



Citrix XenServer Management API

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Chapter 1

Introduction

This document defines the Citrix XenServer Management API—an API for remotely configuring and controlling virtualised guests running on a XenServer pool.

The API is presented here as a set of Remote Procedure Calls, with a wire format based upon XML-RPC. No specific language bindings are prescribed, although examples will be given in the python programming language.

Although we adopt some terminology from object-oriented programming, future client language bindings may or may not be object oriented. The API reference uses the terminology *classes* and *objects*. For our purposes a *class* is simply a hierarchical namespace; an *object* is an instance of a class with its fields set to specific values. Objects are persistent and exist on the server-side. Clients may obtain opaque references to these server-side objects and then access their fields via get/set RPCs.

For each class we specify a list of fields along with their *types* and *qualifiers*. A qualifier is one of:

- *RO_{run}*: the field is Read Only. Furthermore, its value is automatically computed at runtime. For example: current CPU load and disk IO throughput.
- *RO_{ins}*: the field must be manually set when a new object is created, but is then Read Only for the duration of the object's life. For example, the maximum memory addressable by a guest is set before the guest boots.
- *RW*: the field is Read/Write. For example, the name of a VM.

A full list of types is given in Chapter 2. However, there are three types that require explicit mention:

- *t Ref*: signifies a reference to an object of type *t*.
- *t Set*: signifies a set containing values of type *t*.
- *(t₁, t₂) Map*: signifies a mapping from values of type *t₁* to values of type *t₂*.

Note that there are a number of cases where *Refs* are *doubly linked*—e.g. a VM has a field called *VIFs* of type *(VIF Ref) Set*; this field lists the network interfaces attached to a particular VM. Similarly, the *VIF* class has a field called *VM* of type *(VM Ref)* which references the VM to which the interface is connected. These two fields are *bound together*, in the sense that creating a new *VIF* causes the *VIFs* field of the corresponding *VM* object to be updated automatically.

The API reference explicitly lists the fields that are bound together in this way. It also contains a diagram that shows relationships between classes. In this diagram an edge signifies the existence of a pair of fields that are bound together, using standard crows-foot notation to signify the type of relationship (e.g. one-many, many-many).

1.1 RPCs associated with fields

Each field, *f*, has an RPC accessor associated with it that returns *f*'s value:

- “`get_f(Ref x)`”: takes a `Ref` that refers to an object and returns the value of *f*.

Each field, *f*, with attribute *RW* and whose outermost type is *Set* has the following additional RPCs associated with it:

- an “`add_to_f(Ref x, v)`” RPC adds a new element *v* to the set¹;
- a “`remove_from_f(Ref x, v)`” RPC removes element *v* from the set;

Each field, *f*, with attribute *RW* and whose outermost type is *Map* has the following additional RPCs associated with it:

- an “`add_to_f(Ref x, k, v)`” RPC adds new pair (*k*, *v*) to the mapping stored in *f* in object *x*. Adding a new pair for duplicate key, *k*, overwrites any previous mapping for *k*.
- a “`remove_from_f(Ref x, k)`” RPC removes the pair with key *k* from the mapping stored in *f* in object *x*.

Each field whose outermost type is neither *Set* nor *Map*, but whose attribute is *RW* has an RPC accessor associated with it that sets its value:

- For *RW* (*Read/Write*), a “`set_f(Ref x, v)`” RPC function is also provided. This sets field *f* on object *x* to value *v*.

1.2 RPCs associated with classes

- Each class has a *constructor* RPC named “`create`” that takes as parameters all fields marked *RW* and *RO_{ins}*. The result of this RPC is that a new *persistent* object is created on the server-side with the specified field values.
- Each class has a `get_by_uuid(uuid)` RPC that returns the object of that class that has the specified `uuid`.
- Each class that has a `name_label` field has a “`get_by_name_label(name)`” RPC that returns a set of objects of that class that have the specified `label`.
- Each class has a “`destroy(Ref x)`” RPC that explicitly deletes the persistent object specified by *x* from the system. This is a non-cascading delete – if the object being removed is referenced by another object then the `destroy` call will fail.

1.2.1 Additional RPCs

As well as the RPCs enumerated above, some classes have additional RPCs associated with them. For example, the *VM* class has RPCs for cloning, suspending, starting etc. Such additional RPCs are described explicitly in the API reference.

¹Since sets cannot contain duplicate values this operation has no action in the case that *v* was already in the set.

1.3 Wire Protocol for Remote API Calls

API calls are sent over a network to a Xen-enabled host using the XML-RPC protocol. In this Section we describe how the higher-level types used in our API Reference are mapped to primitive XML-RPC types.

In our API Reference we specify the signatures of API functions in the following style:

```
(ref_vm Set)  VM.get_all()
```

This specifies that the function with name `VM.get_all` takes no parameters and returns a Set of `ref_vms`. These types are mapped onto XML-RPC types in a straight-forward manner:

- Floats, Booleans, DateTimes and Strings map directly to the XML-RPC `double`, `boolean`, `dateTime.iso8601`, and `string` elements.
- all “`ref_`” types are opaque references, encoded as the XML-RPC’s `String` type. Users of the API should not make assumptions about the concrete form of these strings and should not expect them to remain valid after the client’s session with the server has terminated.
- fields named “`uuid`” of type “`String`” are mapped to the XML-RPC `String` type. The string itself is the OSF DCE UUID presentation format (as output by `uuidgen`, etc).
- ints are all assumed to be 64-bit in our API and are encoded as a string of decimal digits (rather than using XML-RPC’s built-in 32-bit `i4` type).
- values of enum types are encoded as strings. For example, a value of `destroy` of type `on_normal_exit`, would be conveyed as:

```
<value><string>destroy</string></value>
```

- for all our types, `t`, our type `t Set` simply maps to XML-RPC’s `Array` type, so for example a value of type `String Set` would be transmitted like this:

```
<array>
  <data>
    <value><string>CX8</string></value>
    <value><string>PSE36</string></value>
    <value><string>FPU</string></value>
  </data>
</array>
```

- for types `k` and `v`, our type `(k, v) Map` maps onto an XML-RPC struct, with the key as the name of the struct. Note that the `(k, v) Map` type is only valid when `k` is a `String`, `Ref`, or `Int`, and in each case the keys of the maps are stringified as above. For example, the `(String, double) Map` containing a the mappings `Mike → 2.3` and `John → 1.2` would be represented as:

```
<value>
  <struct>
    <member>
      <name>Mike</name>
      <value><double>2.3</double></value>
    </member>
    <member>
```

```

    <name>John</name>
    <value><double>1.2</double></value>
  </member>
</struct>
</value>

```

- our `Void` type is transmitted as an empty string.

1.3.1 Note on References vs UUIDs

References are opaque types — encoded as XML-RPC strings on the wire — understood only by the particular server which generated them. Servers are free to choose any concrete representation they find convenient; clients should not make any assumptions or attempt to parse the string contents. References are not guaranteed to be permanent identifiers for objects; clients should not assume that references generated during one session are valid for any future session. References do not allow objects to be compared for equality. Two references to the same object are not guaranteed to be textually identical.

UUIDs are intended to be permanent names for objects. They are guaranteed to be in the OSF DCE UUID presentation format (as output by `uuidgen`). Clients may store UUIDs on disk and use them to lookup objects in subsequent sessions with the server. Clients may also test equality on objects by comparing UUID strings.

The API provides mechanisms for translating between UUIDs and opaque references. Each class that contains a UUID field provides:

- A “`get_by_uuid`” method that takes a UUID, *u*, and returns an opaque reference to the server-side object that has `UUID=u`;
- A `get_uuid` function (a regular “field getter” RPC) that takes an opaque reference, *r*, and returns the UUID of the server-side object that is referenced by *r*.

1.3.2 Return Values/Status Codes

The return value of an RPC call is an XML-RPC `Struct`.

- The first element of the struct is named `Status`; it contains a string value indicating whether the result of the call was a “`Success`” or a “`Failure`”.

If `Status` was set to `Success` then the `Struct` contains a second element named `Value`:

- The element of the struct named `Value` contains the function’s return value.

In the case where `Status` is set to `Failure` then the struct contains a second element named `ErrorDescription`:

- The element of the struct named `ErrorDescription` contains an array of string values. The first element of the array is an error code; the remainder of the array are strings representing error parameters relating to that code.

For example, an XML-RPC return value from the `host.get_resident_VMs` function above may look like this:

```

<struct>
  <member>
    <name>Status</name>
    <value>Success</value>
  </member>

```



```

<member>
  <name>Value</name>
  <value>
    <array>
      <data>
        <value>81547a35-205c-a551-c577-00b982c5fe00</value>
        <value>61c85a22-05da-b8a2-2e55-06b0847da503</value>
        <value>1d401ec4-3c17-35a6-fc79-cee6bd9811fe</value>
      </data>
    </array>
  </value>
</member>
</struct>

```

1.4 Making XML-RPC Calls

1.4.1 Transport Layer

The following transport layers are currently supported:

- HTTP/S for remote administration
- HTTP over Unix domain sockets for local administration

1.4.2 Session Layer

The XML-RPC interface is session-based; before you can make arbitrary RPC calls you must login and initiate a session. For example:

```
session_id    session.login_with_password(string uname, string pwd)
```

Where `uname` and `password` refer to your username and password respectively, as defined by the Xen administrator. The `session_id` returned by `session.login_with_password` is passed to subsequent RPC calls as an authentication token.

A session can be terminated with the `session.logout` function:

```
void          session.logout(session_id session)
```

1.4.3 Synchronous and Asynchronous invocation

Each method call (apart from methods on “Session” and “Task” objects and “getters” and “setters” derived from fields) can be made either synchronously or asynchronously. A synchronous RPC call blocks until the return value is received; the return value of a synchronous RPC call is exactly as specified in Section 1.3.2.

Only synchronous API calls are listed explicitly in this document. All asynchronous versions are in the special `Async` namespace. For example, synchronous call `VM.clone(...)` (described in Chapter 2) has an asynchronous counterpart, `Async.VM.clone(...)`, that is non-blocking.

Instead of returning its result directly, an asynchronous RPC call returns a `task-id`; this identifier is subsequently used to track the status of a running asynchronous RPC. Note that an asynchronous call may fail immediately, before a `task-id` has even been created—to represent this eventuality, the returned `task-id` is wrapped in an XML-RPC struct with a `Status`, `ErrorDescription` and `Value` fields, exactly as specified in Section 1.3.2.

The `task-id` is provided in the `Value` field if `Status` is set to `Success`.

The RPC call

```
(ref_task Set) Task.get_all(session_id s)
```

returns a set of all task IDs known to the system. The status (including any returned result and error codes) of these tasks can then be queried by accessing the fields of the Task object in the usual way. Note that, in order to get a consistent snapshot of a task's state, it is advisable to call the "get_record" function.

1.5 Example interactive session

This section describes how an interactive session might look, using the python XML-RPC client library.

First, initialise python and import the library `xmlrpclib`:

```
\$ python2.4
...
>>> import xmlrpclib
```

Create a python object referencing the remote server:

```
>>> xen = xmlrpclib.Server("https://localhost:443")
```

Acquire a session reference by logging in with a username and password (error-handling omitted for brevity; the session reference is returned under the key 'Value' in the resulting dictionary)

```
>>> session = xen.session.login_with_password("user", "passwd")['Value']
```

When serialised, this call looks like the following:

```
<?xml version='1.0'?>
<methodCall>
  <methodName>session.login_with_password</methodName>
  <params>
    <param>
      <value><string>user</string></value>
    </param>
    <param>
      <value><string>passwd</string></value>
    </param>
  </params>
</methodCall>
```

Next, the user may acquire a list of all the VMs known to the system: (Note the call takes the session reference as the only parameter)

```
>>> all_vms = xen.VM.get_all(session)['Value']
>>> all_vms
['OpaqueRef:1', 'OpaqueRef:2', 'OpaqueRef:3', 'OpaqueRef:4']
```

The VM references here have the form `OpaqueRef:X`, though they may not be that simple in the future, and you should treat them as opaque strings. *Templates* are VMs with the `is_a_template` field set to true. We can find the subset of template VMs using a command like the following:

```
>>> all_templates = filter(lambda x: xen.VM.get_is_a_template(session, x)['Value'], all_vms)
```

Once a reference to a VM has been acquired a lifecycle operation may be invoked:

```
>>> xen.VM.start(session, all_templates[0], False, False)
{'Status': 'Failure', 'ErrorDescription': ['VM_IS_TEMPLATE', 'OpaqueRef:X']}
```

In this case the `start` message has been rejected, because the VM is a template, and so an error response has been returned. These high-level errors are returned as structured data (rather than as XML-RPC faults), allowing them to be internationalised.

Rather than querying fields individually, whole *records* may be returned at once. To retrieve the record of a single object as a python dictionary:

```
>>> record = xen.VM.get_record(session, all_templates[0])['Value']
>>> record['power_state']
'Halted'
>>> record['name_label']
'XenSource P2V Server'
```

To retrieve all the VM records in a single call:

```
>>> records = xen.VM.get_all_records(session)['Value']
>>> records.keys()
['OpaqueRef:1', 'OpaqueRef:2', 'OpaqueRef:3', 'OpaqueRef:4' ]
>>> records['OpaqueRef:1']['name_label']
'RHEL 4.1 Autoinstall Template'
```

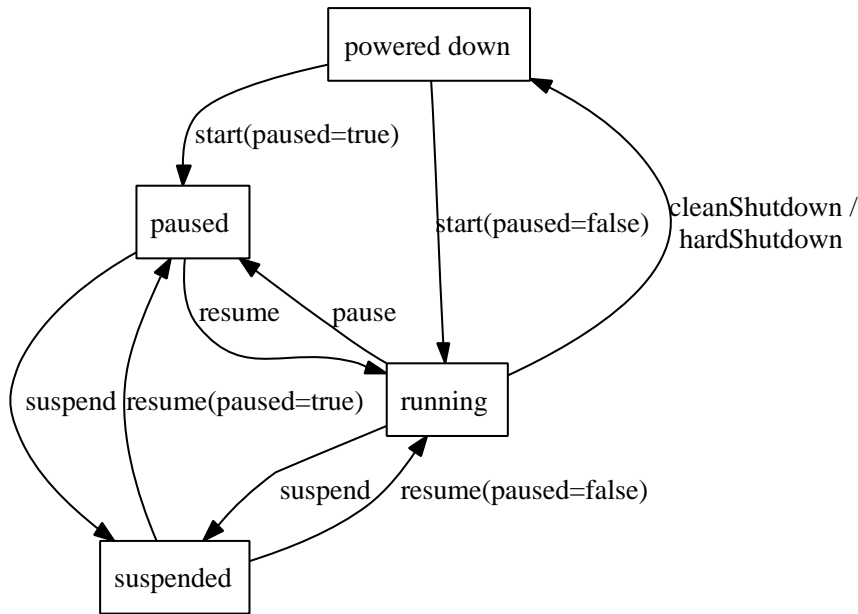


Figure 1.1: VM Lifecycle

1.6 VM Lifecycle

Figure 1.1 shows the states that a VM can be in and the API calls that can be used to move the VM between these states.

1.7 VM boot parameters

The VM class contains a number of fields that control the way in which the VM is booted. With reference to the fields defined in the VM class (see later in this document), this section outlines the boot options available and the mechanisms provided for controlling them.

VM booting is controlled by setting one of the two mutually exclusive groups: “PV”, and “HVM”. If `HVM.boot_policy` is the empty string, then paravirtual domain building and booting will be used; otherwise the VM will be loaded as an HVM domain, and booted using an emulated BIOS.

When paravirtual booting is in use, the `PV/bootloader` field indicates the bootloader to use. It may be “pygrub”, in which case the platform’s default installation of pygrub will be used, or a full path within the control domain to some other bootloader. The other fields, `PV/kernel`, `PV/ramdisk`, `PV/args` and `PV/bootloader_args` will be passed to the bootloader unmodified, and interpretation of those fields is then specific to the bootloader itself, including the possibility that the bootloader will ignore some or all of those given values. Finally the paths of all bootable disks are added to the bootloader commandline (a disk is bootable if its VBD has the bootable flag set). There may be zero, one or many bootable disks; the bootloader decides which disk (if any) to boot from.

If the bootloader is pygrub, then the `menu.lst` is parsed if present in the guest’s filesystem, otherwise the specified kernel and ramdisk are used, or an autodetected kernel is used if nothing is specified and autodetection is possible. `PV/args` is appended to the kernel command line, no matter which mechanism is used for finding the kernel.

If `PV/bootloader` is empty but `PV/kernel` is specified, then the kernel and ramdisk values will be treated as paths within the control domain. If both `PV/bootloader` and `PV/kernel` are empty, then the behaviour is as if `PV/bootloader` was specified as “pygrub”.

When using HVM booting, `HVM/boot_policy` and `HVM/boot_params` specify the boot handling.

Only one policy is currently defined: “BIOS order”. In this case, HVM/boot-params should contain one key-value pair “order” = “N” where N is the string that will be passed to QEMU.

Chapter 2

API Reference

2.1 Classes

The following classes are defined:

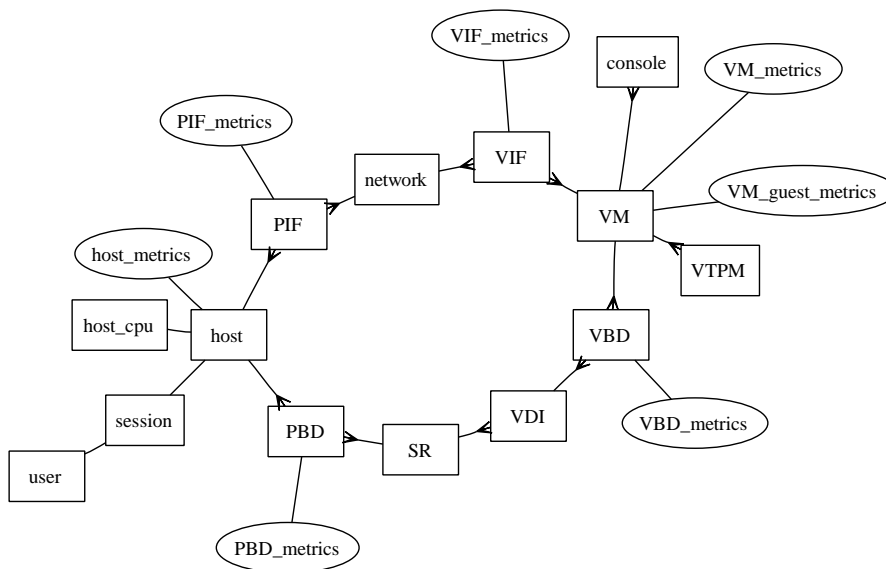
| Name | Description |
|-------------------------------|--|
| <code>session</code> | A session |
| <code>auth</code> | Management of remote authentication services |
| <code>subject</code> | A user or group that can log in xapi |
| <code>role</code> | A set of permissions associated with a subject |
| <code>task</code> | A long-running asynchronous task |
| <code>event</code> | Asynchronous event registration and handling |
| <code>pool</code> | Pool-wide information |
| <code>pool_patch</code> | Pool-wide patches |
| <code>VM</code> | A virtual machine (or 'guest') |
| <code>VM_metrics</code> | The metrics associated with a VM |
| <code>VM_guest_metrics</code> | The metrics reported by the guest (as opposed to inferred from outside) |
| <code>VMPP</code> | VM Protection Policy |
| <code>host</code> | A physical host |
| <code>host_crashdump</code> | Represents a host crash dump |
| <code>host_patch</code> | Represents a patch stored on a server |
| <code>host_metrics</code> | The metrics associated with a host |
| <code>host_cpu</code> | A physical CPU |
| <code>network</code> | A virtual network |
| <code>VIF</code> | A virtual network interface |
| <code>VIF_metrics</code> | The metrics associated with a virtual network device |
| <code>PIF</code> | A physical network interface (note separate VLANs are represented as several PIFs) |
| <code>PIF_metrics</code> | The metrics associated with a physical network interface |
| <code>Bond</code> | |
| <code>VLAN</code> | A VLAN mux/demux |
| <code>SM</code> | A storage manager plugin |
| <code>SR</code> | A storage repository |
| <code>VDI</code> | A virtual disk image |
| <code>VBD</code> | A virtual block device |
| <code>VBD_metrics</code> | The metrics associated with a virtual block device |
| <code>PBD</code> | The physical block devices through which hosts access SRs |
| <code>crashdump</code> | A VM crashdump |
| <code>VTPM</code> | A virtual TPM device |
| <code>console</code> | A console |
| <code>user</code> | A user of the system |
| <code>data_source</code> | Data sources for logging in RRDs |
| <code>blob</code> | A placeholder for a binary blob |
| <code>message</code> | An message for the attention of the administrator |
| <code>secret</code> | A secret |
| <code>tunnel</code> | A tunnel for network traffic |

2.2 Relationships Between Classes

Fields that are bound together are shown in the following table:

| <i>object.field</i> | <i>object.field</i> | <i>relationship</i> |
|-----------------------|-----------------------------|---------------------|
| VM.snapshot_of | VM.snapshots | one-to-many |
| VDI.snapshot_of | VDI.snapshots | one-to-many |
| VM.parent | VM.children | one-to-many |
| task.subtask_of | task.subtasks | one-to-many |
| task.session | session.tasks | one-to-many |
| PIF.bond_slave_of | Bond.slaves | one-to-many |
| Bond.master | PIF.bond_master_of | one-to-many |
| VLAN.tagged_PIF | PIF.VLAN_slave_of | one-to-many |
| tunnel.access_PIF | PIF.tunnel_access_PIF_of | one-to-many |
| tunnel.transport_PIF | PIF.tunnel_transport_PIF_of | one-to-many |
| PBD.host | host.PBDs | one-to-many |
| PBD.SR | SR.PBDs | one-to-many |
| VBD.VDI | VDI.VBDs | one-to-many |
| crashdump.VDI | VDI.crash_dumps | one-to-many |
| VBD.VM | VM.VBDs | one-to-many |
| crashdump.VM | VM.crash_dumps | one-to-many |
| VIF.VM | VM.VIFs | one-to-many |
| VIF.network | network.VIFs | one-to-many |
| PIF.host | host.PIFs | one-to-many |
| PIF.network | network.PIFs | one-to-many |
| VDI.SR | SR.VDIs | one-to-many |
| VTPM.VM | VM.VTPMs | one-to-many |
| console.VM | VM.consoles | one-to-many |
| VM.resident_on | host.resident_VMs | one-to-many |
| host_cpu.host | host.host_CPUs | one-to-many |
| host_crashdump.host | host.crashdumps | one-to-many |
| host_patch.host | host.patches | one-to-many |
| host_patch.pool_patch | pool_patch.host_patches | one-to-many |
| subject.roles | subject.roles | unknown type |
| role.subroles | role.subroles | many-to-many |
| VM.protection_policy | VMPP.VMs | one-to-many |

The following represents bound fields (as specified above) diagrammatically, using crows-foot notation to specify one-to-one, one-to-many or many-to-many relationships:



2.2.1 List of bound fields

2.3 Types

2.3.1 Primitives

The following primitive types are used to specify methods and fields in the API Reference:

| Type | Description |
|-------------------|--|
| String | text strings |
| Int | 64-bit integers |
| Float | IEEE double-precision floating-point numbers |
| Bool | boolean |
| DateTime | date and timestamp |
| Ref (object name) | reference to an object of class name |

2.3.2 Higher order types

The following type constructors are used:

| Type | Description |
|-------------------------|--|
| List (t) | an arbitrary-length list of elements of type t |
| Map (a \rightarrow b) | a table mapping values of type a to values of type b |

2.3.3 Enumeration types

The following enumeration types are used:

| enum event_operation | |
|----------------------|-----------------------------|
| add | An object has been created |
| del | An object has been deleted |
| mod | An object has been modified |

| enum console_protocol | |
|-----------------------|--|
| vt100 | VT100 terminal |
| rfb | Remote FrameBuffer protocol (as used in VNC) |
| rdp | Remote Desktop Protocol |

| enum vbd_operations | |
|---------------------|--|
| attach | Attempting to attach this VBD to a VM |
| eject | Attempting to eject the media from this VBD |
| insert | Attempting to insert new media into this VBD |
| plug | Attempting to hotplug this VBD |
| unplug | Attempting to hot unplug this VBD |
| unplug_force | Attempting to forcibly unplug this VBD |
| pause | Attempting to pause a block device backend |
| unpause | Attempting to unpause a block device backend |

| enum on_boot | |
|--------------|--|
| reset | The VDI will be reset to the state it was in at the last clone |
| persist | The VDI's contents are persistent |

| enum vdi_operations | |
|---------------------|---|
| scan | Scanning backends for new or deleted VDIs |
| clone | Cloning the VDI |
| copy | Copying the VDI |
| resize | Resizing the VDI |
| resize_online | Resizing the VDI which may or may not be online |
| snapshot | Snapshotting the VDI |
| destroy | Destroying the VDI |
| forget | Forget about the VDI |
| update | Refreshing the fields of the VDI |
| force_unlock | Forcibly unlocking the VDI |
| generate_config | Generating static configuration |
| blocked | Operations on this VDI are temporarily blocked |

| enum storage_operations | |
|-------------------------|---|
| scan | Scanning backends for new or deleted VDIs |
| destroy | Destroying the SR |
| forget | Forgetting about SR |
| plug | Plugging a PBD into this SR |
| unplug | Unplugging a PBD from this SR |
| update | Refresh the fields on the SR |
| vdi_create | Creating a new VDI |
| vdi_introduce | Introducing a new VDI |
| vdi_destroy | Destroying a VDI |
| vdi_resize | Resizing a VDI |
| vdi_clone | Cloning a VDI |
| vdi_snapshot | Snapshotting a VDI |

| enum vif_operations | |
|---------------------|---------------------------------------|
| attach | Attempting to attach this VIF to a VM |
| plug | Attempting to hotplug this VIF |
| unplug | Attempting to hot unplug this VIF |

| enum network_operations | |
|-------------------------|---|
| attaching | Indicates this network is attaching to a VIF or PIF |

| enum host_allowed_operations | |
|------------------------------|---|
| provision | Indicates this host is able to provision another VM |
| evacuate | Indicates this host is evacuating |
| shutdown | Indicates this host is in the process of shutting itself down |
| reboot | Indicates this host is in the process of rebooting |
| power_on | Indicates this host is in the process of being powered on |
| vm_start | This host is starting a VM |
| vm_resume | This host is resuming a VM |
| vm_migrate | This host is the migration target of a VM |

| enum vm_power_state | |
|---------------------|--|
| Halted | VM is offline and not using any resources |
| Paused | All resources have been allocated but the VM itself is paused and its vCPUs are not running |
| Running | Running |
| Suspended | VM state has been saved to disk and it is no longer running. Note that disks remain in-use while |

| enum after_apply_guidance | |
|---------------------------|--|
| restartHVM | This patch requires HVM guests to be restarted once applied. |
| restartPV | This patch requires PV guests to be restarted once applied. |
| restartHost | This patch requires the host to be restarted once applied. |
| restartXAPI | This patch requires XAPI to be restarted once applied. |

| enum task_status_type | |
|-----------------------|---------------------------------|
| pending | task is in progress |
| success | task was completed successfully |
| failure | task has failed |
| cancelling | task is being cancelled |
| cancelled | task has been cancelled |

| enum task_allowed_operations | |
|------------------------------|----------------------------------|
| cancel | refers to the operation “cancel” |

| enum on_normal_exit | |
|---------------------|----------------------|
| destroy | destroy the VM state |
| restart | restart the VM |

| enum on_crash_behaviour | |
|-------------------------|---|
| destroy | destroy the VM state |
| coredump_and_destroy | record a coredump and then destroy the VM state |
| restart | restart the VM |
| coredump_and_restart | record a coredump and then restart the VM |
| preserve | leave the crashed VM paused |
| rename_restart | rename the crashed VM and start a new copy |

| enum vm_operations | |
|-----------------------------|---|
| snapshot | refers to the operation “snapshot” |
| clone | refers to the operation “clone” |
| copy | refers to the operation “copy” |
| create_template | refers to the operation “create_template” |
| revert | refers to the operation “revert” |
| checkpoint | refers to the operation “checkpoint” |
| snapshot_with_quiesce | refers to the operation “snapshot_with_quiesce” |
| provision | refers to the operation “provision” |
| start | refers to the operation “start” |
| start_on | refers to the operation “start_on” |
| pause | refers to the operation “pause” |
| unpause | refers to the operation “unpause” |
| clean_shutdown | refers to the operation “clean_shutdown” |
| clean_reboot | refers to the operation “clean_reboot” |
| hard_shutdown | refers to the operation “hard_shutdown” |
| power_state_reset | refers to the operation “power_state_reset” |
| hard_reboot | refers to the operation “hard_reboot” |
| suspend | refers to the operation “suspend” |
| csvm | refers to the operation “csvm” |
| resume | refers to the operation “resume” |
| resume_on | refers to the operation “resume_on” |
| pool_migrate | refers to the operation “pool_migrate” |
| migrate | refers to the operation “migrate” |
| get_boot_record | refers to the operation “get_boot_record” |
| send_sysrq | refers to the operation “send_sysrq” |
| send_trigger | refers to the operation “send_trigger” |
| changing_memory_live | Changing the memory settings |
| awaiting_memory_live | Waiting for the memory settings to change |
| changing_dynamic_range | Changing the memory dynamic range |
| changing_static_range | Changing the memory static range |
| changing_memory_limits | Changing the memory limits |
| get_cooperative | Querying the co-operativeness of the VM |
| changing_shadow_memory | Changing the shadow memory for a halted VM. |
| changing_shadow_memory_live | Changing the shadow memory for a running VM. |
| changing_VCPUs | Changing VCPU settings for a halted VM. |
| changing_VCPUs_live | Changing VCPU settings for a running VM. |
| assert_operation_valid | |
| data_source_op | Add, remove, query or list data sources |
| update_allowed_operations | |
| make_into_template | Turning this VM into a template |
| import | importing a VM from a network stream |
| export | exporting a VM to a network stream |

| | |
|------------------------------|--|
| <code>metadata_export</code> | exporting VM metadata to a network stream |
| <code>reverting</code> | Reverting the VM to a previous snapshotted state |
| <code>destroy</code> | refers to the act of uninstalling the VM |

| enum vmpp_backup_frequency | |
|----------------------------|----------------|
| <code>hourly</code> | Hourly backups |
| <code>daily</code> | Daily backups |
| <code>weekly</code> | Weekly backups |

| enum vmpp_archive_frequency | |
|----------------------------------|----------------------|
| <code>never</code> | Never archive |
| <code>always_after_backup</code> | Archive after backup |
| <code>daily</code> | Daily archives |
| <code>weekly</code> | Weekly backups |

| enum vmpp_archive_target_type | |
|-------------------------------|--------------------|
| <code>none</code> | No target config |
| <code>cifs</code> | CIFS target config |
| <code>nfs</code> | NFS target config |

| enum vmpp_backup_type | |
|-------------------------|----------------------------|
| <code>snapshot</code> | The backup is a snapshot |
| <code>checkpoint</code> | The backup is a checkpoint |

| enum ip_configuration_mode | |
|----------------------------|---------------------------------|
| <code>None</code> | Do not acquire an IP address |
| <code>DHCP</code> | Acquire an IP address by DHCP |
| <code>Static</code> | Static IP address configuration |

| enum vdi_type | |
|------------------------|--|
| <code>system</code> | a disk that may be replaced on upgrade |
| <code>user</code> | a disk that is always preserved on upgrade |
| <code>ephemeral</code> | a disk that may be reformatted on upgrade |

| | |
|---------------------------|---|
| <code>suspend</code> | a disk that stores a suspend image |
| <code>crashdump</code> | a disk that stores VM crashdump information |
| <code>ha_statefile</code> | a disk used for HA storage heartbeating |
| <code>metadata</code> | a disk used for HA Pool metadata |
| <code>redo_log</code> | a disk used for a general metadata redo-log |

| enum vbd_mode | |
|---------------|---------------------------------------|
| RO | only read-only access will be allowed |
| RW | read-write access will be allowed |

| enum vbd_type | |
|---------------|----------------------------------|
| CD | VBD will appear to guest as CD |
| Disk | VBD will appear to guest as disk |

| enum cls | |
|----------|------|
| VM | VM |
| Host | Host |
| SR | SR |
| Pool | Pool |
| VMPP | VMPP |

2.4 Class: session

2.4.1 Fields for class: session

| Name | session | | |
|-------------------------|---------------------------|-----------------------------------|---|
| Description | <i>A session.</i> | | |
| Quals | Field | Type | Description |
| <i>RO_{run}</i> | uuid | string | Unique identifier/object reference |
| <i>RO_{run}</i> | this_host | host ref | Currently connected host |
| <i>RO_{run}</i> | this_user | user ref | Currently connected user |
| <i>RO_{run}</i> | last_active | datetime | Timestamp for last time session was active |
| <i>RO_{run}</i> | pool | bool | True if this session relates to a intra-pool login, false otherwise |
| <i>RW</i> | other_config | (string \rightarrow string) Map | additional configuration |
| <i>RO_{run}</i> | is_local_superuser | bool | true iff this session was created using local superuser credentials |
| <i>RO_{run}</i> | subject | subject ref | references the subject instance that created the session. If a session instance has is_local_superuser set, then the value of this field is undefined. |
| <i>RO_{run}</i> | validation_time | datetime | time when session was last validated |
| <i>RO_{run}</i> | auth_user_sid | string | the subject identifier of the user that was externally authenticated. If a session instance has is_local_superuser set, then the value of this field is undefined. |
| <i>RO_{run}</i> | auth_user_name | string | the subject name of the user that was externally authenticated. If a session instance has is_local_superuser set, then the value of this field is undefined. |
| <i>RO_{ins}</i> | rbac_permissions | string Set | list with all RBAC permissions for this session |
| <i>RO_{run}</i> | tasks | (task ref) Set | list of tasks created using the current session |
| <i>RO_{ins}</i> | parent | session ref | references the parent session that created this session |

2.4.2 RPCs associated with class: session

RPC name: **login_with_password**

Overview:

Attempt to authenticate the user, returning a session reference if successful.

Signature:

(session ref) **login_with_password** (string uname, string pwd, string version)

Arguments:

| type | name | description |
|--------|---------|---------------------|
| string | uname | Username for login. |
| string | pwd | Password for login. |
| string | version | Client API version. |

Return Type: session ref
reference of newly created session

Possible Error Codes: SESSION_AUTHENTICATION_FAILED

RPC name: logout

Overview:

Log out of a session.

Signature:

```
void logout (session_id s)
```

Return Type: void

RPC name: change_password

Overview:

Change the account password; if your session is authenticated with root privileges then the old_pwd is validated and the new_pwd is set regardless.

Signature:

```
void change_password (session_id s, string old_pwd, string new_pwd)
```

Arguments:

| type | name | description |
|--------|---------|--------------------------|
| string | old_pwd | Old password for account |
| string | new_pwd | New password for account |

Return Type: void

RPC name: slave_local_login_with_password

Overview:

Authenticate locally against a slave in emergency mode. Note the resulting sessions are only good for use on this host.

Signature:

```
(session ref) slave_local_login_with_password (string uname, string pwd)
```

Arguments:

| type | name | description |
|--------|-------|---------------------|
| string | uname | Username for login. |
| string | pwd | Password for login. |

Return Type: session ref
ID of newly created session

RPC name: local_logout

Overview:

Log out of local session.

Signature:

```
void local_logout (session_id s)
```

Return Type: void

RPC name: get_all_subject_identifiers

Overview:

Return a list of all the user subject-identifiers of all existing sessions.

Signature:

```
(string Set) get_all_subject_identifiers (session_id s)
```

Return Type: string Set

The list of user subject-identifiers of all existing sessions

RPC name: logout_subject_identifier

Overview:

Log out all sessions associated to a user subject-identifier, except the session associated with the context calling this function.

Signature:

```
void logout_subject_identifier (session_id s, string subject_identifier)
```

Arguments:

| type | name | description |
|--------|--------------------|---|
| string | subject_identifier | User subject-identifier of the sessions to be destroyed |

Return Type: void

RPC name: get_uuid

Overview:

Get the uuid field of the given session.

Signature:

```
string get_uuid (session_id s, session ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| session ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `get_this_host`

Overview:

Get the `this_host` field of the given session.

Signature:

```
(host ref) get_this_host (session_id s, session ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| session ref | self | reference to the object |

Return Type: `host ref`

value of the field

RPC name: `get_this_user`

Overview:

Get the `this_user` field of the given session.

Signature:

```
(user ref) get_this_user (session_id s, session ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| session ref | self | reference to the object |

Return Type: `user ref`

value of the field

RPC name: `get_last_active`

Overview:

Get the `last_active` field of the given session.

Signature:

```
datetime get_last_active (session_id s, session ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| session ref | self | reference to the object |

Return Type: `datetime`

value of the field

RPC name: `get_pool`

Overview:

Get the pool field of the given session.

Signature:

```
bool get_pool (session_id s, session ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| session ref | self | reference to the object |

Return Type: bool

value of the field

RPC name: `get_other_config`

Overview:

Get the other_config field of the given session.

Signature:

```
((string -> string) Map) get_other_config (session_id s, session ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| session ref | self | reference to the object |

Return Type: (string → string) Map

value of the field

RPC name: `set_other_config`

Overview:

Set the other_config field of the given session.

Signature:

```
void set_other_config (session_id s, session ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|-----------------------|-------|-------------------------|
| session ref | self | reference to the object |
| (string → string) Map | value | New value to set |

Return Type: void

RPC name: `add_to_other_config`

Overview:

Add the given key-value pair to the `other_config` field of the given session.

Signature:

```
void add_to_other_config (session_id s, session ref self, string key, string value)
```

Arguments:

| type | name | description |
|-------------|-------|-------------------------|
| session ref | self | reference to the object |
| string | key | Key to add |
| string | value | Value to add |

Return Type: `void`

RPC name: `remove_from_other_config`

Overview:

Remove the given key and its corresponding value from the `other_config` field of the given session. If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_other_config (session_id s, session ref self, string key)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| session ref | self | reference to the object |
| string | key | Key to remove |

Return Type: `void`

RPC name: `get_is_local_superuser`

Overview:

Get the `is_local_superuser` field of the given session.

Signature:

```
bool get_is_local_superuser (session_id s, session ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| session ref | self | reference to the object |

Return Type: `bool`

value of the field

RPC name: `get_subject`

Overview:

Get the subject field of the given session.

Signature:

```
(subject ref) get_subject (session_id s, session ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| session ref | self | reference to the object |

Return Type: subject ref

value of the field

RPC name: `get_validation_time`

Overview:

Get the validation_time field of the given session.

Signature:

```
datetime get_validation_time (session_id s, session ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| session ref | self | reference to the object |

Return Type: datetime

value of the field

RPC name: `get_auth_user_sid`

Overview:

Get the auth_user_sid field of the given session.

Signature:

```
string get_auth_user_sid (session_id s, session ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| session ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `get_auth_user_name`

Overview:

Get the `auth_user_name` field of the given session.

Signature:

```
string get_auth_user_name (session_id s, session ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| session ref | self | reference to the object |

Return Type: `string`

value of the field

RPC name: `get_rbac_permissions`

Overview:

Get the `rbac_permissions` field of the given session.

Signature:

```
(string Set) get_rbac_permissions (session_id s, session ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| session ref | self | reference to the object |

Return Type: `string Set`

value of the field

RPC name: `get_tasks`

Overview:

Get the `tasks` field of the given session.

Signature:

```
((task ref) Set) get_tasks (session_id s, session ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| session ref | self | reference to the object |

Return Type: `(task ref) Set`

value of the field

RPC name: `get_parent`

Overview:

Get the parent field of the given session.

Signature:

```
(session ref) get_parent (session_id s, session ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| session ref | self | reference to the object |

Return Type: session ref

value of the field

RPC name: `get_by_uuid`

Overview:

Get a reference to the session instance with the specified UUID.

Signature:

```
(session ref) get_by_uuid (session_id s, string uuid)
```

Arguments:

| type | name | description |
|--------|------|--------------------------|
| string | uuid | UUID of object to return |

Return Type: session ref

reference to the object

RPC name: `get_record`

Overview:

Get a record containing the current state of the given session.

Signature:

```
(session record) get_record (session_id s, session ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| session ref | self | reference to the object |

Return Type: session record

all fields from the object

2.5 Class: auth

2.5.1 Fields for class: auth

Class `auth` has no fields.

2.5.2 RPCs associated with class: auth

RPC name: `get_subject_identifier`

Overview:

This call queries the external directory service to obtain the `subject_identifier` as a string from the human-readable `subject_name`.

Signature:

```
string get_subject_identifier (session_id s, string subject_name)
```

Arguments:

| type | name | description |
|--------|--------------|--|
| string | subject_name | The human-readable <code>subject_name</code> , such as a username or a groupname |

Return Type: `string`

the `subject_identifier` obtained from the external directory service

RPC name: `get_subject_information_from_identifier`

Overview:

This call queries the external directory service to obtain the user information (e.g. `username`, `organization` etc) from the specified `subject_identifier`.

Signature:

```
((string -> string) Map) get_subject_information_from_identifier (session_id s, string subject_identif
```

Arguments:

| type | name | description |
|--------|--------------------|--|
| string | subject_identifier | A string containing the <code>subject_identifier</code> , unique in the external directory service |

Return Type: `(string → string) Map`

key-value pairs containing at least a key called `subject_name`

RPC name: `get_group_membership`

Overview:

This calls queries the external directory service to obtain the transitively-closed set of groups that the the `subject_identifier` is member of.

Signature:

```
(string Set) get_group_membership (session_id s, string subject_identifier)
```


Arguments:

| type | name | description |
|--------|--------------------|--|
| string | subject_identifier | A string containing the subject_identifier, unique in the external directory service |

Return Type: string Set

set of subject_identifiers that provides the group membership of subject_identifier passed as argument, it contains, recursively, all groups a subject_identifier is member of.

2.6 Class: subject

2.6.1 Fields for class: subject

| | | | |
|-------------|--|-----------------------------------|--|
| Name | subject | | |
| Description | <i>A user or group that can log in xapi.</i> | | |
| Quals | Field | Type | Description |
| RO_{run} | uuid | string | Unique identifier/object reference |
| RO_{ins} | subject_identifier | string | the subject identifier, unique in the external directory service |
| RO_{ins} | other_config | (string \rightarrow string) Map | additional configuration |
| RO_{run} | roles | (role ref) Set | the roles associated with this subject |

2.6.2 RPCs associated with class: subject

RPC name: add_to_roles

Overview:

This call adds a new role to a subject.

Signature:

```
void add_to_roles (session_id s, subject ref self, role ref role)
```

Arguments:

| type | name | description |
|-------------|------|--|
| subject ref | self | The subject who we want to add the role to |
| role ref | role | The unique role reference |

Return Type: void

RPC name: remove_from_roles

Overview:

This call removes a role from a subject.

Signature:

```
void remove_from_roles (session_id s, subject ref self, role ref role)
```

Arguments:

| type | name | description |
|-------------|------|--|
| subject ref | self | The subject from whom we want to remove the role |
| role ref | role | The unique role reference in the subject's roles field |

Return Type: void

RPC name: `get_permissions_name_label`

Overview:

This call returns a list of permission names given a subject.

Signature:

```
(string Set) get_permissions_name_label (session_id s, subject ref self)
```

Arguments:

| type | name | description |
|-------------|------|---|
| subject ref | self | The subject whose permissions will be retrieved |

Return Type: `string Set`

a list of permission names

RPC name: `get_all`

Overview:

Return a list of all the subjects known to the system.

Signature:

```
((subject ref) Set) get_all (session_id s)
```

Return Type: `(subject ref) Set`

references to all objects

RPC name: `get_all_records`

Overview:

Return a map of subject references to subject records for all subjects known to the system.

Signature:

```
((subject ref -> subject record) Map) get_all_records (session_id s)
```

Return Type: `(subject ref → subject record) Map`

records of all objects

RPC name: `get_uuid`

Overview:

Get the uuid field of the given subject.

Signature:

```
string get_uuid (session_id s, subject ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| subject ref | self | reference to the object |

Return Type: string
value of the field

RPC name: `get_subject_identifier`

Overview:
Get the `subject_identifier` field of the given subject.
Signature:

```
string get_subject_identifier (session_id s, subject ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| subject ref | self | reference to the object |

Return Type: string
value of the field

RPC name: `get_other_config`

Overview:
Get the `other_config` field of the given subject.
Signature:

```
((string -> string) Map) get_other_config (session_id s, subject ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| subject ref | self | reference to the object |

Return Type: `(string → string) Map`
value of the field

RPC name: `get_roles`

Overview:
Get the `roles` field of the given subject.
Signature:

```
((role ref) Set) get_roles (session_id s, subject ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| subject ref | self | reference to the object |

Return Type: `(role ref) Set`
value of the field

RPC name: create**Overview:**

Create a new subject instance, and return its handle.

Signature:

```
(subject ref) create (session_id s, subject record args)
```

Arguments:

| type | name | description |
|----------------|------|---------------------------|
| subject record | args | All constructor arguments |

Return Type: subject ref

reference to the newly created object

RPC name: destroy**Overview:**

Destroy the specified subject instance.

Signature:

```
void destroy (session_id s, subject ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| subject ref | self | reference to the object |

Return Type: void**RPC name:** get_by_uuid**Overview:**

Get a reference to the subject instance with the specified UUID.

Signature:

```
(subject ref) get_by_uuid (session_id s, string uuid)
```

Arguments:

| type | name | description |
|--------|------|--------------------------|
| string | uuid | UUID of object to return |

Return Type: subject ref

reference to the object

RPC name: get_record**Overview:**

Get a record containing the current state of the given subject.

Signature:

```
(subject record) get_record (session_id s, subject ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| subject ref | self | reference to the object |

Return Type: subject record
all fields from the object

2.7 Class: role

2.7.1 Fields for class: role

| | | | |
|-------------------------|--|----------------|--|
| Name | role | | |
| Description | <i>A set of permissions associated with a subject.</i> | | |
| Quals | Field | Type | Description |
| <i>RO_{run}</i> | uuid | string | Unique identifier/object reference |
| <i>RO_{ins}</i> | name/label | string | a short user-friendly name for the role |
| <i>RO_{ins}</i> | name/description | string | what this role is for |
| <i>RO_{ins}</i> | subroles | (role ref) Set | a list of pointers to other roles or permissions |

2.7.2 RPCs associated with class: role

RPC name: `get_permissions`

Overview:

This call returns a list of permissions given a role.

Signature:

```
((role ref) Set) get_permissions (session_id s, role ref self)
```

Arguments:

| type | name | description |
|----------|------|-----------------------|
| role ref | self | a reference to a role |

Return Type: (role ref) Set

a list of permissions

RPC name: `get_permissions_name_label`

Overview:

This call returns a list of permission names given a role.

Signature:

```
(string Set) get_permissions_name_label (session_id s, role ref self)
```

Arguments:

| type | name | description |
|----------|------|-----------------------|
| role ref | self | a reference to a role |

Return Type: string Set

a list of permission names

RPC name: `get_by_permission`

Overview:

This call returns a list of roles given a permission.

Signature:

```
((role ref) Set) get_by_permission (session_id s, role ref permission)
```

Arguments:

| type | name | description |
|----------|------------|-----------------------------|
| role ref | permission | a reference to a permission |

Return Type: (role ref) Set
a list of references to roles

RPC name: get_by_permission_name_label

Overview:

This call returns a list of roles given a permission name.

Signature:

```
((role ref) Set) get_by_permission_name_label (session_id s, string label)
```

Arguments:

| type | name | description |
|--------|-------|-------------------------------------|
| string | label | The short friendly name of the role |

Return Type: (role ref) Set
a list of references to roles

RPC name: get_all

Overview:

Return a list of all the roles known to the system.

Signature:

```
((role ref) Set) get_all (session_id s)
```

Return Type: (role ref) Set
references to all objects

RPC name: get_all_records

Overview:

Return a map of role references to role records for all roles known to the system.

Signature:

```
((role ref -> role record) Map) get_all_records (session_id s)
```

Return Type: (role ref \rightarrow role record) Map
records of all objects

RPC name: `get_uuid`

Overview:

Get the uuid field of the given role.

Signature:

```
string get_uuid (session_id s, role ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| role ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `get_name_label`

Overview:

Get the name/label field of the given role.

Signature:

```
string get_name_label (session_id s, role ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| role ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `get_name_description`

Overview:

Get the name/description field of the given role.

Signature:

```
string get_name_description (session_id s, role ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| role ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `get_subroles`

Overview:

Get the subroles field of the given role.

Signature:

```
((role ref) Set) get_subroles (session_id s, role ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| role ref | self | reference to the object |

Return Type: (role ref) Set
value of the field

RPC name: `get_by_uuid`

Overview:

Get a reference to the role instance with the specified UUID.

Signature:

```
(role ref) get_by_uuid (session_id s, string uuid)
```

Arguments:

| type | name | description |
|--------|------|--------------------------|
| string | uuid | UUID of object to return |

Return Type: role ref
reference to the object

RPC name: `get_record`

Overview:

Get a record containing the current state of the given role.

Signature:

```
(role record) get_record (session_id s, role ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| role ref | self | reference to the object |

Return Type: role record
all fields from the object

RPC name: `get_by_name_label`

Overview:

Get all the role instances with the given label.

Signature:

```
((role ref) Set) get_by_name_label (session_id s, string label)
```

Arguments:

| type | name | description |
|--------|-------|---------------------------|
| string | label | label of object to return |

Return Type: (role ref) Set

references to objects with matching names

2.8 Class: task

2.8.1 Fields for class: task

| | | | |
|-------------------------|--|--|--|
| Name | task | | |
| Description | <i>A long-running asynchronous task.</i> | | |
| Quals | Field | Type | Description |
| <i>RO_{run}</i> | uuid | string | Unique identifier/object reference |
| <i>RO_{run}</i> | name/label | string | a human-readable name |
| <i>RO_{run}</i> | name/description | string | a <code>notes</code> field containing human-readable description |
| <i>RO_{run}</i> | allowed_operations | (task_allowed_operations) Set | list of the operations allowed in this state. This list is advisory only and the server state may have changed by the time this field is read by a client. |
| <i>RO_{run}</i> | current_operations | (string \rightarrow task_allowed_operations) Map | links each of the running tasks using this object (by reference) to a <code>current_operation</code> enum which describes the nature of the task. |
| <i>RO_{run}</i> | created | datetime | Time task was created |
| <i>RO_{run}</i> | finished | datetime | Time task finished (i.e. succeeded or failed). If task-status is pending, then the value of this field has no meaning |
| <i>RO_{run}</i> | status | task_status_type | current status of the task |
| <i>RO_{run}</i> | session | session ref | the session that created the task |
| <i>RO_{run}</i> | resident_on | host ref | the host on which the task is running |
| <i>RO_{run}</i> | progress | float | if the task is still pending, this field contains the estimated fraction complete (0.-1.). If task has completed (successfully or unsuccessfully) this should be 1. |
| <i>RO_{run}</i> | externalpid | int | If the task has spawned a program, the field record the PID of the process that the task is waiting on. (-1 if no waiting completion of an external program) |
| <i>RO_{run}</i> | stunnelpid | int | If the task has been forwarded, this field records the pid of the stunnel process spawned to manage the forwarding connection |
| <i>RO_{run}</i> | forwarded | bool | True if this task has been forwarded to a slave |
| <i>RO_{run}</i> | forwarded_to | host ref | The host to which the task has been forwarded |
| <i>RO_{run}</i> | type | string | if the task has completed successfully, this field contains the type of the encoded result (i.e. name of the class whose reference is in the result field). Undefined otherwise. |
| <i>RO_{run}</i> | result | string | if the task has completed successfully, this field contains the result value (either Void or an object reference). Undefined otherwise. |

| | | | |
|------------|---------------------------|-----------------------------------|---|
| RO_{run} | <code>error_info</code> | string Set | if the task has failed, this field contains the set of associated error strings. Undefined otherwise. |
| RW | <code>other_config</code> | (string \rightarrow string) Map | additional configuration |
| RO_{run} | <code>subtask_of</code> | task ref | Ref pointing to the task this is a subtask of. |
| RO_{run} | <code>subtasks</code> | (task ref) Set | List pointing to all the subtasks. |

2.8.2 RPCs associated with class: task

RPC name: create

Overview:

Create a new task object which must be manually destroyed.

Signature:

```
(task ref) create (session_id s, string label, string description)
```

Arguments:

| type | name | description |
|--------|-------------|-------------------------------------|
| string | label | short label for the new task |
| string | description | longer description for the new task |

Return Type: task ref

The reference of the created task object

RPC name: destroy

Overview:

Destroy the task object.

Signature:

```
void destroy (session_id s, task ref self)
```

Arguments:

| type | name | description |
|----------|------|------------------------------|
| task ref | self | Reference to the task object |

Return Type: void

RPC name: cancel

Overview:

Request that a task be cancelled. Note that a task may fail to be cancelled and may complete or fail normally and note that, even when a task does cancel, it might take an arbitrary amount of time.

Signature:

```
void cancel (session_id s, task ref task)
```

Arguments:

| type | name | description |
|----------|------|-------------|
| task ref | task | The task |

Return Type: void**Possible Error Codes:** OPERATION_NOT_ALLOWED**RPC name:** get_all**Overview:**

Return a list of all the tasks known to the system.

Signature:

```
((task ref) Set) get_all (session_id s)
```

Return Type: (task ref) Set
 references to all objects

RPC name: get_all_records**Overview:**

Return a map of task references to task records for all tasks known to the system.

Signature:

```
((task ref -> task record) Map) get_all_records (session_id s)
```

Return Type: (task ref → task record) Map
 records of all objects

RPC name: get_uuid**Overview:**

Get the uuid field of the given task.

Signature:

```
string get_uuid (session_id s, task ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| task ref | self | reference to the object |

Return Type: string
 value of the field

RPC name: `get_name_label`

Overview:

Get the name/label field of the given task.

Signature:

```
string get_name_label (session_id s, task ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| task ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `get_name_description`

Overview:

Get the name/description field of the given task.

Signature:

```
string get_name_description (session_id s, task ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| task ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `get_allowed_operations`

Overview:

Get the allowed_operations field of the given task.

Signature:

```
((task_allowed_operations) Set) get_allowed_operations (session_id s, task ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| task ref | self | reference to the object |

Return Type: (task_allowed_operations) Set

value of the field

RPC name: `get_current_operations`

Overview:

Get the `current_operations` field of the given task.

Signature:

```
((string -> task_allowed_operations) Map) get_current_operations (session_id s, task ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| task ref | self | reference to the object |

Return Type: `(string → task_allowed_operations) Map`
value of the field

RPC name: `get_created`

Overview:

Get the `created` field of the given task.

Signature:

```
datetime get_created (session_id s, task ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| task ref | self | reference to the object |

Return Type: `datetime`
value of the field

RPC name: `get_finished`

Overview:

Get the `finished` field of the given task.

Signature:

```
datetime get_finished (session_id s, task ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| task ref | self | reference to the object |

Return Type: `datetime`
value of the field

RPC name: `get_status`

Overview:

Get the status field of the given task.

Signature:

```
(task_status_type) get_status (session_id s, task ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| task ref | self | reference to the object |

Return Type: `task_status_type`

value of the field

RPC name: `get_resident_on`

Overview:

Get the resident_on field of the given task.

Signature:

```
(host ref) get_resident_on (session_id s, task ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| task ref | self | reference to the object |

Return Type: `host ref`

value of the field

RPC name: `get_progress`

Overview:

Get the progress field of the given task.

Signature:

```
float get_progress (session_id s, task ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| task ref | self | reference to the object |

Return Type: `float`

value of the field

RPC name: `get_type`

Overview:

Get the type field of the given task.

Signature:

```
string get_type (session_id s, task ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| task ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `get_result`

Overview:

Get the result field of the given task.

Signature:

```
string get_result (session_id s, task ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| task ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `get_error_info`

Overview:

Get the error_info field of the given task.

Signature:

```
(string Set) get_error_info (session_id s, task ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| task ref | self | reference to the object |

Return Type: string Set

value of the field

RPC name: `get_other_config`**Overview:**

Get the `other_config` field of the given task.

Signature:

```
((string -> string) Map) get_other_config (session_id s, task ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| task ref | self | reference to the object |

Return Type: `(string → string) Map`
value of the field

RPC name: `set_other_config`**Overview:**

Set the `other_config` field of the given task.

Signature:

```
void set_other_config (session_id s, task ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|------------------------------------|-------|-------------------------|
| task ref | self | reference to the object |
| <code>(string → string) Map</code> | value | New value to set |

Return Type: `void`

RPC name: `add_to_other_config`**Overview:**

Add the given key-value pair to the `other_config` field of the given task.

Signature:

```
void add_to_other_config (session_id s, task ref self, string key, string value)
```

Arguments:

| type | name | description |
|----------|-------|-------------------------|
| task ref | self | reference to the object |
| string | key | Key to add |
| string | value | Value to add |

Return Type: `void`

RPC name: `remove_from_other_config`**Overview:**

Remove the given key and its corresponding value from the `other_config` field of the given task. If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_other_config (session_id s, task ref self, string key)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| task ref | self | reference to the object |
| string | key | Key to remove |

Return Type: void

RPC name: `get_subtask_of`**Overview:**

Get the `subtask_of` field of the given task.

Signature:

```
(task ref) get_subtask_of (session_id s, task ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| task ref | self | reference to the object |

Return Type: task ref
value of the field

RPC name: `get_subtasks`**Overview:**

Get the `subtasks` field of the given task.

Signature:

```
((task ref) Set) get_subtasks (session_id s, task ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| task ref | self | reference to the object |

Return Type: (task ref) Set
value of the field

RPC name: `get_by_uuid`

Overview:

Get a reference to the task instance with the specified UUID.

Signature:

```
(task ref) get_by_uuid (session_id s, string uuid)
```

Arguments:

| type | name | description |
|--------|------|--------------------------|
| string | uuid | UUID of object to return |

Return Type: `task ref`

reference to the object

RPC name: `get_record`

Overview:

Get a record containing the current state of the given task.

Signature:

```
(task record) get_record (session_id s, task ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| task ref | self | reference to the object |

Return Type: `task record`

all fields from the object

RPC name: `get_by_name_label`

Overview:

Get all the task instances with the given label.

Signature:

```
((task ref) Set) get_by_name_label (session_id s, string label)
```

Arguments:

| type | name | description |
|--------|-------|---------------------------|
| string | label | label of object to return |

Return Type: `(task ref) Set`

references to objects with matching names

2.9 Class: event

2.9.1 Fields for class: event

| | | | |
|-------------|--|-----------------|---|
| Name | event | | |
| Description | <i>Asynchronous event registration and handling.</i> | | |
| Quals | Field | Type | Description |
| RO_{ins} | id | int | An ID, monotonically increasing, and local to the current session |
| RO_{ins} | timestamp | datetime | The time at which the event occurred |
| RO_{ins} | class | string | The name of the class of the object that changed |
| RO_{ins} | operation | event_operation | The operation that was performed |
| RO_{ins} | ref | string | A reference to the object that changed |
| RO_{ins} | obj_uuid | string | The uuid of the object that changed |

2.9.2 RPCs associated with class: event

RPC name: register

Overview:

Registers this session with the event system. Specifying the empty list will register for all classes.

Signature:

```
void register (session_id s, string Set classes)
```

Arguments:

| type | name | description |
|------------|---------|---|
| string Set | classes | register for events for the indicated classes |

Return Type: void

RPC name: unregister

Overview:

Unregisters this session with the event system.

Signature:

```
void unregister (session_id s, string Set classes)
```

Arguments:

| type | name | description |
|------------|---------|--|
| string Set | classes | remove this session's registration for the indicated classes |

Return Type: void

RPC name: next

Overview:

Blocking call which returns a (possibly empty) batch of events.

Signature:

```
((event record) Set) next (session_id s)
```

Return Type: (event record) Set

the batch of events

Possible Error Codes: SESSION_NOT_REGISTERED, EVENTS_LOST

RPC name: get_current_id

Overview:

Return the ID of the next event to be generated by the system.

Signature:

```
int get_current_id (session_id s)
```

Return Type: int

the event ID

2.10 Class: pool

2.10.1 Fields for class: pool

| Name | pool | | |
|-------------------------|---|-------------------------|---|
| Description | <i>Pool-wide information.</i> | | |
| Quals | Field | Type | Description |
| <i>RO_{run}</i> | <code>uuid</code> | string | Unique identifier/object reference |
| <i>RW</i> | <code>name_label</code> | string | Short name |
| <i>RW</i> | <code>name_description</code> | string | Description |
| <i>RO_{run}</i> | <code>master</code> | host ref | The host that is pool master |
| <i>RW</i> | <code>default_SR</code> | SR ref | Default SR for VDIs |
| <i>RW</i> | <code>suspend_image_SR</code> | SR ref | The SR in which VDIs for suspend images are created |
| <i>RW</i> | <code>crash_dump_SR</code> | SR ref | The SR in which VDIs for crash dumps are created |
| <i>RW</i> | <code>other_config</code> | (string → string) Map | additional configuration |
| <i>RO_{run}</i> | <code>ha_enabled</code> | bool | true if HA is enabled on the pool, false otherwise |
| <i>RO_{run}</i> | <code>ha_configuration</code> | (string → string) Map | The current HA configuration |
| <i>RO_{run}</i> | <code>ha_statefiles</code> | string Set | HA statefile VDIs in use |
| <i>RO_{run}</i> | <code>ha_host_failures_to_tolerate</code> | int | Number of host failures to tolerate before the Pool is declared to be over-committed |
| <i>RO_{run}</i> | <code>ha_plan_exists_for</code> | int | Number of future host failures we have managed to find a plan for. Once this reaches zero any future host failures will cause the failure of protected VMs. |
| <i>RW</i> | <code>ha_allow_overcommit</code> | bool | If set to false then operations which would cause the Pool to become over-committed will be blocked. |
| <i>RO_{run}</i> | <code>ha_overcommitted</code> | bool | True if the Pool is considered to be overcommitted i.e. if there exist insufficient physical resources to tolerate the configured number of host failures |
| <i>RO_{run}</i> | <code>blobs</code> | (string → blob ref) Map | Binary blobs associated with this pool |
| <i>RW</i> | <code>tags</code> | string Set | user-specified tags for categorization purposes |
| <i>RW</i> | <code>gui_config</code> | (string → string) Map | gui-specific configuration for pool |
| <i>RO_{run}</i> | <code>wlb_url</code> | string | Url for the configured workload balancing host |
| <i>RO_{run}</i> | <code>wlb_username</code> | string | Username for accessing the workload balancing host |
| <i>RO_{run}</i> | <code>wlb_password</code> | secret ref | Password for accessing the workload balancing host |
| <i>RW</i> | <code>wlb_enabled</code> | bool | true if workload balancing is enabled on the pool, false otherwise |
| <i>RW</i> | <code>wlb_verify_cert</code> | bool | true if communication with the WLB server should enforce SSL certificate verification. |

| | | | |
|-------------------------|--------------------|-----------------------------------|--|
| <i>RO_{run}</i> | redo_log_enabled | bool | true a redo-log is to be used other than when HA is enabled, false otherwise |
| <i>RO_{run}</i> | redo_log_vdi | VDI ref | indicates the VDI to use for the redo-log other than when HA is enabled |
| <i>RO_{run}</i> | vswitch_controller | string | address of the vswitch controller |
| <i>RO_{run}</i> | restrictions | (string \rightarrow string) Map | Pool-wide restrictions currently in effect |

2.10.2 RPCs associated with class: pool

RPC name: join

Overview:

Instruct host to join a new pool.

Signature:

```
void join (session_id s, string master_address, string master_username, string master_password)
```

Arguments:

| type | name | description |
|--------|-----------------|--|
| string | master_address | The hostname of the master of the pool to join |
| string | master_username | The username of the master (for initial authentication) |
| string | master_password | The password for the master (for initial authentication) |

Return Type: void

Possible Error Codes: JOINING_HOST_CANNOT_CONTAIN_SHARED_SRS

RPC name: join_force

Overview:

Instruct host to join a new pool.

Signature:

```
void join_force (session_id s, string master_address, string master_username, string master_password)
```

Arguments:

| type | name | description |
|--------|-----------------|--|
| string | master_address | The hostname of the master of the pool to join |
| string | master_username | The username of the master (for initial authentication) |
| string | master_password | The password for the master (for initial authentication) |

Return Type: void

RPC name: eject**Overview:**

Instruct a pool master to eject a host from the pool.

Signature:

```
void eject (session_id s, host ref host)
```

Arguments:

| type | name | description |
|----------|------|-------------------|
| host ref | host | The host to eject |

Return Type: void

RPC name: emergency_transition_to_master**Overview:**

Instruct host that's currently a slave to transition to being master.

Signature:

```
void emergency_transition_to_master (session_id s)
```

Return Type: void

RPC name: emergency_reset_master**Overview:**

Instruct a slave already in a pool that the master has changed.

Signature:

```
void emergency_reset_master (session_id s, string master_address)
```

Arguments:

| type | name | description |
|--------|----------------|----------------------------|
| string | master_address | The hostname of the master |

Return Type: void

RPC name: recover_slaves**Overview:**

Instruct a pool master, M, to try and contact its slaves and, if slaves are in emergency mode, reset their master address to M.

Signature:

```
((host ref) Set) recover_slaves (session_id s)
```

Return Type: (host ref) Set

list of hosts whose master address were successfully reset

RPC name: create_VLAN**Overview:**

Create PIFs, mapping a network to the same physical interface/VLAN on each host. This call is deprecated: use Pool.create_VLAN_from_PIF instead.

Signature:

```
((PIF ref) Set) create_VLAN (session_id s, string device, network ref network, int VLAN)
```

Arguments:

| type | name | description |
|-------------|---------|--|
| string | device | physical interface on which to create the VLAN interface |
| network ref | network | network to which this interface should be connected |
| int | VLAN | VLAN tag for the new interface |

Return Type: (PIF ref) Set

The references of the created PIF objects

Possible Error Codes: VLAN_TAG_INVALID

RPC name: create_VLAN_from_PIF**Overview:**

Create a pool-wide VLAN by taking the PIF.

Signature:

```
((PIF ref) Set) create_VLAN_from_PIF (session_id s, PIF ref pif, network ref network, int VLAN)
```

Arguments:

| type | name | description |
|-------------|---------|--|
| PIF ref | pif | physical interface on any particular host, that identifies the PIF on which to create the (pool-wide) VLAN interface |
| network ref | network | network to which this interface should be connected |
| int | VLAN | VLAN tag for the new interface |

Return Type: (PIF ref) Set

The references of the created PIF objects

Possible Error Codes: VLAN_TAG_INVALID

RPC name: enable_ha**Overview:**

Turn on High Availability mode.

Signature:

```
void enable_ha (session_id s, (SR ref) Set heartbeat_srs, (string -> string) Map configuration)
```

Arguments:

| type | name | description |
|-----------------------|---------------|---|
| (SR ref) Set | heartbeat_srs | Set of SRs to use for storage heartbeating. |
| (string → string) Map | configuration | Detailed HA configuration to apply |

Return Type: void**RPC name:** disable_ha**Overview:**

Turn off High Availability mode.

Signature:

```
void disable_ha (session_id s)
```

Return Type: void**RPC name:** sync_database**Overview:**

Forcibly synchronise the database now.

Signature:

```
void sync_database (session_id s)
```

Return Type: void**RPC name:** designate_new_master**Overview:**

Perform an orderly handover of the role of master to the referenced host.

Signature:

```
void designate_new_master (session_id s, host ref host)
```

Arguments:

| type | name | description |
|----------|------|---|
| host ref | host | The host who should become the new master |

Return Type: void**RPC name:** ha_prevent_restarts_for**Overview:**

When this call returns the VM restart logic will not run for the requested number of seconds. If the argument is zero then the restart thread is immediately unblocked.

Signature:

```
void ha_prevent_restarts_for (session_id s, int seconds)
```

Arguments:

| type | name | description |
|------|---------|---|
| int | seconds | The number of seconds to block the restart thread for |

Return Type: void

RPC name: ha_failover_plan_exists

Overview:

Returns true if a VM failover plan exists for up to 'n' host failures.

Signature:

```
bool ha_failover_plan_exists (session_id s, int n)
```

Arguments:

| type | name | description |
|------|------|---|
| int | n | The number of host failures to plan for |

Return Type: bool

true if a failover plan exists for the supplied number of host failures

RPC name: ha_compute_max_host_failures_to_tolerate

Overview:

Returns the maximum number of host failures we could tolerate before we would be unable to restart configured VMs.

Signature:

```
int ha_compute_max_host_failures_to_tolerate (session_id s)
```

Return Type: int

maximum value for ha_host_failures_to_tolerate given current configuration

RPC name: ha_compute_hypothetical_max_host_failures_to_tolerate

Overview:

Returns the maximum number of host failures we could tolerate before we would be unable to restart the provided VMs.

Signature:

```
int ha_compute_hypothetical_max_host_failures_to_tolerate (session_id s, (VM ref -> string) Map config)
```

Arguments:

| type | name | description |
|-----------------------|---------------|---|
| (VM ref → string) Map | configuration | Map of protected VM reference to restart priority |

Return Type: int

maximum value for `ha_host_failures_to_tolerate` given provided configuration

RPC name: `ha_compute_vm_failover_plan`**Overview:**

Return a VM failover plan assuming a given subset of hosts fail.

Signature:

```
((VM ref -> (string -> string) Map) Map) ha_compute_vm_failover_plan (session_id s, (host ref) Set fail)
```

Arguments:

| type | name | description |
|----------------|---------------------------|--|
| (host ref) Set | <code>failed_hosts</code> | The set of hosts to assume have failed |
| (VM ref) Set | <code>failed_vms</code> | The set of VMs to restart |

Return Type: `(VM ref → (string → string) Map) Map`

VM failover plan: a map of VM to host to restart the host on

RPC name: `set_ha_host_failures_to_tolerate`**Overview:**

Set the maximum number of host failures to consider in the HA VM restart planner.

Signature:

```
void set_ha_host_failures_to_tolerate (session_id s, pool ref self, int value)
```

Arguments:

| type | name | description |
|----------|--------------------|---|
| pool ref | <code>self</code> | The pool |
| int | <code>value</code> | New number of host failures to consider |

Return Type: void

RPC name: `create_new_blob`**Overview:**

Create a placeholder for a named binary blob of data that is associated with this pool.

Signature:

```
(blob ref) create_new_blob (session_id s, pool ref pool, string name, string mime_type)
```

Arguments:

| type | name | description |
|----------|------------------------|--|
| pool ref | <code>pool</code> | The pool |
| string | <code>name</code> | The name associated with the blob |
| string | <code>mime_type</code> | The mime type for the data. Empty string translates to <code>application/octet-stream</code> |

Return Type: blob ref

The reference of the blob, needed for populating its data

RPC name: enable_external_auth**Overview:**

This call enables external authentication on all the hosts of the pool.

Signature:

```
void enable_external_auth (session_id s, pool ref pool, (string -> string) Map config, string service_
```

Arguments:

| type | name | description |
|-----------------------------------|--------------|---|
| pool ref | pool | The pool whose external authentication should be enabled |
| (string \rightarrow string) Map | config | A list of key-values containing the configuration data |
| string | service_name | The name of the service |
| string | auth_type | The type of authentication (e.g. AD for Active Directory) |

Return Type: void

RPC name: disable_external_auth**Overview:**

This call disables external authentication on all the hosts of the pool.

Signature:

```
void disable_external_auth (session_id s, pool ref pool, (string -> string) Map config)
```

Arguments:

| type | name | description |
|-----------------------------------|--------|---|
| pool ref | pool | The pool whose external authentication should be disabled |
| (string \rightarrow string) Map | config | Optional parameters as a list of key-values containing the configuration data |

Return Type: void

RPC name: detect_nonhomogeneous_external_auth**Overview:**

This call asynchronously detects if the external authentication configuration in any slave is different from that in the master and raises appropriate alerts.

Signature:

```
void detect_nonhomogeneous_external_auth (session_id s, pool ref pool)
```

Arguments:

| type | name | description |
|----------|------|--|
| pool ref | pool | The pool where to detect non-homogeneous external authentication configuration |

Return Type: void**RPC name:** initialize_wlb**Overview:**

Initializes workload balancing monitoring on this pool with the specified wlb server.

Signature:

```
void initialize_wlb (session_id s, string wlb_url, string wlb_username, string wlb_password, string xenserver_username, string xenserver_password)
```

Arguments:

| type | name | description |
|--------|--------------------|--|
| string | wlb_url | The ip address and port to use when accessing the wlb server |
| string | wlb_username | The username used to authenticate with the wlb server |
| string | wlb_password | The password used to authenticate with the wlb server |
| string | xenserver_username | The username used by the wlb server to authenticate with the xenserver |
| string | xenserver_password | The password used by the wlb server to authenticate with the xenserver |

Return Type: void**RPC name:** deconfigure_wlb**Overview:**

Permanently deconfigures workload balancing monitoring on this pool.

Signature:

```
void deconfigure_wlb (session_id s)
```

Return Type: void**RPC name:** send_wlb_configuration**Overview:**

Sets the pool optimization criteria for the workload balancing server.

Signature:

```
void send_wlb_configuration (session_id s, (string -> string) Map config)
```


Arguments:

| type | name | description |
|-----------------------|--------|--|
| (string → string) Map | config | The configuration to use in optimizing this pool |

Return Type: void

RPC name: retrieve_wlb_configuration**Overview:**

Retrieves the pool optimization criteria from the workload balancing server.

Signature:

```
((string -> string) Map) retrieve_wlb_configuration (session_id s)
```

Return Type: (string → string) Map

The configuration used in optimizing this pool

RPC name: retrieve_wlb_recommendations**Overview:**

Retrieves vm migrate recommendations for the pool from the workload balancing server.

Signature:

```
((VM ref -> string Set) Map) retrieve_wlb_recommendations (session_id s)
```

Return Type: (VM ref → string Set) Map

The list of vm migration recommendations

RPC name: send_test_post**Overview:**

Send the given body to the given host and port, using HTTPS, and print the response. This is used for debugging the SSL layer.

Signature:

```
string send_test_post (session_id s, string host, int port, string body)
```

Arguments:

| type | name | description |
|--------|------|-------------|
| string | host | |
| int | port | |
| string | body | |

Return Type: string

The response

RPC name: certificate_install**Overview:**

Install an SSL certificate pool-wide.

Signature:

```
void certificate_install (session_id s, string name, string cert)
```

Arguments:

| type | name | description |
|--------|------|--------------------------------|
| string | name | A name to give the certificate |
| string | cert | The certificate |

Return Type: void

RPC name: certificate_uninstall**Overview:**

Remove an SSL certificate.

Signature:

```
void certificate_uninstall (session_id s, string name)
```

Arguments:

| type | name | description |
|--------|------|----------------------|
| string | name | The certificate name |

Return Type: void

RPC name: certificate_list**Overview:**

List all installed SSL certificates.

Signature:

```
(string Set) certificate_list (session_id s)
```

Return Type: string Set

All installed certificates

RPC name: crl_install**Overview:**

Install an SSL certificate revocation list, pool-wide.

Signature:

```
void crl_install (session_id s, string name, string cert)
```

Arguments:

| type | name | description |
|--------|------|------------------------|
| string | name | A name to give the CRL |
| string | cert | The CRL |

Return Type: void**RPC name:** `crl_uninstall`**Overview:**

Remove an SSL certificate revocation list.

Signature:

```
void crl_uninstall (session_id s, string name)
```

Arguments:

| type | name | description |
|--------|------|--------------|
| string | name | The CRL name |

Return Type: void**RPC name:** `crl_list`**Overview:**

List all installed SSL certificate revocation lists.

Signature:

```
(string Set) crl_list (session_id s)
```

Return Type: string Set

All installed CRLs

RPC name: `certificate_sync`**Overview:**

Sync SSL certificates from master to slaves.

Signature:

```
void certificate_sync (session_id s)
```

Return Type: void

RPC name: enable_redo_log

Overview:

Enable the redo log on the given SR and start using it, unless HA is enabled.

Signature:

```
void enable_redo_log (session_id s, SR ref sr)
```

Arguments:

| type | name | description |
|--------|------|--------------------------|
| SR ref | sr | SR to hold the redo log. |

Return Type: void

RPC name: disable_redo_log

Overview:

Disable the redo log if in use, unless HA is enabled.

Signature:

```
void disable_redo_log (session_id s)
```

Return Type: void

RPC name: set_vswitch_controller

Overview:

Set the IP address of the vswitch controller.

Signature:

```
void set_vswitch_controller (session_id s, string address)
```

Arguments:

| type | name | description |
|--------|---------|---------------------------------------|
| string | address | IP address of the vswitch controller. |

Return Type: void

RPC name: test_archive_target

Overview:

This call tests if a location is valid.

Signature:

```
string test_archive_target (session_id s, pool ref self, (string -> string) Map config)
```

Arguments:

| type | name | description |
|-----------------------|--------|----------------------------------|
| pool ref | self | Reference to the pool |
| (string → string) Map | config | Location config settings to test |

Return Type: string

An XMLRPC result

RPC name: enable_local_storage_caching

Overview:

This call attempts to enable pool-wide local storage caching.

Signature:

```
void enable_local_storage_caching (session_id s, pool ref self)
```

Arguments:

| type | name | description |
|----------|------|-----------------------|
| pool ref | self | Reference to the pool |

Return Type: void

RPC name: disable_local_storage_caching

Overview:

This call disables pool-wide local storage caching.

Signature:

```
void disable_local_storage_caching (session_id s, pool ref self)
```

Arguments:

| type | name | description |
|----------|------|-----------------------|
| pool ref | self | Reference to the pool |

Return Type: void

RPC name: get_all

Overview:

Return a list of all the pools known to the system.

Signature:

```
((pool ref) Set) get_all (session_id s)
```

Return Type: (pool ref) Set

references to all objects

RPC name: `get_all_records`

Overview:

Return a map of pool references to pool records for all pools known to the system.

Signature:

```
((pool ref -> pool record) Map) get_all_records (session_id s)
```

Return Type: `(pool ref → pool record) Map`
records of all objects

RPC name: `get_uuid`

Overview:

Get the uuid field of the given pool.

Signature:

```
string get_uuid (session_id s, pool ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| pool ref | self | reference to the object |

Return Type: `string`
value of the field

RPC name: `get_name_label`

Overview:

Get the name_label field of the given pool.

Signature:

```
string get_name_label (session_id s, pool ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| pool ref | self | reference to the object |

Return Type: `string`
value of the field

RPC name: `set_name_label`

Overview:

Set the name_label field of the given pool.

Signature:

```
void set_name_label (session_id s, pool ref self, string value)
```

Arguments:

| type | name | description |
|----------|-------|-------------------------|
| pool ref | self | reference to the object |
| string | value | New value to set |

Return Type: void**RPC name:** get_name_description**Overview:**

Get the name_description field of the given pool.

Signature:

```
string get_name_description (session_id s, pool ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| pool ref | self | reference to the object |

Return Type: string

value of the field

RPC name: set_name_description**Overview:**

Set the name_description field of the given pool.

Signature:

```
void set_name_description (session_id s, pool ref self, string value)
```

Arguments:

| type | name | description |
|----------|-------|-------------------------|
| pool ref | self | reference to the object |
| string | value | New value to set |

Return Type: void**RPC name:** get_master**Overview:**

Get the master field of the given pool.

Signature:

```
(host ref) get_master (session_id s, pool ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| pool ref | self | reference to the object |

Return Type: host ref
value of the field

RPC name: get_default_SR

Overview:

Get the default_SR field of the given pool.

Signature:

```
(SR ref) get_default_SR (session_id s, pool ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| pool ref | self | reference to the object |

Return Type: SR ref
value of the field

RPC name: set_default_SR

Overview:

Set the default_SR field of the given pool.

Signature:

```
void set_default_SR (session_id s, pool ref self, SR ref value)
```

Arguments:

| type | name | description |
|----------|-------|-------------------------|
| pool ref | self | reference to the object |
| SR ref | value | New value to set |

Return Type: void

RPC name: get_suspend_image_SR

Overview:

Get the suspend_image_SR field of the given pool.

Signature:

```
(SR ref) get_suspend_image_SR (session_id s, pool ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| pool ref | self | reference to the object |

Return Type: SR ref
value of the field

RPC name: `set_suspend_image_SR`

Overview:

Set the `suspend_image_SR` field of the given pool.

Signature:

```
void set_suspend_image_SR (session_id s, pool ref self, SR ref value)
```

Arguments:

| type | name | description |
|----------|-------|-------------------------|
| pool ref | self | reference to the object |
| SR ref | value | New value to set |

Return Type: void

RPC name: `get_crash_dump_SR`

Overview:

Get the `crash_dump_SR` field of the given pool.

Signature:

```
(SR ref) get_crash_dump_SR (session_id s, pool ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| pool ref | self | reference to the object |

Return Type: SR ref
value of the field

RPC name: `set_crash_dump_SR`

Overview:

Set the `crash_dump_SR` field of the given pool.

Signature:

```
void set_crash_dump_SR (session_id s, pool ref self, SR ref value)
```

Arguments:

| type | name | description |
|----------|-------|-------------------------|
| pool ref | self | reference to the object |
| SR ref | value | New value to set |

Return Type: void

RPC name: `get_other_config`**Overview:**

Get the `other_config` field of the given pool.

Signature:

```
((string -> string) Map) get_other_config (session_id s, pool ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| pool ref | self | reference to the object |

Return Type: `(string → string) Map`
value of the field

RPC name: `set_other_config`**Overview:**

Set the `other_config` field of the given pool.

Signature:

```
void set_other_config (session_id s, pool ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|------------------------------------|-------|-------------------------|
| pool ref | self | reference to the object |
| <code>(string → string) Map</code> | value | New value to set |

Return Type: `void`

RPC name: `add_to_other_config`**Overview:**

Add the given key-value pair to the `other_config` field of the given pool.

Signature:

```
void add_to_other_config (session_id s, pool ref self, string key, string value)
```

Arguments:

| type | name | description |
|----------|-------|-------------------------|
| pool ref | self | reference to the object |
| string | key | Key to add |
| string | value | Value to add |

Return Type: `void`

RPC name: remove_from_other_config**Overview:**

Remove the given key and its corresponding value from the other_config field of the given pool. If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_other_config (session_id s, pool ref self, string key)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| pool ref | self | reference to the object |
| string | key | Key to remove |

Return Type: void

RPC name: get_ha_enabled**Overview:**

Get the ha_enabled field of the given pool.

Signature:

```
bool get_ha_enabled (session_id s, pool ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| pool ref | self | reference to the object |

Return Type: bool
value of the field

RPC name: get_ha_configuration**Overview:**

Get the ha_configuration field of the given pool.

Signature:

```
((string -> string) Map) get_ha_configuration (session_id s, pool ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| pool ref | self | reference to the object |

Return Type: (string → string) Map
value of the field

RPC name: `get_ha_statefiles`

Overview:

Get the `ha_statefiles` field of the given pool.

Signature:

```
(string Set) get_ha_statefiles (session_id s, pool ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| pool ref | self | reference to the object |

Return Type: `string Set`

value of the field

RPC name: `get_ha_host_failures_to_tolerate`

Overview:

Get the `ha_host_failures_to_tolerate` field of the given pool.

Signature:

```
int get_ha_host_failures_to_tolerate (session_id s, pool ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| pool ref | self | reference to the object |

Return Type: `int`

value of the field

RPC name: `get_ha_plan_exists_for`

Overview:

Get the `ha_plan_exists_for` field of the given pool.

Signature:

```
int get_ha_plan_exists_for (session_id s, pool ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| pool ref | self | reference to the object |

Return Type: `int`

value of the field

RPC name: `get_ha_allow_overcommit`

Overview:

Get the `ha_allow_overcommit` field of the given pool.

Signature:

```
bool get_ha_allow_overcommit (session_id s, pool ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| pool ref | self | reference to the object |

Return Type: `bool`

value of the field

RPC name: `set_ha_allow_overcommit`

Overview:

Set the `ha_allow_overcommit` field of the given pool.

Signature:

```
void set_ha_allow_overcommit (session_id s, pool ref self, bool value)
```

Arguments:

| type | name | description |
|----------|-------|-------------------------|
| pool ref | self | reference to the object |
| bool | value | New value to set |

Return Type: `void`

RPC name: `get_ha_overcommitted`

Overview:

Get the `ha_overcommitted` field of the given pool.

Signature:

```
bool get_ha_overcommitted (session_id s, pool ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| pool ref | self | reference to the object |

Return Type: `bool`

value of the field

RPC name: `get_blobs`

Overview:

Get the blobs field of the given pool.

Signature:

```
((string -> blob ref) Map) get_blobs (session_id s, pool ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| pool ref | self | reference to the object |

Return Type: `(string → blob ref) Map`
value of the field

RPC name: `get_tags`

Overview:

Get the tags field of the given pool.

Signature:

```
(string Set) get_tags (session_id s, pool ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| pool ref | self | reference to the object |

Return Type: `string Set`
value of the field

RPC name: `set_tags`

Overview:

Set the tags field of the given pool.

Signature:

```
void set_tags (session_id s, pool ref self, string Set value)
```

Arguments:

| type | name | description |
|------------|-------|-------------------------|
| pool ref | self | reference to the object |
| string Set | value | New value to set |

Return Type: `void`

RPC name: add_tags**Overview:**

Add the given value to the tags field of the given pool. If the value is already in that Set, then do nothing.

Signature:

```
void add_tags (session_id s, pool ref self, string value)
```

Arguments:

| type | name | description |
|----------|-------|-------------------------|
| pool ref | self | reference to the object |
| string | value | New value to add |

Return Type: void

RPC name: remove_tags**Overview:**

Remove the given value from the tags field of the given pool. If the value is not in that Set, then do nothing.

Signature:

```
void remove_tags (session_id s, pool ref self, string value)
```

Arguments:

| type | name | description |
|----------|-------|-------------------------|
| pool ref | self | reference to the object |
| string | value | Value to remove |

Return Type: void

RPC name: get_gui_config**Overview:**

Get the gui_config field of the given pool.

Signature:

```
((string -> string) Map) get_gui_config (session_id s, pool ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| pool ref | self | reference to the object |

Return Type: (string → string) Map
value of the field

RPC name: `set_gui_config`

Overview:

Set the `gui_config` field of the given pool.

Signature:

```
void set_gui_config (session_id s, pool ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|-----------------------|-------|-------------------------|
| pool ref | self | reference to the object |
| (string → string) Map | value | New value to set |

Return Type: void

RPC name: `add_to_gui_config`

Overview:

Add the given key-value pair to the `gui_config` field of the given pool.

Signature:

```
void add_to_gui_config (session_id s, pool ref self, string key, string value)
```

Arguments:

| type | name | description |
|----------|-------|-------------------------|
| pool ref | self | reference to the object |
| string | key | Key to add |
| string | value | Value to add |

Return Type: void

RPC name: `remove_from_gui_config`

Overview:

Remove the given key and its corresponding value from the `gui_config` field of the given pool. If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_gui_config (session_id s, pool ref self, string key)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| pool ref | self | reference to the object |
| string | key | Key to remove |

Return Type: void

RPC name: `get_wlb_url`

Overview:

Get the `wlb_url` field of the given pool.

Signature:

```
string get_wlb_url (session_id s, pool ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| pool ref | self | reference to the object |

Return Type: `string`

value of the field

RPC name: `get_wlb_username`

Overview:

Get the `wlb_username` field of the given pool.

Signature:

```
string get_wlb_username (session_id s, pool ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| pool ref | self | reference to the object |

Return Type: `string`

value of the field

RPC name: `get_wlb_enabled`

Overview:

Get the `wlb_enabled` field of the given pool.

Signature:

```
bool get_wlb_enabled (session_id s, pool ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| pool ref | self | reference to the object |

Return Type: `bool`

value of the field

RPC name: `set_wlb_enabled`

Overview:

Set the `wlb_enabled` field of the given pool.

Signature:

```
void set_wlb_enabled (session_id s, pool ref self, bool value)
```

Arguments:

| type | name | description |
|----------|-------|-------------------------|
| pool ref | self | reference to the object |
| bool | value | New value to set |

Return Type: `void`

RPC name: `get_wlb_verify_cert`

Overview:

Get the `wlb_verify_cert` field of the given pool.

Signature:

```
bool get_wlb_verify_cert (session_id s, pool ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| pool ref | self | reference to the object |

Return Type: `bool`

value of the field

RPC name: `set_wlb_verify_cert`

Overview:

Set the `wlb_verify_cert` field of the given pool.

Signature:

```
void set_wlb_verify_cert (session_id s, pool ref self, bool value)
```

Arguments:

| type | name | description |
|----------|-------|-------------------------|
| pool ref | self | reference to the object |
| bool | value | New value to set |

Return Type: `void`

RPC name: `get_redo_log_enabled`

Overview:

Get the `redo_log_enabled` field of the given pool.

Signature:

```
bool get_redo_log_enabled (session_id s, pool ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| pool ref | self | reference to the object |

Return Type: `bool`

value of the field

RPC name: `get_redo_log_vdi`

Overview:

Get the `redo_log_vdi` field of the given pool.

Signature:

```
(VDI ref) get_redo_log_vdi (session_id s, pool ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| pool ref | self | reference to the object |

Return Type: `VDI ref`

value of the field

RPC name: `get_vswitch_controller`

Overview:

Get the `vswitch_controller` field of the given pool.

Signature:

```
string get_vswitch_controller (session_id s, pool ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| pool ref | self | reference to the object |

Return Type: `string`

value of the field

RPC name: `get_restrictions`

Overview:

Get the restrictions field of the given pool.

Signature:

```
((string -> string) Map) get_restrictions (session_id s, pool ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| pool ref | self | reference to the object |

Return Type: `(string → string) Map`
value of the field

RPC name: `get_by_uuid`

Overview:

Get a reference to the pool instance with the specified UUID.

Signature:

```
(pool ref) get_by_uuid (session_id s, string uuid)
```

Arguments:

| type | name | description |
|--------|------|--------------------------|
| string | uuid | UUID of object to return |

Return Type: `pool ref`
reference to the object

RPC name: `get_record`

Overview:

Get a record containing the current state of the given pool.

Signature:

```
(pool record) get_record (session_id s, pool ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| pool ref | self | reference to the object |

Return Type: `pool record`
all fields from the object

2.11 Class: pool_patch

2.11.1 Fields for class: pool_patch

| | | | |
|-------------------------|---------------------------|----------------------------|--|
| Name | pool_patch | | |
| Description | <i>Pool-wide patches.</i> | | |
| Quals | Field | Type | Description |
| <i>RO_{run}</i> | uuid | string | Unique identifier/object reference |
| <i>RO_{ins}</i> | name/label | string | a human-readable name |
| <i>RO_{ins}</i> | name/description | string | a notes field containg human-readable description |
| <i>RO_{ins}</i> | version | string | Patch version number |
| <i>RO_{run}</i> | filename | string | Filename of the patch |
| <i>RO_{run}</i> | size | int | Size of the patch |
| <i>RO_{run}</i> | pool_applied | bool | This patch should be applied across the entire pool |
| <i>RO_{run}</i> | host_patches | (host_patch ref) Set | This hosts this patch is applied to. |
| <i>RO_{run}</i> | after_apply_guidance | (after_apply_guidance) Set | What the client should do after this patch has been applied. |
| <i>RW</i> | other_config | (string → string) Map | additional configuration |

2.11.2 RPCs associated with class: pool_patch

RPC name: apply

Overview:

Apply the selected patch to a host and return its output.

Signature:

```
string apply (session_id s, pool_patch ref self, host ref host)
```

Arguments:

| type | name | description |
|----------------|------|---------------------------------|
| pool_patch ref | self | The patch to apply |
| host ref | host | The host to apply the patch too |

Return Type: string

the output of the patch application process

RPC name: pool_apply

Overview:

Apply the selected patch to all hosts in the pool and return a map of host_ref -> patch output.

Signature:

```
void pool_apply (session_id s, pool_patch ref self)
```

Arguments:

| type | name | description |
|----------------|------|--------------------|
| pool_patch ref | self | The patch to apply |

Return Type: void

RPC name: precheck**Overview:**

Execute the precheck stage of the selected patch on a host and return its output.

Signature:

```
string precheck (session_id s, pool_patch ref self, host ref host)
```

Arguments:

| type | name | description |
|----------------|------|---------------------------------------|
| pool_patch ref | self | The patch whose prechecks will be run |
| host ref | host | The host to run the prechecks on |

Return Type: string

the output of the patch prechecks

RPC name: clean**Overview:**

Removes the patch's files from all hosts in the pool, but does not remove the database entries.

Signature:

```
void clean (session_id s, pool_patch ref self)
```

Arguments:

| type | name | description |
|----------------|------|-----------------------|
| pool_patch ref | self | The patch to clean up |

Return Type: void**RPC name:** destroy**Overview:**

Removes the patch's files from all hosts in the pool, and removes the database entries. Only works on unapplied patches.

Signature:

```
void destroy (session_id s, pool_patch ref self)
```

Arguments:

| type | name | description |
|----------------|------|----------------------|
| pool_patch ref | self | The patch to destroy |

Return Type: void

RPC name: `get_all`

Overview:

Return a list of all the `pool_patches` known to the system.

Signature:

```
((pool_patch ref) Set) get_all (session_id s)
```

Return Type: `(pool_patch ref) Set`

references to all objects

RPC name: `get_all_records`

Overview:

Return a map of `pool_patch` references to `pool_patch` records for all `pool_patches` known to the system.

Signature:

```
((pool_patch ref -> pool_patch record) Map) get_all_records (session_id s)
```

Return Type: `(pool_patch ref → pool_patch record) Map`

records of all objects

RPC name: `get_uuid`

Overview:

Get the `uuid` field of the given `pool_patch`.

Signature:

```
string get_uuid (session_id s, pool_patch ref self)
```

Arguments:

| type | name | description |
|-----------------------------|-------------------|-------------------------|
| <code>pool_patch ref</code> | <code>self</code> | reference to the object |

Return Type: `string`

value of the field

RPC name: `get_name_label`

Overview:

Get the `name/label` field of the given `pool_patch`.

Signature:

```
string get_name_label (session_id s, pool_patch ref self)
```

Arguments:

| type | name | description |
|-----------------------------|-------------------|-------------------------|
| <code>pool_patch ref</code> | <code>self</code> | reference to the object |

Return Type: string
value of the field

RPC name: get_name_description

Overview:

Get the name/description field of the given pool_patch.

Signature:

```
string get_name_description (session_id s, pool_patch ref self)
```

Arguments:

| type | name | description |
|----------------|------|-------------------------|
| pool_patch ref | self | reference to the object |

Return Type: string
value of the field

RPC name: get_version

Overview:

Get the version field of the given pool_patch.

Signature:

```
string get_version (session_id s, pool_patch ref self)
```

Arguments:

| type | name | description |
|----------------|------|-------------------------|
| pool_patch ref | self | reference to the object |

Return Type: string
value of the field

RPC name: get_size

Overview:

Get the size field of the given pool_patch.

Signature:

```
int get_size (session_id s, pool_patch ref self)
```

Arguments:

| type | name | description |
|----------------|------|-------------------------|
| pool_patch ref | self | reference to the object |

Return Type: int
value of the field

RPC name: `get_pool_applied`

Overview:

Get the `pool_applied` field of the given `pool_patch`.

Signature:

```
bool get_pool_applied (session_id s, pool_patch ref self)
```

Arguments:

| type | name | description |
|-----------------------------|-------------------|-------------------------|
| <code>pool_patch ref</code> | <code>self</code> | reference to the object |

Return Type: `bool`

value of the field

RPC name: `get_host_patches`

Overview:

Get the `host_patches` field of the given `pool_patch`.

Signature:

```
((host_patch ref) Set) get_host_patches (session_id s, pool_patch ref self)
```

Arguments:

| type | name | description |
|-----------------------------|-------------------|-------------------------|
| <code>pool_patch ref</code> | <code>self</code> | reference to the object |

Return Type: `((host_patch ref) Set)`

value of the field

RPC name: `get_after_apply_guidance`

Overview:

Get the `after_apply_guidance` field of the given `pool_patch`.

Signature:

```
((after_apply_guidance) Set) get_after_apply_guidance (session_id s, pool_patch ref self)
```

Arguments:

| type | name | description |
|-----------------------------|-------------------|-------------------------|
| <code>pool_patch ref</code> | <code>self</code> | reference to the object |

Return Type: `((after_apply_guidance) Set)`

value of the field

RPC name: `get_other_config`**Overview:**

Get the `other_config` field of the given `pool_patch`.

Signature:

```
((string -> string) Map) get_other_config (session_id s, pool_patch ref self)
```

Arguments:

| type | name | description |
|-----------------------------|-------------------|-------------------------|
| <code>pool_patch ref</code> | <code>self</code> | reference to the object |

Return Type: `(string → string) Map`
value of the field

RPC name: `set_other_config`**Overview:**

Set the `other_config` field of the given `pool_patch`.

Signature:

```
void set_other_config (session_id s, pool_patch ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|------------------------------------|--------------------|-------------------------|
| <code>pool_patch ref</code> | <code>self</code> | reference to the object |
| <code>(string → string) Map</code> | <code>value</code> | New value to set |

Return Type: `void`

RPC name: `add_to_other_config`**Overview:**

Add the given key-value pair to the `other_config` field of the given `pool_patch`.

Signature:

```
void add_to_other_config (session_id s, pool_patch ref self, string key, string value)
```

Arguments:

| type | name | description |
|-----------------------------|--------------------|-------------------------|
| <code>pool_patch ref</code> | <code>self</code> | reference to the object |
| <code>string</code> | <code>key</code> | Key to add |
| <code>string</code> | <code>value</code> | Value to add |

Return Type: `void`

RPC name: `remove_from_other_config`**Overview:**

Remove the given key and its corresponding value from the `other_config` field of the given `pool_patch`.
If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_other_config (session_id s, pool_patch ref self, string key)
```

Arguments:

| type | name | description |
|-----------------------------|-------------------|-------------------------|
| <code>pool_patch ref</code> | <code>self</code> | reference to the object |
| <code>string</code> | <code>key</code> | Key to remove |

Return Type: `void`

RPC name: `get_by_uuid`**Overview:**

Get a reference to the `pool_patch` instance with the specified UUID.

Signature:

```
(pool_patch ref) get_by_uuid (session_id s, string uuid)
```

Arguments:

| type | name | description |
|---------------------|-------------------|--------------------------|
| <code>string</code> | <code>uuid</code> | UUID of object to return |

Return Type: `pool_patch ref`
reference to the object

RPC name: `get_record`**Overview:**

Get a record containing the current state of the given `pool_patch`.

Signature:

```
(pool_patch record) get_record (session_id s, pool_patch ref self)
```

Arguments:

| type | name | description |
|-----------------------------|-------------------|-------------------------|
| <code>pool_patch ref</code> | <code>self</code> | reference to the object |

Return Type: `pool_patch record`
all fields from the object

RPC name: `get_by_name_label`

Overview:

Get all the `pool_patch` instances with the given label.

Signature:

`((pool_patch ref) Set) get_by_name_label (session_id s, string label)`

Arguments:

| type | name | description |
|--------|-------|---------------------------|
| string | label | label of object to return |

Return Type: `(pool_patch ref) Set`
references to objects with matching names

2.12 Class: VM

2.12.1 Fields for class: VM

| Name | VM | | |
|-------------------------|--|------------------------------|---|
| Description | <i>A virtual machine (or 'guest').</i> | | |
| Quals | Field | Type | Description |
| <i>RO_{run}</i> | <code>uuid</code> | string | Unique identifier/object reference |
| <i>RO_{run}</i> | <code>allowed_operations</code> | (vm_operations) Set | list of the operations allowed in this state. This list is advisory only and the server state may have changed by the time this field is read by a client. |
| <i>RO_{run}</i> | <code>current_operations</code> | (string → vm_operations) Map | links each of the running tasks using this object (by reference) to a current_operation enum which describes the nature of the task. |
| <i>RO_{run}</i> | <code>power_state</code> | vm_power_state | Current power state of the machine |
| <i>RW</i> | <code>name/label</code> | string | a human-readable name |
| <i>RW</i> | <code>name/description</code> | string | a notes field containing human-readable description |
| <i>RW</i> | <code>user_version</code> | int | a user version number for this machine |
| <i>RW</i> | <code>is_a_template</code> | bool | true if this is a template. Template VMs can never be started, they are used only for cloning other VMs |
| <i>RO_{run}</i> | <code>suspend_VDI</code> | VDI ref | The VDI that a suspend image is stored on. (Only has meaning if VM is currently suspended) |
| <i>RO_{run}</i> | <code>resident_on</code> | host ref | the host the VM is currently resident on |
| <i>RO_{run}</i> | <code>scheduled_to_be_resident_on</code> | host ref | the host on which the VM is due to be started/resumed/migrated. This acts as a memory reservation indicator |
| <i>RW</i> | <code>affinity</code> | host ref | a host which the VM has some affinity for (or NULL). This is used as a hint to the start call when it decides where to run the VM. Implementations are free to ignore this field. |
| <i>RO_{run}</i> | <code>memory/overhead</code> | int | Virtualization memory overhead (bytes). |
| <i>RO_{ins}</i> | <code>memory/target</code> | int | Dynamically-set memory target (bytes). The value of this field indicates the current target for memory available to this VM. |
| <i>RO_{ins}</i> | <code>memory/static_max</code> | int | Statically-set (i.e. absolute) maximum (bytes). The value of this field at VM start time acts as a hard limit of the amount of memory a guest can use. New values only take effect on reboot. |
| <i>RO_{ins}</i> | <code>memory/dynamic_max</code> | int | Dynamic maximum (bytes) |
| <i>RO_{ins}</i> | <code>memory/dynamic_min</code> | int | Dynamic minimum (bytes) |

| | | | |
|-------------------------|------------------------|-----------------------|--|
| <i>RO_{ins}</i> | memory/static_min | int | Statically-set (i.e. absolute) minimum (bytes). The value of this field indicates the least amount of memory this VM can boot with without crashing. |
| <i>RW</i> | VCPUs/params | (string → string) Map | configuration parameters for the selected VCPU policy |
| <i>RO_{ins}</i> | VCPUs/max | int | Max number of VCPUs |
| <i>RO_{ins}</i> | VCPUs/at_startup | int | Boot number of VCPUs |
| <i>RW</i> | actions/after_shutdown | on_normal_exit | action to take after the guest has shutdown itself |
| <i>RW</i> | actions/after_reboot | on_normal_exit | action to take after the guest has rebooted itself |
| <i>RW</i> | actions/after_crash | on_crash_behaviour | action to take if the guest crashes |
| <i>RO_{run}</i> | consoles | (console ref) Set | virtual console devices |
| <i>RO_{run}</i> | VIFs | (VIF ref) Set | virtual network interfaces |
| <i>RO_{run}</i> | VBDs | (VBD ref) Set | virtual block devices |
| <i>RO_{run}</i> | crash_dumps | (crashdump ref) Set | crash dumps associated with this VM |
| <i>RO_{run}</i> | VTPMs | (VTPM ref) Set | virtual TPMs |
| <i>RW</i> | PV/bootloader | string | name of or path to bootloader |
| <i>RW</i> | PV/kernel | string | path to the kernel |
| <i>RW</i> | PV/ramdisk | string | path to the initrd |
| <i>RW</i> | PV/args | string | kernel command-line arguments |
| <i>RW</i> | PV/bootloader_args | string | miscellaneous arguments for the bootloader |
| <i>RW</i> | PV/legacy_args | string | to make Zurich guests boot |
| <i>RW</i> | HVM/boot_policy | string | HVM boot policy |
| <i>RW</i> | HVM/boot_params | (string → string) Map | HVM boot params |
| <i>RO_{ins}</i> | HVM/shadow_multiplier | float | multiplier applied to the amount of shadow that will be made available to the guest |
| <i>RW</i> | platform | (string → string) Map | platform-specific configuration |
| <i>RW</i> | PCI_bus | string | PCI bus path for pass-through devices |
| <i>RW</i> | other_config | (string → string) Map | additional configuration |
| <i>RO_{run}</i> | domid | int | domain ID (if available, -1 otherwise) |
| <i>RO_{run}</i> | domarch | string | Domain architecture (if available, null string otherwise) |
| <i>RO_{run}</i> | last_boot_CPU_flags | (string → string) Map | describes the CPU flags on which the VM was last booted |
| <i>RO_{run}</i> | is_control_domain | bool | true if this is a control domain (domain 0 or a driver domain) |
| <i>RO_{run}</i> | metrics | VM_metrics ref | metrics associated with this VM |
| <i>RO_{run}</i> | guest_metrics | VM_guest_metrics ref | metrics associated with the running guest |
| <i>RO_{run}</i> | last_booted_record | string | marshalled value containing VM record at time of last boot, updated dynamically to reflect the runtime state of the domain |
| <i>RW</i> | recommendations | string | An XML specification of recommended values and ranges for properties of this VM |

| | | | |
|-------------------------|--|--|--|
| <i>RW</i> | <code>xenstore_data</code> | (string \rightarrow string) Map | data to be inserted into the xenstore tree (/local/domain/ <i>i</i> /vm-data) after the VM is created. |
| <i>RO_{ins}</i> | <code>ha_always_run</code> | bool | if true then the system will attempt to keep the VM running as much as possible. |
| <i>RO_{ins}</i> | <code>ha_restart_priority</code> | string | Only defined if <code>ha_always_run</code> is set possible values: “best-effort” meaning “try to restart this VM if possible but don’t consider the Pool to be overcommitted if this is not possible”; and a numerical restart priority (e.g. 1, 2, 3,...) |
| <i>RO_{run}</i> | <code>is_a_snapshot</code> | bool | true if this is a snapshot. Snapshotted VMs can never be started, they are used only for cloning other VMs |
| <i>RO_{run}</i> | <code>snapshot_of</code> | VM ref | Ref pointing to the VM this snapshot is of. |
| <i>RO_{run}</i> | <code>snapshots</code> | (VM ref) Set | List pointing to all the VM snapshots. |
| <i>RO_{run}</i> | <code>snapshot_time</code> | datetime | Date/time when this snapshot was created. |
| <i>RO_{run}</i> | <code>transportable_snapshot_id</code> | string | Transportable ID of the snapshot VM |
| <i>RO_{run}</i> | <code>blobs</code> | (string \rightarrow blob ref) Map | Binary blobs associated with this VM |
| <i>RW</i> | <code>tags</code> | string Set | user-specified tags for categorization purposes |
| <i>RW</i> | <code>blocked_operations</code> | (vm_operations \rightarrow string) Map | List of operations which have been explicitly blocked and an error code |
| <i>RO_{run}</i> | <code>snapshot_info</code> | (string \rightarrow string) Map | Human-readable information concerning this snapshot |
| <i>RO_{run}</i> | <code>snapshot_metadata</code> | string | Encoded information about the VM’s metadata this is a snapshot of |
| <i>RO_{run}</i> | <code>parent</code> | VM ref | Ref pointing to the parent of this VM |
| <i>RO_{run}</i> | <code>children</code> | (VM ref) Set | List pointing to all the children of this VM |
| <i>RO_{run}</i> | <code>bios_strings</code> | (string \rightarrow string) Map | BIOS strings |
| <i>RO_{ins}</i> | <code>protection_policy</code> | VMPP ref | Ref pointing to a protection policy for this VM |
| <i>RO_{ins}</i> | <code>is_snapshot_from_vmpp</code> | bool | true if this snapshot was created by the protection policy |

2.12.2 RPCs associated with class: VM

RPC name: snapshot

Overview:

Snapshots the specified VM, making a new VM. Snapshot automatically exploits the capabilities of the underlying storage repository in which the VM’s disk images are stored (e.g. Copy on Write).

Signature:

(VM ref) snapshot (session_id *s*, VM ref *vm*, string *new_name*)

Arguments:

| type | name | description |
|--------|----------|--------------------------------|
| VM ref | vm | The VM to be snapshotted |
| string | new_name | The name of the snapshotted VM |

Return Type: VM ref

The reference of the newly created VM.

Possible Error Codes: VM_BAD_POWER_STATE, SR_FULL, OPERATION_NOT_ALLOWED

RPC name: snapshot_with_quiesce**Overview:**

Snapshots the specified VM with quiesce, making a new VM. Snapshot automatically exploits the capabilities of the underlying storage repository in which the VM's disk images are stored (e.g. Copy on Write).

Signature:

(VM ref) snapshot_with_quiesce (session_id s, VM ref vm, string new_name)

Arguments:

| type | name | description |
|--------|----------|--------------------------------|
| VM ref | vm | The VM to be snapshotted |
| string | new_name | The name of the snapshotted VM |

Return Type: VM ref

The reference of the newly created VM.

Possible Error Codes: VM_BAD_POWER_STATE, SR_FULL, OPERATION_NOT_ALLOWED, VM_SNAPSHOT_WITH_QUIESCE_FAILED, VM_SNAPSHOT_WITH_QUIESCE_TIMEOUT, VM_SNAPSHOT_WITH_QUIESCE_PLUGIN_DEOS_NOT_RESPOND, VM_SNAPSHOT_WITH_QUIESCE_PLUGIN_ERROR

RPC name: clone**Overview:**

Clones the specified VM, making a new VM. Clone automatically exploits the capabilities of the underlying storage repository in which the VM's disk images are stored (e.g. Copy on Write). This function can only be called when the VM is in the Halted State.

Signature:

(VM ref) clone (session_id s, VM ref vm, string new_name)

Arguments:

| type | name | description |
|--------|----------|---------------------------|
| VM ref | vm | The VM to be cloned |
| string | new_name | The name of the cloned VM |

Return Type: VM ref

The reference of the newly created VM.

Possible Error Codes: VM_BAD_POWER_STATE, SR_FULL, OPERATION_NOT_ALLOWED

RPC name: copy**Overview:**

Copied the specified VM, making a new VM. Unlike clone, copy does not exploits the capabilities of the underlying storage repository in which the VM's disk images are stored. Instead, copy guarantees that the disk images of the newly created VM will be 'full disks' - i.e. not part of a CoW chain. This function can only be called when the VM is in the Halted State.

Signature:

```
(VM ref) copy (session_id s, VM ref vm, string new_name, SR ref sr)
```

Arguments:

| type | name | description |
|--------|----------|---|
| VM ref | vm | The VM to be copied |
| string | new_name | The name of the copied VM |
| SR ref | sr | An SR to copy all the VM's disks into (if an invalid reference then it uses the existing SRs) |

Return Type: VM ref

The reference of the newly created VM.

Possible Error Codes: VM_BAD_POWER_STATE, SR_FULL, OPERATION_NOT_ALLOWED

RPC name: revert**Overview:**

Reverts the specified VM to a previous state.

Signature:

```
void revert (session_id s, VM ref snapshot)
```

Arguments:

| type | name | description |
|--------|----------|---|
| VM ref | snapshot | The snapshotted state that we revert to |

Return Type: void

Possible Error Codes: VM_BAD_POWER_STATE, OPERATION_NOT_ALLOWED, SR_FULL, VM_REVERT_FAILED

RPC name: checkpoint**Overview:**

Checkpoints the specified VM, making a new VM. Checkpoint automatically exploits the capabilities of the underlying storage repository in which the VM's disk images are stored (e.g. Copy on Write) and saves the memory image as well.

Signature:

```
(VM ref) checkpoint (session_id s, VM ref vm, string new_name)
```

Arguments:

| type | name | description |
|--------|----------|---------------------------------|
| VM ref | vm | The VM to be checkpointed |
| string | new_name | The name of the checkpointed VM |

Return Type: VM ref

The reference of the newly created VM.

Possible Error Codes: VM_BAD_POWER_STATE, SR_FULL, OPERATION_NOT_ALLOWED, VM_CHECKPOINT_SUSPEND_FAILED, VM_CHECKPOINT_RESUME_FAILED

RPC name: provision**Overview:**

Inspects the disk configuration contained within the VM's other_config, creates VDIs and VBDs and then executes any applicable post-install script.

Signature:

```
void provision (session_id s, VM ref vm)
```

Arguments:

| type | name | description |
|--------|------|--------------------------|
| VM ref | vm | The VM to be provisioned |

Return Type: void

Possible Error Codes: VM_BAD_POWER_STATE, SR_FULL, OPERATION_NOT_ALLOWED

RPC name: start**Overview:**

Start the specified VM. This function can only be called with the VM is in the Halted State.

Signature:

```
void start (session_id s, VM ref vm, bool start_paused, bool force)
```

Arguments:

| type | name | description |
|--------|--------------|--|
| VM ref | vm | The VM to start |
| bool | start_paused | Instantiate VM in paused state if set to true. |
| bool | force | Attempt to force the VM to start. If this flag is false then the VM may fail pre-boot safety checks (e.g. if the CPU the VM last booted on looks substantially different to the current one) |

Return Type: void

Possible Error Codes: VM_BAD_POWER_STATE, VM_HVM_REQUIRED, VM_IS_TEMPLATE, OTHER_OPERATION_IN_PROGRESS, OPERATION_NOT_ALLOWED, BOOTLOADER_FAILED, UNKNOWN_BOOTLOADER, NO_HOSTS_AVAILABLE, LICENCE_RESTRICTION

RPC name: start_on**Overview:**

Start the specified VM on a particular host. This function can only be called with the VM is in the Halted State.

Signature:

```
void start_on (session_id s, VM ref vm, host ref host, bool start_paused, bool force)
```

Arguments:

| type | name | description |
|----------|--------------|--|
| VM ref | vm | The VM to start |
| host ref | host | The Host on which to start the VM |
| bool | start_paused | Instantiate VM in paused state if set to true. |
| bool | force | Attempt to force the VM to start. If this flag is false then the VM may fail pre-boot safety checks (e.g. if the CPU the VM last booted on looks substantially different to the current one) |

Return Type: void

Possible Error Codes: VM_BAD_POWER_STATE, VM_IS_TEMPLATE, OTHER_OPERATION_IN_PROGRESS, OPERATION_NOT_ALLOWED, BOOTLOADER_FAILED, UNKNOWN_BOOTLOADER

RPC name: pause

Overview:

Pause the specified VM. This can only be called when the specified VM is in the Running state.

Signature:

```
void pause (session_id s, VM ref vm)
```

Arguments:

| type | name | description |
|--------|------|-----------------|
| VM ref | vm | The VM to pause |

Return Type: void

Possible Error Codes: VM_BAD_POWER_STATE, OTHER_OPERATION_IN_PROGRESS, OPERATION_NOT_ALLOWED, VM_IS_TEMPLATE

RPC name: unpause

Overview:

Resume the specified VM. This can only be called when the specified VM is in the Paused state.

Signature:

```
void unpause (session_id s, VM ref vm)
```

Arguments:

| type | name | description |
|--------|------|-------------------|
| VM ref | vm | The VM to unpause |

Return Type: void

Possible Error Codes: VM_BAD_POWER_STATE, OPERATION_NOT_ALLOWED, VM_IS_TEMPLATE

RPC name: clean_shutdown**Overview:**

Attempt to cleanly shutdown the specified VM. (Note: this may not be supported—e.g. if a guest agent is not installed). This can only be called when the specified VM is in the Running state.

Signature:

```
void clean_shutdown (session_id s, VM ref vm)
```

Arguments:

| type | name | description |
|--------|------|--------------------|
| VM ref | vm | The VM to shutdown |

Return Type: void

Possible Error Codes: VM_BAD_POWER_STATE, OTHER_OPERATION_IN_PROGRESS, OPERATION_NOT_ALLOWED, VM_IS_TEMPLATE

RPC name: clean_reboot**Overview:**

Attempt to cleanly shutdown the specified VM (Note: this may not be supported—e.g. if a guest agent is not installed). This can only be called when the specified VM is in the Running state.

Signature:

```
void clean_reboot (session_id s, VM ref vm)
```

Arguments:

| type | name | description |
|--------|------|--------------------|
| VM ref | vm | The VM to shutdown |

Return Type: void

Possible Error Codes: VM_BAD_POWER_STATE, OTHER_OPERATION_IN_PROGRESS, OPERATION_NOT_ALLOWED, VM_IS_TEMPLATE

RPC name: hard_shutdown**Overview:**

Stop executing the specified VM without attempting a clean shutdown.

Signature:

```
void hard_shutdown (session_id s, VM ref vm)
```

Arguments:

| type | name | description |
|--------|------|-------------------|
| VM ref | vm | The VM to destroy |

Return Type: void

Possible Error Codes: VM_BAD_POWER_STATE, OTHER_OPERATION_IN_PROGRESS, OPERATION_NOT_ALLOWED, VM_IS_TEMPLATE

RPC name: power_state_reset**Overview:**

Reset the power-state of the VM to halted in the database only. (Used to recover from slave failures in pooling scenarios by resetting the power-states of VMs running on dead slaves to halted.) This is a potentially dangerous operation; use with care.

Signature:

```
void power_state_reset (session_id s, VM ref vm)
```

Arguments:

| type | name | description |
|--------|------|-----------------|
| VM ref | vm | The VM to reset |

Return Type: void

RPC name: hard_reboot**Overview:**

Stop executing the specified VM without attempting a clean shutdown and immediately restart the VM.

Signature:

```
void hard_reboot (session_id s, VM ref vm)
```

Arguments:

| type | name | description |
|--------|------|------------------|
| VM ref | vm | The VM to reboot |

Return Type: void

Possible Error Codes: VM_BAD_POWER_STATE, OTHER_OPERATION_IN_PROGRESS, OPERATION_NOT_ALLOWED, VM_IS_TEMPLATE

RPC name: suspend**Overview:**

Suspend the specified VM to disk. This can only be called when the specified VM is in the Running state.

Signature:

```
void suspend (session_id s, VM ref vm)
```

Arguments:

| type | name | description |
|--------|------|-------------------|
| VM ref | vm | The VM to suspend |

Return Type: void

Possible Error Codes: VM_BAD_POWER_STATE, OTHER_OPERATION_IN_PROGRESS, OPERATION_NOT_ALLOWED, VM_IS_TEMPLATE

RPC name: resume**Overview:**

Awaken the specified VM and resume it. This can only be called when the specified VM is in the Suspended state.

Signature:

```
void resume (session_id s, VM ref vm, bool start_paused, bool force)
```

Arguments:

| type | name | description |
|--------|--------------|---|
| VM ref | vm | The VM to resume |
| bool | start_paused | Resume VM in paused state if set to true. |
| bool | force | Attempt to force the VM to resume. If this flag is false then the VM may fail pre-resume safety checks (e.g. if the CPU the VM was running on looks substantially different to the current one) |

Return Type: void

Possible Error Codes: VM_BAD_POWER_STATE, OPERATION_NOT_ALLOWED, VM_IS_TEMPLATE

RPC name: resume_on**Overview:**

Awaken the specified VM and resume it on a particular Host. This can only be called when the specified VM is in the Suspended state.

Signature:

```
void resume_on (session_id s, VM ref vm, host ref host, bool start_paused, bool force)
```

Arguments:

| type | name | description |
|----------|--------------|---|
| VM ref | vm | The VM to resume |
| host ref | host | The Host on which to resume the VM |
| bool | start_paused | Resume VM in paused state if set to true. |
| bool | force | Attempt to force the VM to resume. If this flag is false then the VM may fail pre-resume safety checks (e.g. if the CPU the VM was running on looks substantially different to the current one) |

Return Type: void

Possible Error Codes: VM_BAD_POWER_STATE, OPERATION_NOT_ALLOWED, VM_IS_TEMPLATE

RPC name: pool_migrate**Overview:**

Migrate a VM to another Host. This can only be called when the specified VM is in the Running state.

Signature:

```
void pool_migrate (session_id s, VM ref vm, host ref host, (string -> string) Map options)
```

Arguments:

| type | name | description |
|-----------------------|---------|--------------------------------|
| VM ref | vm | The VM to migrate |
| host ref | host | The target host |
| (string → string) Map | options | Extra configuration operations |

Return Type: void

Possible Error Codes: VM_BAD_POWER_STATE, OTHER_OPERATION_IN_PROGRESS, VM_IS_TEMPLATE, OPERATION_NOT_ALLOWED, VM_MIGRATE_FAILED, VM_MISSING_PV_DRIVERS

RPC name: set_VCPUs_number_live

Overview:

Set the number of VCPUs for a running VM.

Signature:

```
void set_VCPUs_number_live (session_id s, VM ref self, int nvcpu)
```

Arguments:

| type | name | description |
|--------|-------|---------------------|
| VM ref | self | The VM |
| int | nvcpu | The number of VCPUs |

Return Type: void

RPC name: add_to_VCPUs_params_live

Overview:

Add the given key-value pair to VM.VCPUs_params, and apply that value on the running VM.

Signature:

```
void add_to_VCPUs_params_live (session_id s, VM ref self, string key, string value)
```

Arguments:

| type | name | description |
|--------|-------|-------------|
| VM ref | self | The VM |
| string | key | The key |
| string | value | The value |

Return Type: void

RPC name: set_ha_restart_priority

Overview:

Set the value of the ha_restart_priority field.

Signature:

```
void set_ha_restart_priority (session_id s, VM ref self, string value)
```

Arguments:

| type | name | description |
|--------|-------|-------------|
| VM ref | self | The VM |
| string | value | The value |

Return Type: void

RPC name: set_ha_always_run

Overview:

Set the value of the ha_always_run.

Signature:

```
void set_ha_always_run (session_id s, VM ref self, bool value)
```

Arguments:

| type | name | description |
|--------|-------|-------------|
| VM ref | self | The VM |
| bool | value | The value |

Return Type: void

RPC name: compute_memory_overhead

Overview:

Computes the virtualization memory overhead of a VM.

Signature:

```
int compute_memory_overhead (session_id s, VM ref vm)
```

Arguments:

| type | name | description |
|--------|------|---|
| VM ref | vm | The VM for which to compute the memory overhead |

Return Type: int

the virtualization memory overhead of the VM.

RPC name: set_memory_dynamic_max

Overview:

Set the value of the memory_dynamic_max field.

Signature:

```
void set_memory_dynamic_max (session_id s, VM ref self, int value)
```


Arguments:

| type | name | description |
|--------|-------|-------------------------------------|
| VM ref | self | The VM to modify |
| int | value | The new value of memory_dynamic_max |

Return Type: void**RPC name:** set_memory_dynamic_min**Overview:**

Set the value of the memory_dynamic_min field.

Signature:

```
void set_memory_dynamic_min (session_id s, VM ref self, int value)
```

Arguments:

| type | name | description |
|--------|-------|-------------------------------------|
| VM ref | self | The VM to modify |
| int | value | The new value of memory_dynamic_min |

Return Type: void**RPC name:** set_memory_dynamic_range**Overview:**

Set the minimum and maximum amounts of physical memory the VM is allowed to use.

Signature:

```
void set_memory_dynamic_range (session_id s, VM ref self, int min, int max)
```

Arguments:

| type | name | description |
|--------|------|-----------------------|
| VM ref | self | The VM |
| int | min | The new minimum value |
| int | max | The new maximum value |

Return Type: void**RPC name:** set_memory_static_max**Overview:**

Set the value of the memory_static_max field.

Signature:

```
void set_memory_static_max (session_id s, VM ref self, int value)
```

Arguments:

| type | name | description |
|--------|-------|------------------------------------|
| VM ref | self | The VM to modify |
| int | value | The new value of memory_static_max |

Return Type: void

Possible Error Codes: HA_OPERATION_WOULD_BREAK_FAILOVER_PLAN

RPC name: set_memory_static_min

Overview:

Set the value of the memory_static_min field.

Signature:

```
void set_memory_static_min (session_id s, VM ref self, int value)
```

Arguments:

| type | name | description |
|--------|-------|------------------------------------|
| VM ref | self | The VM to modify |
| int | value | The new value of memory_static_min |

Return Type: void

RPC name: set_memory_static_range

Overview:

Set the static (ie boot-time) range of virtual memory that the VM is allowed to use.

Signature:

```
void set_memory_static_range (session_id s, VM ref self, int min, int max)
```

Arguments:

| type | name | description |
|--------|------|-----------------------|
| VM ref | self | The VM |
| int | min | The new minimum value |
| int | max | The new maximum value |

Return Type: void

RPC name: set_memory_limits

Overview:

Set the memory limits of this VM.

Signature:

```
void set_memory_limits (session_id s, VM ref self, int static_min, int static_max, int dynamic_min, int dynamic_max)
```

Arguments:

| type | name | description |
|--------|-------------|--------------------------------------|
| VM ref | self | The VM |
| int | static_min | The new value of memory_static_min. |
| int | static_max | The new value of memory_static_max. |
| int | dynamic_min | The new value of memory_dynamic_min. |
| int | dynamic_max | The new value of memory_dynamic_max. |

Return Type: void

RPC name: set_memory_target_live

Overview: This message is deprecated Set the memory target for a running VM.

Signature:

```
void set_memory_target_live (session_id s, VM ref self, int target)
```

Arguments:

| type | name | description |
|--------|--------|---------------------|
| VM ref | self | The VM |
| int | target | The target in bytes |

Return Type: void

RPC name: wait_memory_target_live

Overview: This message is deprecated Wait for a running VM to reach its current memory target.

Signature:

```
void wait_memory_target_live (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------|
| VM ref | self | The VM |

Return Type: void

RPC name: get_cooperative

Overview:

Return true if the VM is currently 'co-operative' i.e. is expected to reach a balloon target and actually has done.

Signature:

```
bool get_cooperative (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------|
| VM ref | self | The VM |

Return Type: bool

true if the VM is currently 'co-operative'; false otherwise

RPC name: set_HVM_shadow_multiplier**Overview:**

Set the shadow memory multiplier on a halted VM.

Signature:

```
void set_HVM_shadow_multiplier (session_id s, VM ref self, float value)
```

Arguments:

| type | name | description |
|--------|-------|---|
| VM ref | self | The VM |
| float | value | The new shadow memory multiplier to set |

Return Type: void**RPC name:** set_shadow_multiplier_live**Overview:**

Set the shadow memory multiplier on a running VM.

Signature:

```
void set_shadow_multiplier_live (session_id s, VM ref self, float multiplier)
```

Arguments:

| type | name | description |
|--------|------------|---|
| VM ref | self | The VM |
| float | multiplier | The new shadow memory multiplier to set |

Return Type: void**RPC name:** set_VCPUs_max**Overview:**

Set the maximum number of VCPUs for a halted VM.

Signature:

```
void set_VCPUs_max (session_id s, VM ref self, int value)
```

Arguments:

| type | name | description |
|--------|-------|---------------------------------|
| VM ref | self | The VM |
| int | value | The new maximum number of VCPUs |

Return Type: void

RPC name: `set_VCPUs_at_startup`

Overview:

Set the number of startup VCPUs for a halted VM.

Signature:

```
void set_VCPUs_at_startup (session_id s, VM ref self, int value)
```

Arguments:

| type | name | description |
|--------|-------|---------------------------------|
| VM ref | self | The VM |
| int | value | The new maximum number of VCPUs |

Return Type: void

RPC name: `send_sysrq`

Overview:

Send the given key as a sysrq to this VM. The key is specified as a single character (a String of length 1). This can only be called when the specified VM is in the Running state.

Signature:

```
void send_sysrq (session_id s, VM ref vm, string key)
```

Arguments:

| type | name | description |
|--------|------|-----------------|
| VM ref | vm | The VM |
| string | key | The key to send |

Return Type: void

Possible Error Codes: VM.BAD_POWER_STATE

RPC name: `send_trigger`

Overview:

Send the named trigger to this VM. This can only be called when the specified VM is in the Running state.

Signature:

```
void send_trigger (session_id s, VM ref vm, string trigger)
```

Arguments:

| type | name | description |
|--------|---------|---------------------|
| VM ref | vm | The VM |
| string | trigger | The trigger to send |

Return Type: void

Possible Error Codes: VM.BAD_POWER_STATE

RPC name: maximise_memory**Overview:**

Returns the maximum amount of guest memory which will fit, together with overheads, in the supplied amount of physical memory. If 'exact' is true then an exact calculation is performed using the VM's current settings. If 'exact' is false then a more conservative approximation is used.

Signature:

```
int maximise_memory (session_id s, VM ref self, int total, bool approximate)
```

Arguments:

| type | name | description |
|--------|-------------|--|
| VM ref | self | The VM |
| int | total | Total amount of physical RAM to fit within |
| bool | approximate | If false the limit is calculated with the guest's current exact configuration. Otherwise a more approximate calculation is performed |

Return Type: int

The maximum possible static-max

RPC name: get_boot_record**Overview:**

Returns a record describing the VM's dynamic state, initialised when the VM boots and updated to reflect runtime configuration changes e.g. CPU hotplug.

Signature:

```
(VM record) get_boot_record (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|--|
| VM ref | self | The VM whose boot-time state to return |

Return Type: VM record

A record describing the VM

RPC name: get_data_sources**Overview:**

.

Signature:

```
((data_source record) Set) get_data_sources (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-----------------------|
| VM ref | self | The VM to interrogate |

Return Type: (data_source record) Set

A set of data sources

RPC name: record_data_source

Overview:

Start recording the specified data source.

Signature:

```
void record_data_source (session_id s, VM ref self, string data_source)
```

Arguments:

| type | name | description |
|--------|-------------|---------------------------|
| VM ref | self | The VM |
| string | data_source | The data source to record |

Return Type: void

RPC name: query_data_source

Overview:

Query the latest value of the specified data source.

Signature:

```
float query_data_source (session_id s, VM ref self, string data_source)
```

Arguments:

| type | name | description |
|--------|-------------|--------------------------|
| VM ref | self | The VM |
| string | data_source | The data source to query |

Return Type: float

The latest value, averaged over the last 5 seconds

RPC name: forget_data_source_archives

Overview:

Forget the recorded statistics related to the specified data source.

Signature:

```
void forget_data_source_archives (session_id s, VM ref self, string data_source)
```

Arguments:

| type | name | description |
|--------|-------------|--|
| VM ref | self | The VM |
| string | data_source | The data source whose archives are to be forgotten |

Return Type: void

RPC name: `assert_operation_valid`**Overview:**

Check to see whether this operation is acceptable in the current state of the system, raising an error if the operation is invalid for some reason.

Signature:

```
void assert_operation_valid (session_id s, VM ref self, vm_operations op)
```

Arguments:

| type | name | description |
|---------------|------|-------------------------|
| VM ref | self | reference to the object |
| vm_operations | op | proposed operation |

Return Type: void

RPC name: `update_allowed_operations`**Overview:**

Recomputes the list of acceptable operations.

Signature:

```
void update_allowed_operations (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: void

RPC name: `get_allowed_VBD_devices`**Overview:**

Returns a list of the allowed values that a VBD device field can take.

Signature:

```
(string Set) get_allowed_VBD_devices (session_id s, VM ref vm)
```

Arguments:

| type | name | description |
|--------|------|-----------------|
| VM ref | vm | The VM to query |

Return Type: string Set

The allowed values

RPC name: `get_allowed_VIF_devices`

Overview:

Returns a list of the allowed values that a VIF device field can take.

Signature:

```
(string Set) get_allowed_VIF_devices (session_id s, VM ref vm)
```

Arguments:

| type | name | description |
|--------|------|-----------------|
| VM ref | vm | The VM to query |

Return Type: string Set

The allowed values

RPC name: `get_possible_hosts`

Overview:

Return the list of hosts on which this VM may run.

Signature:

```
((host ref) Set) get_possible_hosts (session_id s, VM ref vm)
```

Arguments:

| type | name | description |
|--------|------|-------------|
| VM ref | vm | The VM |

Return Type: (host ref) Set

The possible hosts

RPC name: `assert_can_boot_here`

Overview:

Returns an error if the VM could not boot on this host for some reason.

Signature:

```
void assert_can_boot_here (session_id s, VM ref self, host ref host)
```

Arguments:

| type | name | description |
|----------|------|-------------|
| VM ref | self | The VM |
| host ref | host | The host |

Return Type: void

Possible Error Codes: `HOST_NOT_ENOUGH_FREE_MEMORY`, `VM_REQUIRES_SR`

RPC name: create_new_blob**Overview:**

Create a placeholder for a named binary blob of data that is associated with this VM.

Signature:

```
(blob ref) create_new_blob (session_id s, VM ref vm, string name, string mime_type)
```

Arguments:

| type | name | description |
|--------|-----------|---|
| VM ref | vm | The VM |
| string | name | The name associated with the blob |
| string | mime_type | The mime type for the data. Empty string translates to application/octet-stream |

Return Type: blob ref

The reference of the blob, needed for populating its data

RPC name: assert_agile**Overview:**

Returns an error if the VM is not considered agile e.g. because it is tied to a resource local to a host.

Signature:

```
void assert_agile (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------|
| VM ref | self | The VM |

Return Type: void**RPC name: retrieve_wlb_recommendations****Overview:**

Returns mapping of hosts to ratings, indicating the suitability of starting the VM at that location according to wlb. Rating is replaced with an error if the VM cannot boot there.

Signature:

```
((host ref -> string Set) Map) retrieve_wlb_recommendations (session_id s, VM ref vm)
```

Arguments:

| type | name | description |
|--------|------|-------------|
| VM ref | vm | The VM |

Return Type: (host ref → string Set) Map

The potential hosts and their corresponding recommendations or errors

RPC name: copy_bios_strings**Overview:**

Copy the BIOS strings from the given host to this VM.

Signature:

```
void copy_bios_strings (session_id s, VM ref vm, host ref host)
```

Arguments:

| type | name | description |
|----------|------|--|
| VM ref | vm | The VM to modify |
| host ref | host | The host to copy the BIOS strings from |

Return Type: void

RPC name: set_protection_policy**Overview:**

Set the value of the protection_policy field.

Signature:

```
void set_protection_policy (session_id s, VM ref self, VMPP ref value)
```

Arguments:

| type | name | description |
|----------|-------|-------------|
| VM ref | self | The VM |
| VMPP ref | value | The value |

Return Type: void

RPC name: get_all**Overview:**

Return a list of all the VMs known to the system.

Signature:

```
((VM ref) Set) get_all (session_id s)
```

Return Type: (VM ref) Set
references to all objects

RPC name: get_all_records**Overview:**

Return a map of VM references to VM records for all VMs known to the system.

Signature:

```
((VM ref -> VM record) Map) get_all_records (session_id s)
```

Return Type: (VM ref \rightarrow VM record) Map
records of all objects

RPC name: get_uuid

Overview:

Get the uuid field of the given VM.

Signature:

```
string get_uuid (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: string
value of the field

RPC name: get_allowed_operations

Overview:

Get the allowed_operations field of the given VM.

Signature:

```
((vm_operations) Set) get_allowed_operations (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: (vm_operations) Set
value of the field

RPC name: get_current_operations

Overview:

Get the current_operations field of the given VM.

Signature:

```
((string  $\rightarrow$  vm_operations) Map) get_current_operations (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: (string \rightarrow vm_operations) Map
value of the field

RPC name: `get_power_state`

Overview:

Get the `power_state` field of the given VM.

Signature:

```
(vm_power_state) get_power_state (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: `vm_power_state`

value of the field

RPC name: `get_name_label`

Overview:

Get the `name/label` field of the given VM.

Signature:

```
string get_name_label (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: `string`

value of the field

RPC name: `set_name_label`

Overview:

Set the `name/label` field of the given VM.

Signature:

```
void set_name_label (session_id s, VM ref self, string value)
```

Arguments:

| type | name | description |
|--------|-------|-------------------------|
| VM ref | self | reference to the object |
| string | value | New value to set |

Return Type: `void`

RPC name: `get_name_description`

Overview:

Get the name/description field of the given VM.

Signature:

```
string get_name_description (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `set_name_description`

Overview:

Set the name/description field of the given VM.

Signature:

```
void set_name_description (session_id s, VM ref self, string value)
```

Arguments:

| type | name | description |
|--------|-------|-------------------------|
| VM ref | self | reference to the object |
| string | value | New value to set |

Return Type: void

RPC name: `get_user_version`

Overview:

Get the user_version field of the given VM.

Signature:

```
int get_user_version (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: int

value of the field

RPC name: `set_user_version`

Overview:

Set the `user_version` field of the given VM.

Signature:

```
void set_user_version (session_id s, VM ref self, int value)
```

Arguments:

| type | name | description |
|--------|-------|-------------------------|
| VM ref | self | reference to the object |
| int | value | New value to set |

Return Type: `void`

RPC name: `get_is_a_template`

Overview:

Get the `is_a_template` field of the given VM.

Signature:

```
bool get_is_a_template (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: `bool`

value of the field

RPC name: `set_is_a_template`

Overview:

Set the `is_a_template` field of the given VM.

Signature:

```
void set_is_a_template (session_id s, VM ref self, bool value)
```

Arguments:

| type | name | description |
|--------|-------|-------------------------|
| VM ref | self | reference to the object |
| bool | value | New value to set |

Return Type: `void`

RPC name: `get_suspend_VDI`

Overview:

Get the `suspend_VDI` field of the given VM.

Signature:

`(VDI ref) get_suspend_VDI (session_id s, VM ref self)`

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: `VDI ref`

value of the field

RPC name: `get_resident_on`

Overview:

Get the `resident_on` field of the given VM.

Signature:

`(host ref) get_resident_on (session_id s, VM ref self)`

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: `host ref`

value of the field

RPC name: `get_affinity`

Overview:

Get the `affinity` field of the given VM.

Signature:

`(host ref) get_affinity (session_id s, VM ref self)`

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: `host ref`

value of the field

RPC name: `set_affinity`

Overview:

Set the affinity field of the given VM.

Signature:

```
void set_affinity (session_id s, VM ref self, host ref value)
```

Arguments:

| type | name | description |
|----------|-------|-------------------------|
| VM ref | self | reference to the object |
| host ref | value | New value to set |

Return Type: void

RPC name: `get_memory_overhead`

Overview:

Get the memory/overhead field of the given VM.

Signature:

```
int get_memory_overhead (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: int

value of the field

RPC name: `get_memory_target`

Overview: This message is deprecated Get the memory/target field of the given VM.

Signature:

```
int get_memory_target (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: int

value of the field

RPC name: `get_memory_static_max`

Overview:

Get the memory/static_max field of the given VM.

Signature:

```
int get_memory_static_max (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: int
value of the field

RPC name: get_memory_dynamic_max

Overview:

Get the memory/dynamic_max field of the given VM.

Signature:

```
int get_memory_dynamic_max (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: int
value of the field

RPC name: get_memory_dynamic_min

Overview:

Get the memory/dynamic_min field of the given VM.

Signature:

```
int get_memory_dynamic_min (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: int
value of the field

RPC name: get_memory_static_min

Overview:

Get the memory/static_min field of the given VM.

Signature:

```
int get_memory_static_min (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: int

value of the field

RPC name: get_VCPUs_params**Overview:**

Get the VCPUs/params field of the given VM.

Signature:

```
((string -> string) Map) get_VCPUs_params (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: (string → string) Map

value of the field

RPC name: set_VCPUs_params**Overview:**

Set the VCPUs/params field of the given VM.

Signature:

```
void set_VCPUs_params (session_id s, VM ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|-----------------------|-------|-------------------------|
| VM ref | self | reference to the object |
| (string → string) Map | value | New value to set |

Return Type: void**RPC name:** add_to_VCPUs_params**Overview:**

Add the given key-value pair to the VCPUs/params field of the given VM.

Signature:

```
void add_to_VCPUs_params (session_id s, VM ref self, string key, string value)
```

Arguments:

| type | name | description |
|--------|-------|-------------------------|
| VM ref | self | reference to the object |
| string | key | Key to add |
| string | value | Value to add |

Return Type: void

RPC name: remove_from_VCPUs_params

Overview:

Remove the given key and its corresponding value from the VCPUs/params field of the given VM. If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_VCPUs_params (session_id s, VM ref self, string key)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |
| string | key | Key to remove |

Return Type: void

RPC name: get_VCPUs_max

Overview:

Get the VCPUs/max field of the given VM.

Signature:

```
int get_VCPUs_max (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: int

value of the field

RPC name: get_VCPUs_at_startup

Overview:

Get the VCPUs/at_startup field of the given VM.

Signature:

```
int get_VCPUs_at_startup (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: int

value of the field

RPC name: `get_actions_after_shutdown`

Overview:

Get the actions/after_shutdown field of the given VM.

Signature:

```
(on_normal_exit) get_actions_after_shutdown (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: `on_normal_exit`
value of the field

RPC name: `set_actions_after_shutdown`

Overview:

Set the actions/after_shutdown field of the given VM.

Signature:

```
void set_actions_after_shutdown (session_id s, VM ref self, on_normal_exit value)
```

Arguments:

| type | name | description |
|----------------|-------|-------------------------|
| VM ref | self | reference to the object |
| on_normal_exit | value | New value to set |

Return Type: `void`

RPC name: `get_actions_after_reboot`

Overview:

Get the actions/after_reboot field of the given VM.

Signature:

```
(on_normal_exit) get_actions_after_reboot (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: `on_normal_exit`
value of the field

RPC name: `set_actions_after_reboot`

Overview:

Set the actions/after_reboot field of the given VM.

Signature:

```
void set_actions_after_reboot (session_id s, VM ref self, on_normal_exit value)
```

Arguments:

| type | name | description |
|----------------|-------|-------------------------|
| VM ref | self | reference to the object |
| on_normal_exit | value | New value to set |

Return Type: void

RPC name: `get_actions_after_crash`

Overview:

Get the actions/after_crash field of the given VM.

Signature:

```
(on_crash_behaviour) get_actions_after_crash (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: on_crash_behaviour
value of the field

RPC name: `set_actions_after_crash`

Overview:

Set the actions/after_crash field of the given VM.

Signature:

```
void set_actions_after_crash (session_id s, VM ref self, on_crash_behaviour value)
```

Arguments:

| type | name | description |
|--------------------|-------|-------------------------|
| VM ref | self | reference to the object |
| on_crash_behaviour | value | New value to set |

Return Type: void

RPC name: `get_consoles`

Overview:

Get the consoles field of the given VM.

Signature:

```
((console ref) Set) get_consoles (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: (console ref) Set
value of the field

RPC name: `get_VIFs`

Overview:

Get the VIFs field of the given VM.

Signature:

```
((VIF ref) Set) get_VIFs (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: (VIF ref) Set
value of the field

RPC name: `get_VBDs`

Overview:

Get the VBDs field of the given VM.

Signature:

```
((VBD ref) Set) get_VBDs (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: (VBD ref) Set
value of the field

RPC name: `get_crash_dumps`

Overview:

Get the `crash_dumps` field of the given VM.

Signature:

```
((crashdump ref) Set) get_crash_dumps (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: (crashdump ref) Set
value of the field

RPC name: `get_VTPMs`

Overview:

Get the `VTPMs` field of the given VM.

Signature:

```
((VTPM ref) Set) get_VTPMs (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: (VTPM ref) Set
value of the field

RPC name: `get_PV_bootloader`

Overview:

Get the `PV/bootloader` field of the given VM.

Signature:

```
string get_PV_bootloader (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: string
value of the field

RPC name: set_PV_bootloader

Overview:

Set the PV/bootloader field of the given VM.

Signature:

```
void set_PV_bootloader (session_id s, VM ref self, string value)
```

Arguments:

| type | name | description |
|--------|-------|-------------------------|
| VM ref | self | reference to the object |
| string | value | New value to set |

Return Type: void

RPC name: get_PV_kernel

Overview:

Get the PV/kernel field of the given VM.

Signature:

```
string get_PV_kernel (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: string
value of the field

RPC name: set_PV_kernel

Overview:

Set the PV/kernel field of the given VM.

Signature:

```
void set_PV_kernel (session_id s, VM ref self, string value)
```

Arguments:

| type | name | description |
|--------|-------|-------------------------|
| VM ref | self | reference to the object |
| string | value | New value to set |

Return Type: void

RPC name: get_PV_ramdisk

Overview:

Get the PV/ramdisk field of the given VM.

Signature:

```
string get_PV_ramdisk (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: string

value of the field

RPC name: set_PV_ramdisk

Overview:

Set the PV/ramdisk field of the given VM.

Signature:

```
void set_PV_ramdisk (session_id s, VM ref self, string value)
```

Arguments:

| type | name | description |
|--------|-------|-------------------------|
| VM ref | self | reference to the object |
| string | value | New value to set |

Return Type: void

RPC name: get_PV_args

Overview:

Get the PV/args field of the given VM.

Signature:

```
string get_PV_args (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `set_PV_args`

Overview:

Set the PV/args field of the given VM.

Signature:

```
void set_PV_args (session_id s, VM ref self, string value)
```

Arguments:

| type | name | description |
|--------|-------|-------------------------|
| VM ref | self | reference to the object |
| string | value | New value to set |

Return Type: void

RPC name: `get_PV_bootloader_args`

Overview:

Get the PV/bootloader_args field of the given VM.

Signature:

```
string get_PV_bootloader_args (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `set_PV_bootloader_args`

Overview:

Set the PV/bootloader_args field of the given VM.

Signature:

```
void set_PV_bootloader_args (session_id s, VM ref self, string value)
```

Arguments:

| type | name | description |
|--------|-------|-------------------------|
| VM ref | self | reference to the object |
| string | value | New value to set |

Return Type: void

RPC name: `get_PV_legacy_args`

Overview:

Get the PV/legacy_args field of the given VM.

Signature:

```
string get_PV_legacy_args (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `set_PV_legacy_args`

Overview:

Set the PV/legacy_args field of the given VM.

Signature:

```
void set_PV_legacy_args (session_id s, VM ref self, string value)
```

Arguments:

| type | name | description |
|--------|-------|-------------------------|
| VM ref | self | reference to the object |
| string | value | New value to set |

Return Type: void

RPC name: `get_HVM_boot_policy`

Overview:

Get the HVM/boot_policy field of the given VM.

Signature:

```
string get_HVM_boot_policy (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `set_HVM_boot_policy`

Overview:

Set the HVM/boot_policy field of the given VM.

Signature:

```
void set_HVM_boot_policy (session_id s, VM ref self, string value)
```

Arguments:

| type | name | description |
|--------|-------|-------------------------|
| VM ref | self | reference to the object |
| string | value | New value to set |

Return Type: void

RPC name: `get_HVM_boot_params`

Overview:

Get the HVM/boot_params field of the given VM.

Signature:

```
((string -> string) Map) get_HVM_boot_params (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: (string → string) Map
value of the field

RPC name: `set_HVM_boot_params`

Overview:

Set the HVM/boot_params field of the given VM.

Signature:

```
void set_HVM_boot_params (session_id s, VM ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|-----------------------|-------|-------------------------|
| VM ref | self | reference to the object |
| (string → string) Map | value | New value to set |

Return Type: void

RPC name: add_to_HVM_boot_params

Overview:

Add the given key-value pair to the HVM/boot_params field of the given VM.

Signature:

```
void add_to_HVM_boot_params (session_id s, VM ref self, string key, string value)
```

Arguments:

| type | name | description |
|--------|-------|-------------------------|
| VM ref | self | reference to the object |
| string | key | Key to add |
| string | value | Value to add |

Return Type: void

RPC name: remove_from_HVM_boot_params

Overview:

Remove the given key and its corresponding value from the HVM/boot_params field of the given VM. If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_HVM_boot_params (session_id s, VM ref self, string key)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |
| string | key | Key to remove |

Return Type: void

RPC name: get_HVM_shadow_multiplier

Overview:

Get the HVM/shadow_multiplier field of the given VM.

Signature:

```
float get_HVM_shadow_multiplier (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: float
value of the field

RPC name: get_platform**Overview:**

Get the platform field of the given VM.

Signature:

```
((string -> string) Map) get_platform (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: (string → string) Map
value of the field

RPC name: set_platform**Overview:**

Set the platform field of the given VM.

Signature:

```
void set_platform (session_id s, VM ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|-----------------------|-------|-------------------------|
| VM ref | self | reference to the object |
| (string → string) Map | value | New value to set |

Return Type: void

RPC name: add_to_platform**Overview:**

Add the given key-value pair to the platform field of the given VM.

Signature:

```
void add_to_platform (session_id s, VM ref self, string key, string value)
```

Arguments:

| type | name | description |
|--------|-------|-------------------------|
| VM ref | self | reference to the object |
| string | key | Key to add |
| string | value | Value to add |

Return Type: void

RPC name: remove_from_platform**Overview:**

Remove the given key and its corresponding value from the platform field of the given VM. If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_platform (session_id s, VM ref self, string key)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |
| string | key | Key to remove |

Return Type: void

RPC name: get_PCI_bus**Overview:**

Get the PCI_bus field of the given VM.

Signature:

```
string get_PCI_bus (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: string

value of the field

RPC name: set_PCI_bus**Overview:**

Set the PCI_bus field of the given VM.

Signature:

```
void set_PCI_bus (session_id s, VM ref self, string value)
```

Arguments:

| type | name | description |
|--------|-------|-------------------------|
| VM ref | self | reference to the object |
| string | value | New value to set |

Return Type: void

RPC name: `get_other_config`**Overview:**

Get the `other_config` field of the given VM.

Signature:

```
((string -> string) Map) get_other_config (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: `(string → string) Map`
value of the field

RPC name: `set_other_config`**Overview:**

Set the `other_config` field of the given VM.

Signature:

```
void set_other_config (session_id s, VM ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|------------------------------------|-------|-------------------------|
| VM ref | self | reference to the object |
| <code>(string → string) Map</code> | value | New value to set |

Return Type: `void`

RPC name: `add_to_other_config`**Overview:**

Add the given key-value pair to the `other_config` field of the given VM.

Signature:

```
void add_to_other_config (session_id s, VM ref self, string key, string value)
```

Arguments:

| type | name | description |
|--------|-------|-------------------------|
| VM ref | self | reference to the object |
| string | key | Key to add |
| string | value | Value to add |

Return Type: `void`

RPC name: `remove_from_other_config`**Overview:**

Remove the given key and its corresponding value from the `other_config` field of the given VM. If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_other_config (session_id s, VM ref self, string key)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |
| string | key | Key to remove |

Return Type: void

RPC name: `get_domid`**Overview:**

Get the `domid` field of the given VM.

Signature:

```
int get_domid (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: int

value of the field

RPC name: `get_domarch`**Overview:**

Get the `domarch` field of the given VM.

Signature:

```
string get_domarch (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `get_last_boot_CPU_flags`

Overview:

Get the `last_boot_CPU_flags` field of the given VM.

Signature:

```
((string -> string) Map) get_last_boot_CPU_flags (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: `(string → string) Map`
value of the field

RPC name: `get_is_control_domain`

Overview:

Get the `is_control_domain` field of the given VM.

Signature:

```
bool get_is_control_domain (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: `bool`
value of the field

RPC name: `get_metrics`

Overview:

Get the `metrics` field of the given VM.

Signature:

```
(VM_metrics ref) get_metrics (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: `VM_metrics ref`
value of the field

RPC name: `get_guest_metrics`

Overview:

Get the `guest_metrics` field of the given VM.

Signature:

```
(VM_guest_metrics ref) get_guest_metrics (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: `VM_guest_metrics ref`
value of the field

RPC name: `get_last_booted_record`

Overview:

Get the `last_booted_record` field of the given VM.

Signature:

```
string get_last_booted_record (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: `string`
value of the field

RPC name: `get_recommendations`

Overview:

Get the `recommendations` field of the given VM.

Signature:

```
string get_recommendations (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: `string`
value of the field

RPC name: `set_recommendations`

Overview:

Set the `recommendations` field of the given VM.

Signature:

```
void set_recommendations (session_id s, VM ref self, string value)
```

Arguments:

| type | name | description |
|--------|-------|-------------------------|
| VM ref | self | reference to the object |
| string | value | New value to set |

Return Type: `void`

RPC name: `get_xenstore_data`

Overview:

Get the `xenstore_data` field of the given VM.

Signature:

```
((string -> string) Map) get_xenstore_data (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: `(string → string) Map`
value of the field

RPC name: `set_xenstore_data`

Overview:

Set the `xenstore_data` field of the given VM.

Signature:

```
void set_xenstore_data (session_id s, VM ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|------------------------------------|-------|-------------------------|
| VM ref | self | reference to the object |
| <code>(string → string) Map</code> | value | New value to set |

Return Type: `void`

RPC name: `add_to_xenstore_data`

Overview:

Add the given key-value pair to the `xenstore_data` field of the given VM.

Signature:

```
void add_to_xenstore_data (session_id s, VM ref self, string key, string value)
```

Arguments:

| type | name | description |
|--------|-------|-------------------------|
| VM ref | self | reference to the object |
| string | key | Key to add |
| string | value | Value to add |

Return Type: `void`

RPC name: `remove_from_xenstore_data`

Overview:

Remove the given key and its corresponding value from the `xenstore_data` field of the given VM. If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_xenstore_data (session_id s, VM ref self, string key)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |
| string | key | Key to remove |

Return Type: `void`

RPC name: `get_ha_always_run`

Overview:

Get the `ha_always_run` field of the given VM.

Signature:

```
bool get_ha_always_run (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: `bool`

value of the field

RPC name: `get_ha_restart_priority`

Overview:

Get the `ha_restart_priority` field of the given VM.

Signature:

```
string get_ha_restart_priority (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: `string`

value of the field

RPC name: `get_is_a_snapshot`

Overview:

Get the `is_a_snapshot` field of the given VM.

Signature:

```
bool get_is_a_snapshot (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: `bool`

value of the field

RPC name: `get_snapshot_of`

Overview:

Get the `snapshot_of` field of the given VM.

Signature:

```
(VM ref) get_snapshot_of (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: `VM ref`

value of the field

RPC name: `get_snapshots`

Overview:

Get the snapshots field of the given VM.

Signature:

```
((VM ref) Set) get_snapshots (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: (VM ref) Set
value of the field

RPC name: `get_snapshot_time`

Overview:

Get the snapshot_time field of the given VM.

Signature:

```
datetime get_snapshot_time (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: datetime
value of the field

RPC name: `get_transportable_snapshot_id`

Overview:

Get the transportable_snapshot_id field of the given VM.

Signature:

```
string get_transportable_snapshot_id (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: string
value of the field

RPC name: `get_blobs`

Overview:

Get the blobs field of the given VM.

Signature:

```
((string -> blob ref) Map) get_blobs (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: `(string → blob ref) Map`
value of the field

RPC name: `get_tags`

Overview:

Get the tags field of the given VM.

Signature:

```
(string Set) get_tags (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: `string Set`
value of the field

RPC name: `set_tags`

Overview:

Set the tags field of the given VM.

Signature:

```
void set_tags (session_id s, VM ref self, string Set value)
```

Arguments:

| type | name | description |
|------------|-------|-------------------------|
| VM ref | self | reference to the object |
| string Set | value | New value to set |

Return Type: `void`

RPC name: add_tags**Overview:**

Add the given value to the tags field of the given VM. If the value is already in that Set, then do nothing.

Signature:

```
void add_tags (session_id s, VM ref self, string value)
```

Arguments:

| type | name | description |
|--------|-------|-------------------------|
| VM ref | self | reference to the object |
| string | value | New value to add |

Return Type: void

RPC name: remove_tags**Overview:**

Remove the given value from the tags field of the given VM. If the value is not in that Set, then do nothing.

Signature:

```
void remove_tags (session_id s, VM ref self, string value)
```

Arguments:

| type | name | description |
|--------|-------|-------------------------|
| VM ref | self | reference to the object |
| string | value | Value to remove |

Return Type: void

RPC name: get_blocked_operations**Overview:**

Get the blocked_operations field of the given VM.

Signature:

```
((vm_operations -> string) Map) get_blocked_operations (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: (vm_operations \rightarrow string) Map
value of the field

RPC name: set_blocked_operations**Overview:**

Set the blocked_operations field of the given VM.

Signature:

```
void set_blocked_operations (session_id s, VM ref self, (vm_operations -> string) Map value)
```

Arguments:

| type | name | description |
|------------------------------|-------|-------------------------|
| VM ref | self | reference to the object |
| (vm_operations → string) Map | value | New value to set |

Return Type: void

RPC name: add_to_blocked_operations**Overview:**

Add the given key-value pair to the blocked_operations field of the given VM.

Signature:

```
void add_to_blocked_operations (session_id s, VM ref self, vm_operations key, string value)
```

Arguments:

| type | name | description |
|---------------|-------|-------------------------|
| VM ref | self | reference to the object |
| vm_operations | key | Key to add |
| string | value | Value to add |

Return Type: void

RPC name: remove_from_blocked_operations**Overview:**

Remove the given key and its corresponding value from the blocked_operations field of the given VM. If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_blocked_operations (session_id s, VM ref self, vm_operations key)
```

Arguments:

| type | name | description |
|---------------|------|-------------------------|
| VM ref | self | reference to the object |
| vm_operations | key | Key to remove |

Return Type: void

RPC name: `get_snapshot_info`

Overview:

Get the `snapshot_info` field of the given VM.

Signature:

```
((string -> string) Map) get_snapshot_info (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: `(string → string) Map`
value of the field

RPC name: `get_snapshot_metadata`

Overview:

Get the `snapshot_metadata` field of the given VM.

Signature:

```
string get_snapshot_metadata (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: `string`
value of the field

RPC name: `get_parent`

Overview:

Get the `parent` field of the given VM.

Signature:

```
(VM ref) get_parent (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: `VM ref`
value of the field

RPC name: `get_children`

Overview:

Get the children field of the given VM.

Signature:

```
((VM ref) Set) get_children (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: (VM ref) Set
value of the field

RPC name: `get_bios_strings`

Overview:

Get the bios_strings field of the given VM.

Signature:

```
((string -> string) Map) get_bios_strings (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: (string → string) Map
value of the field

RPC name: `get_protection_policy`

Overview:

Get the protection_policy field of the given VM.

Signature:

```
(VMPP ref) get_protection_policy (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: VMPP ref
value of the field

RPC name: `get_is_snapshot_from_vmpp`

Overview:

Get the `is_snapshot_from_vmpp` field of the given VM.

Signature:

```
bool get_is_snapshot_from_vmpp (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: `bool`

value of the field

RPC name: `create`

Overview:

Create a new VM instance, and return its handle.

Signature:

```
(VM ref) create (session_id s, VM record args)
```

Arguments:

| type | name | description |
|-----------|------|---------------------------|
| VM record | args | All constructor arguments |

Return Type: `VM ref`

reference to the newly created object

RPC name: `destroy`

Overview:

Destroy the specified VM. The VM is completely removed from the system. This function can only be called when the VM is in the Halted State.

Signature:

```
void destroy (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: `void`

RPC name: `get_by_uuid`

Overview:

Get a reference to the VM instance with the specified UUID.

Signature:

```
(VM ref) get_by_uuid (session_id s, string uuid)
```

Arguments:

| type | name | description |
|--------|------|--------------------------|
| string | uuid | UUID of object to return |

Return Type: VM ref

reference to the object

RPC name: `get_record`

Overview:

Get a record containing the current state of the given VM.

Signature:

```
(VM record) get_record (session_id s, VM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| VM ref | self | reference to the object |

Return Type: VM record

all fields from the object

RPC name: `get_by_name_label`

Overview:

Get all the VM instances with the given label.

Signature:

```
((VM ref) Set) get_by_name_label (session_id s, string label)
```

Arguments:

| type | name | description |
|--------|-------|---------------------------|
| string | label | label of object to return |

Return Type: (VM ref) Set

references to objects with matching names

2.13 Class: VM_metrics

2.13.1 Fields for class: VM_metrics

| Name | VM_metrics | | |
|-------------------------|--|------------------------|---|
| Description | <i>The metrics associated with a VM.</i> | | |
| Quals | Field | Type | Description |
| <i>RO_{run}</i> | uuid | string | Unique identifier/object reference |
| <i>RO_{run}</i> | memory/actual | int | Guest's actual memory (bytes) |
| <i>RO_{run}</i> | VCPUs/number | int | Current number of VCPUs |
| <i>RO_{run}</i> | VCPUs/utilisation | (int → float) Map | Utilisation for all of guest's current VCPUs |
| <i>RO_{run}</i> | VCPUs/CPU | (int → int) Map | VCPU to PCPU map |
| <i>RO_{run}</i> | VCPUs/params | (string → string) Map | The live equivalent to VM.VCPUs_params |
| <i>RO_{run}</i> | VCPUs/flags | (int → string Set) Map | CPU flags (blocked,online,running) |
| <i>RO_{run}</i> | state | string Set | The state of the guest, eg blocked, dying etc |
| <i>RO_{run}</i> | start_time | datetime | Time at which this VM was last booted |
| <i>RO_{run}</i> | install_time | datetime | Time at which the VM was installed |
| <i>RO_{run}</i> | last_updated | datetime | Time at which this information was last updated |
| <i>RW</i> | other_config | (string → string) Map | additional configuration |

2.13.2 RPCs associated with class: VM_metrics

RPC name: `get_all`

Overview:

Return a list of all the VM_metrics instances known to the system.

Signature:

```
((VM_metrics ref) Set) get_all (session_id s)
```

Return Type: (VM_metrics ref) Set

references to all objects

RPC name: `get_all_records`

Overview:

Return a map of VM_metrics references to VM_metrics records for all VM_metrics instances known to the system.

Signature:

```
((VM_metrics ref -> VM_metrics record) Map) get_all_records (session_id s)
```

Return Type: (VM_metrics ref → VM_metrics record) Map

records of all objects

RPC name: get_uuid

Overview:

Get the uuid field of the given VM_metrics.

Signature:

```
string get_uuid (session_id s, VM_metrics ref self)
```

Arguments:

| type | name | description |
|----------------|------|-------------------------|
| VM_metrics ref | self | reference to the object |

Return Type: string

value of the field

RPC name: get_memory_actual

Overview:

Get the memory/actual field of the given VM_metrics.

Signature:

```
int get_memory_actual (session_id s, VM_metrics ref self)
```

Arguments:

| type | name | description |
|----------------|------|-------------------------|
| VM_metrics ref | self | reference to the object |

Return Type: int

value of the field

RPC name: get_VCPUs_number

Overview:

Get the VCPUs/number field of the given VM_metrics.

Signature:

```
int get_VCPUs_number (session_id s, VM_metrics ref self)
```

Arguments:

| type | name | description |
|----------------|------|-------------------------|
| VM_metrics ref | self | reference to the object |

Return Type: int

value of the field

RPC name: `get_VCPUs_utilisation`

Overview:

Get the VCPUs/utilisation field of the given VM_metrics.

Signature:

```
((int -> float) Map) get_VCPUs_utilisation (session_id s, VM_metrics ref self)
```

Arguments:

| type | name | description |
|----------------|------|-------------------------|
| VM_metrics ref | self | reference to the object |

Return Type: `(int → float) Map`
value of the field

RPC name: `get_VCPUs_CPU`

Overview:

Get the VCPUs/CPU field of the given VM_metrics.

Signature:

```
((int -> int) Map) get_VCPUs_CPU (session_id s, VM_metrics ref self)
```

Arguments:

| type | name | description |
|----------------|------|-------------------------|
| VM_metrics ref | self | reference to the object |

Return Type: `(int → int) Map`
value of the field

RPC name: `get_VCPUs_params`

Overview:

Get the VCPUs/params field of the given VM_metrics.

Signature:

```
((string -> string) Map) get_VCPUs_params (session_id s, VM_metrics ref self)
```

Arguments:

| type | name | description |
|----------------|------|-------------------------|
| VM_metrics ref | self | reference to the object |

Return Type: `(string → string) Map`
value of the field

RPC name: `get_VCPUs_flags`

Overview:

Get the VCPUs/flags field of the given VM_metrics.

Signature:

```
((int -> string Set) Map) get_VCPUs_flags (session_id s, VM_metrics ref self)
```

Arguments:

| type | name | description |
|----------------|------|-------------------------|
| VM_metrics ref | self | reference to the object |

Return Type: `(int → string Set) Map`
value of the field

RPC name: `get_state`

Overview:

Get the state field of the given VM_metrics.

Signature:

```
(string Set) get_state (session_id s, VM_metrics ref self)
```

Arguments:

| type | name | description |
|----------------|------|-------------------------|
| VM_metrics ref | self | reference to the object |

Return Type: `string Set`
value of the field

RPC name: `get_start_time`

Overview:

Get the start_time field of the given VM_metrics.

Signature:

```
datetime get_start_time (session_id s, VM_metrics ref self)
```

Arguments:

| type | name | description |
|----------------|------|-------------------------|
| VM_metrics ref | self | reference to the object |

Return Type: `datetime`
value of the field

RPC name: `get_install_time`

Overview:

Get the `install_time` field of the given `VM_metrics`.

Signature:

```
datetime get_install_time (session_id s, VM_metrics ref self)
```

Arguments:

| type | name | description |
|-----------------------------|-------------------|-------------------------|
| <code>VM_metrics ref</code> | <code>self</code> | reference to the object |

Return Type: `datetime`

value of the field

RPC name: `get_last_updated`

Overview:

Get the `last_updated` field of the given `VM_metrics`.

Signature:

```
datetime get_last_updated (session_id s, VM_metrics ref self)
```

Arguments:

| type | name | description |
|-----------------------------|-------------------|-------------------------|
| <code>VM_metrics ref</code> | <code>self</code> | reference to the object |

Return Type: `datetime`

value of the field

RPC name: `get_other_config`

Overview:

Get the `other_config` field of the given `VM_metrics`.

Signature:

```
((string -> string) Map) get_other_config (session_id s, VM_metrics ref self)
```

Arguments:

| type | name | description |
|-----------------------------|-------------------|-------------------------|
| <code>VM_metrics ref</code> | <code>self</code> | reference to the object |

Return Type: `(string → string) Map`

value of the field

RPC name: `set_other_config`

Overview:

Set the `other_config` field of the given `VM_metrics`.

Signature:

```
void set_other_config (session_id s, VM_metrics ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|------------------------------------|--------------------|-------------------------|
| <code>VM_metrics ref</code> | <code>self</code> | reference to the object |
| <code>(string → string) Map</code> | <code>value</code> | New value to set |

Return Type: `void`

RPC name: `add_to_other_config`

Overview:

Add the given key-value pair to the `other_config` field of the given `VM_metrics`.

Signature:

```
void add_to_other_config (session_id s, VM_metrics ref self, string key, string value)
```

Arguments:

| type | name | description |
|-----------------------------|--------------------|-------------------------|
| <code>VM_metrics ref</code> | <code>self</code> | reference to the object |
| <code>string</code> | <code>key</code> | Key to add |
| <code>string</code> | <code>value</code> | Value to add |

Return Type: `void`

RPC name: `remove_from_other_config`

Overview:

Remove the given key and its corresponding value from the `other_config` field of the given `VM_metrics`.
If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_other_config (session_id s, VM_metrics ref self, string key)
```

Arguments:

| type | name | description |
|-----------------------------|-------------------|-------------------------|
| <code>VM_metrics ref</code> | <code>self</code> | reference to the object |
| <code>string</code> | <code>key</code> | Key to remove |

Return Type: `void`

RPC name: `get_by_uuid`

Overview:

Get a reference to the `VM_metrics` instance with the specified UUID.

Signature:

```
(VM_metrics ref) get_by_uuid (session_id s, string uuid)
```

Arguments:

| type | name | description |
|--------|------|--------------------------|
| string | uuid | UUID of object to return |

Return Type: `VM_metrics ref`

reference to the object

RPC name: `get_record`

Overview:

Get a record containing the current state of the given `VM_metrics`.

Signature:

```
(VM_metrics record) get_record (session_id s, VM_metrics ref self)
```

Arguments:

| type | name | description |
|-----------------------------|------|-------------------------|
| <code>VM_metrics ref</code> | self | reference to the object |

Return Type: `VM_metrics record`

all fields from the object

2.14 Class: VM_guest_metrics

2.14.1 Fields for class: VM_guest_metrics

| Name | VM_guest_metrics | | |
|-------------------------|---|-----------------------|---|
| Description | <i>The metrics reported by the guest (as opposed to inferred from outside).</i> | | |
| Quals | Field | Type | Description |
| <i>RO_{run}</i> | uuid | string | Unique identifier/object reference |
| <i>RO_{run}</i> | os_version | (string → string) Map | version of the OS |
| <i>RO_{run}</i> | PV_drivers_version | (string → string) Map | version of the PV drivers |
| <i>RO_{run}</i> | PV_drivers_up_to_date | bool | true if the PV drivers appear to be up to date |
| <i>RO_{run}</i> | memory | (string → string) Map | free/used/total memory |
| <i>RO_{run}</i> | disks | (string → string) Map | disk configuration/free space |
| <i>RO_{run}</i> | networks | (string → string) Map | network configuration |
| <i>RO_{run}</i> | other | (string → string) Map | anything else |
| <i>RO_{run}</i> | last_updated | datetime | Time at which this information was last updated |
| <i>RW</i> | other_config | (string → string) Map | additional configuration |
| <i>RO_{run}</i> | live | bool | True if the guest is sending heartbeat messages via the guest agent |

2.14.2 RPCs associated with class: VM_guest_metrics

RPC name: get_all

Overview:

Return a list of all the VM_guest_metrics instances known to the system.

Signature:

```
((VM_guest_metrics ref) Set) get_all (session_id s)
```

Return Type: (VM_guest_metrics ref) Set

references to all objects

RPC name: get_all_records

Overview:

Return a map of VM_guest_metrics references to VM_guest_metrics records for all VM_guest_metrics instances known to the system.

Signature:

```
((VM_guest_metrics ref -> VM_guest_metrics record) Map) get_all_records (session_id s)
```

Return Type: (VM_guest_metrics ref → VM_guest_metrics record) Map

records of all objects

RPC name: `get_uuid`

Overview:

Get the `uuid` field of the given `VM_guest_metrics`.

Signature:

```
string get_uuid (session_id s, VM_guest_metrics ref self)
```

Arguments:

| type | name | description |
|-----------------------------------|-------------------|-------------------------|
| <code>VM_guest_metrics ref</code> | <code>self</code> | reference to the object |

Return Type: `string`

value of the field

RPC name: `get_os_version`

Overview:

Get the `os_version` field of the given `VM_guest_metrics`.

Signature:

```
((string -> string) Map) get_os_version (session_id s, VM_guest_metrics ref self)
```

Arguments:

| type | name | description |
|-----------------------------------|-------------------|-------------------------|
| <code>VM_guest_metrics ref</code> | <code>self</code> | reference to the object |

Return Type: `(string → string) Map`

value of the field

RPC name: `get_PV_drivers_version`

Overview:

Get the `PV_drivers_version` field of the given `VM_guest_metrics`.

Signature:

```
((string -> string) Map) get_PV_drivers_version (session_id s, VM_guest_metrics ref self)
```

Arguments:

| type | name | description |
|-----------------------------------|-------------------|-------------------------|
| <code>VM_guest_metrics ref</code> | <code>self</code> | reference to the object |

Return Type: `(string → string) Map`

value of the field

RPC name: `get_PV_drivers_up_to_date`

Overview:

Get the `PV_drivers_up_to_date` field of the given `VM_guest_metrics`.

Signature:

```
bool get_PV_drivers_up_to_date (session_id s, VM_guest_metrics ref self)
```

Arguments:

| type | name | description |
|-----------------------------------|-------------------|-------------------------|
| <code>VM_guest_metrics ref</code> | <code>self</code> | reference to the object |

Return Type: `bool`

value of the field

RPC name: `get_memory`

Overview:

Get the `memory` field of the given `VM_guest_metrics`.

Signature:

```
((string -> string) Map) get_memory (session_id s, VM_guest_metrics ref self)
```

Arguments:

| type | name | description |
|-----------------------------------|-------------------|-------------------------|
| <code>VM_guest_metrics ref</code> | <code>self</code> | reference to the object |

Return Type: `(string → string) Map`

value of the field

RPC name: `get_disks`

Overview:

Get the `disks` field of the given `VM_guest_metrics`.

Signature:

```
((string -> string) Map) get_disks (session_id s, VM_guest_metrics ref self)
```

Arguments:

| type | name | description |
|-----------------------------------|-------------------|-------------------------|
| <code>VM_guest_metrics ref</code> | <code>self</code> | reference to the object |

Return Type: `(string → string) Map`

value of the field

RPC name: `get_networks`

Overview:

Get the networks field of the given VM_guest_metrics.

Signature:

```
((string -> string) Map) get_networks (session_id s, VM_guest_metrics ref self)
```

Arguments:

| type | name | description |
|----------------------|------|-------------------------|
| VM_guest_metrics ref | self | reference to the object |

Return Type: `(string → string) Map`
value of the field

RPC name: `get_other`

Overview:

Get the other field of the given VM_guest_metrics.

Signature:

```
((string -> string) Map) get_other (session_id s, VM_guest_metrics ref self)
```

Arguments:

| type | name | description |
|----------------------|------|-------------------------|
| VM_guest_metrics ref | self | reference to the object |

Return Type: `(string → string) Map`
value of the field

RPC name: `get_last_updated`

Overview:

Get the last_updated field of the given VM_guest_metrics.

Signature:

```
datetime get_last_updated (session_id s, VM_guest_metrics ref self)
```

Arguments:

| type | name | description |
|----------------------|------|-------------------------|
| VM_guest_metrics ref | self | reference to the object |

Return Type: `datetime`
value of the field

RPC name: get_other_config**Overview:**

Get the other_config field of the given VM_guest_metrics.

Signature:

```
((string -> string) Map) get_other_config (session_id s, VM_guest_metrics ref self)
```

Arguments:

| type | name | description |
|----------------------|------|-------------------------|
| VM_guest_metrics ref | self | reference to the object |

Return Type: (string → string) Map
value of the field

RPC name: set_other_config**Overview:**

Set the other_config field of the given VM_guest_metrics.

Signature:

```
void set_other_config (session_id s, VM_guest_metrics ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|-----------------------|-------|-------------------------|
| VM_guest_metrics ref | self | reference to the object |
| (string → string) Map | value | New value to set |

Return Type: void

RPC name: add_to_other_config**Overview:**

Add the given key-value pair to the other_config field of the given VM_guest_metrics.

Signature:

```
void add_to_other_config (session_id s, VM_guest_metrics ref self, string key, string value)
```

Arguments:

| type | name | description |
|----------------------|-------|-------------------------|
| VM_guest_metrics ref | self | reference to the object |
| string | key | Key to add |
| string | value | Value to add |

Return Type: void

RPC name: remove_from_other_config**Overview:**

Remove the given key and its corresponding value from the other_config field of the given VM_guest_metrics. If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_other_config (session_id s, VM_guest_metrics ref self, string key)
```

Arguments:

| type | name | description |
|----------------------|------|-------------------------|
| VM_guest_metrics ref | self | reference to the object |
| string | key | Key to remove |

Return Type: void

RPC name: get_live**Overview:**

Get the live field of the given VM_guest_metrics.

Signature:

```
bool get_live (session_id s, VM_guest_metrics ref self)
```

Arguments:

| type | name | description |
|----------------------|------|-------------------------|
| VM_guest_metrics ref | self | reference to the object |

Return Type: bool

value of the field

RPC name: get_by_uuid**Overview:**

Get a reference to the VM_guest_metrics instance with the specified UUID.

Signature:

```
(VM_guest_metrics ref) get_by_uuid (session_id s, string uuid)
```

Arguments:

| type | name | description |
|--------|------|--------------------------|
| string | uuid | UUID of object to return |

Return Type: VM_guest_metrics ref

reference to the object

RPC name: `get_record`

Overview:

Get a record containing the current state of the given `VM_guest_metrics`.

Signature:

```
(VM_guest_metrics record) get_record (session_id s, VM_guest_metrics ref self)
```

Arguments:

| type | name | description |
|-----------------------------------|-------------------|-------------------------|
| <code>VM_guest_metrics ref</code> | <code>self</code> | reference to the object |

Return Type: `VM_guest_metrics record`

all fields from the object

2.15 Class: VMPP

2.15.1 Fields for class: VMPP

| Name | VMPP | | |
|-------------------------|-------------------------------------|--------------------------|--|
| Description | VM Protection Policy. | | |
| Quals | Field | Type | Description |
| <i>RO_{run}</i> | <code>uuid</code> | string | Unique identifier/object reference |
| <i>RW</i> | <code>name/label</code> | string | a human-readable name |
| <i>RW</i> | <code>name/description</code> | string | a notes field containing human-readable description |
| <i>RW</i> | <code>is_policy_enabled</code> | bool | enable or disable this policy |
| <i>RW</i> | <code>backup_type</code> | vmpp_backup_type | type of the backup sub-policy |
| <i>RO_{ins}</i> | <code>backup_retention_value</code> | int | maximum number of backups that should be stored at any time |
| <i>RO_{ins}</i> | <code>backup_frequency</code> | vmpp_backup_frequency | frequency of the backup schedule |
| <i>RO_{ins}</i> | <code>backup_schedule</code> | (string → string) Map | schedule of the backup containing 'hour', 'min', 'days'. Date/time-related information is in XenServer Local Timezone |
| <i>RO_{run}</i> | <code>is_backup_running</code> | bool | true if this protection policy's backup is running |
| <i>RO_{run}</i> | <code>backup_last_run_time</code> | datetime | time of the last backup |
| <i>RO_{ins}</i> | <code>archive_target_type</code> | vmpp_archive_target_type | type of the archive target config |
| <i>RO_{ins}</i> | <code>archive_target_config</code> | (string → string) Map | configuration for the archive, including its 'location', 'username', 'password' |
| <i>RO_{ins}</i> | <code>archive_frequency</code> | vmpp_archive_frequency | frequency of the archive schedule |
| <i>RO_{ins}</i> | <code>archive_schedule</code> | (string → string) Map | schedule of the archive containing 'hour', 'min', 'days'. Date/time-related information is in XenServer Local Timezone |
| <i>RO_{run}</i> | <code>is_archive_running</code> | bool | true if this protection policy's archive is running |
| <i>RO_{run}</i> | <code>archive_last_run_time</code> | datetime | time of the last archive |
| <i>RO_{run}</i> | <code>VMs</code> | (VM ref) Set | all VMs attached to this protection policy |
| <i>RO_{ins}</i> | <code>is_alarm_enabled</code> | bool | true if alarm is enabled for this policy |
| <i>RO_{ins}</i> | <code>alarm_config</code> | (string → string) Map | configuration for the alarm |
| <i>RO_{run}</i> | <code>recent_alerts</code> | string Set | recent alerts |

2.15.2 RPCs associated with class: VMPP

RPC name: `protect_now`

Overview:

This call executes the protection policy immediately.

Signature:

```
string protect_now (session_id s, VMPP ref vmpp)
```

Arguments:

| type | name | description |
|----------|------|----------------------------------|
| VMPP ref | vmpp | The protection policy to execute |

Return Type: string

An XMLRPC result

RPC name: archive_now**Overview:**

This call archives the snapshot provided as a parameter.

Signature:

string archive_now (session_id s, VM ref snapshot)

Arguments:

| type | name | description |
|--------|----------|-------------------------|
| VM ref | snapshot | The snapshot to archive |

Return Type: string

An XMLRPC result

RPC name: get_alerts**Overview:**

This call fetches a history of alerts for a given protection policy.

Signature:

(string Set) get_alerts (session_id s, VMPP ref vmpp, int hours_from_now)

Arguments:

| type | name | description |
|----------|----------------|--|
| VMPP ref | vmpp | The protection policy |
| int | hours_from_now | how many hours in the past the oldest record to fetch is |

Return Type: string Set

A list of alerts encoded in xml

RPC name: set_backup_retention_value**Overview:**

.

Signature:

void set_backup_retention_value (session_id s, VMPP ref self, int value)

Arguments:

| type | name | description |
|----------|-------|-----------------------|
| VMPP ref | self | The protection policy |
| int | value | the value to set |

Return Type: void

RPC name: `set_backup_frequency`

Overview:

Set the value of the `backup_frequency` field.

Signature:

```
void set_backup_frequency (session_id s, VMPP ref self, vmpp_backup_frequency value)
```

Arguments:

| type | name | description |
|-----------------------|-------|-----------------------|
| VMPP ref | self | The protection policy |
| vmpp_backup_frequency | value | the backup frequency |

Return Type: `void`

RPC name: `set_backup_schedule`

Overview:

.

Signature:

```
void set_backup_schedule (session_id s, VMPP ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|-----------------------|-------|-----------------------|
| VMPP ref | self | The protection policy |
| (string → string) Map | value | the value to set |

Return Type: `void`

RPC name: `set_archive_frequency`

Overview:

Set the value of the `archive_frequency` field.

Signature:

```
void set_archive_frequency (session_id s, VMPP ref self, vmpp_archive_frequency value)
```

Arguments:

| type | name | description |
|------------------------|-------|-----------------------|
| VMPP ref | self | The protection policy |
| vmpp_archive_frequency | value | the archive frequency |

Return Type: `void`

RPC name: set_archive_schedule

Overview:

.

Signature:

```
void set_archive_schedule (session_id s, VMPP ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|-----------------------|-------|-----------------------|
| VMPP ref | self | The protection policy |
| (string → string) Map | value | the value to set |

Return Type: void

RPC name: set_archive_target_type

Overview:

Set the value of the archive_target_config_type field.

Signature:

```
void set_archive_target_type (session_id s, VMPP ref self, vmpp_archive_target_type value)
```

Arguments:

| type | name | description |
|--------------------------|-------|--------------------------------|
| VMPP ref | self | The protection policy |
| vmpp_archive_target_type | value | the archive target config type |

Return Type: void

RPC name: set_archive_target_config

Overview:

.

Signature:

```
void set_archive_target_config (session_id s, VMPP ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|-----------------------|-------|-----------------------|
| VMPP ref | self | The protection policy |
| (string → string) Map | value | the value to set |

Return Type: void

RPC name: `set_is_alarm_enabled`

Overview:

Set the value of the `is_alarm_enabled` field.

Signature:

```
void set_is_alarm_enabled (session_id s, VMPP ref self, bool value)
```

Arguments:

| type | name | description |
|----------|-------|--|
| VMPP ref | self | The protection policy |
| bool | value | true if alarm is enabled for this policy |

Return Type: void

RPC name: `set_alarm_config`

Overview:

.

Signature:

```
void set_alarm_config (session_id s, VMPP ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|-----------------------|-------|-----------------------|
| VMPP ref | self | The protection policy |
| (string → string) Map | value | the value to set |

Return Type: void

RPC name: `add_to_backup_schedule`

Overview:

.

Signature:

```
void add_to_backup_schedule (session_id s, VMPP ref self, string key, string value)
```

Arguments:

| type | name | description |
|----------|-------|-----------------------|
| VMPP ref | self | The protection policy |
| string | key | the key to add |
| string | value | the value to add |

Return Type: void

RPC name: add_to_archive_target_config

Overview:

.

Signature:

```
void add_to_archive_target_config (session_id s, VMPP ref self, string key, string value)
```

Arguments:

| type | name | description |
|----------|-------|-----------------------|
| VMPP ref | self | The protection policy |
| string | key | the key to add |
| string | value | the value to add |

Return Type: void

RPC name: add_to_archive_schedule

Overview:

.

Signature:

```
void add_to_archive_schedule (session_id s, VMPP ref self, string key, string value)
```

Arguments:

| type | name | description |
|----------|-------|-----------------------|
| VMPP ref | self | The protection policy |
| string | key | the key to add |
| string | value | the value to add |

Return Type: void

RPC name: add_to_alarm_config

Overview:

.

Signature:

```
void add_to_alarm_config (session_id s, VMPP ref self, string key, string value)
```

Arguments:

| type | name | description |
|----------|-------|-----------------------|
| VMPP ref | self | The protection policy |
| string | key | the key to add |
| string | value | the value to add |

Return Type: void

RPC name: `remove_from_backup_schedule`

Overview:

.

Signature:

```
void remove_from_backup_schedule (session_id s, VMPP ref self, string key)
```

Arguments:

| type | name | description |
|----------|------|-----------------------|
| VMPP ref | self | The protection policy |
| string | key | the key to remove |

Return Type: `void`

RPC name: `remove_from_archive_target_config`

Overview:

.

Signature:

```
void remove_from_archive_target_config (session_id s, VMPP ref self, string key)
```

Arguments:

| type | name | description |
|----------|------|-----------------------|
| VMPP ref | self | The protection policy |
| string | key | the key to remove |

Return Type: `void`

RPC name: `remove_from_archive_schedule`

Overview:

.

Signature:

```
void remove_from_archive_schedule (session_id s, VMPP ref self, string key)
```

Arguments:

| type | name | description |
|----------|------|-----------------------|
| VMPP ref | self | The protection policy |
| string | key | the key to remove |

Return Type: `void`

RPC name: `remove_from_alarm_config`

Overview:

.

Signature:

```
void remove_from_alarm_config (session_id s, VMPP ref self, string key)
```

Arguments:

| type | name | description |
|----------|------|-----------------------|
| VMPP ref | self | The protection policy |
| string | key | the key to remove |

Return Type: void

RPC name: `set_backup_last_run_time`

Overview:

.

Signature:

```
void set_backup_last_run_time (session_id s, VMPP ref self, datetime value)
```

Arguments:

| type | name | description |
|----------|-------|-----------------------|
| VMPP ref | self | The protection policy |
| datetime | value | the value to set |

Return Type: void

RPC name: `set_archive_last_run_time`

Overview:

.

Signature:

```
void set_archive_last_run_time (session_id s, VMPP ref self, datetime value)
```

Arguments:

| type | name | description |
|----------|-------|-----------------------|
| VMPP ref | self | The protection policy |
| datetime | value | the value to set |

Return Type: void

RPC name: `get_all`

Overview:

Return a list of all the VMPPs known to the system.

Signature:

```
((VMPP ref) Set) get_all (session_id s)
```

Return Type: (VMPP ref) Set

references to all objects

RPC name: `get_all_records`

Overview:

Return a map of VMPP references to VMPP records for all VMPPs known to the system.

Signature:

```
((VMPP ref -> VMPP record) Map) get_all_records (session_id s)
```

Return Type: (VMPP ref \rightarrow VMPP record) Map

records of all objects

RPC name: `get_uuid`

Overview:

Get the uuid field of the given VMPP.

Signature:

```
string get_uuid (session_id s, VMPP ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| VMPP ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `get_name_label`

Overview:

Get the name/label field of the given VMPP.

Signature:

```
string get_name_label (session_id s, VMPP ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| VMPP ref | self | reference to the object |

Return Type: string

value of the field

RPC name: set_name_label

Overview:

Set the name/label field of the given VMPP.

Signature:

```
void set_name_label (session_id s, VMPP ref self, string value)
```

Arguments:

| type | name | description |
|----------|-------|-------------------------|
| VMPP ref | self | reference to the object |
| string | value | New value to set |

Return Type: void

RPC name: get_name_description

Overview:

Get the name/description field of the given VMPP.

Signature:

```
string get_name_description (session_id s, VMPP ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| VMPP ref | self | reference to the object |

Return Type: string

value of the field

RPC name: set_name_description

Overview:

Set the name/description field of the given VMPP.

Signature:

```
void set_name_description (session_id s, VMPP ref self, string value)
```

Arguments:

| type | name | description |
|----------|-------|-------------------------|
| VMPP ref | self | reference to the object |
| string | value | New value to set |

Return Type: void

RPC name: `get_is_policy_enabled`

Overview:

Get the `is_policy_enabled` field of the given VMPP.

Signature:

```
bool get_is_policy_enabled (session_id s, VMPP ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| VMPP ref | self | reference to the object |

Return Type: `bool`

value of the field

RPC name: `set_is_policy_enabled`

Overview:

Set the `is_policy_enabled` field of the given VMPP.

Signature:

```
void set_is_policy_enabled (session_id s, VMPP ref self, bool value)
```

Arguments:

| type | name | description |
|----------|-------|-------------------------|
| VMPP ref | self | reference to the object |
| bool | value | New value to set |

Return Type: `void`

RPC name: `get_backup_type`

Overview:

Get the `backup_type` field of the given VMPP.

Signature:

```
(vmpp_backup_type) get_backup_type (session_id s, VMPP ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| VMPP ref | self | reference to the object |

Return Type: `vmpp_backup_type`

value of the field

RPC name: `set_backup_type`

Overview:

Set the `backup_type` field of the given VMPP.

Signature:

```
void set_backup_type (session_id s, VMPP ref self, vmpp_backup_type value)
```

Arguments:

| type | name | description |
|------------------|-------|-------------------------|
| VMPP ref | self | reference to the object |
| vmpp_backup_type | value | New value to set |

Return Type: `void`

RPC name: `get_backup_retention_value`

Overview:

Get the `backup_retention_value` field of the given VMPP.

Signature:

```
int get_backup_retention_value (session_id s, VMPP ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| VMPP ref | self | reference to the object |

Return Type: `int`

value of the field

RPC name: `get_backup_frequency`

Overview:

Get the `backup_frequency` field of the given VMPP.

Signature:

```
(vmpp_backup_frequency) get_backup_frequency (session_id s, VMPP ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| VMPP ref | self | reference to the object |

Return Type: `vmpp_backup_frequency`

value of the field

RPC name: `get_backup_schedule`

Overview:

Get the `backup_schedule` field of the given VMPP.

Signature:

```
((string -> string) Map) get_backup_schedule (session_id s, VMPP ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| VMPP ref | self | reference to the object |

Return Type: `(string → string) Map`
value of the field

RPC name: `get_is_backup_running`

Overview:

Get the `is_backup_running` field of the given VMPP.

Signature:

```
bool get_is_backup_running (session_id s, VMPP ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| VMPP ref | self | reference to the object |

Return Type: `bool`
value of the field

RPC name: `get_backup_last_run_time`

Overview:

Get the `backup_last_run_time` field of the given VMPP.

Signature:

```
datetime get_backup_last_run_time (session_id s, VMPP ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| VMPP ref | self | reference to the object |

Return Type: `datetime`
value of the field

RPC name: `get_archive_target_type`

Overview:

Get the `archive_target_type` field of the given VMPP.

Signature:

```
(vmpp_archive_target_type) get_archive_target_type (session_id s, VMPP ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| VMPP ref | self | reference to the object |

Return Type: `vmpp_archive_target_type`
value of the field

RPC name: `get_archive_target_config`

Overview:

Get the `archive_target_config` field of the given VMPP.

Signature:

```
((string -> string) Map) get_archive_target_config (session_id s, VMPP ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| VMPP ref | self | reference to the object |

Return Type: `(string → string) Map`
value of the field

RPC name: `get_archive_frequency`

Overview:

Get the `archive_frequency` field of the given VMPP.

Signature:

```
(vmpp_archive_frequency) get_archive_frequency (session_id s, VMPP ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| VMPP ref | self | reference to the object |

Return Type: `vmpp_archive_frequency`
value of the field

RPC name: `get_archive_schedule`

Overview:

Get the `archive_schedule` field of the given VMPP.

Signature:

```
((string -> string) Map) get_archive_schedule (session_id s, VMPP ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| VMPP ref | self | reference to the object |

Return Type: `(string → string) Map`
value of the field

RPC name: `get_is_archive_running`

Overview:

Get the `is_archive_running` field of the given VMPP.

Signature:

```
bool get_is_archive_running (session_id s, VMPP ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| VMPP ref | self | reference to the object |

Return Type: `bool`
value of the field

RPC name: `get_archive_last_run_time`

Overview:

Get the `archive_last_run_time` field of the given VMPP.

Signature:

```
datetime get_archive_last_run_time (session_id s, VMPP ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| VMPP ref | self | reference to the object |

Return Type: `datetime`
value of the field

RPC name: `get_VMs`

Overview:

Get the VMs field of the given VMPP.

Signature:

```
((VM ref) Set) get_VMs (session_id s, VMPP ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| VMPP ref | self | reference to the object |

Return Type: (VM ref) Set
value of the field

RPC name: `get_is_alarm_enabled`

Overview:

Get the `is_alarm_enabled` field of the given VMPP.

Signature:

```
bool get_is_alarm_enabled (session_id s, VMPP ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| VMPP ref | self | reference to the object |

Return Type: bool
value of the field

RPC name: `get_alarm_config`

Overview:

Get the `alarm_config` field of the given VMPP.

Signature:

```
((string -> string) Map) get_alarm_config (session_id s, VMPP ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| VMPP ref | self | reference to the object |

Return Type: (string → string) Map
value of the field

RPC name: `get_recent_alerts`

Overview:

Get the `recent_alerts` field of the given VMPP.

Signature:

```
(string Set) get_recent_alerts (session_id s, VMPP ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| VMPP ref | self | reference to the object |

Return Type: `string Set`

value of the field

RPC name: `create`

Overview:

Create a new VMPP instance, and return its handle.

Signature:

```
(VMPP ref) create (session_id s, VMPP record args)
```

Arguments:

| type | name | description |
|-------------|------|---------------------------|
| VMPP record | args | All constructor arguments |

Return Type: `VMPP ref`

reference to the newly created object

RPC name: `destroy`

Overview:

Destroy the specified VMPP instance.

Signature:

```
void destroy (session_id s, VMPP ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| VMPP ref | self | reference to the object |

Return Type: `void`

RPC name: `get_by_uuid`

Overview:

Get a reference to the VMPP instance with the specified UUID.

Signature:

```
(VMPP ref) get_by_uuid (session_id s, string uuid)
```

Arguments:

| type | name | description |
|--------|------|--------------------------|
| string | uuid | UUID of object to return |

Return Type: VMPP ref
reference to the object

RPC name: get_record

Overview:

Get a record containing the current state of the given VMPP.

Signature:

```
(VMPP record) get_record (session_id s, VMPP ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| VMPP ref | self | reference to the object |

Return Type: VMPP record
all fields from the object

RPC name: get_by_name_label

Overview:

Get all the VMPP instances with the given label.

Signature:

```
((VMPP ref) Set) get_by_name_label (session_id s, string label)
```

Arguments:

| type | name | description |
|--------|-------|---------------------------|
| string | label | label of object to return |

Return Type: (VMPP ref) Set
references to objects with matching names

2.16 Class: host

2.16.1 Fields for class: host

| Name | host | | |
|-------------------------|-----------------------------------|--|---|
| Description | <i>A physical host.</i> | | |
| Quals | Field | Type | Description |
| <i>RO_{run}</i> | uuid | string | Unique identifier/object |
| <i>RW</i> | name/label | string | a human-readable name |
| <i>RW</i> | name/description | string | a notes field containing a readable description |
| <i>RO_{run}</i> | memory/overhead | int | Virtualization memory overhead (bytes). |
| <i>RO_{run}</i> | allowed_operations | (host_allowed_operations) Set | list of the operations allowed in the current state. This list is advisory; the server state may have changed by the time this field is read. |
| <i>RO_{run}</i> | current_operations | (string → host_allowed_operations) Map | links each of the running operations to this object (by reference) and the current_operation enum value, indicating the nature of the task. |
| <i>RO_{run}</i> | API_version/major | int | major version number |
| <i>RO_{run}</i> | API_version/minor | int | minor version number |
| <i>RO_{run}</i> | API_version/vendor | string | identification of vendor |
| <i>RO_{run}</i> | API_version/vendor_implementation | (string → string) Map | details of vendor implementation |
| <i>RO_{run}</i> | enabled | bool | True if the host is currently enabled |
| <i>RO_{ins}</i> | software_version | (string → string) Map | version strings |
| <i>RW</i> | other_config | (string → string) Map | additional configuration |
| <i>RO_{ins}</i> | capabilities | string Set | Xen capabilities |
| <i>RO_{run}</i> | cpu_configuration | (string → string) Map | The CPU configuration for this host. May contain fields such as “nr_nodes”, “cores_per_node”, “threads_per_core” |
| <i>RO_{run}</i> | sched_policy | string | Scheduler policy currently in use on this host |
| <i>RO_{run}</i> | supported_bootloaders | string Set | a list of the bootloaders supported on the machine |
| <i>RO_{run}</i> | resident_VMs | (VM ref) Set | list of VMs currently resident on this host |
| <i>RW</i> | logging | (string → string) Map | logging configuration |
| <i>RO_{run}</i> | PIFs | (PIF ref) Set | physical network interfaces |
| <i>RW</i> | suspend_image_sr | SR ref | The SR in which VDI images are created |
| <i>RW</i> | crash_dump_sr | SR ref | The SR in which VDI dumps are created |
| <i>RO_{run}</i> | crashdumps | (host_crashdump ref) Set | Set of host crash dumps |
| <i>RO_{run}</i> | patches | (host_patch ref) Set | Set of host patches |
| <i>RO_{run}</i> | PBDs | (PBD ref) Set | physical blockdevices |
| <i>RO_{run}</i> | host_CPUs | (host_cpu ref) Set | The physical CPUs on this host |
| <i>RO_{run}</i> | cpu_info | (string → string) Map | Details about the physical CPUs on this host |
| <i>RW</i> | hostname | string | The hostname of this host |

| | | | |
|-------------------------|------------------------------------|-------------------------|--|
| <i>RW</i> | address | string | The address by which the host can be contacted from any other host in the pool |
| <i>RO_{run}</i> | metrics | host_metrics ref | metrics associated with the host |
| <i>RO_{run}</i> | license_params | (string → string) Map | State of the current license |
| <i>RO_{run}</i> | boot_free_mem | int | Free memory on host at boot |
| <i>RO_{run}</i> | ha_statefiles | string Set | The set of statefiles associated with this host |
| <i>RO_{run}</i> | ha_network_peers | string Set | The set of hosts visible to this host |
| <i>RO_{run}</i> | blobs | (string → blob ref) Map | Binary blobs associated with this host |
| <i>RW</i> | tags | string Set | user-specified tags for classification purposes |
| <i>RO_{run}</i> | external_auth_type | string | type of external authentication service configured; empty if not configured. |
| <i>RO_{run}</i> | external_auth_service_name | string | name of external authentication service configured; empty if not configured. |
| <i>RO_{run}</i> | external_auth_configuration | (string → string) Map | configuration specific to the authentication service |
| <i>RO_{run}</i> | edition | string | XenServer edition |
| <i>RW</i> | license_server | (string → string) Map | Contact information on the license server |
| <i>RO_{run}</i> | bios_strings | (string → string) Map | BIOS strings |
| <i>RO_{run}</i> | power_on_mode | string | The power on mode |
| <i>RO_{run}</i> | power_on_config | (string → string) Map | The power on configuration |
| <i>RO_{run}</i> | local_cache_sr | SR ref | The SR that is used as local cache |

2.16.2 RPCs associated with class: host

RPC name: disable

Overview:

Puts the host into a state in which no new VMs can be started. Currently active VMs on the host continue to execute.

Signature:

```
void disable (session_id s, host ref host)
```

Arguments:

| type | name | description |
|----------|------|---------------------|
| host ref | host | The Host to disable |

Return Type: void

RPC name: enable

Overview:

Puts the host into a state in which new VMs can be started.

Signature:

```
void enable (session_id s, host ref host)
```

Arguments:

| type | name | description |
|----------|------|--------------------|
| host ref | host | The Host to enable |

Return Type: void

RPC name: shutdown

Overview:

Shutdown the host. (This function can only be called if there are no currently running VMs on the host and it is disabled.).

Signature:

```
void shutdown (session_id s, host ref host)
```

Arguments:

| type | name | description |
|----------|------|----------------------|
| host ref | host | The Host to shutdown |

Return Type: void

RPC name: reboot

Overview:

Reboot the host. (This function can only be called if there are no currently running VMs on the host and it is disabled.).

Signature:

```
void reboot (session_id s, host ref host)
```

Arguments:

| type | name | description |
|----------|------|--------------------|
| host ref | host | The Host to reboot |

Return Type: void

RPC name: dmesg

Overview:

Get the host xen dmesg.

Signature:

```
string dmesg (session_id s, host ref host)
```

Arguments:

| type | name | description |
|----------|------|-------------------|
| host ref | host | The Host to query |

Return Type: string

dmesg string

RPC name: dmesg_clear**Overview:**

Get the host xen dmesg, and clear the buffer.

Signature:

```
string dmesg_clear (session_id s, host ref host)
```

Arguments:

| type | name | description |
|----------|------|-------------------|
| host ref | host | The Host to query |

Return Type: string

dmesg string

RPC name: get_log**Overview:**

Get the host's log file.

Signature:

```
string get_log (session_id s, host ref host)
```

Arguments:

| type | name | description |
|----------|------|-------------------|
| host ref | host | The Host to query |

Return Type: string

The contents of the host's primary log file

RPC name: send_debug_keys**Overview:**

Inject the given string as debugging keys into Xen.

Signature:

```
void send_debug_keys (session_id s, host ref host, string keys)
```

Arguments:

| type | name | description |
|----------|------|------------------|
| host ref | host | The host |
| string | keys | The keys to send |

Return Type: void

RPC name: bugreport_upload**Overview:**

Run xen-bugtool -yestoall and upload the output to Citrix support.

Signature:

```
void bugreport_upload (session_id s, host ref host, string url, (string -> string) Map options)
```

Arguments:

| type | name | description |
|-----------------------|---------|--------------------------------------|
| host ref | host | The host on which to run xen-bugtool |
| string | url | The URL to upload to |
| (string → string) Map | options | Extra configuration operations |

Return Type: void

RPC name: list_methods**Overview:**

List all supported methods.

Signature:

```
(string Set) list_methods (session_id s)
```

Return Type: string Set

The name of every supported method.

RPC name: license_apply**Overview:**

Apply a new license to a host.

Signature:

```
void license_apply (session_id s, host ref host, string contents)
```

Arguments:

| type | name | description |
|----------|----------|--|
| host ref | host | The host to upload the license to |
| string | contents | The contents of the license file, base64 encoded |

Return Type: void

Possible Error Codes: LICENSE_PROCESSING_ERROR

RPC name: destroy**Overview:**

Destroy specified host record in database.

Signature:

```
void destroy (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|---------------------------|
| host ref | self | The host record to remove |

Return Type: void

RPC name: power_on

Overview:

Attempt to power-on the host (if the capability exists).

Signature:

```
void power_on (session_id s, host ref host)
```

Arguments:

| type | name | description |
|----------|------|----------------------|
| host ref | host | The Host to power on |

Return Type: void

RPC name: emergency_ha_disable

Overview:

This call disables HA on the local host. This should only be used with extreme care.

Signature:

```
void emergency_ha_disable (session_id s)
```

Return Type: void

RPC name: get_data_sources

Overview:

.

Signature:

```
((data_source record) Set) get_data_sources (session_id s, host ref host)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | host | The host to interrogate |

Return Type: (data_source record) Set

A set of data sources

RPC name: record_data_source

Overview:

Start recording the specified data source.

Signature:

```
void record_data_source (session_id s, host ref host, string data_source)
```

Arguments:

| type | name | description |
|----------|-------------|---------------------------|
| host ref | host | The host |
| string | data_source | The data source to record |

Return Type: void

RPC name: query_data_source

Overview:

Query the latest value of the specified data source.

Signature:

```
float query_data_source (session_id s, host ref host, string data_source)
```

Arguments:

| type | name | description |
|----------|-------------|--------------------------|
| host ref | host | The host |
| string | data_source | The data source to query |

Return Type: float

The latest value, averaged over the last 5 seconds

RPC name: forget_data_source_archives

Overview:

Forget the recorded statistics related to the specified data source.

Signature:

```
void forget_data_source_archives (session_id s, host ref host, string data_source)
```

Arguments:

| type | name | description |
|----------|-------------|--|
| host ref | host | The host |
| string | data_source | The data source whose archives are to be forgotten |

Return Type: void

RPC name: `assert_can_evacuate`

Overview:

Check this host can be evacuated.

Signature:

```
void assert_can_evacuate (session_id s, host ref host)
```

Arguments:

| type | name | description |
|----------|------|----------------------|
| host ref | host | The host to evacuate |

Return Type: void

RPC name: `get_vms_which_prevent_evacuation`

Overview:

Return a set of VMs which prevent the host being evacuated, with per-VM error codes.

Signature:

```
((VM ref -> string Set) Map) get_vms_which_prevent_evacuation (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------|
| host ref | self | The host to query |

Return Type: (VM ref \rightarrow string Set) Map
VMs which block evacuation together with reasons

RPC name: `get_uncooperative_resident_VMs`

Overview:

Return a set of VMs which are not co-operating with the host's memory control system.

Signature:

```
((VM ref) Set) get_uncooperative_resident_VMs (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------|
| host ref | self | The host to query |

Return Type: (VM ref) Set
VMs which are not co-operating

RPC name: `evacuate`

Overview:

Migrate all VMs off of this host, where possible.

Signature:

```
void evacuate (session_id s, host ref host)
```

Arguments:

| type | name | description |
|----------|------|----------------------|
| host ref | host | The host to evacuate |

Return Type: void

RPC name: syslog_reconfigure

Overview:

Re-configure syslog logging.

Signature:

```
void syslog_reconfigure (session_id s, host ref host)
```

Arguments:

| type | name | description |
|----------|------|--|
| host ref | host | Tell the host to reread its Host.logging parameters and reconfigure itself accordingly |

Return Type: void

RPC name: management_reconfigure

Overview:

Reconfigure the management network interface.

Signature:

```
void management_reconfigure (session_id s, PIF ref pif)
```

Arguments:

| type | name | description |
|---------|------|---|
| PIF ref | pif | reference to a PIF object corresponding to the management interface |

Return Type: void

RPC name: local_management_reconfigure

Overview:

Reconfigure the management network interface. Should only be used if Host.management_reconfigure is impossible because the network configuration is broken.

Signature:

```
void local_management_reconfigure (session_id s, string interface)
```


Arguments:

| type | name | description |
|--------|-----------|--|
| string | interface | name of the interface to use as a management interface |

Return Type: void**RPC name:** management_disable**Overview:**

Disable the management network interface.

Signature:

```
void management_disable (session_id s)
```

Return Type: void**RPC name:** get_system_status_capabilities**Overview:**

.

Signature:

```
string get_system_status_capabilities (session_id s, host ref host)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | host | The host to interrogate |

Return Type: string

An XML fragment containing the system status capabilities.

RPC name: restart_agent**Overview:**

Restarts the agent after a 10 second pause. WARNING: this is a dangerous operation. Any operations in progress will be aborted, and unrecoverable data loss may occur. The caller is responsible for ensuring that there are no operations in progress when this method is called.

Signature:

```
void restart_agent (session_id s, host ref host)
```

Arguments:

| type | name | description |
|----------|------|---|
| host ref | host | The Host on which you want to restart the agent |

Return Type: void

RPC name: shutdown_agent**Overview:**

Shuts the agent down after a 10 second pause. WARNING: this is a dangerous operation. Any operations in progress will be aborted, and unrecoverable data loss may occur. The caller is responsible for ensuring that there are no operations in progress when this method is called.

Signature:

```
void shutdown_agent (session_id s)
```

Return Type: void

RPC name: set_hostname_live**Overview:**

Sets the host name to the specified string. Both the API and lower-level system hostname are changed immediately.

Signature:

```
void set_hostname_live (session_id s, host ref host, string hostname)
```

Arguments:

| type | name | description |
|----------|----------|---------------------------------|
| host ref | host | The host whose host name to set |
| string | hostname | The new host name |

Return Type: void

Possible Error Codes: HOST_NAME_INVALID

RPC name: compute_free_memory**Overview:**

Computes the amount of free memory on the host.

Signature:

```
int compute_free_memory (session_id s, host ref host)
```

Arguments:

| type | name | description |
|----------|------|---------------------------------|
| host ref | host | The host to send the request to |

Return Type: int

the amount of free memory on the host.

RPC name: compute_memory_overhead**Overview:**

Computes the virtualization memory overhead of a host.

Signature:

```
int compute_memory_overhead (session_id s, host ref host)
```

Arguments:

| type | name | description |
|----------|------|---|
| host ref | host | The host for which to compute the memory overhead |

Return Type: int

the virtualization memory overhead of the host.

RPC name: sync_data

Overview:

This causes the synchronisation of the non-database data (messages, RRDs and so on) stored on the master to be synchronised with the host.

Signature:

```
void sync_data (session_id s, host ref host)
```

Arguments:

| type | name | description |
|----------|------|--|
| host ref | host | The host to whom the data should be sent |

Return Type: void

RPC name: backup_rrds

Overview:

This causes the RRDs to be backed up to the master.

Signature:

```
void backup_rrds (session_id s, host ref host, float delay)
```

Arguments:

| type | name | description |
|----------|-------|---|
| host ref | host | Schedule a backup of the RRDs of this host |
| float | delay | Delay in seconds from when the call is received to perform the backup |

Return Type: void

RPC name: create_new_blob

Overview:

Create a placeholder for a named binary blob of data that is associated with this host.

Signature:

```
(blob ref) create_new_blob (session_id s, host ref host, string name, string mime_type)
```

Arguments:

| type | name | description |
|----------|-----------|---|
| host ref | host | The host |
| string | name | The name associated with the blob |
| string | mime.type | The mime type for the data. Empty string translates to application/octet-stream |

Return Type: blob ref

The reference of the blob, needed for populating its data

RPC name: call_plugin**Overview:**

Call a XenAPI plugin on this host.

Signature:

```
string call_plugin (session_id s, host ref host, string plugin, string fn, (string -> string) Map args)
```

Arguments:

| type | name | description |
|-----------------------|--------|--|
| host ref | host | The host |
| string | plugin | The name of the plugin |
| string | fn | The name of the function within the plugin |
| (string → string) Map | args | Arguments for the function |

Return Type: string

Result from the plugin

RPC name: get_servvertime**Overview:**

This call queries the host's clock for the current time.

Signature:

```
datetime get_servvertime (session_id s, host ref host)
```

Arguments:

| type | name | description |
|----------|------|--|
| host ref | host | The host whose clock should be queried |

Return Type: datetime

The current time

RPC name: get_server_localtime**Overview:**

This call queries the host's clock for the current time in the host's local timezone.

Signature:

```
datetime get_server_localtime (session_id s, host ref host)
```

Arguments:

| type | name | description |
|----------|------|--|
| host ref | host | The host whose clock should be queried |

Return Type: datetime
The current local time

RPC name: enable_external_auth

Overview:
This call enables external authentication on a host.
Signature:

```
void enable_external_auth (session_id s, host ref host, (string -> string) Map config, string service_
```

Arguments:

| type | name | description |
|-----------------------|--------------|---|
| host ref | host | The host whose external authentication should be enabled |
| (string → string) Map | config | A list of key-values containing the configuration data |
| string | service_name | The name of the service |
| string | auth_type | The type of authentication (e.g. AD for Active Directory) |

Return Type: void

RPC name: disable_external_auth

Overview:
This call disables external authentication on the local host.
Signature:

```
void disable_external_auth (session_id s, host ref host, (string -> string) Map config)
```

Arguments:

| type | name | description |
|-----------------------|--------|---|
| host ref | host | The host whose external authentication should be disabled |
| (string → string) Map | config | Optional parameters as a list of key-values containing the configuration data |

Return Type: void

RPC name: retrieve_wlb_evacuate_recommendations**Overview:**

Retrieves recommended host migrations to perform when evacuating the host from the wlb server. If a VM cannot be migrated from the host the reason is listed instead of a recommendation.

Signature:

```
((VM ref -> string Set) Map) retrieve_wlb_evacuate_recommendations (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------|
| host ref | self | The host to query |

Return Type: (VM ref \rightarrow string Set) Map

VMs and the reasons why they would block evacuation, or their target host recommended by the wlb server

RPC name: get_server_certificate**Overview:**

Get the installed server SSL certificate.

Signature:

```
string get_server_certificate (session_id s, host ref host)
```

Arguments:

| type | name | description |
|----------|------|-------------|
| host ref | host | The host |

Return Type: string

The installed server SSL certificate, in PEM form.

RPC name: apply_edition**Overview:**

Change to another edition, or reactivate the current edition after a license has expired. This may be subject to the successful checkout of an appropriate license.

Signature:

```
void apply_edition (session_id s, host ref host, string edition)
```

Arguments:

| type | name | description |
|----------|---------|-----------------------|
| host ref | host | The host |
| string | edition | The requested edition |

Return Type: void

RPC name: refresh_pack_info**Overview:**

Refresh the list of installed Supplemental Packs.

Signature:

```
void refresh_pack_info (session_id s, host ref host)
```

Arguments:

| type | name | description |
|----------|------|--------------------|
| host ref | host | The Host to modify |

Return Type: void

RPC name: set_power_on_mode**Overview:**

Set the power-on-mode, host, user and password .

Signature:

```
void set_power_on_mode (session_id s, host ref self, string power_on_mode, (string -> string) Map power_on_config)
```

Arguments:

| type | name | description |
|-----------------------|-----------------|---|
| host ref | self | The host |
| string | power_on_mode | power-on-mode can be empty,iLO,wake-on-lan, DRAC or other |
| (string → string) Map | power_on_config | Power on config |

Return Type: void

RPC name: set_cpu_features**Overview:**

Set the CPU features to be used after a reboot, if the given features string is valid.

Signature:

```
void set_cpu_features (session_id s, host ref host, string features)
```

Arguments:

| type | name | description |
|----------|----------|---|
| host ref | host | The host |
| string | features | The features string (32 hexadecimal digits) |

Return Type: void

RPC name: reset_cpu_features

Overview:

Remove the feature mask, such that after a reboot all features of the CPU are enabled.

Signature:

```
void reset_cpu_features (session_id s, host ref host)
```

Arguments:

| type | name | description |
|----------|------|-------------|
| host ref | host | The host |

Return Type: void

RPC name: enable_local_storage_caching

Overview:

Enable the use of a local SR for caching purposes.

Signature:

```
void enable_local_storage_caching (session_id s, host ref host, SR ref sr)
```

Arguments:

| type | name | description |
|----------|------|--------------------------------|
| host ref | host | The host |
| SR ref | sr | The SR to use as a local cache |

Return Type: void

RPC name: disable_local_storage_caching

Overview:

Disable the use of a local SR for caching purposes.

Signature:

```
void disable_local_storage_caching (session_id s, host ref host)
```

Arguments:

| type | name | description |
|----------|------|-------------|
| host ref | host | The host |

Return Type: void

RPC name: get_all

Overview:

Return a list of all the hosts known to the system.

Signature:

```
((host ref) Set) get_all (session_id s)
```


Return Type: (host ref) Set
references to all objects

RPC name: `get_all_records`

Overview:

Return a map of host references to host records for all hosts known to the system.

Signature:

```
((host ref -> host record) Map) get_all_records (session_id s)
```

Return Type: (host ref \rightarrow host record) Map
records of all objects

RPC name: `get_uuid`

Overview:

Get the uuid field of the given host.

Signature:

```
string get_uuid (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: string
value of the field

RPC name: `get_name_label`

Overview:

Get the name/label field of the given host.

Signature:

```
string get_name_label (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: string
value of the field

RPC name: `set_name_label`

Overview:

Set the name/label field of the given host.

Signature:

```
void set_name_label (session_id s, host ref self, string value)
```

Arguments:

| type | name | description |
|----------|-------|-------------------------|
| host ref | self | reference to the object |
| string | value | New value to set |

Return Type: void

RPC name: `get_name_description`

Overview:

Get the name/description field of the given host.

Signature:

```
string get_name_description (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `set_name_description`

Overview:

Set the name/description field of the given host.

Signature:

```
void set_name_description (session_id s, host ref self, string value)
```

Arguments:

| type | name | description |
|----------|-------|-------------------------|
| host ref | self | reference to the object |
| string | value | New value to set |

Return Type: void

RPC name: `get_memory_overhead`

Overview:

Get the memory/overhead field of the given host.

Signature:

```
int get_memory_overhead (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: `int`

value of the field

RPC name: `get_allowed_operations`

Overview:

Get the allowed_operations field of the given host.

Signature:

```
((host_allowed_operations) Set) get_allowed_operations (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: `(host_allowed_operations) Set`

value of the field

RPC name: `get_current_operations`

Overview:

Get the current_operations field of the given host.

Signature:

```
((string -> host_allowed_operations) Map) get_current_operations (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: `(string → host_allowed_operations) Map`

value of the field

RPC name: `get_API_version_major`

Overview:

Get the `API_version/major` field of the given host.

Signature:

```
int get_API_version_major (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: `int`

value of the field

RPC name: `get_API_version_minor`

Overview:

Get the `API_version/minor` field of the given host.

Signature:

```
int get_API_version_minor (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: `int`

value of the field

RPC name: `get_API_version_vendor`

Overview:

Get the `API_version/vendor` field of the given host.

Signature:

```
string get_API_version_vendor (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: `string`

value of the field

RPC name: `get_API_version_vendor_implementation`

Overview:

Get the `API_version/vendor_implementation` field of the given host.

Signature:

```
((string -> string) Map) get_API_version_vendor_implementation (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: `(string → string) Map`
value of the field

RPC name: `get_enabled`

Overview:

Get the `enabled` field of the given host.

Signature:

```
bool get_enabled (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: `bool`
value of the field

RPC name: `get_software_version`

Overview:

Get the `software_version` field of the given host.

Signature:

```
((string -> string) Map) get_software_version (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: `(string → string) Map`
value of the field

RPC name: `get_other_config`**Overview:**

Get the `other_config` field of the given host.

Signature:

```
((string -> string) Map) get_other_config (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: `(string → string) Map`
value of the field

RPC name: `set_other_config`**Overview:**

Set the `other_config` field of the given host.

Signature:

```
void set_other_config (session_id s, host ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|------------------------------------|-------|-------------------------|
| host ref | self | reference to the object |
| <code>(string → string) Map</code> | value | New value to set |

Return Type: `void`

RPC name: `add_to_other_config`**Overview:**

Add the given key-value pair to the `other_config` field of the given host.

Signature:

```
void add_to_other_config (session_id s, host ref self, string key, string value)
```

Arguments:

| type | name | description |
|----------|-------|-------------------------|
| host ref | self | reference to the object |
| string | key | Key to add |
| string | value | Value to add |

Return Type: `void`

RPC name: remove_from_other_config**Overview:**

Remove the given key and its corresponding value from the other_config field of the given host. If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_other_config (session_id s, host ref self, string key)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |
| string | key | Key to remove |

Return Type: void

RPC name: get_capabilities**Overview:**

Get the capabilities field of the given host.

Signature:

```
(string Set) get_capabilities (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: string Set

value of the field

RPC name: get_cpu_configuration**Overview:**

Get the cpu_configuration field of the given host.

Signature:

```
((string -> string) Map) get_cpu_configuration (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: (string → string) Map

value of the field

RPC name: `get_sched_policy`

Overview:

Get the `sched_policy` field of the given host.

Signature:

```
string get_sched_policy (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: `string`

value of the field

RPC name: `get_supported_bootloaders`

Overview:

Get the `supported_bootloaders` field of the given host.

Signature:

```
(string Set) get_supported_bootloaders (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: `string Set`

value of the field

RPC name: `get_resident_VMs`

Overview:

Get the `resident_VMs` field of the given host.

Signature:

```
((VM ref) Set) get_resident_VMs (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: `(VM ref) Set`

value of the field

RPC name: `get_logging`

Overview:

Get the logging field of the given host.

Signature:

```
((string -> string) Map) get_logging (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: `(string → string) Map`
value of the field

RPC name: `set_logging`

Overview:

Set the logging field of the given host.

Signature:

```
void set_logging (session_id s, host ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|------------------------------------|-------|-------------------------|
| host ref | self | reference to the object |
| <code>(string → string) Map</code> | value | New value to set |

Return Type: `void`

RPC name: `add_to_logging`

Overview:

Add the given key-value pair to the logging field of the given host.

Signature:

```
void add_to_logging (session_id s, host ref self, string key, string value)
```

Arguments:

| type | name | description |
|----------|-------|-------------------------|
| host ref | self | reference to the object |
| string | key | Key to add |
| string | value | Value to add |

Return Type: `void`

RPC name: `remove_from_logging`**Overview:**

Remove the given key and its corresponding value from the logging field of the given host. If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_logging (session_id s, host ref self, string key)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |
| string | key | Key to remove |

Return Type: void

RPC name: `get_PIFs`**Overview:**

Get the PIFs field of the given host.

Signature:

```
((PIF ref) Set) get_PIFs (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: (PIF ref) Set
value of the field

RPC name: `get_suspend_image_sr`**Overview:**

Get the `suspend_image_sr` field of the given host.

Signature:

```
(SR ref) get_suspend_image_sr (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: SR ref
value of the field

RPC name: `set_suspend_image_sr`

Overview:

Set the `suspend_image_sr` field of the given host.

Signature:

```
void set_suspend_image_sr (session_id s, host ref self, SR ref value)
```

Arguments:

| type | name | description |
|----------|-------|-------------------------|
| host ref | self | reference to the object |
| SR ref | value | New value to set |

Return Type: void

RPC name: `get_crash_dump_sr`

Overview:

Get the `crash_dump_sr` field of the given host.

Signature:

```
(SR ref) get_crash_dump_sr (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: SR ref
value of the field

RPC name: `set_crash_dump_sr`

Overview:

Set the `crash_dump_sr` field of the given host.

Signature:

```
void set_crash_dump_sr (session_id s, host ref self, SR ref value)
```

Arguments:

| type | name | description |
|----------|-------|-------------------------|
| host ref | self | reference to the object |
| SR ref | value | New value to set |

Return Type: void

RPC name: `get_crashdumps`

Overview:

Get the crashdumps field of the given host.

Signature:

```
((host_crashdump ref) Set) get_crashdumps (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: (host_crashdump ref) Set
value of the field

RPC name: `get_patches`

Overview:

Get the patches field of the given host.

Signature:

```
((host_patch ref) Set) get_patches (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: (host_patch ref) Set
value of the field

RPC name: `get_PBDs`

Overview:

Get the PBDs field of the given host.

Signature:

```
((PBD ref) Set) get_PBDs (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: (PBD ref) Set
value of the field

RPC name: `get_host_CPUs`

Overview:

Get the `host_CPUs` field of the given host.

Signature:

```
((host_cpu ref) Set) get_host_CPUs (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: `(host_cpu ref) Set`
value of the field

RPC name: `get_cpu_info`

Overview:

Get the `cpu_info` field of the given host.

Signature:

```
((string -> string) Map) get_cpu_info (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: `(string → string) Map`
value of the field

RPC name: `get_hostname`

Overview:

Get the `hostname` field of the given host.

Signature:

```
string get_hostname (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: `string`
value of the field

RPC name: `set_hostname`

Overview:

Set the hostname field of the given host.

Signature:

```
void set_hostname (session_id s, host ref self, string value)
```

Arguments:

| type | name | description |
|----------|-------|-------------------------|
| host ref | self | reference to the object |
| string | value | New value to set |

Return Type: void

RPC name: `get_address`

Overview:

Get the address field of the given host.

Signature:

```
string get_address (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `set_address`

Overview:

Set the address field of the given host.

Signature:

```
void set_address (session_id s, host ref self, string value)
```

Arguments:

| type | name | description |
|----------|-------|-------------------------|
| host ref | self | reference to the object |
| string | value | New value to set |

Return Type: void

RPC name: `get_metrics`

Overview:

Get the metrics field of the given host.

Signature:

```
(host_metrics ref) get_metrics (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: `host_metrics ref`
value of the field

RPC name: `get_license_params`

Overview:

Get the license_params field of the given host.

Signature:

```
((string -> string) Map) get_license_params (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: `(string → string) Map`
value of the field

RPC name: `get_ha_statefiles`

Overview:

Get the ha_statefiles field of the given host.

Signature:

```
(string Set) get_ha_statefiles (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: `string Set`
value of the field

RPC name: `get_ha_network_peers`

Overview:

Get the `ha_network_peers` field of the given host.

Signature:

```
(string Set) get_ha_network_peers (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: `string Set`

value of the field

RPC name: `get_blobs`

Overview:

Get the `blobs` field of the given host.

Signature:

```
((string -> blob ref) Map) get_blobs (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: `(string → blob ref) Map`

value of the field

RPC name: `get_tags`

Overview:

Get the `tags` field of the given host.

Signature:

```
(string Set) get_tags (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: `string Set`

value of the field

RPC name: `set_tags`

Overview:

Set the tags field of the given host.

Signature:

```
void set_tags (session_id s, host ref self, string Set value)
```

Arguments:

| type | name | description |
|------------|-------|-------------------------|
| host ref | self | reference to the object |
| string Set | value | New value to set |

Return Type: void

RPC name: `add_tags`

Overview:

Add the given value to the tags field of the given host. If the value is already in that Set, then do nothing.

Signature:

```
void add_tags (session_id s, host ref self, string value)
```

Arguments:

| type | name | description |
|----------|-------|-------------------------|
| host ref | self | reference to the object |
| string | value | New value to add |

Return Type: void

RPC name: `remove_tags`

Overview:

Remove the given value from the tags field of the given host. If the value is not in that Set, then do nothing.

Signature:

```
void remove_tags (session_id s, host ref self, string value)
```

Arguments:

| type | name | description |
|----------|-------|-------------------------|
| host ref | self | reference to the object |
| string | value | Value to remove |

Return Type: void

RPC name: `get_external_auth_type`

Overview:

Get the `external_auth_type` field of the given host.

Signature:

```
string get_external_auth_type (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: `string`

value of the field

RPC name: `get_external_auth_service_name`

Overview:

Get the `external_auth_service_name` field of the given host.

Signature:

```
string get_external_auth_service_name (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: `string`

value of the field

RPC name: `get_external_auth_configuration`

Overview:

Get the `external_auth_configuration` field of the given host.

Signature:

```
((string -> string) Map) get_external_auth_configuration (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: `(string → string) Map`

value of the field

RPC name: `get_edition`

Overview:

Get the edition field of the given host.

Signature:

```
string get_edition (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: `string`

value of the field

RPC name: `get_license_server`

Overview:

Get the license_server field of the given host.

Signature:

```
((string -> string) Map) get_license_server (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: `(string → string) Map`

value of the field

RPC name: `set_license_server`

Overview:

Set the license_server field of the given host.

Signature:

```
void set_license_server (session_id s, host ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|------------------------------------|-------|-------------------------|
| host ref | self | reference to the object |
| <code>(string → string) Map</code> | value | New value to set |

Return Type: `void`

RPC name: `add_to_license_server`

Overview:

Add the given key-value pair to the `license_server` field of the given host.

Signature:

```
void add_to_license_server (session_id s, host ref self, string key, string value)
```

Arguments:

| type | name | description |
|----------|-------|-------------------------|
| host ref | self | reference to the object |
| string | key | Key to add |
| string | value | Value to add |

Return Type: `void`

RPC name: `remove_from_license_server`

Overview:

Remove the given key and its corresponding value from the `license_server` field of the given host. If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_license_server (session_id s, host ref self, string key)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |
| string | key | Key to remove |

Return Type: `void`

RPC name: `get_bios_strings`

Overview:

Get the `bios_strings` field of the given host.

Signature:

```
((string -> string) Map) get_bios_strings (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: `(string → string) Map`
value of the field

RPC name: `get_power_on_mode`

Overview:

Get the `power_on_mode` field of the given host.

Signature:

```
string get_power_on_mode (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: `string`

value of the field

RPC name: `get_power_on_config`

Overview:

Get the `power_on_config` field of the given host.

Signature:

```
((string -> string) Map) get_power_on_config (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: `(string → string) Map`

value of the field

RPC name: `get_local_cache_sr`

Overview:

Get the `local_cache_sr` field of the given host.

Signature:

```
(SR ref) get_local_cache_sr (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: `SR ref`

value of the field

RPC name: `get_by_uuid`

Overview:

Get a reference to the host instance with the specified UUID.

Signature:

```
(host ref) get_by_uuid (session_id s, string uuid)
```

Arguments:

| type | name | description |
|--------|------|--------------------------|
| string | uuid | UUID of object to return |

Return Type: `host ref`

reference to the object

RPC name: `get_record`

Overview:

Get a record containing the current state of the given host.

Signature:

```
(host record) get_record (session_id s, host ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| host ref | self | reference to the object |

Return Type: `host record`

all fields from the object

RPC name: `get_by_name_label`

Overview:

Get all the host instances with the given label.

Signature:

```
((host ref) Set) get_by_name_label (session_id s, string label)
```

Arguments:

| type | name | description |
|--------|-------|---------------------------|
| string | label | label of object to return |

Return Type: `(host ref) Set`

references to objects with matching names

2.17 Class: host_crashdump

2.17.1 Fields for class: host_crashdump

| Name | host_crashdump | | |
|-------------------------|--------------------------------------|-----------------------|------------------------------------|
| Description | <i>Represents a host crash dump.</i> | | |
| Quals | Field | Type | Description |
| <i>RO_{run}</i> | uuid | string | Unique identifier/object reference |
| <i>RO_{ins}</i> | host | host ref | Host the crashdump relates to |
| <i>RO_{run}</i> | timestamp | datetime | Time the crash happened |
| <i>RO_{run}</i> | size | int | Size of the crashdump |
| <i>RO_{ins}</i> | filename | string | filename of crash dir |
| <i>RW</i> | other_config | (string → string) Map | additional configuration |

2.17.2 RPCs associated with class: host_crashdump

RPC name: destroy

Overview:

Destroy specified host crash dump, removing it from the disk.

Signature:

```
void destroy (session_id s, host_crashdump ref self)
```

Arguments:

| type | name | description |
|--------------------|------|-------------------------------|
| host_crashdump ref | self | The host crashdump to destroy |

Return Type: void

RPC name: upload

Overview:

Upload the specified host crash dump to a specified URL.

Signature:

```
void upload (session_id s, host_crashdump ref self, string url, (string -> string) Map options)
```

Arguments:

| type | name | description |
|-----------------------|---------|--------------------------------|
| host_crashdump ref | self | The host crashdump to upload |
| string | url | The URL to upload to |
| (string → string) Map | options | Extra configuration operations |

Return Type: void

RPC name: get_all

Overview:

Return a list of all the host_crashdumps known to the system.

Signature:

```
((host_crashdump ref) Set) get_all (session_id s)
```

Return Type: (host_crashdump ref) Set
references to all objects

RPC name: get_all_records

Overview:

Return a map of host_crashdump references to host_crashdump records for all host_crashdumps known to the system.

Signature:

```
((host_crashdump ref -> host_crashdump record) Map) get_all_records (session_id s)
```

Return Type: (host_crashdump ref \rightarrow host_crashdump record) Map
records of all objects

RPC name: get_uuid

Overview:

Get the uuid field of the given host_crashdump.

Signature:

```
string get_uuid (session_id s, host_crashdump ref self)
```

Arguments:

| type | name | description |
|--------------------|------|-------------------------|
| host_crashdump ref | self | reference to the object |

Return Type: string
value of the field

RPC name: get_host

Overview:

Get the host field of the given host_crashdump.

Signature:

```
(host ref) get_host (session_id s, host_crashdump ref self)
```

Arguments:

| type | name | description |
|--------------------|------|-------------------------|
| host_crashdump ref | self | reference to the object |

Return Type: host ref
value of the field

RPC name: `get_timestamp`

Overview:

Get the timestamp field of the given `host_crashdump`.

Signature:

```
datetime get_timestamp (session_id s, host_crashdump ref self)
```

Arguments:

| type | name | description |
|--------------------|------|-------------------------|
| host_crashdump ref | self | reference to the object |

Return Type: `datetime`

value of the field

RPC name: `get_size`

Overview:

Get the size field of the given `host_crashdump`.

Signature:

```
int get_size (session_id s, host_crashdump ref self)
```

Arguments:

| type | name | description |
|--------------------|------|-------------------------|
| host_crashdump ref | self | reference to the object |

Return Type: `int`

value of the field

RPC name: `get_other_config`

Overview:

Get the `other_config` field of the given `host_crashdump`.

Signature:

```
((string -> string) Map) get_other_config (session_id s, host_crashdump ref self)
```

Arguments:

| type | name | description |
|--------------------|------|-------------------------|
| host_crashdump ref | self | reference to the object |

Return Type: `(string → string) Map`

value of the field

RPC name: set_other_config

Overview:

Set the other_config field of the given host_crashdump.

Signature:

```
void set_other_config (session_id s, host_crashdump ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|-----------------------|-------|-------------------------|
| host_crashdump ref | self | reference to the object |
| (string → string) Map | value | New value to set |

Return Type: void

RPC name: add_to_other_config

Overview:

Add the given key-value pair to the other_config field of the given host_crashdump.

Signature:

```
void add_to_other_config (session_id s, host_crashdump ref self, string key, string value)
```

Arguments:

| type | name | description |
|--------------------|-------|-------------------------|
| host_crashdump ref | self | reference to the object |
| string | key | Key to add |
| string | value | Value to add |

Return Type: void

RPC name: remove_from_other_config

Overview:

Remove the given key and its corresponding value from the other_config field of the given host_crashdump. If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_other_config (session_id s, host_crashdump ref self, string key)
```

Arguments:

| type | name | description |
|--------------------|------|-------------------------|
| host_crashdump ref | self | reference to the object |
| string | key | Key to remove |

Return Type: void

RPC name: `get_by_uuid`

Overview:

Get a reference to the `host_crashdump` instance with the specified UUID.

Signature:

```
(host_crashdump ref) get_by_uuid (session_id s, string uuid)
```

Arguments:

| type | name | description |
|--------|------|--------------------------|
| string | uuid | UUID of object to return |

Return Type: `host_crashdump ref`
reference to the object

RPC name: `get_record`

Overview:

Get a record containing the current state of the given `host_crashdump`.

Signature:

```
(host_crashdump record) get_record (session_id s, host_crashdump ref self)
```

Arguments:

| type | name | description |
|---------------------------------|------|-------------------------|
| <code>host_crashdump ref</code> | self | reference to the object |

Return Type: `host_crashdump record`
all fields from the object

2.18 Class: host_patch

2.18.1 Fields for class: host_patch

| Name | host_patch | | |
|-------------------------|---|-----------------------|---|
| Description | <i>Represents a patch stored on a server.</i> | | |
| Quals | Field | Type | Description |
| <i>RO_{run}</i> | uuid | string | Unique identifier/object reference |
| <i>RO_{ins}</i> | name/label | string | a human-readable name |
| <i>RO_{ins}</i> | name/description | string | a notes field containing human-readable description |
| <i>RO_{ins}</i> | version | string | Patch version number |
| <i>RO_{ins}</i> | host | host ref | Host the patch relates to |
| <i>RO_{run}</i> | filename | string | Filename of the patch |
| <i>RO_{run}</i> | applied | bool | True if the patch has been applied |
| <i>RO_{run}</i> | timestamp_applied | datetime | Time the patch was applied |
| <i>RO_{run}</i> | size | int | Size of the patch |
| <i>RO_{ins}</i> | pool_patch | pool_patch ref | The patch applied |
| <i>RW</i> | other_config | (string → string) Map | additional configuration |

2.18.2 RPCs associated with class: host_patch

RPC name: destroy

Overview: This message is deprecated Destroy the specified host patch, removing it from the disk. This does NOT reverse the patch.

Signature:

```
void destroy (session_id s, host_patch ref self)
```

Arguments:

| type | name | description |
|----------------|------|----------------------|
| host_patch ref | self | The patch to destroy |

Return Type: void

RPC name: apply

Overview: This message is deprecated Apply the selected patch and return its output.

Signature:

```
string apply (session_id s, host_patch ref self)
```

Arguments:

| type | name | description |
|----------------|------|--------------------|
| host_patch ref | self | The patch to apply |

Return Type: string

the output of the patch application process

RPC name: `get_all`

Overview:

Return a list of all the `host_patches` known to the system.

Signature:

```
((host_patch ref) Set) get_all (session_id s)
```

Return Type: `(host_patch ref) Set`

references to all objects

RPC name: `get_all_records`

Overview:

Return a map of `host_patch` references to `host_patch` records for all `host_patches` known to the system.

Signature:

```
((host_patch ref -> host_patch record) Map) get_all_records (session_id s)
```

Return Type: `(host_patch ref → host_patch record) Map`

records of all objects

RPC name: `get_uuid`

Overview:

Get the `uuid` field of the given `host_patch`.

Signature:

```
string get_uuid (session_id s, host_patch ref self)
```

Arguments:

| type | name | description |
|-----------------------------|-------------------|-------------------------|
| <code>host_patch ref</code> | <code>self</code> | reference to the object |

Return Type: `string`

value of the field

RPC name: `get_name_label`

Overview:

Get the `name/label` field of the given `host_patch`.

Signature:

```
string get_name_label (session_id s, host_patch ref self)
```

Arguments:

| type | name | description |
|-----------------------------|-------------------|-------------------------|
| <code>host_patch ref</code> | <code>self</code> | reference to the object |

Return Type: string
value of the field

RPC name: get_name_description

Overview:

Get the name/description field of the given host_patch.

Signature:

```
string get_name_description (session_id s, host_patch ref self)
```

Arguments:

| type | name | description |
|----------------|------|-------------------------|
| host_patch ref | self | reference to the object |

Return Type: string
value of the field

RPC name: get_version

Overview:

Get the version field of the given host_patch.

Signature:

```
string get_version (session_id s, host_patch ref self)
```

Arguments:

| type | name | description |
|----------------|------|-------------------------|
| host_patch ref | self | reference to the object |

Return Type: string
value of the field

RPC name: get_host

Overview:

Get the host field of the given host_patch.

Signature:

```
(host ref) get_host (session_id s, host_patch ref self)
```

Arguments:

| type | name | description |
|----------------|------|-------------------------|
| host_patch ref | self | reference to the object |

Return Type: host ref
value of the field

RPC name: `get_applied`

Overview:

Get the applied field of the given host_patch.

Signature:

```
bool get_applied (session_id s, host_patch ref self)
```

Arguments:

| type | name | description |
|----------------|------|-------------------------|
| host_patch ref | self | reference to the object |

Return Type: bool

value of the field

RPC name: `get_timestamp_applied`

Overview:

Get the timestamp_applied field of the given host_patch.

Signature:

```
datetime get_timestamp_applied (session_id s, host_patch ref self)
```

Arguments:

| type | name | description |
|----------------|------|-------------------------|
| host_patch ref | self | reference to the object |

Return Type: datetime

value of the field

RPC name: `get_size`

Overview:

Get the size field of the given host_patch.

Signature:

```
int get_size (session_id s, host_patch ref self)
```

Arguments:

| type | name | description |
|----------------|------|-------------------------|
| host_patch ref | self | reference to the object |

Return Type: int

value of the field

RPC name: `get_pool_patch`

Overview:

Get the `pool_patch` field of the given `host_patch`.

Signature:

```
(pool_patch ref) get_pool_patch (session_id s, host_patch ref self)
```

Arguments:

| type | name | description |
|----------------|------|-------------------------|
| host_patch ref | self | reference to the object |

Return Type: `pool_patch ref`
value of the field

RPC name: `get_other_config`

Overview:

Get the `other_config` field of the given `host_patch`.

Signature:

```
((string -> string) Map) get_other_config (session_id s, host_patch ref self)
```

Arguments:

| type | name | description |
|----------------|------|-------------------------|
| host_patch ref | self | reference to the object |

Return Type: `(string → string) Map`
value of the field

RPC name: `set_other_config`

Overview:

Set the `other_config` field of the given `host_patch`.

Signature:

```
void set_other_config (session_id s, host_patch ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|------------------------------------|-------|-------------------------|
| host_patch ref | self | reference to the object |
| <code>(string → string) Map</code> | value | New value to set |

Return Type: `void`

RPC name: add_to_other_config

Overview:

Add the given key-value pair to the other_config field of the given host_patch.

Signature:

```
void add_to_other_config (session_id s, host_patch ref self, string key, string value)
```

Arguments:

| type | name | description |
|----------------|-------|-------------------------|
| host_patch ref | self | reference to the object |
| string | key | Key to add |
| string | value | Value to add |

Return Type: void

RPC name: remove_from_other_config

Overview:

Remove the given key and its corresponding value from the other_config field of the given host_patch. If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_other_config (session_id s, host_patch ref self, string key)
```

Arguments:

| type | name | description |
|----------------|------|-------------------------|
| host_patch ref | self | reference to the object |
| string | key | Key to remove |

Return Type: void

RPC name: get_by_uuid

Overview:

Get a reference to the host_patch instance with the specified UUID.

Signature:

```
(host_patch ref) get_by_uuid (session_id s, string uuid)
```

Arguments:

| type | name | description |
|--------|------|--------------------------|
| string | uuid | UUID of object to return |

Return Type: host_patch ref
reference to the object

RPC name: `get_record`

Overview:

Get a record containing the current state of the given `host_patch`.

Signature:

```
(host_patch record) get_record (session_id s, host_patch ref self)
```

Arguments:

| type | name | description |
|----------------|------|-------------------------|
| host_patch ref | self | reference to the object |

Return Type: `host_patch record`

all fields from the object

RPC name: `get_by_name_label`

Overview:

Get all the `host_patch` instances with the given label.

Signature:

```
((host_patch ref) Set) get_by_name_label (session_id s, string label)
```

Arguments:

| type | name | description |
|--------|-------|---------------------------|
| string | label | label of object to return |

Return Type: `(host_patch ref) Set`

references to objects with matching names

2.19 Class: host_metrics

2.19.1 Fields for class: host_metrics

| | | | |
|-------------------------|--|-----------------------|---|
| Name | host_metrics | | |
| Description | <i>The metrics associated with a host.</i> | | |
| Quals | Field | Type | Description |
| <i>RO_{run}</i> | <code>uuid</code> | string | Unique identifier/object reference |
| <i>RO_{run}</i> | <code>memory/total</code> | int | Total host memory (bytes) |
| <i>RO_{run}</i> | <code>memory/free</code> | int | Free host memory (bytes) |
| <i>RO_{run}</i> | <code>live</code> | bool | Pool master thinks this host is live |
| <i>RO_{run}</i> | <code>last_updated</code> | datetime | Time at which this information was last updated |
| <i>RW</i> | <code>other_config</code> | (string → string) Map | additional configuration |

2.19.2 RPCs associated with class: host_metrics

RPC name: `get_all`

Overview:

Return a list of all the `host_metrics` instances known to the system.

Signature:

```
((host_metrics ref) Set) get_all (session_id s)
```

Return Type: (host_metrics ref) Set

references to all objects

RPC name: `get_all_records`

Overview:

Return a map of `host_metrics` references to `host_metrics` records for all `host_metrics` instances known to the system.

Signature:

```
((host_metrics ref -> host_metrics record) Map) get_all_records (session_id s)
```

Return Type: (host_metrics ref → host_metrics record) Map

records of all objects

RPC name: `get_uuid`

Overview:

Get the `uuid` field of the given `host_metrics`.

Signature:

```
string get_uuid (session_id s, host_metrics ref self)
```

Arguments:

| type | name | description |
|------------------|------|-------------------------|
| host_metrics ref | self | reference to the object |

Return Type: string
value of the field

RPC name: get_memory_total

Overview:

Get the memory/total field of the given host_metrics.

Signature:

```
int get_memory_total (session_id s, host_metrics ref self)
```

Arguments:

| type | name | description |
|------------------|------|-------------------------|
| host_metrics ref | self | reference to the object |

Return Type: int
value of the field

RPC name: get_memory_free

Overview: This message is deprecated Get the memory/free field of the given host_metrics.

Signature:

```
int get_memory_free (session_id s, host_metrics ref self)
```

Arguments:

| type | name | description |
|------------------|------|-------------------------|
| host_metrics ref | self | reference to the object |

Return Type: int
value of the field

RPC name: get_live

Overview:

Get the live field of the given host_metrics.

Signature:

```
bool get_live (session_id s, host_metrics ref self)
```

Arguments:

| type | name | description |
|------------------|------|-------------------------|
| host_metrics ref | self | reference to the object |

Return Type: bool
value of the field

RPC name: `get_last_updated`

Overview:

Get the `last_updated` field of the given `host_metrics`.

Signature:

```
datetime get_last_updated (session_id s, host_metrics ref self)
```

Arguments:

| type | name | description |
|-------------------------------|-------------------|-------------------------|
| <code>host_metrics ref</code> | <code>self</code> | reference to the object |

Return Type: `datetime`

value of the field

RPC name: `get_other_config`

Overview:

Get the `other_config` field of the given `host_metrics`.

Signature:

```
((string -> string) Map) get_other_config (session_id s, host_metrics ref self)
```

Arguments:

| type | name | description |
|-------------------------------|-------------------|-------------------------|
| <code>host_metrics ref</code> | <code>self</code> | reference to the object |

Return Type: `(string → string) Map`

value of the field

RPC name: `set_other_config`

Overview:

Set the `other_config` field of the given `host_metrics`.

Signature:

```
void set_other_config (session_id s, host_metrics ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|------------------------------------|--------------------|-------------------------|
| <code>host_metrics ref</code> | <code>self</code> | reference to the object |
| <code>(string → string) Map</code> | <code>value</code> | New value to set |

Return Type: `void`

RPC name: add_to_other_config

Overview:

Add the given key-value pair to the other_config field of the given host_metrics.

Signature:

```
void add_to_other_config (session_id s, host_metrics ref self, string key, string value)
```

Arguments:

| type | name | description |
|------------------|-------|-------------------------|
| host_metrics ref | self | reference to the object |
| string | key | Key to add |
| string | value | Value to add |

Return Type: void

RPC name: remove_from_other_config

Overview:

Remove the given key and its corresponding value from the other_config field of the given host_metrics. If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_other_config (session_id s, host_metrics ref self, string key)
```

Arguments:

| type | name | description |
|------------------|------|-------------------------|
| host_metrics ref | self | reference to the object |
| string | key | Key to remove |

Return Type: void

RPC name: get_by_uuid

Overview:

Get a reference to the host_metrics instance with the specified UUID.

Signature:

```
(host_metrics ref) get_by_uuid (session_id s, string uuid)
```

Arguments:

| type | name | description |
|--------|------|--------------------------|
| string | uuid | UUID of object to return |

Return Type: host_metrics ref
reference to the object

RPC name: `get_record`

Overview:

Get a record containing the current state of the given `host_metrics`.

Signature:

```
(host_metrics record) get_record (session_id s, host_metrics ref self)
```

Arguments:

| type | name | description |
|-------------------------------|-------------------|-------------------------|
| <code>host_metrics ref</code> | <code>self</code> | reference to the object |

Return Type: `host_metrics record`

all fields from the object

2.20 Class: host_cpu

2.20.1 Fields for class: host_cpu

| Name | host_cpu | | |
|-------------------------|---------------------------|-----------------------|---|
| Description | <i>A physical CPU.</i> | | |
| Quals | Field | Type | Description |
| <i>RO_{run}</i> | <code>uuid</code> | string | Unique identifier/object reference |
| <i>RO_{run}</i> | <code>host</code> | host ref | the host the CPU is in |
| <i>RO_{run}</i> | <code>number</code> | int | the number of the physical CPU within the host |
| <i>RO_{run}</i> | <code>vendor</code> | string | the vendor of the physical CPU |
| <i>RO_{run}</i> | <code>speed</code> | int | the speed of the physical CPU |
| <i>RO_{run}</i> | <code>modelname</code> | string | the model name of the physical CPU |
| <i>RO_{run}</i> | <code>family</code> | int | the family (number) of the physical CPU |
| <i>RO_{run}</i> | <code>model</code> | int | the model number of the physical CPU |
| <i>RO_{run}</i> | <code>stepping</code> | string | the stepping of the physical CPU |
| <i>RO_{run}</i> | <code>flags</code> | string | the flags of the physical CPU (a decoded version of the features field) |
| <i>RO_{run}</i> | <code>features</code> | string | the physical CPU feature bitmap |
| <i>RO_{run}</i> | <code>utilisation</code> | float | the current CPU utilisation |
| <i>RW</i> | <code>other_config</code> | (string → string) Map | additional configuration |

2.20.2 RPCs associated with class: host_cpu

RPC name: `get_all`

Overview: This message is deprecated Return a list of all the `host_cpus` known to the system.

Signature:

```
((host_cpu ref) Set) get_all (session_id s)
```

Return Type: (host_cpu ref) Set
references to all objects

RPC name: `get_all_records`

Overview:

Return a map of `host_cpu` references to `host_cpu` records for all `host_cpus` known to the system.

Signature:

```
((host_cpu ref -> host_cpu record) Map) get_all_records (session_id s)
```

Return Type: (host_cpu ref → host_cpu record) Map
records of all objects

RPC name: `get_uuid`

Overview:

Get the uuid field of the given host_cpu.

Signature:

```
string get_uuid (session_id s, host_cpu ref self)
```

Arguments:

| type | name | description |
|--------------|------|-------------------------|
| host_cpu ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `get_host`

Overview:

Get the host field of the given host_cpu.

Signature:

```
(host ref) get_host (session_id s, host_cpu ref self)
```

Arguments:

| type | name | description |
|--------------|------|-------------------------|
| host_cpu ref | self | reference to the object |

Return Type: host ref

value of the field

RPC name: `get_number`

Overview:

Get the number field of the given host_cpu.

Signature:

```
int get_number (session_id s, host_cpu ref self)
```

Arguments:

| type | name | description |
|--------------|------|-------------------------|
| host_cpu ref | self | reference to the object |

Return Type: int

value of the field

RPC name: `get_vendor`

Overview:

Get the vendor field of the given `host_cpu`.

Signature:

```
string get_vendor (session_id s, host_cpu ref self)
```

Arguments:

| type | name | description |
|--------------|------|-------------------------|
| host_cpu ref | self | reference to the object |

Return Type: `string`

value of the field

RPC name: `get_speed`

Overview:

Get the speed field of the given `host_cpu`.

Signature:

```
int get_speed (session_id s, host_cpu ref self)
```

Arguments:

| type | name | description |
|--------------|------|-------------------------|
| host_cpu ref | self | reference to the object |

Return Type: `int`

value of the field

RPC name: `get_modelname`

Overview:

Get the modelname field of the given `host_cpu`.

Signature:

```
string get_modelname (session_id s, host_cpu ref self)
```

Arguments:

| type | name | description |
|--------------|------|-------------------------|
| host_cpu ref | self | reference to the object |

Return Type: `string`

value of the field

RPC name: `get_family`

Overview:

Get the family field of the given `host_cpu`.

Signature:

```
int get_family (session_id s, host_cpu ref self)
```

Arguments:

| type | name | description |
|--------------|------|-------------------------|
| host_cpu ref | self | reference to the object |

Return Type: `int`

value of the field

RPC name: `get_model`

Overview:

Get the model field of the given `host_cpu`.

Signature:

```
int get_model (session_id s, host_cpu ref self)
```

Arguments:

| type | name | description |
|--------------|------|-------------------------|
| host_cpu ref | self | reference to the object |

Return Type: `int`

value of the field

RPC name: `get_stepping`

Overview:

Get the stepping field of the given `host_cpu`.

Signature:

```
string get_stepping (session_id s, host_cpu ref self)
```

Arguments:

| type | name | description |
|--------------|------|-------------------------|
| host_cpu ref | self | reference to the object |

Return Type: `string`

value of the field

RPC name: `get_flags`

Overview:

Get the flags field of the given host_cpu.

Signature:

```
string get_flags (session_id s, host_cpu ref self)
```

Arguments:

| type | name | description |
|--------------|------|-------------------------|
| host_cpu ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `get_features`

Overview:

Get the features field of the given host_cpu.

Signature:

```
string get_features (session_id s, host_cpu ref self)
```

Arguments:

| type | name | description |
|--------------|------|-------------------------|
| host_cpu ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `get_utilisation`

Overview:

Get the utilisation field of the given host_cpu.

Signature:

```
float get_utilisation (session_id s, host_cpu ref self)
```

Arguments:

| type | name | description |
|--------------|------|-------------------------|
| host_cpu ref | self | reference to the object |

Return Type: float

value of the field

RPC name: `get_other_config`**Overview:**

Get the `other_config` field of the given `host_cpu`.

Signature:

```
((string -> string) Map) get_other_config (session_id s, host_cpu ref self)
```

Arguments:

| type | name | description |
|--------------|------|-------------------------|
| host_cpu ref | self | reference to the object |

Return Type: `(string → string) Map`
value of the field

RPC name: `set_other_config`**Overview:**

Set the `other_config` field of the given `host_cpu`.

Signature:

```
void set_other_config (session_id s, host_cpu ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|------------------------------------|-------|-------------------------|
| host_cpu ref | self | reference to the object |
| <code>(string → string) Map</code> | value | New value to set |

Return Type: `void`

RPC name: `add_to_other_config`**Overview:**

Add the given key-value pair to the `other_config` field of the given `host_cpu`.

Signature:

```
void add_to_other_config (session_id s, host_cpu ref self, string key, string value)
```

Arguments:

| type | name | description |
|--------------|-------|-------------------------|
| host_cpu ref | self | reference to the object |
| string | key | Key to add |
| string | value | Value to add |

Return Type: `void`

RPC name: `remove_from_other_config`**Overview:**

Remove the given key and its corresponding value from the `other_config` field of the given `host_cpu`. If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_other_config (session_id s, host_cpu ref self, string key)
```

Arguments:

| type | name | description |
|--------------|------|-------------------------|
| host_cpu ref | self | reference to the object |
| string | key | Key to remove |

Return Type: `void`

RPC name: `get_by_uuid`

Overview: **This message is deprecated** Get a reference to the `host_cpu` instance with the specified UUID.

Signature:

```
(host_cpu ref) get_by_uuid (session_id s, string uuid)
```

Arguments:

| type | name | description |
|--------|------|--------------------------|
| string | uuid | UUID of object to return |

Return Type: `host_cpu ref`
reference to the object

RPC name: `get_record`

Overview: **This message is deprecated** Get a record containing the current state of the given `host_cpu`.

Signature:

```
(host_cpu record) get_record (session_id s, host_cpu ref self)
```

Arguments:

| type | name | description |
|--------------|------|-------------------------|
| host_cpu ref | self | reference to the object |

Return Type: `host_cpu record`
all fields from the object

2.21 Class: network

2.21.1 Fields for class: network

| | | | |
|-------------------------|---------------------------|-----------------------------------|--|
| Name | network | | |
| Description | <i>A virtual network.</i> | | |
| Quals | Field | Type | Description |
| <i>RO_{run}</i> | uuid | string | Unique identifier/object reference |
| <i>RW</i> | name/label | string | a human-readable name |
| <i>RW</i> | name/description | string | a notes field containing human-readable description |
| <i>RO_{run}</i> | allowed_operations | (network_operations) Set | list of the operations allowed in this state. This list is advisory only and the server state may have changed by the time this field is read by a client. |
| <i>RO_{run}</i> | current_operations | (string → network_operations) Map | links each of the running tasks using this object (by reference) to a current_operation enum which describes the nature of the task. |
| <i>RO_{run}</i> | VIFs | (VIF ref) Set | list of connected vifs |
| <i>RO_{run}</i> | PIFs | (PIF ref) Set | list of connected pifs |
| <i>RW</i> | MTU | int | MTU in octets |
| <i>RW</i> | other_config | (string → string) Map | additional configuration |
| <i>RO_{run}</i> | bridge | string | name of the bridge corresponding to this network on the local host |
| <i>RO_{run}</i> | blobs | (string → blob ref) Map | Binary blobs associated with this network |
| <i>RW</i> | tags | string Set | user-specified tags for categorization purposes |

2.21.2 RPCs associated with class: network

RPC name: create_new_blob

Overview:

Create a placeholder for a named binary blob of data that is associated with this pool.

Signature:

(blob ref) create_new_blob (session_id s, network ref network, string name, string mime_type)

Arguments:

| type | name | description |
|-------------|-----------|---|
| network ref | network | The network |
| string | name | The name associated with the blob |
| string | mime_type | The mime type for the data. Empty string translates to application/octet-stream |

Return Type: blob ref

The reference of the blob, needed for populating its data

RPC name: get_all

Overview:

Return a list of all the networks known to the system.

Signature:

```
((network ref) Set) get_all (session_id s)
```

Return Type: (network ref) Set

references to all objects

RPC name: get_all_records

Overview:

Return a map of network references to network records for all networks known to the system.

Signature:

```
((network ref -> network record) Map) get_all_records (session_id s)
```

Return Type: (network ref \rightarrow network record) Map

records of all objects

RPC name: get_uuid

Overview:

Get the uuid field of the given network.

Signature:

```
string get_uuid (session_id s, network ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| network ref | self | reference to the object |

Return Type: string

value of the field

RPC name: get_name_label

Overview:

Get the name/label field of the given network.

Signature:

```
string get_name_label (session_id s, network ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| network ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `set_name_label`

Overview:

Set the name/label field of the given network.

Signature:

```
void set_name_label (session_id s, network ref self, string value)
```

Arguments:

| type | name | description |
|-------------|-------|-------------------------|
| network ref | self | reference to the object |
| string | value | New value to set |

Return Type: void

RPC name: `get_name_description`

Overview:

Get the name/description field of the given network.

Signature:

```
string get_name_description (session_id s, network ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| network ref | self | reference to the object |

Return Type: string
value of the field

RPC name: `set_name_description`

Overview:

Set the name/description field of the given network.

Signature:

```
void set_name_description (session_id s, network ref self, string value)
```

Arguments:

| type | name | description |
|-------------|-------|-------------------------|
| network ref | self | reference to the object |
| string | value | New value to set |

Return Type: void

RPC name: `get_allowed_operations`

Overview:

Get the `allowed_operations` field of the given network.

Signature:

```
((network_operations) Set) get_allowed_operations (session_id s, network ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| network ref | self | reference to the object |

Return Type: `(network_operations) Set`
value of the field

RPC name: `get_current_operations`

Overview:

Get the `current_operations` field of the given network.

Signature:

```
((string -> network_operations) Map) get_current_operations (session_id s, network ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| network ref | self | reference to the object |

Return Type: `(string → network_operations) Map`
value of the field

RPC name: `get_VIFs`

Overview:

Get the `VIFs` field of the given network.

Signature:

```
((VIF ref) Set) get_VIFs (session_id s, network ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| network ref | self | reference to the object |

Return Type: `(VIF ref) Set`
value of the field

RPC name: get_PIFs

Overview:

Get the PIFs field of the given network.

Signature:

```
((PIF ref) Set) get_PIFs (session_id s, network ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| network ref | self | reference to the object |

Return Type: (PIF ref) Set

value of the field

RPC name: get_MTU

Overview:

Get the MTU field of the given network.

Signature:

```
int get_MTU (session_id s, network ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| network ref | self | reference to the object |

Return Type: int

value of the field

RPC name: set_MTU

Overview:

Set the MTU field of the given network.

Signature:

```
void set_MTU (session_id s, network ref self, int value)
```

Arguments:

| type | name | description |
|-------------|-------|-------------------------|
| network ref | self | reference to the object |
| int | value | New value to set |

Return Type: void

RPC name: `get_other_config`**Overview:**

Get the `other_config` field of the given network.

Signature:

```
((string -> string) Map) get_other_config (session_id s, network ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| network ref | self | reference to the object |

Return Type: `(string → string) Map`
value of the field

RPC name: `set_other_config`**Overview:**

Set the `other_config` field of the given network.

Signature:

```
void set_other_config (session_id s, network ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|------------------------------------|-------|-------------------------|
| network ref | self | reference to the object |
| <code>(string → string) Map</code> | value | New value to set |

Return Type: `void`

RPC name: `add_to_other_config`**Overview:**

Add the given key-value pair to the `other_config` field of the given network.

Signature:

```
void add_to_other_config (session_id s, network ref self, string key, string value)
```

Arguments:

| type | name | description |
|-------------|-------|-------------------------|
| network ref | self | reference to the object |
| string | key | Key to add |
| string | value | Value to add |

Return Type: `void`

RPC name: `remove_from_other_config`**Overview:**

Remove the given key and its corresponding value from the `other_config` field of the given network. If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_other_config (session_id s, network ref self, string key)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| network ref | self | reference to the object |
| string | key | Key to remove |

Return Type: `void`

RPC name: `get_bridge`**Overview:**

Get the bridge field of the given network.

Signature:

```
string get_bridge (session_id s, network ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| network ref | self | reference to the object |

Return Type: `string`

value of the field

RPC name: `get_blobs`**Overview:**

Get the blobs field of the given network.

Signature:

```
((string -> blob ref) Map) get_blobs (session_id s, network ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| network ref | self | reference to the object |

Return Type: `(string → blob ref) Map`

value of the field

RPC name: `get_tags`

Overview:

Get the tags field of the given network.

Signature:

```
(string Set) get_tags (session_id s, network ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| network ref | self | reference to the object |

Return Type: string Set

value of the field

RPC name: `set_tags`

Overview:

Set the tags field of the given network.

Signature:

```
void set_tags (session_id s, network ref self, string Set value)
```

Arguments:

| type | name | description |
|-------------|-------|-------------------------|
| network ref | self | reference to the object |
| string Set | value | New value to set |

Return Type: void

RPC name: `add_tags`

Overview:

Add the given value to the tags field of the given network. If the value is already in that Set, then do nothing.

Signature:

```
void add_tags (session_id s, network ref self, string value)
```

Arguments:

| type | name | description |
|-------------|-------|-------------------------|
| network ref | self | reference to the object |
| string | value | New value to add |

Return Type: void

RPC name: remove_tags**Overview:**

Remove the given value from the tags field of the given network. If the value is not in that Set, then do nothing.

Signature:

```
void remove_tags (session_id s, network ref self, string value)
```

Arguments:

| type | name | description |
|-------------|-------|-------------------------|
| network ref | self | reference to the object |
| string | value | Value to remove |

Return Type: void

RPC name: create**Overview:**

Create a new network instance, and return its handle.

Signature:

```
(network ref) create (session_id s, network record args)
```

Arguments:

| type | name | description |
|----------------|------|---------------------------|
| network record | args | All constructor arguments |

Return Type: network ref

reference to the newly created object

RPC name: destroy**Overview:**

Destroy the specified network instance.

Signature:

```
void destroy (session_id s, network ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| network ref | self | reference to the object |

Return Type: void

RPC name: `get_by_uuid`

Overview:

Get a reference to the network instance with the specified UUID.

Signature:

```
(network ref) get_by_uuid (session_id s, string uuid)
```

Arguments:

| type | name | description |
|--------|------|--------------------------|
| string | uuid | UUID of object to return |

Return Type: `network ref`

reference to the object

RPC name: `get_record`

Overview:

Get a record containing the current state of the given network.

Signature:

```
(network record) get_record (session_id s, network ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| network ref | self | reference to the object |

Return Type: `network record`

all fields from the object

RPC name: `get_by_name_label`

Overview:

Get all the network instances with the given label.

Signature:

```
((network ref) Set) get_by_name_label (session_id s, string label)
```

Arguments:

| type | name | description |
|--------|-------|---------------------------|
| string | label | label of object to return |

Return Type: `(network ref) Set`

references to objects with matching names

2.22 Class: VIF

2.22.1 Fields for class: VIF

| Name | VIF | | |
|-------------------------|---------------------------------------|---|--|
| Description | <i>A virtual network interface.</i> | | |
| Quals | Field | Type | Description |
| <i>RO_{run}</i> | <code>uuid</code> | string | Unique identifier/object reference |
| <i>RO_{run}</i> | <code>allowed_operations</code> | (vif_operations) Set | list of the operations allowed in this state. This list is advisory only and the server state may have changed by the time this field is read by a client. |
| <i>RO_{run}</i> | <code>current_operations</code> | (string \rightarrow vif_operations) Map | links each of the running tasks using this object (by reference) to a current_operation enum which describes the nature of the task. |
| <i>RO_{ins}</i> | <code>device</code> | string | order in which VIF backends are created by xapi |
| <i>RO_{ins}</i> | <code>network</code> | network ref | virtual network to which this vif is connected |
| <i>RO_{ins}</i> | <code>VM</code> | VM ref | virtual machine to which this vif is connected |
| <i>RO_{ins}</i> | <code>MAC</code> | string | ethernet MAC address of virtual interface, as exposed to guest |
| <i>RO_{ins}</i> | <code>MTU</code> | int | MTU in octets |
| <i>RO_{run}</i> | <code>reserved</code> | bool | true if the VIF is reserved pending a reboot/migrate |
| <i>RW</i> | <code>other_config</code> | (string \rightarrow string) Map | additional configuration |
| <i>RO_{run}</i> | <code>currently_attached</code> | bool | is the device currently attached (erased on reboot) |
| <i>RO_{run}</i> | <code>status_code</code> | int | error/success code associated with last attach-operation (erased on reboot) |
| <i>RO_{run}</i> | <code>status_detail</code> | string | error/success information associated with last attach-operation status (erased on reboot) |
| <i>RO_{run}</i> | <code>runtime_properties</code> | (string \rightarrow string) Map | Device runtime properties |
| <i>RW</i> | <code>qos/algorithm.type</code> | string | QoS algorithm to use |
| <i>RW</i> | <code>qos/algorithm.params</code> | (string \rightarrow string) Map | parameters for chosen QoS algorithm |
| <i>RO_{run}</i> | <code>qos/supported_algorithms</code> | string Set | supported QoS algorithms for this VIF |
| <i>RO_{run}</i> | <code>metrics</code> | VIF_metrics ref | metrics associated with this VIF |
| <i>RO_{run}</i> | <code>MAC_autogenerated</code> | bool | true if the MAC was autogenerated; false indicates it was set manually |

2.22.2 RPCs associated with class: VIF

RPC name: `plug`

Overview:

Hotplug the specified VIF, dynamically attaching it to the running VM.

Signature:

```
void plug (session_id s, VIF ref self)
```

Arguments:

| type | name | description |
|---------|------|--------------------|
| VIF ref | self | The VIF to hotplug |

Return Type: void**RPC name:** unplug**Overview:**

Hot-unplug the specified VIF, dynamically unattaching it from the running VM.

Signature:

```
void unplug (session_id s, VIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-----------------------|
| VIF ref | self | The VIF to hot-unplug |

Return Type: void**RPC name:** get_all**Overview:**

Return a list of all the VIFs known to the system.

Signature:

```
((VIF ref) Set) get_all (session_id s)
```

Return Type: (VIF ref) Set

references to all objects

RPC name: get_all_records**Overview:**

Return a map of VIF references to VIF records for all VIFs known to the system.

Signature:

```
((VIF ref -> VIF record) Map) get_all_records (session_id s)
```

Return Type: (VIF ref \rightarrow VIF record) Map

records of all objects

RPC name: `get_uuid`

Overview:

Get the uuid field of the given VIF.

Signature:

```
string get_uuid (session_id s, VIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VIF ref | self | reference to the object |

Return Type: `string`

value of the field

RPC name: `get_allowed_operations`

Overview:

Get the allowed_operations field of the given VIF.

Signature:

```
((vif_operations) Set) get_allowed_operations (session_id s, VIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VIF ref | self | reference to the object |

Return Type: `((vif_operations) Set)`

value of the field

RPC name: `get_current_operations`

Overview:

Get the current_operations field of the given VIF.

Signature:

```
((string -> vif_operations) Map) get_current_operations (session_id s, VIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VIF ref | self | reference to the object |

Return Type: `((string → vif_operations) Map)`

value of the field

RPC name: `get_device`

Overview:

Get the device field of the given VIF.

Signature:

```
string get_device (session_id s, VIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VIF ref | self | reference to the object |

Return Type: `string`

value of the field

RPC name: `get_network`

Overview:

Get the network field of the given VIF.

Signature:

```
(network ref) get_network (session_id s, VIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VIF ref | self | reference to the object |

Return Type: `network ref`

value of the field

RPC name: `get_VM`

Overview:

Get the VM field of the given VIF.

Signature:

```
(VM ref) get_VM (session_id s, VIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VIF ref | self | reference to the object |

Return Type: `VM ref`

value of the field

RPC name: get_MAC

Overview:

Get the MAC field of the given VIF.

Signature:

```
string get_MAC (session_id s, VIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VIF ref | self | reference to the object |

Return Type: string

value of the field

RPC name: get_MTU

Overview:

Get the MTU field of the given VIF.

Signature:

```
int get_MTU (session_id s, VIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VIF ref | self | reference to the object |

Return Type: int

value of the field

RPC name: get_other_config

Overview:

Get the other_config field of the given VIF.

Signature:

```
((string -> string) Map) get_other_config (session_id s, VIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VIF ref | self | reference to the object |

Return Type: (string → string) Map

value of the field

RPC name: `set_other_config`

Overview:

Set the `other_config` field of the given VIF.

Signature:

```
void set_other_config (session_id s, VIF ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|-----------------------|-------|-------------------------|
| VIF ref | self | reference to the object |
| (string → string) Map | value | New value to set |

Return Type: void

RPC name: `add_to_other_config`

Overview:

Add the given key-value pair to the `other_config` field of the given VIF.

Signature:

```
void add_to_other_config (session_id s, VIF ref self, string key, string value)
```

Arguments:

| type | name | description |
|---------|-------|-------------------------|
| VIF ref | self | reference to the object |
| string | key | Key to add |
| string | value | Value to add |

Return Type: void

RPC name: `remove_from_other_config`

Overview:

Remove the given key and its corresponding value from the `other_config` field of the given VIF. If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_other_config (session_id s, VIF ref self, string key)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VIF ref | self | reference to the object |
| string | key | Key to remove |

Return Type: void

RPC name: `get_currently_attached`

Overview:

Get the `currently_attached` field of the given VIF.

Signature:

```
bool get_currently_attached (session_id s, VIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VIF ref | self | reference to the object |

Return Type: `bool`

value of the field

RPC name: `get_status_code`

Overview:

Get the `status_code` field of the given VIF.

Signature:

```
int get_status_code (session_id s, VIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VIF ref | self | reference to the object |

Return Type: `int`

value of the field

RPC name: `get_status_detail`

Overview:

Get the `status_detail` field of the given VIF.

Signature:

```
string get_status_detail (session_id s, VIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VIF ref | self | reference to the object |

Return Type: `string`

value of the field

RPC name: `get_runtime_properties`

Overview:

Get the `runtime_properties` field of the given VIF.

Signature:

```
((string -> string) Map) get_runtime_properties (session_id s, VIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VIF ref | self | reference to the object |

Return Type: `(string → string) Map`
value of the field

RPC name: `get_qos_algorithm_type`

Overview:

Get the `qos/algorithm_type` field of the given VIF.

Signature:

```
string get_qos_algorithm_type (session_id s, VIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VIF ref | self | reference to the object |

Return Type: `string`
value of the field

RPC name: `set_qos_algorithm_type`

Overview:

Set the `qos/algorithm_type` field of the given VIF.

Signature:

```
void set_qos_algorithm_type (session_id s, VIF ref self, string value)
```

Arguments:

| type | name | description |
|---------|-------|-------------------------|
| VIF ref | self | reference to the object |
| string | value | New value to set |

Return Type: `void`

RPC name: `get_qos_algorithm_params`

Overview:

Get the qos/algorithm_params field of the given VIF.

Signature:

```
((string -> string) Map) get_qos_algorithm_params (session_id s, VIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VIF ref | self | reference to the object |

Return Type: `(string → string) Map`
value of the field

RPC name: `set_qos_algorithm_params`

Overview:

Set the qos/algorithm_params field of the given VIF.

Signature:

```
void set_qos_algorithm_params (session_id s, VIF ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|------------------------------------|-------|-------------------------|
| VIF ref | self | reference to the object |
| <code>(string → string) Map</code> | value | New value to set |

Return Type: `void`

RPC name: `add_to_qos_algorithm_params`

Overview:

Add the given key-value pair to the qos/algorithm_params field of the given VIF.

Signature:

```
void add_to_qos_algorithm_params (session_id s, VIF ref self, string key, string value)
```

Arguments:

| type | name | description |
|---------|-------|-------------------------|
| VIF ref | self | reference to the object |
| string | key | Key to add |
| string | value | Value to add |

Return Type: `void`

RPC name: `remove_from_qos_algorithm_params`**Overview:**

Remove the given key and its corresponding value from the `qos/algorithm_params` field of the given VIF. If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_qos_algorithm_params (session_id s, VIF ref self, string key)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VIF ref | self | reference to the object |
| string | key | Key to remove |

Return Type: `void`

RPC name: `get_qos_supported_algorithms`**Overview:**

Get the `qos/supported_algorithms` field of the given VIF.

Signature:

```
(string Set) get_qos_supported_algorithms (session_id s, VIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VIF ref | self | reference to the object |

Return Type: `string Set`
value of the field

RPC name: `get_metrics`**Overview:**

Get the `metrics` field of the given VIF.

Signature:

```
(VIF_metrics ref) get_metrics (session_id s, VIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VIF ref | self | reference to the object |

Return Type: `VIF_metrics ref`
value of the field

RPC name: `get_MAC_autogenerated`

Overview:

Get the `MAC_autogenerated` field of the given VIF.

Signature:

```
bool get_MAC_autogenerated (session_id s, VIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VIF ref | self | reference to the object |

Return Type: `bool`

value of the field

RPC name: `create`

Overview:

Create a new VIF instance, and return its handle.

Signature:

```
(VIF ref) create (session_id s, VIF record args)
```

Arguments:

| type | name | description |
|------------|------|---------------------------|
| VIF record | args | All constructor arguments |

Return Type: `VIF ref`

reference to the newly created object

RPC name: `destroy`

Overview:

Destroy the specified VIF instance.

Signature:

```
void destroy (session_id s, VIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VIF ref | self | reference to the object |

Return Type: `void`

RPC name: `get_by_uuid`

Overview:

Get a reference to the VIF instance with the specified UUID.

Signature:

(VIF ref) `get_by_uuid (session_id s, string uuid)`

Arguments:

| type | name | description |
|--------|------|--------------------------|
| string | uuid | UUID of object to return |

Return Type: VIF ref
reference to the object

RPC name: `get_record`

Overview:

Get a record containing the current state of the given VIF.

Signature:

(VIF record) `get_record (session_id s, VIF ref self)`

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VIF ref | self | reference to the object |

Return Type: VIF record
all fields from the object

2.23 Class: VIF_metrics

2.23.1 Fields for class: VIF_metrics

| Name | VIF_metrics | | |
|-------------------------|--|-----------------------|---|
| Description | <i>The metrics associated with a virtual network device.</i> | | |
| Quals | Field | Type | Description |
| <i>RO_{run}</i> | <code>uuid</code> | string | Unique identifier/object reference |
| <i>RO_{run}</i> | <code>io/read_kbs</code> | float | Read bandwidth (KiB/s) |
| <i>RO_{run}</i> | <code>io/write_kbs</code> | float | Write bandwidth (KiB/s) |
| <i>RO_{run}</i> | <code>last_updated</code> | datetime | Time at which this information was last updated |
| <i>RW</i> | <code>other_config</code> | (string → string) Map | additional configuration |

2.23.2 RPCs associated with class: VIF_metrics

RPC name: `get_all`

Overview:

Return a list of all the VIF_metrics instances known to the system.

Signature:

```
((VIF_metrics ref) Set) get_all (session_id s)
```

Return Type: (VIF_metrics ref) Set

references to all objects

RPC name: `get_all_records`

Overview:

Return a map of VIF_metrics references to VIF_metrics records for all VIF_metrics instances known to the system.

Signature:

```
((VIF_metrics ref -> VIF_metrics record) Map) get_all_records (session_id s)
```

Return Type: (VIF_metrics ref → VIF_metrics record) Map

records of all objects

RPC name: `get_uuid`

Overview:

Get the uuid field of the given VIF_metrics.

Signature:

```
string get_uuid (session_id s, VIF_metrics ref self)
```

Arguments:

| type | name | description |
|-----------------|------|-------------------------|
| VIF_metrics ref | self | reference to the object |

Return Type: string
value of the field

RPC name: `get_io_read_kbs`

Overview:
Get the `io/read_kbs` field of the given `VIF_metrics`.
Signature:

```
float get_io_read_kbs (session_id s, VIF_metrics ref self)
```

Arguments:

| type | name | description |
|-----------------|------|-------------------------|
| VIF_metrics ref | self | reference to the object |

Return Type: float
value of the field

RPC name: `get_io_write_kbs`

Overview:
Get the `io/write_kbs` field of the given `VIF_metrics`.
Signature:

```
float get_io_write_kbs (session_id s, VIF_metrics ref self)
```

Arguments:

| type | name | description |
|-----------------|------|-------------------------|
| VIF_metrics ref | self | reference to the object |

Return Type: float
value of the field

RPC name: `get_last_updated`

Overview:
Get the `last_updated` field of the given `VIF_metrics`.
Signature:

```
datetime get_last_updated (session_id s, VIF_metrics ref self)
```

Arguments:

| type | name | description |
|-----------------|------|-------------------------|
| VIF_metrics ref | self | reference to the object |

Return Type: datetime
value of the field

RPC name: `get_other_config`**Overview:**

Get the `other_config` field of the given `VIF_metrics`.

Signature:

```
((string -> string) Map) get_other_config (session_id s, VIF_metrics ref self)
```

Arguments:

| type | name | description |
|------------------------------|-------------------|-------------------------|
| <code>VIF_metrics ref</code> | <code>self</code> | reference to the object |

Return Type: `(string → string) Map`
value of the field

RPC name: `set_other_config`**Overview:**

Set the `other_config` field of the given `VIF_metrics`.

Signature:

```
void set_other_config (session_id s, VIF_metrics ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|------------------------------------|--------------------|-------------------------|
| <code>VIF_metrics ref</code> | <code>self</code> | reference to the object |
| <code>(string → string) Map</code> | <code>value</code> | New value to set |

Return Type: `void`

RPC name: `add_to_other_config`**Overview:**

Add the given key-value pair to the `other_config` field of the given `VIF_metrics`.

Signature:

```
void add_to_other_config (session_id s, VIF_metrics ref self, string key, string value)
```

Arguments:

| type | name | description |
|------------------------------|--------------------|-------------------------|
| <code>VIF_metrics ref</code> | <code>self</code> | reference to the object |
| <code>string</code> | <code>key</code> | Key to add |
| <code>string</code> | <code>value</code> | Value to add |

Return Type: `void`

RPC name: `remove_from_other_config`**Overview:**

Remove the given key and its corresponding value from the `other_config` field of the given `VIF_metrics`.
If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_other_config (session_id s, VIF_metrics ref self, string key)
```

Arguments:

| type | name | description |
|------------------------------|-------------------|-------------------------|
| <code>VIF_metrics ref</code> | <code>self</code> | reference to the object |
| <code>string</code> | <code>key</code> | Key to remove |

Return Type: `void`

RPC name: `get_by_uuid`**Overview:**

Get a reference to the `VIF_metrics` instance with the specified UUID.

Signature:

```
(VIF_metrics ref) get_by_uuid (session_id s, string uuid)
```

Arguments:

| type | name | description |
|---------------------|-------------------|--------------------------|
| <code>string</code> | <code>uuid</code> | UUID of object to return |

Return Type: `VIF_metrics ref`
reference to the object

RPC name: `get_record`**Overview:**

Get a record containing the current state of the given `VIF_metrics`.

Signature:

```
(VIF_metrics record) get_record (session_id s, VIF_metrics ref self)
```

Arguments:

| type | name | description |
|------------------------------|-------------------|-------------------------|
| <code>VIF_metrics ref</code> | <code>self</code> | reference to the object |

Return Type: `VIF_metrics record`
all fields from the object

2.24 Class: PIF

2.24.1 Fields for class: PIF

| Name | PIF | | |
|-------------------------|--|-----------------------|--|
| Description | <i>A physical network interface (note separate VLANs are represented as several PIFs).</i> | | |
| Quals | Field | Type | Description |
| <i>RO_{run}</i> | <code>uuid</code> | string | Unique identifier/object reference |
| <i>RO_{ins}</i> | <code>device</code> | string | machine-readable name of the interface (e.g. eth0) |
| <i>RO_{ins}</i> | <code>network</code> | network ref | virtual network to which this pif is connected |
| <i>RO_{ins}</i> | <code>host</code> | host ref | physical machine to which this pif is connected |
| <i>RO_{ins}</i> | <code>MAC</code> | string | ethernet MAC address of physical interface |
| <i>RO_{ins}</i> | <code>MTU</code> | int | MTU in octets |
| <i>RO_{ins}</i> | <code>VLAN</code> | int | VLAN tag for all traffic passing through this interface |
| <i>RW</i> | <code>device_name</code> | string | actual dom0 device name |
| <i>RO_{run}</i> | <code>metrics</code> | PIF_metrics ref | metrics associated with this PIF |
| <i>RO_{run}</i> | <code>physical</code> | bool | true if this represents a physical network interface |
| <i>RO_{run}</i> | <code>currently_attached</code> | bool | true if this interface is online |
| <i>RO_{run}</i> | <code>ip_configuration_mode</code> | ip_configuration_mode | Sets if and how this interface gets an IP address |
| <i>RO_{run}</i> | <code>IP</code> | string | IP address |
| <i>RO_{run}</i> | <code>netmask</code> | string | IP netmask |
| <i>RO_{run}</i> | <code>gateway</code> | string | IP gateway |
| <i>RO_{run}</i> | <code>DNS</code> | string | IP address of DNS servers to use |
| <i>RO_{run}</i> | <code>bond_slave_of</code> | Bond ref | Indicates which bond this interface is part of |
| <i>RO_{run}</i> | <code>bond_master_of</code> | (Bond ref) Set | Indicates this PIF represents the results of a bond |
| <i>RO_{run}</i> | <code>VLAN_master_of</code> | VLAN ref | Indicates which VLAN this interface receives untagged traffic from |
| <i>RO_{run}</i> | <code>VLAN_slave_of</code> | (VLAN ref) Set | Indicates which VLANs this interface transmits tagged traffic to |
| <i>RO_{run}</i> | <code>management</code> | bool | Indicates whether the control software is listening for connections on this interface |
| <i>RW</i> | <code>other_config</code> | (string → string) Map | Additional configuration |
| <i>RW</i> | <code>disallow_unplug</code> | bool | Prevent this PIF from being unplugged; set this to notify the management tool-stack that the PIF has a special use and should not be unplugged under any circumstances (e.g. because you're running storage traffic over it) |
| <i>RO_{run}</i> | <code>tunnel_access_PIF_of</code> | (tunnel ref) Set | Indicates to which tunnel this PIF gives access |

| | | | |
|-------------------------|-------------------------|------------------|---|
| <i>RO_{run}</i> | tunnel_transport_PIF_of | (tunnel ref) Set | Indicates to which tunnel this PIF provides transport |
|-------------------------|-------------------------|------------------|---|

2.24.2 RPCs associated with class: PIF

RPC name: create_VLAN

Overview: This message is deprecated Create a VLAN interface from an existing physical interface. This call is deprecated: use VLAN.create instead.

Signature:

(PIF ref) create_VLAN (session_id s, string device, network ref network, host ref host, int VLAN)

Arguments:

| type | name | description |
|-------------|---------|--|
| string | device | physical interface on which to create the VLAN interface |
| network ref | network | network to which this interface should be connected |
| host ref | host | physical machine to which this PIF is connected |
| int | VLAN | VLAN tag for the new interface |

Return Type: PIF ref

The reference of the created PIF object

Possible Error Codes: VLAN_TAG_INVALID

RPC name: destroy

Overview: This message is deprecated Destroy the PIF object (provided it is a VLAN interface). This call is deprecated: use VLAN.destroy or Bond.destroy instead.

Signature:

void destroy (session_id s, PIF ref self)

Arguments:

| type | name | description |
|---------|------|---------------------------|
| PIF ref | self | the PIF object to destroy |

Return Type: void

Possible Error Codes: PIF_IS_PHYSICAL

RPC name: reconfigure_ip

Overview:

Reconfigure the IP address settings for this interface.

Signature:

void reconfigure_ip (session_id s, PIF ref self, ip_configuration_mode mode, string IP, string netmask)

Arguments:

| type | name | description |
|-----------------------|---------|---|
| PIF ref | self | the PIF object to reconfigure |
| ip_configuration_mode | mode | whether to use dynamic/static/no-assignment |
| string | IP | the new IP address |
| string | netmask | the new netmask |
| string | gateway | the new gateway |
| string | DNS | the new DNS settings |

Return Type: void**RPC name:** scan**Overview:**

Scan for physical interfaces on a host and create PIF objects to represent them.

Signature:

```
void scan (session_id s, host ref host)
```

Arguments:

| type | name | description |
|----------|------|---------------------------|
| host ref | host | The host on which to scan |

Return Type: void**RPC name:** scan_bios**Overview:**

Scan for physical interfaces on a host and create PIF objects to represent them. Use BIOS-based device names.

Signature:

```
((PIF ref) Set) scan_bios (session_id s, host ref host)
```

Arguments:

| type | name | description |
|----------|------|---------------------------|
| host ref | host | The host on which to scan |

Return Type: (PIF ref) Set

List of newly created PIFs

RPC name: introduce**Overview:**

Create a PIF object matching a particular network interface.

Signature:

```
(PIF ref) introduce (session_id s, host ref host, string MAC, string device)
```

Arguments:

| type | name | description |
|----------|--------|--|
| host ref | host | The host on which the interface exists |
| string | MAC | The MAC address of the interface |
| string | device | The device name to use for the interface |

Return Type: PIF ref

The reference of the created PIF object

RPC name: forget**Overview:**

Destroy the PIF object matching a particular network interface.

Signature:

```
void forget (session_id s, PIF ref self)
```

Arguments:

| type | name | description |
|---------|------|---------------------------|
| PIF ref | self | The PIF object to destroy |

Return Type: void

Possible Error Codes: PIF_TUNNEL_STILL_EXISTS

RPC name: unplug**Overview:**

Attempt to bring down a physical interface.

Signature:

```
void unplug (session_id s, PIF ref self)
```

Arguments:

| type | name | description |
|---------|------|--------------------------|
| PIF ref | self | the PIF object to unplug |

Return Type: void**RPC name:** plug**Overview:**

Attempt to bring up a physical interface.

Signature:

```
void plug (session_id s, PIF ref self)
```

Arguments:

| type | name | description |
|---------|------|------------------------|
| PIF ref | self | the PIF object to plug |

Return Type: void

Possible Error Codes: TRANSPORT_PIF_NOT_CONFIGURED

RPC name: db_introduce

Overview:

Create a new PIF record in the database only.

Signature:

(PIF ref) db_introduce (session_id s, string device, network ref network, host ref host, string MAC, int MTU, int VLAN, bool physical, ip_configuration_mode ip_configuration_mode, string IP, string netmask, string gateway, string DNS, Bond ref bond_slave_of, VLAN ref VLAN_master_of, bool management, (string → string) Map other_config, bool disallow_unplug)

Arguments:

| type | name | description |
|-----------------------|-----------------------|-------------|
| string | device | |
| network ref | network | |
| host ref | host | |
| string | MAC | |
| int | MTU | |
| int | VLAN | |
| bool | physical | |
| ip_configuration_mode | ip_configuration_mode | |
| string | IP | |
| string | netmask | |
| string | gateway | |
| string | DNS | |
| Bond ref | bond_slave_of | |
| VLAN ref | VLAN_master_of | |
| bool | management | |
| (string → string) Map | other_config | |
| bool | disallow_unplug | |

Return Type: PIF ref

The ref of the newly created PIF record.

RPC name: db_forget

Overview:

Destroy a PIF database record.

Signature:

void db_forget (session_id s, PIF ref self)

Arguments:

| type | name | description |
|---------|------|--|
| PIF ref | self | The ref of the PIF whose database record should be destroyed |

Return Type: void

RPC name: `get_all`

Overview:

Return a list of all the PIFs known to the system.

Signature:

```
((PIF ref) Set) get_all (session_id s)
```

Return Type: (PIF ref) Set

references to all objects

RPC name: `get_all_records`

Overview:

Return a map of PIF references to PIF records for all PIFs known to the system.

Signature:

```
((PIF ref -> PIF record) Map) get_all_records (session_id s)
```

Return Type: (PIF ref \rightarrow PIF record) Map

records of all objects

RPC name: `get_uuid`

Overview:

Get the uuid field of the given PIF.

Signature:

```
string get_uuid (session_id s, PIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| PIF ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `get_device`

Overview:

Get the device field of the given PIF.

Signature:

```
string get_device (session_id s, PIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| PIF ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `get_network`

Overview:

Get the network field of the given PIF.

Signature:

```
(network ref) get_network (session_id s, PIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| PIF ref | self | reference to the object |

Return Type: `network ref`

value of the field

RPC name: `get_host`

Overview:

Get the host field of the given PIF.

Signature:

```
(host ref) get_host (session_id s, PIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| PIF ref | self | reference to the object |

Return Type: `host ref`

value of the field

RPC name: `get_MAC`

Overview:

Get the MAC field of the given PIF.

Signature:

```
string get_MAC (session_id s, PIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| PIF ref | self | reference to the object |

Return Type: `string`

value of the field

RPC name: `get_MTU`

Overview:

Get the MTU field of the given PIF.

Signature:

```
int get_MTU (session_id s, PIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| PIF ref | self | reference to the object |

Return Type: `int`

value of the field

RPC name: `get_VLAN`

Overview:

Get the VLAN field of the given PIF.

Signature:

```
int get_VLAN (session_id s, PIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| PIF ref | self | reference to the object |

Return Type: `int`

value of the field

RPC name: `get_metrics`

Overview:

Get the metrics field of the given PIF.

Signature:

```
(PIF_metrics ref) get_metrics (session_id s, PIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| PIF ref | self | reference to the object |

Return Type: `PIF_metrics ref`

value of the field

RPC name: `get_physical`

Overview:

Get the physical field of the given PIF.

Signature:

```
bool get_physical (session_id s, PIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| PIF ref | self | reference to the object |

Return Type: `bool`

value of the field

RPC name: `get_currently_attached`

Overview:

Get the `currently_attached` field of the given PIF.

Signature:

```
bool get_currently_attached (session_id s, PIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| PIF ref | self | reference to the object |

Return Type: `bool`

value of the field

RPC name: `get_ip_configuration_mode`

Overview:

Get the `ip_configuration_mode` field of the given PIF.

Signature:

```
(ip_configuration_mode) get_ip_configuration_mode (session_id s, PIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| PIF ref | self | reference to the object |

Return Type: `ip_configuration_mode`

value of the field

RPC name: get_IP

Overview:

Get the IP field of the given PIF.

Signature:

```
string get_IP (session_id s, PIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| PIF ref | self | reference to the object |

Return Type: string

value of the field

RPC name: get_netmask

Overview:

Get the netmask field of the given PIF.

Signature:

```
string get_netmask (session_id s, PIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| PIF ref | self | reference to the object |

Return Type: string

value of the field

RPC name: get_gateway

Overview:

Get the gateway field of the given PIF.

Signature:

```
string get_gateway (session_id s, PIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| PIF ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `get_DNS`

Overview:

Get the DNS field of the given PIF.

Signature:

```
string get_DNS (session_id s, PIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| PIF ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `get_bond_slave_of`

Overview:

Get the `bond_slave_of` field of the given PIF.

Signature:

```
(Bond ref) get_bond_slave_of (session_id s, PIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| PIF ref | self | reference to the object |

Return Type: Bond ref

value of the field

RPC name: `get_bond_master_of`

Overview:

Get the `bond_master_of` field of the given PIF.

Signature:

```
((Bond ref) Set) get_bond_master_of (session_id s, PIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| PIF ref | self | reference to the object |

Return Type: (Bond ref) Set

value of the field

RPC name: `get_VLAN_master_of`

Overview:

Get the `VLAN_master_of` field of the given PIF.

Signature:

```
(VLAN ref) get_VLAN_master_of (session_id s, PIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| PIF ref | self | reference to the object |

Return Type: VLAN ref

value of the field

RPC name: `get_VLAN_slave_of`

Overview:

Get the `VLAN_slave_of` field of the given PIF.

Signature:

```
((VLAN ref) Set) get_VLAN_slave_of (session_id s, PIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| PIF ref | self | reference to the object |

Return Type: (VLAN ref) Set

value of the field

RPC name: `get_management`

Overview:

Get the management field of the given PIF.

Signature:

```
bool get_management (session_id s, PIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| PIF ref | self | reference to the object |

Return Type: bool

value of the field

RPC name: `get_other_config`**Overview:**

Get the `other_config` field of the given PIF.

Signature:

```
((string -> string) Map) get_other_config (session_id s, PIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| PIF ref | self | reference to the object |

Return Type: `(string → string) Map`
value of the field

RPC name: `set_other_config`**Overview:**

Set the `other_config` field of the given PIF.

Signature:

```
void set_other_config (session_id s, PIF ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|------------------------------------|-------|-------------------------|
| PIF ref | self | reference to the object |
| <code>(string → string) Map</code> | value | New value to set |

Return Type: `void`

RPC name: `add_to_other_config`**Overview:**

Add the given key-value pair to the `other_config` field of the given PIF.

Signature:

```
void add_to_other_config (session_id s, PIF ref self, string key, string value)
```

Arguments:

| type | name | description |
|---------|-------|-------------------------|
| PIF ref | self | reference to the object |
| string | key | Key to add |
| string | value | Value to add |

Return Type: `void`

RPC name: `remove_from_other_config`**Overview:**

Remove the given key and its corresponding value from the `other_config` field of the given PIF. If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_other_config (session_id s, PIF ref self, string key)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| PIF ref | self | reference to the object |
| string | key | Key to remove |

Return Type: void

RPC name: `get_disallow_unplug`**Overview:**

Get the `disallow_unplug` field of the given PIF.

Signature:

```
bool get_disallow_unplug (session_id s, PIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| PIF ref | self | reference to the object |

Return Type: bool

value of the field

RPC name: `set_disallow_unplug`**Overview:**

Set the `disallow_unplug` field of the given PIF.

Signature:

```
void set_disallow_unplug (session_id s, PIF ref self, bool value)
```

Arguments:

| type | name | description |
|---------|-------|-------------------------|
| PIF ref | self | reference to the object |
| bool | value | New value to set |

Return Type: void

RPC name: `get_tunnel_access_PIF_of`

Overview:

Get the `tunnel_access_PIF_of` field of the given PIF.

Signature:

```
((tunnel ref) Set) get_tunnel_access_PIF_of (session_id s, PIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| PIF ref | self | reference to the object |

Return Type: (tunnel ref) Set
value of the field

RPC name: `get_tunnel_transport_PIF_of`

Overview:

Get the `tunnel_transport_PIF_of` field of the given PIF.

Signature:

```
((tunnel ref) Set) get_tunnel_transport_PIF_of (session_id s, PIF ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| PIF ref | self | reference to the object |

Return Type: (tunnel ref) Set
value of the field

RPC name: `get_by_uuid`

Overview:

Get a reference to the PIF instance with the specified UUID.

Signature:

```
(PIF ref) get_by_uuid (session_id s, string uuid)
```

Arguments:

| type | name | description |
|--------|------|--------------------------|
| string | uuid | UUID of object to return |

Return Type: PIF ref
reference to the object

RPC name: `get_record`

Overview:

Get a record containing the current state of the given PIF.

Signature:

(PIF record) `get_record (session_id s, PIF ref self)`

Arguments:

| type | name | description |
|---------|------|-------------------------|
| PIF ref | self | reference to the object |

Return Type: PIF record

all fields from the object

2.25 Class: PIF_metrics

2.25.1 Fields for class: PIF_metrics

| Name | PIF_metrics | | |
|---------------|--|-----------------------|---|
| Description | <i>The metrics associated with a physical network interface.</i> | | |
| Quals | Field | Type | Description |
| <i>RO_run</i> | <code>uuid</code> | string | Unique identifier/object reference |
| <i>RO_run</i> | <code>io/read_kbs</code> | float | Read bandwidth (KiB/s) |
| <i>RO_run</i> | <code>io/write_kbs</code> | float | Write bandwidth (KiB/s) |
| <i>RO_run</i> | <code>carrier</code> | bool | Report if the PIF got a carrier or not |
| <i>RO_run</i> | <code>vendor_id</code> | string | Report vendor ID |
| <i>RO_run</i> | <code>vendor_name</code> | string | Report vendor name |
| <i>RO_run</i> | <code>device_id</code> | string | Report device ID |
| <i>RO_run</i> | <code>device_name</code> | string | Report device name |
| <i>RO_run</i> | <code>speed</code> | int | Speed of the link (if available) |
| <i>RO_run</i> | <code>duplex</code> | bool | Full duplex capability of the link (if available) |
| <i>RO_run</i> | <code>pci_bus_path</code> | string | PCI bus path of the pif (if available) |
| <i>RO_run</i> | <code>last_updated</code> | datetime | Time at which this information was last updated |
| <i>RW</i> | <code>other_config</code> | (string → string) Map | additional configuration |

2.25.2 RPCs associated with class: PIF_metrics

RPC name: `get_all`

Overview:

Return a list of all the PIF_metrics instances known to the system.

Signature:

```
((PIF_metrics ref) Set) get_all (session_id s)
```

Return Type: (PIF_metrics ref) Set

references to all objects

RPC name: `get_all_records`

Overview:

Return a map of PIF_metrics references to PIF_metrics records for all PIF_metrics instances known to the system.

Signature:

```
((PIF_metrics ref -> PIF_metrics record) Map) get_all_records (session_id s)
```

Return Type: (PIF_metrics ref → PIF_metrics record) Map

records of all objects

RPC name: `get_uuid`

Overview:

Get the uuid field of the given PIF_metrics.

Signature:

```
string get_uuid (session_id s, PIF_metrics ref self)
```

Arguments:

| type | name | description |
|-----------------|------|-------------------------|
| PIF_metrics ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `get_io_read_kbs`

Overview:

Get the io/read_kbs field of the given PIF_metrics.

Signature:

```
float get_io_read_kbs (session_id s, PIF_metrics ref self)
```

Arguments:

| type | name | description |
|-----------------|------|-------------------------|
| PIF_metrics ref | self | reference to the object |

Return Type: float

value of the field

RPC name: `get_io_write_kbs`

Overview:

Get the io/write_kbs field of the given PIF_metrics.

Signature:

```
float get_io_write_kbs (session_id s, PIF_metrics ref self)
```

Arguments:

| type | name | description |
|-----------------|------|-------------------------|
| PIF_metrics ref | self | reference to the object |

Return Type: float

value of the field

RPC name: `get_carrier`

Overview:

Get the carrier field of the given PIF_metrics.

Signature:

```
bool get_carrier (session_id s, PIF_metrics ref self)
```

Arguments:

| type | name | description |
|-----------------|------|-------------------------|
| PIF_metrics ref | self | reference to the object |

Return Type: bool

value of the field

RPC name: `get_vendor_id`

Overview:

Get the vendor_id field of the given PIF_metrics.

Signature:

```
string get_vendor_id (session_id s, PIF_metrics ref self)
```

Arguments:

| type | name | description |
|-----------------|------|-------------------------|
| PIF_metrics ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `get_vendor_name`

Overview:

Get the vendor_name field of the given PIF_metrics.

Signature:

```
string get_vendor_name (session_id s, PIF_metrics ref self)
```

Arguments:

| type | name | description |
|-----------------|------|-------------------------|
| PIF_metrics ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `get_device_id`

Overview:

Get the `device_id` field of the given `PIF_metrics`.

Signature:

```
string get_device_id (session_id s, PIF_metrics ref self)
```

Arguments:

| type | name | description |
|------------------------------|-------------------|-------------------------|
| <code>PIF_metrics ref</code> | <code>self</code> | reference to the object |

Return Type: `string`

value of the field

RPC name: `get_device_name`

Overview:

Get the `device_name` field of the given `PIF_metrics`.

Signature:

```
string get_device_name (session_id s, PIF_metrics ref self)
```

Arguments:

| type | name | description |
|------------------------------|-------------------|-------------------------|
| <code>PIF_metrics ref</code> | <code>self</code> | reference to the object |

Return Type: `string`

value of the field

RPC name: `get_speed`

Overview:

Get the `speed` field of the given `PIF_metrics`.

Signature:

```
int get_speed (session_id s, PIF_metrics ref self)
```

Arguments:

| type | name | description |
|------------------------------|-------------------|-------------------------|
| <code>PIF_metrics ref</code> | <code>self</code> | reference to the object |

Return Type: `int`

value of the field

RPC name: `get_duplex`

Overview:

Get the duplex field of the given PIF_metrics.

Signature:

```
bool get_duplex (session_id s, PIF_metrics ref self)
```

Arguments:

| type | name | description |
|-----------------|------|-------------------------|
| PIF_metrics ref | self | reference to the object |

Return Type: bool

value of the field

RPC name: `get_pci_bus_path`

Overview:

Get the pci_bus_path field of the given PIF_metrics.

Signature:

```
string get_pci_bus_path (session_id s, PIF_metrics ref self)
```

Arguments:

| type | name | description |
|-----------------|------|-------------------------|
| PIF_metrics ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `get_last_updated`

Overview:

Get the last_updated field of the given PIF_metrics.

Signature:

```
datetime get_last_updated (session_id s, PIF_metrics ref self)
```

Arguments:

| type | name | description |
|-----------------|------|-------------------------|
| PIF_metrics ref | self | reference to the object |

Return Type: datetime

value of the field

RPC name: `get_other_config`**Overview:**

Get the `other_config` field of the given `PIF_metrics`.

Signature:

```
((string -> string) Map) get_other_config (session_id s, PIF_metrics ref self)
```

Arguments:

| type | name | description |
|------------------------------|-------------------|-------------------------|
| <code>PIF_metrics ref</code> | <code>self</code> | reference to the object |

Return Type: `(string → string) Map`
value of the field

RPC name: `set_other_config`**Overview:**

Set the `other_config` field of the given `PIF_metrics`.

Signature:

```
void set_other_config (session_id s, PIF_metrics ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|------------------------------------|--------------------|-------------------------|
| <code>PIF_metrics ref</code> | <code>self</code> | reference to the object |
| <code>(string → string) Map</code> | <code>value</code> | New value to set |

Return Type: `void`

RPC name: `add_to_other_config`**Overview:**

Add the given key-value pair to the `other_config` field of the given `PIF_metrics`.

Signature:

```
void add_to_other_config (session_id s, PIF_metrics ref self, string key, string value)
```

Arguments:

| type | name | description |
|------------------------------|--------------------|-------------------------|
| <code>PIF_metrics ref</code> | <code>self</code> | reference to the object |
| <code>string</code> | <code>key</code> | Key to add |
| <code>string</code> | <code>value</code> | Value to add |

Return Type: `void`

RPC name: `remove_from_other_config`**Overview:**

Remove the given key and its corresponding value from the `other_config` field of the given `PIF_metrics`.
If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_other_config (session_id s, PIF_metrics ref self, string key)
```

Arguments:

| type | name | description |
|------------------------------|-------------------|-------------------------|
| <code>PIF_metrics ref</code> | <code>self</code> | reference to the object |
| <code>string</code> | <code>key</code> | Key to remove |

Return Type: `void`

RPC name: `get_by_uuid`**Overview:**

Get a reference to the `PIF_metrics` instance with the specified UUID.

Signature:

```
(PIF_metrics ref) get_by_uuid (session_id s, string uuid)
```

Arguments:

| type | name | description |
|---------------------|-------------------|--------------------------|
| <code>string</code> | <code>uuid</code> | UUID of object to return |

Return Type: `PIF_metrics ref`
reference to the object

RPC name: `get_record`**Overview:**

Get a record containing the current state of the given `PIF_metrics`.

Signature:

```
(PIF_metrics record) get_record (session_id s, PIF_metrics ref self)
```

Arguments:

| type | name | description |
|------------------------------|-------------------|-------------------------|
| <code>PIF_metrics ref</code> | <code>self</code> | reference to the object |

Return Type: `PIF_metrics record`
all fields from the object

2.26 Class: Bond

2.26.1 Fields for class: Bond

| Name | Bond | | |
|-------------------------|---------------------------|-----------------------------------|--|
| Description | . | | |
| Quals | Field | Type | Description |
| <i>RO_{run}</i> | <code>uuid</code> | string | Unique identifier/object reference |
| <i>RO_{ins}</i> | <code>master</code> | PIF ref | The bonded interface |
| <i>RO_{run}</i> | <code>slaves</code> | (PIF ref) Set | The interfaces which are part of this bond |
| <i>RW</i> | <code>other_config</code> | (string \rightarrow string) Map | additional configuration |

2.26.2 RPCs associated with class: Bond

RPC name: create

Overview:

Create an interface bond.

Signature:

```
(Bond ref) create (session_id s, network ref network, (PIF ref) Set members, string MAC)
```

Arguments:

| type | name | description |
|---------------|---------|---|
| network ref | network | Network to add the bonded PIF to |
| (PIF ref) Set | members | PIFs to add to this bond |
| string | MAC | The MAC address to use on the bond itself. If this parameter is the empty string then the bond will inherit its MAC address from the first of the specified 'members' |

Return Type: Bond ref

The reference of the created Bond object

RPC name: destroy

Overview:

Destroy an interface bond.

Signature:

```
void destroy (session_id s, Bond ref self)
```

Arguments:

| type | name | description |
|----------|------|-----------------|
| Bond ref | self | Bond to destroy |

Return Type: void

RPC name: `get_all`

Overview:

Return a list of all the Bonds known to the system.

Signature:

```
((Bond ref) Set) get_all (session_id s)
```

Return Type: (Bond ref) Set

references to all objects

RPC name: `get_all_records`

Overview:

Return a map of Bond references to Bond records for all Bonds known to the system.

Signature:

```
((Bond ref -> Bond record) Map) get_all_records (session_id s)
```

Return Type: (Bond ref \rightarrow Bond record) Map

records of all objects

RPC name: `get_uuid`

Overview:

Get the uuid field of the given Bond.

Signature:

```
string get_uuid (session_id s, Bond ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| Bond ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `get_master`

Overview:

Get the master field of the given Bond.

Signature:

```
(PIF ref) get_master (session_id s, Bond ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| Bond ref | self | reference to the object |

Return Type: PIF ref

value of the field

RPC name: `get_slaves`

Overview:

Get the slaves field of the given Bond.

Signature:

```
((PIF ref) Set) get_slaves (session_id s, Bond ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| Bond ref | self | reference to the object |

Return Type: (PIF ref) Set

value of the field

RPC name: `get_other_config`

Overview:

Get the other_config field of the given Bond.

Signature:

```
((string -> string) Map) get_other_config (session_id s, Bond ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| Bond ref | self | reference to the object |

Return Type: (string → string) Map

value of the field

RPC name: `set_other_config`

Overview:

Set the other_config field of the given Bond.

Signature:

```
void set_other_config (session_id s, Bond ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|-----------------------|-------|-------------------------|
| Bond ref | self | reference to the object |
| (string → string) Map | value | New value to set |

Return Type: void

RPC name: `add_to_other_config`

Overview:

Add the given key-value pair to the `other_config` field of the given Bond.

Signature:

```
void add_to_other_config (session_id s, Bond ref self, string key, string value)
```

Arguments:

| type | name | description |
|----------|-------|-------------------------|
| Bond ref | self | reference to the object |
| string | key | Key to add |
| string | value | Value to add |

Return Type: `void`

RPC name: `remove_from_other_config`

Overview:

Remove the given key and its corresponding value from the `other_config` field of the given Bond. If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_other_config (session_id s, Bond ref self, string key)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| Bond ref | self | reference to the object |
| string | key | Key to remove |

Return Type: `void`

RPC name: `get_by_uuid`

Overview:

Get a reference to the Bond instance with the specified UUID.

Signature:

```
(Bond ref) get_by_uuid (session_id s, string uuid)
```

Arguments:

| type | name | description |
|--------|------|--------------------------|
| string | uuid | UUID of object to return |

Return Type: `Bond ref`
reference to the object

RPC name: `get_record`

Overview:

Get a record containing the current state of the given Bond.

Signature:

`(Bond record) get_record (session_id s, Bond ref self)`

Arguments:

| type | name | description |
|----------|------|-------------------------|
| Bond ref | self | reference to the object |

Return Type: Bond record

all fields from the object

2.27 Class: VLAN

2.27.1 Fields for class: VLAN

| | | | |
|-------------------------|--------------------------|-----------------------|--|
| Name | VLAN | | |
| Description | <i>A VLAN mux/demux.</i> | | |
| Quals | Field | Type | Description |
| <i>RO_{run}</i> | <i>uuid</i> | string | Unique identifier/object reference |
| <i>RO_{ins}</i> | <i>tagged_PIF</i> | PIF ref | interface on which traffic is tagged |
| <i>RO_{run}</i> | <i>untagged_PIF</i> | PIF ref | interface on which traffic is untagged |
| <i>RO_{ins}</i> | <i>tag</i> | int | VLAN tag in use |
| <i>RW</i> | <i>other_config</i> | (string → string) Map | additional configuration |

2.27.2 RPCs associated with class: VLAN

RPC name: create

Overview:

Create a VLAN mux/demuxer.

Signature:

```
(VLAN ref) create (session_id s, PIF ref tagged_PIF, int tag, network ref network)
```

Arguments:

| type | name | description |
|-------------|------------|---|
| PIF ref | tagged_PIF | PIF which receives the tagged traffic |
| int | tag | VLAN tag to use |
| network ref | network | Network to receive the untagged traffic |

Return Type: VLAN ref

The reference of the created VLAN object

RPC name: destroy

Overview:

Destroy a VLAN mux/demuxer.

Signature:

```
void destroy (session_id s, VLAN ref self)
```

Arguments:

| type | name | description |
|----------|------|-----------------------------|
| VLAN ref | self | VLAN mux/demuxer to destroy |

Return Type: void

RPC name: get_all

Overview:

Return a list of all the VLANs known to the system.

Signature:

```
((VLAN ref) Set) get_all (session_id s)
```

Return Type: (VLAN ref) Set
references to all objects

RPC name: get_all_records

Overview:

Return a map of VLAN references to VLAN records for all VLANs known to the system.

Signature:

```
((VLAN ref -> VLAN record) Map) get_all_records (session_id s)
```

Return Type: (VLAN ref \rightarrow VLAN record) Map
records of all objects

RPC name: get_uuid

Overview:

Get the uuid field of the given VLAN.

Signature:

```
string get_uuid (session_id s, VLAN ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| VLAN ref | self | reference to the object |

Return Type: string
value of the field

RPC name: get_tagged_PIF

Overview:

Get the tagged_PIF field of the given VLAN.

Signature:

```
(PIF ref) get_tagged_PIF (session_id s, VLAN ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| VLAN ref | self | reference to the object |

Return Type: PIF ref
value of the field

RPC name: `get_untagged_PIF`

Overview:

Get the `untagged_PIF` field of the given VLAN.

Signature:

```
(PIF ref) get_untagged_PIF (session_id s, VLAN ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| VLAN ref | self | reference to the object |

Return Type: `PIF ref`

value of the field

RPC name: `get_tag`

Overview:

Get the `tag` field of the given VLAN.

Signature:

```
int get_tag (session_id s, VLAN ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| VLAN ref | self | reference to the object |

Return Type: `int`

value of the field

RPC name: `get_other_config`

Overview:

Get the `other_config` field of the given VLAN.

Signature:

```
((string -> string) Map) get_other_config (session_id s, VLAN ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| VLAN ref | self | reference to the object |

Return Type: `(string → string) Map`

value of the field

RPC name: `set_other_config`

Overview:

Set the `other_config` field of the given VLAN.

Signature:

```
void set_other_config (session_id s, VLAN ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|-----------------------|-------|-------------------------|
| VLAN ref | self | reference to the object |
| (string → string) Map | value | New value to set |

Return Type: void

RPC name: `add_to_other_config`

Overview:

Add the given key-value pair to the `other_config` field of the given VLAN.

Signature:

```
void add_to_other_config (session_id s, VLAN ref self, string key, string value)
```

Arguments:

| type | name | description |
|----------|-------|-------------------------|
| VLAN ref | self | reference to the object |
| string | key | Key to add |
| string | value | Value to add |

Return Type: void

RPC name: `remove_from_other_config`

Overview:

Remove the given key and its corresponding value from the `other_config` field of the given VLAN. If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_other_config (session_id s, VLAN ref self, string key)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| VLAN ref | self | reference to the object |
| string | key | Key to remove |

Return Type: void

RPC name: `get_by_uuid`

Overview:

Get a reference to the VLAN instance with the specified UUID.

Signature:

```
(VLAN ref) get_by_uuid (session_id s, string uuid)
```

Arguments:

| type | name | description |
|--------|------|--------------------------|
| string | uuid | UUID of object to return |

Return Type: `VLAN ref`

reference to the object

RPC name: `get_record`

Overview:

Get a record containing the current state of the given VLAN.

Signature:

```
(VLAN record) get_record (session_id s, VLAN ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| VLAN ref | self | reference to the object |

Return Type: `VLAN record`

all fields from the object

2.28 Class: SM

2.28.1 Fields for class: SM

| Name | SM | | |
|-------------------------|----------------------------------|-----------------------|---|
| Description | <i>A storage manager plugin.</i> | | |
| Quals | Field | Type | Description |
| <i>RO_{run}</i> | uuid | string | Unique identifier/object reference |
| <i>RO_{run}</i> | name/label | string | a human-readable name |
| <i>RO_{run}</i> | name/description | string | a notes field containing human-readable description |
| <i>RO_{run}</i> | type | string | SR.type |
| <i>RO_{run}</i> | vendor | string | Vendor who created this plugin |
| <i>RO_{run}</i> | copyright | string | Entity which owns the copyright of this plugin |
| <i>RO_{run}</i> | version | string | Version of the plugin |
| <i>RO_{run}</i> | required_api_version | string | Minimum SM API version required on the server |
| <i>RO_{run}</i> | configuration | (string → string) Map | names and descriptions of device config keys |
| <i>RO_{run}</i> | capabilities | string Set | capabilities of the SM plugin |
| <i>RW</i> | other_config | (string → string) Map | additional configuration |
| <i>RO_{run}</i> | driver_filename | string | filename of the storage driver |

2.28.2 RPCs associated with class: SM

RPC name: get_all

Overview:

Return a list of all the SMs known to the system.

Signature:

```
((SM ref) Set) get_all (session_id s)
```

Return Type: (SM ref) Set

references to all objects

RPC name: get_all_records

Overview:

Return a map of SM references to SM records for all SMs known to the system.

Signature:

```
((SM ref -> SM record) Map) get_all_records (session_id s)
```

Return Type: (SM ref → SM record) Map

records of all objects

RPC name: `get_uuid`

Overview:

Get the uuid field of the given SM.

Signature:

```
string get_uuid (session_id s, SM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| SM ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `get_name_label`

Overview:

Get the name/label field of the given SM.

Signature:

```
string get_name_label (session_id s, SM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| SM ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `get_name_description`

Overview:

Get the name/description field of the given SM.

Signature:

```
string get_name_description (session_id s, SM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| SM ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `get_type`

Overview:

Get the type field of the given SM.

Signature:

```
string get_type (session_id s, SM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| SM ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `get_vendor`

Overview:

Get the vendor field of the given SM.

Signature:

```
string get_vendor (session_id s, SM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| SM ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `get_copyright`

Overview:

Get the copyright field of the given SM.

Signature:

```
string get_copyright (session_id s, SM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| SM ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `get_version`

Overview:

Get the version field of the given SM.

Signature:

```
string get_version (session_id s, SM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| SM ref | self | reference to the object |

Return Type: `string`

value of the field

RPC name: `get_required_api_version`

Overview:

Get the `required_api_version` field of the given SM.

Signature:

```
string get_required_api_version (session_id s, SM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| SM ref | self | reference to the object |

Return Type: `string`

value of the field

RPC name: `get_configuration`

Overview:

Get the configuration field of the given SM.

Signature:

```
((string -> string) Map) get_configuration (session_id s, SM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| SM ref | self | reference to the object |

Return Type: `(string → string) Map`

value of the field

RPC name: `get_capabilities`

Overview:

Get the capabilities field of the given SM.

Signature:

```
(string Set) get_capabilities (session_id s, SM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| SM ref | self | reference to the object |

Return Type: string Set

value of the field

RPC name: `get_other_config`

Overview:

Get the other_config field of the given SM.

Signature:

```
((string -> string) Map) get_other_config (session_id s, SM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| SM ref | self | reference to the object |

Return Type: (string → string) Map

value of the field

RPC name: `set_other_config`

Overview:

Set the other_config field of the given SM.

Signature:

```
void set_other_config (session_id s, SM ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|-----------------------|-------|-------------------------|
| SM ref | self | reference to the object |
| (string → string) Map | value | New value to set |

Return Type: void

RPC name: add_to_other_config**Overview:**

Add the given key-value pair to the other_config field of the given SM.

Signature:

```
void add_to_other_config (session_id s, SM ref self, string key, string value)
```

Arguments:

| type | name | description |
|--------|-------|-------------------------|
| SM ref | self | reference to the object |
| string | key | Key to add |
| string | value | Value to add |

Return Type: void

RPC name: remove_from_other_config**Overview:**

Remove the given key and its corresponding value from the other_config field of the given SM. If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_other_config (session_id s, SM ref self, string key)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| SM ref | self | reference to the object |
| string | key | Key to remove |

Return Type: void

RPC name: get_driver_filename**Overview:**

Get the driver_filename field of the given SM.

Signature:

```
string get_driver_filename (session_id s, SM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| SM ref | self | reference to the object |

Return Type: string
value of the field

RPC name: `get_by_uuid`

Overview:

Get a reference to the SM instance with the specified UUID.

Signature:

```
(SM ref) get_by_uuid (session_id s, string uuid)
```

Arguments:

| type | name | description |
|--------|------|--------------------------|
| string | uuid | UUID of object to return |

Return Type: SM ref

reference to the object

RPC name: `get_record`

Overview:

Get a record containing the current state of the given SM.

Signature:

```
(SM record) get_record (session_id s, SM ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| SM ref | self | reference to the object |

Return Type: SM record

all fields from the object

RPC name: `get_by_name_label`

Overview:

Get all the SM instances with the given label.

Signature:

```
((SM ref) Set) get_by_name_label (session_id s, string label)
```

Arguments:

| type | name | description |
|--------|-------|---------------------------|
| string | label | label of object to return |

Return Type: (SM ref) Set

references to objects with matching names

2.29 Class: SR

2.29.1 Fields for class: SR

| Name | SR | | |
|-------------------------|-------------------------------------|---|--|
| Description | <i>A storage repository.</i> | | |
| Quals | Field | Type | Description |
| <i>RO_{run}</i> | <code>uuid</code> | string | Unique identifier/object reference |
| <i>RW</i> | <code>name/label</code> | string | a human-readable name |
| <i>RW</i> | <code>name/description</code> | string | a notes field containing human-readable description |
| <i>RO_{run}</i> | <code>allowed_operations</code> | (storage_operations) Set | list of the operations allowed in this state. This list is advisory only and the server state may have changed by the time this field is read by a client. |
| <i>RO_{run}</i> | <code>current_operations</code> | (string \rightarrow storage_operations) Map | links each of the running tasks using this object (by reference) to a current_operation enum which describes the nature of the task. |
| <i>RO_{run}</i> | <code>VDIs</code> | (VDI ref) Set | all virtual disks known to this storage repository |
| <i>RO_{run}</i> | <code>PBDs</code> | (PBD ref) Set | describes how particular hosts can see this storage repository |
| <i>RO_{run}</i> | <code>virtual_allocation</code> | int | sum of virtual_sizes of all VDIs in this storage repository (in bytes) |
| <i>RO_{run}</i> | <code>physical_utilisation</code> | int | physical space currently utilised on this storage repository (in bytes). Note that for sparse disk formats, physical_utilisation may be less than virtual_allocation |
| <i>RO_{ins}</i> | <code>physical_size</code> | int | total physical size of the repository (in bytes) |
| <i>RO_{ins}</i> | <code>type</code> | string | type of the storage repository |
| <i>RO_{ins}</i> | <code>content_type</code> | string | the type of the SR's content, if required (e.g. ISOs) |
| <i>RO_{run}</i> | <code>shared</code> | bool | true if this SR is (capable of being) shared between multiple hosts |
| <i>RW</i> | <code>other_config</code> | (string \rightarrow string) Map | additional configuration |
| <i>RW</i> | <code>tags</code> | string Set | user-specified tags for categorization purposes |
| <i>RO_{run}</i> | <code>default_vdi_visibility</code> | bool | |
| <i>RW</i> | <code>sm_config</code> | (string \rightarrow string) Map | SM dependent data |
| <i>RO_{run}</i> | <code>blobs</code> | (string \rightarrow blob ref) Map | Binary blobs associated with this SR |
| <i>RO_{run}</i> | <code>local_cache_enabled</code> | bool | True if this SR is assigned to be the local cache for its host |

2.29.2 RPCs associated with class: SR

RPC name: create

Overview:

Create a new Storage Repository and introduce it into the managed system, creating both SR record and PBD record to attach it to current host (with specified device_config parameters).

Signature:

(SR ref) create (session_id s, host ref host, (string -> string) Map device_config, int physical_size,

Arguments:

| type | name | description |
|-----------------------|------------------|---|
| host ref | host | The host to create/make the SR on |
| (string → string) Map | device_config | The device config string that will be passed to backend SR driver |
| int | physical_size | The physical size of the new storage repository |
| string | name_label | The name of the new storage repository |
| string | name_description | The description of the new storage repository |
| string | type | The type of the SR; used to specify the SR backend driver to use |
| string | content_type | The type of the new SRs content, if required (e.g. ISOs) |
| bool | shared | True if the SR (is capable of) being shared by multiple hosts |
| (string → string) Map | sm_config | Storage backend specific configuration options |

Return Type: SR ref

The reference of the newly created Storage Repository.

Possible Error Codes: SR_UNKNOWN_DRIVER

RPC name: introduce

Overview:

Introduce a new Storage Repository into the managed system.

Signature:

(SR ref) introduce (session_id s, string uuid, string name_label, string name_description, string type

Arguments:

| type | name | description |
|-----------------------|------------------|--|
| string | uuid | The uuid assigned to the introduced SR |
| string | name_label | The name of the new storage repository |
| string | name_description | The description of the new storage repository |
| string | type | The type of the SR; used to specify the SR backend driver to use |
| string | content_type | The type of the new SRs content, if required (e.g. ISOs) |
| bool | shared | True if the SR (is capable of) being shared by multiple hosts |
| (string → string) Map | sm_config | Storage backend specific configuration options |

Return Type: SR ref

The reference of the newly introduced Storage Repository.

RPC name: make

Overview: This message is deprecated Create a new Storage Repository on disk. This call is deprecated: use SR.create instead.

Signature:

```
string make (session_id s, host ref host, (string -> string) Map device_config, int physical_size, str
```

Arguments:

| type | name | description |
|-----------------------|------------------|---|
| host ref | host | The host to create/make the SR on |
| (string → string) Map | device_config | The device config string that will be passed to backend SR driver |
| int | physical_size | The physical size of the new storage repository |
| string | name_label | The name of the new storage repository |
| string | name_description | The description of the new storage repository |
| string | type | The type of the SR; used to specify the SR backend driver to use |
| string | content_type | The type of the new SRs content, if required (e.g. ISOs) |
| (string → string) Map | sm_config | Storage backend specific configuration options |

Return Type: string

The uuid of the newly created Storage Repository.

RPC name: destroy

Overview:

Destroy specified SR, removing SR-record from database and remove SR from disk. (In order to affect this operation the appropriate device_config is read from the specified SR's PBD on current host).

Signature:

```
void destroy (session_id s, SR ref sr)
```

Arguments:

| type | name | description |
|--------|------|-------------------|
| SR ref | sr | The SR to destroy |

Return Type: void

Possible Error Codes: SR_HAS_PBD

RPC name: forget

Overview:

Removing specified SR-record from database, without attempting to remove SR from disk.

Signature:

```
void forget (session_id s, SR ref sr)
```

Arguments:

| type | name | description |
|--------|------|-------------------|
| SR ref | sr | The SR to destroy |

Return Type: void

Possible Error Codes: SR_HAS_PBD

RPC name: update**Overview:**

Refresh the fields on the SR object.

Signature:

```
void update (session_id s, SR ref sr)
```

Arguments:

| type | name | description |
|--------|------|---|
| SR ref | sr | The SR whose fields should be refreshed |

Return Type: void

RPC name: get_supported_types**Overview:**

Return a set of all the SR types supported by the system.

Signature:

```
(string Set) get_supported_types (session_id s)
```

Return Type: string Set

the supported SR types

RPC name: scan**Overview:**

Refreshes the list of VDIs associated with an SR.

Signature:

```
void scan (session_id s, SR ref sr)
```

Arguments:

| type | name | description |
|--------|------|----------------|
| SR ref | sr | The SR to scan |

Return Type: void

RPC name: probe**Overview:**

Perform a backend-specific scan, using the given device_config. If the device_config is complete, then this will return a list of the SRs present of this type on the device, if any. If the device_config is partial, then a backend-specific scan will be performed, returning results that will guide the user in improving the device_config.

Signature:

```
string probe (session_id s, host ref host, (string -> string) Map device_config, string type, (string
```

Arguments:

| type | name | description |
|-----------------------|---------------|---|
| host ref | host | The host to create/make the SR on |
| (string → string) Map | device_config | The device config string that will be passed to backend SR driver |
| string | type | The type of the SR; used to specify the SR backend driver to use |
| (string → string) Map | sm_config | Storage backend specific configuration options |

Return Type: string

An XML fragment containing the scan results. These are specific to the scan being performed, and the backend.

RPC name: set_shared**Overview:**

Sets the shared flag on the SR.

Signature:

```
void set_shared (session_id s, SR ref sr, bool value)
```

Arguments:

| type | name | description |
|--------|-------|--------------------------|
| SR ref | sr | The SR |
| bool | value | True if the SR is shared |

Return Type: void**RPC name:** create_new_blob**Overview:**

Create a placeholder for a named binary blob of data that is associated with this SR.

Signature:

```
(blob ref) create_new_blob (session_id s, SR ref sr, string name, string mime_type)
```

Arguments:

| type | name | description |
|--------|-----------|---|
| SR ref | sr | The SR |
| string | name | The name associated with the blob |
| string | mime_type | The mime type for the data. Empty string translates to application/octet-stream |

Return Type: blob ref

The reference of the blob, needed for populating its data

RPC name: `set_physical_size`

Overview:

Sets the SR's `physical_size` field.

Signature:

```
void set_physical_size (session_id s, SR ref self, int value)
```

Arguments:

| type | name | description |
|--------|-------|--|
| SR ref | self | The SR to modify |
| int | value | The new value of the SR's <code>physical_size</code> |

Return Type: `void`

RPC name: `set_virtual_allocation`

Overview:

Sets the SR's `virtual_allocation` field.

Signature:

```
void set_virtual_allocation (session_id s, SR ref self, int value)
```

Arguments:

| type | name | description |
|--------|-------|---|
| SR ref | self | The SR to modify |
| int | value | The new value of the SR's <code>virtual_allocation</code> |

Return Type: `void`

RPC name: `set_physical_utilisation`

Overview:

Sets the SR's `physical_utilisation` field.

Signature:

```
void set_physical_utilisation (session_id s, SR ref self, int value)
```

Arguments:

| type | name | description |
|--------|-------|---|
| SR ref | self | The SR to modify |
| int | value | The new value of the SR's <code>physical utilisation</code> |

Return Type: `void`

RPC name: `assert_can_host_ha_statefile`

Overview:

Returns successfully if the given SR can host an HA statefile. Otherwise returns an error to explain why not.

Signature:

```
void assert_can_host_ha_statefile (session_id s, SR ref sr)
```

Arguments:

| type | name | description |
|--------|------|-----------------|
| SR ref | sr | The SR to query |

Return Type: void

RPC name: `get_all`

Overview:

Return a list of all the SRs known to the system.

Signature:

```
((SR ref) Set) get_all (session_id s)
```

Return Type: (SR ref) Set

references to all objects

RPC name: `get_all_records`

Overview:

Return a map of SR references to SR records for all SRs known to the system.

Signature:

```
((SR ref -> SR record) Map) get_all_records (session_id s)
```

Return Type: (SR ref \rightarrow SR record) Map

records of all objects

RPC name: `get_uuid`

Overview:

Get the uuid field of the given SR.

Signature:

```
string get_uuid (session_id s, SR ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| SR ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `get_name_label`

Overview:

Get the name/label field of the given SR.

Signature:

```
string get_name_label (session_id s, SR ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| SR ref | self | reference to the object |

Return Type: `string`

value of the field

RPC name: `set_name_label`

Overview:

Set the name/label field of the given SR.

Signature:

```
void set_name_label (session_id s, SR ref self, string value)
```

Arguments:

| type | name | description |
|--------|-------|-------------------------|
| SR ref | self | reference to the object |
| string | value | New value to set |

Return Type: `void`

RPC name: `get_name_description`

Overview:

Get the name/description field of the given SR.

Signature:

```
string get_name_description (session_id s, SR ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| SR ref | self | reference to the object |

Return Type: `string`

value of the field

RPC name: `set_name_description`

Overview:

Set the name/description field of the given SR.

Signature:

```
void set_name_description (session_id s, SR ref self, string value)
```

Arguments:

| type | name | description |
|--------|-------|-------------------------|
| SR ref | self | reference to the object |
| string | value | New value to set |

Return Type: void

RPC name: `get_allowed_operations`

Overview:

Get the allowed_operations field of the given SR.

Signature:

```
((storage_operations) Set) get_allowed_operations (session_id s, SR ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| SR ref | self | reference to the object |

Return Type: (storage_operations) Set
value of the field

RPC name: `get_current_operations`

Overview:

Get the current_operations field of the given SR.

Signature:

```
((string -> storage_operations) Map) get_current_operations (session_id s, SR ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| SR ref | self | reference to the object |

Return Type: (string → storage_operations) Map
value of the field

RPC name: get_VDI

Overview:

Get the VDIs field of the given SR.

Signature:

```
((VDI ref) Set) get_VDI (session_id s, SR ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| SR ref | self | reference to the object |

Return Type: (VDI ref) Set
value of the field

RPC name: get_PBD

Overview:

Get the PBDs field of the given SR.

Signature:

```
((PBD ref) Set) get_PBD (session_id s, SR ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| SR ref | self | reference to the object |

Return Type: (PBD ref) Set
value of the field

RPC name: get_virtual_allocation

Overview:

Get the virtual_allocation field of the given SR.

Signature:

```
int get_virtual_allocation (session_id s, SR ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| SR ref | self | reference to the object |

Return Type: int
value of the field

RPC name: `get_physical_utilisation`

Overview:

Get the `physical_utilisation` field of the given SR.

Signature:

```
int get_physical_utilisation (session_id s, SR ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| SR ref | self | reference to the object |

Return Type: `int`

value of the field

RPC name: `get_physical_size`

Overview:

Get the `physical_size` field of the given SR.

Signature:

```
int get_physical_size (session_id s, SR ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| SR ref | self | reference to the object |

Return Type: `int`

value of the field

RPC name: `get_type`

Overview:

Get the `type` field of the given SR.

Signature:

```
string get_type (session_id s, SR ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| SR ref | self | reference to the object |

Return Type: `string`

value of the field

RPC name: `get_content_type`

Overview:

Get the `content_type` field of the given SR.

Signature:

```
string get_content_type (session_id s, SR ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| SR ref | self | reference to the object |

Return Type: `string`

value of the field

RPC name: `get_shared`

Overview:

Get the `shared` field of the given SR.

Signature:

```
bool get_shared (session_id s, SR ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| SR ref | self | reference to the object |

Return Type: `bool`

value of the field

RPC name: `get_other_config`

Overview:

Get the `other_config` field of the given SR.

Signature:

```
((string -> string) Map) get_other_config (session_id s, SR ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| SR ref | self | reference to the object |

Return Type: `(string → string) Map`

value of the field

RPC name: `set_other_config`

Overview:

Set the `other_config` field of the given SR.

Signature:

```
void set_other_config (session_id s, SR ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|-----------------------|-------|-------------------------|
| SR ref | self | reference to the object |
| (string → string) Map | value | New value to set |

Return Type: void

RPC name: `add_to_other_config`

Overview:

Add the given key-value pair to the `other_config` field of the given SR.

Signature:

```
void add_to_other_config (session_id s, SR ref self, string key, string value)
```

Arguments:

| type | name | description |
|--------|-------|-------------------------|
| SR ref | self | reference to the object |
| string | key | Key to add |
| string | value | Value to add |

Return Type: void

RPC name: `remove_from_other_config`

Overview:

Remove the given key and its corresponding value from the `other_config` field of the given SR. If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_other_config (session_id s, SR ref self, string key)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| SR ref | self | reference to the object |
| string | key | Key to remove |

Return Type: void

RPC name: `get_tags`

Overview:

Get the tags field of the given SR.

Signature:

```
(string Set) get_tags (session_id s, SR ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| SR ref | self | reference to the object |

Return Type: `string Set`

value of the field

RPC name: `set_tags`

Overview:

Set the tags field of the given SR.

Signature:

```
void set_tags (session_id s, SR ref self, string Set value)
```

Arguments:

| type | name | description |
|------------|-------|-------------------------|
| SR ref | self | reference to the object |
| string Set | value | New value to set |

Return Type: `void`

RPC name: `add_tags`

Overview:

Add the given value to the tags field of the given SR. If the value is already in that Set, then do nothing.

Signature:

```
void add_tags (session_id s, SR ref self, string value)
```

Arguments:

| type | name | description |
|--------|-------|-------------------------|
| SR ref | self | reference to the object |
| string | value | New value to add |

Return Type: `void`

RPC name: remove_tags**Overview:**

Remove the given value from the tags field of the given SR. If the value is not in that Set, then do nothing.

Signature:

```
void remove_tags (session_id s, SR ref self, string value)
```

Arguments:

| type | name | description |
|--------|-------|-------------------------|
| SR ref | self | reference to the object |
| string | value | Value to remove |

Return Type: void

RPC name: get_sm_config**Overview:**

Get the sm_config field of the given SR.

Signature:

```
((string -> string) Map) get_sm_config (session_id s, SR ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| SR ref | self | reference to the object |

Return Type: (string → string) Map
value of the field

RPC name: set_sm_config**Overview:**

Set the sm_config field of the given SR.

Signature:

```
void set_sm_config (session_id s, SR ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|-----------------------|-------|-------------------------|
| SR ref | self | reference to the object |
| (string → string) Map | value | New value to set |

Return Type: void

RPC name: `add_to_sm_config`

Overview:

Add the given key-value pair to the `sm_config` field of the given SR.

Signature:

```
void add_to_sm_config (session_id s, SR ref self, string key, string value)
```

Arguments:

| type | name | description |
|--------|-------|-------------------------|
| SR ref | self | reference to the object |
| string | key | Key to add |
| string | value | Value to add |

Return Type: `void`

RPC name: `remove_from_sm_config`

Overview:

Remove the given key and its corresponding value from the `sm_config` field of the given SR. If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_sm_config (session_id s, SR ref self, string key)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| SR ref | self | reference to the object |
| string | key | Key to remove |

Return Type: `void`

RPC name: `get_blobs`

Overview:

Get the blobs field of the given SR.

Signature:

```
((string -> blob ref) Map) get_blobs (session_id s, SR ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| SR ref | self | reference to the object |

Return Type: `(string → blob ref) Map`
value of the field

RPC name: `get_local_cache_enabled`

Overview:

Get the `local_cache_enabled` field of the given SR.

Signature:

```
bool get_local_cache_enabled (session_id s, SR ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| SR ref | self | reference to the object |

Return Type: `bool`

value of the field

RPC name: `get_by_uuid`

Overview:

Get a reference to the SR instance with the specified UUID.

Signature:

```
(SR ref) get_by_uuid (session_id s, string uuid)
```

Arguments:

| type | name | description |
|--------|------|--------------------------|
| string | uuid | UUID of object to return |

Return Type: `SR ref`

reference to the object

RPC name: `get_record`

Overview:

Get a record containing the current state of the given SR.

Signature:

```
(SR record) get_record (session_id s, SR ref self)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| SR ref | self | reference to the object |

Return Type: `SR record`

all fields from the object

RPC name: `get_by_name_label`

Overview:

Get all the SR instances with the given label.

Signature:

```
((SR ref) Set) get_by_name_label (session_id s, string label)
```

Arguments:

| type | name | description |
|--------|-------|---------------------------|
| string | label | label of object to return |

Return Type: (SR ref) Set

references to objects with matching names

2.30 Class: VDI

2.30.1 Fields for class: VDI

| Name | VDI | | |
|-------------------------|------------------------------|---|--|
| Description | <i>A virtual disk image.</i> | | |
| Quals | Field | Type | Description |
| <i>RO_{run}</i> | uuid | string | Unique identifier/object reference |
| <i>RW</i> | name/label | string | a human-readable name |
| <i>RW</i> | name/description | string | a notes field containing human-readable description |
| <i>RO_{run}</i> | allowed_operations | (vdi_operations) Set | list of the operations allowed in this state. This list is advisory only and the server state may have changed by the time this field is read by a client. |
| <i>RO_{run}</i> | current_operations | (string \rightarrow vdi_operations) Map | links each of the running tasks using this object (by reference) to a current_operation enum which describes the nature of the task. |
| <i>RO_{ins}</i> | SR | SR ref | storage repository in which the VDI resides |
| <i>RO_{run}</i> | VBDs | (VBD ref) Set | list of vbds that refer to this disk |
| <i>RO_{run}</i> | crash_dumps | (crashdump ref) Set | list of crash dumps that refer to this disk |
| <i>RO_{ins}</i> | virtual_size | int | size of disk as presented to the guest (in bytes). Note that, depending on storage backend type, requested size may not be respected exactly |
| <i>RO_{run}</i> | physical_utilisation | int | amount of physical space that the disk image is currently taking up on the storage repository (in bytes) |
| <i>RO_{ins}</i> | type | vdi_type | type of the VDI |
| <i>RO_{ins}</i> | sharable | bool | true if this disk may be shared |
| <i>RO_{ins}</i> | read_only | bool | true if this disk may ONLY be mounted read-only |
| <i>RW</i> | other_config | (string \rightarrow string) Map | additional configuration |
| <i>RO_{run}</i> | storage_lock | bool | true if this disk is locked at the storage level |
| <i>RO_{run}</i> | location | string | location information |
| <i>RO_{run}</i> | managed | bool | |
| <i>RO_{run}</i> | missing | bool | true if SR scan operation reported this VDI as not present on disk |
| <i>RO_{run}</i> | parent | VDI ref | References the parent disk, if this VDI is part of a chain |
| <i>RW</i> | xenstore_data | (string \rightarrow string) Map | data to be inserted into the xenstore tree (/local/domain/0/backend/vbd/ <i>id₀</i> / <i>id₁</i> /device- <i>id₁</i> /sm-data) after the VDI is attached. This is generally set by the SM backends on vdi_attach. |
| <i>RW</i> | sm_config | (string \rightarrow string) Map | SM dependent data |
| <i>RO_{run}</i> | is_a_snapshot | bool | true if this is a snapshot. |
| <i>RO_{run}</i> | snapshot_of | VDI ref | Ref pointing to the VDI this snapshot is of. |

| | | | |
|-------------------------|----------------------------|---------------|--|
| <i>RO_{run}</i> | <code>snapshots</code> | (VDI ref) Set | List pointing to all the VDIs snapshots. |
| <i>RO_{run}</i> | <code>snapshot_time</code> | datetime | Date/time when this snapshot was created. |
| <i>RW</i> | <code>tags</code> | string Set | user-specified tags for categorization purposes |
| <i>RO_{run}</i> | <code>allow_caching</code> | bool | true if this VDI is to be cached in the local cache SR |
| <i>RO_{run}</i> | <code>on_boot</code> | on_boot | The behaviour of this VDI on a VM boot |

2.30.2 RPCs associated with class: VDI

RPC name: snapshot

Overview:

Take a read-only snapshot of the VDI, returning a reference to the snapshot. If any `driver_params` are specified then these are passed through to the storage-specific substrate driver that takes the snapshot. NB the snapshot lives in the same Storage Repository as its parent.

Signature:

```
(VDI ref) snapshot (session_id s, VDI ref vdi, (string -> string) Map driver_params)
```

Arguments:

| type | name | description |
|-----------------------|---------------|---|
| VDI ref | vdi | The VDI to snapshot |
| (string → string) Map | driver_params | Optional parameters that can be passed through to backend driver in order to specify storage-type-specific snapshot options |

Return Type: VDI ref

The ID of the newly created VDI.

RPC name: clone

Overview:

Take an exact copy of the VDI and return a reference to the new disk. If any `driver_params` are specified then these are passed through to the storage-specific substrate driver that implements the clone operation. NB the clone lives in the same Storage Repository as its parent.

Signature:

```
(VDI ref) clone (session_id s, VDI ref vdi, (string -> string) Map driver_params)
```

Arguments:

| type | name | description |
|-----------------------|---------------|---|
| VDI ref | vdi | The VDI to clone |
| (string → string) Map | driver_params | Optional parameters that are passed through to the backend driver in order to specify storage-type-specific clone options |

Return Type: VDI ref

The ID of the newly created VDI.

RPC name: `resize`**Overview:**

Resize the VDI.

Signature:

```
void resize (session_id s, VDI ref vdi, int size)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VDI ref | vdi | The VDI to resize |
| int | size | The new size of the VDI |

Return Type: void

RPC name: `resize_online`**Overview:**

Resize the VDI which may or may not be attached to running guests.

Signature:

```
void resize_online (session_id s, VDI ref vdi, int size)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VDI ref | vdi | The VDI to resize |
| int | size | The new size of the VDI |

Return Type: void

RPC name: `introduce`**Overview:**

Create a new VDI record in the database only.

Signature:

```
(VDI ref) introduce (session_id s, string uuid, string name_label, string name_description, SR ref SR,
```

Arguments:

| type | name | description |
|-----------------------|------------------|---|
| string | uuid | The uuid of the disk to introduce |
| string | name_label | The name of the disk record |
| string | name_description | The description of the disk record |
| SR ref | SR | The SR that the VDI is in |
| vdi_type | type | The type of the VDI |
| bool | sharable | true if this disk may be shared |
| bool | read_only | true if this disk may ONLY be mounted read-only |
| (string → string) Map | other_config | additional configuration |
| string | location | location information |
| (string → string) Map | xenstore_data | Data to insert into xenstore |
| (string → string) Map | sm_config | Storage-specific config |

Return Type: VDI ref

The ref of the newly created VDI record.

Possible Error Codes: SR_OPERATION_NOT_SUPPORTED

RPC name: db_introduce**Overview:**

Create a new VDI record in the database only.

Signature:

(VDI ref) db_introduce (session_id s, string uuid, string name_label, string name_description, SR ref s)

Arguments:

| type | name | description |
|-----------------------|------------------|---|
| string | uuid | The uuid of the disk to introduce |
| string | name_label | The name of the disk record |
| string | name_description | The description of the disk record |
| SR ref | SR | The SR that the VDI is in |
| vdi_type | type | The type of the VDI |
| bool | sharable | true if this disk may be shared |
| bool | read_only | true if this disk may ONLY be mounted read-only |
| (string → string) Map | other_config | additional configuration |
| string | location | location information |
| (string → string) Map | xenstore_data | Data to insert into xenstore |
| (string → string) Map | sm_config | Storage-specific config |

Return Type: VDI ref

The ref of the newly created VDI record.

RPC name: db_forget**Overview:**

Removes a VDI record from the database.

Signature:

void db_forget (session_id s, VDI ref vdi)

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VDI ref | vdi | The VDI to forget about |

Return Type: void

RPC name: update**Overview:**

Ask the storage backend to refresh the fields in the VDI object.

Signature:

```
void update (session_id s, VDI ref vdi)
```

Arguments:

| type | name | description |
|---------|------|---|
| VDI ref | vdi | The VDI whose stats (eg size) should be updated |

Return Type: void

Possible Error Codes: SR_OPERATION_NOT_SUPPORTED

RPC name: copy

Overview:

Make a fresh VDI in the specified SR and copy the supplied VDI's data to the new disk.

Signature:

```
(VDI ref) copy (session_id s, VDI ref vdi, SR ref sr)
```

Arguments:

| type | name | description |
|---------|------|--------------------|
| VDI ref | vdi | The VDI to copy |
| SR ref | sr | The destination SR |

Return Type: VDI ref

The reference of the newly created VDI.

RPC name: set_managed

Overview:

Sets the VDI's managed field.

Signature:

```
void set_managed (session_id s, VDI ref self, bool value)
```

Arguments:

| type | name | description |
|---------|-------|--|
| VDI ref | self | The VDI to modify |
| bool | value | The new value of the VDI's managed field |

Return Type: void

RPC name: forget

Overview:

Removes a VDI record from the database.

Signature:

```
void forget (session_id s, VDI ref vdi)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VDI ref | vdi | The VDI to forget about |

Return Type: void**RPC name:** set_sharable**Overview:**

Sets the VDI's sharable field.

Signature:

```
void set_sharable (session_id s, VDI ref self, bool value)
```

Arguments:

| type | name | description |
|---------|-------|---|
| VDI ref | self | The VDI to modify |
| bool | value | The new value of the VDI's sharable field |

Return Type: void**RPC name:** set_read_only**Overview:**

Sets the VDI's read_only field.

Signature:

```
void set_read_only (session_id s, VDI ref self, bool value)
```

Arguments:

| type | name | description |
|---------|-------|--|
| VDI ref | self | The VDI to modify |
| bool | value | The new value of the VDI's read_only field |

Return Type: void**RPC name:** set_missing**Overview:**

Sets the VDI's missing field.

Signature:

```
void set_missing (session_id s, VDI ref self, bool value)
```

Arguments:

| type | name | description |
|---------|-------|--|
| VDI ref | self | The VDI to modify |
| bool | value | The new value of the VDI's missing field |

Return Type: void

RPC name: set_virtual_size

Overview:

Sets the VDI's virtual_size field.

Signature:

```
void set_virtual_size (session_id s, VDI ref self, int value)
```

Arguments:

| type | name | description |
|---------|-------|---|
| VDI ref | self | The VDI to modify |
| int | value | The new value of the VDI's virtual size |

Return Type: void

RPC name: set_physical_utilisation

Overview:

Sets the VDI's physical_utilisation field.

Signature:

```
void set_physical_utilisation (session_id s, VDI ref self, int value)
```

Arguments:

| type | name | description |
|---------|-------|---|
| VDI ref | self | The VDI to modify |
| int | value | The new value of the VDI's physical utilisation |

Return Type: void

RPC name: get_all

Overview:

Return a list of all the VDIs known to the system.

Signature:

```
((VDI ref) Set) get_all (session_id s)
```

Return Type: (VDI ref) Set

references to all objects

RPC name: `get_all_records`

Overview:

Return a map of VDI references to VDI records for all VDIs known to the system.

Signature:

```
((VDI ref -> VDI record) Map) get_all_records (session_id s)
```

Return Type: `(VDI ref → VDI record) Map`

records of all objects

RPC name: `get_uuid`

Overview:

Get the uuid field of the given VDI.

Signature:

```
string get_uuid (session_id s, VDI ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VDI ref | self | reference to the object |

Return Type: `string`

value of the field

RPC name: `get_name_label`

Overview:

Get the name/label field of the given VDI.

Signature:

```
string get_name_label (session_id s, VDI ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VDI ref | self | reference to the object |

Return Type: `string`

value of the field

RPC name: `set_name_label`

Overview:

Set the name/label field of the given VDI.

Signature:

```
void set_name_label (session_id s, VDI ref self, string value)
```

Arguments:

| type | name | description |
|---------|-------|-------------------------|
| VDI ref | self | reference to the object |
| string | value | New value to set |

Return Type: void**RPC name:** get_name_description**Overview:**

Get the name/description field of the given VDI.

Signature:

```
string get_name_description (session_id s, VDI ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VDI ref | self | reference to the object |

Return Type: string

value of the field

RPC name: set_name_description**Overview:**

Set the name/description field of the given VDI.

Signature:

```
void set_name_description (session_id s, VDI ref self, string value)
```

Arguments:

| type | name | description |
|---------|-------|-------------------------|
| VDI ref | self | reference to the object |
| string | value | New value to set |

Return Type: void**RPC name:** get_allowed_operations**Overview:**

Get the allowed_operations field of the given VDI.

Signature:

```
((vdi_operations) Set) get_allowed_operations (session_id s, VDI ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VDI ref | self | reference to the object |

Return Type: (vdi_operations) Set
value of the field

RPC name: get_current_operations

Overview:

Get the current_operations field of the given VDI.

Signature:

```
((string -> vdi_operations) Map) get_current_operations (session_id s, VDI ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VDI ref | self | reference to the object |

Return Type: (string → vdi_operations) Map
value of the field

RPC name: get_SR

Overview:

Get the SR field of the given VDI.

Signature:

```
(SR ref) get_SR (session_id s, VDI ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VDI ref | self | reference to the object |

Return Type: SR ref
value of the field

RPC name: get_VBDs

Overview:

Get the VBDs field of the given VDI.

Signature:

```
((VBD ref) Set) get_VBDs (session_id s, VDI ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VDI ref | self | reference to the object |

Return Type: (VBD ref) Set
value of the field

RPC name: `get_crash_dumps`

Overview:

Get the `crash_dumps` field of the given VDI.

Signature:

```
((crashdump ref) Set) get_crash_dumps (session_id s, VDI ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VDI ref | self | reference to the object |

Return Type: `(crashdump ref) Set`
value of the field

RPC name: `get_virtual_size`

Overview:

Get the `virtual_size` field of the given VDI.

Signature:

```
int get_virtual_size (session_id s, VDI ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VDI ref | self | reference to the object |

Return Type: `int`
value of the field

RPC name: `get_physical_utilisation`

Overview:

Get the `physical_utilisation` field of the given VDI.

Signature:

```
int get_physical_utilisation (session_id s, VDI ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VDI ref | self | reference to the object |

Return Type: `int`
value of the field

RPC name: `get_type`

Overview:

Get the type field of the given VDI.

Signature:

```
(vdi_type) get_type (session_id s, VDI ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VDI ref | self | reference to the object |

Return Type: `vdi_type`

value of the field

RPC name: `get_sharable`

Overview:

Get the sharable field of the given VDI.

Signature:

```
bool get_sharable (session_id s, VDI ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VDI ref | self | reference to the object |

Return Type: `bool`

value of the field

RPC name: `get_read_only`

Overview:

Get the read_only field of the given VDI.

Signature:

```
bool get_read_only (session_id s, VDI ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VDI ref | self | reference to the object |

Return Type: `bool`

value of the field

RPC name: `get_other_config`**Overview:**

Get the `other_config` field of the given VDI.

Signature:

```
((string -> string) Map) get_other_config (session_id s, VDI ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VDI ref | self | reference to the object |

Return Type: `(string → string) Map`
value of the field

RPC name: `set_other_config`**Overview:**

Set the `other_config` field of the given VDI.

Signature:

```
void set_other_config (session_id s, VDI ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|------------------------------------|-------|-------------------------|
| VDI ref | self | reference to the object |
| <code>(string → string) Map</code> | value | New value to set |

Return Type: `void`

RPC name: `add_to_other_config`**Overview:**

Add the given key-value pair to the `other_config` field of the given VDI.

Signature:

```
void add_to_other_config (session_id s, VDI ref self, string key, string value)
```

Arguments:

| type | name | description |
|---------|-------|-------------------------|
| VDI ref | self | reference to the object |
| string | key | Key to add |
| string | value | Value to add |

Return Type: `void`

RPC name: `remove_from_other_config`**Overview:**

Remove the given key and its corresponding value from the `other_config` field of the given VDI. If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_other_config (session_id s, VDI ref self, string key)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VDI ref | self | reference to the object |
| string | key | Key to remove |

Return Type: `void`

RPC name: `get_storage_lock`**Overview:**

Get the `storage_lock` field of the given VDI.

Signature:

```
bool get_storage_lock (session_id s, VDI ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VDI ref | self | reference to the object |

Return Type: `bool`

value of the field

RPC name: `get_location`**Overview:**

Get the `location` field of the given VDI.

Signature:

```
string get_location (session_id s, VDI ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VDI ref | self | reference to the object |

Return Type: `string`

value of the field

RPC name: `get_managed`

Overview:

Get the managed field of the given VDI.

Signature:

```
bool get_managed (session_id s, VDI ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VDI ref | self | reference to the object |

Return Type: `bool`

value of the field

RPC name: `get_missing`

Overview:

Get the missing field of the given VDI.

Signature:

```
bool get_missing (session_id s, VDI ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VDI ref | self | reference to the object |

Return Type: `bool`

value of the field

RPC name: `get_parent`

Overview:

Get the parent field of the given VDI.

Signature:

```
(VDI ref) get_parent (session_id s, VDI ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VDI ref | self | reference to the object |

Return Type: `VDI ref`

value of the field

RPC name: `get_xenstore_data`

Overview:

Get the `xenstore_data` field of the given VDI.

Signature:

```
((string -> string) Map) get_xenstore_data (session_id s, VDI ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VDI ref | self | reference to the object |

Return Type: `(string → string) Map`
value of the field

RPC name: `set_xenstore_data`

Overview:

Set the `xenstore_data` field of the given VDI.

Signature:

```
void set_xenstore_data (session_id s, VDI ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|------------------------------------|-------|-------------------------|
| VDI ref | self | reference to the object |
| <code>(string → string) Map</code> | value | New value to set |

Return Type: `void`

RPC name: `add_to_xenstore_data`

Overview:

Add the given key-value pair to the `xenstore_data` field of the given VDI.

Signature:

```
void add_to_xenstore_data (session_id s, VDI ref self, string key, string value)
```

Arguments:

| type | name | description |
|---------|-------|-------------------------|
| VDI ref | self | reference to the object |
| string | key | Key to add |
| string | value | Value to add |

Return Type: `void`

RPC name: `remove_from_xenstore_data`

Overview:

Remove the given key and its corresponding value from the `xenstore_data` field of the given VDI. If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_xenstore_data (session_id s, VDI ref self, string key)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VDI ref | self | reference to the object |
| string | key | Key to remove |

Return Type: `void`

RPC name: `get_sm_config`

Overview:

Get the `sm_config` field of the given VDI.

Signature:

```
((string -> string) Map) get_sm_config (session_id s, VDI ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VDI ref | self | reference to the object |

Return Type: `(string → string) Map`
value of the field

RPC name: `set_sm_config`

Overview:

Set the `sm_config` field of the given VDI.

Signature:

```
void set_sm_config (session_id s, VDI ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|------------------------------------|-------|-------------------------|
| VDI ref | self | reference to the object |
| <code>(string → string) Map</code> | value | New value to set |

Return Type: `void`

RPC name: add_to_sm_config**Overview:**

Add the given key-value pair to the sm_config field of the given VDI.

Signature:

```
void add_to_sm_config (session_id s, VDI ref self, string key, string value)
```

Arguments:

| type | name | description |
|---------|-------|-------------------------|
| VDI ref | self | reference to the object |
| string | key | Key to add |
| string | value | Value to add |

Return Type: void

RPC name: remove_from_sm_config**Overview:**

Remove the given key and its corresponding value from the sm_config field of the given VDI. If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_sm_config (session_id s, VDI ref self, string key)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VDI ref | self | reference to the object |
| string | key | Key to remove |

Return Type: void

RPC name: get_is_a_snapshot**Overview:**

Get the is_a_snapshot field of the given VDI.

Signature:

```
bool get_is_a_snapshot (session_id s, VDI ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VDI ref | self | reference to the object |

Return Type: bool

value of the field

RPC name: `get_snapshot_of`

Overview:

Get the `snapshot_of` field of the given VDI.

Signature:

`(VDI ref) get_snapshot_of (session_id s, VDI ref self)`

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VDI ref | self | reference to the object |

Return Type: VDI ref

value of the field

RPC name: `get_snapshots`

Overview:

Get the `snapshots` field of the given VDI.

Signature:

`((VDI ref) Set) get_snapshots (session_id s, VDI ref self)`

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VDI ref | self | reference to the object |

Return Type: (VDI ref) Set

value of the field

RPC name: `get_snapshot_time`

Overview:

Get the `snapshot_time` field of the given VDI.

Signature:

`datetime get_snapshot_time (session_id s, VDI ref self)`

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VDI ref | self | reference to the object |

Return Type: datetime

value of the field

RPC name: `get_tags`

Overview:

Get the tags field of the given VDI.

Signature:

```
(string Set) get_tags (session_id s, VDI ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VDI ref | self | reference to the object |

Return Type: `string Set`

value of the field

RPC name: `set_tags`

Overview:

Set the tags field of the given VDI.

Signature:

```
void set_tags (session_id s, VDI ref self, string Set value)
```

Arguments:

| type | name | description |
|------------|-------|-------------------------|
| VDI ref | self | reference to the object |
| string Set | value | New value to set |

Return Type: `void`

RPC name: `add_tags`

Overview:

Add the given value to the tags field of the given VDI. If the value is already in that Set, then do nothing.

Signature:

```
void add_tags (session_id s, VDI ref self, string value)
```

Arguments:

| type | name | description |
|---------|-------|-------------------------|
| VDI ref | self | reference to the object |
| string | value | New value to add |

Return Type: `void`

RPC name: remove_tags**Overview:**

Remove the given value from the tags field of the given VDI. If the value is not in that Set, then do nothing.

Signature:

```
void remove_tags (session_id s, VDI ref self, string value)
```

Arguments:

| type | name | description |
|---------|-------|-------------------------|
| VDI ref | self | reference to the object |
| string | value | Value to remove |

Return Type: void

RPC name: get_allow_caching**Overview:**

Get the allow_caching field of the given VDI.

Signature:

```
bool get_allow_caching (session_id s, VDI ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VDI ref | self | reference to the object |

Return Type: bool

value of the field

RPC name: get_on_boot**Overview:**

Get the on_boot field of the given VDI.

Signature:

```
(on_boot) get_on_boot (session_id s, VDI ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VDI ref | self | reference to the object |

Return Type: on_boot

value of the field

RPC name: create

Overview:

Create a new VDI instance, and return its handle.

Signature:

```
(VDI ref) create (session_id s, VDI record args)
```

Arguments:

| type | name | description |
|------------|------|---------------------------|
| VDI record | args | All constructor arguments |

Return Type: VDI ref

reference to the newly created object

RPC name: destroy

Overview:

Destroy the specified VDI instance.

Signature:

```
void destroy (session_id s, VDI ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VDI ref | self | reference to the object |

Return Type: void

RPC name: get_by_uuid

Overview:

Get a reference to the VDI instance with the specified UUID.

Signature:

```
(VDI ref) get_by_uuid (session_id s, string uuid)
```

Arguments:

| type | name | description |
|--------|------|--------------------------|
| string | uuid | UUID of object to return |

Return Type: VDI ref

reference to the object

RPC name: get_record

Overview:

Get a record containing the current state of the given VDI.

Signature:


```
(VDI record) get_record (session_id s, VDI ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VDI ref | self | reference to the object |

Return Type: VDI record

all fields from the object

RPC name: get_by_name_label**Overview:**

Get all the VDI instances with the given label.

Signature:

```
((VDI ref) Set) get_by_name_label (session_id s, string label)
```

Arguments:

| type | name | description |
|--------|-------|---------------------------|
| string | label | label of object to return |

Return Type: (VDI ref) Set

references to objects with matching names

2.31 Class: VBD

2.31.1 Fields for class: VBD

| Name | VBD | | |
|-------------------------|--------------------------------|---|--|
| Description | <i>A virtual block device.</i> | | |
| Quals | Field | Type | Description |
| <i>RO_{run}</i> | uuid | string | Unique identifier/object reference |
| <i>RO_{run}</i> | allowed_operations | (vbd_operations) Set | list of the operations allowed in this state. This list is advisory only and the server state may have changed by the time this field is read by a client. |
| <i>RO_{run}</i> | current_operations | (string \rightarrow vbd_operations) Map | links each of the running tasks using this object (by reference) to a current_operation enum which describes the nature of the task. |
| <i>RO_{ins}</i> | VM | VM ref | the virtual machine |
| <i>RO_{ins}</i> | VDI | VDI ref | the virtual disk |
| <i>RO_{run}</i> | device | string | device seen by the guest e.g. hda1 |
| <i>RW</i> | userdevice | string | user-friendly device name e.g. 0,1,2,etc. |
| <i>RW</i> | bootable | bool | true if this VBD is bootable |
| <i>RW</i> | mode | vbd_mode | the mode the VBD should be mounted with |
| <i>RW</i> | type | vbd_type | how the VBD will appear to the guest (e.g. disk or CD) |
| <i>RW</i> | unpluggable | bool | true if this VBD will support hot-unplug |
| <i>RO_{run}</i> | storage_lock | bool | true if a storage level lock was acquired |
| <i>RO_{ins}</i> | empty | bool | if true this represents an empty drive |
| <i>RO_{run}</i> | reserved | bool | true if the VBD is reserved pending a reboot/migrate |
| <i>RW</i> | other_config | (string \rightarrow string) Map | additional configuration |
| <i>RO_{run}</i> | currently_attached | bool | is the device currently attached (erased on reboot) |
| <i>RO_{run}</i> | status_code | int | error/success code associated with last attach-operation (erased on reboot) |
| <i>RO_{run}</i> | status_detail | string | error/success information associated with last attach-operation status (erased on reboot) |
| <i>RO_{run}</i> | runtime_properties | (string \rightarrow string) Map | Device runtime properties |
| <i>RW</i> | qos/algorithm.type | string | QoS algorithm to use |
| <i>RW</i> | qos/algorithm.params | (string \rightarrow string) Map | parameters for chosen QoS algorithm |
| <i>RO_{run}</i> | qos/supported.algorithms | string Set | supported QoS algorithms for this VBD |
| <i>RO_{run}</i> | metrics | VBD_metrics ref | metrics associated with this VBD |

2.31.2 RPCs associated with class: VBD

RPC name: eject

Overview:

Remove the media from the device and leave it empty.

Signature:

```
void eject (session_id s, VBD ref vbd)
```

Arguments:

| type | name | description |
|---------|------|--|
| VBD ref | vbd | The vbd representing the CDROM-like device |

Return Type: void

Possible Error Codes: VBD_NOT_REMOVABLE_MEDIA, VBD_IS_EMPTY

RPC name: insert

Overview:

Insert new media into the device.

Signature:

```
void insert (session_id s, VBD ref vbd, VDI ref vdi)
```

Arguments:

| type | name | description |
|---------|------|--|
| VBD ref | vbd | The vbd representing the CDROM-like device |
| VDI ref | vdi | The new VDI to 'insert' |

Return Type: void

Possible Error Codes: VBD_NOT_REMOVABLE_MEDIA, VBD_NOT_EMPTY

RPC name: plug

Overview:

Hotplug the specified VBD, dynamically attaching it to the running VM.

Signature:

```
void plug (session_id s, VBD ref self)
```

Arguments:

| type | name | description |
|---------|------|--------------------|
| VBD ref | self | The VBD to hotplug |

Return Type: void

RPC name: unplug

Overview:

Hot-unplug the specified VBD, dynamically unattaching it from the running VM.

Signature:

```
void unplug (session_id s, VBD ref self)
```

Arguments:

| type | name | description |
|---------|------|-----------------------|
| VBD ref | self | The VBD to hot-unplug |

Return Type: void**Possible Error Codes:** DEVICE_DETACH_REJECTED, DEVICE_ALREADY_DETACHED**RPC name:** unplug_force**Overview:**

Forcibly unplug the specified VBD.

Signature:

```
void unplug_force (session_id s, VBD ref self)
```

Arguments:

| type | name | description |
|---------|------|----------------------------|
| VBD ref | self | The VBD to forcibly unplug |

Return Type: void**RPC name:** assert_attachable**Overview:**

Throws an error if this VBD could not be attached to this VM if the VM were running. Intended for debugging.

Signature:

```
void assert_attachable (session_id s, VBD ref self)
```

Arguments:

| type | name | description |
|---------|------|------------------|
| VBD ref | self | The VBD to query |

Return Type: void**RPC name:** get_all**Overview:**

Return a list of all the VBDs known to the system.

Signature:

```
((VBD ref) Set) get_all (session_id s)
```

Return Type: (VBD ref) Set
references to all objects

RPC name: `get_all_records`

Overview:

Return a map of VBD references to VBD records for all VBDs known to the system.

Signature:

```
((VBD ref -> VBD record) Map) get_all_records (session_id s)
```

Return Type: `(VBD ref → VBD record) Map`
records of all objects

RPC name: `get_uuid`

Overview:

Get the uuid field of the given VBD.

Signature:

```
string get_uuid (session_id s, VBD ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VBD ref | self | reference to the object |

Return Type: `string`
value of the field

RPC name: `get_allowed_operations`

Overview:

Get the `allowed_operations` field of the given VBD.

Signature:

```
((vbd_operations) Set) get_allowed_operations (session_id s, VBD ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VBD ref | self | reference to the object |

Return Type: `(vbd_operations) Set`
value of the field

RPC name: `get_current_operations`

Overview:

Get the `current_operations` field of the given VBD.

Signature:

```
((string -> vbd_operations) Map) get_current_operations (session_id s, VBD ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VBD ref | self | reference to the object |

Return Type: (string \rightarrow vbd_operations) Map
value of the field

RPC name: get_VM**Overview:**

Get the VM field of the given VBD.

Signature:

(VM ref) get_VM (session_id s, VBD ref self)

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VBD ref | self | reference to the object |

Return Type: VM ref
value of the field

RPC name: get_VDI**Overview:**

Get the VDI field of the given VBD.

Signature:

(VDI ref) get_VDI (session_id s, VBD ref self)

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VBD ref | self | reference to the object |

Return Type: VDI ref
value of the field

RPC name: get_device**Overview:**

Get the device field of the given VBD.

Signature:

string get_device (session_id s, VBD ref self)

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VBD ref | self | reference to the object |

Return Type: string
value of the field

RPC name: get_userdevice

Overview:
Get the userdevice field of the given VBD.
Signature:

```
string get_userdevice (session_id s, VBD ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VBD ref | self | reference to the object |

Return Type: string
value of the field

RPC name: set_userdevice

Overview:
Set the userdevice field of the given VBD.
Signature:

```
void set_userdevice (session_id s, VBD ref self, string value)
```

Arguments:

| type | name | description |
|---------|-------|-------------------------|
| VBD ref | self | reference to the object |
| string | value | New value to set |

Return Type: void

RPC name: get_bootable

Overview:
Get the bootable field of the given VBD.
Signature:

```
bool get_bootable (session_id s, VBD ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VBD ref | self | reference to the object |

Return Type: bool
value of the field

RPC name: set_bootable

Overview:

Set the bootable field of the given VBD.

Signature:

```
void set_bootable (session_id s, VBD ref self, bool value)
```

Arguments:

| type | name | description |
|---------|-------|-------------------------|
| VBD ref | self | reference to the object |
| bool | value | New value to set |

Return Type: void

RPC name: get_mode

Overview:

Get the mode field of the given VBD.

Signature:

```
(vbd_mode) get_mode (session_id s, VBD ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VBD ref | self | reference to the object |

Return Type: vbd_mode
value of the field

RPC name: set_mode

Overview:

Set the mode field of the given VBD.

Signature:

```
void set_mode (session_id s, VBD ref self, vbd_mode value)
```

Arguments:

| type | name | description |
|----------|-------|-------------------------|
| VBD ref | self | reference to the object |
| vbd_mode | value | New value to set |

Return Type: void

RPC name: `get_type`

Overview:

Get the type field of the given VBD.

Signature:

```
(vbd_type) get_type (session_id s, VBD ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VBD ref | self | reference to the object |

Return Type: `vbd_type`

value of the field

RPC name: `set_type`

Overview:

Set the type field of the given VBD.

Signature:

```
void set_type (session_id s, VBD ref self, vbd_type value)
```

Arguments:

| type | name | description |
|----------|-------|-------------------------|
| VBD ref | self | reference to the object |
| vbd_type | value | New value to set |

Return Type: `void`

RPC name: `get_unpluggable`

Overview:

Get the unpluggable field of the given VBD.

Signature:

```
bool get_unpluggable (session_id s, VBD ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VBD ref | self | reference to the object |

Return Type: `bool`

value of the field

RPC name: `set_unpluggable`

Overview:

Set the unpluggable field of the given VBD.

Signature:

```
void set_unpluggable (session_id s, VBD ref self, bool value)
```

Arguments:

| type | name | description |
|---------|-------|-------------------------|
| VBD ref | self | reference to the object |
| bool | value | New value to set |

Return Type: void

RPC name: `get_storage_lock`

Overview:

Get the storage_lock field of the given VBD.

Signature:

```
bool get_storage_lock (session_id s, VBD ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VBD ref | self | reference to the object |

Return Type: bool

value of the field

RPC name: `get_empty`

Overview:

Get the empty field of the given VBD.

Signature:

```
bool get_empty (session_id s, VBD ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VBD ref | self | reference to the object |

Return Type: bool

value of the field

RPC name: `get_other_config`**Overview:**

Get the `other_config` field of the given VBD.

Signature:

```
((string -> string) Map) get_other_config (session_id s, VBD ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VBD ref | self | reference to the object |

Return Type: `(string → string) Map`
value of the field

RPC name: `set_other_config`**Overview:**

Set the `other_config` field of the given VBD.

Signature:

```
void set_other_config (session_id s, VBD ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|------------------------------------|-------|-------------------------|
| VBD ref | self | reference to the object |
| <code>(string → string) Map</code> | value | New value to set |

Return Type: `void`

RPC name: `add_to_other_config`**Overview:**

Add the given key-value pair to the `other_config` field of the given VBD.

Signature:

```
void add_to_other_config (session_id s, VBD ref self, string key, string value)
```

Arguments:

| type | name | description |
|---------|-------|-------------------------|
| VBD ref | self | reference to the object |
| string | key | Key to add |
| string | value | Value to add |

Return Type: `void`

RPC name: `remove_from_other_config`**Overview:**

Remove the given key and its corresponding value from the `other_config` field of the given VBD. If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_other_config (session_id s, VBD ref self, string key)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VBD ref | self | reference to the object |
| string | key | Key to remove |

Return Type: void

RPC name: `get_currently_attached`**Overview:**

Get the `currently_attached` field of the given VBD.

Signature:

```
bool get_currently_attached (session_id s, VBD ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VBD ref | self | reference to the object |

Return Type: bool

value of the field

RPC name: `get_status_code`**Overview:**

Get the `status_code` field of the given VBD.

Signature:

```
int get_status_code (session_id s, VBD ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VBD ref | self | reference to the object |

Return Type: int

value of the field

RPC name: `get_status_detail`

Overview:

Get the `status_detail` field of the given VBD.

Signature:

```
string get_status_detail (session_id s, VBD ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VBD ref | self | reference to the object |

Return Type: `string`

value of the field

RPC name: `get_runtime_properties`

Overview:

Get the `runtime_properties` field of the given VBD.

Signature:

```
((string -> string) Map) get_runtime_properties (session_id s, VBD ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VBD ref | self | reference to the object |

Return Type: `(string → string) Map`

value of the field

RPC name: `get_qos_algorithm_type`

Overview:

Get the `qos/algorithm_type` field of the given VBD.

Signature:

```
string get_qos_algorithm_type (session_id s, VBD ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VBD ref | self | reference to the object |

Return Type: `string`

value of the field

RPC name: `set_qos_algorithm_type`

Overview:

Set the qos/algorithm_type field of the given VBD.

Signature:

```
void set_qos_algorithm_type (session_id s, VBD ref self, string value)
```

Arguments:

| type | name | description |
|---------|-------|-------------------------|
| VBD ref | self | reference to the object |
| string | value | New value to set |

Return Type: void

RPC name: `get_qos_algorithm_params`

Overview:

Get the qos/algorithm_params field of the given VBD.

Signature:

```
((string -> string) Map) get_qos_algorithm_params (session_id s, VBD ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VBD ref | self | reference to the object |

Return Type: (string → string) Map
value of the field

RPC name: `set_qos_algorithm_params`

Overview:

Set the qos/algorithm_params field of the given VBD.

Signature:

```
void set_qos_algorithm_params (session_id s, VBD ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|-----------------------|-------|-------------------------|
| VBD ref | self | reference to the object |
| (string → string) Map | value | New value to set |

Return Type: void

RPC name: `add_to_qos_algorithm_params`

Overview:

Add the given key-value pair to the `qos/algorithm_params` field of the given VBD.

Signature:

```
void add_to_qos_algorithm_params (session_id s, VBD ref self, string key, string value)
```

Arguments:

| type | name | description |
|---------|-------|-------------------------|
| VBD ref | self | reference to the object |
| string | key | Key to add |
| string | value | Value to add |

Return Type: `void`

RPC name: `remove_from_qos_algorithm_params`

Overview:

Remove the given key and its corresponding value from the `qos/algorithm_params` field of the given VBD. If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_qos_algorithm_params (session_id s, VBD ref self, string key)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VBD ref | self | reference to the object |
| string | key | Key to remove |

Return Type: `void`

RPC name: `get_qos_supported_algorithms`

Overview:

Get the `qos/supported_algorithms` field of the given VBD.

Signature:

```
(string Set) get_qos_supported_algorithms (session_id s, VBD ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VBD ref | self | reference to the object |

Return Type: `string Set`
value of the field

RPC name: `get_metrics`

Overview:

Get the metrics field of the given VBD.

Signature:

```
(VBD_metrics ref) get_metrics (session_id s, VBD ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VBD ref | self | reference to the object |

Return Type: `VBD_metrics ref`
value of the field

RPC name: `create`

Overview:

Create a new VBD instance, and return its handle.

Signature:

```
(VBD ref) create (session_id s, VBD record args)
```

Arguments:

| type | name | description |
|------------|------|---------------------------|
| VBD record | args | All constructor arguments |

Return Type: `VBD ref`
reference to the newly created object

RPC name: `destroy`

Overview:

Destroy the specified VBD instance.

Signature:

```
void destroy (session_id s, VBD ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VBD ref | self | reference to the object |

Return Type: `void`

RPC name: `get_by_uuid`

Overview:

Get a reference to the VBD instance with the specified UUID.

Signature:


```
(VBD ref) get_by_uuid (session_id s, string uuid)
```

Arguments:

| type | name | description |
|--------|------|--------------------------|
| string | uuid | UUID of object to return |

Return Type: VBD ref
reference to the object

RPC name: get_record**Overview:**

Get a record containing the current state of the given VBD.

Signature:

```
(VBD record) get_record (session_id s, VBD ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| VBD ref | self | reference to the object |

Return Type: VBD record
all fields from the object

2.32 Class: VBD_metrics

2.32.1 Fields for class: VBD_metrics

| Name | VBD_metrics | | |
|-------------------------|--|-----------------------|---|
| Description | <i>The metrics associated with a virtual block device.</i> | | |
| Quals | Field | Type | Description |
| <i>RO_{run}</i> | <code>uuid</code> | string | Unique identifier/object reference |
| <i>RO_{run}</i> | <code>io/read_kbs</code> | float | Read bandwidth (KiB/s) |
| <i>RO_{run}</i> | <code>io/write_kbs</code> | float | Write bandwidth (KiB/s) |
| <i>RO_{run}</i> | <code>last_updated</code> | datetime | Time at which this information was last updated |
| <i>RW</i> | <code>other_config</code> | (string → string) Map | additional configuration |

2.32.2 RPCs associated with class: VBD_metrics

RPC name: `get_all`

Overview:

Return a list of all the VBD_metrics instances known to the system.

Signature:

```
((VBD_metrics ref) Set) get_all (session_id s)
```

Return Type: (VBD_metrics ref) Set

references to all objects

RPC name: `get_all_records`

Overview:

Return a map of VBD_metrics references to VBD_metrics records for all VBD_metrics instances known to the system.

Signature:

```
((VBD_metrics ref -> VBD_metrics record) Map) get_all_records (session_id s)
```

Return Type: (VBD_metrics ref → VBD_metrics record) Map

records of all objects

RPC name: `get_uuid`

Overview:

Get the uuid field of the given VBD_metrics.

Signature:

```
string get_uuid (session_id s, VBD_metrics ref self)
```

Arguments:

| type | name | description |
|-----------------|------|-------------------------|
| VBD_metrics ref | self | reference to the object |

Return Type: string
value of the field

RPC name: get_io_read_kbs

Overview:
Get the io/read_kbs field of the given VBD_metrics.
Signature:

```
float get_io_read_kbs (session_id s, VBD_metrics ref self)
```

Arguments:

| type | name | description |
|-----------------|------|-------------------------|
| VBD_metrics ref | self | reference to the object |

Return Type: float
value of the field

RPC name: get_io_write_kbs

Overview:
Get the io/write_kbs field of the given VBD_metrics.
Signature:

```
float get_io_write_kbs (session_id s, VBD_metrics ref self)
```

Arguments:

| type | name | description |
|-----------------|------|-------------------------|
| VBD_metrics ref | self | reference to the object |

Return Type: float
value of the field

RPC name: get_last_updated

Overview:
Get the last_updated field of the given VBD_metrics.
Signature:

```
datetime get_last_updated (session_id s, VBD_metrics ref self)
```

Arguments:

| type | name | description |
|-----------------|------|-------------------------|
| VBD_metrics ref | self | reference to the object |

Return Type: datetime
value of the field

RPC name: `get_other_config`**Overview:**

Get the `other_config` field of the given `VBD_metrics`.

Signature:

```
((string -> string) Map) get_other_config (session_id s, VBD_metrics ref self)
```

Arguments:

| type | name | description |
|------------------------------|-------------------|-------------------------|
| <code>VBD_metrics ref</code> | <code>self</code> | reference to the object |

Return Type: `(string → string) Map`
value of the field

RPC name: `set_other_config`**Overview:**

Set the `other_config` field of the given `VBD_metrics`.

Signature:

```
void set_other_config (session_id s, VBD_metrics ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|------------------------------------|--------------------|-------------------------|
| <code>VBD_metrics ref</code> | <code>self</code> | reference to the object |
| <code>(string → string) Map</code> | <code>value</code> | New value to set |

Return Type: `void`

RPC name: `add_to_other_config`**Overview:**

Add the given key-value pair to the `other_config` field of the given `VBD_metrics`.

Signature:

```
void add_to_other_config (session_id s, VBD_metrics ref self, string key, string value)
```

Arguments:

| type | name | description |
|------------------------------|--------------------|-------------------------|
| <code>VBD_metrics ref</code> | <code>self</code> | reference to the object |
| <code>string</code> | <code>key</code> | Key to add |
| <code>string</code> | <code>value</code> | Value to add |

Return Type: `void`

RPC name: `remove_from_other_config`**Overview:**

Remove the given key and its corresponding value from the `other_config` field of the given `VBD_metrics`.
If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_other_config (session_id s, VBD_metrics ref self, string key)
```

Arguments:

| type | name | description |
|------------------------------|-------------------|-------------------------|
| <code>VBD_metrics ref</code> | <code>self</code> | reference to the object |
| <code>string</code> | <code>key</code> | Key to remove |

Return Type: `void`

RPC name: `get_by_uuid`**Overview:**

Get a reference to the `VBD_metrics` instance with the specified UUID.

Signature:

```
(VBD_metrics ref) get_by_uuid (session_id s, string uuid)
```

Arguments:

| type | name | description |
|---------------------|-------------------|--------------------------|
| <code>string</code> | <code>uuid</code> | UUID of object to return |

Return Type: `VBD_metrics ref`
reference to the object

RPC name: `get_record`**Overview:**

Get a record containing the current state of the given `VBD_metrics`.

Signature:

```
(VBD_metrics record) get_record (session_id s, VBD_metrics ref self)
```

Arguments:

| type | name | description |
|------------------------------|-------------------|-------------------------|
| <code>VBD_metrics ref</code> | <code>self</code> | reference to the object |

Return Type: `VBD_metrics record`
all fields from the object

2.33 Class: PBD

2.33.1 Fields for class: PBD

| Name | PBD | | |
|-------------------------|---|-----------------------|--|
| Description | <i>The physical block devices through which hosts access SRs.</i> | | |
| Quals | Field | Type | Description |
| <i>RO_{run}</i> | uuid | string | Unique identifier/object reference |
| <i>RO_{ins}</i> | host | host ref | physical machine on which the pbd is available |
| <i>RO_{ins}</i> | SR | SR ref | the storage repository that the pbd realises |
| <i>RO_{ins}</i> | device_config | (string → string) Map | a config string to string map that is provided to the host's SR-backend-driver |
| <i>RO_{run}</i> | currently_attached | bool | is the SR currently attached on this host? |
| <i>RW</i> | other_config | (string → string) Map | additional configuration |

2.33.2 RPCs associated with class: PBD

RPC name: plug

Overview:

Activate the specified PBD, causing the referenced SR to be attached and scanned.

Signature:

```
void plug (session_id s, PBD ref self)
```

Arguments:

| type | name | description |
|---------|------|---------------------|
| PBD ref | self | The PBD to activate |

Return Type: void

Possible Error Codes: SR_UNKNOWN_DRIVER

RPC name: unplug

Overview:

Deactivate the specified PBD, causing the referenced SR to be detached and no longer scanned.

Signature:

```
void unplug (session_id s, PBD ref self)
```

Arguments:

| type | name | description |
|---------|------|-----------------------|
| PBD ref | self | The PBD to deactivate |

Return Type: void

RPC name: `set_device_config`

Overview:

Sets the PBD's `device_config` field.

Signature:

```
void set_device_config (session_id s, PBD ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|-----------------------|-------|---|
| PBD ref | self | The PBD to modify |
| (string → string) Map | value | The new value of the PBD's <code>device_config</code> |

Return Type: void

RPC name: `get_all`

Overview:

Return a list of all the PBDs known to the system.

Signature:

```
((PBD ref) Set) get_all (session_id s)
```

Return Type: (PBD ref) Set

references to all objects

RPC name: `get_all_records`

Overview:

Return a map of PBD references to PBD records for all PBDs known to the system.

Signature:

```
((PBD ref -> PBD record) Map) get_all_records (session_id s)
```

Return Type: (PBD ref → PBD record) Map

records of all objects

RPC name: `get_uuid`

Overview:

Get the `uuid` field of the given PBD.

Signature:

```
string get_uuid (session_id s, PBD ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| PBD ref | self | reference to the object |

Return Type: string

value of the field

RPC name: `get_host`

Overview:

Get the host field of the given PBD.

Signature:

```
(host ref) get_host (session_id s, PBD ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| PBD ref | self | reference to the object |

Return Type: host ref

value of the field

RPC name: `get_SR`

Overview:

Get the SR field of the given PBD.

Signature:

```
(SR ref) get_SR (session_id s, PBD ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| PBD ref | self | reference to the object |

Return Type: SR ref

value of the field

RPC name: `get_device_config`

Overview:

Get the device_config field of the given PBD.

Signature:

```
((string -> string) Map) get_device_config (session_id s, PBD ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| PBD ref | self | reference to the object |

Return Type: (string → string) Map

value of the field

RPC name: `get_currently_attached`

Overview:

Get the `currently_attached` field of the given PBD.

Signature:

```
bool get_currently_attached (session_id s, PBD ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| PBD ref | self | reference to the object |

Return Type: `bool`

value of the field

RPC name: `get_other_config`

Overview:

Get the `other_config` field of the given PBD.

Signature:

```
((string -> string) Map) get_other_config (session_id s, PBD ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| PBD ref | self | reference to the object |

Return Type: `(string → string) Map`

value of the field

RPC name: `set_other_config`

Overview:

Set the `other_config` field of the given PBD.

Signature:

```
void set_other_config (session_id s, PBD ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|------------------------------------|-------|-------------------------|
| PBD ref | self | reference to the object |
| <code>(string → string) Map</code> | value | New value to set |

Return Type: `void`

RPC name: add_to_other_config

Overview:

Add the given key-value pair to the other_config field of the given PBD.

Signature:

```
void add_to_other_config (session_id s, PBD ref self, string key, string value)
```

Arguments:

| type | name | description |
|---------|-------|-------------------------|
| PBD ref | self | reference to the object |
| string | key | Key to add |
| string | value | Value to add |

Return Type: void

RPC name: remove_from_other_config

Overview:

Remove the given key and its corresponding value from the other_config field of the given PBD. If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_other_config (session_id s, PBD ref self, string key)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| PBD ref | self | reference to the object |
| string | key | Key to remove |

Return Type: void

RPC name: create

Overview:

Create a new PBD instance, and return its handle.

Signature:

```
(PBD ref) create (session_id s, PBD record args)
```

Arguments:

| type | name | description |
|------------|------|---------------------------|
| PBD record | args | All constructor arguments |

Return Type: PBD ref

reference to the newly created object

RPC name: `destroy`

Overview:

Destroy the specified PBD instance.

Signature:

```
void destroy (session_id s, PBD ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| PBD ref | self | reference to the object |

Return Type: `void`

RPC name: `get_by_uuid`

Overview:

Get a reference to the PBD instance with the specified UUID.

Signature:

```
(PBD ref) get_by_uuid (session_id s, string uuid)
```

Arguments:

| type | name | description |
|--------|------|--------------------------|
| string | uuid | UUID of object to return |

Return Type: `PBD ref`

reference to the object

RPC name: `get_record`

Overview:

Get a record containing the current state of the given PBD.

Signature:

```
(PBD record) get_record (session_id s, PBD ref self)
```

Arguments:

| type | name | description |
|---------|------|-------------------------|
| PBD ref | self | reference to the object |

Return Type: `PBD record`

all fields from the object

2.34 Class: crashdump

2.34.1 Fields for class: crashdump

| | | | |
|-------------------------|------------------------|-----------------------|------------------------------------|
| Name | crashdump | | |
| Description | <i>A VM crashdump.</i> | | |
| Quals | Field | Type | Description |
| <i>RO_{run}</i> | uuid | string | Unique identifier/object reference |
| <i>RO_{ins}</i> | VM | VM ref | the virtual machine |
| <i>RO_{ins}</i> | VDI | VDI ref | the virtual disk |
| <i>RW</i> | other_config | (string → string) Map | additional configuration |

2.34.2 RPCs associated with class: crashdump

RPC name: destroy

Overview:

Destroy the specified crashdump.

Signature:

```
void destroy (session_id s, crashdump ref self)
```

Arguments:

| type | name | description |
|---------------|------|--------------------------|
| crashdump ref | self | The crashdump to destroy |

Return Type: void

RPC name: get_all

Overview:

Return a list of all the crashdumps known to the system.

Signature:

```
((crashdump ref) Set) get_all (session_id s)
```

Return Type: (crashdump ref) Set
references to all objects

RPC name: get_all_records

Overview:

Return a map of crashdump references to crashdump records for all crashdumps known to the system.

Signature:

```
((crashdump ref → crashdump record) Map) get_all_records (session_id s)
```

Return Type: (crashdump ref → crashdump record) Map
records of all objects

RPC name: get_uuid

Overview:

Get the uuid field of the given crashdump.

Signature:

```
string get_uuid (session_id s, crashdump ref self)
```

Arguments:

| type | name | description |
|---------------|------|-------------------------|
| crashdump ref | self | reference to the object |

Return Type: string

value of the field

RPC name: get_VM

Overview:

Get the VM field of the given crashdump.

Signature:

```
(VM ref) get_VM (session_id s, crashdump ref self)
```

Arguments:

| type | name | description |
|---------------|------|-------------------------|
| crashdump ref | self | reference to the object |

Return Type: VM ref

value of the field

RPC name: get_VDI

Overview:

Get the VDI field of the given crashdump.

Signature:

```
(VDI ref) get_VDI (session_id s, crashdump ref self)
```

Arguments:

| type | name | description |
|---------------|------|-------------------------|
| crashdump ref | self | reference to the object |

Return Type: VDI ref

value of the field

RPC name: `get_other_config`

Overview:

Get the `other_config` field of the given crashdump.

Signature:

```
((string -> string) Map) get_other_config (session_id s, crashdump ref self)
```

Arguments:

| type | name | description |
|---------------|------|-------------------------|
| crashdump ref | self | reference to the object |

Return Type: `(string → string) Map`
value of the field

RPC name: `set_other_config`

Overview:

Set the `other_config` field of the given crashdump.

Signature:

```
void set_other_config (session_id s, crashdump ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|------------------------------------|-------|-------------------------|
| crashdump ref | self | reference to the object |
| <code>(string → string) Map</code> | value | New value to set |

Return Type: `void`

RPC name: `add_to_other_config`

Overview:

Add the given key-value pair to the `other_config` field of the given crashdump.

Signature:

```
void add_to_other_config (session_id s, crashdump ref self, string key, string value)
```

Arguments:

| type | name | description |
|---------------|-------|-------------------------|
| crashdump ref | self | reference to the object |
| string | key | Key to add |
| string | value | Value to add |

Return Type: `void`

RPC name: `remove_from_other_config`**Overview:**

Remove the given key and its corresponding value from the `other_config` field of the given crashdump. If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_other_config (session_id s, crashdump ref self, string key)
```

Arguments:

| type | name | description |
|---------------|------|-------------------------|
| crashdump ref | self | reference to the object |
| string | key | Key to remove |

Return Type: `void`

RPC name: `get_by_uuid`**Overview:**

Get a reference to the crashdump instance with the specified UUID.

Signature:

```
(crashdump ref) get_by_uuid (session_id s, string uuid)
```

Arguments:

| type | name | description |
|--------|------|--------------------------|
| string | uuid | UUID of object to return |

Return Type: `crashdump ref`
reference to the object

RPC name: `get_record`**Overview:**

Get a record containing the current state of the given crashdump.

Signature:

```
(crashdump record) get_record (session_id s, crashdump ref self)
```

Arguments:

| type | name | description |
|---------------|------|-------------------------|
| crashdump ref | self | reference to the object |

Return Type: `crashdump record`
all fields from the object

2.35 Class: VTPM

2.35.1 Fields for class: VTPM

| | | | |
|-------------|------------------------------|--------|---|
| Name | VTPM | | |
| Description | <i>A virtual TPM device.</i> | | |
| Quals | Field | Type | Description |
| RO_{run} | uuid | string | Unique identifier/object reference |
| RO_{ins} | VM | VM ref | the virtual machine |
| RO_{ins} | backend | VM ref | the domain where the backend is located |

2.35.2 RPCs associated with class: VTPM

RPC name: get_uuid

Overview:

Get the uuid field of the given VTPM.

Signature:

```
string get_uuid (session_id s, VTPM ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| VTPM ref | self | reference to the object |

Return Type: string

value of the field

RPC name: get_VM

Overview:

Get the VM field of the given VTPM.

Signature:

```
(VM ref) get_VM (session_id s, VTPM ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| VTPM ref | self | reference to the object |

Return Type: VM ref

value of the field

RPC name: get_backend

Overview:

Get the backend field of the given VTPM.

Signature:

```
(VM ref) get_backend (session_id s, VTPM ref self)
```


Arguments:

| type | name | description |
|----------|------|-------------------------|
| VTPM ref | self | reference to the object |

Return Type: VM ref

value of the field

RPC name: create**Overview:**

Create a new VTPM instance, and return its handle.

Signature:

(VTPM ref) create (session_id s, VTPM record args)

Arguments:

| type | name | description |
|-------------|------|---------------------------|
| VTPM record | args | All constructor arguments |

Return Type: VTPM ref

reference to the newly created object

RPC name: destroy**Overview:**

Destroy the specified VTPM instance.

Signature:

void destroy (session_id s, VTPM ref self)

Arguments:

| type | name | description |
|----------|------|-------------------------|
| VTPM ref | self | reference to the object |

Return Type: void**RPC name:** get_by_uuid**Overview:**

Get a reference to the VTPM instance with the specified UUID.

Signature:

(VTPM ref) get_by_uuid (session_id s, string uuid)

Arguments:

| type | name | description |
|--------|------|--------------------------|
| string | uuid | UUID of object to return |

Return Type: VTPM ref

reference to the object

RPC name: `get_record`**Overview:**

Get a record containing the current state of the given VTPM.

Signature:

```
(VTPM record) get_record (session_id s, VTPM ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| VTPM ref | self | reference to the object |

Return Type: VTPM record

all fields from the object

2.36 Class: console

2.36.1 Fields for class: console

| Name | console | | |
|-------------------------|---------------------------|-----------------------|---|
| Description | <i>A console.</i> | | |
| Quals | Field | Type | Description |
| <i>RO_{run}</i> | <code>uuid</code> | string | Unique identifier/object reference |
| <i>RO_{run}</i> | <code>protocol</code> | console_protocol | the protocol used by this console |
| <i>RO_{run}</i> | <code>location</code> | string | URI for the console service |
| <i>RO_{run}</i> | <code>VM</code> | VM ref | VM to which this console is attached |
| <i>RW</i> | <code>other_config</code> | (string → string) Map | additional configuration |
| <i>RW</i> | <code>port</code> | int | port in dom0 on which the console server is listening |

2.36.2 RPCs associated with class: console

RPC name: `get_all`

Overview:

Return a list of all the consoles known to the system.

Signature:

```
((console ref) Set) get_all (session_id s)
```

Return Type: (console ref) Set

references to all objects

RPC name: `get_all_records`

Overview:

Return a map of console references to console records for all consoles known to the system.

Signature:

```
((console ref -> console record) Map) get_all_records (session_id s)
```

Return Type: (console ref → console record) Map

records of all objects

RPC name: `get_uuid`

Overview:

Get the uuid field of the given console.

Signature:

```
string get_uuid (session_id s, console ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| console ref | self | reference to the object |

Return Type: string
value of the field

RPC name: get_protocol

Overview:

Get the protocol field of the given console.

Signature:

```
(console_protocol) get_protocol (session_id s, console ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| console ref | self | reference to the object |

Return Type: console_protocol
value of the field

RPC name: get_location

Overview:

Get the location field of the given console.

Signature:

```
string get_location (session_id s, console ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| console ref | self | reference to the object |

Return Type: string
value of the field

RPC name: get_VM

Overview:

Get the VM field of the given console.

Signature:

```
(VM ref) get_VM (session_id s, console ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| console ref | self | reference to the object |

Return Type: VM ref
value of the field

RPC name: `get_other_config`**Overview:**

Get the `other_config` field of the given console.

Signature:

```
((string -> string) Map) get_other_config (session_id s, console ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| console ref | self | reference to the object |

Return Type: `(string → string) Map`
value of the field

RPC name: `set_other_config`**Overview:**

Set the `other_config` field of the given console.

Signature:

```
void set_other_config (session_id s, console ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|------------------------------------|-------|-------------------------|
| console ref | self | reference to the object |
| <code>(string → string) Map</code> | value | New value to set |

Return Type: `void`

RPC name: `add_to_other_config`**Overview:**

Add the given key-value pair to the `other_config` field of the given console.

Signature:

```
void add_to_other_config (session_id s, console ref self, string key, string value)
```

Arguments:

| type | name | description |
|-------------|-------|-------------------------|
| console ref | self | reference to the object |
| string | key | Key to add |
| string | value | Value to add |

Return Type: `void`

RPC name: remove_from_other_config**Overview:**

Remove the given key and its corresponding value from the other_config field of the given console. If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_other_config (session_id s, console ref self, string key)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| console ref | self | reference to the object |
| string | key | Key to remove |

Return Type: void

RPC name: create**Overview:**

Create a new console instance, and return its handle.

Signature:

```
(console ref) create (session_id s, console record args)
```

Arguments:

| type | name | description |
|----------------|------|---------------------------|
| console record | args | All constructor arguments |

Return Type: console ref
reference to the newly created object

RPC name: destroy**Overview:**

Destroy the specified console instance.

Signature:

```
void destroy (session_id s, console ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| console ref | self | reference to the object |

Return Type: void

RPC name: `get_by_uuid`

Overview:

Get a reference to the console instance with the specified UUID.

Signature:

```
(console ref) get_by_uuid (session_id s, string uuid)
```

Arguments:

| type | name | description |
|--------|------|--------------------------|
| string | uuid | UUID of object to return |

Return Type: `console ref`

reference to the object

RPC name: `get_record`

Overview:

Get a record containing the current state of the given console.

Signature:

```
(console record) get_record (session_id s, console ref self)
```

Arguments:

| type | name | description |
|-------------|------|-------------------------|
| console ref | self | reference to the object |

Return Type: `console record`

all fields from the object

2.37 Class: user

2.37.1 Fields for class: user

| | | | |
|-------------------------|------------------------------|-----------------------|------------------------------------|
| Name | user | | |
| Description | <i>A user of the system.</i> | | |
| Quals | Field | Type | Description |
| <i>RO_{run}</i> | uuid | string | Unique identifier/object reference |
| <i>RO_{ins}</i> | short_name | string | short name (e.g. userid) |
| <i>RW</i> | fullname | string | full name |
| <i>RW</i> | other_config | (string → string) Map | additional configuration |

2.37.2 RPCs associated with class: user

RPC name: get_uuid

Overview:

Get the uuid field of the given user.

Signature:

```
string get_uuid (session_id s, user ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| user ref | self | reference to the object |

Return Type: string

value of the field

RPC name: get_short_name

Overview:

Get the short_name field of the given user.

Signature:

```
string get_short_name (session_id s, user ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| user ref | self | reference to the object |

Return Type: string

value of the field

RPC name: get_fullname

Overview:

Get the fullname field of the given user.

Signature:

```
string get_fullname (session_id s, user ref self)
```


Arguments:

| type | name | description |
|----------|------|-------------------------|
| user ref | self | reference to the object |

Return Type: string
value of the field

RPC name: set_fullname

Overview:

Set the fullname field of the given user.

Signature:

```
void set_fullname (session_id s, user ref self, string value)
```

Arguments:

| type | name | description |
|----------|-------|-------------------------|
| user ref | self | reference to the object |
| string | value | New value to set |

Return Type: void

RPC name: get_other_config

Overview:

Get the other_config field of the given user.

Signature:

```
((string -> string) Map) get_other_config (session_id s, user ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| user ref | self | reference to the object |

Return Type: (string → string) Map
value of the field

RPC name: set_other_config

Overview:

Set the other_config field of the given user.

Signature:

```
void set_other_config (session_id s, user ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|-----------------------|-------|-------------------------|
| user ref | self | reference to the object |
| (string → string) Map | value | New value to set |

Return Type: void

RPC name: add_to_other_config

Overview:

Add the given key-value pair to the other_config field of the given user.

Signature:

```
void add_to_other_config (session_id s, user ref self, string key, string value)
```

Arguments:

| type | name | description |
|----------|-------|-------------------------|
| user ref | self | reference to the object |
| string | key | Key to add |
| string | value | Value to add |

Return Type: void

RPC name: remove_from_other_config

Overview:

Remove the given key and its corresponding value from the other_config field of the given user. If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_other_config (session_id s, user ref self, string key)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| user ref | self | reference to the object |
| string | key | Key to remove |

Return Type: void

RPC name: create

Overview: This message is **deprecated** Create a new user instance, and return its handle.

Signature:

```
(user ref) create (session_id s, user record args)
```

Arguments:

| type | name | description |
|-------------|------|---------------------------|
| user record | args | All constructor arguments |

Return Type: user ref

reference to the newly created object

RPC name: destroy

Overview: This message is deprecated Destroy the specified user instance.

Signature:

```
void destroy (session_id s, user ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| user ref | self | reference to the object |

Return Type: void

RPC name: get_by_uuid

Overview: This message is deprecated Get a reference to the user instance with the specified UUID.

Signature:

```
(user ref) get_by_uuid (session_id s, string uuid)
```

Arguments:

| type | name | description |
|--------|------|--------------------------|
| string | uuid | UUID of object to return |

Return Type: user ref

reference to the object

RPC name: get_record

Overview: This message is deprecated Get a record containing the current state of the given user.

Signature:

```
(user record) get_record (session_id s, user ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| user ref | self | reference to the object |

Return Type: user record

all fields from the object

2.38 Class: data_source

2.38.1 Fields for class: data_source

| | | | |
|---------------|--|--------|--|
| Name | data_source | | |
| Description | <i>Data sources for logging in RRDs.</i> | | |
| Quals | Field | Type | Description |
| <i>RO_run</i> | name/label | string | a human-readable name |
| <i>RO_run</i> | name/description | string | a notes field containg human-readable description |
| <i>RO_run</i> | enabled | bool | true if the data source is being logged |
| <i>RO_run</i> | standard | bool | true if the data source is enabled by default. Non-default data sources cannot be disabled |
| <i>RO_run</i> | units | string | the units of the value |
| <i>RO_run</i> | min | float | the minimum value of the data source |
| <i>RO_run</i> | max | float | the maximum value of the data source |
| <i>RO_run</i> | value | float | current value of the data source |

2.38.2 RPCs associated with class: data_source

Class `data_source` has no additional RPCs associated with it.

2.39 Class: blob

2.39.1 Fields for class: blob

| | | | |
|-------------------------|---|----------|---|
| Name | blob | | |
| Description | <i>A placeholder for a binary blob.</i> | | |
| Quals | Field | Type | Description |
| <i>RO_{run}</i> | uuid | string | Unique identifier/object reference |
| <i>RW</i> | name/label | string | a human-readable name |
| <i>RW</i> | name/description | string | a notes field containg human-readable description |
| <i>RO_{run}</i> | size | int | Size of the binary data, in bytes |
| <i>RO_{ins}</i> | last_updated | datetime | Time at which the data in the blob was last updated |
| <i>RO_{ins}</i> | mime_type | string | The mime type associated with this object. Defaults to 'application/octet-stream' if the empty string is supplied |

2.39.2 RPCs associated with class: blob

RPC name: create

Overview:

Create a placeholder for a binary blob.

Signature:

```
(blob ref) create (session_id s, string mime_type)
```

Arguments:

| type | name | description |
|--------|-----------|---|
| string | mime_type | The mime-type of the blob. Defaults to 'application/octet-stream' if the empty string is supplied |

Return Type: blob ref

The reference to the created blob

RPC name: destroy

Overview:

.

Signature:

```
void destroy (session_id s, blob ref self)
```

Arguments:

| type | name | description |
|----------|------|--------------------------------------|
| blob ref | self | The reference of the blob to destroy |

Return Type: void

RPC name: `get_all`

Overview:

Return a list of all the blobs known to the system.

Signature:

```
((blob ref) Set) get_all (session_id s)
```

Return Type: (blob ref) Set
references to all objects

RPC name: `get_all_records`

Overview:

Return a map of blob references to blob records for all blobs known to the system.

Signature:

```
((blob ref -> blob record) Map) get_all_records (session_id s)
```

Return Type: (blob ref → blob record) Map
records of all objects

RPC name: `get_uuid`

Overview:

Get the uuid field of the given blob.

Signature:

```
string get_uuid (session_id s, blob ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| blob ref | self | reference to the object |

Return Type: string
value of the field

RPC name: `get_name_label`

Overview:

Get the name/label field of the given blob.

Signature:

```
string get_name_label (session_id s, blob ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| blob ref | self | reference to the object |

Return Type: string

value of the field

RPC name: set_name_label

Overview:

Set the name/label field of the given blob.

Signature:

```
void set_name_label (session_id s, blob ref self, string value)
```

Arguments:

| type | name | description |
|----------|-------|-------------------------|
| blob ref | self | reference to the object |
| string | value | New value to set |

Return Type: void

RPC name: get_name_description

Overview:

Get the name/description field of the given blob.

Signature:

```
string get_name_description (session_id s, blob ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| blob ref | self | reference to the object |

Return Type: string

value of the field

RPC name: set_name_description

Overview:

Set the name/description field of the given blob.

Signature:

```
void set_name_description (session_id s, blob ref self, string value)
```

Arguments:

| type | name | description |
|----------|-------|-------------------------|
| blob ref | self | reference to the object |
| string | value | New value to set |

Return Type: void

RPC name: `get_size`

Overview:

Get the size field of the given blob.

Signature:

```
int get_size (session_id s, blob ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| blob ref | self | reference to the object |

Return Type: `int`

value of the field

RPC name: `get_last_updated`

Overview:

Get the last_updated field of the given blob.

Signature:

```
datetime get_last_updated (session_id s, blob ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| blob ref | self | reference to the object |

Return Type: `datetime`

value of the field

RPC name: `get_mime_type`

Overview:

Get the mime_type field of the given blob.

Signature:

```
string get_mime_type (session_id s, blob ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| blob ref | self | reference to the object |

Return Type: `string`

value of the field

RPC name: `get_by_uuid`

Overview:

Get a reference to the blob instance with the specified UUID.

Signature:

```
(blob ref) get_by_uuid (session_id s, string uuid)
```

Arguments:

| type | name | description |
|--------|------|--------------------------|
| string | uuid | UUID of object to return |

Return Type: `blob ref`

reference to the object

RPC name: `get_record`

Overview:

Get a record containing the current state of the given blob.

Signature:

```
(blob record) get_record (session_id s, blob ref self)
```

Arguments:

| type | name | description |
|----------|------|-------------------------|
| blob ref | self | reference to the object |

Return Type: `blob record`

all fields from the object

RPC name: `get_by_name_label`

Overview:

Get all the blob instances with the given label.

Signature:

```
((blob ref) Set) get_by_name_label (session_id s, string label)
```

Arguments:

| type | name | description |
|--------|-------|---------------------------|
| string | label | label of object to return |

Return Type: `(blob ref) Set`

references to objects with matching names

2.40 Class: message

2.40.1 Fields for class: message

| Name | message | | |
|-------------------------|---|----------|---|
| Description | <i>An message for the attention of the administrator.</i> | | |
| Quals | Field | Type | Description |
| <i>RO_{run}</i> | uuid | string | Unique identifier/object reference |
| <i>RO_{run}</i> | name | string | The name of the message |
| <i>RO_{run}</i> | priority | int | The message priority, 0 being low priority |
| <i>RO_{run}</i> | cls | cls | The class of the object this message is associated with |
| <i>RO_{run}</i> | obj_uuid | string | The uuid of the object this message is associated with |
| <i>RO_{run}</i> | timestamp | datetime | The time at which the message was created |
| <i>RO_{run}</i> | body | string | The body of the message |

2.40.2 RPCs associated with class: message

RPC name: create

Overview:

.

Signature:

(message ref) create (session_id s, string name, int priority, cls cls, string obj_uuid, string body)

Arguments:

| type | name | description |
|--------|----------|--|
| string | name | The name of the message |
| int | priority | The priority of the message |
| cls | cls | The class of object this message is associated with |
| string | obj_uuid | The uuid of the object this message is associated with |
| string | body | The body of the message |

Return Type: message ref

The reference of the created message

RPC name: destroy

Overview:

.

Signature:

void destroy (session_id s, message ref self)

Arguments:

| type | name | description |
|-------------|------|---|
| message ref | self | The reference of the message to destroy |

Return Type: void

RPC name: get

Overview:

.

Signature:

```
((message ref -> message record) Map) get (session_id s, cls cls, string obj_uuid, datetime since)
```

Arguments:

| type | name | description |
|----------|----------|------------------------|
| cls | cls | The class of object |
| string | obj_uuid | The uuid of the object |
| datetime | since | The cutoff time |

Return Type: (message ref → message record) Map

The relevant messages

RPC name: get_all

Overview:

.

Signature:

```
((message ref) Set) get_all (session_id s)
```

Return Type: (message ref) Set

The references to the messages

RPC name: get_since

Overview:

.

Signature:

```
((message ref -> message record) Map) get_since (session_id s, datetime since)
```

Arguments:

| type | name | description |
|----------|-------|-----------------|
| datetime | since | The cutoff time |

Return Type: (message ref → message record) Map

The relevant messages

RPC name: `get_record`

Overview:

.

Signature:

```
(message record) get_record (session_id s, message ref self)
```

Arguments:

| type | name | description |
|-------------|------|------------------------------|
| message ref | self | The reference to the message |

Return Type: message record

The message record

RPC name: `get_by_uuid`

Overview:

.

Signature:

```
(message ref) get_by_uuid (session_id s, string uuid)
```

Arguments:

| type | name | description |
|--------|------|-------------------------|
| string | uuid | The uuid of the message |

Return Type: message ref

The message reference

RPC name: `get_all_records`

Overview:

.

Signature:

```
((message ref -> message record) Map) get_all_records (session_id s)
```

Return Type: (message ref \rightarrow message record) Map

The messages

RPC name: `get_all_records_where`

Overview:

.

Signature:

```
((message ref -> message record) Map) get_all_records_where (session_id s, string expr)
```

Arguments:

| type | name | description |
|--------|------|--|
| string | expr | The expression to match (not currently used) |

Return Type: (message ref \rightarrow message record) Map

The messages

2.41 Class: secret

2.41.1 Fields for class: secret

| | | | |
|-------------------------|------------------|--------|------------------------------------|
| Name | secret | | |
| Description | <i>A secret.</i> | | |
| Quals | Field | Type | Description |
| <i>RO_{run}</i> | uuid | string | Unique identifier/object reference |
| <i>RW</i> | value | string | the secret |

2.41.2 RPCs associated with class: secret

RPC name: `get_all`

Overview:

Return a list of all the secrets known to the system.

Signature:

```
((secret ref) Set) get_all (session_id s)
```

Return Type: `(secret ref) Set`

references to all objects

RPC name: `get_all_records`

Overview:

Return a map of secret references to secret records for all secrets known to the system.

Signature:

```
((secret ref -> secret record) Map) get_all_records (session_id s)
```

Return Type: `(secret ref → secret record) Map`

records of all objects

RPC name: `get_uuid`

Overview:

Get the uuid field of the given secret.

Signature:

```
string get_uuid (session_id s, secret ref self)
```

Arguments:

| type | name | description |
|------------|------|-------------------------|
| secret ref | self | reference to the object |

Return Type: `string`

value of the field

RPC name: `get_value`

Overview:

Get the value field of the given secret.

Signature:

```
string get_value (session_id s, secret ref self)
```

Arguments:

| type | name | description |
|------------|------|-------------------------|
| secret ref | self | reference to the object |

Return Type: `string`

value of the field

RPC name: `set_value`

Overview:

Set the value field of the given secret.

Signature:

```
void set_value (session_id s, secret ref self, string value)
```

Arguments:

| type | name | description |
|------------|-------|-------------------------|
| secret ref | self | reference to the object |
| string | value | New value to set |

Return Type: `void`

RPC name: `create`

Overview:

Create a new secret instance, and return its handle.

Signature:

```
(secret ref) create (session_id s, secret record args)
```

Arguments:

| type | name | description |
|---------------|------|---------------------------|
| secret record | args | All constructor arguments |

Return Type: `secret ref`

reference to the newly created object

RPC name: destroy

Overview:

Destroy the specified secret instance.

Signature:

```
void destroy (session_id s, secret ref self)
```

Arguments:

| type | name | description |
|------------|------|-------------------------|
| secret ref | self | reference to the object |

Return Type: void

RPC name: get_by_uuid

Overview:

Get a reference to the secret instance with the specified UUID.

Signature:

```
(secret ref) get_by_uuid (session_id s, string uuid)
```

Arguments:

| type | name | description |
|--------|------|--------------------------|
| string | uuid | UUID of object to return |

Return Type: secret ref

reference to the object

RPC name: get_record

Overview:

Get a record containing the current state of the given secret.

Signature:

```
(secret record) get_record (session_id s, secret ref self)
```

Arguments:

| type | name | description |
|------------|------|-------------------------|
| secret ref | self | reference to the object |

Return Type: secret record

all fields from the object

2.42 Class: tunnel

2.42.1 Fields for class: tunnel

| | | | |
|-------------------------|--------------------------------------|-----------------------|--|
| Name | tunnel | | |
| Description | <i>A tunnel for network traffic.</i> | | |
| Quals | Field | Type | Description |
| <i>RO_{run}</i> | <code>uuid</code> | string | Unique identifier/object reference |
| <i>RO_{ins}</i> | <code>access_PIF</code> | PIF ref | The interface through which the tunnel is accessed |
| <i>RO_{ins}</i> | <code>transport_PIF</code> | PIF ref | The interface used by the tunnel |
| <i>RW</i> | <code>status</code> | (string → string) Map | Status information about the tunnel |
| <i>RW</i> | <code>other_config</code> | (string → string) Map | Additional configuration |

2.42.2 RPCs associated with class: tunnel

RPC name: create

Overview:

Create a tunnel.

Signature:

```
(tunnel ref) create (session_id s, PIF ref transport_PIF, network ref network)
```

Arguments:

| type | name | description |
|-------------|---------------|--|
| PIF ref | transport_PIF | PIF which receives the tagged traffic |
| network ref | network | Network to receive the tunnelled traffic |

Return Type: tunnel ref

The reference of the created tunnel object

Possible Error Codes: OPENVSWITCH_NOT_ACTIVE, TRANSPORT_PIF_NOT_CONFIGURED, IS_TUNNEL_ACCESS_PIF

RPC name: destroy

Overview:

Destroy a tunnel.

Signature:

```
void destroy (session_id s, tunnel ref self)
```

Arguments:

| type | name | description |
|------------|------|-------------------|
| tunnel ref | self | tunnel to destroy |

Return Type: void

RPC name: `get_all`

Overview:

Return a list of all the tunnels known to the system.

Signature:

```
((tunnel ref) Set) get_all (session_id s)
```

Return Type: `(tunnel ref) Set`
references to all objects

RPC name: `get_all_records`

Overview:

Return a map of tunnel references to tunnel records for all tunnels known to the system.

Signature:

```
((tunnel ref -> tunnel record) Map) get_all_records (session_id s)
```

Return Type: `(tunnel ref → tunnel record) Map`
records of all objects

RPC name: `get_uuid`

Overview:

Get the uuid field of the given tunnel.

Signature:

```
string get_uuid (session_id s, tunnel ref self)
```

Arguments:

| type | name | description |
|------------|------|-------------------------|
| tunnel ref | self | reference to the object |

Return Type: `string`
value of the field

RPC name: `get_access_PIF`

Overview:

Get the access_PIF field of the given tunnel.

Signature:

```
(PIF ref) get_access_PIF (session_id s, tunnel ref self)
```

Arguments:

| type | name | description |
|------------|------|-------------------------|
| tunnel ref | self | reference to the object |

Return Type: `PIF ref`

value of the field

RPC name: get_transport_PIF

Overview:

Get the transport_PIF field of the given tunnel.

Signature:

```
(PIF ref) get_transport_PIF (session_id s, tunnel ref self)
```

Arguments:

| type | name | description |
|------------|------|-------------------------|
| tunnel ref | self | reference to the object |

Return Type: PIF ref

value of the field

RPC name: get_status

Overview:

Get the status field of the given tunnel.

Signature:

```
((string -> string) Map) get_status (session_id s, tunnel ref self)
```

Arguments:

| type | name | description |
|------------|------|-------------------------|
| tunnel ref | self | reference to the object |

Return Type: (string → string) Map

value of the field

RPC name: set_status

Overview:

Set the status field of the given tunnel.

Signature:

```
void set_status (session_id s, tunnel ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|-----------------------|-------|-------------------------|
| tunnel ref | self | reference to the object |
| (string → string) Map | value | New value to set |

Return Type: void

RPC name: add_to_status**Overview:**

Add the given key-value pair to the status field of the given tunnel.

Signature:

```
void add_to_status (session_id s, tunnel ref self, string key, string value)
```

Arguments:

| type | name | description |
|------------|-------|-------------------------|
| tunnel ref | self | reference to the object |
| string | key | Key to add |
| string | value | Value to add |

Return Type: void

RPC name: remove_from_status**Overview:**

Remove the given key and its corresponding value from the status field of the given tunnel. If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_status (session_id s, tunnel ref self, string key)
```

Arguments:

| type | name | description |
|------------|------|-------------------------|
| tunnel ref | self | reference to the object |
| string | key | Key to remove |

Return Type: void

RPC name: get_other_config**Overview:**

Get the other_config field of the given tunnel.

Signature:

```
((string -> string) Map) get_other_config (session_id s, tunnel ref self)
```

Arguments:

| type | name | description |
|------------|------|-------------------------|
| tunnel ref | self | reference to the object |

Return Type: (string → string) Map
value of the field

RPC name: `set_other_config`

Overview:

Set the `other_config` field of the given tunnel.

Signature:

```
void set_other_config (session_id s, tunnel ref self, (string -> string) Map value)
```

Arguments:

| type | name | description |
|-----------------------|-------|-------------------------|
| tunnel ref | self | reference to the object |
| (string → string) Map | value | New value to set |

Return Type: void

RPC name: `add_to_other_config`

Overview:

Add the given key-value pair to the `other_config` field of the given tunnel.

Signature:

```
void add_to_other_config (session_id s, tunnel ref self, string key, string value)
```

Arguments:

| type | name | description |
|------------|-------|-------------------------|
| tunnel ref | self | reference to the object |
| string | key | Key to add |
| string | value | Value to add |

Return Type: void

RPC name: `remove_from_other_config`

Overview:

Remove the given key and its corresponding value from the `other_config` field of the given tunnel. If the key is not in that Map, then do nothing.

Signature:

```
void remove_from_other_config (session_id s, tunnel ref self, string key)
```

Arguments:

| type | name | description |
|------------|------|-------------------------|
| tunnel ref | self | reference to the object |
| string | key | Key to remove |

Return Type: void

RPC name: `get_by_uuid`

Overview:

Get a reference to the tunnel instance with the specified UUID.

Signature:

```
(tunnel ref) get_by_uuid (session_id s, string uuid)
```

Arguments:

| type | name | description |
|--------|------|--------------------------|
| string | uuid | UUID of object to return |

Return Type: `tunnel ref`

reference to the object

RPC name: `get_record`

Overview:

Get a record containing the current state of the given tunnel.

Signature:

```
(tunnel record) get_record (session_id s, tunnel ref self)
```

Arguments:

| type | name | description |
|------------|------|-------------------------|
| tunnel ref | self | reference to the object |

Return Type: `tunnel record`

all fields from the object

2.43 Error Handling

When a low-level transport error occurs, or a request is malformed at the HTTP or XML-RPC level, the server may send an XML-RPC Fault response, or the client may simulate the same. The client must be prepared to handle these errors, though they may be treated as fatal. On the wire, these are transmitted in a form similar to this:

```
<methodResponse>
  <fault>
    <value>
      <struct>
        <member>
          <name>faultCode</name>
          <value><int>-1</int></value>
        </member>
        <member>
          <name>faultString</name>
          <value><string>Malformed request</string></value>
        </member>
      </struct>
    </value>
  </fault>
</methodResponse>
```

All other failures are reported with a more structured error response, to allow better automatic response to failures, proper internationalisation of any error message, and easier debugging. On the wire, these are transmitted like this:

```
<struct>
  <member>
    <name>Status</name>
    <value>Failure</value>
  </member>
  <member>
    <name>ErrorDescription</name>
    <value>
      <array>
        <data>
          <value>MAP_DUPLICATE_KEY</value>
          <value>Customer</value>
          <value>eSpeil Inc.</value>
          <value>eSpeil Incorporated</value>
        </data>
      </array>
    </value>
  </member>
</struct>
```

Note that `ErrorDescription` value is an array of string values. The first element of the array is an error code; the remainder of the array are strings representing error parameters relating to that code. In this case, the client has attempted to add the mapping `Customer` → `eSpeil Incorporated` to a Map, but it already contains the mapping `Customer` → `eSpeil Inc.`, and so the request has failed.

Each possible error code is documented in the following section.

2.43.1 Error Codes

ACTIVATION_WHILE_NOT_FREE

An activation key can only be applied when the edition is set to 'free'.

No parameters.

AUTH_ALREADY_ENABLED

External authentication for this host is already enabled.

Signature:

```
AUTH_ALREADY_ENABLED(current auth_type, current service_name)
```

AUTH_DISABLE_FAILED

The host failed to disable external authentication.

Signature:

```
AUTH_DISABLE_FAILED(message)
```

AUTH_DISABLE_FAILED_PERMISSION_DENIED

The host failed to disable external authentication.

Signature:

```
AUTH_DISABLE_FAILED_PERMISSION_DENIED(message)
```

AUTH_DISABLE_FAILED_WRONG_CREDENTIALS

The host failed to disable external authentication.

Signature:

```
AUTH_DISABLE_FAILED_WRONG_CREDENTIALS(message)
```

AUTH_ENABLE_FAILED

The host failed to enable external authentication.

Signature:

```
AUTH_ENABLE_FAILED(message)
```

AUTH_ENABLE_FAILED_DOMAIN_LOOKUP_FAILED

The host failed to enable external authentication.

Signature:

AUTH_ENABLE_FAILED_DOMAIN_LOOKUP_FAILED(message)

AUTH_ENABLE_FAILED_PERMISSION_DENIED

The host failed to enable external authentication.

Signature:

AUTH_ENABLE_FAILED_PERMISSION_DENIED(message)

AUTH_ENABLE_FAILED_UNAVAILABLE

The host failed to enable external authentication.

Signature:

AUTH_ENABLE_FAILED_UNAVAILABLE(message)

AUTH_ENABLE_FAILED_WRONG_CREDENTIALS

The host failed to enable external authentication.

Signature:

AUTH_ENABLE_FAILED_WRONG_CREDENTIALS(message)

AUTH_IS_DISABLED

External authentication is disabled, unable to resolve subject name.

No parameters.

AUTH_SERVICE_ERROR

Error querying the external directory service.

Signature:

AUTH_SERVICE_ERROR(message)

AUTH_UNKNOWN_TYPE

Unknown type of external authentication.

Signature:

AUTH_UNKNOWN_TYPE(*type*)

BACKUP_SCRIPT_FAILED

The backup could not be performed because the backup script failed.

Signature:

BACKUP_SCRIPT_FAILED(*log*)

BOOTLOADER_FAILED

The bootloader returned an error

Signature:

BOOTLOADER_FAILED(*vm*, *msg*)

CANNOT_CONTACT_HOST

Cannot forward messages because the host cannot be contacted. The host may be switched off or there may be network connectivity problems.

Signature:

CANNOT_CONTACT_HOST(*host*)

CANNOT_CREATE_STATE_FILE

An HA statefile could not be created, perhaps because no SR with the appropriate capability was found.

No parameters.

CANNOT_ENABLE_REDO_LOG

Could not enable redo log.

Signature:

CANNOT_ENABLE_REDO_LOG(*reason*)

CANNOT_EVACUATE_HOST

This host cannot be evacuated.

Signature:

`CANNOT_EVACUATE_HOST(errors)`

CANNOT_FETCH_PATCH

The requested update could to be obtained from the master.

Signature:

`CANNOT_FETCH_PATCH(uuid)`

CANNOT_FIND_OEM_BACKUP_PARTITION

The backup partition to stream the updat to cannot be found

No parameters.

CANNOT_FIND_PATCH

The requested update could not be found. This can occur when you designate a new master or xe patch-clean. Please upload the update again

No parameters.

CANNOT_FIND_STATE_PARTITION

This operation could not be performed because the state partition could not be found

No parameters.

CANNOT_PLUG_VIF

Cannot plug VIF

Signature:

`CANNOT_PLUG_VIF(VIF)`

CANNOT_RESET_CONTROL_DOMAIN

The power-state of a control domain cannot be reset.

Signature:

`CANNOT_RESET_CONTROL_DOMAIN(vm)`

CERTIFICATE_ALREADY_EXISTS

A certificate already exists with the specified name.

Signature:

CERTIFICATE_ALREADY_EXISTS(name)

CERTIFICATE_CORRUPT

The specified certificate is corrupt or unreadable.

Signature:

CERTIFICATE_CORRUPT(name)

CERTIFICATE_DOES_NOT_EXIST

The specified certificate does not exist.

Signature:

CERTIFICATE_DOES_NOT_EXIST(name)

CERTIFICATE_LIBRARY_CORRUPT

The certificate library is corrupt or unreadable.

No parameters.

CERTIFICATE_NAME_INVALID

The specified certificate name is invalid.

Signature:

CERTIFICATE_NAME_INVALID(name)

CHANGE_PASSWORD_REJECTED

The system rejected the password change request; perhaps the new password was too short?

Signature:

CHANGE_PASSWORD_REJECTED(msg)

CPU_FEATURE_MASKING_NOT_SUPPORTED

The CPU does not support masking of features.

Signature:

CPU_FEATURE_MASKING_NOT_SUPPORTED(details)

CRL_ALREADY_EXISTS

A CRL already exists with the specified name.

Signature:

CRL_ALREADY_EXISTS(name)

CRL_CORRUPT

The specified CRL is corrupt or unreadable.

Signature:

CRL_CORRUPT(name)

CRL_DOES_NOT_EXIST

The specified CRL does not exist.

Signature:

CRL_DOES_NOT_EXIST(name)

CRL_NAME_INVALID

The specified CRL name is invalid.

Signature:

CRL_NAME_INVALID(name)

DB_UNIQUENESS_CONSTRAINT_VIOLATION

You attempted an operation which would have resulted in duplicate keys in the database.

Signature:

DB_UNIQUENESS_CONSTRAINT_VIOLATION(table, field, value)

DEFAULT_SR_NOT_FOUND

The default SR reference does not point to a valid SR

Signature:

DEFAULT_SR_NOT_FOUND(sr)

DEVICE_ALREADY_ATTACHED

The device is already attached to a VM

Signature:

DEVICE_ALREADY_ATTACHED(device)

DEVICE_ALREADY_DETACHED

The device is not currently attached

Signature:

DEVICE_ALREADY_DETACHED(device)

DEVICE_ALREADY_EXISTS

A device with the name given already exists on the selected VM

Signature:

DEVICE_ALREADY_EXISTS(device)

DEVICE_ATTACH_TIMEOUT

A timeout happened while attempting to attach a device to a VM.

Signature:

DEVICE_ATTACH_TIMEOUT(type, ref)

DEVICE_DETACH_REJECTED

The VM rejected the attempt to detach the device.

Signature:

DEVICE_DETACH_REJECTED(type, ref, msg)

DEVICE_DETACH_TIMEOUT

A timeout happened while attempting to detach a device from a VM.

Signature:

DEVICE_DETACH_TIMEOUT(type, ref)

DEVICE_NOT_ATTACHED

The operation could not be performed because the VBD was not connected to the VM.

Signature:

DEVICE_NOT_ATTACHED(VBD)

DOMAIN_BUILDER_ERROR

An internal error generated by the domain builder.

Signature:

DOMAIN_BUILDER_ERROR(function, code, message)

DOMAIN_EXISTS

The operation could not be performed because a domain still exists for the specified VM.

Signature:

DOMAIN_EXISTS(vm, domid)

DUPLICATE_PIF_DEVICE_NAME

A PIF with this specified device name already exists.

Signature:

DUPLICATE_PIF_DEVICE_NAME(device)

DUPLICATE_VM

Cannot restore this VM because it would create a duplicate

Signature:

DUPLICATE_VM(vm)

EVENTS_LOST

Some events have been lost from the queue and cannot be retrieved.

No parameters.

FEATURE_RESTRICTED

The use of this feature is restricted.

No parameters.

FIELD_TYPE_ERROR

The value specified is of the wrong type

Signature:

`FIELD_TYPE_ERROR(field)`

HANDLE_INVALID

You gave an invalid object reference. The object may have recently been deleted. The class parameter gives the type of reference given, and the handle parameter echoes the bad value given.

Signature:

`HANDLE_INVALID(class, handle)`

HA_ABORT_NEW_MASTER

This host cannot accept the proposed new master setting at this time.

Signature:

`HA_ABORT_NEW_MASTER(reason)`

HA_CONSTRAINT_VIOLATION_NETWORK_NOT_SHARED

This operation cannot be performed because the referenced network is not properly shared. The network must either be entirely virtual or must be physically present via a currently_attached PIF on every host.

Signature:

`HA_CONSTRAINT_VIOLATION_NETWORK_NOT_SHARED(network)`

HA_CONSTRAINT_VIOLATION_SR_NOT_SHARED

This operation cannot be performed because the referenced SR is not properly shared. The SR must both be marked as shared and a currently_attached PBD must exist for each host.

Signature:

HA_CONSTRAINT_VIOLATION_SR_NOT_SHARED(SR)

HA_FAILED_TO_FORM_LIVESET

HA could not be enabled on the Pool because a liveset could not be formed: check storage and network heartbeat paths.

No parameters.

HA_HEARTBEAT_DAEMON_STARTUP_FAILED

The host could not join the liveset because the HA daemon failed to start.

No parameters.

HA_HOST_CANNOT_ACCESS_STATEFILE

The host could not join the liveset because the HA daemon could not access the heartbeat disk.

No parameters.

HA_HOST_CANNOT_SEE_PEERS

The operation failed because the HA software on the specified host could not see a subset of other hosts. Check your network connectivity.

Signature:

HA_HOST_CANNOT_SEE_PEERS(host, all, subset)

HA_HOST_IS_ARMED

The operation could not be performed while the host is still armed; it must be disarmed first

Signature:

HA_HOST_IS_ARMED(host)

HA_IS_ENABLED

The operation could not be performed because HA is enabled on the Pool

No parameters.

HA_LOST_STATEFILE

This host lost access to the HA statefile.

No parameters.

HA_NOT_ENABLED

The operation could not be performed because HA is not enabled on the Pool

No parameters.

HA_NOT_INSTALLED

The operation could not be performed because the HA software is not installed on this host.

Signature:

HA_NOT_INSTALLED(host)

HA_NO_PLAN

Cannot find a plan for placement of VMs as there are no other hosts available.

No parameters.

HA_OPERATION_WOULD_BREAK_FAILOVER_PLAN

This operation cannot be performed because it would invalidate VM failover planning such that the system would be unable to guarantee to restart protected VMs after a Host failure.

No parameters.

HA_POOL_IS_ENABLED_BUT_HOST_IS_DISABLED

This host cannot join the pool because the pool has HA enabled but this host has HA disabled.

No parameters.

HA_SHOULD_BE_FENCED

Host cannot rejoin pool because it should have fenced (it is not in the master's partition)

Signature:

HA_SHOULD_BE_FENCED(host)

HA_TOO_FEW_HOSTS

HA can only be enabled for 2 hosts or more. Note that 2 hosts requires a pre-configured quorum tiebreak script.

No parameters.

HOSTS_NOT_HOMOGENEOUS

The hosts in this pool are not homogeneous.

Signature:

HOSTS_NOT_HOMOGENEOUS(reason)

HOST_BROKEN

This host failed in the middle of an automatic failover operation and needs to retry the failover action

No parameters.

HOST_CANNOT_ATTACH_NETWORK

Host cannot attach network (in the case of NIC bonding, this may be because attaching the network on this host would require other networks [that are currently active] to be taken down).

Signature:

HOST_CANNOT_ATTACH_NETWORK(host, network)

HOST_CANNOT_DESTROY_SELF

The pool master host cannot be removed.

Signature:

HOST_CANNOT_DESTROY_SELF(host)

HOST_CANNOT_READ_METRICS

The metrics of this host could not be read.

No parameters.

HOST_CD_DRIVE_EMPTY

The host CDROM drive does not contain a valid CD

No parameters.

HOST_DISABLED

The specified host is disabled.

Signature:

HOST_DISABLED(host)

HOST_DISABLED_UNTIL_REBOOT

The specified host is disabled and cannot be re-enabled until after it has rebooted.

Signature:

HOST_DISABLED_UNTIL_REBOOT(host)

HOST_HAS_NO_MANAGEMENT_IP

The host failed to acquire an IP address on its management interface and therefore cannot contact the master.

No parameters.

HOST_HAS_RESIDENT_VMS

This host can not be forgotten because there are some user VMs still running

Signature:

HOST_HAS_RESIDENT_VMS(host)

HOST_IN_EMERGENCY_MODE

Cannot perform operation as the host is running in emergency mode.

No parameters.

HOST_IN_USE

This operation cannot be completed as the host is in use by (at least) the object of type and ref echoed below.

Signature:

HOST_IN_USE(host, type, ref)

HOST_IS_LIVE

This operation cannot be completed as the host is still live.

Signature:

HOST_IS_LIVE(host)

HOST_IS_SLAVE

You cannot make regular API calls directly on a slave. Please pass API calls via the master host.

Signature:

HOST_IS_SLAVE(Master IP address)

HOST_ITS_OWN_SLAVE

The host is its own slave. Please use pool-emergency-transition-to-master or pool-emergency-reset-master.

No parameters.

HOST_MASTER_CANNOT_TALK_BACK

The master reports that it cannot talk back to the slave on the supplied management IP address.

Signature:

HOST_MASTER_CANNOT_TALK_BACK(ip)

HOST_NAME_INVALID

The host name is invalid.

Signature:

HOST_NAME_INVALID(reason)

HOST_NOT_DISABLED

This operation cannot be performed because the host is not disabled. Please disable the host and then try again.

No parameters.

HOST_NOT_ENOUGH_FREE_MEMORY

Not enough host memory is available to perform this operation

Signature:

`HOST_NOT_ENOUGH_FREE_MEMORY(needed, available)`

HOST_NOT_LIVE

This operation cannot be completed as the host is not live.

No parameters.

HOST_OFFLINE

You attempted an operation which involves a host which could not be contacted.

Signature:

`HOST_OFFLINE(host)`

HOST_POWER_ON_MODE_DISABLED

This operation cannot be completed as the host power on mode is disabled.

No parameters.

HOST_STILL_BOOTING

The host is still booting.

No parameters.

HOST_UNKNOWN_TO_MASTER

The master says the host is not known to it. Perhaps the Host was deleted from the master's database? Perhaps the slave is pointing to the wrong master?

Signature:

`HOST_UNKNOWN_TO_MASTER(host)`

IMPORT_ERROR

The VM could not be imported.

Signature:

`IMPORT_ERROR(msg)`

IMPORT_ERROR.ATTACHED_DISKS_NOT_FOUND

The VM could not be imported because attached disks could not be found.

No parameters.

IMPORT_ERROR.CANNOT_HANDLE_CHUNKED

Cannot import VM using chunked encoding.

No parameters.

IMPORT_ERROR.FAILED_TO_FIND_OBJECT

The VM could not be imported because a required object could not be found.

Signature:

`IMPORT_ERROR_FAILED_TO_FIND_OBJECT(id)`

IMPORT_ERROR.PREMATURE_EOF

The VM could not be imported; the end of the file was reached prematurely.

No parameters.

IMPORT_ERROR.SOME_CHECKSUMS_FAILED

Some data checksums were incorrect; the VM may be corrupt.

No parameters.

IMPORT_ERROR.UNEXPECTED_FILE

The VM could not be imported because the XVA file is invalid: an unexpected file was encountered.

Signature:

`IMPORT_ERROR_UNEXPECTED_FILE(filename_expected, filename_found)`

IMPORT_INCOMPATIBLE_VERSION

The import failed because this export has been created by a different (incompatible) product version

No parameters.

INTERFACE_HAS_NO_IP

The specified interface cannot be used because it has no IP address

Signature:

INTERFACE_HAS_NO_IP(interface)

INTERNAL_ERROR

The server failed to handle your request, due to an internal error. The given message may give details useful for debugging the problem.

Signature:

INTERNAL_ERROR(message)

INVALID_DEVICE

The device name is invalid

Signature:

INVALID_DEVICE(device)

INVALID_EDITION

The edition name you supplied is invalid.

Signature:

INVALID_EDITION(edition)

INVALID_FEATURE_STRING

The given feature string is not valid.

Signature:

INVALID_FEATURE_STRING(details)

INVALID_IP_ADDRESS_SPECIFIED

A required parameter contained an invalid IP address

Signature:

INVALID_IP_ADDRESS_SPECIFIED(parameter)

INVALID_PATCH

The uploaded patch file is invalid

No parameters.

INVALID_PATCH_WITH_LOG

The uploaded patch file is invalid. See attached log for more details.

Signature:

INVALID_PATCH_WITH_LOG(log)

INVALID_VALUE

The value given is invalid

Signature:

INVALID_VALUE(field, value)

IS_TUNNEL_ACCESS_PIF

You tried to create a VLAN or tunnel on top of a tunnel access PIF - use the underlying transport PIF instead.

Signature:

IS_TUNNEL_ACCESS_PIF(PIF)

JOINING_HOST_CANNOT_BE_MASTER_OF_OTHER_HOSTS

The host joining the pool cannot already be a master of another pool.

No parameters.

JOINING_HOST_CANNOT_CONTAIN_SHARED_SRS

The host joining the pool cannot contain any shared storage.

No parameters.

JOINING_HOST_CANNOT_HAVE_RUNNING_OR_SUSPENDED_VMS

The host joining the pool cannot have any running or suspended VMs.

No parameters.

JOINING_HOST_CANNOT_HAVE_RUNNING_VMS

The host joining the pool cannot have any running VMs.

No parameters.

JOINING_HOST_CANNOT_HAVE_VMS_WITH_CURRENT_OPERATIONS

The host joining the pool cannot have any VMs with active tasks.

No parameters.

JOINING_HOST_CONNECTION_FAILED

There was an error connecting to the host while joining it in the pool.

No parameters.

JOINING_HOST_SERVICE_FAILED

There was an error connecting to the host. the service contacted didn't reply properly.

No parameters.

LICENCE_RESTRICTION

This operation is not allowed under your license. Please contact your support representative.

No parameters.

LICENSE_CANNOT_DOWNGRADE_WHILE_IN_POOL

Cannot downgrade license while in pool. Please disband the pool first, then downgrade licenses on hosts separately.

No parameters.

LICENSE_CHECKOUT_ERROR

The license for the edition you requested is not available.

Signature:

`LICENSE_CHECKOUT_ERROR(reason)`

LICENSE_DOES_NOT_SUPPORT_POOLING

This host cannot join a pool because it's license does not support pooling

No parameters.

LICENSE_DOES_NOT_SUPPORT_XHA

XHA cannot be enabled because this host's license does not allow it

No parameters.

LICENSE_EXPIRED

Your license has expired. Please contact your support representative.

No parameters.

LICENSE_FILE_DEPRECATED

This license file is no longer accepted. Please upgrade to the new licensing system.

No parameters.

LICENSE_PROCESSING_ERROR

There was an error processing your license. Please contact your support representative.

No parameters.

LOCATION_NOT_UNIQUE

A VDI with the specified location already exists within the SR

Signature:

`LOCATION_NOT_UNIQUE(SR, location)`

MAC_DOES_NOT_EXIST

The MAC address specified doesn't exist on this host.

Signature:

MAC_DOES_NOT_EXIST(MAC)

MAC_INVALID

The MAC address specified is not valid.

Signature:

MAC_INVALID(MAC)

MAC_STILL_EXISTS

The MAC address specified still exists on this host.

Signature:

MAC_STILL_EXISTS(MAC)

MAP_DUPLICATE_KEY

You tried to add a key-value pair to a map, but that key is already there.

Signature:

MAP_DUPLICATE_KEY(type, param_name, uuid, key)

MESSAGE_DEPRECATED

This message has been deprecated.

No parameters.

MESSAGE_METHOD_UNKNOWN

You tried to call a method that does not exist. The method name that you used is echoed.

Signature:

MESSAGE_METHOD_UNKNOWN(method)

MESSAGE_PARAMETER_COUNT_MISMATCH

You tried to call a method with the incorrect number of parameters. The fully-qualified method name that you used, and the number of received and expected parameters are returned.

Signature:

```
MESSAGE_PARAMETER_COUNT_MISMATCH(method, expected, received)
```

MISSING_CONNECTION_DETAILS

The license-server connection details (address or port) were missing or incomplete.

No parameters.

NETWORK_ALREADY_CONNECTED

You tried to create a PIF, but the network you tried to attach it to is already attached to some other PIF, and so the creation failed.

Signature:

```
NETWORK_ALREADY_CONNECTED(network, connected PIF)
```

NETWORK_CONTAINS_PIF

The network contains active PIFs and cannot be deleted.

Signature:

```
NETWORK_CONTAINS_PIF(pifs)
```

NETWORK_CONTAINS_VIF

The network contains active VIFs and cannot be deleted.

Signature:

```
NETWORK_CONTAINS_VIF(vifs)
```

NOT_ALLOWED_ON_OEM_EDITION

This command is not allowed on the OEM edition.

Signature:

```
NOT_ALLOWED_ON_OEM_EDITION(command)
```

NOT_IMPLEMENTED

The function is not implemented

Signature:

`NOT_IMPLEMENTED(function)`

NOT_IN_EMERGENCY_MODE

This pool is not in emergency mode.

No parameters.

NOT_SUPPORTED_DURING_UPGRADE

This operation is not supported during an upgrade

No parameters.

NO_HOSTS_AVAILABLE

There were no hosts available to complete the specified operation.

No parameters.

OBJECT_NO_LONGER_EXISTS

The specified object no longer exists.

No parameters.

ONLY_ALLOWED_ON_OEM_EDITION

This command is only allowed on the OEM edition.

Signature:

`ONLY_ALLOWED_ON_OEM_EDITION(command)`

OPENVSWITCH_NOT_ACTIVE

This operation needs the OpenVSwitch networking backend to be enabled on all hosts in the pool.

No parameters.

OPERATION_BLOCKED

You attempted an operation that was explicitly blocked (see the `blocked_operations` field of the given object).

Signature:

```
OPERATION_BLOCKED(ref, code)
```

OPERATION_NOT_ALLOWED

You attempted an operation that was not allowed.

Signature:

```
OPERATION_NOT_ALLOWED(reason)
```

OTHER_OPERATION_IN_PROGRESS

Another operation involving the object is currently in progress

Signature:

```
OTHER_OPERATION_IN_PROGRESS(class, object)
```

OUT_OF_SPACE

There is not enough space to upload the update

Signature:

```
OUT_OF_SPACE(location)
```

PATCH_ALREADY_APPLIED

This patch has already been applied

Signature:

```
PATCH_ALREADY_APPLIED(patch)
```

PATCH_ALREADY_EXISTS

The uploaded patch file already exists

Signature:

```
PATCH_ALREADY_EXISTS(uuid)
```

PATCH_APPLY_FAILED

The patch apply failed. Please see attached output.

Signature:

PATCH_APPLY_FAILED(output)

PATCH_IS_APPLIED

The specified patch is applied and cannot be destroyed.

No parameters.

PATCH_PRECHECK_FAILED_PREREQUISITE_MISSING

The patch precheck stage failed: prerequisite patches are missing.

Signature:

PATCH_PRECHECK_FAILED_PREREQUISITE_MISSING(patch, prerequisite_patch_uuid_list)

PATCH_PRECHECK_FAILED_UNKNOWN_ERROR

The patch precheck stage failed with an unknown error. See attached info for more details.

Signature:

PATCH_PRECHECK_FAILED_UNKNOWN_ERROR(patch, info)

PATCH_PRECHECK_FAILED_VM_RUNNING

The patch precheck stage failed: there are one or more VMs still running on the server. All VMs must be suspended before the patch can be applied.

Signature:

PATCH_PRECHECK_FAILED_VM_RUNNING(patch)

PATCH_PRECHECK_FAILED_WRONG_SERVER_VERSION

The patch precheck stage failed: the server is of an incorrect version.

Signature:

PATCH_PRECHECK_FAILED_WRONG_SERVER_VERSION(patch, found_version, required_version)

PBD_EXISTS

A PBD already exists connecting the SR to the host

Signature:

PBD_EXISTS(sr, host, pbd)

PERMISSION_DENIED

Caller not allowed to perform this operation.

Signature:

PERMISSION_DENIED(message)

PIF_ALREADY_BONDED

This operation cannot be performed because the pif is bonded.

Signature:

PIF_ALREADY_BONDED(PIF)

PIF_BOND_NEEDS_MORE_MEMBERS

A bond must consist of at least two member interfaces

No parameters.

PIF_CANNOT_BOND_CROSS_HOST

You cannot bond interfaces across different hosts.

No parameters.

PIF_CONFIGURATION_ERROR

An unknown error occurred while attempting to configure an interface.

Signature:

PIF_CONFIGURATION_ERROR(PIF, msg)

PIF_DEVICE_NOT_FOUND

The specified device was not found.

No parameters.

PIF_DOES_NOT_ALLOW_UNPLUG

The operation you requested cannot be performed because the specified PIF does not allow unplug.

Signature:

PIF_DOES_NOT_ALLOW_UNPLUG(PIF)

PIF_HAS_NO_NETWORK_CONFIGURATION

PIF has no IP configuration (mode curently set to 'none')

No parameters.

PIF_IS_MANAGEMENT_INTERFACE

The operation you requested cannot be performed because the specified PIF is the management interface.

Signature:

PIF_IS_MANAGEMENT_INTERFACE(PIF)

PIF_IS_PHYSICAL

You tried to destroy a PIF, but it represents an aspect of the physical host configuration, and so cannot be destroyed. The parameter echoes the PIF handle you gave.

Signature:

PIF_IS_PHYSICAL(PIF)

PIF_IS_VLAN

You tried to create a VLAN on top of another VLAN - use the underlying physical PIF/bond instead

Signature:

PIF_IS_VLAN(PIF)

PIF_TUNNEL_STILL_EXISTS

Operation cannot proceed while a tunnel exists on this interface.

Signature:

PIF_TUNNEL_STILL_EXISTS(PIF)

PIF_VLAN_EXISTS

You tried to create a PIF, but it already exists.

Signature:

PIF_VLAN_EXISTS(PIF)

PIF_VLAN_STILL_EXISTS

Operation cannot proceed while a VLAN exists on this interface.

Signature:

PIF_VLAN_STILL_EXISTS(PIF)

POOL_AUTH_ALREADY_ENABLED

External authentication in this pool is already enabled for at least one host.

Signature:

POOL_AUTH_ALREADY_ENABLED(host)

POOL_AUTH_DISABLE_FAILED

The pool failed to disable the external authentication of at least one host.

Signature:

POOL_AUTH_DISABLE_FAILED(host, message)

POOL_AUTH_DISABLE_FAILED_PERMISSION_DENIED

The pool failed to disable the external authentication of at least one host.

Signature:

POOL_AUTH_DISABLE_FAILED_PERMISSION_DENIED(host, message)

POOL_AUTH_DISABLE_FAILED_WRONG_CREDENTIALS

The pool failed to disable the external authentication of at least one host.

Signature:

POOL_AUTH_DISABLE_FAILED_WRONG_CREDENTIALS(host, message)

POOL_AUTH_ENABLE_FAILED

The pool failed to enable external authentication.

Signature:

```
POOL_AUTH_ENABLE_FAILED(host, message)
```

POOL_AUTH_ENABLE_FAILED_DOMAIN_LOOKUP_FAILED

The pool failed to enable external authentication.

Signature:

```
POOL_AUTH_ENABLE_FAILED_DOMAIN_LOOKUP_FAILED(host, message)
```

POOL_AUTH_ENABLE_FAILED_DUPLICATE_HOSTNAME

The pool failed to enable external authentication.

Signature:

```
POOL_AUTH_ENABLE_FAILED_DUPLICATE_HOSTNAME(host, message)
```

POOL_AUTH_ENABLE_FAILED_INVALID_OU

The pool failed to enable external authentication.

Signature:

```
POOL_AUTH_ENABLE_FAILED_INVALID_OU(host, message)
```

POOL_AUTH_ENABLE_FAILED_PERMISSION_DENIED

The pool failed to enable external authentication.

Signature:

```
POOL_AUTH_ENABLE_FAILED_PERMISSION_DENIED(host, message)
```

POOL_AUTH_ENABLE_FAILED_WRONG_CREDENTIALS

The pool failed to enable external authentication.

Signature:

```
POOL_AUTH_ENABLE_FAILED_WRONG_CREDENTIALS(host, message)
```

POOL_JOINING_EXTERNAL_AUTH_MISMATCH

Cannot join pool whose external authentication configuration is different.

No parameters.

POOL_JOINING_HOST_MUST_HAVE_PHYSICAL_MANAGEMENT_NIC

The host joining the pool must have a physical management NIC (i.e. the management NIC must not be on a VLAN or bonded PIF).

No parameters.

POOL_JOINING_HOST_MUST_HAVE_SAME_PRODUCT_VERSION

The host joining the pool must have the same product version as the pool master.

No parameters.

PROVISION_FAILED_OUT_OF_SPACE

The provision call failed because it ran out of space.

No parameters.

PROVISION_ONLY_ALLOWED_ON_TEMPLATE

The provision call can only be invoked on templates, not regular VMs.

No parameters.

RBAC_PERMISSION_DENIED

RBAC permission denied.

Signature:

`RBAC_PERMISSION_DENIED(permission, message)`

REDO_LOG_IS_ENABLED

The operation could not be performed because a redo log is enabled on the Pool.

No parameters.

RESTORE_INCOMPATIBLE_VERSION

The restore could not be performed because this backup has been created by a different (incompatible) product version

No parameters.

RESTORE_SCRIPT_FAILED

The restore could not be performed because the restore script failed. Is the file corrupt?

Signature:

RESTORE_SCRIPT_FAILED(log)

RESTORE_TARGET_MGMT_IF_NOT_IN_BACKUP

The restore could not be performed because the host's current management interface is not in the backup. The interfaces mentioned in the backup are:

No parameters.

RESTORE_TARGET_MISSING_DEVICE

The restore could not be performed because a network interface is missing

Signature:

RESTORE_TARGET_MISSING_DEVICE(device)

ROLE_ALREADY_EXISTS

Role already exists.

No parameters.

ROLE_NOT_FOUND

Role cannot be found.

No parameters.

SESSION_AUTHENTICATION_FAILED

The credentials given by the user are incorrect, so access has been denied, and you have not been issued a session handle.

No parameters.

SESSION_INVALID

You gave an invalid session reference. It may have been invalidated by a server restart, or timed out. You should get a new session handle, using one of the session.login_ calls. This error does not invalidate the current connection. The handle parameter echoes the bad value given.

Signature:

SESSION_INVALID(handle)

SESSION_NOT_REGISTERED

This session is not registered to receive events. You must call event.register before event.next. The session handle you are using is echoed.

Signature:

SESSION_NOT_REGISTERED(handle)

SLAVE_REQUIRES_MANAGEMENT_INTERFACE

The management interface on a slave cannot be disabled because the slave would enter emergency mode.

No parameters.

SR_ATTACH_FAILED

Attaching this SR failed.

Signature:

SR_ATTACH_FAILED(sr)

SR_BACKEND_FAILURE

There was an SR backend failure.

Signature:

SR_BACKEND_FAILURE(status, stdout, stderr)

SR_DEVICE_IN_USE

The SR operation cannot be performed because a device underlying the SR is in use by the host.

No parameters.

SR_FULL

The SR is full. Requested new size exceeds the maximum size

Signature:

SR_FULL(requested, maximum)

SR_HAS_MULTIPLE_PBDS

The SR.shared flag cannot be set to false while the SR remains connected to multiple hosts

Signature:

SR_HAS_MULTIPLE_PBDS(PBD)

SR_HAS_NO_PBDS

The SR has no attached PBDs

Signature:

SR_HAS_NO_PBDS(sr)

SR_HAS_PBD

The SR is still connected to a host via a PBD. It cannot be destroyed.

Signature:

SR_HAS_PBD(sr)

SR_INDESTRUCTIBLE

The SR could not be destroyed, as the 'indestructible' flag was set on it.

Signature:

SR_INDESTRUCTIBLE(sr)

SR_NOT_EMPTY

The SR operation cannot be performed because the SR is not empty.

No parameters.

SR_NOT_SHARABLE

The PBD could not be plugged because the SR is in use by another host and is not marked as sharable.

Signature:

```
SR_NOT_SHARABLE(sr, host)
```

SR_OPERATION_NOT_SUPPORTED

The SR backend does not support the operation (check the SR's allowed operations)

Signature:

```
SR_OPERATION_NOT_SUPPORTED(sr)
```

SR_REQUIRES_UPGRADE

The operation cannot be performed until the SR has been upgraded

Signature:

```
SR_REQUIRES_UPGRADE(SR)
```

SR_UNKNOWN_DRIVER

The SR could not be connected because the driver was not recognised.

Signature:

```
SR_UNKNOWN_DRIVER(driver)
```

SR_UUID_EXISTS

An SR with that uuid already exists.

Signature:

```
SR_UUID_EXISTS(uuid)
```

SR_VDI_LOCKING_FAILED

The operation could not proceed because necessary VDIs were already locked at the storage level.

No parameters.

SSL_VERIFY_ERROR

The remote system's SSL certificate failed to verify against our certificate library.

Signature:

SSL_VERIFY_ERROR(reason)

SUBJECT_ALREADY_EXISTS

Subject already exists.

No parameters.

SUBJECT_CANNOT_BE_RESOLVED

Subject cannot be resolved by the external directory service.

No parameters.

SYSTEM_STATUS_MUST_USE_TAR_ON_OEM

You must use tar output to retrieve system status from an OEM host.

No parameters.

SYSTEM_STATUS_RETRIEVAL_FAILED

Retrieving system status from the host failed. A diagnostic reason suitable for support organisations is also returned.

Signature:

SYSTEM_STATUS_RETRIEVAL_FAILED(reason)

TASK_CANCELLED

The request was asynchronously cancelled.

Signature:

TASK_CANCELLED(task)

TOO_BUSY

The request was rejected because the server is too busy.

No parameters.

TOO_MANY_PENDING_TASKS

The request was rejected because there are too many pending tasks on the server.

No parameters.

TRANSPORT_PIF_NOT_CONFIGURED

The tunnel transport PIF has no IP configuration set.

Signature:

TRANSPORT_PIF_NOT_CONFIGURED(PIF)

UNKNOWN_BOOTLOADER

The requested bootloader is unknown

Signature:

UNKNOWN_BOOTLOADER(vm, bootloader)

USER_IS_NOT_LOCAL_SUPERUSER

Only the local superuser can execute this operation

Signature:

USER_IS_NOT_LOCAL_SUPERUSER(msg)

UUID_INVALID

The uuid you supplied was invalid.

Signature:

UUID_INVALID(type, uuid)

VALUE_NOT_SUPPORTED

You attempted to set a value that is not supported by this implementation. The fully-qualified field name and the value that you tried to set are returned. Also returned is a developer-only diagnostic reason.

Signature:

VALUE_NOT_SUPPORTED(field, value, reason)

VBD_CDS_MUST_BE_READONLY

Read/write CDs are not supported

No parameters.

VBD_IS_EMPTY

Operation could not be performed because the drive is empty

Signature:

VBD_IS_EMPTY(vbd)

VBD_NOT_EMPTY

Operation could not be performed because the drive is not empty

Signature:

VBD_NOT_EMPTY(vbd)

VBD_NOT_REMOVABLE_MEDIA

Media could not be ejected because it is not removable

Signature:

VBD_NOT_REMOVABLE_MEDIA(vbd)

VBD_NOT_UNPLUGGABLE

Drive could not be hot-unplugged because it is not marked as unpluggable

Signature:

VBD_NOT_UNPLUGGABLE(vbd)

VBD_TRAY_LOCKED

This VM has locked the DVD drive tray, so the disk cannot be ejected

Signature:

VBD_TRAY_LOCKED(vbd)

VDI_INCOMPATIBLE_TYPE

This operation cannot be performed because the specified VDI is of an incompatible type (eg: an HA statefile cannot be attached to a guest)

Signature:

VDI_INCOMPATIBLE_TYPE(vdi, type)

VDI_IN_USE

This operation cannot be performed because this VDI is in use by some other operation

Signature:

VDI_IN_USE(vdi, operation)

VDI_IS_A_PHYSICAL_DEVICE

The operation cannot be performed on physical device

Signature:

VDI_IS_A_PHYSICAL_DEVICE(vdi)

VDI_IS_NOT_ISO

This operation can only be performed on CD VDIs (iso files or CDROM drives)

Signature:

VDI_IS_NOT_ISO(vdi, type)

VDI_LOCATION_MISSING

This operation cannot be performed because the specified VDI could not be found in the specified SR

Signature:

VDI_LOCATION_MISSING(sr, location)

VDI_MISSING

This operation cannot be performed because the specified VDI could not be found on the storage substrate

Signature:

VDI_MISSING(sr, vdi)

VDI_NOT_AVAILABLE

This operation cannot be performed because this VDI could not be properly attached to the VM.

Signature:

VDI_NOT_AVAILABLE(vdi)

VDI_NOT_MANAGED

This operation cannot be performed because the system does not manage this VDI

Signature:

VDI_NOT_MANAGED(vdi)

VDI_READONLY

The operation required write access but this VDI is read-only

Signature:

VDI_READONLY(vdi)

VIF_IN_USE

Network has active VIFs

Signature:

VIF_IN_USE(network, VIF)

VLAN_TAG_INVALID

You tried to create a VLAN, but the tag you gave was invalid – it must be between 0 and 4094. The parameter echoes the VLAN tag you gave.

Signature:

VLAN_TAG_INVALID(VLAN)

VMPP_ARCHIVE_MORE_FREQUENT_THAN_BACKUP

Archive more frequent than backup.

No parameters.

VMPP_HAS_VM

There is at least on VM assigned to this protection policy.

No parameters.

VMS_FAILED_TO_COOPERATE

The given VMs failed to release memory when instructed to do so

No parameters.

VM_BAD_POWER_STATE

You attempted an operation on a VM that was not in an appropriate power state at the time; for example, you attempted to start a VM that was already running. The parameters returned are the VM's handle, and the expected and actual VM state at the time of the call.

Signature:

VM_BAD_POWER_STATE(vm, expected, actual)

VM_BIOS_STRINGS_ALREADY_SET

The BIOS strings for this VM have already been set and cannot be changed anymore.

No parameters.

VM_CANNOT_DELETE_DEFAULT_TEMPLATE

You cannot delete the specified default template.

Signature:

VM_CANNOT_DELETE_DEFAULT_TEMPLATE(vm)

VM_CHECKPOINT_RESUME_FAILED

An error occurred while restoring the memory image of the specified virtual machine

Signature:

VM_CHECKPOINT_RESUME_FAILED(vm)

VM_CHECKPOINT_SUSPEND_FAILED

An error occurred while saving the memory image of the specified virtual machine

Signature:

VM_CHECKPOINT_SUSPEND_FAILED(vm)

VM_CRASHED

The VM crashed

Signature:

VM_CRASHED(vm)

VM_DUPLICATE_VBD_DEVICE

The specified VM has a duplicate VBD device and cannot be started.

Signature:

VM_DUPLICATE_VBD_DEVICE(vm, vbd, device)

VM_FAILED_SHUTDOWN_ACKNOWLEDGMENT

VM didn't acknowledge the need to shutdown.

No parameters.

VM_HALTED

The VM unexpectedly halted

Signature:

VM_HALTED(vm)

VM_HVM_REQUIRED

HVM is required for this operation

Signature:

VM_HVM_REQUIRED(vm)

VM_IS_PROTECTED

This operation cannot be performed because the specified VM is protected by xHA

Signature:

VM_IS_PROTECTED(vm)

VM_IS_TEMPLATE

The operation attempted is not valid for a template VM

Signature:

VM_IS_TEMPLATE(vm)

VM_MEMORY_SIZE_TOO_LOW

The specified VM has too little memory to be started.

Signature:

VM_MEMORY_SIZE_TOO_LOW(vm)

VM_MIGRATE_FAILED

An error occurred during the migration process.

Signature:

VM_MIGRATE_FAILED(vm, source, destination, msg)

VM_MISSING_PV_DRIVERS

You attempted an operation on a VM which requires PV drivers to be installed but the drivers were not detected.

Signature:

VM_MISSING_PV_DRIVERS(vm)

VM_NOT_RESIDENT_HERE

The specified VM is not currently resident on the specified host.

Signature:

VM_NOT_RESIDENT_HERE(vm, host)

VM_NO_CRASHDUMP_SR

This VM does not have a crashdump SR specified.

Signature:

VM_NO_CRASHDUMP_SR(vm)

VM_NO_SUSPEND_SR

This VM does not have a suspend SR specified.

Signature:

VM_NO_SUSPEND_SR(vm)

VM_NO_VCPU

You need at least 1 VCPU to start a VM

Signature:

VM_NO_VCPU(vm)

VM_OLD_PV_DRIVERS

You attempted an operation on a VM which requires a more recent version of the PV drivers. Please upgrade your PV drivers.

Signature:

VM_OLD_PV_DRIVERS(vm, major, minor)

VM_REBOOTED

The VM unexpectedly rebooted

Signature:

VM_REBOOTED(vm)

VM_REQUIRES_NETWORK

You attempted to run a VM on a host which doesn't have a PIF on a Network needed by the VM. The VM has at least one VIF attached to the Network.

Signature:

VM_REQUIRES_NETWORK(vm, network)

VM_REQUIRES_SR

You attempted to run a VM on a host which doesn't have access to an SR needed by the VM. The VM has at least one VBD attached to a VDI in the SR.

Signature:

VM_REQUIRES_SR(vm, sr)

VM_REQUIRES_VDI

VM cannot be started because it requires a VDI which cannot be attached

Signature:

```
VM_REQUIRES_VDI(vm, vdi)
```

VM_REVERT_FAILED

An error occurred while reverting the specified virtual machine to the specified snapshot

Signature:

```
VM_REVERT_FAILED(vm, snapshot)
```

VM_SHUTDOWN_TIMEOUT

VM failed to shutdown before the timeout expired

Signature:

```
VM_SHUTDOWN_TIMEOUT(vm, timeout)
```

VM_SNAPSHOT_WITH QUIESCE_FAILED

The quiesced-snapshot operation failed for an unexpected reason

Signature:

```
VM_SNAPSHOT_WITH QUIESCE_FAILED(vm)
```

VM_SNAPSHOT_WITH QUIESCE_NOT_SUPPORTED

The VSS plug-in is not installed on this virtual machine

Signature:

```
VM_SNAPSHOT_WITH QUIESCE_NOT_SUPPORTED(vm, error)
```

VM_SNAPSHOT_WITH QUIESCE_PLUGIN_DEOS_NOT_RESPOND

The VSS plug-in cannot be contacted

Signature:

```
VM_SNAPSHOT_WITH QUIESCE_PLUGIN_DEOS_NOT_RESPOND(vm)
```

VM_SNAPSHOT_WITH QUIESCE_TIMEOUT

The VSS plug-in has timed out

Signature:

VM_SNAPSHOT_WITH QUIESCE_TIMEOUT(vm)

VM_TOO_MANY_VCPUS

Too many VCPUs to start this VM

Signature:

VM_TOO_MANY_VCPUS(vm)

VM_UNSAFE_BOOT

You attempted an operation on a VM that was judged to be unsafe by the server. This can happen if the VM would run on a CPU that has a potentially incompatible set of feature flags to those the VM requires. If you want to override this warning then use the 'force' option.

Signature:

VM_UNSAFE_BOOT(vm)

WLB_AUTHENTICATION_FAILED

The WLB server rejected our configured authentication details.

No parameters.

WLB_CONNECTION_REFUSED

The WLB server refused a connection to XenServer.

No parameters.

WLB_CONNECTION_RESET

The connection to the WLB server was reset.

No parameters.

WLB_DISABLED

This pool has wlb-enabled set to false.

No parameters.

WLB_INTERNAL_ERROR

The WLB server reported an internal error.

No parameters.

WLB_MALFORMED_REQUEST

The WLB server rejected XenServer's request as malformed.

No parameters.

WLB_MALFORMED_RESPONSE

The WLB server said something that XenServer wasn't expecting or didn't understand. The method called on the WLB server, a diagnostic reason, and the response from WLB are returned.

Signature:

`WLB_MALFORMED_RESPONSE(method, reason, response)`

WLB_NOT_INITIALIZED

No WLB connection is configured.

No parameters.

WLB_TIMEOUT

The communication with the WLB server timed out.

Signature:

`WLB_TIMEOUT(configured_timeout)`

WLB_UNKNOWN_HOST

The configured WLB server name failed to resolve in DNS.

No parameters.

WLB_URL_INVALID

The WLB URL is invalid. Ensure it is in format: `ipaddress:port`. The configured/given URL is returned.

Signature:

`WLB_URL_INVALID(url)`

WLB_XENSERVER_AUTHENTICATION_FAILED

The WLB server reported that XenServer rejected its configured authentication details.

No parameters.

WLB_XENSERVER_CONNECTION_REFUSED

The WLB server reported that XenServer refused it a connection (even though we're connecting perfectly fine in the other direction).

No parameters.

WLB_XENSERVER_MALFORMED_RESPONSE

The WLB server reported that XenServer said something to it that WLB wasn't expecting or didn't understand.

No parameters.

WLB_XENSERVER_TIMEOUT

The WLB server reported that communication with XenServer timed out.

No parameters.

WLB_XENSERVER_UNKNOWN_HOST

The WLB server reported that its configured server name for this XenServer instance failed to resolve in DNS.

No parameters.

XAPI_HOOK_FAILED

3rd party xapi hook failed

Signature:

`XAPI_HOOK_FAILED(hook_name, reason, stdout, exit_code)`

XENAPI_MISSING_PLUGIN

The requested plugin could not be found.

Signature:

`XENAPI_MISSING_PLUGIN(name)`

XENAPI_PLUGIN_FAILURE

There was a failure communicating with the plugin.

Signature:

```
XENAPI_PLUGIN_FAILURE(status, stdout, stderr)
```

XEN_VSS_REQ_ERROR_ADDING_VOLUME_TO_SNAPSET_FAILED

Some volumes to be snapshot could not be added to the VSS snapshot set

Signature:

```
XEN_VSS_REQ_ERROR_ADDING_VOLUME_TO_SNAPSET_FAILED(vm, error_code)
```

XEN_VSS_REQ_ERROR_CREATING_SNAPSHOT

An attempt to create the snapshots failed

Signature:

```
XEN_VSS_REQ_ERROR_CREATING_SNAPSHOT(vm, error_code)
```

XEN_VSS_REQ_ERROR_CREATING_SNAPSHOT_XML_STRING

Could not create the XML string generated by the transportable snapshot

Signature:

```
XEN_VSS_REQ_ERROR_CREATING_SNAPSHOT_XML_STRING(vm, error_code)
```

XEN_VSS_REQ_ERROR_INIT_FAILED

Initialization of the VSS requestor failed

Signature:

```
XEN_VSS_REQ_ERROR_INIT_FAILED(vm, error_code)
```

XEN_VSS_REQ_ERROR_NO_VOLUMES_SUPPORTED

Could not find any volumes supported by the Citrix XenServer Vss Provider

Signature:

```
XEN_VSS_REQ_ERROR_NO_VOLUMES_SUPPORTED(vm, error_code)
```

XEN_VSS_REQ_ERROR_PREPARING_WRITERS

An attempt to prepare VSS writers for the snapshot failed

Signature:

```
XEN_VSS_REQ_ERROR_PREPARING_WRITERS(vm, error_code)
```

XEN_VSS_REQ_ERROR_PROV_NOT_LOADED

The Citrix XenServer Vss Provider is not loaded

Signature:

```
XEN_VSS_REQ_ERROR_PROV_NOT_LOADED(vm, error_code)
```

XEN_VSS_REQ_ERROR_START_SNAPSHOT_SET_FAILED

An attempt to start a new VSS snapshot failed

Signature:

```
XEN_VSS_REQ_ERROR_START_SNAPSHOT_SET_FAILED(vm, error_code)
```

XMLRPC_UNMARSHAL_FAILURE

The server failed to unmarshal the XMLRPC message; it was expecting one element and received something else.

Signature:

```
XMLRPC_UNMARSHAL_FAILURE(expected, received)
```
