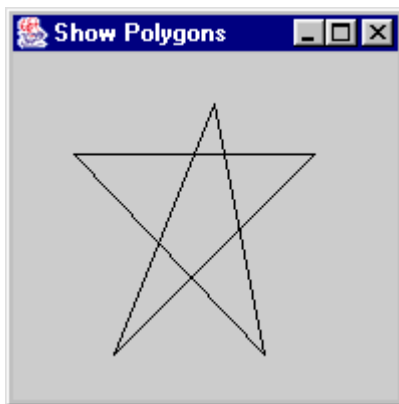


Name: _____

12a - Graphics & Threads

Part 1: 2D graphics exercise

Using the example of drawing points shown in class, draw a star as shown below. Set your size to 200 by 200. With any planning, yours would probably look better than this ☺. See TestPolygons.java example for reference. Use this code for reference.



What points did you use?

Point #	X	Y
1		
2		
3		
4		
5		