# Yue Qiao

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## Education

**Princeton University** Princeton, NJ

M.A. & Ph.D., Mechanical and Aerospace Engineering Expected 2024

Advisor: Edgar Choueiri

**Penn State University** University Park, PA

Graduate program in Acoustics (Distance Education, non-degree seeking)

**Peking University** Beijing, China

B.S., Physics 2019

Minor in Theory and History of Arts (Musicology oriented)

Hong Kong University of Science and Technology

Hong Kong SAR Exchange program at School of Science 2017

# **Research Experience**

## 3-D Audio and Applied Acoustics (3D3A) Laboratory, Princeton University

Princeton, NJ

Assistant in Research, advisor: Edgar Choueiri

2019-Present

- Working on robust personal sound zone reproduction with head tracking, combining both machine learning-based and traditional DSP-based approaches.
- Past projects: head-tracked loudspeaker beamforming (sponsored by Focal), sound stage control in automotive cabins (sponsored by Tesla).

Reality Labs, Meta Sunnyvale, CA

Research Engineer Intern, manager: Pablo F. Hoffmann

May-Aug 2022

• Developed machine-learning-based models for spatial audio quality evaluation.

#### Speech and Hearing Research Center (SHRC), Peking University

Beijing, China

Undergraduate Research Assistant, advisor: Tianshu Qu

2018 - 2019

· Worked on building a spherical microphone array for sound field recording and implementing its encoding and decoding system in higher-order Ambisonics.

Center for Computer Research in Music and Acoustics (CCRMA), Stanford University Palo Alto, CA Undergraduate Visiting Research Intern, advisor: Fernando Lopez-Lezcano, Chris Chafe *Jul-Sep* 2018

• Worked on interactive musical performance with spatial audio in higher-order Ambisonics and physical modeling of sound objects using Leap Motion for hand gesture control.

# Skills and Interests

- Programming: MATLAB, Python, C++ (JUCE), Max/MSP, Plogue Bidule, SuperCollider, LATEX
- Spatial Audio: Personal Sound Zones, Ambisonics, Head-Tracked Rendering, Beamforming
- Other Audio-related: Acoustic Simulation & Measurement, Perceptual Listening Test Design, VST Plugin Development, Psychoacoustics, Room Acoustics
- Scientific Skills: Deep Learning (Pytorch/Tensorflow), Digital Signal Processing, Machine Learning, Numerical Methods, Convex Optimization, Statistics, Physical Modeling
- Music: Piano, Guitar, Electronic Music, Music Production, Binaural/Field Recording
- Research Interests: Personal Sound Zones, Real-time Audio DSP with Deep Learning, VR/AR Audio

# **Selected Awards and Honors**

• AES Educational Foundation Scholarship Recognition	Aug 2023
• Best Student Paper Award at the 152nd AES Convention	May 2022
• Weiming Physics Students Fellowship, Peking University	2018
• Award for Scientific Research, Peking University	2017
• Bronze Medal in the 31 <sup>st</sup> Chinese Physics Olympiad	2014
• 1 <sup>st</sup> Prize in Chinese Mathematics Olympiad, Gansu Province	2014

# **Selected Publications**

(Accepted) **Yue Qiao** and Edgar Choueiri. "Neural modeling and interpolation of binaural room impulse responses with head tracking", in *Audio Engineering Society Convention* 155. New York, USA, 2023.

(In Press) **Yue Qiao** and Edgar Choueiri. "Performance Optimization of Personal Sound Zones with Crosstalk Cancellation", in 2023 *Immersive and 3D Audio: from Architecture to Automotive (I3DA)*. Bologna, Italy, 2023.

(In Press) **Yue Qiao** and Edgar Choueiri. "The Effects of Individualized Binaural Room Transfer Functions for Personal Sound Zones", *Journal of the Audio Engineering Society*, 2023.

**Yue Qiao** and Edgar Choueiri. "Optimal Spatial Sampling of Plant Transfer Functions for Head-Tracked Personal Sound Zones", in *Audio Engineering Society Convention* 154. Espoo, Finland, 2023.

**Yue Qiao**, Léo Guadagnin, and Edgar Choueiri. "Isolation performance metrics for personal sound zone reproduction systems", JASA Express Letters, 2022.

**Yue Qiao**, Nick Zacharov, and Pablo F. Hoffmann. "Prediction of Timbral and Spatial Audio Quality with Independent Auditory Feature Mapping", in *Audio Engineering Society Convention* 153. Online, 2022.

**Yue Qiao** and Edgar Choueiri. "The Performance of A Personal Sound Zone System with Generic and Individualized Binaural Room Transfer Functions", in *Audio Engineering Society Convention* 152. Online, 2022.

**Yue Qiao** and Edgar Choueiri. "Real-time Implementation of the Spectral Division Method for Binaural Personal Audio Delivery with Head Tracking." in *Audio Engineering Society Convention* 151. Online, 2021.

Mengfan Zhang, **Yue Qiao**, Xihong Wu, and Tianshu Qu. "Distance-Dependent Modeling of Head-Related Transfer Functions." in *IEEE International Conference on Acoustics, Speech and Signal Processing (ICASSP)*. Brighton, UK, 2019.

Zhongshu Ge, **Yue Qiao**, Shusen Wang, Xihong Wu, and Tianshu Qu. "Subjective Evaluation of Virtual Room Auralization System based on the Ambisonics Matching Projection Decoding Method", in *Audio Engineering Society Convention* 145. New York, NY, USA, 2018.

Tianshu Qu, Zhichao Huang, **Yue Qiao**, and Xihong Wu. "Matching Projection Decoding Method for Ambisonics System", in IEEE *International Conference on Acoustics, Speech and Signal Processing (ICASSP)*. Calgary, Alberta, Canada, 2018.