical/flat metric is

$$dr^2 + r^2 d\theta^2.$$

That is:

$$g_{rr} = 1, \quad g_{r\theta} = g_{\theta r} = 0$$

$$g_{\theta\theta} = r^2.$$

To see this, note:

$$dx = \cos \theta dr - r \sin \theta d\theta$$

$$dy = \sin \theta dr + r \cos \theta d\theta$$

$$dx^2 = \cos^2 \theta dr^2 + r^2 \sin^2 \theta d\theta^2 - \cancel{r \cos \theta \sin \theta dr d\theta}$$

$$dy^2 = \sin^2 \theta dr^2 + r^2 \cos^2 \theta d\theta^2 + \cancel{r \cos \theta \sin \theta dr d\theta}$$



- Let  $(M, g)$  be a Riemannian manifold  
(= a manifold equipped w/ a  
Riem metric.)

If  $N$  is another manifold, and

$$F : N \longrightarrow M$$

is a smooth map, we get new metric  $F^*g$  on  
 $N$  defined by:

$$(F^*g)(v, w) = g(dF(v), dF(w)) .$$

- A Riemannian map is a smooth map

$$F : (M, g_M) \longrightarrow (N, g_N)$$

s.t.  $g_M = F^*g_N .$

• A diffomorphism  $F: M \rightarrow M$  for which

$F^*g = g$  is called an isometry.

Dfn: Define the group of isometries

$$\text{Isom}(M, g) = \left\{ F: M \rightarrow M \mid \begin{array}{l} F \text{ diffeo} \\ F^*g = g \end{array} \right\}.$$

A Riemannian immersion is an immersion

$$\gamma: M \longrightarrow N$$

$$\text{s.t. } \gamma^*g_N = g_M.$$

Ex: What are the Riemannian immersions

$$\gamma: \mathbb{R} \hookrightarrow \mathbb{R}^2 \quad ?$$

where we use the flat metric for both  $\mathbb{R}$  and  $\mathbb{R}^2$ .

- lines, of course...

-  $\gamma$  curve of constant speed  $|\gamma'(t)| = 1$ .

$\leadsto$

$$\gamma(t) = (\cos t, \sin t), \quad t \in \mathbb{R}$$

for example.

For a Riemannian embedding

$$\gamma: \mathbb{R} \hookrightarrow \mathbb{R}^2$$

consider

$$\gamma(t) = \left( \log(t + \sqrt{1+t^2}), \sqrt{1+t^2} \right).$$

$$\frac{d}{dt} \log(t + \sqrt{1+t^2}) = \frac{1 + \frac{t}{\sqrt{1+t^2}}}{t + \sqrt{1+t^2}} = \frac{1}{\sqrt{1+t^2}}.$$

So

$$\begin{aligned} (\gamma^* g_{\text{std}})(t) &= \left( \frac{1}{1+t^2} + \frac{t^2}{1+t^2} \right) dt^2 \\ &= dt^2. \end{aligned}$$

So  $\gamma$  preserves the standard metrics.

• A Riemannian submersion is a submersion

$$\bar{F}: M \rightarrow N$$

s.t.

$$D\bar{F}_p|_{(\ker D\bar{F}_p)^\perp} \longrightarrow T_{\bar{F}(p)} N$$

is a linear isometry.

Ex: Consider the embedding:

$$j : S^n \hookrightarrow \mathbb{R}^{n+1}.$$

$$\parallel$$
$$\{x \in \mathbb{R}^{n+1} \mid \|x\| = 1\}$$

Then, from  $g_{\text{std}} = \sum_i (dx^i)^2$ , we get a metric

$$j^* g_{\text{std}} \text{ on } S^n.$$

Ex: Use complex coordinates to write

$$\mathbb{R}^4 = \mathbb{R}^2 \times \mathbb{R}^2 = \mathbb{C} \times \mathbb{C} = \mathbb{C}^2$$

$$\stackrel{\cong}{=} (x_1, y_1, x_2, y_2) \longleftrightarrow (z_1, z_2) = (x_1 + iy_1, x_2 + iy_2).$$

$$\text{Note that } \|x\|^2 = |z_1|^2 + |z_2|^2 = z_1 \bar{z}_1 + z_2 \bar{z}_2.$$

So

$$S^3(1) = \left\{ \|x\|^2 = 1 \right\} \subset \mathbb{R}^4$$
$$\parallel$$
$$\left\{ |z_1|^2 + |z_2|^2 = 1 \right\} \subset \mathbb{C}^2.$$

$$S^2\left(\frac{1}{2}\right) = \left\{ z^2 + z\bar{z} = 1 \right\} \subset \underset{\parallel}{\mathbb{R}^3} \\ \mathbb{R} \times \mathbb{C}.$$

Define

$$F : S^3(1) \longrightarrow S^2\left(\frac{1}{2}\right)$$

$$F(z_1, z_2) = \left( \frac{1}{2}(|z_1|^2 - |z_2|^2), z_1\bar{z}_2 \right).$$

(Check this is well-defined)

We will shortly prove that this  $F$  is a Riem.  
submersion.