CPE301 – SPRING 2021

Design Assignment 1A

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Primary Github address: https://github.com/brianwolak/submission_da.git
Directory: DA_1A
Video Link: https://youtu.be/9ZRAsEbdSKc

1. INITIAL/MODIFIED/DEVELOPED CODE OF TASK 1/A

Task 1:
Write a new program to perform a division of a 16-bit number with an 8-bit divisor. Use iterative subtraction to perform the above multiplication. Registers R17:R16 hold the 16-bit number, R18 hold 8-bit divisor, and R20- R19 holds the quotient, and R21 holds the reminder. Verify your result using a C program equivalent to your assembly code. Determine the execution time @ 16MHz/#cycles of your algorithm using the simulation.

Assembly Code:

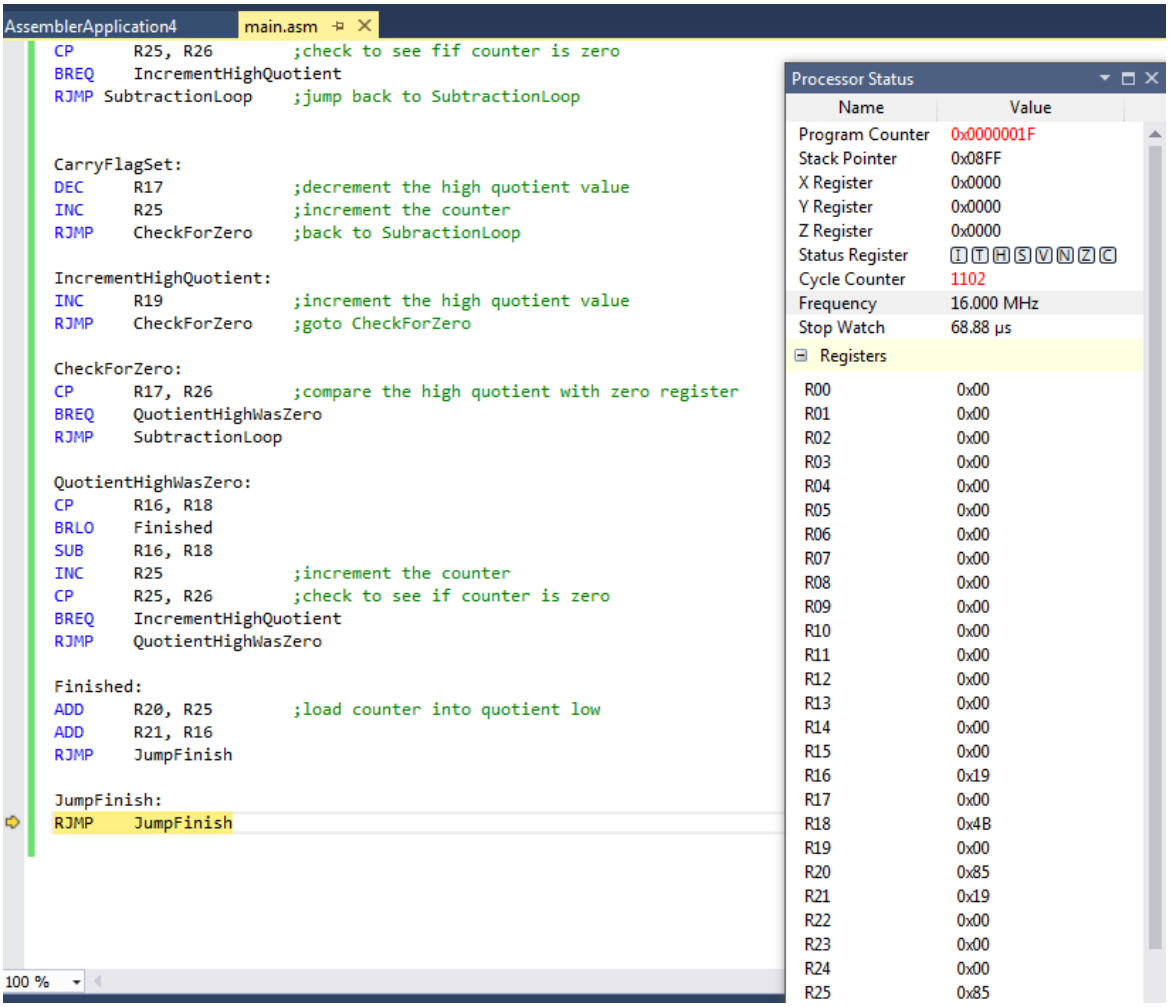
```
;Divisor value = 10000, or 0x2710 in hex
;Dividend value = 75, or 0x4B in hex
;Remainder value should equal 25 or 0x19 in hex

LDI         R17, 0x27         ;load divisor high of 27 into r17
LDI         R16, 0x10         ;load divisor low of 10 into r16
LDI         R18, 0x4B         ;load dividend of 0x4B into r18
LDI         R19, 0x00         ;load zero to result high
LDI         R20, 0x00         ;load zero to result low
LDI         R25, 0x00         ;counter register, load 0 into r25
LDI         R26, 0x00         ;storing a zero value

SubtractionLoop:
SUB         R16, R18         ;lower dividend subtracted with divisor
BRCS     CarryFlagSet        ;check to see if the carry flag is set
INC         R25              ;increment the counter
CP        R25, R26           ;check to see if counter is zero
BREQ     IncrementHighQuotient
RJMP SubtractionLoop        ;jump back to SubtractionLoop


CarryFlagSet:
DEC         R17              ;decrement the high divisor value
INC         R25              ;increment the counter
RJMP     CheckForZero        ;back to SubractionLoop

IncrementHighQuotient:
INC         R19              ;increment the high quotient value
RJMP     CheckForZero        ;goto CheckForZero
```

```
CheckForZero:
CP        R17, R26              ;compare the high quotient with zero register
BREQ    QuotientHighWasZero
RJMP    SubtractionLoop

QuotientHighWasZero:
CP        R16, R18
BRLO    Finished
SUB        R16, R18
INC        R25                  ;increment the counter
CP        R25, R26              ;check to see if counter is zero
BREQ    IncrementHighQuotient
RJMP    QuotientHighWasZero

Finished:
ADD        R20, R25             ;load counter into final quotient
ADD        R21, R16             ;load remainder
RJMP    JumpFinish

JumpFinish:
RJMP    JumpFinish
```

C++ Code:

```
#include <iostream>
#include <cmath>

using namespace std;

int main(){
        int quotient = 0;
        int divisor = 10000;
        int dividend = 75;
        int remainder = 0;

        quotient = divisor / dividend;
        remainder = divisor % dividend;

        cout << "10,000 / 75 = " ;
        cout << quotient ;
        cout << " with a remainder of ";
        cout << remainder << endl;

        return 0;
}
```

2. SCREENSHOTS OF EACH TASK OUTPUT (ATMEL STUDIO OUTPUT)



Atmel Studio output showing expected result & 68.88µs execution time

```
[wolak@bobby ~]$ g++ 301DA1.cpp
[wolak@bobby ~]$ ./a.out
10,000 / 75 = 133 with a remainder of 25
[wolak@bobby ~]$
```

C Code Confirmation of Results

3. Github Link to This Assignment

https://github.com/brianwolak/submission_da/tree/main/DA_1A