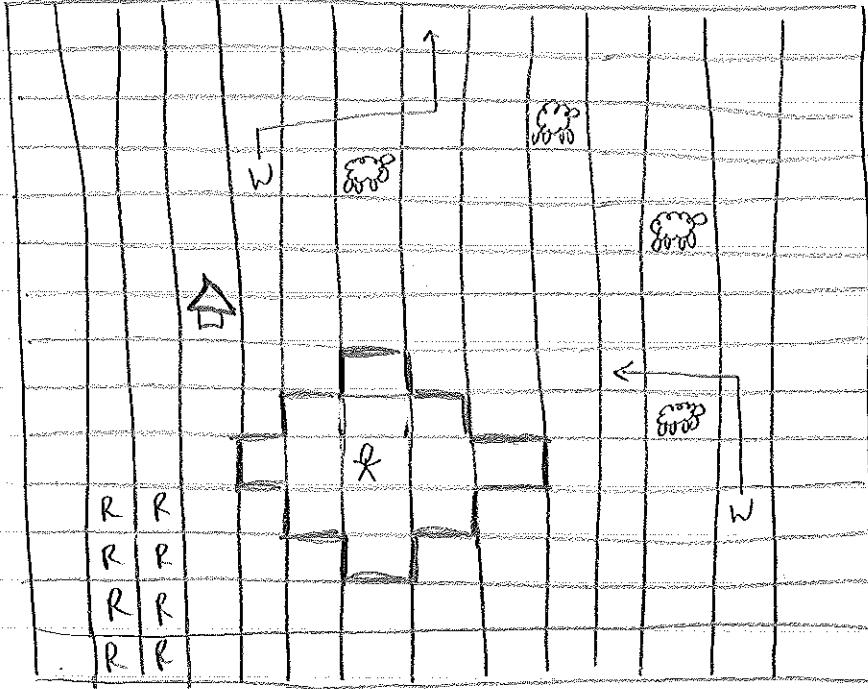


## Project Description

# Recon & Rescue



Key is  
on the  
back →



Water: 20

Level : 3


Sheep Needed: 4

The goal of the game is to safely achieve the rescue of all of the sheep. As a person, you have a range of sight. The person's job is to explore the area for sheep but must use the steps efficiently.

Once all sheep are rescued and the person returns home, the game will proceed to the next level. As the level increases, range of sight decreases, water decreases, wolves will eat the sheep if you take too long, or powerups will be obtained to fight the Wolves.


Challenge Mode (if time): A dog will start randomly and will be given a set of arrow directions to remove all of the sheep. The dog will have no sight range but unlimited water.

P = river

 = base of operations where water is replenished.

X = where the character is and has a specific range of sight

W = wolves which may move back and forth on the direction arrows or stay still

 = sheep

Images will be drawn by an artist and the landscape of the area will be based on Pokemon art.