

Brian Wang

www.github.com/brianwang9100

(510)-456-6858

brianwang9100@gmail.com

Education

Georgia Institute of Technology (Atlanta, GA)

2014 - 2018

- B.S. in Computer Science (expected Spring 2018)
 - Concentrations: System Architecture, Networks
 - **GPA 3.9**
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Skills

- Languages: C/C++, SQL, Python, Swift, Java, Objective-C, Ruby
 - Technologies: UIKit, XCode, Git, Bash, REST, LAMP, VisualStudio, SQL SMS, Firebase, Rails
 - Other: Eagle Scout, Vim enthusiast
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Professional Experience

HBK Capital Management (Dallas, TX) - Software Engineering Intern

Summer 2016

- Implemented and shipped automatic processing of position overrides using C++ and SQL by recreating the hedge fund's portfolio positions directly from the database in real-time.
- Eliminated human intervention, reduced opportunity for errors, and improved position accuracy uptime as position data is quickly and seamlessly updated without manual labor overhead.
- Wrote python scripts to bulk import hundreds of old HBK wiki documents (xhtml) into the new Confluence wiki system using directed graphs, BFS, regex, and a REST API python wrapper.

BitPay (Atlanta, GA) - Software Engineering Intern

Summer 2015

- Tested all of BitPay's LAMP e-commerce plugins, which allow shoppers to pay with bitcoin for e-commerce websites and content management systems using PHP.
 - Debugged broken/outdated plugins, researched solutions, and shipped new features.
 - Wrote a deployable Ruby-Sinatra developer tool to log IPNs (instant payment notifications) from BitPay's server which includes a web interface where the user can easily navigate the IPNs.
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Leadership and Personal Projects

GT iOS Club - Founder and President

Fall 2015 - Present

- Founded the official Georgia Tech iOS Club. www.iosgatech.xyz
- Developed year-long iOS development curriculums with custom tutorials and weekly lectures.
- Managed budgets, schedules, logistics, delegated duties, corporate/club/college relations, etc.
- Tutorials Link: www.iosgatech.xyz/tutorials, Github Org Link: <https://github.com/iosgatech>

OKI - HackGT Top 3 Finalist

Fall 2016

- Lead and managed a team through building a DJ Control System using Kinect and Leap Motion that allows manipulation of music using hands. Made executive decisions and created the winning pitch.
- Used computer vision algorithms to detect the convex-concave contours of fingers in order to create our accurate custom hand gestures to control music. DevPost: <http://devpost.com/software/oki>

BuzzMovie - iOS Application

Spring 2016

- Wrote a remote-persistent iOS Movie app in swift using Rotten Tomatoes Movie API, TMDB API, and Firebase; Complete with a login system, recommendation system and ratings system.
- Github: <https://github.com/deeknut/BuzzMovie-iOS>