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<div align="center">Free Form Project Complexity</div>

Our Free Form Project contains two parts.
1. Our custom API written in JavaScript that parses a JSON object returned from Google APIs
2. A mobile application for the iPhone that uses data from our custom API

We are currently working on the first step and its complexity is what is being assessed.

**How many branch points are in your code?** 26
--- How many due to method calls? 12
--- How many due to if statements? 12
--- How many due to Exception handling? 2
How many lines of code? 226
How many classes? 1 (no classes in JavaScript, but a constructor)
How many methods? 11
List all variables and their scope.

<div align="center">Scope of Variables</div>

| Variable | Scope | Notes |
|---|---|---|
| `window.onerror` | Global | Error handling function |
| `errorMsg` | Function | Argument of window.onerror |
| `lineNumber` | Function | Argument of window.onerror |
| `url` | Function | Argument of window.onerror |
| `err` | Function ( window.onerror ) | Exact name of the error that occured |
| `Game` | Global | Function that represents the game object (constructor) |
| `addLevel` | Global | Member function of Game |
| `addSex` | Global | Member function of Game |
| `<anonymous closure>` | Function ( jQuery.ready ) | Similar to main method in Java, called when DOM is loaded |
| `today` | Function ( <anonymous> ) | Today's Date, acts as start |

| | | date for AJAX request |
|---|---|---|
| `future` | Function ( <anonymous> ) | Some day in the future, acts as end date for AJAX request |
| `string` | Function ( <anonymous> ) | Full url for the GoogleAPI AJAX request |
| `<anonymous object>` | Function ( jQuery.ajax ) | Data for AJAX request |
| `url` | <anonymous object> | The url to make a request to |
| `success` | <anonymous object> | The callback function for the AJAX request |
| `sportr` | Global | An array of Regular Expressions that match sports |
| `sportnames` | Global | An array of Strings that correspond to the full name of a sport matched by the `sportr` regular expressions |
| `games` | Global | An array containing Game objects that have been parsed |
| `mParse` | Global | The main function that parses the data returned from GoogleAPI |
| `fsr, vr, boyr, girlr, homer, awayr` | Function ( mParse ) | A set of Regular Expressions that will determine whether or not a game is  Varsity, JV, Girls, Boys, Home, Away |
| `events` | Function ( mParse ) | |
| `i` | for loop* | Loop iterator on the events array. |
| `summary` | for loop* | The summary of the current game, the game at the ith index of events |
| `start` | for loop* | The datetime of the start of this event |

| `<anonymous function>` | forEach method call | Iterator function of the sportr array |
| --- | --- | --- |

\* JavaScript is not block scoped, but function scoped. This means that for loops do not create their own scope for their iterators. Instead, any loop iterators used are local to the function in which they are used.