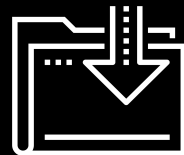


Data Boot Camp  
Lesson 12.2



# The Big Picture



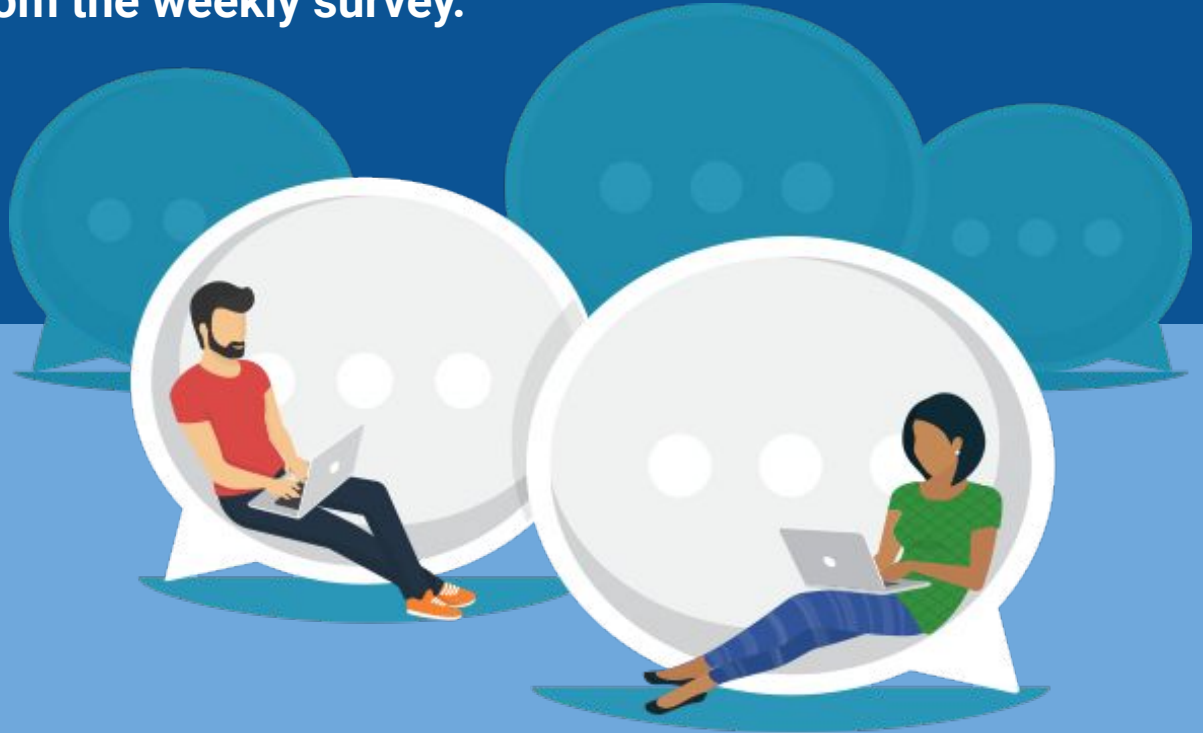
# Congratulations on reaching the midpoint of the program!

---

**You'll be asked to take a mid-course survey soon.  
It'll be a little different from the weekly survey.**

**Make sure to take  
your time with  
the questions.**

**We want to hear  
what you have to say!**



# This Week: Plotly.js

---

By the end of this week, you'll know how to:



Create basic plots with Plotly, including bar charts, line charts, and pie charts



Use `D3.json()` to fetch external data, such as CSV files and web APIs



Parse data in JSON format



Use functional programming in JavaScript to manipulate data



Use JavaScript's Math library to manipulate numbers



Use event handlers in JavaScript to add interactivity to a data visualization



Deploy an interactive chart to GitHub Pages



## **This Week's Challenge**

Using the skills learned throughout the week, create a customized dashboard on a webpage using a horizontal bar chart, a bubble chart, and a gauge chart.

Module 12

# Today's Agenda

# Today's Agenda

---

By completing today's activities, you'll learn the following skills:

01

Multiple traces in plots

02

Dynamic events on webpages

03

Use D3 to load in data from an outside source

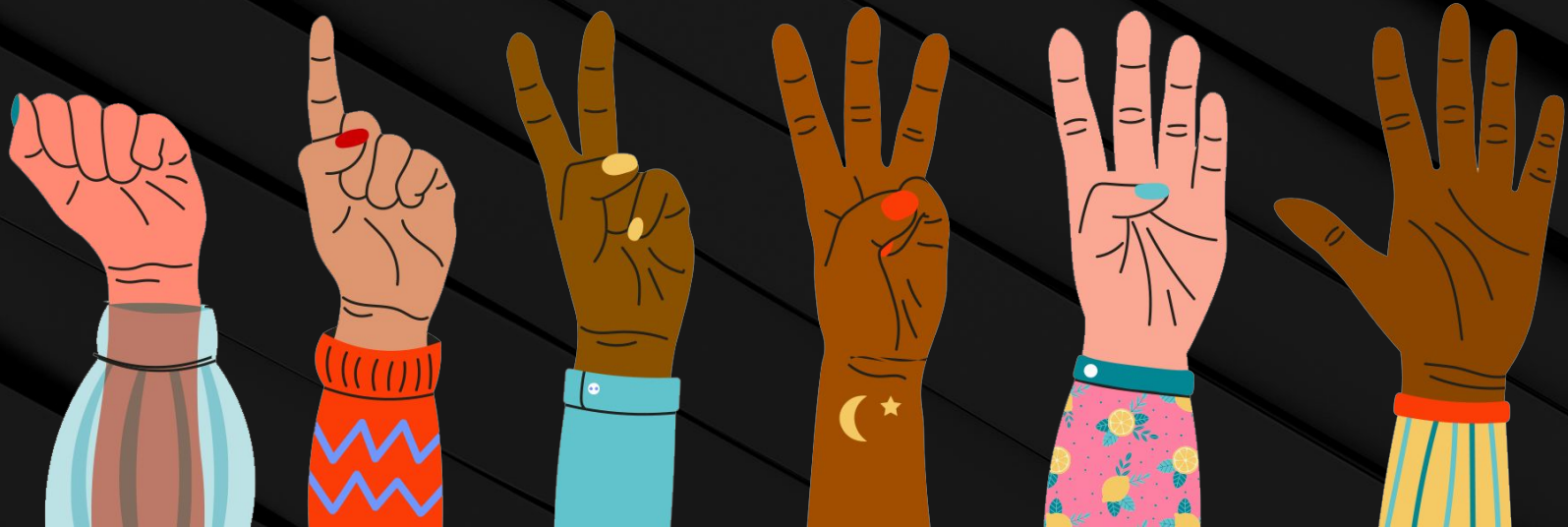


Make sure you've downloaded  
any relevant class files!

## FIST TO FIVE:

---

How comfortable do you feel with this topic?





# Multiple Traces



## Plotting Multiple Traces

Suggested Time:

---

5 minutes

# Questions?





## Activity: Multiple Traces

In this activity, you will use functional programming techniques to create a Plotly chart with multiple traces.

**Suggested Time:**  
15 minutes





**Let's Review**



**This was a fairly challenging activity,  
as it requires using functional  
programming techniques.**

# Activity Review: Multiple Traces

---

For the first trace, which deals with Greek gods, defining the x-axis points can be done by using `map()` to return the `pair` value from the dataset.

```
var trace1 = {  
  x: data.map(row => row.pair),  
  y: data.map(row => row.greekSearchResults),  
  text: data.map(row => row.greekName),  
  name: "Greek",  
  type: "bar"  
};
```

# Activity Review: Multiple Traces

---

Here, `row => row.pair` is essentially a shortcut for writing `function (row) {return row.pair;}`.

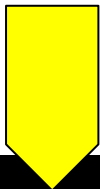
```
var trace1 = {  
  x: data.map(row => row.pair),  
  y: data.map(row => row.greekSearchResults),  
  text: data.map(row => row.greekName),  
  name: "Greek",  
  type: "bar"  
};
```



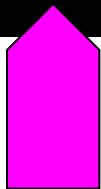
## Activity Review: Multiple Traces

---

`map()` is used to transform each row in the dataset to its `pair` attribute.



```
x: data.map(row => row.pair)
```



`x` becomes an array of `row.pair` values.

# Activity Review: Multiple Traces

---

The second trace deals with Roman gods. Everything here is analogous to trace 1:

```
// Trace 2 for the Roman Data
var trace2 = {
  x: data.map(row => row.pair),
  y: data.map(row => row.romanSearchResults),
  text: data.map(row => row.romanName),
  name: "Roman",
  type: "bar"
};
```

# Activity Review: Multiple Traces

---

The rest of the plot is created by storing the traces in an array, creating a layout, and plotting.

```
// Combining both traces
var traceData = [trace1, trace2];

// Apply the group barmode to the layout
var layout = {
  title: "Greek vs Roman gods search results",
  barmode: "group"
};

// Render the plot to the div tag with id "plot"
Plotly.newPlot("plot", traceData, layout)
```

# Questions?



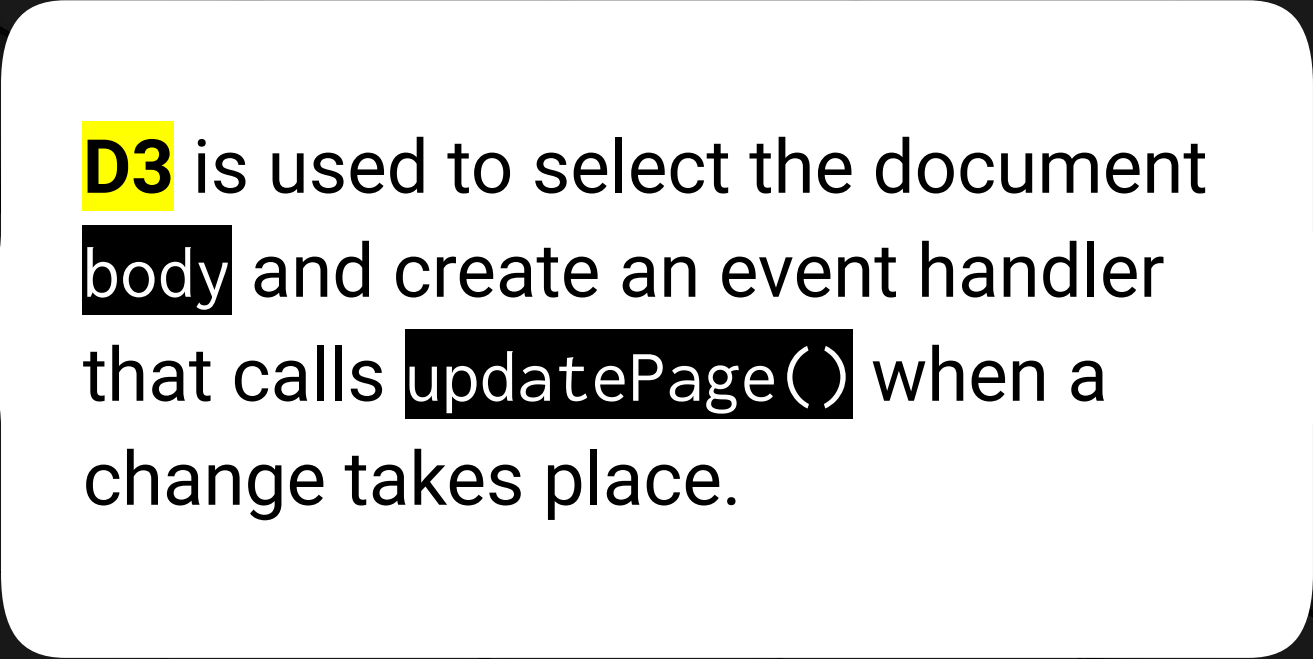
# Click & Dropdown Events



# Instructor Demonstration

---

## An Eventful Click



**D3** is used to select the document **body** and create an event handler that calls **updatePage()** when a change takes place.

# An Eventful Click

---

**D3** is used to select the document **body** and create an event handler that calls **updatePage()** when a change takes place.

```
d3.selectAll("body").on("change", updatePage);
```

```
function updatePage() {  
    var dropdownMenu = d3.selectAll("#selectOption").node();  
    var dropdownMenuID = dropdownMenu.id;  
    var selectedOption = dropdownMenu.value;  
}
```



# An Eventful Click

---

The dropdown menu's `id` and `value` attributes are assigned to variables and then logged to the console.

```
d3.selectAll("body").on("change", updatePage);
```

```
function updatePage() {  
  var dropdownMenu = d3.selectAll("#selectOption").node();  
  var dropdownMenuID = dropdownMenu.id;  
  var selectedOption = dropdownMenu.value;  
}
```

# An Eventful Click

---

Two key takeaways:

01

A dropdown menu is created in the HTML document.

02

A D3 event handler calls a custom function to print the dropdown menu's attributes to the console.

# Questions?





## **Instructor Demonstration**

---

# Dropdown Events and Plotly

# Dropdown Events and Plotly

---



A default plot is rendered on the page.



A change takes place in the DOM when a dropdown menu item is selected.



A function is triggered with the DOM element's value as its argument.



The function uses Plotly's `restyle()` method to modify an existing plot.

# Questions?





## Activity: A Musical Pie

In this activity, you will enhance your event-handling chops by creating a dynamic pie chart using Plotly. When a country is selected from the dropdown menu, its dataset will be displayed in the browser.

**Suggested Time:**  
20 minutes





**Let's Review**





# Instructor Demonstration

---

D3.json



# Time to Code

## Dynamically Selected City Forecasts

Suggested Time:

---

20 minutes

# Questions?





GitHub Pages



**You will need to deploy  
this week's Challenge to  
GitHub Pages.**

# This Week's Challenge

---

01

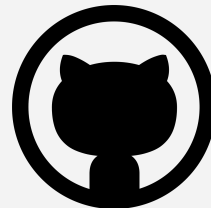
The data for the homework will be in a JSON file.

02

You will use the `d3.json()` method to fetch data from the JSON file and visualize it.

03

You will need to upload the JSON file to GitHub, along with the HTML and JavaScript script files.



# Plotly Visualization with a Data File

---

The benefits of deploying a Plotly visualization with a data file:

01

It makes a publicly available data visualization that is much more visually appealing than a published Jupyter Notebook.

02

The ability to read in data from local files means that data sources aren't limited to placing API calls.



# Time to Code

## Deployment to GitHub Pages

Suggested Time:

---

20 minutes



# Deploy an Existing Project to GitHub Pages

---

01

Go to the GitHub website and create a new repository by clicking

**New**

02

The repository must be made public in order to be deployed to GitHub Pages.

03

Clone the repository by copying the URL and entering `git clone <url>` in the CLI.

04

Next, `push` the project to GitHub.

05

Navigate to the directory of the repository.

06

Copy and paste the HTML, JavaScript, and JSON files from the Solved folder into the repository.

# Deploy an Existing Project to GitHub Pages

07

```
git add
```

08

```
git commit -m "<your message here>"
```

09

```
git push origin main
```

10

Next, **push** the project to GitHub.

11

Next, go to the project page on GitHub and click on **Settings** to configure for deployment.

12

Under Settings, go to GitHub Pages and select **main branch**. Click **Save**.

# Questions?

