

## Feedback — Week 1 Quiz

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You submitted this quiz on **Sun 1 Feb 2015 9:45 PM PST**. You got a score of **9.55** out of **10.00**. However, you will not get credit for it, since it was submitted past the deadline.

### Question 1

What are the components of a protocol? (Select all that apply)

Your Answer		Score	Explanation
<input type="checkbox"/> URLs	✓	0.20	
<input checked="" type="checkbox"/> Request Methods	✗	0.00	
<input checked="" type="checkbox"/> Timing	✓	0.20	
<input checked="" type="checkbox"/> Semantics	✓	0.20	
<input checked="" type="checkbox"/> Syntax	✓	0.20	
Total		0.80 / 1.00	

#### Question Explanation

See: Section 1 Module 1 Part 2: What are Communication Protocols?

### Question 2

What is HTTP? (Select all that apply)

Your Answer		Score	Explanation
<input checked="" type="checkbox"/> A communication protocol commonly used by web browsers	✓	0.25	
<input type="checkbox"/> A communication protocol that was specifically designed for mobile device communication with the cloud	✓	0.25	

<input type="checkbox"/> A communication protocol that is based on a peer to peer model	✓	0.25
<input checked="" type="checkbox"/> A communication protocol that is based on a client/server model	✓	0.25
Total		1.00 / 1.00

**Question Explanation**

See: Section 1 Module 1 Part 3: Intro to HTTP

## Question 3

What are some of the reasons that HTTP is commonly used for mobile to cloud communication?  
(Select all that apply)

Your Answer	Score	Explanation
<input type="checkbox"/> It is the most space efficient protocol	✓ 0.25	
<input type="checkbox"/> It is driven by server-initiated requests	✓ 0.25	
<input checked="" type="checkbox"/> There is significant existing investment and infrastructure for HTTP communication	✓ 0.25	
<input type="checkbox"/> It is the most power efficient protocol	✓ 0.25	
Total	1.00 / 1.00	

**Question Explanation**

See: Section 1 Module 1 Part 4: Why HTTP?

## Question 4

What are HTTP request methods? (Select all that apply)

Your Answer	Score	Explanation
<input type="checkbox"/> Mechanisms that only allow the client to send meta information to the server	✓ 0.25	
<input checked="" type="checkbox"/> An indication of an action that a client would like the server to apply to a resource	✓ 0.25	
<input type="checkbox"/> Alternative communication protocols to HTTP that a client can use to communicate with a server	✓ 0.25	
<input type="checkbox"/> Mechanisms that specify exactly what content type the server can return to the client	✓ 0.25	
Total	1.00 / 1.00	

**Question Explanation**

See: Section 1 Module 1 Part 6: HTTP Request Methods

## Question 5

Which of the following are possible components of an HTTP request? (Select all that apply)

Your Answer	Score	Explanation
<input checked="" type="checkbox"/> Request Line	✓ 0.25	
<input type="checkbox"/> a Content-type for a body included with the request	✗ 0.00	
<input checked="" type="checkbox"/> Headers	✓ 0.25	
<input checked="" type="checkbox"/> a Request Body	✓ 0.25	
Total	0.75 / 1.00	

**Question Explanation**

See: Section 1 Module 1 Part 7: HTTP Request Anatomy

## Question 6

What is URL encoding? (Select all that apply)

Your Answer	Score	Explanation
<input type="checkbox"/> An alternative naming scheme for resources that is chosen by the client	✓ 0.25	
<input type="checkbox"/> An encoding mechanism designed to make it possible to pass large files through URL query parameters	✓ 0.25	
<input checked="" type="checkbox"/> An alternative representation of certain characters that can be placed in a URL	✓ 0.25	
<input type="checkbox"/> An encoding mechanism that improves the security of data passed in URLs	✓ 0.25	
Total	1.00 / 1.00	

### Question Explanation

See: Section 1 Module 1 Part 8: URLs & Query Parameters

## Question 7

What is the purpose of the content-type header? (Select all that apply)

Your Answer	Score	Explanation
<input type="checkbox"/> To tell the client the format of the data specified in one or more response headers	✓ 0.25	
<input type="checkbox"/> To tell the server the format of the data specified in the URL query parameters	✓ 0.25	
<input type="checkbox"/> To tell the client when a resource has moved	✓ 0.25	
<input checked="" type="checkbox"/> To tell either the client or server the format of the data included in a request or response body	✓ 0.25	

Total	1.00 /
	1.00

**Question Explanation**

See: Section 1 Module 1 Part 9: Mime Types &amp; Content Type Headers

## Question 8

What is the purpose of the numeric code included in the status line of an HTTP response?

(Select all that apply)

Your Answer	Score	Explanation
<input type="checkbox"/> To provide an indication of how big the response is	✓ 0.25	
<input checked="" type="checkbox"/> To provide an indication of what happened when the server processed the request	✓ 0.25	
<input type="checkbox"/> To provide an indication of how many different content types are included in the response body	✓ 0.25	
<input type="checkbox"/> To provide an indication of how many headers are included in the response	✓ 0.25	
Total	1.00 /	
	1.00	

**Question Explanation**

See: Section 1 Module 1 Part 11: HTTP Response Anatomy

## Question 9

Which of the following are possible outcomes of a request that a server could indicate with a 2XX response code? (Select all that apply)

Your Answer	Score	Explanation
<input type="checkbox"/> The client sent a bad request	✓ 0.25	

<input type="checkbox"/> The server could not find the requested resource	✓	0.25
<input checked="" type="checkbox"/> The request was successfully processed	✓	0.25
<input type="checkbox"/> The server encountered an internal error	✓	0.25
Total		1.00 / 1.00

**Question Explanation**

See: Section 1 Module 1 Part 12: HTTP Response Codes

## Question 10

Which of the following are true of cookies? (Select all that apply)

Your Answer	Score	Explanation
<input type="checkbox"/> They are multi-gigabyte pieces of data that the server indicates should be included by the client in future requests	✓ 0.25	
<input type="checkbox"/> They have a specialized request method that must be used to send them	✓ 0.25	
<input checked="" type="checkbox"/> They are small pieces of data that the server indicates should be included by the client in future requests	✓ 0.25	
<input type="checkbox"/> They are small pieces of data that the client indicates should be stored by the server in a database	✓ 0.25	
Total	1.00 / 1.00	

**Question Explanation**

See: Section 1 Module 1 Part 13: Cookies