

Brian Su | (925) 319-7408 | bsu@berkeley.edu | briansudev.github.io/website | github: briansudev

EDUCATION

UC Berkeley

GPA: 4.0

B.A. Computer Science

Expected May 2017

Courses Enrolled: CS61B: Data Structures, Math 54: Linear Algebra

Courses Completed: CS61A: Structure and Interpretation of Computer Programs

Coursera

Courses: Game Theory, Developing Innovative Ideas for New Companies, Smart Growth for Private Business, Startup Engineering

WORK EXPERIENCE

Pioneers in Engineering

Sept 2013 - *current*

- Developing an PiEMOS interface to the simulator in C#

Academic Intern

Aug 2013 - *current*

- Assists students in CS61A labs and office hours

Community Outreach Chair

San Ramon Teen Council
Sept 2011 – Jun 2013

- Organized city's *Race to Nowhere* screening and a panel that included the director; 350+ attendees; TC's most successful event; awarded Outstanding Special Event by the California Parks and Recreation Society
- Organized city's 2nd/3rd Teen Government Shadow Day
- Revised city's outdated tobacco ordinances
- Liaison to the City Economic Development Advisory Committee

PROJECTS

Personal Website

- github.com/briansudev/website
- HTML, CSS, Bootstrap, Font Awesome
- Made during first hackathon (Sept 2013)

SKILLS

Python, Java, C#, HTML, CSS, SSJS, Bootstrap

AWARDS

- UC Berkeley Leadership Award Recipient
- National Merit Finalist
- AXA Community Scholarship Finalist

INTERESTS

- Computer Science, Business, Marketing, Game Theory, Psychology, Flight Sim, Soccer, Basketball