

# Solutions Guide to Differential Geometry

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## Abstract

Solutions to the textbook “Elementary Differential Geometry”, Revised Second Edition by Barrett O’Neill.

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# 1 Calculus on Euclidean Space

## 1.1 Euclidean Space

- $fg^2 = (x^2y)(y\sin(z))^2 = x^2y^3\sin^2(z)$
  - $\frac{\partial f}{\partial x}g + \frac{\partial g}{\partial y}f = (2xy)(y\sin(z)) + \sin(z)(x^2y) = (2xy^2 + x^2y)\sin(z)$
  - $fg = (x^2y)(y\sin(z)) = x^2y^2\sin(z) \implies \frac{\partial(fg)}{\partial z} = x^2y^2\cos(z) \implies \frac{\partial^2(fg)}{\partial y\partial z} = 2x^2y\cos(z)$
  - $\frac{\partial}{\partial y}\sin(f) = \cos(f)\frac{\partial f}{\partial y} = \cos(x^2y) \cdot 2xy$
- $1^2 \cdot 1 - 1^2 \cdot 1 = 0$
  - $3^2 \cdot (-1) - (-1)^2 \cdot \frac{1}{2} = -9.5$
  - $a^2 \cdot 1 - 1^2 \cdot (1 - a) = a^2 + a - 1$
  - $t^2 \cdot t^2 - (t^2)^2 \cdot t^3 = t^4 - t^7$
- $\sin(xy) + x\cos(xy)y - y\sin(xz)z = \sin(xy) + xy\cos(xy) - yz\sin(xz)$
  - $\frac{\partial f}{\partial x} = \cos(g)\frac{\partial g}{\partial x} = \cos(e^h)e^h\frac{\partial h}{\partial x} = \cos(e^{x^2+y^2+z^2})e^{x^2+y^2+z^2}2x$
- With a slight abuse of notation<sup>1</sup>, the chain rule in this case gives us  $\frac{\partial f}{\partial x} = \frac{\partial h}{\partial x}\frac{\partial g_1}{\partial x} + \frac{\partial h}{\partial y}\frac{\partial g_2}{\partial x} + \frac{\partial h}{\partial z}\frac{\partial g_3}{\partial x}$ . For the given  $h$ , we can write this as  $\frac{\partial f}{\partial x} = 2x\frac{\partial g_1}{\partial x} - z\frac{\partial g_2}{\partial x} - y\frac{\partial g_3}{\partial x}$ . We need only compute the the partial derivatives with respect to  $x$  of each coordinate function.
  - $\frac{\partial f}{\partial x} = 2x \cdot 1 - z \cdot 0 - y \cdot 1 = 2x$
  - $\frac{\partial f}{\partial x} = 2x \cdot 0 - ze^{x+y} - ye^x = -ze^{x+y} - ye^x$
  - $\frac{\partial f}{\partial x} = 2x \cdot 1 - z \cdot (-1) - y \cdot 1 = 2x + z - y$

## 1.2 Tangent Vectors

- First,  $\mathbf{v}_p = -2U_1(\mathbf{p}) + U_2(\mathbf{p}) - U_3(\mathbf{p})$  and  $\mathbf{w}_p = U_2(\mathbf{p}) + 3U_3(\mathbf{p})$ . Therefore,  $3\mathbf{v}_p - 2\mathbf{w}_p = -6U_1(\mathbf{p}) + U_2(\mathbf{p}) - 9U_3(\mathbf{p})$ .
  - Here is a code listing

```
import numpy as np

from pure_math import diff_geo

if __name__ == "__main__":
    p = np.array([1, 1, 0])
    v = np.array([-2, 1, -1])
    w = np.array([0, 1, 3])
    diff_geo.plot_arrows(p, [v, w, -2*v, v+w])
```

And here is a plot in Figure 1.

- $W - xV = 2x^2U_2 - U_3 - x(xU_1 + yU_2) = -x^2U_1 + (2x^2 - xy)U_2 - U_3$ . At  $\mathbf{p} = (-1, 0, 2)$  we have  $(W - xV)(\mathbf{p}) = -U_1(\mathbf{p}) + 2U_2(\mathbf{p}) - U_3(\mathbf{p})$ .
- $V = \frac{2}{7}z^2U_1 + 0U_2 - \frac{1}{7}xyU_3$
  - $V = xU_1 + (z - x)U_2 + 0U_3$
  - $V = xU_1 + 2yU_2 + xy^2U_3$
- First we have to compute the difference between the points to construct the vector field, then make the standard conversion. In particular,  $V(\mathbf{p}) = (1 + p_1, p_2p_3, p_2) - (p_1, p_2, p_3) = (1, p_2(p_3 - 1), p_3 - p_2)$ . Thus,  $V = 1U_1 + y(z - 1)U_2 + (z - y)U_3$ .

<sup>1</sup>The abuse is that when we say for example  $\frac{\partial f}{\partial x}$  we really mean “partial derivative of  $f$  with respect to the first component.” (And similarly for  $\frac{\partial f}{\partial y}$  and  $\frac{\partial f}{\partial z}$ ).

3D Arrows Plot

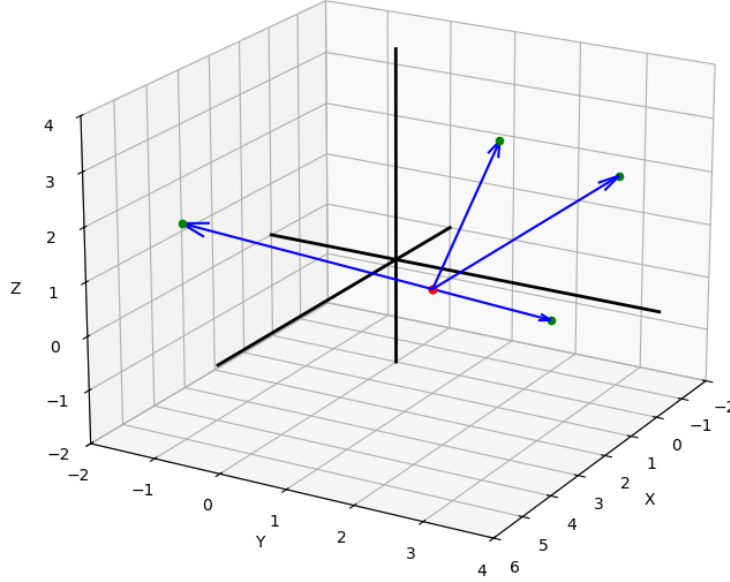


Figure 1: Plot for problem 1, part b in section 1.2.

- (e) As above we have  $V(\mathbf{p}) = (0, 1, 1) - (p_1, p_2, p_3) = (-p_1, -p_2, -p_3)$ . Thus,  $V = -xU_1 - yU_2 - zU_3$ .
4. We do not care about any components of  $fV + gW$  outside the  $U_1$  term. That is equal to  $f(x, y, z)y^2 + g(x, y, z)x^2$ . Technically, without further restrictions we could just say  $f = g = 0$ . But that would be trivial and I think the question meant to emphasize that the  $U_1$  term is 0, but the others are not. In particular, the  $U_2$  term would only come from the  $fV$  part of  $fV + gW$  and the  $U_3$  term would only come from the  $gW$  part of  $fV + gW$ . It is clear these are non-zero if  $f$  and  $g$  are non-zero functions. In particular,  $f(x, y, z) = x^2$  and  $g(x, y, z) = -y^2$  will suffice to make  $f(x, y, z)y^2 + g(x, y, z)x^2$  identically 0 without making  $f$  and  $g$  themselves 0.
5. (a) Suppose  $c_1V_1(\mathbf{p}) + c_2V_2(\mathbf{p}) + c_3V_3(\mathbf{p}) = 0$ . Writing this in standard form, we have  $(c_1 + c_3x)U_1(\mathbf{p}) + (c_2)U_2(\mathbf{p}) + (-c_1x + c_3)U_3(\mathbf{p}) = 0$ . For this to occur, each coefficient must be identically 0<sup>2</sup>. That is,  $c_1 + c_3x = 0$  for all  $x$  so that  $c_1 = c_3 = 0$  from the  $U_1$  constraint. The  $U_2$  immediately yields  $c_2 = 0$ . For the  $U_3$  constraint we also require that  $c_1 = c_3 = 0$ . Thus,  $V_1, V_2, V_3$  are linearly independent.
- If this “identically 0” business is confusing to you, then recall from the problem we must have 0 at *every* point  $\mathbf{p}$  so take  $\mathbf{p} = (1, 0, 0)$ . Then the vector field at that point is  $(c_1 + c_3)U_1(\mathbf{p}) + c_2U_2 + (c_3 - c_1)U_3(\mathbf{p})$ . For this to be zero we need to solve  $c_1 + c_3 = 0$ ,  $c_2 = 0$ , and  $c_3 - c_1 = 0$ . The solution is clearly  $c_1 = c_2 = c_3 = 0$ .
- (b) We need to invert the definitions. Observe that  $xV_1 - V_3 = -(x^2 + 1)U_3$  and  $xV_3 + V_1 = (x^2 + 1)U_1$ . For all  $x \in \mathbb{R}$ , we know  $x^2 + 1 > 0$ . Therefore,  $U_3 = \frac{-1}{x^2+1}(xV_1 - V_3)$  and  $U_1 = \frac{1}{x^2+1}(V_1 + xV_3)$ . Trivially we observe  $U_2 = V_2$ .

<sup>2</sup>I.e., the zero function.

$$\text{Thus, } xU_1 + yU_2 + zU_3 = \left(\frac{x-zx}{x^2+1}\right) V_1 + yV_2 \left(\frac{x^2+z}{x^2+1}\right) V_3.$$