
CS722/822: Machine Learning

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Model Evaluation

- Metrics for Performance Evaluation
 - How to evaluate the performance of a model?
- Methods for Performance Evaluation
 - How to obtain reliable estimates?
- Methods for Model Comparison
 - How to compare the relative performance among competing models?

Metrics for Performance Evaluation

- Regression

- Sum of squares

$$\frac{1}{N} \sum_{i=1}^N (y_i - f(\mathbf{x}_i))^2$$

- Sum of deviation

$$\frac{1}{N} \sum_{i=1}^N |y_i - f(\mathbf{x}_i)|$$

- Coefficient of determination R^2

$$1 - \frac{\sum_i (y_i - f(\mathbf{x}_i))^2}{\sum_i (y_i - \bar{y})^2}$$

Metrics for Performance Evaluation

- Focus on the predictive capability of a model
 - Rather than how fast it takes to classify or build models, scalability, etc.
- Confusion Matrix:

ACTUAL CLASS	PREDICTED CLASS		
		Class=Yes	Class=No
	Class=Yes	a	b
	Class=No	c	d

a: TP (true positive)
b: FN (false negative)
c: FP (false positive)
d: TN (true negative)

Metrics for Performance Evaluation...

ACTUAL CLASS	PREDICTED CLASS	
	Class=Yes	Class=No
Class=Yes	a (TP)	b (FN)
	c (FP)	d (TN)

- Most widely-used metric:

$$\text{Accuracy} = \frac{a + d}{a + b + c + d} = \frac{TP + TN}{TP + TN + FP + FN}$$

Limitation of Accuracy

- Consider a 2-class problem
 - Number of Class 0 examples = 9990
 - Number of Class 1 examples = 10
- If model predicts everything to be class 0, accuracy is $9990/10000 = 99.9\%$
 - Accuracy is misleading because model does not detect any class 1 example

Cost Matrix

	PREDICTED CLASS		
	$C(i j)$	Class=Yes	Class=No
	Class=Yes	$C(\text{Yes} \text{Yes})$	$C(\text{No} \text{Yes})$
	Class=No	$C(\text{Yes} \text{No})$	$C(\text{No} \text{No})$

$C(i|j)$: Cost of classifying class j example as class i

Computing Cost of Classification

Cost Matrix	PREDICTED CLASS		
ACTUAL CLASS	C(i j)	+	-
	+	-1	100
	-	1	0

Model M_1	PREDICTED CLASS		
ACTUAL CLASS		+	-
	+	150	40
	-	60	250

Accuracy = 80%

Cost = 3910

Model M_2	PREDICTED CLASS		
ACTUAL CLASS		+	-
	+	250	45
	-	5	200

Accuracy = 90%

Cost = 4255

Cost vs Accuracy

Count	PREDICTED CLASS		
		Class=Yes	Class=No
	ACTUAL CLASS		
	Class=Yes	a	b
	Class=No	c	d

Accuracy is proportional to cost if

1. $C(\text{Yes}|\text{No}) = C(\text{No}|\text{Yes}) = q$
2. $C(\text{Yes}|\text{Yes}) = C(\text{No}|\text{No}) = p$

$$N = a + b + c + d$$

$$\text{Accuracy} = (a + d)/N$$

Cost	PREDICTED CLASS		
		Class=Yes	Class=No
	ACTUAL CLASS		
	Class=Yes	p	q
	Class=No	q	p

$$\text{Cost} = p(a + d) + q(b + c)$$

$$= p(a + d) + q(N - a - d)$$

$$= qN - (q - p)(a + d)$$

$$= N[q - (q - p) \times \text{Accuracy}]$$

Cost-Sensitive Measures

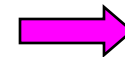
$$\text{Precision (p)} = \frac{a}{a + c}$$

$$\text{Recall (r)} = \frac{a}{a + b}$$

Count	PREDICTED CLASS		
		Class= Yes	Class= No
	ACTUAL CLASS		
	Class= Yes	a	b
	Class= No	c	d

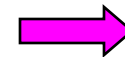
- Precision is biased towards $C(\text{Yes}|\text{Yes})$ & $C(\text{Yes}|\text{No})$
- Recall is biased towards $C(\text{Yes}|\text{Yes})$ & $C(\text{No}|\text{Yes})$

A model that declares every record to be the positive class: $b = d = 0$



Recall is high

A model that assigns a positive class to the (sure) test record: c is small



Precision is high

Cost-Sensitive Measures (Cont'd)

$$\text{Precision (p)} = \frac{a}{a + c}$$

$$\text{Recall (r)} = \frac{a}{a + b}$$

$$\text{F - measure (F)} = \frac{2rp}{r + p} = \frac{2a}{2a + b + c}$$

Count	PREDICTED CLASS		
		Class= Yes	Class= No
	ACTUAL CLASS		
	Class= Yes	a	b
	Class= No	c	d

- F-measure is biased towards all except C(No|No)

$$\text{Weighted Accuracy} = \frac{w_1 a + w_4 d}{w_1 a + w_2 b + w_3 c + w_4 d}$$

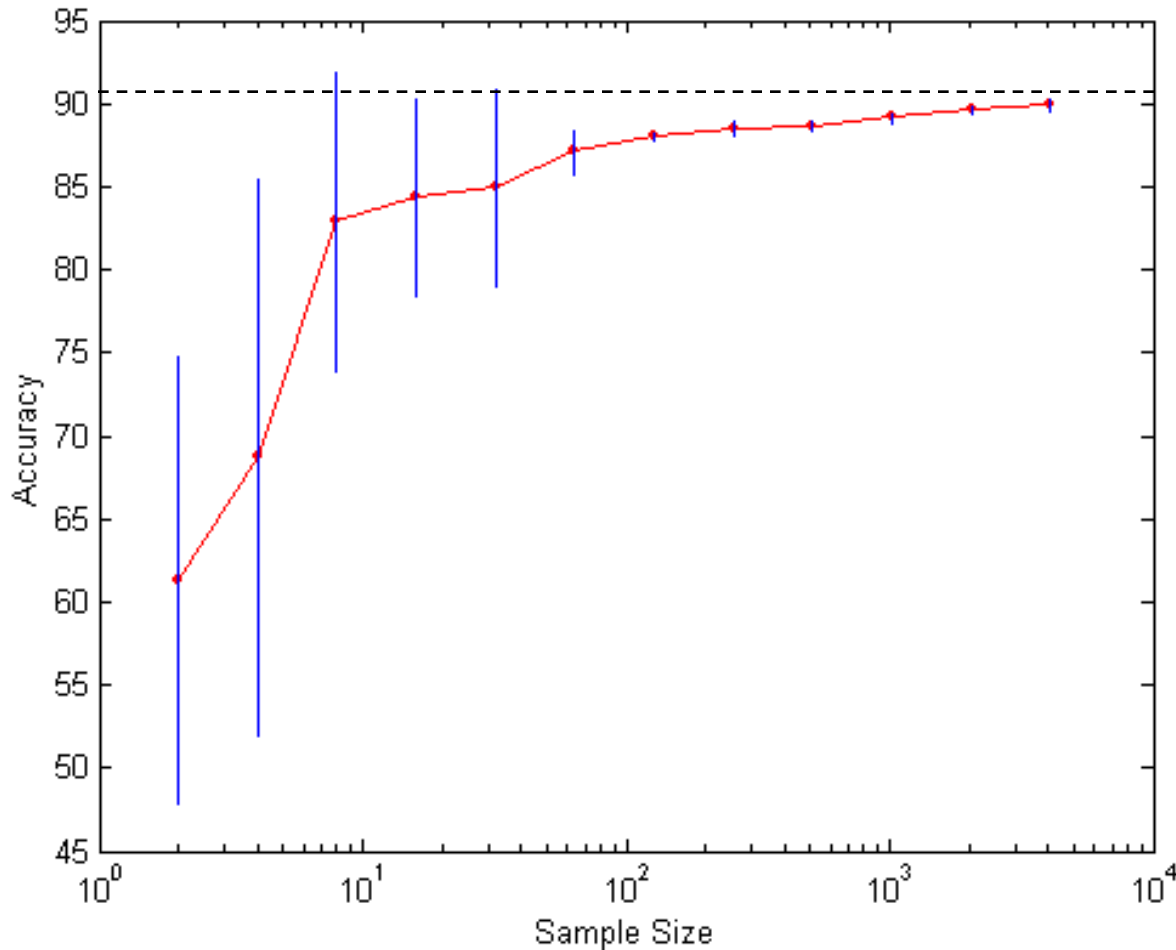
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Methods for Performance Evaluation

- How to obtain a reliable estimate of performance?
- Performance of a model may depend on other factors besides the learning algorithm:
 - Class distribution
 - Cost of misclassification
 - Size of training and test sets

Learning Curve



- Learning curve shows how accuracy changes with varying sample size
- Requires a sampling schedule for creating learning curve:
 - Arithmetic sampling (Langley, et al)
 - Geometric sampling (Provost et al)

Effect of small sample size:

- Bias in the estimate
- Variance of estimate

Methods of Estimation

- Holdout
 - Reserve $2/3$ for training and $1/3$ for testing
- Random subsampling
 - Repeated holdout
- Cross validation
 - Partition data into k disjoint subsets
 - k -fold: train on $k-1$ partitions, test on the remaining one
 - Leave-one-out: $k=n$
- Stratified sampling
 - oversampling vs undersampling
- Bootstrap
 - Sampling with replacement

Model Evaluation (pp. 295—304 of data mining)

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Methods of Estimation (Cont'd)

- Holdout method
 - Given data is randomly partitioned into two independent sets
 - ◆ Training set (e.g., 2/3) for model construction
 - ◆ Test set (e.g., 1/3) for accuracy estimation
 - Random sampling: a variation of holdout
 - ◆ Repeat holdout k times, accuracy = avg. of the accuracies obtained
- Cross-validation (k -fold, where $k = 10$ is most popular)
 - Randomly partition the data into k *mutually exclusive* subsets, each approximately equal size
 - At i -th iteration, use D_i as test set and others as training set
 - Leave-one-out: k folds where $k = \#$ of tuples, for small sized data
 - Stratified cross-validation: folds are stratified so that class dist. in each fold is approx. the same as that in the initial data

Methods of Estimation (Cont'd)

- Bootstrap
 - Works well with small data sets
 - Samples the given training tuples uniformly *with replacement*
 - ◆ i.e., each time a tuple is selected, it is equally likely to be selected again and re-added to the training set
- Several bootstrap methods, and a common one is **.632 bootstrap**
 - Suppose we are given a data set of d examples. The data set is sampled d times, with replacement, resulting in a training set of d samples. The data points that did not make it into the training set end up forming the test set. About 63.2% of the original data will end up in the bootstrap, and the remaining 36.8% will form the test set (since $(1 - 1/d)^d \approx e^{-1} = 0.368$)
 - Repeat the sampling procedure k times, overall accuracy of the model:

$$acc(M) = \sum_{i=1}^k (0.632 \times acc(M_i)_{test_set} + 0.368 \times acc(M_i)_{train_set})$$

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ROC (Receiver Operating Characteristic)

- Developed in 1950s for signal detection theory to analyze noisy signals
 - Characterize the trade-off between positive hits and false alarms
- ROC curve plots TPR (on the y-axis) against FPR (on the x-axis)
- Performance of each classifier represented as a point on the ROC curve
- If the classifier returns a real-valued prediction,
 - changing the threshold of algorithm changes the location of the point

ROC Curve

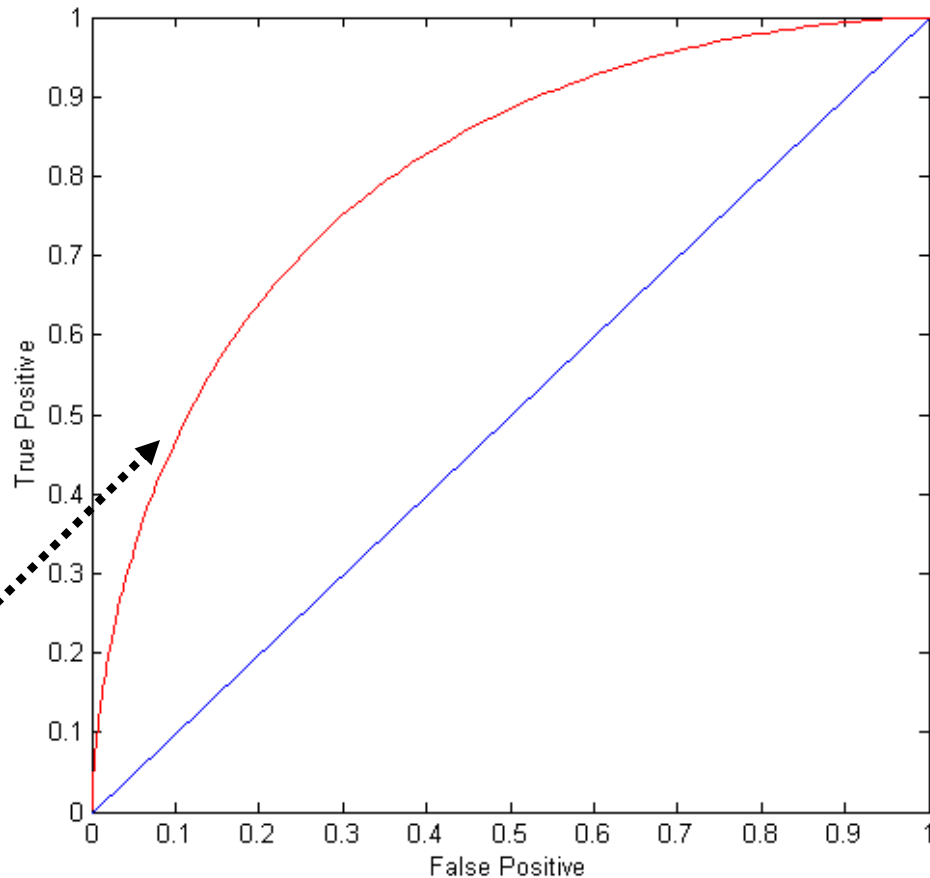
ACTUAL CLASS	PREDICTED CLASS	
	Class =Yes	Class= No
	Class =Yes	Class =No
	a (TP)	b (FN)
	c (FP)	d (TN)

$$\text{TPR} = \text{TP}/(\text{TP}+\text{FN})$$

$$\text{FPR} = \text{FP}/(\text{FP}+\text{TN})$$

At threshold t:

TP=50, FN=50, FP=12, TN=88



ROC Curve

ACTUAL CLASS	PREDICTED CLASS		
		Class =Yes	Class= No
	Class =Yes	a (TP)	b (FN)
	Class =No	c (FP)	d (TN)

$$\text{TPR} = \text{TP}/(\text{TP}+\text{FN})$$

$$\text{FPR} = \text{FP}/(\text{FP}+\text{TN})$$

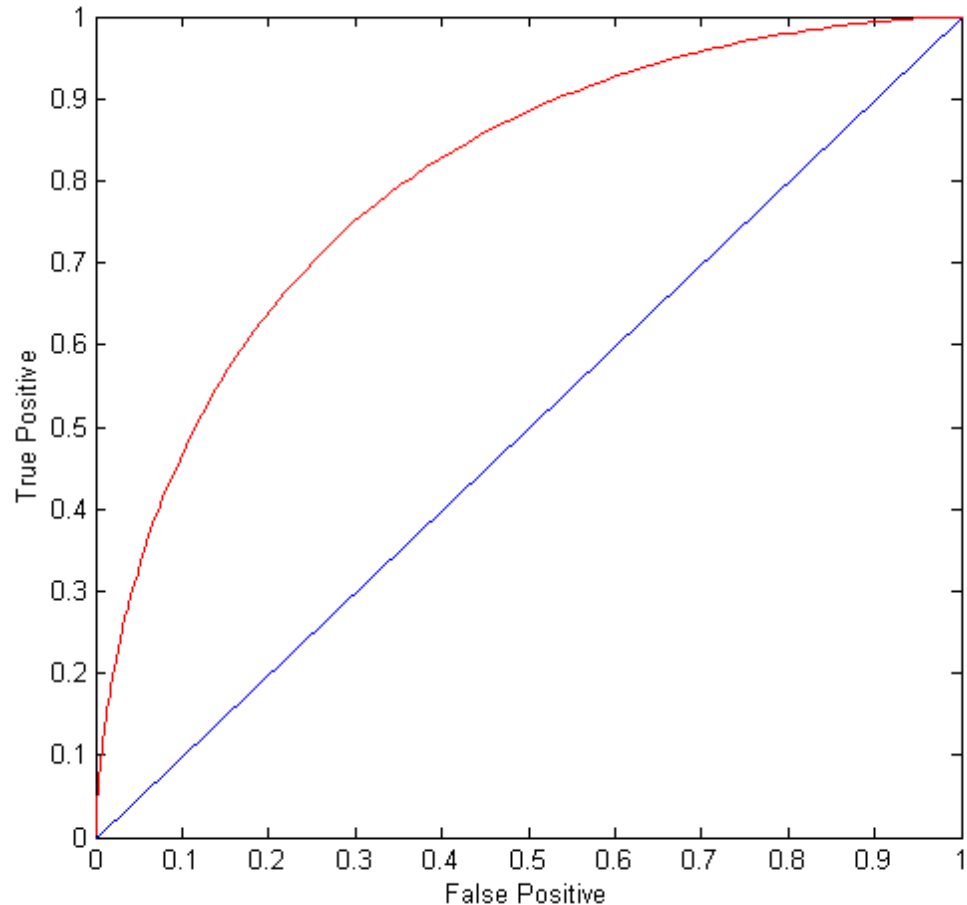
(TPR,FPR):

- (0,0): declare everything to be negative class
 - $\text{TP}=0, \text{FP} = 0$
- (1,1): declare everything to be positive class
 - $\text{FN} = 0, \text{TN} = 0$
- (1,0): ideal
 - $\text{FN} = 0, \text{FP} = 0$

ROC Curve

(TPR, FPR):

- (0,0): declare everything to be negative class
- (1,1): declare everything to be positive class
- (1,0): ideal
- Diagonal line:
 - Random guessing
 - Below diagonal line:
 - ◆ prediction is opposite of the true class



How to Construct an ROC curve

Instance	$P(+ A)$	True Class
1	0.95	+
2	0.93	+
3	0.87	-
4	0.85	-
5	0.85	-
6	0.85	+
7	0.76	-
8	0.53	+
9	0.43	-
10	0.25	+

- Use classifier that produces posterior probability for each test instance $P(+|A)$
- Sort the instances according to $P(+|A)$ in decreasing order
- Apply threshold at each unique value of $P(+|A)$
- Count the number of TP, FP, TN, FN at each threshold
- TP rate, $TPR = TP/(TP+FN)$
- FP rate, $FPR = FP/(FP + TN)$

How to Construct an ROC curve

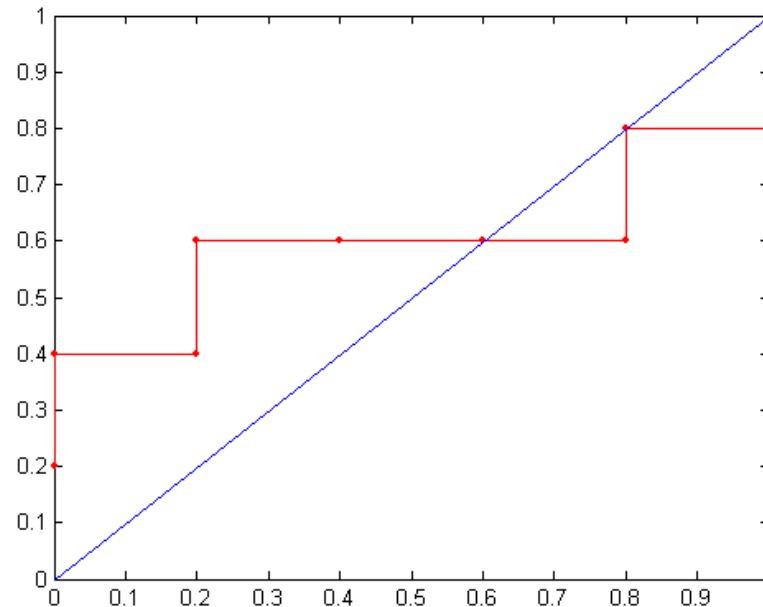
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4	0.85	-
5	0.85	-
6	0.85	+
7	0.76	-
8	0.53	+
9	0.43	-
10	0.25	+

- Use classifier that produces posterior probability for each test instance $P(+|A)$
- Sort the instances according to $P(+|A)$ in decreasing order
- Pick a threshold 0.85
- $p \geq 0.85$, predicted to P
- $p < 0.85$, predicted to N
- TP = 3, FP=3, TN=2, FN=2
- TP rate, TPR = $3/5=60\%$
- FP rate, FPR = $3/5=60\%$

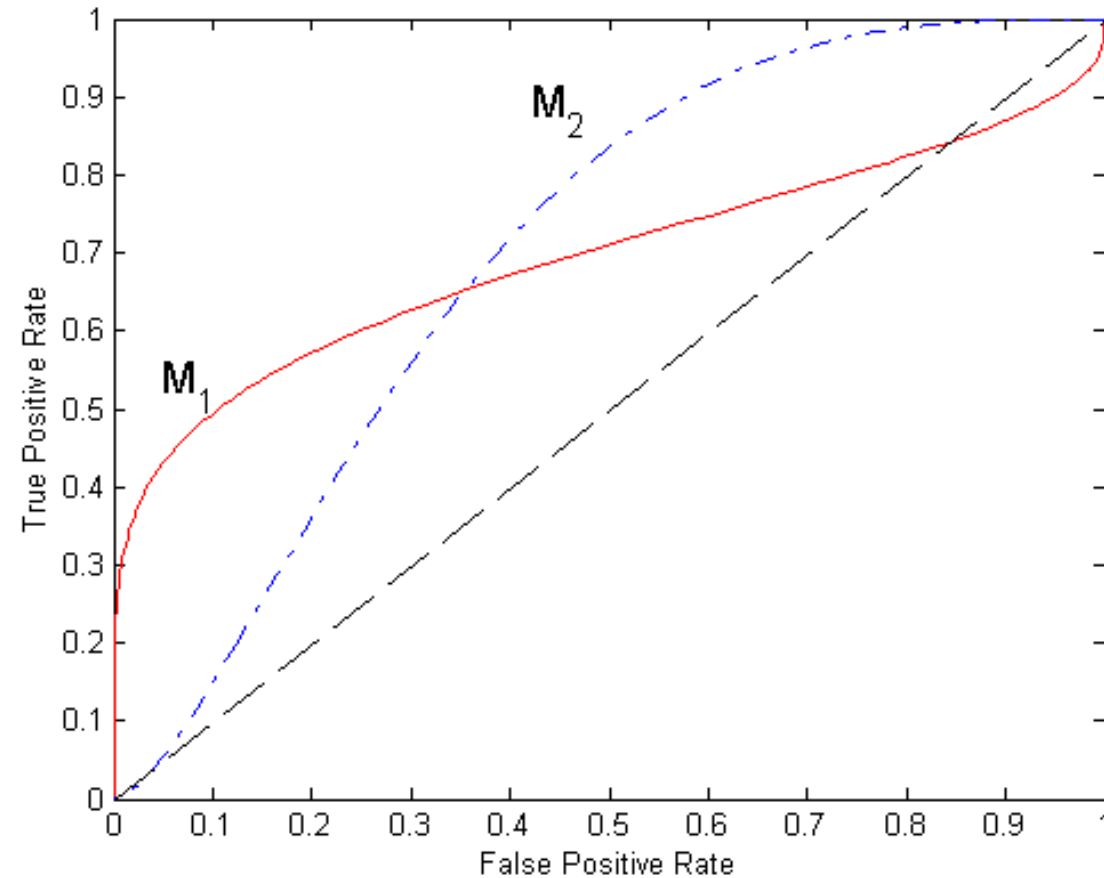
How to construct an ROC curve

Class	+	-	+	-	-	-	+	-	+	+	
Threshold >=	0.25	0.43	0.53	0.76	0.85	0.85	0.85	0.87	0.93	0.95	1.00
TP	5	4	4	3	3	3	3	2	2	1	0
FP	5	5	4	4	3	2	1	1	0	0	0
TN	0	0	1	1	2	3	4	4	5	5	5
FN	0	1	1	2	2	2	2	3	3	4	5
→ TPR	1	0.8	0.8	0.6	0.6	0.6	0.6	0.4	0.4	0.2	0
→ FPR	1	1	0.8	0.8	0.6	0.4	0.2	0.2	0	0	0

ROC Curve:



Using ROC for Model Comparison



- No model consistently outperforms the other
 - M_1 is better for small FPR
 - M_2 is better for large FPR
- Area Under the ROC curve (AUC)
 - Ideal:
 - Area = 1
 - Random guess:
 - Area = 0.5

Data normalization

- Example-wise normalization
 - Each example is normalized and mapped to unit sphere

$$\mathbf{x}^{(i)} / \|\mathbf{x}^{(i)}\|$$

- Feature-wise normalization
 - [0,1]-normalization: normalize each feature into a unit space
 - Standard normalization: normalize each feature to have mean 0 and standard deviation 1

$$(\mathbf{x}_i - \mu_i) / \sigma_i$$

