

Learn how to do labels and bin locating at the touch of a button!

Label Maker

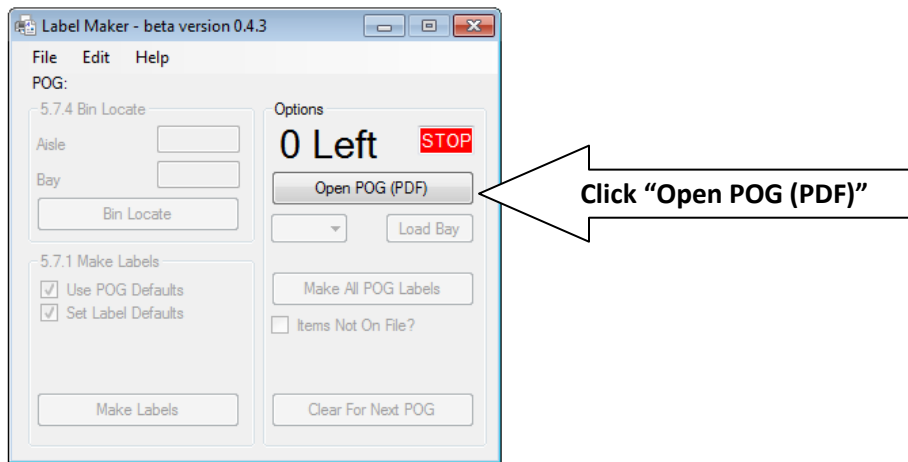
HELP GUIDE



"Wow! I can do labels so fast now! It saves me so much time!"

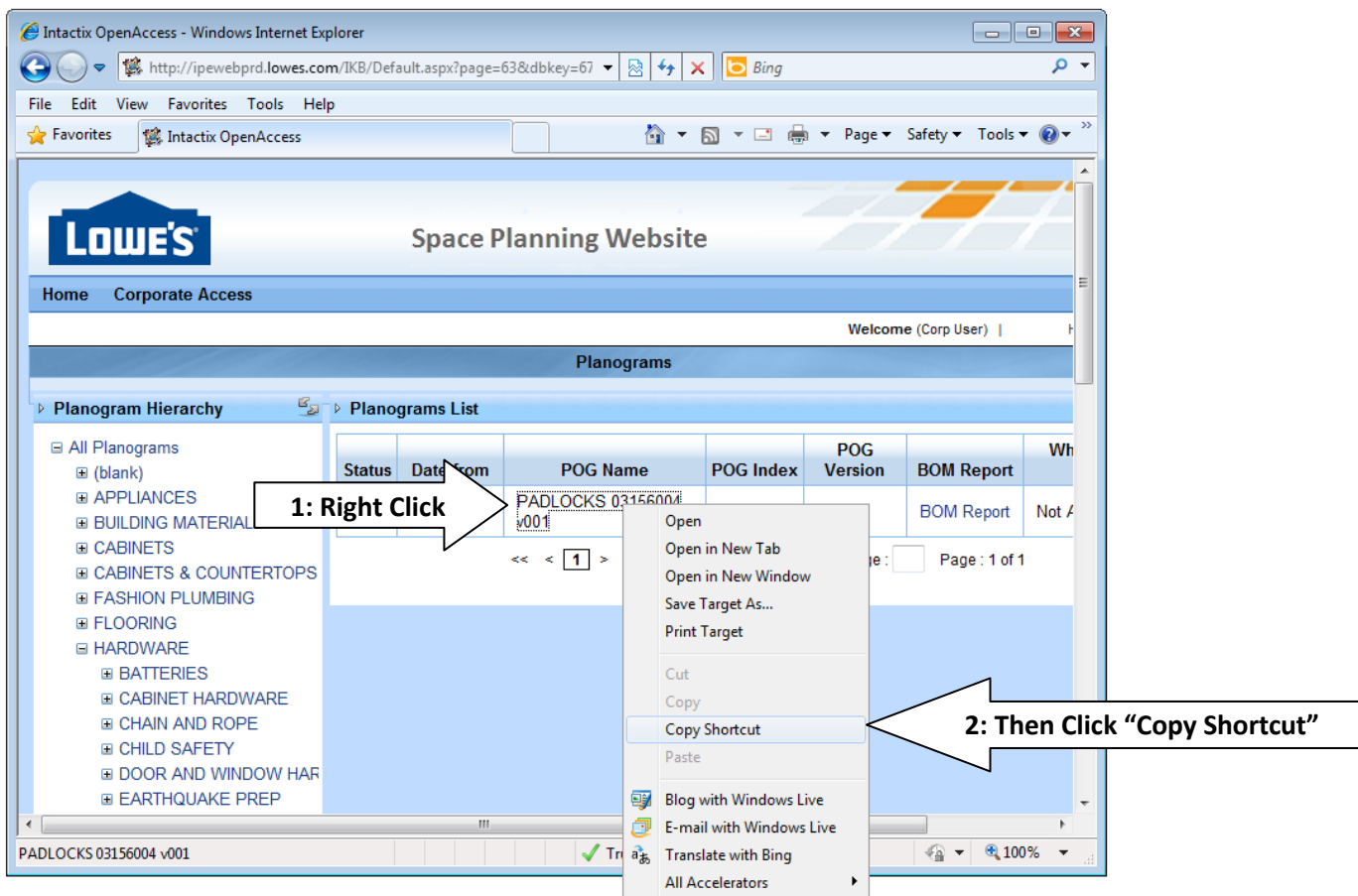


Step: 1 (OPEN POG)



Click "Open POG (PDF)"

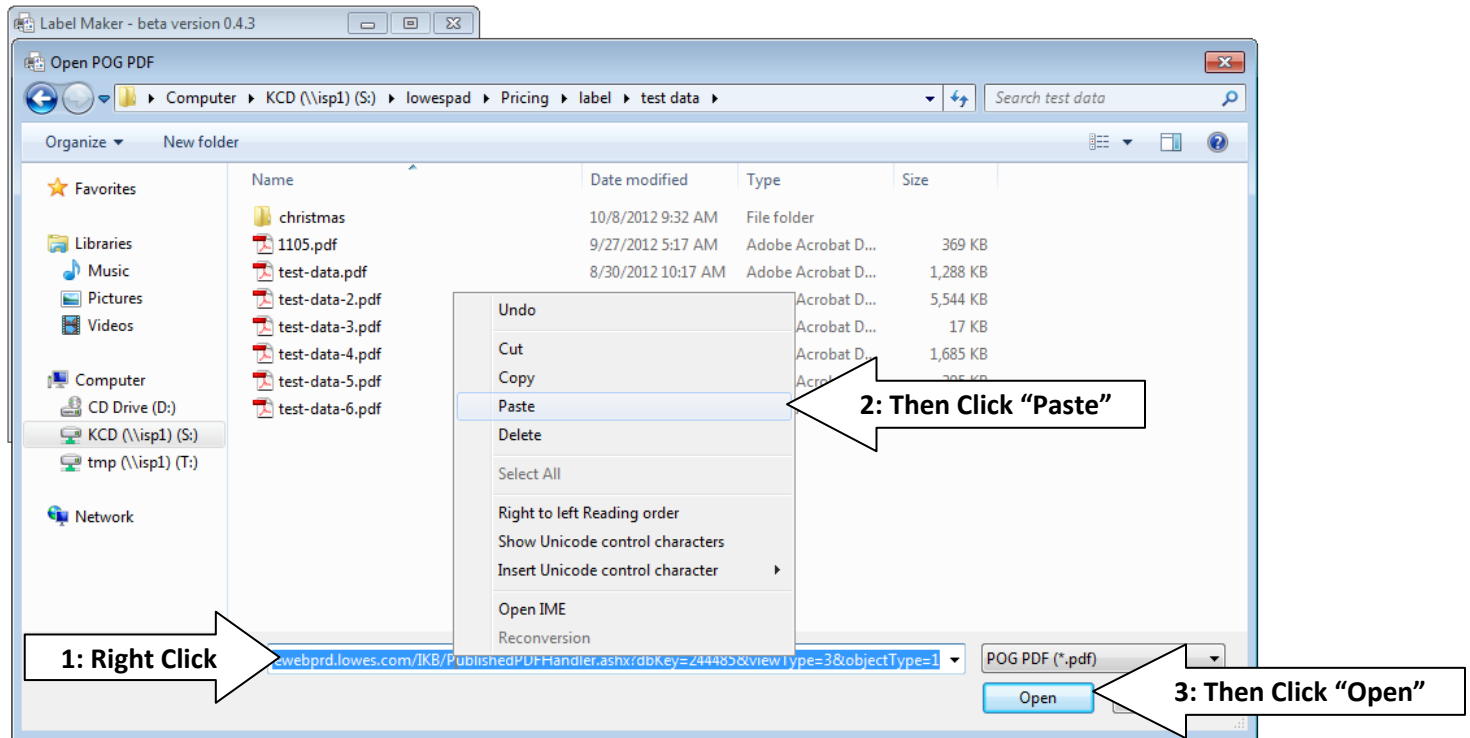
Step: 2 (SELECT POG)



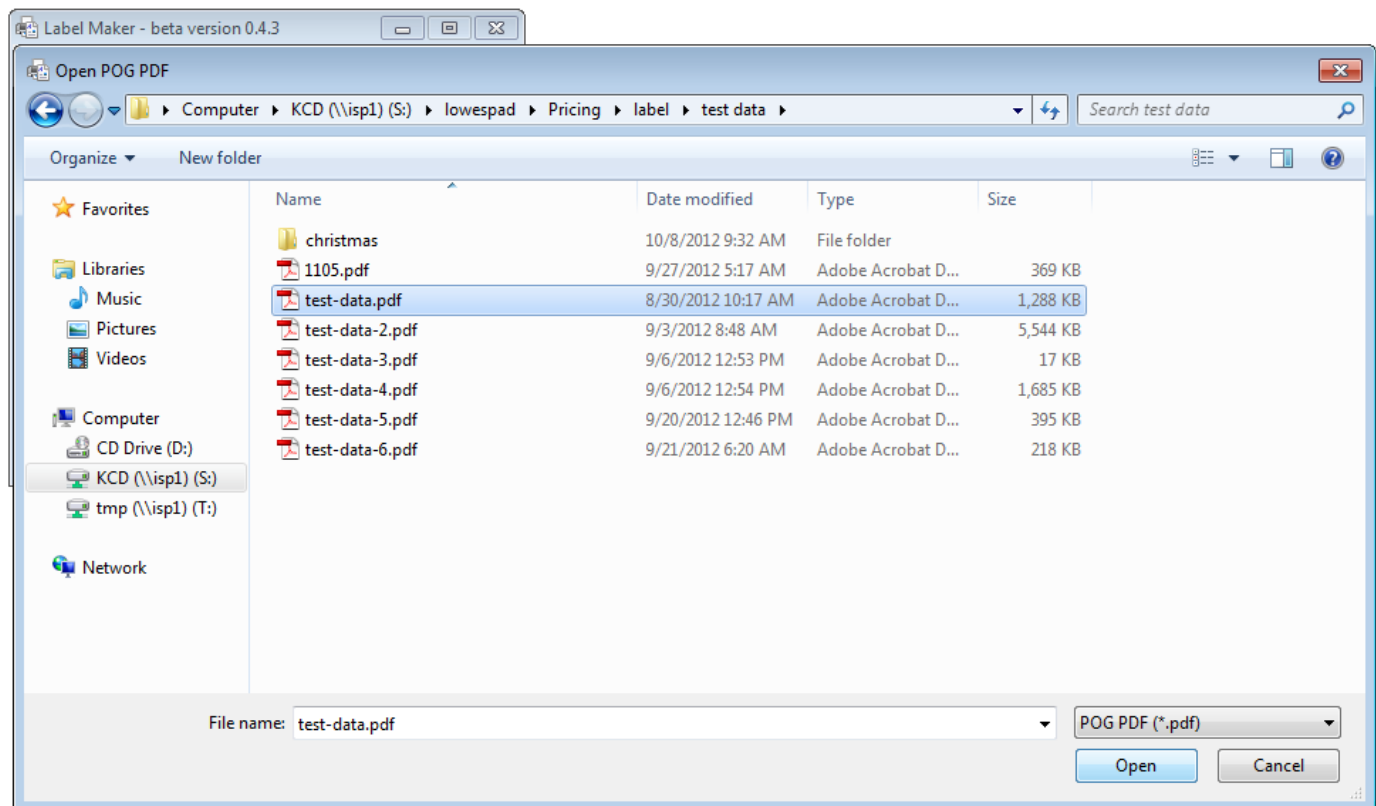
On Space Planning find the POG you want to use and right click and select "Copy Shortcut"

Then (on next page)

Paste in to the "File name" box and click "Open"

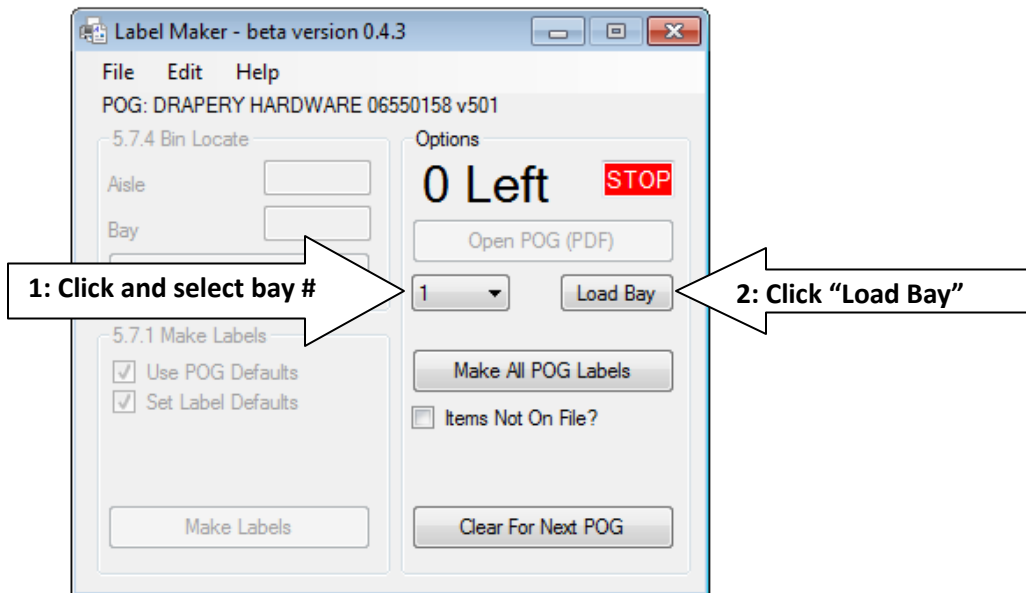


OR



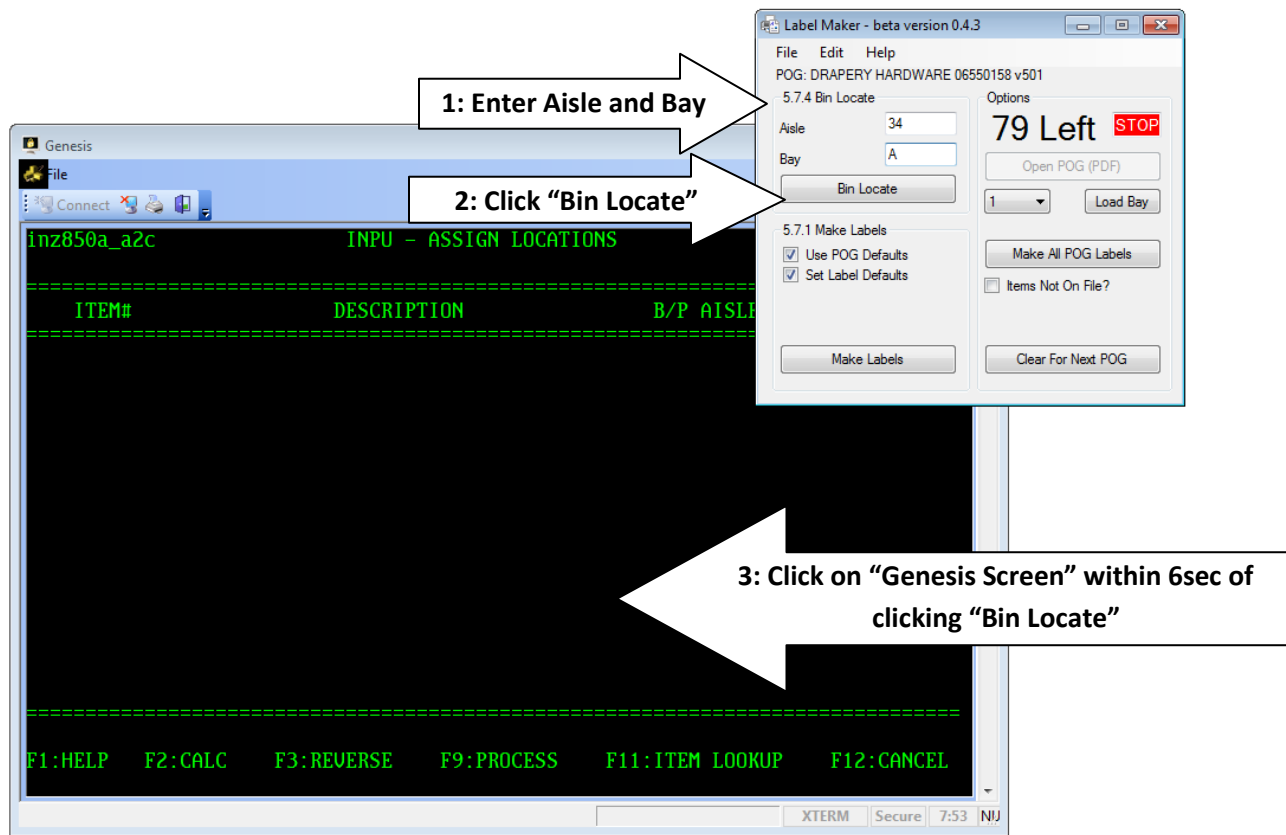
Browse for a saved POG

Step: 3 (LOAD BAY)



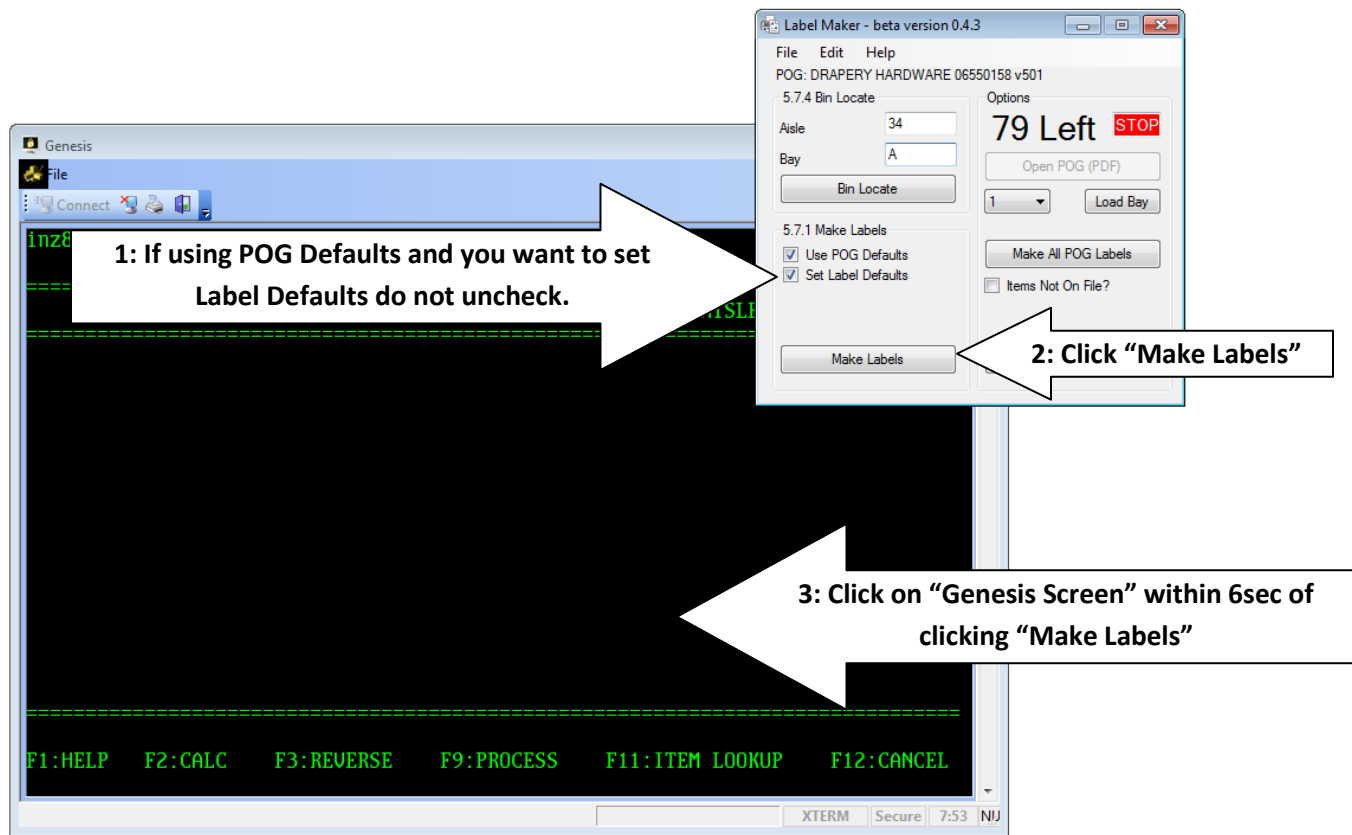
Select what bay you want to work on. Click the drop down and select a bay # and click "Load Bay".

Step: 4 (BIN LOCATE)



Enter Aisle and Bay information if you want to Bin Locate then click the "Bin Locate" button and then click on "Genesis Screen (Make sure you are in 5.7.4 before you click on the button)"

Step: 5 (MAKE LABELS)



If you want to use the POG Defaults and set the Label Defaults do not uncheck the boxes. When ready to make labels (Make sure you are in 5.7.1 in Genesis) Click the "Make Labels" button and then click on "Genesis Screen"

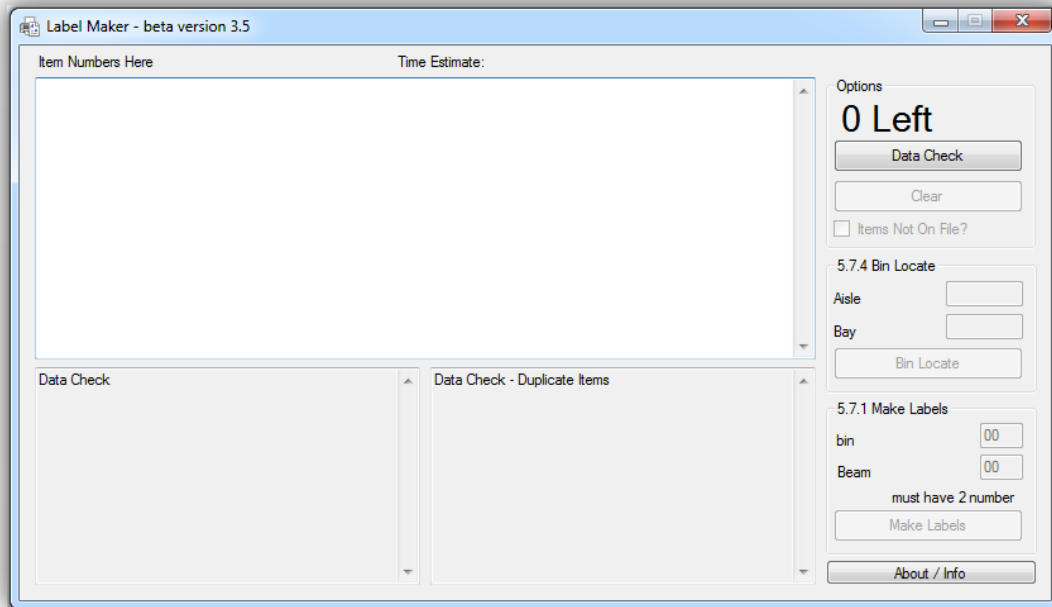
Step: 6 (NEXT BAY / NEXT POG)

When you are ready for the next Bay go back to **Step: 3**

If you are done with the current POG click "Clear for Next POG"

Now go to the printer to print your labels.

LABEL MAKER



About Label Maker

- **Label Maker is a proof of concept** that there is an easier way to bin locate and queue labels from a raw planogram or list of items
- Is a huge time and hand saver
- If you were to bin locate during every reset you could save over 50 hours per store per week in time saved doing labels for resets, finding items for irps, pricing, order picking, and stocking then this would save the company over (1700 stores X 50 hours X 52 weeks X \$10 average wage) \$44,200,000.

Label Maker Features

- Will take in raw planogram data or item list and help you type for bin locating and queuing labels
- Types on the keyboard for you

LABEL MAKER OLD INSTRUCTIONS

To Open Label Maker

- Click on the **folder icon** bottom left on the screen
- Double click on the **S drive**
- Double click on **lowespad**
- Double click on **pricing**
- Double click on **label**
- Double click on **label maker**

To Enter Index Page Data from a POG

- Go to the first page of the Index
- **Select Data** from **POG Index** using **CTRL + A** on the keyboard and then **Press CTRL + C** on the keyboard
- Now **click** in the **text box** of **label maker** and **Right Click** and select **paste OR CTRL + V** on the Keyboard
- Click on **“Read Index (txt box)”** button
- If you have another page to the index answer yes to **“Do you want to enter another page?”** and **repeat the three steps above on the next page of the POG index**

To Open Index Page Data from a PDF POG

- Click on **“Read Index (PDF)”** button
- Select a PDF pog file

To select a bay to Binlocate or Make Labels from POG Index

- Click on the drop down box next to the **“Load Bay”** button and select the bay you want to work with
 - Then click the **“Load Bay”** button
 - Binlocate and Make Labels as per the instructions below
 - When ready for the next bay repeat this section of instructions

To Enter Data from a POG

- Open a **POG**
- **Select Data** from **POG** using **CTRL + A** on the keyboard and then **Press CTRL + C** on the keyboard

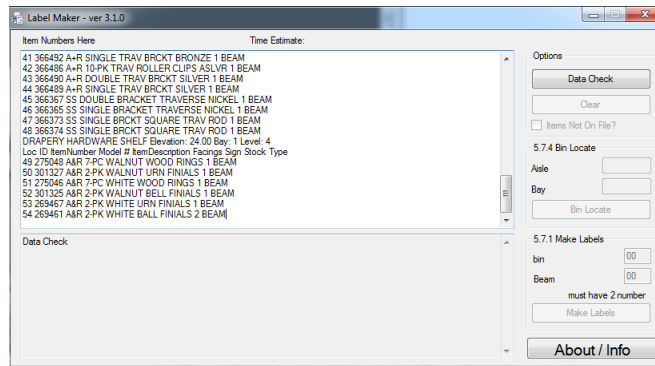
DRAPERY HARDWARE 06550158 v501
Bay: 1 of 5

700-758-2331

Not Provided

Page: 1 of 5 Live Date: 7/14/2012

- Now click in the **text box** of **label maker** and **Right Click** and select **paste OR CTRL + V** on the Keyboard



- Now click **Data Check**
- If you have another page to the bay answer yes to **“Do you want to enter another page (same bay only)?”** and **repeat the two steps above on the next page of the POG**
 - If you do not have another page to the bay answer no to **“Do you want to enter another page (same bay only)?”** and continue to **Bin Locate** or **Make Labels**

Bin Locate

- Fill out the Aisle and Bay
- Click on **Bin Locate**
 - If no error continue next step
- You have **6 seconds** to click on the **5.7.4 screen**
- Do not move the mouse or touch the keyboard till it display the done message**
- If you run across an item that is not on file let the program finish and select **Item Not On File** and restart the Bin Locate

Make Labels

- If you do not want to use the POG default Un check **“Use POG Default”** and Fill out the bin and beam
- Click on **Make Labels**
- You have **6 seconds** to click on the **5.7.1 screen**
- Do not move the mouse or touch the keyboard till it display the done message**
- If you run across an item that is not on file let the program finish and select **Item Not On File** and restart the Make Label
- Now go print you labels as normal

When Done with Bay or POG

- Click on **Clear** to clear the bay and you can start the next bay or pog