

Feedback — Quiz 4

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You submitted this quiz on **Fri 29 May 2015 4:41 PM PDT**. You got a score of **8.00** out of **8.00**.

Question 1

Which of the following are correct statements regarding HTTP polling? (Select all that apply)

Your Answer	Score	Explanation
<input checked="" type="checkbox"/> Dynamically adapting the polling interval is one approach to reducing unnecessary HTTP requests	✓ 0.33	
<input checked="" type="checkbox"/> Since a client does not have direct access to any server-side state, the client may waste resources by polling the server for updates when there are none	✓ 0.33	
<input checked="" type="checkbox"/> Polling can generate excess load on a server if the polling interval is too short	✓ 0.33	
Total	1.00 / 1.00	

Question Explanation

See video on HTTP Polling from week #3 and #4.

Question 2

Which of the following are true of Push Messaging? (Select all that apply)

Your Answer	Score	Explanation
<input checked="" type="checkbox"/> Push messaging relies on a persistent connection between a mobile device and a push messaging system's servers	✓ 0.25	

☒ If the state that needs to be pushed to a client is extremely sensitive, a "push to poll" model where the server sends a push notification and then the client polls for a state update is most appropriate ✓ 0.25

☒ If the state that needs to be pushed to a client is extremely large (e.g., multiple megabytes), a "push to poll" model where the server sends a push notification and then the client polls for a state update is most appropriate ✓ 0.25

☐ Polling should never be combined with push messaging ✓ 0.25

Total 1.00 /
1.00

Question Explanation

See videos on Push Messaging from weeks #3 and #4.

Question 3

Which of the following are true statements about JSON? (select all that apply)

Your Answer	Score	Explanation
<input checked="" type="checkbox"/> It is more space efficient than XML	✓ 0.25	
<input checked="" type="checkbox"/> It can be used to express arrays of objects	✓ 0.25	
<input checked="" type="checkbox"/> It is a text-based format	✓ 0.25	
<input type="checkbox"/> It is less space efficient than XML	✓ 0.25	
Total	1.00 / 1.00	

Question Explanation

See videos on JSON from weeks #3 and #4.

Question 4

Which of the following are true of Java annotations? (select all that apply)

Your Answer	Score	Explanation
<input type="checkbox"/> They can not be applied to a class	✓ 0.25	
<input type="checkbox"/> They can not be applied to member variables	✓ 0.25	
<input type="checkbox"/> They can not be applied to an interface	✓ 0.25	
<input checked="" type="checkbox"/> They can be used to provide metadata for methods and other Java constructs	✓ 0.25	
Total	1.00 / 1.00	

Question Explanation

See videos on Java Annotations from weeks #3 and #4.

Question 5

Which of the following are true statements about the Retrofit library?

Your Answer	Score	Explanation
<input checked="" type="checkbox"/> It can be used to provide strong typing for interactions with HTTP-based cloud services	✓ 0.25	
<input type="checkbox"/> It can only be used to send primitive types as HTTP request parameters	✓ 0.25	
<input type="checkbox"/> It only supports passing data through a request body	✓ 0.25	
<input checked="" type="checkbox"/> It can automatically marshall Java objects into HTTP request bodies	✓ 0.25	
Total	1.00 / 1.00	

Question Explanation

See video on Retrofit from week #3 and #4.

Question 6

Which of the following are correct statements about REST (select all that apply)?

Your Answer	Score	Explanation
<input type="checkbox"/> It specifies methods to add security to requests by encoding tokens into HTTP headers	✓ 0.25	
<input type="checkbox"/> It specifies a mapping from JSON to request parameters	✓ 0.25	
<input type="checkbox"/> It requires all data transfer to be via POST requests	✓ 0.25	
<input type="checkbox"/> It provides a set of annotations to aid in marshalling data into HTTP requests	✓ 0.25	
Total	1.00 / 1.00	

Question Explanation

See video on REST from week #3 and #4.

Question 7

Which of the following is true of HTTP Polling (select all that apply)?

Your Answer	Score	Explanation
<input checked="" type="checkbox"/> Polling creates situations where the data on the client and server may not be synchronized	✓ 0.25	
<input checked="" type="checkbox"/> Polling may be inefficient if the data on the server does not change frequently and the client polls often	✓ 0.25	
<input checked="" type="checkbox"/> Polling may be efficient (in terms of overhead) if the data on the server changes continuously and the client polls infrequently	✓ 0.25	
<input type="checkbox"/> Polling is the only option for a client to receive updates	✓ 0.25	

regarding the state of data on the server

Total	1.00 / 1.00
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Question Explanation

See video on HTTP Polling from week #3 and #4.

Question 8

Which of the following is true of data marshalling from JSON to Java objects (select all that apply)?

Your Answer	Score	Explanation
<input type="checkbox"/> It is only possible on the server-side	✓ 0.25	
<input type="checkbox"/> It requires the use of XML	✓ 0.25	
<input checked="" type="checkbox"/> It can be automated with libraries like Jackson	✓ 0.25	
<input type="checkbox"/> It is not commonly used	✓ 0.25	
Total	1.00 / 1.00	

Question Explanation

See video on HTTP to Object Marshalling from week #3 and #4.