

# Design Assignment 1A

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Primary Github address: [https://github.com/brianwolak/submission\\_da.git](https://github.com/brianwolak/submission_da.git)

Directory: DA\_1A

Video Link: <https://youtu.be/9ZRAsEbdSKc>

## 1. INITIAL/MODIFIED/DEVELOPED CODE OF TASK 1/A

### Task 1:

Write a new program to perform a division of a 16-bit number with an 8-bit divisor. Use iterative subtraction to perform the above multiplication. Registers R17:R16 hold the 16-bit number, R18 hold 8-bit divisor, and R20- R19 holds the quotient, and R21 holds the remainder. Verify your result using a C program equivalent to your assembly code. Determine the execution time @ 16MHz/#cycles of your algorithm using the simulation.

### Assembly Code:

```
;Divisor value = 10000, or 0x2710 in hex
;Dividend value = 75, or 0x4B in hex
;Remainder value should equal 25 or 0x19 in hex

LDI        R17, 0x27        ;load divisor high of 27 into r17
LDI        R16, 0x10        ;load divisor low of 10 into r16
LDI        R18, 0x4B        ;load dividend of 0x4B into r18
LDI        R19, 0x00        ;load zero to result high
LDI        R20, 0x00        ;load zero to result low
LDI        R25, 0x00        ;counter register, load 0 into r25
LDI        R26, 0x00        ;storing a zero value

SubtractionLoop:
SUB        R16, R18          ;lower dividend subtracted with divisor
BRCS      CarryFlagSet      ;check to see if the carry flag is set
INC        R25               ;increment the counter
CP         R25, R26          ;check to see if counter is zero
BREQ      IncrementHighQuotient
RJMP      SubtractionLoop    ;jump back to SubtractionLoop

CarryFlagSet:
DEC        R17               ;decrement the high divisor value
INC        R25               ;increment the counter
RJMP      CheckForZero       ;back to SubtractionLoop

IncrementHighQuotient:
INC        R19               ;increment the high quotient value
RJMP      CheckForZero       ;goto CheckForZero
```

```

CheckForZero:
CP      R17, R26                ;compare the high quotient with zero register
BREQ    QuotientHighWasZero
RJMP    SubtractionLoop

QuotientHighWasZero:
CP      R16, R18
BRLO    Finished
SUB     R16, R18
INC     R25                    ;increment the counter
CP      R25, R26                ;check to see if counter is zero
BREQ    IncrementHighQuotient
RJMP    QuotientHighWasZero

Finished:
ADD     R20, R25                ;load counter into final quotient
ADD     R21, R16                ;load remainder
RJMP    JumpFinish

JumpFinish:
RJMP    JumpFinish

```

### C++ Code:

```

#include <iostream>
#include <cmath>

using namespace std;

int main(){
    int quotient = 0;
    int divisor = 10000;
    int dividend = 75;
    int remainder = 0;

    quotient = divisor / dividend;
    remainder = divisor % dividend;

    cout << "10,000 / 75 = " ;
    cout << quotient ;
    cout << " with a remainder of ";
    cout << remainder << endl;

    return 0;
}

```

## 2. SCREENSHOTS OF EACH TASK OUTPUT (ATMEL STUDIO OUTPUT)

The screenshot displays the Atmel Studio IDE with an assembly file named `main.asm`. The code implements a division algorithm using assembly instructions. The `Processor Status` window on the right shows the current state of the microcontroller.

**Assembly Code:**

```

CP    R25, R26    ;check to see if counter is zero
BREQ  IncrementHighQuotient
RJMP  SubtractionLoop    ;jump back to SubtractionLoop

CarryFlagSet:
DEC    R17        ;decrement the high quotient value
INC    R25        ;increment the counter
RJMP  CheckForZero    ;back to SubtractionLoop

IncrementHighQuotient:
INC    R19        ;increment the high quotient value
RJMP  CheckForZero    ;goto CheckForZero

CheckForZero:
CP    R17, R26    ;compare the high quotient with zero register
BREQ  QuotientHighWasZero
RJMP  SubtractionLoop

QuotientHighWasZero:
CP    R16, R18
BRLO  Finished
SUB    R16, R18
INC    R25        ;increment the counter
CP    R25, R26    ;check to see if counter is zero
BREQ  IncrementHighQuotient
RJMP  QuotientHighWasZero

Finished:
ADD    R20, R25    ;load counter into quotient low
ADD    R21, R16
RJMP  JumpFinish

JumpFinish:
RJMP  JumpFinish

```

**Processor Status:**

Name	Value
Program Counter	0x0000001F
Stack Pointer	0x08FF
X Register	0x0000
Y Register	0x0000
Z Register	0x0000
Status Register	I T H S V N Z C
Cycle Counter	1102
Frequency	16.000 MHz
Stop Watch	68.88 µs

**Registers:**

Register	Value
R00	0x00
R01	0x00
R02	0x00
R03	0x00
R04	0x00
R05	0x00
R06	0x00
R07	0x00
R08	0x00
R09	0x00
R10	0x00
R11	0x00
R12	0x00
R13	0x00
R14	0x00
R15	0x00
R16	0x19
R17	0x00
R18	0x4B
R19	0x00
R20	0x85
R21	0x19
R22	0x00
R23	0x00
R24	0x00
R25	0x85

**Atmel Studio output showing expected result & 68.88µs execution time**

```

[wolak@bobby ~]$ g++ 301DA1.cpp
[wolak@bobby ~]$ ./a.out
10,000 / 75 = 133 with a remainder of 25
[wolak@bobby ~]$

```

**C Code Confirmation of Results**

### 3. Github Link to This Assignment

[https://github.com/brianwolak/submission\\_da/tree/main/DA\\_1A](https://github.com/brianwolak/submission_da/tree/main/DA_1A)