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# 1 Bool

```
(*****)
(* Boolean *)
(*****)

(* rename module to clash with existing list modules of targets *)

declare {isabelle; hol; ocaml} rename module = lem_bool

(* The type bool is hard-coded, so are true and false *)

declare tex target_rep type  $\mathbb{B}$  = ' $\mathbb{B}$ '

(* ----- *)
(* not *)
(* ----- *)

val not :  $\mathbb{B} \rightarrow \mathbb{B}$ 
let not b = match b with
| true  → false
| false → true
end

declare hol target_rep function not x = '~' x
declare ocaml target_rep function not = 'not'
declare isabelle target_rep function not x = '<not>' x
declare html target_rep function not = '&not;'
declare coq target_rep function not = 'negb'
declare tex target_rep function not b = '$\neg$' b

assert not1 :  $\neg (\neg \text{true})$ 
assert not2 :  $\neg \text{false}$ 

(* ----- *)
(* and *)
(* ----- *)

val && [and] :  $\mathbb{B} \rightarrow \mathbb{B} \rightarrow \mathbb{B}$ 
let && b1 b2 = match (b1, b2) with
| (true, true) → true
| _           → false
end

declare hol target_rep function and = infix '/'
declare ocaml target_rep function and = infix '&&'
declare isabelle target_rep function and = infix '<and>'
declare coq target_rep function and = infix '&&'
declare html target_rep function and = infix '&and;'
declare tex target_rep function and = infix '$\wedge$'

assert and1 :  $(\neg (\text{true} \wedge \text{false}))$ 
assert and2 :  $(\neg (\text{false} \wedge \text{true}))$ 
assert and3 :  $(\neg (\text{false} \wedge \text{false}))$ 
assert and4 :  $(\text{true} \wedge \text{true})$ 

(* ----- *)
```

```

(* or                                     *)
(* ----- *)

val || [or] :  $\mathbb{B} \rightarrow \mathbb{B} \rightarrow \mathbb{B}$ 
let ||  $b_1\ b_2$  = match ( $b_1$ ,  $b_2$ ) with
| (false, false) → false
| _ → true
end

declare hol target_rep function or = infix '\/'
declare ocaml target_rep function or = infix '||'
declare isabelle target_rep function or = infix '\<or>'
declare coq target_rep function or = infix '||'
declare html target_rep function or = infix '&or;'
declare tex target_rep function or = infix '$\vee$'

assert  $or_1$  : ( $\text{true} \vee \text{false}$ )
assert  $or_2$  : ( $\text{false} \vee \text{true}$ )
assert  $or_3$  : ( $\text{true} \vee \text{true}$ )
assert  $or_4$  : ( $\neg (\text{false} \vee \text{false})$ )

(* ----- *)
(* implication                             *)
(* ----- *)

val --> [imp] :  $\mathbb{B} \rightarrow \mathbb{B} \rightarrow \mathbb{B}$ 
let -->  $b_1\ b_2$  = match ( $b_1$ ,  $b_2$ ) with
| (true, false) → false
| _ → true
end

declare hol target_rep function imp = infix '==>'
declare isabelle target_rep function imp = infix '\<longrightarrow>'
(* declare coq target_rep function (-->) = 'imp' *)
declare html target_rep function imp = infix '&rarr;'
declare tex target_rep function imp = infix '$\longrightarrow$'

let inline {ocaml; coq} imp  $x\ y$  = ( $\neg x \vee y$ )

assert  $imp_1$  : ( $\neg (\text{true} \longrightarrow \text{false})$ )
assert  $imp_2$  : ( $\text{false} \longrightarrow \text{true}$ )
assert  $imp_3$  : ( $\text{false} \longrightarrow \text{false}$ )
assert  $imp_4$  : ( $\text{true} \longrightarrow \text{true}$ )

(* ----- *)
(* equivalence                             *)
(* ----- *)

val <--> [equiv] :  $\mathbb{B} \rightarrow \mathbb{B} \rightarrow \mathbb{B}$ 
let <-->  $b_1\ b_2$  = match ( $b_1$ ,  $b_2$ ) with
| (true, true) → true
| (false, false) → true
| _ → false
end

declare hol target_rep function equiv = infix '<=>'

```

```

declare isabelle target_rep function equiv = infix '\<longlefttrightarrow>'
declare coq target_rep function equiv = 'eqb'
declare ocaml target_rep function equiv = infix '='
declare html target_rep function equiv = infix '&harr;'
declare tex target_rep function equiv = infix '$\longlefttrightarrow$'

assert equiv1 : (¬ (true  $\longleftrightarrow$  false))
assert equiv2 : (¬ (false  $\longleftrightarrow$  true))
assert equiv3 : (false  $\longleftrightarrow$  false)
assert equiv4 : (true  $\longleftrightarrow$  true)

```

## 2 Basic\_classes

```

(*****)
(* Basic Type Classes *)
(*****)

open import Bool

declare {isabelle; ocaml; hol} rename module = lem_basic_classes

(* ===== *)
(* Equality *)
(* ===== *)

(* Lem's default equality (=) is defined by the following type-class Eq.
   This typeclass should define equality on an abstract datatype 'a. It should
   always coincide with the default equality of Coq, HOL and Isabelle.
   For OCaml, it might be different, since abstract datatypes like sets
   might have fancy equalities. *)

class ( Eq  $\alpha$  )
  val = [isEqual] :  $\alpha \rightarrow \alpha \rightarrow \mathbb{B}$ 
  val <> [isInequal] :  $\alpha \rightarrow \alpha \rightarrow \mathbb{B}$ 
end

declare coq target_rep function isEqual = infix '='
(* declare coq target_rep function isEqual = infix '='
declare coq target_rep function isInequal = infix '<>' *)
declare tex target_rep function isInequal = infix '$\neq$'

(* (=) should for all instances be an equivalence relation
   The isEquivalence predicate of relations could be used here.
   However, this would lead to a cyclic dependency. *)

(* TODO: add later, once lemmata can be assigned to classes
lemma eq-equiv: ((forall x. (x = x)) &&
  (forall x y. (x = y) <-> (y = x)) &&
  (forall x y z. ((x = y) && (y = z)) --> (x = z)))
*)

(* Structural equality *)

(* Sometimes, it is also handy to be able to use structural equality.
   This equality is mapped to the build-in equality of backends. This equality
   differs significantly for each backend. For example, OCaml can't check equality
   of function types, whereas HOL can. When using structural equality, one should
   know what one is doing. The only guarentee is that is behaves like
   the native backend equality.

   A lengthy name for structural equality is used to discourage its direct use.
   It also ensures that users realise it is unsafe (e.g. OCaml can't check two functions
   for equality *)
val unsafe_structural_equality :  $\forall \alpha. \alpha \rightarrow \alpha \rightarrow \mathbb{B}$ 

declare hol target_rep function unsafe_structural_equality = infix '='
declare ocaml target_rep function unsafe_structural_equality = infix '='
declare isabelle target_rep function unsafe_structural_equality = infix '='

```

```

declare coq target_rep function unsafe_structural_equality = 'classical_boolean_equality'

val unsafe_structural_inequality :  $\forall \alpha. \alpha \rightarrow \alpha \rightarrow \mathbb{B}$ 
let unsafe_structural_inequality x y =  $\neg$  (unsafe_structural_equality x y)
declare isabelle target_rep function unsafe_structural_inequality = infix '\<noteq>'
declare hol target_rep function unsafe_structural_inequality = infix '<>'

(* The default for equality is the unsafe structural one. It can
   (and should) be overridden for concrete types later. *)
default_instance  $\forall \alpha. (Eq \alpha)$ 
  let == = unsafe_structural_equality
  let <> = unsafe_structural_inequality
end

(* for HOL and Isabelle, be even stronger and always(!) use
   standard equality *)
let inline {hol; isabelle} == = unsafe_structural_equality
let inline {hol; isabelle} <> = unsafe_structural_inequality

(* ===== *)
(* Orderings *)
(* ===== *)

(* The type-class Ord represents total orders (also called linear orders) *)
type ORDERING = LT | EQ | GT

declare ocaml target_rep type ORDERING = 'int'
declare ocaml target_rep function LT = '(-1)'
declare ocaml target_rep function EQ = '0'
declare ocaml target_rep function GT = '1'

declare coq target_rep type ORDERING = 'ordering'
declare coq target_rep function LT = 'LT'
declare coq target_rep function EQ = 'EQ'
declare coq target_rep function GT = 'GT'

let orderingIsLess r = (match r with LT  $\rightarrow$  true | _  $\rightarrow$  false end)
let orderingIsGreater r = (match r with GT  $\rightarrow$  true | _  $\rightarrow$  false end)
let orderingIsEqual r = (match r with EQ  $\rightarrow$  true | _  $\rightarrow$  false end)
let inline orderingIsLessEqual r =  $\neg$  (orderingIsGreater r)
let inline orderingIsGreaterEqual r =  $\neg$  (orderingIsLess r)

let ordering_cases r lt eq gt =
  if orderingIsLess r then lt else
  if orderingIsEqual r then eq else gt

declare ocaml target_rep function orderingIsLess = 'Lem.orderingIsLess'
declare ocaml target_rep function orderingIsGreater = 'Lem.orderingIsGreater'
declare ocaml target_rep function orderingIsEqual = 'Lem.orderingIsEqual'

declare ocaml target_rep function ordering_cases = 'Lem.ordering_cases'

declare {ocaml} pattern_match exhaustive ORDERING = [ LT; EQ ; GT ] ordering_cases

assert ordering_cases_0 : (ordering_cases LT true false false)
assert ordering_cases_1 : (ordering_cases EQ false true false)
assert ordering_cases_2 : (ordering_cases GT false false true)

```

```

assert ordering_match1 : (match LT with GT → false ∧ false | _ → true end)
assert ordering_match2 : (match EQ with GT → false | _ → true end)
assert ordering_match3 : (match GT with GT → true ∧ true | _ → false end)
assert ordering_match4 : ((fun r → (match r with GT → false | _ → true end)) LT)
assert ordering_match5 : ((fun r → (match r with GT → false | _ → true end)) EQ)
assert ordering_match6 : ((fun r → (match r with GT → true ∧ true | _ → false end)) GT)

```

```

val orderingEqual : ORDERING → ORDERING →  $\mathbb{B}$ 
let inline ~{ocaml; coq} orderingEqual = unsafe_structural_equality
declare coq target_rep function orderingEqual = 'ordering_equal'
declare ocaml target_rep function orderingEqual = 'Lem.orderingEqual'

```

```

instance (Eq ORDERING)
  let == orderingEqual
  let <> x y = ¬ (orderingEqual x y)
end

```

```

class ( Ord  $\alpha$  )
  val compare :  $\alpha \rightarrow \alpha \rightarrow$  ORDERING
  val < [isLess] :  $\alpha \rightarrow \alpha \rightarrow \mathbb{B}$ 
  val <= [isLessEqual] :  $\alpha \rightarrow \alpha \rightarrow \mathbb{B}$ 
  val > [isGreater] :  $\alpha \rightarrow \alpha \rightarrow \mathbb{B}$ 
  val >= [isGreaterEqual] :  $\alpha \rightarrow \alpha \rightarrow \mathbb{B}$ 
end

```

```

declare coq target_rep function isLess = 'isLess'
declare coq target_rep function isLessEqual = 'isLessEqual'
declare coq target_rep function isGreater = 'isGreater'
declare coq target_rep function isGreaterEqual = 'isGreaterEqual'
declare tex target_rep function isLess = infix '$<$'
declare tex target_rep function isLessEqual = infix '$\le$'
declare tex target_rep function isGreater = infix '$>$'
declare tex target_rep function isGreaterEqual = infix '$\ge$'

```

(\* Ocaml provides default, polymorphic compare functions. Let's use them as the default. However, because used perhaps in a typeclass they must be defined for all targets. So, explicitly declare them as undefined for all other targets. If explicitly declare undefined, the type-checker won't complain and an error will only be raised when trying to actually output the function for a certain target. \*)

```

val defaultCompare :  $\forall \alpha. \alpha \rightarrow \alpha \rightarrow$  ORDERING
val defaultLess :  $\forall \alpha. \alpha \rightarrow \alpha \rightarrow \mathbb{B}$ 
val defaultLessEq :  $\forall \alpha. \alpha \rightarrow \alpha \rightarrow \mathbb{B}$ 
val defaultGreater :  $\forall \alpha. \alpha \rightarrow \alpha \rightarrow \mathbb{B}$ 
val defaultGreaterEq :  $\forall \alpha. \alpha \rightarrow \alpha \rightarrow \mathbb{B}$ 

```

```

declare ocaml target_rep function defaultCompare = 'compare'
declare hol target_rep function defaultCompare =
declare isabelle target_rep function defaultCompare =
declare coq target_rep function defaultCompare x y = EQ

```

```

declare ocaml target_rep function defaultLess = infix '<'
declare hol target_rep function defaultLess =
declare isabelle target_rep function defaultLess =
declare coq target_rep function defaultLess =

```

```

declare ocaml target_rep function defaultLessEq = infix '<='
declare hol target_rep function defaultLessEq =
declare isabelle target_rep function defaultLessEq =
declare coq target_rep function defaultLessEq =

declare ocaml target_rep function defaultGreater = infix '>'
declare hol target_rep function defaultGreater =
declare isabelle target_rep function defaultGreater =
declare coq target_rep function defaultGreater =

declare ocaml target_rep function defaultGreaterEq = infix '>='
declare hol target_rep function defaultGreaterEq =
declare isabelle target_rep function defaultGreaterEq =
declare coq target_rep function defaultGreaterEq =
;;

let genericCompare (less :  $\alpha \rightarrow \alpha \rightarrow \mathbb{B}$ ) (equal :  $\alpha \rightarrow \alpha \rightarrow \mathbb{B}$ ) (x :  $\alpha$ ) (y :  $\alpha$ ) =
  if less x y then
    LT
  else if equal x y then
    EQ
  else
    GT

(*
(* compare should really be a total order *)
lemma ord.OK.1: (
  (forall x y. (compare x y = EQ) <-> (compare y x = EQ)) &&
  (forall x y. (compare x y = LT) <-> (compare y x = GT)))

lemma ord.OK.2: (
  (forall x y z. (x <= y) && (y <= z) --> (x <= z)) &&
  (forall x y. (x <= y) || (y <= x))
)
*)

(* let's derive a compare function from the Ord type-class *)
val ordCompare :  $\forall \alpha. Eq \alpha, Ord \alpha \Rightarrow \alpha \rightarrow \alpha \rightarrow ORDERING$ 
let ordCompare x y =
  if (x < y) then LT else
  if (x = y) then EQ else GT

class ( OrdMaxMin  $\alpha$  )
  val max :  $\alpha \rightarrow \alpha \rightarrow \alpha$ 
  val min :  $\alpha \rightarrow \alpha \rightarrow \alpha$ 
end

val defaultMin :  $\forall \alpha. Ord \alpha \Rightarrow \alpha \rightarrow \alpha \rightarrow \alpha$ 
let defaultMin x y = if (x ≤ y) then x else y
declare ocaml target_rep function defaultMin = 'min'

val defaultMax :  $\forall \alpha. Ord \alpha \Rightarrow \alpha \rightarrow \alpha \rightarrow \alpha$ 
let defaultMax x y = if (y ≤ x) then x else y
declare ocaml target_rep function defaultMax = 'max'

default_instance  $\forall \alpha. Ord \alpha \Rightarrow ( OrdMaxMin \alpha )$ 

```



```

let max = defaultMax
let min = defaultMin
end

```

```

(* ===== *)
(* SetTypes *)
(* ===== *)

```

(\* Set implementations use often an order on the elements. This allows the OCaml implementation to use trees for implementing them. At least, one needs to be able to check equality on sets.

One could use the Ord type-class for sets. However, defining a special typeclass is cleaner and allows more flexibility. One can make e.g. sure, that this type-class is ignored for backends like HOL or Isabelle, which don't need it. Moreover, one is not forced to also instantiate the functions "<", "<=" ... \*)

```

class ( SetType  $\alpha$  )
  val {ocaml; coq} setElemCompare :  $\alpha \rightarrow \alpha \rightarrow \text{ORDERING}$ 
end

```

```

default_instance  $\forall \alpha. ( \text{SetType } \alpha )$ 
  let setElemCompare = defaultCompare
end

```

```

(* ===== *)
(* Instantiations *)
(* ===== *)

```

```

instance ( Eq  $\mathbb{B}$  )
  let = = ( $\longleftrightarrow$ )
  let <> x y =  $\neg ((\longleftrightarrow) \ i \ j)$ 
end

```

```

let boolCompare b1 b2 = match (b1, b2) with
| (true, true)  $\rightarrow$  EQ
| (true, false)  $\rightarrow$  GT
| (false, true)  $\rightarrow$  LT
| (false, false)  $\rightarrow$  EQ
end

```

```

instance ( SetType  $\mathbb{B}$  )
  let setElemCompare = boolCompare
end

```

```

val pairEqual :  $\forall \alpha \beta. \text{Eq } \alpha, \text{Eq } \beta \Rightarrow (\alpha * \beta) \rightarrow (\alpha * \beta) \rightarrow \mathbb{B}$ 
let pairEqual (a1, b1) (a2, b2) = (a1 = a2)  $\wedge$  (b1 = b2)

```

```

val pairEqualBy :  $\forall \alpha \beta. (\alpha \rightarrow \alpha \rightarrow \mathbb{B}) \rightarrow (\beta \rightarrow \beta \rightarrow \mathbb{B}) \rightarrow (\alpha * \beta) \rightarrow (\alpha * \beta) \rightarrow \mathbb{B}$ 
declare ocaml target_rep function pairEqualBy = 'Lem.pair_equal'
declare coq target_rep function pairEqualBy = 'tuple_equal_by'

```

```

let inline {hol; isabelle} pairEqual = unsafe_structural_equality
let inline {ocaml; coq} pairEqual = pairEqualBy (=) (=)

```

```

instance  $\forall \alpha \beta. \text{Eq } \alpha, \text{Eq } \beta \Rightarrow (\text{Eq } (\alpha * \beta))$ 
  let = = pairEqual

```

```

let <> x y = ¬ (pairEqual x y)
end

```

```

val pairCompare : ∀ α β. (α → α → ORDERING) → (β → β → ORDERING) → (α * β) →
(α * β) → ORDERING

```

```

let pairCompare cmpa cmpb (a1, b1) (a2, b2) =
  match cmpa a1 a2 with
  | LT → LT
  | GT → GT
  | EQ → cmpb b1 b2
end

```

```

let pairLess (x1, x2) (y1, y2) = (x1 < y1) ∨ ((x1 ≤ y1) ∧ (x2 < y2))
let pairLessEq (x1, x2) (y1, y2) = (x1 < y1) ∨ ((x1 ≤ y1) ∧ (x2 < y2))

```

```

let pairGreater x12 y12 = pairLess y12 x12
let pairGreaterEq x12 y12 = pairLessEq y12 x12

```

```

instance ∀ α β. Ord α, Ord β ⇒ (Ord (α * β))
  let compare = pairCompare compare compare
  let < = pairLess
  let <= = pairLessEq
  let > = pairGreater
  let >= = pairGreaterEq
end

```

```

val test : ∀ α β. SetType α, SetType β ⇒ (α * β) → (α * β) → ORDERING
let {ocaml} test = pairCompare setElemCompare setElemCompare

```

```

instance ∀ α β. SetType α, SetType β ⇒ (SetType (α * β))
  let setElemCompare = pairCompare setElemCompare setElemCompare
end

```

### 3 Function

```
(*****)
(* A library for common operations on functions *)
(*****)

open import Bool Basic_classes

declare {isabelle; hol; ocaml} rename module = lem_function

(* ----- *)
(* identity function *)
(* ----- *)

val id :  $\forall \alpha. \alpha \rightarrow \alpha$ 
let id x = x

let inline {coq} id x = x
declare isabelle target_rep function id = 'id'
declare hol target_rep function id = 'I'

(* ----- *)
(* constant function *)
(* ----- *)

val const :  $\forall \alpha \beta. \alpha \rightarrow \beta \rightarrow \alpha$ 
let inline const x y = x

declare coq target_rep function const = 'const'
declare hol target_rep function const = 'K'

(* ----- *)
(* function composition *)
(* ----- *)

val comb :  $\forall \alpha \beta \gamma. (\beta \rightarrow \gamma) \rightarrow (\alpha \rightarrow \beta) \rightarrow (\alpha \rightarrow \gamma)$ 
let comb f g = (fun x  $\rightarrow$  f (g x))

declare coq target_rep function comb = 'compose'
declare isabelle target_rep function comb = infix 'o'
declare hol target_rep function comb = infix 'o'

(* ----- *)
(* function application *)
(* ----- *)

val $ [apply] :  $\forall \alpha \beta. (\alpha \rightarrow \beta) \rightarrow (\alpha \rightarrow \beta)$ 
let $ f = (fun x  $\rightarrow$  f x)

declare coq target_rep function apply = 'apply'
let inline {isabelle; ocaml; hol} apply f x = f x

(* ----- *)
(* flipping argument order *)
(* ----- *)
```

```
val flip :  $\forall \alpha \beta \gamma. (\alpha \rightarrow \beta \rightarrow \gamma) \rightarrow (\beta \rightarrow \alpha \rightarrow \gamma)$   
let flip f = (fun x y  $\rightarrow$  f y x)
```

```
declare coq target_rep function flip = 'flip'  
let inline {isabelle} flip f x y = f y x  
declare hol target_rep function flip = 'combin$C'
```

## 4 Maybe

```

(*****)
(* A library for option *)
(* *)
(* It mainly follows the Haskell Maybe-library *)
(*****)

declare {hol; isabelle; ocaml} rename module = lem_maybe

open import Bool Basic_classes Function

(* ===== *)
(* Basic stuff *)
(* ===== *)

type MAYBE  $\alpha$  =
  | NOTHING
  | JUST of  $\alpha$ 

declare hol target_rep type MAYBE  $\alpha$  = 'option'  $\alpha$ 
declare isabelle target_rep type MAYBE  $\alpha$  = 'option'  $\alpha$ 
declare coq target_rep type MAYBE  $\alpha$  = 'option'  $\alpha$ 
declare ocaml target_rep type MAYBE  $\alpha$  = 'option'  $\alpha$ 

declare hol target_rep function Just = 'SOME'
declare ocaml target_rep function Just = 'Some'
declare isabelle target_rep function Just = 'Some'
declare coq target_rep function Just = 'Some'

declare hol target_rep function Nothing = 'NONE'
declare ocaml target_rep function Nothing = 'None'
declare isabelle target_rep function Nothing = 'None'
declare coq target_rep function Nothing = 'None'

val maybeEqual :  $\forall \alpha. Eq \alpha \Rightarrow MAYBE \alpha \rightarrow MAYBE \alpha \rightarrow \mathbb{B}$ 
val maybeEqualBy :  $\forall \alpha. (\alpha \rightarrow \alpha \rightarrow \mathbb{B}) \rightarrow MAYBE \alpha \rightarrow MAYBE \alpha \rightarrow \mathbb{B}$ 

let maybeEqualBy eq x y = match (x, y) with
  | (Nothing, Nothing)  $\rightarrow$  true
  | (Nothing, Just _)  $\rightarrow$  false
  | (Just _, Nothing)  $\rightarrow$  false
  | (Just x', Just y')  $\rightarrow$  (eq x' y')
end
let inline maybeEqual = maybeEqualBy (=)

declare ocaml target_rep function maybeEqualBy = 'Lem.option_equal'
let inline {hol; isabelle} maybeEqual = unsafe_structural_equality

instance  $\forall \alpha. Eq \alpha \Rightarrow (Eq (MAYBE \alpha))$ 
  let = = maybeEqual
  let <> x y =  $\neg$  (maybeEqual x y)
end

assert maybe_eq1 : ((Nothing : MAYBE  $\mathbb{B}$ ) = Nothing)
assert maybe_eq2 : ((Just true)  $\neq$  Nothing)
assert maybe_eq3 : ((Just false)  $\neq$  (Just true))

```

```
assert maybe_eq4 : ((Just false) = (Just false))
```

```
let maybeCompare cmp x y = match (x, y) with
| (Nothing, Nothing) → EQ
| (Nothing, Just _) → LT
| (Just _, Nothing) → GT
| (Just x', Just y') → cmp x' y'
end
```

```
instance ∀ α. SetType α ⇒ (SetType (MAYBE α))
let setElemCompare = maybeCompare setElemCompare
end
```

```
(* ----- *)
(* maybe      *)
(* ----- *)
```

```
val maybe : ∀ α β. β → (α → β) → MAYBE α → β
let maybe d f mb = match mb with
| Just a → f a
| Nothing → d
end
```

```
declare ocaml target_rep function maybe = 'Lem.option_case'
declare isabelle target_rep function maybe = 'option_case'
declare hol target_rep function maybe d f mb = 'option_CASE' mb d f
```

```
assert maybe1 : (maybe true (fun b → ¬ b) Nothing = true)
assert maybe2 : (maybe false (fun b → ¬ b) Nothing = false)
assert maybe3 : (maybe true (fun b → ¬ b) (Just true) = false)
assert maybe4 : (maybe true (fun b → ¬ b) (Just false) = true)
```

```
(* ----- *)
(* isJust / isNothing *)
(* ----- *)
```

```
val isJust : ∀ α. MAYBE α → ℤ
let isJust mb = match mb with
| Just _ → true
| Nothing → false
end
```

```
declare hol target_rep function isJust = 'IS_SOME'
declare ocaml target_rep function isJust = 'Lem.is_some'
declare isabelle target_rep function isJust x = '$\neg$' (unsafe_structural_equality x Nothing)
```

```
assert isJust1 : (isJust (Just true))
assert isJust2 : (¬ (isJust (Nothing : MAYBE ℤ)))
```

```
val isNothing : ∀ α. MAYBE α → ℤ
let isNothing mb = match mb with
| Just _ → false
| Nothing → true
end
```

```
declare hol target_rep function isNothing = 'IS_NONE'
```

```

declare ocaml target_rep function isNothing = 'Lem.is_none'
declare isabelle target_rep function isNothing x = (unsafe_structural_equality x Nothing)

```

```

assert isNothing1 : (¬ (isNothing (Just true)))
assert isNothing2 : (isNothing (Nothing : MAYBE ℤ))

```

```

lemma isJustNothing : (
  (∀ x. isNothing x = ¬ (isJust x)) ∧
  (∀ v. isJust (Just v)) ∧
  (isNothing Nothing))

```

```

(* ----- *)
(* fromMaybe      *)
(* ----- *)

```

```

val fromMaybe : ∀ α. α → MAYBE α → α
let fromMaybe d mb = match mb with
| Just v → v
| Nothing → d
end

```

```

declare ocaml target_rep function fromMaybe = 'Lem.option_default'
let inline {isabelle; hol} fromMaybe d = maybe d id

```

```

lemma fromMaybe : (
  (∀ d v. fromMaybe d (Just v) = v) ∧
  (∀ d. fromMaybe d Nothing = d))

```

```

assert fromMaybe1 : (fromMaybe true Nothing = true)
assert fromMaybe2 : (fromMaybe false Nothing = false)
assert fromMaybe3 : (fromMaybe true (Just true) = true)
assert fromMaybe4 : (fromMaybe true (Just false) = false)

```

```

(* ----- *)
(* map          *)
(* ----- *)

```

```

val map : ∀ α β. (α → β) → MAYBE α → MAYBE β
let map f = maybe Nothing (fun v → Just (f v))

```

```

declare hol target_rep function map = 'OPTION_MAP'
declare ocaml target_rep function map = 'Lem.option_map'
declare isabelle target_rep function map = 'Option.map'
declare coq target_rep function map = 'option_map'

```

```

lemma maybe_map : (
  (∀ f. map f Nothing = Nothing) ∧
  (∀ f v. map f (Just v) = Just (f v)))

```

```

assert map1 : (map (fun b → ¬ b) Nothing = Nothing)
assert map2 : (map (fun b → ¬ b) (Just true) = Just false)
assert map3 : (map (fun b → ¬ b) (Just false) = Just true)

```

```

(* ----- *)
(* bind        *)
(* ----- *)

```

```

val bind :  $\forall \alpha \beta. (\alpha \rightarrow \text{MAYBE } \beta) \rightarrow \text{MAYBE } \alpha \rightarrow \text{MAYBE } \beta$ 
let bind f = maybe Nothing f

declare isabelle target_rep function bind f mb = 'Option.bind' mb f
declare ocaml target_rep function bind = 'Lem.option_bind'
declare hol target_rep function bind f mb = 'OPTION_BIND' mb f

lemma maybe_bind : (
  ( $\forall f. \text{bind } f \text{ Nothing} = \text{Nothing}$ )  $\wedge$ 
  ( $\forall f v. \text{bind } f (\text{Just } v) = (f v)$ ))

assert bind1 : (bind (fun b  $\rightarrow$  Just ( $\neg b$ )) Nothing = Nothing)
assert bind2 : (bind (fun b  $\rightarrow$  Just ( $\neg b$ )) (Just true) = Just false)
assert bind3 : (bind (fun b  $\rightarrow$  Just ( $\neg b$ )) (Just false) = Just true)
assert bind4 : (bind (fun b  $\rightarrow$  (Nothing : MAYBE  $\mathbb{B}$ )) (Just false) = Nothing)

```



## 5 Num

```

(* ===== *)
(* A library for numbers *)
(* ===== *)
(* It mainly follows the Haskell Maybe-library *)
(* ===== *)

(* rename module to clash with existing list modules of targets
   problem: renaming from inside the module itself! *)

declare {isabelle; ocaml; hol} rename module = lem_num

open import Bool Basic_classes
open import {hol} integerTheory intReduce
open import {coq} Coq.ZArith.BinInt Coq.ZArith.Zpower Coq.ZArith.Zdiv Coq.ZArith.Zmax

(* ===== *)
(* Numerals *)
(* ===== *)

(* Numerals like 0, 1, 2, 42, 4543 are build-in. That's the only use
   of numerals. The following type-class is used to convert numerals into
   verious number types. The type of numerals differs form backend to backend.
   Essentially they are just printed as "0", "1", ... and the backend decides
   then. For Ocaml, they are integers. For HOL of type "num". Isabelle thinks
   they are polymorphic. ...
*)

declare hol target_rep type NUMERAL = 'num'
declare coq target_rep type NUMERAL = 'nat'
declare ocaml target_rep type NUMERAL = 'int'

class inline ( Numeral  $\alpha$  )
  val fromNumeral : NUMERAL  $\rightarrow$   $\alpha$ 
end

(* ===== *)
(* Syntactic type-classes for common operations *)
(* ===== *)

(* Typeclasses can be used as a mean to overload constants like "+", "-", etc *)

class ( NumNegate  $\alpha$  )
  val ~ [numNegate] :  $\alpha \rightarrow \alpha$ 
end
declare tex target_rep function numNegate = '$-$'

class ( NumAdd  $\alpha$  )
  val + [numAdd] :  $\alpha \rightarrow \alpha \rightarrow \alpha$ 
end
declare tex target_rep function numAdd = infix '$+$'

class ( NumMinus  $\alpha$  )
  val - [numMinus] :  $\alpha \rightarrow \alpha \rightarrow \alpha$ 
end
declare tex target_rep function numMinus = infix '$-$'

```

```

class ( NumMult  $\alpha$  )
  val * [numMult] :  $\alpha \rightarrow \alpha \rightarrow \alpha$ 
end
declare tex target_rep function numMult = infix '$*$',

class ( NumPow  $\alpha$  )
  val ** [numPow] :  $\alpha \rightarrow \text{NAT} \rightarrow \alpha$ 
end
declare tex target_rep function numPow  $n\ m$  = special "{%e}\uparrow\{%e}"  $n\ m$ 

class ( NumDivision  $\alpha$  )
  val / [numDivision] :  $\alpha \rightarrow \alpha \rightarrow \alpha$ 
end

class ( NumIntegerDivision  $\alpha$  )
  val div [numIntegerDivision] :  $\alpha \rightarrow \alpha \rightarrow \alpha$ 
end

class ( NumRemainder  $\alpha$  )
  val mod [numRemainder] :  $\alpha \rightarrow \alpha \rightarrow \alpha$ 
end

class ( NumSucc  $\alpha$  )
  val succ :  $\alpha \rightarrow \alpha$ 
end

class ( NumPred  $\alpha$  )
  val pred :  $\alpha \rightarrow \alpha$ 
end

(* ===== *)
(* Basic number types *)
(* ===== *)

(* ----- *)
(* nat *)
(* ----- *)

(* bounded size natural numbers, i.e. positive integers *)

(* "nat" is the old type "num". It represents natural numbers.
   These numbers might be bounded, however no checks of the boundedness are
   provided. The theorem prover backends map nat to unbounded size
   natural numbers. However, OCaml uses the type "int", which is bounded.
   Using "int" allows using many functions like "List.length" without wrappers.
   This leads to nice readable code, but a slightly fuzzy concept what
   "nat" represents. If you want to use unbounded natural numbers, use "natural"
   instead. *)

declare hol target_rep type NAT = 'num'
declare isabelle target_rep type NAT = 'nat'
declare coq target_rep type NAT = 'nat'
declare ocaml target_rep type NAT = 'int'

(* ----- *)
(* natural *)
(* ----- *)

```

```

(* ----- *)

(* unbounded size natural numbers *)
type NATURAL
declare hol target_rep type  $\mathbb{N}$  = 'num'
declare isabelle target_rep type  $\mathbb{N}$  = 'nat'
declare coq target_rep type  $\mathbb{N}$  = 'nat'
declare ocaml target_rep type  $\mathbb{N}$  = 'Big_int.big_int'
declare tex target_rep type  $\mathbb{N}$  = '$\mathbb{N}$'

(* ----- *)
(* int *)
(* ----- *)

(* bounded size integers with uncertain length *)

type INT
declare ocaml target_rep type INT = 'int'
declare isabelle target_rep type INT = 'int'
declare hol target_rep type INT = 'int'
declare coq target_rep type INT = 'Z'

(* ----- *)
(* integer *)
(* ----- *)

(* unbounded size integers *)

type INTEGER
declare ocaml target_rep type  $\mathbb{Z}$  = 'Big_int.big_int'
declare isabelle target_rep type  $\mathbb{Z}$  = 'int'
declare hol target_rep type  $\mathbb{Z}$  = 'int'
declare coq target_rep type  $\mathbb{Z}$  = 'Z'
declare tex target_rep type  $\mathbb{Z}$  = '$\mathbb{Z}$'

(* ----- *)
(* bint *)
(* ----- *)

(* 32 bit integers *)
type INT32
declare ocaml target_rep type INT32 = 'int'32
declare coq target_rep type INT32 = 'Z' (* ??? : better type for this in Coq? *)
declare isabelle target_rep type INT32 = 'int' (* ??? : better type for this in Isa? *)
declare hol target_rep type INT32 = 'int' (* ??? : better type for this in HOL? *)

(* 64 bit integers *)
type INT64
declare ocaml target_rep type INT64 = 'int'64
declare coq target_rep type INT64 = 'Z' (* ??? : better type for this in Coq? *)
declare isabelle target_rep type INT64 = 'int' (* ??? : better type for this in Isa? *)
declare hol target_rep type INT64 = 'int' (* ??? : better type for this in HOL? *)

(* ----- *)
(* rational *)
(* ----- *)

```

```

(* ----- *)

(* unbounded size and precision rational numbers *)

type RATIONAL
declare ocaml target_rep type RATIONAL = 'Num.num'
declare coq target_rep type RATIONAL = 'Q' (* ??? : better type for this in Coq? *)
declare isabelle target_rep type RATIONAL = 'rat' (* ??? : better type for this in Isa? *)
declare hol target_rep type RATIONAL = 'XXX' (* ??? : better type for this in HOL? *)

(* ----- *)
(* double *)
(* ----- *)

(* double precision floating point (64 bits) *)

type FLOAT64
declare ocaml target_rep type FLOAT64 = 'double'
declare coq target_rep type FLOAT64 = 'Q' (* ??? : better type for this in Coq? *)
declare isabelle target_rep type FLOAT64 = '???' (* ??? : better type for this in Isa? *)
declare hol target_rep type FLOAT64 = 'XXX' (* ??? : better type for this in HOL? *)

type FLOAT32
declare ocaml target_rep type FLOAT32 = 'float'
declare coq target_rep type FLOAT32 = 'Q' (* ??? : better type for this in Coq? *)
declare isabelle target_rep type FLOAT32 = '???' (* ??? : better type for this in Isa? *)
declare hol target_rep type FLOAT32 = 'XXX' (* ??? : better type for this in HOL? *)

(* ===== *)
(* Binding the standard operations for the number types *)
(* ===== *)

(* ----- *)
(* nat *)
(* ----- *)

val natFromNumeral : NUMERAL → NAT
declare hol target_rep function natFromNumeral = '' (* remove natFromNumeral, as it is the identify function *)
declare ocaml target_rep function natFromNumeral = ''
declare isabelle target_rep function natFromNumeral n = ('' n : NAT)
declare coq target_rep function natFromNumeral = 'id'

instance (Numeral NAT)
  let fromNumeral n = natFromNumeral n
end

val natEq : NAT → NAT →  $\mathbb{B}$ 
let inline natEq = unsafe_structural_equality
instance (Eq NAT)
  let = = natEq
  let <> n1 n2 = ¬ (natEq n1 n2)
end

val natLess : NAT → NAT →  $\mathbb{B}$ 

```

```

val natLessEqual : NAT → NAT →  $\mathbb{B}$ 
val natGreater : NAT → NAT →  $\mathbb{B}$ 
val natGreaterEqual : NAT → NAT →  $\mathbb{B}$ 

declare hol target_rep function natLess = infix '<'
declare ocaml target_rep function natLess = infix '<'
declare isabelle target_rep function natLess = infix '<'
declare coq target_rep function natLess = 'nat_ltb'

declare hol target_rep function natLessEqual = infix '<='
declare ocaml target_rep function natLessEqual = infix '<='
declare isabelle target_rep function natLessEqual = infix '\<le>'
declare coq target_rep function natLessEqual = 'nat_lteb'

declare hol target_rep function natGreater = infix '>'
declare ocaml target_rep function natGreater = infix '>'
declare isabelle target_rep function natGreater = infix '>'
declare coq target_rep function natGreater = 'nat_gtb'

declare hol target_rep function natGreaterEqual = infix '>='
declare ocaml target_rep function natGreaterEqual = infix '>='
declare isabelle target_rep function natGreaterEqual = infix '\<ge>'
declare coq target_rep function natGreaterEqual = 'nat_gteb'

val natCompare : NAT → NAT → ORDERING
let inline natCompare = defaultCompare
let inline {coq; hol; isabelle} natCompare = genericCompare natLess natEq

instance (Ord NAT)
  let compare = natCompare
  let < = natLess
  let <= = natLessEqual
  let > = natGreater
  let >= = natGreaterEqual
end

instance (SetType NAT)
  let setElemCompare = natCompare
end

val natAdd : NAT → NAT → NAT
declare hol target_rep function natAdd = infix '+'
declare ocaml target_rep function natAdd = infix '+'
declare isabelle target_rep function natAdd = infix '+'
declare coq target_rep function natAdd = 'Coq.Init.Peano.plus'

instance (NumAdd NAT)
  let + = natAdd
end

val natMinus : NAT → NAT → NAT
declare hol target_rep function natMinus = infix '-'
declare ocaml target_rep function natMinus = 'Nat_num.nat_monus'
declare isabelle target_rep function natMinus = infix '-'
declare coq target_rep function natMinus = 'Coq.Init.Peano.minus'

instance (NumMinus NAT)
  let - = natMinus

```

end

```
val natSucc : NAT → NAT
let natSucc n = n + 1
declare hol target_rep function natSucc = 'SUC'
declare isabelle target_rep function natSucc = 'Suc'
declare ocaml target_rep function natSucc = 'succ'
declare coq target_rep function natSucc = 'S'
instance (NumSucc NAT)
  let succ = natSucc
end
```

```
val natPred : NAT → NAT
let inline natPred n = n - 1
declare hol target_rep function natPred = 'PRE'
declare ocaml target_rep function natPred = 'Nat.num.nat.pred'
declare coq target_rep function natPred = 'Coq.Init.Peano.pred'
instance (NumPred NAT)
  let pred = natPred
end
```

```
val natMult : NAT → NAT → NAT
declare hol target_rep function natMult = infix '*'
declare ocaml target_rep function natMult = infix '*'
declare isabelle target_rep function natMult = infix '*'
declare coq target_rep function natMult = 'Coq.Init.Peano.mult'

instance (NumMult NAT)
  let * = natMult
end
```

```
val natPow : NAT → NAT → NAT
declare hol target_rep function natPow = infix '**'
declare ocaml target_rep function natPow = 'Nat.num.nat_pow'
declare isabelle target_rep function natPow = infix '↑'
declare coq target_rep function natPow = 'nat.power'
```

```
instance ( NumPow NAT )
  let ** = natPow
end
```

```
val natDiv : NAT → NAT → NAT
declare hol target_rep function natDiv = infix 'DIV'
declare ocaml target_rep function natDiv = infix '/'
declare isabelle target_rep function natDiv = infix 'div'
declare coq target_rep function natDiv = 'nat_div'
```

```
instance ( NumIntegerDivision NAT )
  let div = natDiv
end
```

```
instance ( NumDivision NAT )
  let / = natDiv
end
```

```
val natMod : NAT → NAT → NAT
declare hol target_rep function natMod = infix 'MOD'
```

```

declare ocaml target_rep function natMod = infix 'mod'
declare isabelle target_rep function natMod = infix 'mod'
declare coq target_rep function natMod = 'nat_mod'

instance ( NumRemainder NAT )
  let mod = natMod
end

val natMin : NAT → NAT → NAT
let inline natMin = defaultMin
declare ocaml target_rep function natMin = 'min'
declare isabelle target_rep function natMin = 'min'
declare hol target_rep function natMin = 'MIN'
declare coq target_rep function natMin = 'nat_min'

val natMax : NAT → NAT → NAT
let inline natMax = defaultMax
declare isabelle target_rep function natMax = 'max'
declare ocaml target_rep function natMax = 'max'
declare hol target_rep function natMax = 'MAX'
declare coq target_rep function natMax = 'nat_max'

instance ( OrdMaxMin NAT )
  let max = natMax
  let min = natMin
end

(* ----- *)
(* natural      *)
(* ----- *)

val naturalFromNumeral : NUMERAL → ℕ
declare hol target_rep function naturalFromNumeral = '' (* remove naturalFromNumeral, as it is
the identify function *)
declare ocaml target_rep function naturalFromNumeral = 'Big.int.big_int_of_int'
declare isabelle target_rep function naturalFromNumeral n = ('' n : ℕ)
declare coq target_rep function naturalFromNumeral = 'id'

instance ( Numeral ℕ )
  let fromNumeral n = naturalFromNumeral n
end

val naturalEq : ℕ → ℕ → ℬ
let inline naturalEq = unsafe_structural_equality
declare ocaml target_rep function naturalEq = 'Big.int.eq_big_int'
instance ( Eq ℕ )
  let == = naturalEq
  let <> n1 n2 = ¬ (naturalEq n1 n2)
end

val naturalLess : ℕ → ℕ → ℬ
val naturalLessEqual : ℕ → ℕ → ℬ
val naturalGreater : ℕ → ℕ → ℬ
val naturalGreaterEqual : ℕ → ℕ → ℬ

declare hol target_rep function naturalLess = infix '<'
declare ocaml target_rep function naturalLess = 'Big.int.lt_big_int'

```

```

declare isabelle target_rep function naturalLess = infix '<'
declare coq target_rep function naturalLess = 'nat_ltb'

declare hol target_rep function naturalLessEqual = infix '<='
declare ocaml target_rep function naturalLessEqual = 'Big_int.le_big_int'
declare isabelle target_rep function naturalLessEqual = infix '\<le>'
declare coq target_rep function naturalLessEqual = 'nat_lteb'

declare hol target_rep function naturalGreater = infix '>'
declare ocaml target_rep function naturalGreater = 'Big_int.gt_big_int'
declare isabelle target_rep function naturalGreater = infix '>'
declare coq target_rep function naturalGreater = 'nat_gtb'

declare hol target_rep function naturalGreaterEqual = infix '>='
declare ocaml target_rep function naturalGreaterEqual = 'Big_int.ge_big_int'
declare isabelle target_rep function naturalGreaterEqual = infix '\<ge>'
declare coq target_rep function naturalGreaterEqual = 'nat_gteb'

val naturalCompare :  $\mathbb{N} \rightarrow \mathbb{N} \rightarrow \text{ORDERING}$ 
let inline naturalCompare = defaultCompare
let inline {coq; isabelle; hol} naturalCompare = genericCompare naturalLess naturalEq
declare ocaml target_rep function naturalCompare = 'Big_int.compare_big_int'

instance (Ord  $\mathbb{N}$ )
  let compare = naturalCompare
  let < = naturalLess
  let <= = naturalLessEqual
  let > = naturalGreater
  let >= = naturalGreaterEqual
end

instance (SetType  $\mathbb{N}$ )
  let setElemCompare = naturalCompare
end

val naturalAdd :  $\mathbb{N} \rightarrow \mathbb{N} \rightarrow \mathbb{N}$ 
declare hol target_rep function naturalAdd = infix '+'
declare ocaml target_rep function naturalAdd = 'Big_int.add_big_int'
declare isabelle target_rep function naturalAdd = infix '+'
declare coq target_rep function naturalAdd = 'Coq.Init.Peano.plus'

instance (NumAdd  $\mathbb{N}$ )
  let + = naturalAdd
end

val naturalMinus :  $\mathbb{N} \rightarrow \mathbb{N} \rightarrow \mathbb{N}$ 
declare hol target_rep function naturalMinus = infix '-'
declare ocaml target_rep function naturalMinus = 'Nat_num.natural_monus'
declare isabelle target_rep function naturalMinus = infix '-'
declare coq target_rep function naturalMinus = 'Coq.Init.Peano.minus'

instance (NumMinus  $\mathbb{N}$ )
  let - = naturalMinus
end

val naturalSucc :  $\mathbb{N} \rightarrow \mathbb{N}$ 
let naturalSucc n = n + 1
declare hol target_rep function naturalSucc = 'SUC'

```



```

declare isabelle target_rep function naturalSucc = 'Suc'
declare ocaml target_rep function naturalSucc = 'Big_int.succ_big_int'
declare coq target_rep function naturalSucc = 'S'
instance (NumSucc N)
  let succ = naturalSucc
end

val naturalPred : N → N
let inline naturalPred n = n - 1
declare hol target_rep function naturalPred = 'PRE'
declare ocaml target_rep function naturalPred = 'Nat_num.natural_pred'
declare coq target_rep function naturalPred = 'Coq.Init.Peano.pred'
instance (NumPred N)
  let pred = naturalPred
end

val naturalMult : N → N → N
declare hol target_rep function naturalMult = infix '*'
declare ocaml target_rep function naturalMult = 'Big_int.mult_big_int'
declare isabelle target_rep function naturalMult = infix '*'
declare coq target_rep function naturalMult = 'Coq.Init.Peano.mult'

instance (NumMult N)
  let * = naturalMult
end

val naturalPow : N → NAT → N
declare hol target_rep function naturalPow = infix '**'
declare ocaml target_rep function naturalPow = 'Big_int.power_big_int_positive_int'
declare isabelle target_rep function naturalPow = infix '↑'
declare coq target_rep function naturalPow = 'nat_power'

instance ( NumPow N )
  let ** = naturalPow
end

val naturalDiv : N → N → N
declare hol target_rep function naturalDiv = infix 'DIV'
declare ocaml target_rep function naturalDiv = 'Big_int.div_big_int'
declare isabelle target_rep function naturalDiv = infix 'div'
declare coq target_rep function naturalDiv = 'nat_div'

instance ( NumIntegerDivision N )
  let div = naturalDiv
end

instance ( NumDivision N )
  let / = naturalDiv
end

val naturalMod : N → N → N
declare hol target_rep function naturalMod = infix 'MOD'
declare ocaml target_rep function naturalMod = 'Big_int.mod_big_int'
declare isabelle target_rep function naturalMod = infix 'mod'
declare coq target_rep function naturalMod = 'nat_mod'

instance ( NumRemainder N )

```

```

let mod = naturalMod
end

val naturalMin :  $\mathbb{N} \rightarrow \mathbb{N} \rightarrow \mathbb{N}$ 
let inline naturalMin = defaultMin
declare isabelle target_rep function naturalMin = 'min'
declare ocaml target_rep function naturalMin = 'Big.int.min.big_int'
declare hol target_rep function naturalMin = 'MIN'
declare coq target_rep function naturalMin = 'nat_min'

val naturalMax :  $\mathbb{N} \rightarrow \mathbb{N} \rightarrow \mathbb{N}$ 
let inline naturalMax = defaultMax
declare isabelle target_rep function naturalMax = 'max'
declare ocaml target_rep function naturalMax = 'Big.int.max.big_int'
declare hol target_rep function naturalMax = 'MAX'
declare coq target_rep function naturalMax = 'nat_max'

instance ( OrdMaxMin  $\mathbb{N}$  )
  let max = naturalMax
  let min = naturalMin
end

(* ----- *)
(* int      *)
(* ----- *)

val intFromNumeral : NUMERAL  $\rightarrow$  INT
declare ocaml target_rep function intFromNumeral = ''
declare isabelle target_rep function intFromNumeral n = (''n : INT)
declare hol target_rep function intFromNumeral n = (''n : INT)
declare coq target_rep function intFromNumeral n = ('Zpos' ('P_of_succ_nat' n))

instance (Numeral INT)
  let fromNumeral n = intFromNumeral n
end

val intEq : INT  $\rightarrow$  INT  $\rightarrow$   $\mathbb{B}$ 
let inline intEq = unsafe_structural_equality
instance (Eq INT)
  let == = intEq
  let <> n1 n2 =  $\neg$  (intEq n1 n2)
end

val intLess : INT  $\rightarrow$  INT  $\rightarrow$   $\mathbb{B}$ 
val intLessEqual : INT  $\rightarrow$  INT  $\rightarrow$   $\mathbb{B}$ 
val intGreater : INT  $\rightarrow$  INT  $\rightarrow$   $\mathbb{B}$ 
val intGreaterEqual : INT  $\rightarrow$  INT  $\rightarrow$   $\mathbb{B}$ 

declare hol target_rep function intLess = infix '<'
declare ocaml target_rep function intLess = infix '<'
declare isabelle target_rep function intLess = infix '<'
declare coq target_rep function intLess = 'int_ltb'

declare hol target_rep function intLessEqual = infix '<='
declare ocaml target_rep function intLessEqual = infix '<='
declare isabelle target_rep function intLessEqual = infix '\<le>'
declare coq target_rep function intLessEqual = 'int_lteb'

```

```

declare hol target_rep function intGreater = infix '>'
declare ocaml target_rep function intGreater = infix '>'
declare isabelle target_rep function intGreater = infix '>'
declare coq target_rep function intGreater = 'int_gtb'

declare hol target_rep function intGreaterEqual = infix '>='
declare ocaml target_rep function intGreaterEqual = infix '>='
declare isabelle target_rep function intGreaterEqual = infix '\<ge>'
declare coq target_rep function intGreaterEqual = 'int_gteb'

val intCompare : INT → INT → ORDERING
let inline intCompare = defaultCompare
let inline {coq; isabelle; hol} intCompare = genericCompare intLess intEq
declare ocaml target_rep function intCompare = 'compare'

instance (Ord INT)
  let compare = intCompare
  let < = intLess
  let <= = intLessEqual
  let > = intGreater
  let >= = intGreaterEqual
end

instance (SetType INT)
  let setElemCompare = intCompare
end

val intNegate : INT → INT
declare hol target_rep function intNegate i = '~' i
declare ocaml target_rep function intNegate i = ('~-' i)
declare isabelle target_rep function intNegate i = '-' i
declare coq target_rep function intNegate i = ('Coq.ZArith.BinInt.Zminus' 'Z' i)

instance (NumNegate INT)
  let ~ = intNegate
end

val intAdd : INT → INT → INT
declare hol target_rep function intAdd = infix '+'
declare ocaml target_rep function intAdd = infix '+'
declare isabelle target_rep function intAdd = infix '+'
declare coq target_rep function intAdd = 'Coq.ZArith.BinInt.Zplus'

instance (NumAdd INT)
  let + = intAdd
end

val intMinus : INT → INT → INT
declare hol target_rep function intMinus = infix '-'
declare ocaml target_rep function intMinus = infix '-'
declare isabelle target_rep function intMinus = infix '-'
declare coq target_rep function intMinus = 'Coq.ZArith.BinInt.Zminus'

instance (NumMinus INT)
  let - = intMinus
end

```

```

val intSucc : INT → INT
let inline intSucc n = n + 1
declare ocaml target_rep function intSucc = 'succ'
instance (NumSucc INT)
  let succ = intSucc
end

val intPred : INT → INT
let inline intPred n = n - 1
declare ocaml target_rep function intPred = 'pred'
instance (NumPred INT)
  let pred = intPred
end

val intMult : INT → INT → INT
declare hol target_rep function intMult = infix '*'
declare ocaml target_rep function intMult = infix '*'
declare isabelle target_rep function intMult = infix '*'
declare coq target_rep function intMult = 'Coq.ZArith.BinInt.Zmult'

instance (NumMult INT)
  let * = intMult
end

val intPow : INT → NAT → INT
declare hol target_rep function intPow = infix '**'
declare ocaml target_rep function intPow = 'Nat_num.int_pow'
declare isabelle target_rep function intPow = infix '↑'
declare coq target_rep function intPow = 'Coq.ZArith.Zpower.Zpower_nat'

instance ( NumPow INT )
  let ** = intPow
end

val intDiv : INT → INT → INT
declare hol target_rep function intDiv = infix '/'
declare ocaml target_rep function intDiv = 'Nat_num.int_div'
declare isabelle target_rep function intDiv = infix 'div'
declare coq target_rep function intDiv = 'Coq.ZArith.Zdiv.Zdiv'

instance ( NumIntegerDivision INT )
  let div = intDiv
end

instance ( NumDivision INT )
  let / = intDiv
end

val intMod : INT → INT → INT
declare hol target_rep function intMod = infix '%'
declare ocaml target_rep function intMod = 'Nat_num.int_mod'
declare isabelle target_rep function intMod = infix 'mod'
declare coq target_rep function intMod = 'Coq.ZArith.Zdiv.Zmod'

instance ( NumRemainder INT )
  let mod = intMod

```

end

```
val intMin : INT → INT → INT
let inline intMin = defaultMin
declare isabelle target_rep function intMin = 'min'
declare ocaml target_rep function intMin = 'min'
declare hol target_rep function intMin = 'int_min'
declare coq target_rep function intMin = 'Zmin'
```

```
val intMax : INT → INT → INT
let inline intMax = defaultMax
declare isabelle target_rep function intMax = 'max'
declare ocaml target_rep function intMax = 'max'
declare hol target_rep function intMax = 'int_max'
declare coq target_rep function intMax = 'Zmax'
```

```
instance ( OrdMaxMin INT )
  let max = intMax
  let min = intMin
end
```

```
(* ----- *)
(* integer      *)
(* ----- *)
```

```
val integerFromNumeral : NUMERAL → ℤ
declare ocaml target_rep function integerFromNumeral = 'Big_int.big_int_of_int'
declare isabelle target_rep function integerFromNumeral n = (''n : ℤ)
declare hol target_rep function integerFromNumeral n = (''n : ℤ)
declare coq target_rep function integerFromNumeral n = ('Zpos' ('P_of_succ_nat' n))
```

```
instance (Numeral ℤ)
  let fromNumeral n = integerFromNumeral n
end
```

```
val integerEq : ℤ → ℤ → ℬ
let inline integerEq = unsafe_structural_equality
declare ocaml target_rep function integerEq = 'Big_int.eq_big_int'
instance (Eq ℤ)
  let = = integerEq
  let <> n1 n2 = ¬ (integerEq n1 n2)
end
```

```
val integerLess : ℤ → ℤ → ℬ
val integerLessEqual : ℤ → ℤ → ℬ
val integerGreater : ℤ → ℤ → ℬ
val integerGreaterEqual : ℤ → ℤ → ℬ
```

```
declare hol target_rep function integerLess = infix '<'
declare ocaml target_rep function integerLess = 'Big_int.lt_big_int'
declare isabelle target_rep function integerLess = infix '<'
declare coq target_rep function integerLess = 'int_ltb'
```

```
declare hol target_rep function integerLessEqual = infix '<='
declare ocaml target_rep function integerLessEqual = 'Big_int.le_big_int'
declare isabelle target_rep function integerLessEqual = infix '\<le>'
declare coq target_rep function integerLessEqual = 'int_lteb'
```

```

declare hol target_rep function integerGreater = infix '>'
declare ocaml target_rep function integerGreater = 'Big_int.gt_big_int'
declare isabelle target_rep function integerGreater = infix '>'
declare coq target_rep function integerGreater = 'int.gtb'

declare hol target_rep function integerGreaterEqual = infix '>='
declare ocaml target_rep function integerGreaterEqual = 'Big_int.ge_big_int'
declare isabelle target_rep function integerGreaterEqual = infix '\<ge>'
declare coq target_rep function integerGreaterEqual = 'int.gteb'

val integerCompare :  $\mathbb{Z} \rightarrow \mathbb{Z} \rightarrow \text{ORDERING}$ 
let inline integerCompare = defaultCompare
let inline {coq; isabelle; hol} integerCompare = genericCompare integerLess integerEq
declare ocaml target_rep function integerCompare = 'Big_int.compare_big_int'

instance (Ord  $\mathbb{Z}$ )
  let compare = integerCompare
  let < = integerLess
  let <= = integerLessEqual
  let > = integerGreater
  let >= = integerGreaterEqual
end

instance (SetType  $\mathbb{Z}$ )
  let setElemCompare = integerCompare
end

val integerNegate :  $\mathbb{Z} \rightarrow \mathbb{Z}$ 
declare hol target_rep function integerNegate i = '~' i
declare ocaml target_rep function integerNegate = 'Big_int.minus_big_int'
declare isabelle target_rep function integerNegate i = '-' i
declare coq target_rep function integerNegate i = ('Coq.ZArith.BinInt.Zminus' 'Z' i)

instance (NumNegate  $\mathbb{Z}$ )
  let ~ = integerNegate
end

val integerAdd :  $\mathbb{Z} \rightarrow \mathbb{Z} \rightarrow \mathbb{Z}$ 
declare hol target_rep function integerAdd = infix '+'
declare ocaml target_rep function integerAdd = 'Big_int.add_big_int'
declare isabelle target_rep function integerAdd = infix '+'
declare coq target_rep function integerAdd = 'Coq.ZArith.BinInt.Zplus'

instance (NumAdd  $\mathbb{Z}$ )
  let + = integerAdd
end

val integerMinus :  $\mathbb{Z} \rightarrow \mathbb{Z} \rightarrow \mathbb{Z}$ 
declare hol target_rep function integerMinus = infix '-'
declare ocaml target_rep function integerMinus = 'Big_int.sub_big_int'
declare isabelle target_rep function integerMinus = infix '-'
declare coq target_rep function integerMinus = 'Coq.ZArith.BinInt.Zminus'

instance (NumMinus  $\mathbb{Z}$ )
  let - = integerMinus
end

```

```

val integerSucc :  $\mathbb{Z} \rightarrow \mathbb{Z}$ 
let inline integerSucc n = n + 1
declare ocaml target_rep function integerSucc = 'Big_int.succ_big_int'
instance (NumSucc  $\mathbb{Z}$ )
  let succ = integerSucc
end

val integerPred :  $\mathbb{Z} \rightarrow \mathbb{Z}$ 
let inline integerPred n = n - 1
declare ocaml target_rep function integerPred = 'Big_int.pred_big_int'
instance (NumPred  $\mathbb{Z}$ )
  let pred = integerPred
end

val integerMult :  $\mathbb{Z} \rightarrow \mathbb{Z} \rightarrow \mathbb{Z}$ 
declare hol target_rep function integerMult = infix '*'
declare ocaml target_rep function integerMult = 'Big_int.mult_big_int'
declare isabelle target_rep function integerMult = infix '*'
declare coq target_rep function integerMult = 'Coq.ZArith.BinInt.Zmult'

instance (NumMult  $\mathbb{Z}$ )
  let * = integerMult
end

val integerPow :  $\mathbb{Z} \rightarrow \text{NAT} \rightarrow \mathbb{Z}$ 
declare hol target_rep function integerPow = infix '**'
declare ocaml target_rep function integerPow = 'Big_int.power_big_int_positive_int'
declare isabelle target_rep function integerPow = infix '↑'
declare coq target_rep function integerPow = 'Coq.ZArith.Zpower.Zpower_nat'

instance ( NumPow  $\mathbb{Z}$  )
  let ** = integerPow
end

val integerDiv :  $\mathbb{Z} \rightarrow \mathbb{Z} \rightarrow \mathbb{Z}$ 
declare hol target_rep function integerDiv = infix '/'
declare ocaml target_rep function integerDiv = 'Big_int.div_big_int'
declare isabelle target_rep function integerDiv = infix 'div'
declare coq target_rep function integerDiv = 'Coq.ZArith.Zdiv.Zdiv'

instance ( NumIntegerDivision  $\mathbb{Z}$  )
  let div = integerDiv
end

instance ( NumDivision  $\mathbb{Z}$  )
  let / = integerDiv
end

val integerMod :  $\mathbb{Z} \rightarrow \mathbb{Z} \rightarrow \mathbb{Z}$ 
declare hol target_rep function integerMod = infix '%'
declare ocaml target_rep function integerMod = 'Big_int.mod_big_int'
declare isabelle target_rep function integerMod = infix 'mod'
declare coq target_rep function integerMod = 'Coq.ZArith.Zdiv.Zmod'

instance ( NumRemainder  $\mathbb{Z}$  )
  let mod = integerMod
end

```

end

```

val integerMin :  $\mathbb{Z} \rightarrow \mathbb{Z} \rightarrow \mathbb{Z}$ 
let inline integerMin = defaultMin
declare isabelle target_rep function integerMin = 'min'
declare ocaml target_rep function integerMin = 'Big_int.min_big_int'
declare hol target_rep function integerMin = 'int_min'
declare coq target_rep function integerMin = 'Zmin'

```

```

val integerMax :  $\mathbb{Z} \rightarrow \mathbb{Z} \rightarrow \mathbb{Z}$ 
let inline integerMax = defaultMax
declare isabelle target_rep function integerMax = 'max'
declare ocaml target_rep function integerMax = 'Big_int.max_big_int'
declare hol target_rep function integerMax = 'int_max'
declare coq target_rep function integerMax = 'Zmax'

```

```

instance ( OrdMaxMin  $\mathbb{Z}$  )
  let max = integerMax
  let min = integerMin
end

```

```

(* ===== *)
(* Tests *)
(* ===== *)

```

```

assert nat_test1 : (2 + (5 : NAT) = 7)
assert nat_test2 : (8 - (7 : NAT) = 1)
assert nat_test3 : (7 - (8 : NAT) = 0)
assert nat_test4 : (7 * (8 : NAT) = 56)
assert nat_test5 : ((7 : NAT)2 = 49)
assert nat_test6 : (div 11 (4 : NAT) = 2)
assert nat_test7 : (11 / (4 : NAT) = 2)
assert nat_test8 : (11 mod (4 : NAT) = 3)
assert nat_test9 : (11 < (12 : NAT))
assert nat_test10 : (11 ≤ (12 : NAT))
assert nat_test11 : (12 ≤ (12 : NAT))
assert nat_test12 : (¬ (12 < (12 : NAT)))
assert nat_test13 : (12 > (11 : NAT))
assert nat_test14 : (12 ≥ (11 : NAT))
assert nat_test15 : (12 ≥ (12 : NAT))
assert nat_test16 : (¬ (12 > (12 : NAT)))
assert nat_test17 : (min 12 (12 : NAT) = 12)
assert nat_test18 : (min 10 (12 : NAT) = 10)
assert nat_test19 : (min 12 (10 : NAT) = 10)
assert nat_test20 : (max 12 (12 : NAT) = 12)
assert nat_test21 : (max 10 (12 : NAT) = 12)
assert nat_test22 : (max 12 (10 : NAT) = 12)
assert nat_test23 : (succ 12 = (13 : NAT))
assert nat_test24 : (succ 0 = (1 : NAT))
assert nat_test25 : (pred 12 = (11 : NAT))
assert nat_test26 : (pred 0 = (0 : NAT))
assert nat_test27 : (match (27 : NAT) with
  | 0 → false
  | x + 2 → (x = 25)
  | x + 1 → (x = 26)
end)

```



```

assert nat_test28a : (match (27 : NAT) with
| n + 50 → "50 <= x"
| 40 → "x = 40"
| n + 31 → "x <> 40 && 31 <= x < 50"
| 29 → "x = 29"
| n + 30 → "x = 30"
| 4 → "x = 4"
| _ → "x <> 4 && x <> 29 && x < 30"
end = "x <> 4 && x <> 29 && x < 30")
assert nat_test28b : (match (30 : NAT) with
| n + 50 → "50 <= x"
| 40 → "x = 40"
| n + 31 → "x <> 40 && 31 <= x < 50"
| 29 → "x = 29"
| n + 30 → "x = 30"
| 4 → "x = 4"
| _ → "x <> 4 && x <> 29 && x < 30"
end = "x = 30")

```

```

assert natural_test1 : (2 + (5 : ℕ) = 7)
assert natural_test2 : (8 - (7 : ℕ) = 1)
assert natural_test3 : (7 - (8 : ℕ) = 0)
assert natural_test4 : (7 * (8 : ℕ) = 56)
assert natural_test5 : ((7 : ℕ)2 = 49)
assert natural_test6 : (div 11 (4 : ℕ) = 2)
assert natural_test7 : (11 / (4 : ℕ) = 2)
assert natural_test8 : (11 mod (4 : ℕ) = 3)
assert natural_test9 : (11 < (12 : ℕ))
assert natural_test10 : (11 ≤ (12 : ℕ))
assert natural_test11 : (12 ≤ (12 : ℕ))
assert natural_test12 : (¬ (12 < (12 : ℕ)))
assert natural_test13 : (12 > (11 : ℕ))
assert natural_test14 : (12 ≥ (11 : ℕ))
assert natural_test15 : (12 ≥ (12 : ℕ))
assert natural_test16 : (¬ (12 > (12 : ℕ)))
assert natural_test17 : (min 12 (12 : ℕ) = 12)
assert natural_test18 : (min 10 (12 : ℕ) = 10)
assert natural_test19 : (min 12 (10 : ℕ) = 10)
assert natural_test20 : (max 12 (12 : ℕ) = 12)
assert natural_test21 : (max 10 (12 : ℕ) = 12)
assert natural_test22 : (max 12 (10 : ℕ) = 12)
assert natural_test23 : (succ 12 = (13 : ℕ))
assert natural_test24 : (succ 0 = (1 : ℕ))
assert natural_test25 : (pred 12 = (11 : ℕ))
assert natural_test26 : (pred 0 = (0 : ℕ))
assert natural_test27 : (match (27 : ℕ) with
| 0 → false
| x + 2 → (x = 25)
| x + 1 → (x = 26)
end)
assert natural_test28a : (match (27 : ℕ) with
| n + 50 → "50 <= x"
| 40 → "x = 40"
| n + 31 → "x <> 40 && 31 <= x < 50"
| 29 → "x = 29"
| n + 30 → "x = 30"

```

```

| 4 → "x = 4"
| _ → "x < 4 && x < 29 && x < 30"
end = "x < 4 && x < 29 && x < 30")
assert natural_test28b : (match (30 : ℕ) with
| n + 50 → "50 <= x"
| 40 → "x = 40"
| n + 31 → "x < 40 && 31 <= x < 50"
| 29 → "x = 29"
| n + 30 → "x = 30"
| 4 → "x = 4"
| _ → "x < 4 && x < 29 && x < 30"
end = "x = 30")

```

```

assert int_test1 : (2 + (5 : ℤ) = 7)
assert int_test2 : (8 - (7 : ℤ) = 1)
assert int_test3 : (7 - (8 : ℤ) = -1)
assert int_test4 : (7 * (8 : ℤ) = 56)
assert int_test5 : ((7 : ℤ)2 = 49)
assert int_test6 : (div 11 (4 : ℤ) = 2)
assert int_test6a : (div (-11) (4 : ℤ) = -3)
assert int_test7 : (11 / (4 : ℤ) = 2)
assert int_test7a : (-11 / (4 : ℤ) = -3)
assert int_test8 : (11 mod (4 : ℤ) = 3)
assert int_test8a : (-11 mod (4 : ℤ) = 1)
assert int_test9 : (11 < (12 : ℤ))
assert int_test10 : (11 ≤ (12 : ℤ))
assert int_test11 : (12 ≤ (12 : ℤ))
assert int_test12 : (¬ (12 < (12 : ℤ)))
assert int_test13 : (12 > (11 : ℤ))
assert int_test14 : (12 ≥ (11 : ℤ))
assert int_test15 : (12 ≥ (12 : ℤ))
assert int_test16 : (¬ (12 > (12 : ℤ)))
assert int_test17 : (min 12 (12 : ℤ) = 12)
assert int_test18 : (min 10 (12 : ℤ) = 10)
assert int_test19 : (min 12 (10 : ℤ) = 10)
assert int_test20 : (max 12 (12 : ℤ) = 12)
assert int_test21 : (max 10 (12 : ℤ) = 12)
assert int_test22 : (max 12 (10 : ℤ) = 12)
assert int_test23 : (succ 12 = (13 : ℤ))
assert int_test24 : (succ 0 = (1 : ℤ))
assert int_test25 : (pred 12 = (11 : ℤ))
assert int_test26 : (pred 0 = -(1 : ℤ))

```

```

assert integer_test1 : (2 + (5 : ℤ) = 7)
assert integer_test2 : (8 - (7 : ℤ) = 1)
assert integer_test3 : (7 - (8 : ℤ) = -1)
assert integer_test4 : (7 * (8 : ℤ) = 56)
assert integer_test5 : ((7 : ℤ)2 = 49)
assert integer_test6 : (div 11 (4 : ℤ) = 2)
assert integer_test6a : (div (-11) (4 : ℤ) = -3)
assert integer_test7 : (11 / (4 : ℤ) = 2)
assert integer_test7a : (-11 / (4 : ℤ) = -3)
assert integer_test8 : (11 mod (4 : ℤ) = 3)
assert integer_test8a : (-11 mod (4 : ℤ) = 1)
assert integer_test9 : (11 < (12 : ℤ))
assert integer_test10 : (11 ≤ (12 : ℤ))
assert integer_test11 : (12 ≤ (12 : ℤ))

```

```

assert integer_test12 : (¬ (12 < (12 : ℤ)))
assert integer_test13 : (12 > (11 : ℤ))
assert integer_test14 : (12 ≥ (11 : ℤ))
assert integer_test15 : (12 ≥ (12 : ℤ))
assert integer_test16 : (¬ (12 > (12 : ℤ)))
assert integer_test17 : (min 12 (12 : ℤ) = 12)
assert integer_test18 : (min 10 (12 : ℤ) = 10)
assert integer_test19 : (min 12 (10 : ℤ) = 10)
assert integer_test20 : (max 12 (12 : ℤ) = 12)
assert integer_test21 : (max 10 (12 : ℤ) = 12)
assert integer_test22 : (max 12 (10 : ℤ) = 12)
assert integer_test23 : (succ 12 = (13 : ℤ))
assert integer_test24 : (succ 0 = (1 : ℤ))
assert integer_test25 : (pred 12 = (11 : ℤ))
assert integer_test26 : (pred 0 = -(1 : ℤ))

```

```

(* ===== *)
(* Translation between number types *)
(* ===== *)

```

```

val naturalFromNat : NAT → ℕ
declare hol target_rep function naturalFromNat = '' (* remove natFromNumeral, as it is the identify function *)
declare ocaml target_rep function naturalFromNat = 'Big_int.big_int_of_int'
declare isabelle target_rep function naturalFromNat = ''
declare coq target_rep function naturalFromNat = 'id'

assert natural_from_nat0 : naturalFromNat 0 = 0
assert natural_from_nat1 : naturalFromNat 1 = 1
assert natural_from_nat2 : naturalFromNat 2 = 2

```

```

val natFromNatural : ℕ → NAT
declare hol target_rep function natFromNatural = '' (* remove natFromNumeral, as it is the identify function *)
declare ocaml target_rep function natFromNatural = 'Big_int.int_of_big_int'
declare isabelle target_rep function natFromNatural = ''
declare coq target_rep function natFromNatural = 'id'

assert nat_from_natural0 : natFromNatural 0 = 0
assert nat_from_natural1 : natFromNatural 1 = 1
assert nat_from_natural2 : natFromNatural 2 = 2

```

```

val intFromNat : NAT → INT
declare hol target_rep function intFromNat = 'int_of_num'
declare ocaml target_rep function intFromNat n = ''n
declare isabelle target_rep function intFromNat = 'int'
declare coq target_rep function intFromNat n = ('Zpos' ('P_of_succ_nat' n))

assert int_from_nat0 : intFromNat 0 = 0
assert int_from_nat1 : intFromNat 1 = 1
assert int_from_nat2 : intFromNat 2 = 2

```

```

val natFromInt : INT → NAT
declare hol target_rep function natFromInt i = 'Num' ('ABS' i)
declare ocaml target_rep function natFromInt = 'abs'
declare coq target_rep function natFromInt = 'Zabs_nat'

```

```
declare isabelle target_rep function natFromInt i = 'nat' ('abs' i)

assert nat_from_int0 : natFromInt 0 = 0
assert nat_from_int1 : natFromInt 1 = 1
assert nat_from_int2 : natFromInt (− 2) = 2
```

## 6 Function\_extra

```

declare {isabelle; hol; ocaml} rename module = lem_function_extra

open import Maybe Bool Basic_classes Num Function

(* ----- *)
(* Tests for function      *)
(* ----- *)

(* These tests are not written in function itself, because the nat type
   is not available there, yet *)

assert id0 : id (2 : NAT) = 2
assert id1 : id (5 : NAT) = 5
assert id2 : id (2 : NAT) = 2

assert const0 : (const (2 : NAT)) true = 2
assert const1 : (const (5 : NAT)) false = 5
assert const2 : (const (2 : NAT)) (3 : NAT) = 2

assert comb0 : (comb (fun (x : NAT) → 3 * x) succ 2 = 9)
assert comb1 : (comb succ (fun (x : NAT) → 3 * x) 2 = 7)

assert apply0 : ($) (fun (x : NAT) → 3 * x) 2 = 6
assert apply1 : (fun (x : NAT) → 3 * x) $ 2 = 6

assert flip0 : flip (fun (x : NAT) y → x - y) 3 5 = 2
assert flip1 : flip (fun (x : NAT) y → x - y) 5 3 = 0

(* ----- *)
(* getting a unique value  *)
(* ----- *)

val THE : ∀ α. (α → ℤ) → MAYBE α
declare hol target_rep function THE = '$THE'
declare ocaml target_rep function THE = 'THE'
declare isabelle target_rep function THE = 'The_opt'

lemma ~{coq} THE_spec : (∀ p x. (THE p = Just x) ↔ ((p x) ∧ (∀ y. p y → (x = y))))

```

## 7 Tuple

```
(*****)
(* Tuples *)
(*****)

(* The type for tuples (pairs) is hard-coded, so here only a few functions are used *)

declare {isabelle; hol; ocaml} rename module = lem_tuple

open import Bool Basic_classes

(* ----- *)
(* fst *)
(* ----- *)

val fst :  $\forall \alpha \beta. \alpha * \beta \rightarrow \alpha$ 
let fst (v1, v2) = v1

declare hol target_rep function fst = 'FST'
declare ocaml target_rep function fst = 'fst'
declare isabelle target_rep function fst = 'fst'
declare coq target_rep function fst = 'fst'

assert fst1 : (fst (true, false) = true)
assert fst2 : (fst (false, true) = false)

(* ----- *)
(* snd *)
(* ----- *)

val snd :  $\forall \alpha \beta. \alpha * \beta \rightarrow \beta$ 
let snd (v1, v2) = v2

declare hol target_rep function snd = 'SND'
declare ocaml target_rep function snd = 'snd'
declare isabelle target_rep function snd = 'snd'
declare coq target_rep function snd = 'snd'

lemma fst_snd : ( $\forall v. v = (\text{fst } v, \text{snd } v)$ )

assert snd1 : (snd (true, false) = false)
assert snd2 : (snd (false, true) = true)

(* ----- *)
(* curry *)
(* ----- *)

val curry :  $\forall \alpha \beta \gamma. (\alpha * \beta \rightarrow \gamma) \rightarrow (\alpha \rightarrow \beta \rightarrow \gamma)$ 
let inline curry f v1 v2 = f (v1, v2)

declare hol target_rep function curry = 'CURRY'
declare isabelle target_rep function curry = 'curry'
declare ocaml target_rep function curry = 'Lem.curry'
declare coq target_rep function curry = 'prod.curry'

assert curry1 : (curry (fun (x, y)  $\rightarrow x \wedge y$ ) true false = false)
```

```

(* ----- *)
(* uncurry          *)
(* ----- *)

```

```

val uncurry :  $\forall \alpha \beta \gamma. (\alpha \rightarrow \beta \rightarrow \gamma) \rightarrow (\alpha * \beta \rightarrow \gamma)$ 
let inline uncurry f = (fun (v1, v2) → f v1 v2)

```

```

declare hol target_rep function uncurry = 'UNCURRY'
declare isabelle target_rep function uncurry = 'split'
declare ocaml target_rep function uncurry = 'Lem.uncurry'
declare coq target_rep function uncurry = 'prod.uncurry'

```

```

lemma curry_uncurry : ( $\forall f xy. \text{uncurry} (\text{curry } f) xy = f xy$ )
lemma uncurry_curry : ( $\forall f x y. \text{curry} (\text{uncurry } f) x y = f x y$ )

```

```

assert uncurry1 : (uncurry (fun x y → x ∧ y) (true, false) = false)

```

```

(* ----- *)
(* swap          *)
(* ----- *)

```

```

val swap :  $\forall \alpha \beta. (\alpha * \beta) \rightarrow (\beta * \alpha)$ 
let swap (v1, v2) = (v2, v1)

```

```

let inline {isabelle; coq} swap = (fun (v1, v2) → (v2, v1))
declare hol target_rep function swap = 'SWAP'
declare ocaml target_rep function swap = 'Lem.pair_swap'

```

```

assert swap1 : (swap (false, true) = (true, false))

```

## 8 List

```

(*****)
(* A library for lists *)
(* *)
(* It mainly follows the Haskell List-library *)
(*****)

(* ===== *)
(* Header *)
(* ===== *)

declare {isabelle; ocaml; hol} rename module = Lem_list

open import Bool Maybe Basic_classes Tuple Num

open import {coq} Coq.Lists.TheoryList
open import {isabelle} $LIB_DIR/Lem
open import {hol} listTheory rich_listTheory sortingTheory

(* ===== *)
(* Basic list functions *)
(* ===== *)

(* The type of lists as well as list literals like [], [1;2], ... are hardcoded.
   Thus, we can directly dive into derived definitions. *)

(* ----- *)
(* cons *)
(* ----- *)

val :: : ∀ α. α → LIST α → LIST α

declare ascii_rep function :: = cons
declare hol target_rep function cons = infix '::'
declare ocaml target_rep function cons = infix '::'
declare isabelle target_rep function cons = infix '#'
declare coq target_rep function cons = infix '::'

(* ----- *)
(* Emptiness check *)
(* ----- *)

val null : ∀ α. LIST α → ℬ
let null l = match l with [] → true | _ → false end

declare hol target_rep function null = 'NULL'
declare {ocaml} rename function null = list_null
(* let inline {isabelle} null l = (l = []) *)

assert null_simple1 : (null ([] : LIST NAT))
assert null_simple2 : (¬ (null [(2 : NAT); 3; 4]))
assert null_simple3 : (¬ (null [(2 : NAT)]))

```



```

(* ----- *)
(* Length      *)
(* ----- *)

```

```

val length :  $\forall \alpha. \text{LIST } \alpha \rightarrow \text{NAT}$ 
let rec length l =
  match l with
  | []  $\rightarrow$  0
  | x :: xs  $\rightarrow$  length xs + 1
end

```

```

declare termination_argument length = automatic

```

```

declare hol target_rep function length = 'LENGTH'
declare ocaml target_rep function length = 'List.length'
declare isabelle target_rep function length = 'List.length'
declare coq target_rep function length = 'Length_1'

```

```

assert length0 : (length ([] : LIST NAT) = 0)
assert length1 : (length ([2] : LIST NAT) = 1)
assert length2 : (length ([2; 3] : LIST NAT) = 2)

```

```

lemma length_spec : ((length [] = 0)  $\wedge$  ( $\forall x \text{ xs}. \text{length } (x :: \text{xs}) = \text{length } \text{xs} + 1$ ))

```

```

(* ----- *)
(* Equality      *)
(* ----- *)

```

```

val listEqual :  $\forall \alpha. \text{Eq } \alpha \Rightarrow \text{LIST } \alpha \rightarrow \text{LIST } \alpha \rightarrow \mathbb{B}$ 
val listEqualBy :  $\forall \alpha. (\alpha \rightarrow \alpha \rightarrow \mathbb{B}) \rightarrow \text{LIST } \alpha \rightarrow \text{LIST } \alpha \rightarrow \mathbb{B}$ 

```

```

let rec listEqualBy eq l1 l2 = match (l1, l2) with
| ([], [])  $\rightarrow$  true
| ([], (- :: -))  $\rightarrow$  false
| ((- :: -), [])  $\rightarrow$  false
| (x :: xs, y :: ys)  $\rightarrow$  (eq x y  $\wedge$  listEqualBy eq xs ys)
end
declare termination_argument listEqualBy = automatic

```

```

let inline listEqual = listEqualBy (=)
declare hol target_rep function listEqual = infix '='
declare isabelle target_rep function listEqual = infix '='
declare ocaml target_rep function listEqualBy = 'List.for_all'_2
declare coq target_rep function listEqualBy = 'list.equal.by'

```

```

instance  $\forall \alpha. \text{Eq } \alpha \Rightarrow (\text{Eq } (\text{LIST } \alpha))$ 
  let == = listEqual
  let <> l1 l2 =  $\neg$  (listEqual l1 l2)
end

```

```

(* ----- *)
(* compare      *)
(* ----- *)

```

```

val lexicographicCompare :  $\forall \alpha. \text{Ord } \alpha \Rightarrow \text{LIST } \alpha \rightarrow \text{LIST } \alpha \rightarrow \text{ORDERING}$ 

```

```

val lexicographicCompareBy :  $\forall \alpha. (\alpha \rightarrow \alpha \rightarrow \text{ORDERING}) \rightarrow \text{LIST } \alpha \rightarrow \text{LIST } \alpha \rightarrow \text{ORDERING}$ 

let rec lexicographicCompareBy cmp l1 l2 = match (l1, l2) with
| ([], []) → EQ
| ([], _ :: _) → LT
| (_ :: _, []) → GT
| (x :: xs, y :: ys) → begin
  match cmp x y with
  | LT → LT
  | GT → GT
  | EQ → lexicographicCompareBy cmp xs ys
end
end
end
declare termination_argument lexicographicCompareBy = automatic

let inline lexicographicCompare = lexicographicCompareBy compare
declare {ocaml; hol} rename function lexicographicCompareBy = lexicographic_compare

val lexicographicLess :  $\forall \alpha. \text{Ord } \alpha \Rightarrow \text{LIST } \alpha \rightarrow \text{LIST } \alpha \rightarrow \mathbb{B}$ 
val lexicographicLessBy :  $\forall \alpha. (\alpha \rightarrow \alpha \rightarrow \mathbb{B}) \rightarrow (\alpha \rightarrow \alpha \rightarrow \mathbb{B}) \rightarrow \text{LIST } \alpha \rightarrow \text{LIST } \alpha \rightarrow \mathbb{B}$ 
let rec lexicographicLessBy less less_eq l1 l2 = match (l1, l2) with
| ([], []) → false
| ([], _ :: _) → true
| (_ :: _, []) → false
| (x :: xs, y :: ys) → ((less x y)  $\vee$  ((less_eq x y)  $\wedge$  (lexicographicLessBy less less_eq xs ys)))
end
declare termination_argument lexicographicLessBy = automatic

let inline lexicographicLess = lexicographicLessBy (<) (<=)
declare {ocaml; hol} rename function lexicographicLessBy = lexicographic_less

val lexicographicLessEq :  $\forall \alpha. \text{Ord } \alpha \Rightarrow \text{LIST } \alpha \rightarrow \text{LIST } \alpha \rightarrow \mathbb{B}$ 
val lexicographicLessEqBy :  $\forall \alpha. (\alpha \rightarrow \alpha \rightarrow \mathbb{B}) \rightarrow (\alpha \rightarrow \alpha \rightarrow \mathbb{B}) \rightarrow \text{LIST } \alpha \rightarrow \text{LIST } \alpha \rightarrow \mathbb{B}$ 
let rec lexicographicLessEqBy less less_eq l1 l2 = match (l1, l2) with
| ([], []) → true
| ([], _ :: _) → true
| (_ :: _, []) → false
| (x :: xs, y :: ys) → (less x y  $\vee$  (less_eq x y  $\wedge$  lexicographicLessEqBy less less_eq xs ys))
end
declare termination_argument lexicographicLessEqBy = automatic

let inline lexicographicLessEq = lexicographicLessEqBy (<) (<=)
declare {ocaml; hol} rename function lexicographicLessEqBy = lexicographic_less_eq

instance  $\forall \alpha. \text{Ord } \alpha \Rightarrow (\text{Ord } (\text{LIST } \alpha))$ 
let compare = lexicographicCompare
let < = lexicographicLess
let <= = lexicographicLessEq
let > x y = lexicographicLess y x
let >= x y = lexicographicLessEq y x
end

assert list_ord1 : ([ ] < [(2 : NAT)])
assert list_ord2 : ([ ] <= [(2 : NAT)])
assert list_ord3 : ([1] <= [(2 : NAT)])

```

```

assert list_ord4 : ([2] ≤ [(2 : NAT)])
assert list_ord5 : ([2; 3] > [(2 : NAT)])
assert list_ord6 : ([2; 3; 4; 5] > [(2 : NAT)])
assert list_ord7 : ([2; 3; 4] > [(2 : NAT); 1; 5; 67])
assert list_ord8 : ([4] > [(3 : NAT); 56])
assert list_ord9 : ([5] ≥ [(5 : NAT)])

(* ----- *)
(* Append *)
(* ----- *)

val ++ : ∀ α. LIST α → LIST α → LIST α (* originally append *)
let rec ++ xs ys = match xs with
  | [] → ys
  | x :: xs' → x :: (append xs' ys)
end

declare ascii_rep function ++ = append
declare termination_argument append = automatic

declare hol target_rep function append = infix '++'
declare ocaml target_rep function append = 'List.append'
declare isabelle target_rep function append = infix '@'
declare coq target_rep function append = 'app'
declare tex target_rep function append = infix '$+\!+$'

assert append1 : ([0; 1; 2; 3] ++ [4; 5] = [(0 : NAT); 1; 2; 3; 4; 5])
lemma append_nil1 : (∀ l. l ++ [] = l)
lemma append_nil2 : (∀ l. [] ++ l = l)

(* ----- *)
(* snoc *)
(* ----- *)

val snoc : ∀ α. α → LIST α → LIST α
let snoc e l = l ++ [e]

declare hol target_rep function snoc = 'SNOC'
let inline {isabelle; coq} snoc e l = l ++ [e]

assert snoc1 : snoc (2 : NAT) [] = [2]
assert snoc2 : snoc (2 : NAT) [3; 4] = [3; 4; 2]
assert snoc3 : snoc (2 : NAT) [1] = [1; 2]
lemma snoc_length : ∀ e l. length (snoc e l) = succ (length l)
lemma snoc_append : ∀ e l1 l2. (snoc e (l1 ++ l2) = l1 ++ (snoc e l2))

(* ----- *)
(* Map *)
(* ----- *)

val map : ∀ α β. (α → β) → LIST α → LIST β
let rec map f l = match l with
  | [] → []
  | x :: xs → (f x) :: map f xs
end
declare termination_argument map = automatic

```

```

declare hol target_rep function map = 'MAP'
declare ocaml target_rep function map = 'List.map'
declare isabelle target_rep function map = 'List.map'
declare coq target_rep function map = 'List.map'

assert map_nil : (map (fun x → x + (1 : NAT)) [] = [])
assert map_1 : (map (fun x → x + (1 : NAT)) [0] = [1])
assert map_4 : (map (fun x → x + (1 : NAT)) [0; 1; 2; 3] = [1; 2; 3; 4])

(* ----- *)
(* Reverse *)
(* ----- *)

(* First lets define the function [reverse_append], which is
   closely related to reverse. [reverse_append l1 l2] appends the list [l2] to the reverse
   of [l1].
   This can be implemented more efficienctly than appending and is
   used to implement reverse. *)

val reverseAppend : ∀ α. LIST α → LIST α → LIST α (* originally named rev_append *)
let rec reverseAppend l1 l2 = match l1 with
| [] → l2
| x :: xs → reverseAppend xs (x :: l2)
end

declare termination_argument reverseAppend = automatic

declare hol target_rep function reverseAppend = 'REV'
declare ocaml target_rep function reverseAppend = 'List.rev_append'

assert reverseAppend_1 : (reverseAppend [(0 : NAT); 1; 2; 3] [4; 5] = [3; 2; 1; 0; 4; 5])

(* Reversing a list *)
val reverse : ∀ α. LIST α → LIST α (* originally named rev *)
let reverse l = reverseAppend l []

declare hol target_rep function reverse = 'REVERSE'
declare ocaml target_rep function reverse = 'List.rev'
declare isabelle target_rep function reverse = 'List.rev'
declare coq target_rep function reverse = 'List.rev'

assert reverse_nil : (reverse ([] : LIST NAT) = [])
assert reverse_1 : (reverse [(1 : NAT)] = [1])
assert reverse_2 : (reverse [(1 : NAT); 2] = [2; 1])
assert reverse_5 : (reverse [(1 : NAT); 2; 3; 4; 5] = [5; 4; 3; 2; 1])

lemma reverseAppend : (∀ l1 l2. reverseAppend l1 l2 = (++) (reverse l1) l2)
let inline {isabelle} reverseAppend l1 l2 = ((reverse l1) ++ l2)

(* ----- *)
(* Reverse Map *)
(* ----- *)

val reverseMap : ∀ α β. (α → β) → LIST α → LIST β
let inline reverseMap f l = reverse (map f l)

declare ocaml target_rep function reverseMap = 'List.rev_map'

```

```

(* ===== *)
(* Folding *)
(* ===== *)

(* ----- *)
(* fold left *)
(* ----- *)

val foldl :  $\forall \alpha \beta. (\alpha \rightarrow \beta \rightarrow \alpha) \rightarrow \alpha \rightarrow \text{LIST } \beta \rightarrow \alpha$  (* originally foldl *)

let rec foldl f b l = match l with
| []  $\rightarrow$  b
| x :: xs  $\rightarrow$  foldl f (f b x) xs
end
declare termination_argument foldl = automatic

declare hol target_rep function foldl = 'FOLDL'
declare ocaml target_rep function foldl = 'List.fold_left'
declare isabelle target_rep function foldl = 'List.foldl'
declare coq target_rep function foldl f e l = 'List.fold_left' f l e

assert foldl0 : (foldl (+) (0 : NAT) [] = 0)
assert foldl1 : (foldl (+) (0 : NAT) [4] = 4)
assert foldl4 : (foldl (fun l e  $\rightarrow$  e::l) [] [(1 : NAT); 2; 3; 4] = [4; 3; 2; 1])

(* ----- *)
(* fold right *)
(* ----- *)

val foldr :  $\forall \alpha \beta. (\alpha \rightarrow \beta \rightarrow \beta) \rightarrow \beta \rightarrow \text{LIST } \alpha \rightarrow \beta$  (* originally foldr with different
argument order *)
let rec foldr f b l = match l with
| []  $\rightarrow$  b
| x :: xs  $\rightarrow$  f x (foldr f b xs)
end
declare termination_argument foldr = automatic

declare hol target_rep function foldr = 'FOLDER'
declare ocaml target_rep function foldr f b l = 'List.fold_right' f l b
declare isabelle target_rep function foldr f b l = 'List.foldr' f l b
declare coq target_rep function foldr = 'List.fold_right'

assert foldr0 : (foldr (+) (0 : NAT) [] = 0)
assert foldr1 : (foldr (+) 1 [(4 : NAT)] = 5)
assert foldr4 : (foldr (fun e l  $\rightarrow$  e::l) [] [(1 : NAT); 2; 3; 4] = [1; 2; 3; 4])

(* ----- *)
(* concatenating lists *)
(* ----- *)

val concat :  $\forall \alpha. \text{LIST } (\text{LIST } \alpha) \rightarrow \text{LIST } \alpha$  (* before also called "flatten" *)
let concat = foldr (++) []

```

```

declare hol target_rep function concat = 'FLAT'
declare ocaml target_rep function concat = 'List.concat'
declare isabelle target_rep function concat = 'List.concat'
declare coq target_rep function concat = 'List.flat_map' (fun x → x)

assert concat_nil : (concat ([] : LIST (LIST NAT)) = [])
assert concat_1 : (concat [[(1 : NAT)]] = [1])
assert concat_2 : (concat [[(1 : NAT)]; [2]] = [1; 2])
assert concat_3 : (concat [[(1 : NAT)]; [], [2]] = [1; 2])

lemma concat_emp_thm : (concat [] = [])
lemma concat_cons_thm : (∀ l ll. (concat (l::ll) = (++) l (concat ll)))

(* ----- *)
(* concatenating with mapping *)
(* ----- *)

val concatMap : ∀ α β. (α → LIST β) → LIST α → LIST β
let inline concatMap f l = concat (map f l)

assert concatMap_nil : (concatMap (fun (x : NAT) → [x; x]) [] = [])
assert concatMap_1 : (concatMap (fun x → [x; x]) [(1 : NAT)] = [1; 1])
assert concatMap_2 : (concatMap (fun x → [x; x]) [(1 : NAT); 2] = [1; 1; 2; 2])
assert concatMap_3 : (concatMap (fun x → [x; x]) [(1 : NAT); 2; 3] = [1; 1; 2; 2; 3; 3])
lemma concatMap_concat : (∀ ll. concat ll = concatMap (fun l → l) ll)
lemma concatMap_alt_def : (∀ f l. concatMap f l = foldr (fun l ll → f l ++ ll) [] l)

(* ----- *)
(* universal qualification *)
(* ----- *)

val all : ∀ α. (α → ℤ) → LIST α → ℤ (* originally for_all *)
let all P l = foldl (fun r e → P e ∧ r) true l

declare hol target_rep function all = 'EVERY'
declare ocaml target_rep function all = 'List.for_all'
declare isabelle target_rep function all P l = (∀ x ∈ ('set' l). P x)
declare coq target_rep function all = 'List.forallb'

assert all_0 : (all (fun x → x > (2 : NAT)) [])
assert all_4 : (all (fun x → x > (2 : NAT)) [4; 5; 6; 7])
assert all_4_neg : (¬ (all (fun x → x > (2 : NAT)) [4; 5; 2; 7]))

lemma all_nil_thm : (∀ P. all P [])
lemma all_cons_thm : (∀ P e l. all P (e::l) = (P e ∧ all P l))

(* ----- *)
(* existential qualification *)
(* ----- *)

val any : ∀ α. (α → ℤ) → LIST α → ℤ (* originally exist *)
let any P l = foldl (fun r e → P e ∨ r) false l

declare hol target_rep function any = 'EXISTS'

```

```

declare ocaml target_rep function any = 'List.exists'
declare isabelle target_rep function any  $P\ l = (\exists x \in ('set'\ l). P\ x)$ 
declare coq target_rep function any = 'List.existsb'

assert any0 : (¬ (any (fun  $x \rightarrow (x < (3 : NAT))$ ) []))
assert any4 : (¬ (any (fun  $x \rightarrow (x < (3 : NAT))$ ) [4;5;6;7]))
assert any4_neg : (any (fun  $x \rightarrow (x < (3 : NAT))$ ) [4;5;2;7])

lemma any_nil_thm : ( $\forall P. \neg (any\ P\ [])$ )
lemma any_cons_thm : ( $\forall P\ e\ l. any\ P\ (e::l) = (P\ e \vee any\ P\ l)$ )

(* ===== *)
(* Indexing lists *)
(* ===== *)

(* ----- *)
(* index / nth with maybe *)
(* ----- *)

val index :  $\forall \alpha. LIST\ \alpha \rightarrow NAT \rightarrow MAYBE\ \alpha$ 

let rec index  $l\ n =$  match  $l$  with
| []  $\rightarrow$  Nothing
|  $x :: xs \rightarrow$  if  $n = 0$  then Just  $x$  else index  $xs\ (n-1)$ 
end

declare termination_argument index = automatic

declare isabelle target_rep function index = 'index'
declare {ocaml; hol} rename function index = list_index

assert index0 : (index [(0 : NAT); 1; 2; 3; 4; 5] 0 = Just 0)
assert index1 : (index [(0 : NAT); 1; 2; 3; 4; 5] 1 = Just 1)
assert index2 : (index [(0 : NAT); 1; 2; 3; 4; 5] 2 = Just 2)
assert index3 : (index [(0 : NAT); 1; 2; 3; 4; 5] 3 = Just 3)
assert index4 : (index [(0 : NAT); 1; 2; 3; 4; 5] 4 = Just 4)
assert index5 : (index [(0 : NAT); 1; 2; 3; 4; 5] 5 = Just 5)
assert index6 : (index [(0 : NAT); 1; 2; 3; 4; 5] 6 = Nothing)

lemma index_is_none : ( $\forall l\ n. (index\ l\ n = Nothing) \longleftrightarrow (n \geq length\ l)$ )
lemma index_list_eq : ( $\forall l_1\ l_2. ((\forall n. index\ l_1\ n = index\ l_2\ n) \longleftrightarrow (l_1 = l_2))$ )

(* ----- *)
(* findIndices *)
(* ----- *)

(* [findIndices P l] returns the indices of all elements of list [l] that satisfy predicate [P].
   Counting starts with 0, the result list is sorted ascendingly *)
val findIndices :  $\forall \alpha. (\alpha \rightarrow \mathbb{B}) \rightarrow LIST\ \alpha \rightarrow LIST\ NAT$ 

let rec findIndices_aux ( $i : NAT$ )  $P\ l =$ 
  match  $l$  with
  | []  $\rightarrow$  []
  |  $x :: xs \rightarrow$  if  $P\ x$  then  $i :: findIndices\_aux\ (i + 1)\ P\ xs$  else findIndices_aux ( $i + 1$ )  $P\ xs$ 
  end
let findIndices  $P\ l = findIndices\_aux\ 0\ P\ l$ 

```

```

declare termination_argument findIndices_aux = automatic

declare isabelle target_rep function findIndices = 'find_indices'
declare {ocaml; hol} rename function findIndices = find_indices
declare {ocaml; hol} rename function findIndices_aux = find_indices_aux

assert findIndices1 : (findIndices (fun (n : NAT) → n > 3) [] = [])
assert findIndices2 : (findIndices (fun (n : NAT) → n > 3) [4] = [0])
assert findIndices3 : (findIndices (fun (n : NAT) → n > 3) [1; 5; 3; 1; 2; 6] = [1; 5])

(* ----- *)
(* findIndex                                     *)
(* ----- *)

(* findIndex returns the first index of a list that satisfies a given predicate. *)
val findIndex : ∀ α. (α → ℤ) → LIST α → MAYBE NAT
let findIndex P l = match findIndices P l with
| [] → Nothing
| x :: _ → Just x
end

declare isabelle target_rep function findIndex = 'find_index'
declare {ocaml; hol} rename function findIndex = find_index

assert find_index0 : (findIndex (fun (n : NAT) → n > 3) [1; 2] = Nothing)
assert find_index1 : (findIndex (fun (n : NAT) → n > 3) [1; 2; 4] = Just 2)
assert find_index2 : (findIndex (fun (n : NAT) → n > 3) [1; 2; 4; 5; 6; 7; 1] = Just 2)

(* ----- *)
(* elemIndices                                   *)
(* ----- *)

val elemIndices : ∀ α. Eq α ⇒ α → LIST α → LIST NAT
let inline elemIndices e l = findIndices ((=) e) l

assert elemIndices0 : (elemIndices (2 : NAT) [] = [])
assert elemIndices1 : (elemIndices (2 : NAT) [2] = [0])
assert elemIndices2 : (elemIndices (2 : NAT) [2; 3; 4; 2; 4; 2] = [0; 3; 5])

(* ----- *)
(* elemIndex                                     *)
(* ----- *)

val elemIndex : ∀ α. Eq α ⇒ α → LIST α → MAYBE NAT
let inline elemIndex e l = findIndex ((=) e) l

assert elemIndex0 : (elemIndex (2 : NAT) [] = Nothing)
assert elemIndex1 : (elemIndex (2 : NAT) [2] = Just 0)
assert elemIndex2 : (elemIndex (2 : NAT) [3; 4; 2; 4; 2] = Just 2)

(* ===== *)
(* Creating lists                               *)
(* ===== *)

(* ----- *)

```



```

(* genlist *)
(* ----- *)

(* [genlist f n] generates the list [f 0; f 1; ... (f (n-1))] *)
val genlist : ∀ α. (NAT → α) → NAT → LIST α

let rec genlist f n =
  match n with
  | 0 → []
  | n' + 1 → snoc (f n') (genlist f n')
end
declare termination_argument genlist = automatic

assert genlist_0 : (genlist (fun n → n) 0 = [])
assert genlist_1 : (genlist (fun n → n) 1 = [0])
assert genlist_2 : (genlist (fun n → n) 2 = [0; 1])
assert genlist_3 : (genlist (fun n → n) 3 = [0; 1; 2])
lemma genlist_length : (∀ f n. (length (genlist f n) = n))
lemma genlist_index : (∀ f n i. i < n → index (genlist f n) i = Just (f i))

declare hol target_rep function genlist = 'GENLIST'
declare isabelle target_rep function genlist = 'genlist'

(* ----- *)
(* replicate *)
(* ----- *)

val replicate : ∀ α. NAT → α → LIST α
let rec replicate n x =
  match n with
  | 0 → []
  | n' + 1 → x :: replicate n' x
end
declare termination_argument replicate = automatic

declare isabelle target_rep function replicate = 'List.replicate'
declare hol target_rep function replicate = 'REPLICATE'

assert replicate_0 : (replicate 0 (2 : NAT) = [])
assert replicate_1 : (replicate 1 (2 : NAT) = [2])
assert replicate_2 : (replicate 2 (2 : NAT) = [2; 2])
assert replicate_3 : (replicate 3 (2 : NAT) = [2; 2; 2])
lemma replicate_length : (∀ n x. (length (replicate n x) = n))
lemma replicate_index : (∀ n x i. i < n → index (replicate n x) i = Just x)

(* ===== *)
(* Sublists *)
(* ===== *)

(* ----- *)
(* splitAt *)
(* ----- *)

(* [splitAt n xs] returns a tuple (xs1, xs2), with "append xs1 xs2 = xs" and

```

```

"length xs1 = n". If there are not enough elements
in [xs], the original list and the empty one are returned. *)
val splitAt : ∀ α. NAT → LIST α → (LIST α * LIST α)
let rec splitAt n l =

```

```

  match l with
  | [] → ([], [])
  | x :: xs →
    if n ≤ 0 then ([], l) else
    begin
      let (l1, l2) = splitAt (n-1) xs in
      (x::l1, l2)
    end
end

```

```

declare termination_argument splitAt = automatic

```

```

declare isabelle target_rep function splitAt = 'split_at'
declare {ocaml; hol} rename function splitAt = split_at

```

```

assert splitAt1 : (splitAt 0 [(1 : NAT); 2; 3; 4; 5; 6] = ([], [1; 2; 3; 4; 5; 6]))
assert splitAt2 : (splitAt 2 [(1 : NAT); 2; 3; 4; 5; 6] = ([1; 2], [3; 4; 5; 6]))
assert splitAt3 : (splitAt 100 [(1 : NAT); 2; 3; 4; 5; 6] = ([1; 2; 3; 4; 5; 6], []))

```

```

lemma splitAt_append : (∀ n xs.
  let (xs1, xs2) = splitAt n xs in
  (xs = xs1 ++ xs2))

```

```

lemma splitAt_length : (∀ n xs.
  let (xs1, xs2) = splitAt n xs in
  ((length xs1 = n) ∨
   ((length xs1 = length xs) ∧ null xs2)))

```

```

(* ----- *)
(* take                                     *)
(* ----- *)

```

```

(* take n xs returns the prefix of xs of length n, or xs itself if n > length xs *)
val take : ∀ α. NAT → LIST α → LIST α
let take n l = fst (splitAt n l)

```

```

declare hol target_rep function take = 'TAKE'
declare isabelle target_rep function take = 'List.take'

```

```

assert take1 : (take 0 [(1 : NAT); 2; 3; 4; 5; 6] = [])
assert take2 : (take 2 [(1 : NAT); 2; 3; 4; 5; 6] = [1; 2])
assert take3 : (take 100 [(1 : NAT); 2; 3; 4; 5; 6] = [1; 2; 3; 4; 5; 6])

```

```

(* ----- *)
(* drop                                     *)
(* ----- *)

```

```

(* [drop n xs] drops the first [n] elements of [xs]. It returns the empty list, if [n] > [length
xs]. *)
val drop : ∀ α. NAT → LIST α → LIST α
let drop n l = snd (splitAt n l)

```

```

declare hol target_rep function drop = 'DROP'
declare isabelle target_rep function drop = 'List.drop'

assert drop1 : (drop 0 [(1 : NAT); 2; 3; 4; 5; 6] = [1; 2; 3; 4; 5; 6])
assert drop2 : (drop 2 [(1 : NAT); 2; 3; 4; 5; 6] = [3; 4; 5; 6])
assert drop3 : (drop 100 [(1 : NAT); 2; 3; 4; 5; 6] = [])

lemma splitAt_take_drop : (∀ n xs. splitAt n xs = (take n xs, drop n xs))

let inline {hol} splitAt n xs = (take n xs, drop n xs)

(* ----- *)
(* update *)
(* ----- *)
val update : ∀ α. LIST α → NAT → α → LIST α
let rec update l n e =
  match l with
  | [] → []
  | x :: xs → if n = 0 then e :: xs else x :: (update xs (n - 1) e)
end
declare termination_argument update = automatic

declare isabelle target_rep function update = 'List.list_update'
declare hol target_rep function update l n e = 'LUPDATE' e n l
declare {ocaml} rename function update = list_update

assert list_update1 : (update [] 2 (3 : NAT) = [])
assert list_update2 : (update [1; 2; 3; 4; 5] 0 (0 : NAT) = [0; 2; 3; 4; 5])
assert list_update3 : (update [1; 2; 3; 4; 5] 1 (0 : NAT) = [1; 0; 3; 4; 5])
assert list_update4 : (update [1; 2; 3; 4; 5] 2 (0 : NAT) = [1; 2; 0; 4; 5])
assert list_update5 : (update [1; 2; 3; 4; 5] 5 (0 : NAT) = [1; 2; 3; 4; 5])

lemma list_update_length : (∀ l n e. length (update l n e) = length l)
lemma list_update_index : (∀ i l n e.
  (index (update l n e) i = ((if i = n ∧ n < length l then Just e else index l e))))

(* ===== *)
(* Searching lists *)
(* ===== *)

(* ----- *)
(* Membership test *)
(* ----- *)

(* The membership test, one of the basic list functions, is actually tricky for
Lem, because it is tricky, which equality to use. From Lem's point of
perspective, we want to use the equality provided by the equality type - class.
This allows for example to check whether a set is in a list of sets.

```

However, in order to use the equality type class, elem essentially becomes existential quantification over lists. For types, which implement semantic equality (=) with syntactic equality, this is overly complicated. In our theorem prover backend, we would end up with overly complicated, harder to read definitions and some of the automation would be harder to apply.

Moreover, nearly all the old Lem generated code would change and require (hopefully minor) adaptations of proofs.

For now, we ignore this problem and just demand, that all instances of the equality type class do the right thing for the theorem prover backends.

\*)

```
val elem : ∀ α. Eq α ⇒ α → LIST α → ℤ
val elemBy : ∀ α. (α → α → ℤ) → α → LIST α → ℤ
```

```
let elemBy eq e l = any (eq e) l
let elem = elemBy (=)
```

```
declare hol target_rep function elem = 'MEM'
declare ocaml target_rep function elem = 'List.mem'
declare isabelle target_rep function elem e l = 'Set.member' e ('set' l)
```

```
assert elem1 : (elem (2 : NAT) [3; 1; 2; 4])
assert elem2 : (elem (3 : NAT) [3; 1; 2; 4])
assert elem3 : (elem (4 : NAT) [3; 1; 2; 4])
assert elem4 : (¬ (elem (5 : NAT) [3; 1; 2; 4]))
```

```
lemma elem_spec : ((∀ e. ¬ (elem e [])) ∧
  (∀ e x xs. (elem e (x :: xs)) = ((e = x) ∨ (elem e xs))))
```

```
(* ----- *)
(* Find *)
(* ----- *)
```

```
val find : ∀ α. (α → ℤ) → LIST α → MAYBE α (* previously not of maybe type *)
let rec find P l = match l with
| [] → Nothing
| x :: xs → if P x then Just x else find P xs
end
declare termination_argument find = automatic
```

```
declare isabelle target_rep function find = 'List.find'
declare {ocaml; hol} rename function find = list_find_opt
```

```
assert find1 : ((find (fun n → n > (3 : NAT)) []) = Nothing)
assert find2 : ((find (fun n → n > (3 : NAT)) [2; 1; 3]) = Nothing)
assert find3 : ((find (fun n → n > (3 : NAT)) [2; 1; 5; 4]) = Just 5)
assert find4 : ((find (fun n → n > (3 : NAT)) [2; 1; 4; 5; 4]) = Just 4)
```

```
lemma find_in : (∀ P l x. (find P l = Just x) → P x ∧ elem x l)
lemma find_not_in : (∀ P l. (find P l = Nothing) = (¬ (any P l)))
```

```
(* ----- *)
(* Lookup in an associative list *)
(* ----- *)
```

```
val lookup : ∀ α β. Eq α ⇒ α → LIST (α * β) → MAYBE β
val lookupBy : ∀ α β. (α → α → ℤ) → α → LIST (α * β) → MAYBE β
```

```
(* DPM: eta-expansion for Coq backend type-inference. *)
let lookupBy eq k m = Maybe.map (fun x → snd x) (find (fun (k', _) → eq k k') m)
let inline lookup = lookupBy (=)
```

```
declare isabelle target_rep function lookup x l = 'Map.map_of' l x
```

```

declare {ocaml; hol} rename function lookup = list_assoc_opt

assert lookup1 : (lookup (3 : NAT) ([ (4, (5 : NAT)); (3, 4); (1, 2); (3, 5) ]) = Just 4)
assert lookup2 : (lookup (8 : NAT) ([ (4, (5 : NAT)); (3, 4); (1, 2); (3, 5) ]) = Nothing)
assert lookup3 : (lookup (1 : NAT) ([ (4, (5 : NAT)); (3, 4); (1, 2); (3, 5) ]) = Just 2)

(* ----- *)
(* filter *)
(* ----- *)
val filter : ∀ α. (α → ℬ) → LIST α → LIST α
let rec filter P l = match l with
  | [] → []
  | x :: xs → if (P x) then x :: (filter P xs) else filter P xs
end

declare termination_argument filter = automatic

declare hol target_rep function filter = 'FILTER'
declare ocaml target_rep function filter = 'List.filter'
declare isabelle target_rep function filter = 'List.filter'
declare coq target_rep function filter = 'List.filter'

assert filter0 : (filter (fun x → x > (4 : NAT)) [] = [])
assert filter1 : (filter (fun x → x > (4 : NAT)) [1; 2; 4; 5; 2; 7; 6] = [5; 7; 6])
lemma filter_nil_thm : (∀ P. filter P [] = [])
lemma filter_cons_thm : (∀ P x xs. filter P (x::xs) = (let l' = filter P xs in (if (P x) then x :: l' else l'))))

(* ----- *)
(* partition *)
(* ----- *)
val partition : ∀ α. (α → ℬ) → LIST α → LIST α * LIST α
let partition P l = (filter P l, filter (fun x → ¬ (P x)) l)

val reversePartition : ∀ α. (α → ℬ) → LIST α → LIST α * LIST α
let reversePartition P l = partition P (reverse l)

let inline {hol} partition P l = reversePartition P (reverse l)
declare hol target_rep function reversePartition = 'PARTITION'
declare ocaml target_rep function partition = 'List.partition'
declare isabelle target_rep function partition = 'List.partition'

assert partition0 : (partition (fun x → x > (4 : NAT)) [] = ([], []))
assert partition1 : (partition (fun x → x > (4 : NAT)) [1; 2; 4; 5; 2; 7; 6] = ([5; 7; 6], [1; 2; 4; 2]))
lemma partitionfst : (∀ P l. fst (partition P l) = filter P l)
lemma partitionsnd : (∀ P l. snd (partition P l) = filter (fun x → ¬ (P x)) l)

(* ----- *)
(* delete first element *)
(* with certain property *)
(* ----- *)

val deleteFirst : ∀ α. (α → ℬ) → LIST α → MAYBE (LIST α)
let rec deleteFirst P l = match l with
  | [] → Nothing
  | x :: xs → if (P x) then Just xs else Maybe.map (fun xs' → x :: xs') (deleteFirst P xs)
end

declare termination_argument deleteFirst = automatic

```

```

declare isabelle target_rep function deleteFirst = 'delete_first'
declare {ocaml; hol} rename function deleteFirst = list_delete_first

assert deleteFirst1 : (deleteFirst (fun x → x > (5 : NAT)) [3; 6; 7; 1] = Just [3; 7; 1])
assert deleteFirst2 : (deleteFirst (fun x → x > (15 : NAT)) [3; 6; 7; 1] = Nothing)
assert deleteFirst3 : (deleteFirst (fun x → x > (2 : NAT)) [3; 6; 7; 1] = Just [6; 7; 1])

val delete : ∀ α. Eq α ⇒ α → LIST α → LIST α
val deleteBy : ∀ α. (α → α → ℬ) → α → LIST α → LIST α

let deleteBy eq x l = fromMaybe l (deleteFirst (eq x) l)
let inline delete = deleteBy (=)

declare isabelle target_rep function delete = 'remove'_1
declare {ocaml; hol} rename function delete = list_remove_1
declare {ocaml; hol} rename function deleteBy = list_delete

assert delete1 : (delete (6 : NAT) [(3 : NAT); 6; 7; 1] = [3; 7; 1])
assert delete2 : (delete (4 : NAT) [(3 : NAT); 6; 7; 1] = [3; 6; 7; 1])
assert delete3 : (delete (3 : NAT) [(3 : NAT); 6; 7; 1] = [6; 7; 1])
assert delete4 : (delete (3 : NAT) [(3 : NAT); 3; 6; 7; 1] = [3; 6; 7; 1])

(* ===== *)
(* Zipping and unzipping lists *)
(* ===== *)

(* ----- *)
(* zip *)
(* ----- *)

(* zip takes two lists and returns a list of corresponding pairs. If one input list is short,
excess elements of the longer list are discarded. *)
val zip : ∀ α β. LIST α → LIST β → LIST (α * β) (* before combine *)
let rec zip l1 l2 = match (l1, l2) with
| (x :: xs, y :: ys) → (x, y) :: zip xs ys
| _ → []
end
declare termination_argument zip = automatic

declare isabelle target_rep function zip = 'List.zip'
declare {ocaml; hol} rename function zip = list_combine

assert zip1 : (zip [(1 : NAT); 2; 3; 4; 5] [(2 : NAT); 3; 4; 5; 6] = [(1, 2); (2, 3); (3, 4); (4, 5); (5, 6)])

(* this test rules out List.combine for ocaml and ZIP for HOL, but it's needed to make it a
total function *)
assert zip2 : (zip [(1 : NAT); 2; 3] [(2 : NAT); 3; 4; 5; 6] = [(1, 2); (2, 3); (3, 4)])

(* ----- *)
(* unzip *)
(* ----- *)

val unzip : ∀ α β. LIST (α * β) → (LIST α * LIST β)
let rec unzip l = match l with
| [] → ([], [])

```

```

| (x, y) :: xys → let (xs, ys) = unzip xys in (x :: xs, y :: ys)
end
declare termination_argument unzip = automatic

declare hol target_rep function unzip = 'UNZIP'
declare isabelle target_rep function unzip = 'list_unzip'
declare ocaml target_rep function unzip = 'List.split'

assert unzip1 : (unzip ([] : LIST (NAT * NAT)) = ([], []))
assert unzip2 : (unzip [((1 : NAT), (2 : NAT)); (2, 3); (3, 4)] = ([1; 2; 3], [2; 3; 4]))

(* ===== *)
(* Comments (not clean yet, please ignore the rest of the file) *)
(* ===== *)

(* ----- *)
(* skipped from Haskell Lib*)
(* ----- *)

intersperse :: a -> [a] -> [a]
intercalate :: [a] -> [[a]] -> [a]
transpose :: [[a]] -> [[a]]
subsequences :: [a] -> [[a]]
permutations :: [a] -> [[a]]
foldl1' :: (a -> b -> a) -> a -> [b] -> aSource
foldl1' :: (a -> a -> a) -> [a] -> aSource

and
or
sum
product
maximum
minimum
scanl
scanr
scanl1
scanr1
Accumulating maps

mapAccumL :: (acc -> x -> (acc, y)) -> acc -> [x] -> (acc, [y])Source
mapAccumR :: (acc -> x -> (acc, y)) -> acc -> [x] -> (acc, [y])Source

iterate :: (a -> a) -> a -> [a]
repeat :: a -> [a]
cycle :: [a] -> [a]
unfoldr

takeWhile :: (a -> Bool) -> [a] -> [a]Source
dropWhile :: (a -> Bool) -> [a] -> [a]Source
dropWhileEnd :: (a -> Bool) -> [a] -> [a]Source
span :: (a -> Bool) -> [a] -> ([a], [a])Source
break :: (a -> Bool) -> [a] -> ([a], [a])Source
break p is equivalent to span (not . p).
stripPrefix :: Eq a => [a] -> [a] -> Maybe [a]Source
group :: Eq a => [a] -> [[a]]Source
inits :: [a] -> [[a]]Source
tails :: [a] -> [[a]]Source

```

```

isPrefixOf :: Eq a => [a] -> [a] -> BoolSource
isSuffixOf :: Eq a => [a] -> [a] -> BoolSource
isInfixOf :: Eq a => [a] -> [a] -> BoolSource

notElem :: Eq a => a -> [a] -> BoolSource

zip3 :: [a] -> [b] -> [c] -> [(a, b, c)]Source
zip4 :: [a] -> [b] -> [c] -> [d] -> [(a, b, c, d)]Source
zip5 :: [a] -> [b] -> [c] -> [d] -> [e] -> [(a, b, c, d, e)]Source
zip6 :: [a] -> [b] -> [c] -> [d] -> [e] -> [f] -> [(a, b, c, d, e, f)]Source
zip7 :: [a] -> [b] -> [c] -> [d] -> [e] -> [f] -> [g] -> [(a, b, c, d, e, f, g)]Source

zipWith :: (a -> b -> c) -> [a] -> [b] -> [c]Source
zipWith3 :: (a -> b -> c -> d) -> [a] -> [b] -> [c] -> [d]Source
zipWith4 :: (a -> b -> c -> d -> e) -> [a] -> [b] -> [c] -> [d] -> [e]Source
zipWith5 :: (a -> b -> c -> d -> e -> f) -> [a] -> [b] -> [c] -> [d] -> [e] -> [f]Source
zipWith6 :: (a -> b -> c -> d -> e -> f -> g) -> [a] -> [b] -> [c] -> [d] -> [e] -> [f]
-> [g]Source
zipWith7 :: (a -> b -> c -> d -> e -> f -> g -> h) -> [a] -> [b] -> [c] -> [d] -> [e]
-> [f] -> [g] -> [h]Source

unzip3 :: [(a, b, c)] -> ([a], [b], [c])Source
unzip4 :: [(a, b, c, d)] -> ([a], [b], [c], [d])Source
unzip5 :: [(a, b, c, d, e)] -> ([a], [b], [c], [d], [e])Source
unzip6 :: [(a, b, c, d, e, f)] -> ([a], [b], [c], [d], [e], [f])Source
unzip7 :: [(a, b, c, d, e, f, g)] -> ([a], [b], [c], [d], [e], [f], [g])Source

lines :: String -> [String]Source
words :: String -> [String]Source
unlines :: [String] -> StringSource
unwords :: [String] -> StringSource
nub :: Eq a => [a] -> [a]Source
delete :: Eq a => a -> [a] -> [a]Source

(\\) :: Eq a => [a] -> [a] -> [a]Source
union :: Eq a => [a] -> [a] -> [a]Source
intersect :: Eq a => [a] -> [a] -> [a]Source
sort :: Ord a => [a] -> [a]Source
insert :: Ord a => a -> [a] -> [a]Source

nubBy :: (a -> a -> Bool) -> [a] -> [a]Source
deleteBy :: (a -> a -> Bool) -> a -> [a] -> [a]Source
deleteFirstsBy :: (a -> a -> Bool) -> [a] -> [a] -> [a]Source
unionBy :: (a -> a -> Bool) -> [a] -> [a] -> [a]Source
intersectBy :: (a -> a -> Bool) -> [a] -> [a] -> [a]Source
groupBy :: (a -> a -> Bool) -> [a] -> [[a]]Source
sortBy :: (a -> a -> Ordering) -> [a] -> [a]Source
insertBy :: (a -> a -> Ordering) -> a -> [a] -> [a]Source
maximumBy :: (a -> a -> Ordering) -> [a] -> aSource
minimumBy :: (a -> a -> Ordering) -> [a] -> aSource
genericLength :: Num i => [b] -> iSource

```



```

genericTake :: Integral i => i -> [a] -> [a]Source
genericDrop :: Integral i => i -> [a] -> [a]Source
genericSplitAt :: Integral i => i -> [b] -> ([b], [b])Source
genericIndex :: Integral a => [b] -> a -> bSource
genericReplicate :: Integral i => i -> a -> [a]Source

```

\*)

```

(* ----- *)
(* skipped from Lem Lib      *)
(* -----

```

```

val for_all2 : forall 'a 'b. ('a -> 'b -> bool) -> list 'a -> list 'b -> bool
val exists2 : forall 'a 'b. ('a -> 'b -> bool) -> list 'a -> list 'b -> bool
val map2 : forall 'a 'b 'c. ('a -> 'b -> 'c) -> list 'a -> list 'b -> list 'c
val rev_map2 : forall 'a 'b 'c. ('a -> 'b -> 'c) -> list 'a -> list 'b -> list 'c
val fold_left2 : forall 'a 'b 'c. ('a -> 'b -> 'c -> 'a) -> 'a -> list 'b -> list 'c ->
'a
val fold_right2 : forall 'a 'b 'c. ('a -> 'b -> 'c -> 'c) -> list 'a -> list 'b -> 'c ->
'c

```

```

(* now maybe result and called lookup *)
val assoc : forall 'a 'b. 'a -> list ('a * 'b) -> 'b
let inline {ocaml} assoc = Ocaml.List.assoc

```

```

val mem_assoc : forall 'a 'b. 'a -> list ('a * 'b) -> bool
val remove_assoc : forall 'a 'b. 'a -> list ('a * 'b) -> list ('a * 'b)

```

```

val stable_sort : forall 'a. ('a -> 'a -> num) -> list 'a -> list 'a
val fast_sort : forall 'a. ('a -> 'a -> num) -> list 'a -> list 'a

```

```

val merge : forall 'a. ('a -> 'a -> num) -> list 'a -> list 'a -> list 'a
val intersect : forall 'a. list 'a -> list 'a -> list 'a

```

\*)

## 9 List\_extra

```

(*****)
(* A library for lists - the non-pure part *)
(* *)
(* It mainly follows the Haskell List-library *)
(*****)

(* ===== *)
(* Header *)
(* ===== *)

(* rename module to clash with existing list modules of targets
   problem: renaming from inside the module itself! *)

declare {isabelle; hol; ocaml} rename module = lem_list_extra

open import Bool Maybe Basic_classes Tuple Num List

(* ----- *)
(* head of non-empty list *)
(* ----- *)
val head :  $\forall \alpha. \text{LIST } \alpha \rightarrow \alpha$ 
let head l = match l with | x :: xs  $\rightarrow$  x end

declare compile_message head = "head is only defined on non-empty list and should therefore be avoided. Use maching instead and handle the empty list case separately."

declare hol target_rep function head = 'HD'
declare ocaml target_rep function head = 'List.hd'
declare isabelle target_rep function head = 'List.hd'

assert head_simple1 : (head [3;1] = (3 : NAT))
assert head_simple2 : (head [5;4] = (5 : NAT))

(* ----- *)
(* tail of non-empty list *)
(* ----- *)
val tail :  $\forall \alpha. \text{LIST } \alpha \rightarrow \text{LIST } \alpha$ 
let tail l = match l with | x :: xs  $\rightarrow$  xs end

declare compile_message tail = "tail is only defined on non-empty list and should therefore be avoided. Use maching instead and handle the empty list case separately."

declare hol target_rep function tail = 'TL'
declare ocaml target_rep function tail = 'List.tl'
declare isabelle target_rep function tail = 'List.tl'

assert tail_simple1 : (tail [(3 : NAT); 1] = [1])
assert tail_simple2 : (tail [(5 : NAT)] = [])
assert tail_simple3 : (tail [(5 : NAT); 4; 3; 2] = [4; 3; 2])

lemma head_tail_cons : ( $\forall l. \text{length } l > 0 \longrightarrow (l = (\text{head } l) :: (\text{tail } l))$ )

```

```

(* ----- *)
(* last                                     *)
(* ----- *)
val last :  $\forall \alpha. \text{LIST } \alpha \rightarrow \alpha$ 
let rec last l = match l with | [x]  $\rightarrow$  x |  $x_1 :: x_2 :: xs \rightarrow$  last ( $x_2 :: xs$ ) end
declare compile_message last = "last is only defined on non-empty list and should therefore be avoided. Use match instead and handle the empty case."

declare hol target_rep function last = 'LAST'
declare isabelle target_rep function last = 'List.last'

assert last_simple1 : (last [(3 : NAT); 1] = 1)
assert last_simple2 : (last [(5 : NAT); 4] = 4)

(* ----- *)
(* init                                     *)
(* ----- *)

(* All elements of a non-empty list except the last one. *)
val init :  $\forall \alpha. \text{LIST } \alpha \rightarrow \text{LIST } \alpha$ 
let rec init l = match l with | []  $\rightarrow$  [] |  $x_1 :: x_2 :: xs \rightarrow$   $x_1 :: (\text{init } (x_2 :: xs))$  end

declare compile_message init = "init is only defined on non-empty list and should therefore be avoided. Use match instead and handle the empty case."

declare hol target_rep function init = 'FRONT'
declare isabelle target_rep function init = 'List.butlast'

assert init_simple1 : (init [(3 : NAT); 1] = [3])
assert init_simple2 : (init [(5 : NAT)] = [])
assert init_simple3 : (init [(5 : NAT); 4; 3; 2] = [5; 4; 3])

lemma init_last_append : ( $\forall l. \text{length } l > 0 \longrightarrow (l = (\text{init } l) ++ [\text{last } l])$ )

(* ----- *)
(* foldl1 / foldr1                         *)
(* ----- *)

(* folding functions for non-empty lists,
   which don't take the base case *)
val foldl1 :  $\forall \alpha. (\alpha \rightarrow \alpha \rightarrow \alpha) \rightarrow \text{LIST } \alpha \rightarrow \alpha$ 
let foldl1 f ( $x :: xs$ ) = foldl f x xs
declare compile_message foldl1 = "foldl1 is only defined on non-empty lists. Better use foldl or explicit pattern matching."

val foldr1 :  $\forall \alpha. (\alpha \rightarrow \alpha \rightarrow \alpha) \rightarrow \text{LIST } \alpha \rightarrow \alpha$ 
let foldr1 f ( $x :: xs$ ) = foldr f x xs
declare compile_message foldr1 = "foldr1 is only defined on non-empty lists. Better use foldr or explicit pattern matching."

(* ----- *)
(* nth element                             *)
(* ----- *)

```

```

(* get the nth element of a list *)
val nth :  $\forall \alpha. \text{LIST } \alpha \rightarrow \text{NAT} \rightarrow \alpha$ 
let nth l n = match index l n with Just e  $\rightarrow$  e end
declare compile_message foldl1 = "nthisundefinedfortoolargeindices,usecarefully"

declare hol target_rep function nth l n = 'EL' n l
declare ocaml target_rep function nth = 'List.nth'
declare isabelle target_rep function nth = 'List.nth'
declare coq target_rep function nth l n = 'List.nth' n l

assert nth_0 : (nth [0; 1; 2; 3; 4; 5] 0 = (0 : NAT))
assert nth_1 : (nth [0; 1; 2; 3; 4; 5] 1 = (1 : NAT))
assert nth_2 : (nth [0; 1; 2; 3; 4; 5] 2 = (2 : NAT))
assert nth_3 : (nth [0; 1; 2; 3; 4; 5] 3 = (3 : NAT))
assert nth_4 : (nth [0; 1; 2; 3; 4; 5] 4 = (4 : NAT))
assert nth_5 : (nth [0; 1; 2; 3; 4; 5] 5 = (5 : NAT))

lemma nth_index : ( $\forall l n e. n < \text{length } l \longrightarrow \text{index } l n = \text{Just } (\text{nth } l n)$ )

(* ----- *)
(* Find_non_pure *)
(* ----- *)
val find_non_pure :  $\forall \alpha. (\alpha \rightarrow \mathbb{B}) \rightarrow \text{LIST } \alpha \rightarrow \alpha$ 
let find_non_pure P l = match (find P l) with
| Just e  $\rightarrow$  e
end

declare compile_message find_non_pure = "find_non_pureisundefined,ifnoelementwiththepropertyisinthelist.Betterusefind"

(* ----- *)
(* zip_same_length *)
(* ----- *)

val zip_same_length :  $\forall \alpha \beta. \text{LIST } \alpha \rightarrow \text{LIST } \beta \rightarrow \text{LIST } (\alpha * \beta)$ 
let inline zip_same_length = List.zip

declare compile_message zip_same_length = "zip_same_lengthisundefined,ifthetwolistshavedifferentlengths"

declare hol target_rep function zip_same_length l1 l2 = 'ZIP' (l1, l2)
declare ocaml target_rep function zip_same_length = 'List.combine'

assert zip_same_length_1 : (zip_same_length [(1 : NAT); 2; 3; 4; 5] [(2 : NAT); 3; 4; 5; 6] = [(1, 2); (2, 3); (3, 4); (4, 5); (5, 6)])

```

## 10 Set\_helpers

```
(*****
(* Helper functions for sets *)
(*****)
```

```
(* Usually there is a something.lem file containing the main definitions and a
   something_extra.lem one containing functions that might cause problems for
   some backends or are just seldomly used.
```

```

For sets the situation is different. folding is not well defined, since it
is only sensibly defined for finite sets and it the traversal
order is underspecified. *)
```

```
(* ===== *)
(* Header *)
(* ===== *)
```

```
open import Bool Basic_classes Maybe Function Num
declare {isabelle; hol; ocaml} rename module = lem_set_helpers
```

```
open import {coq} Coq.Lists.TheoryList
```

```
(* ----- *)
(* fold *)
(* ----- *)
```

```
(* fold is suspicious, because if given a function, for which
   the order, in which the arguments are given, matters, it's
   results are undefined. On the other hand, it is very handy to
   define other - non suspicious functions.
```

```

Moreover, fold is central for OCaml, size it is used to
compile set comprehensions *)
```

```
val fold :  $\forall \alpha \beta. (\alpha \rightarrow \beta \rightarrow \beta) \rightarrow \text{SET } \alpha \rightarrow \beta \rightarrow \beta$ 
```

```
declare compile_message fold = "fold is non-deterministic because the order of the iteration is unclear. It's result may differ between
level representation of sets and be different for two representations of the same set."
```

```
declare hol target_rep function fold = 'ITSET'
declare isabelle target_rep function fold f A q = 'Finite_Set.fold' f q A
declare ocaml target_rep function fold = 'Pset.fold'
declare coq target_rep function fold = 'set_fold'
```

## 11 Set

```

(*****)
(* A library for sets *)
(* *)
(* It mainly follows the Haskell Set-library *)
(*****)

(* Sets in Lem are a bit tricky. On the one hand, we want efficiently executable sets.
   OCaml and Haskell both represent sets by some kind of balancing trees. This means
   that sets are finite and an order on the elemet type is required.
   Such sets are constructed by simple, executable operations like inserting or
   deleting elements, union, intersection, filtering etc.

   On the other hand, we want to use sets for specifications. This leads often
   infinite sets, which are specificied in complicated, perhaps even undecidable
   ways.

   The set library in this file, chooses the first approach. It describes
   *finite* sets with an underlying order. Infinite sets should in the medium
   run be represented by a separate type. Since this would require some significant
   changes to Lem, for the moment also infinite sets are represented using this
   class. However, a run-time exception might occur when using these sets.
   This problem needs adresssing in the future. *)

(* ===== *)
(* Header *)
(* ===== *)

open import Bool Basic_classes Maybe Function Num List Set_helpers

declare {isabelle; hol; ocaml} rename module = lem_set

(* DPM: sets currently implemented as lists due to mismatch between Coq type
   * class hierarchy and the hierarchy implemented in Lem.
   *)
open import {coq} Coq.Lists.TheoryList
open import {hol} lemTheory
open import {isabelle} $LIB_DIR/Lem

(* Type of sets and set comprehensions are hard-coded *)

declare ocaml target_rep type SET = 'Pset.set'

(* ----- *)
(* Equality check *)
(* ----- *)

val setEqualBy : ∀ α. (α → α → ORDERING) → SET α → SET α → ℤ
declare coq target_rep function setEqualBy = 'set_equal_by'

val setEqual : ∀ α. SetType α ⇒ SET α → SET α → ℤ
let inline {hol; isabelle} setEqual = unsafe_structural_equality
let inline {coq} setEqual = setEqualBy setElemCompare
declare ocaml target_rep function setEqual = 'Pset.equal'

instance ∀ α. SetType α ⇒ (Eq (SET α))

```

```

let == = setEqual
let <> s1 s2 = ¬ (setEqual s1 s2)
end

```

```

(* ----- *)
(* compare      *)
(* ----- *)

```

```

val setCompareBy : ∀ α. (α → α → ORDERING) → SET α → SET α → ORDERING
declare coq target_rep function setCompareBy = 'set_compare_by'

```

```

val setCompare : ∀ α. SetType α ⇒ SET α → SET α → ORDERING
let inline {coq} setCompare = setCompareBy setElemCompare
declare ocaml target_rep function setCompare = 'Pset.compare'

```

```

instance ∀ α. SetType α ⇒ (SetType (SET α))
let setElemCompare = setCompare
end

```

```

(* ----- *)
(* Empty set      *)
(* ----- *)

```

```

val empty : ∀ α. SetType α ⇒ SET α
val emptyBy : ∀ α. (α → α → ORDERING) → SET α

```

```

declare ocaml target_rep function emptyBy = 'Pset.empty'
let inline {ocaml} empty = emptyBy setElemCompare

```

```

declare coq target_rep function empty = 'set.empty'
declare hol target_rep function empty = 'EMPTY'
declare isabelle target_rep function empty = '{} '
declare html target_rep function empty = '&empty;'
declare tex target_rep function empty = '$\emptyset$'

```

```

assert empty0 : (∅ : SET ℤ) = {}
assert empty1 : (∅ : SET NAT) = {}
assert empty2 : (∅ : SET (LIST NAT)) = {}
assert empty3 : (∅ : SET (SET NAT)) = {}

```

```

(* ----- *)
(* any / all      *)
(* ----- *)

```

```

val any : ∀ α. SetType α ⇒ (α → ℤ) → SET α → ℤ
let inline any P s = (∃ e ∈ s. P e)

```

```

declare coq target_rep function any = 'set.any'
declare hol target_rep function any P s = 'EXISTS' P ('SET_TO_LIST' s)
declare isabelle target_rep function any P s = 'Set.Bex' s P
declare ocaml target_rep function any = 'Pset.exists'

```

```

assert any0 : any (fun (x : NAT) → x > 5) {3; 4; 6}
assert any1 : ¬ (any (fun (x : NAT) → x > 10) {3; 4; 6})

```

```

val all :  $\forall \alpha. \text{SetType } \alpha \Rightarrow (\alpha \rightarrow \mathbb{B}) \rightarrow \text{SET } \alpha \rightarrow \mathbb{B}$ 
let inline all P s = ( $\forall e \in s. P e$ )

declare coq target_rep function all = 'set_for_all'
declare hol target_rep function all P s = 'EVERY' P ('SET_TO_LIST' s)
declare isabelle target_rep function all P s = 'Set.Ball' s P
declare ocaml target_rep function all = 'Pset.for_all'

assert all0 : all (fun (x : NAT)  $\rightarrow$  x > 2) {3; 4; 6}
assert all1 :  $\neg$  (all (fun (x : NAT)  $\rightarrow$  x > 2) {3; 4; 6; 1})

(* ----- *)
(* (IN) *)
(* ----- *)

val IN [member] :  $\forall \alpha. \text{SetType } \alpha \Rightarrow \alpha \rightarrow \text{SET } \alpha \rightarrow \mathbb{B}$ 
val memberBy :  $\forall \alpha. (\alpha \rightarrow \alpha \rightarrow \text{ORDERING}) \rightarrow \alpha \rightarrow \text{SET } \alpha \rightarrow \mathbb{B}$ 

declare coq target_rep function memberBy = 'set_member_by'
let inline {coq} member = memberBy setElemCompare
declare ocaml target_rep function member = 'Pset.mem'
declare isabelle target_rep function member = infix '<in>'
declare hol target_rep function member = infix 'IN'
declare html target_rep function member = infix '&isin;'
declare tex target_rep function member = infix '$\in$'

assert in1 : ((1 : NAT)  $\in$  {(2 : NAT); 3; 1})
assert in2 : ( $\neg$  ((1 : NAT)  $\in$  {2; 3; 4}))
assert in3 : ( $\neg$  ((1 : NAT)  $\in$  {}))
assert in4 : ((1 : NAT)  $\in$  {1; 2; 1; 3; 1; 4})

(* ----- *)
(* not (IN) *)
(* ----- *)

val NIN [notMember] :  $\forall \alpha. \text{SetType } \alpha \Rightarrow \alpha \rightarrow \text{SET } \alpha \rightarrow \mathbb{B}$ 
let inline notMember e s =  $\neg (e \in s)$ 
declare html target_rep function notMember = infix '&notin;'
declare isabelle target_rep function notMember = infix '<notin>'
declare tex target_rep function notMember = infix '$\notin$'

assert nin1 :  $\neg ((1 : NAT) \notin \{2; 3; 1\})$ 
assert nin2 : ((1 : NAT)  $\notin$  {2; 3; 4})
assert nin3 : ((1 : NAT)  $\notin$  {})
assert nin4 :  $\neg ((1 : NAT) \notin \{1; 2; 1; 3; 1; 4\})$ 

(* ----- *)
(* insert *)
(* ----- *)

val insert :  $\forall \alpha. \text{SetType } \alpha \Rightarrow \alpha \rightarrow \text{SET } \alpha \rightarrow \text{SET } \alpha$  (* before add *)

declare ocaml target_rep function insert = 'Pset.add'
declare coq target_rep function insert = 'set_add'
declare hol target_rep function insert = infix 'INSERT'
declare isabelle target_rep function insert = 'Set.insert'

```



```

assert insert1 : ((insert (2 : NAT) {3; 4}) = {2; 3; 4})
assert insert2 : ((insert (3 : NAT) {3; 4}) = {3; 4})
assert insert3 : ((insert (3 : NAT) {}) = {3})

(* ----- *)
(* Emptiness check *)
(* ----- *)

val null : ∀ α. SetType α ⇒ SET α → ℤ (* before is_empty *)
let inline null s = (s = {})

declare ocaml target_rep function null = 'Pset.is_empty'
declare coq target_rep function null = 'set.is_empty'

assert null1 : (null ({ } : SET NAT))
assert null2 : (¬ (null {(1 : NAT)}))

(* ----- *)
(* singleton *)
(* ----- *)

val singleton : ∀ α. SetType α ⇒ α → SET α
let inline singleton x = {x}

declare coq target_rep function singleton = 'set.singleton'

assert singleton1 : singleton (2 : NAT) = {2}
assert singleton2 : ¬ (null (singleton (2 : NAT)))
assert singleton3 : 2 ∈ (singleton (2 : NAT))
assert singleton4 : 3 ∉ (singleton (2 : NAT))

(* ----- *)
(* size *)
(* ----- *)

val size : ∀ α. SetType α ⇒ SET α → NAT

declare ocaml target_rep function size = 'Pset.cardinal'
declare coq target_rep function size = 'set.cardinal'
declare hol target_rep function size = 'CARD'
declare isabelle target_rep function size = 'card'

assert size1 : (size ({ } : SET NAT) = 0)
assert size2 : (size {(2 : NAT)} = 1)
assert size3 : (size {(1 : NAT); 1} = 1)
assert size4 : (size {(2 : NAT); 1; 3} = 3)
assert size5 : (size {(2 : NAT); 1; 3; 9} = 4)

lemma null_size : (∀ s. (null s) → (size s = 0))
lemma null_singleton : (∀ x. (size (singleton x) = 1))

(* -----*)
(* setting up pattern matching *)

```

```
(* ----- *)
```

```
val set_case :  $\forall \alpha \beta. \text{SetType } \alpha \Rightarrow \text{SET } \alpha \rightarrow \beta \rightarrow (\alpha \rightarrow \beta) \rightarrow \beta \rightarrow \beta$ 
```

```
(* please provide target bindings, since choose is defined only in extra
   and not the right thing to use here anyhow.
```

```
let set_case s c_empty c_sing c_else =
  if (null s) then c_empty else
  if (size s = 1) then c_sing (choose s)
  else c_else
*)
```

```
declare hol target_rep function set_case = 'set_CASE'
declare isabelle target_rep function set_case = 'set_case'
declare coq target_rep function set_case = 'set_case'
declare ocaml target_rep function set_case = 'Pset.set_case'
```

```
declare pattern_match inexhaustive SET  $\alpha$  = [ empty; singleton ] set_case
```

```
assert set_patterns0 : (
  match ({}) : SET NAT) with
  |  $\emptyset$   $\rightarrow$  true
  | _  $\rightarrow$  false
end
)
```

```
assert set_patterns1 :  $\neg$  (
  match {(2 : NAT)} with
  |  $\emptyset$   $\rightarrow$  true
  | _  $\rightarrow$  false
end
)
```

```
assert set_patterns2 :  $\neg$  (
  match {(3 : NAT); 4} with
  |  $\emptyset$   $\rightarrow$  true
  | _  $\rightarrow$  false
end
)
```

```
assert set_patterns3 : (
  match ({2} : SET NAT) with
  |  $\emptyset$   $\rightarrow$  0
  | singleton  $x$   $\rightarrow$   $x$ 
  | _  $\rightarrow$  1
end
) = 2
```

```
assert set_patterns4 : (
  match ({}) : SET NAT) with
  |  $\emptyset$   $\rightarrow$  0
  | singleton  $x$   $\rightarrow$   $x$ 
  | _  $\rightarrow$  1
end
) = 0
```

```
assert set_patterns5 : (
```

```

match ({3; 4; 5} : SET NAT) with
|  $\emptyset$   $\rightarrow$  0
| singleton  $x \rightarrow x$ 
|  $- \rightarrow$  1
end
) = 1

```

```

assert set_patterns6 : (
  match ({3; 3; 3} : SET NAT) with
  |  $\emptyset$   $\rightarrow$  0
  | singleton  $x \rightarrow x$ 
  |  $- \rightarrow$  1
  end
) = 3

```

```

assert set_patterns7 : (
  match ({3; 4; 5} : SET NAT) with
  |  $\emptyset$   $\rightarrow$  0
  | singleton  $- \rightarrow$  1
  |  $s \rightarrow$  size  $s$ 
  end
) = 3

```

```

assert set_patterns8 : (
  match (({3; 4; 5} : SET NAT), false) with
  | ( $\emptyset$ , true)  $\rightarrow$  0
  | (singleton  $-$ ,  $-$ )  $\rightarrow$  1
  | ( $s$ , true)  $\rightarrow$  size  $s$ 
  |  $- \rightarrow$  5
  end
) = 5

```

```

assert set_patterns9 : (
  match ({5} : SET NAT) with
  |  $\emptyset$   $\rightarrow$  0
  | singleton 2  $\rightarrow$  0
  | singleton ( $x + 3$ )  $\rightarrow x$ 
  |  $- \rightarrow$  1
  end
) = 2

```

```

assert set_patterns10 : (
  match ({2} : SET NAT) with
  |  $\emptyset$   $\rightarrow$  0
  | singleton 2  $\rightarrow$  0
  | singleton ( $x + 3$ )  $\rightarrow x$ 
  |  $- \rightarrow$  1
  end
) = 0

```

```

(* ----- *)
(* filter                                     *)
(* ----- *)

```

```

val filter :  $\forall \alpha. \text{SetType } \alpha \Rightarrow (\alpha \rightarrow \mathbb{B}) \rightarrow \text{SET } \alpha \rightarrow \text{SET } \alpha$ 
let filter  $P s = \{e \mid \forall e \in s \mid P e\}$ 

```

```

declare ocaml target_rep function filter = 'Pset.filter'
declare isabelle target_rep function filter = 'set_filter'
declare hol target_rep function filter = 'SET_FILTER'

assert filter1 : (filter (fun n → (n > 2)) {(1 : NAT); 2; 3; 4} = {3; 4})
assert filter2 : (filter (fun n → n > (2 : NAT)) {} = {})
lemma filter_emp : (∀ P. (filter P {}) = {})
lemma filter_insert : (∀ e s P. (filter P (insert e s)) =
  (if (P e) then insert e (filter P s) else (filter P s)))

(* ----- *)
(* partition *)
(* ----- *)

val partition : ∀ α. SetType α ⇒ (α → ℤ) → SET α → SET α * SET α
let partition P s = (filter P s, filter (fun e → ¬ (P e)) s)
declare {hol} rename function partition = SET_PARTITION

(* ----- *)
(* split *)
(* ----- *)

val split : ∀ α. SetType α, Ord α ⇒ α → SET α → SET α * SET α
let split p s = (filter ((<) p) s, filter ((>) p) s)
declare {hol} rename function split = SET_SPLIT

val splitMember : ∀ α. SetType α, Ord α ⇒ α → SET α → SET α * ℤ * SET α
let splitMember p s = (filter ((<) p) s, p ∈ s, filter ((>) p) s)

(* ----- *)
(* subset and proper subset *)
(* ----- *)

val isSubsetOfBy : ∀ α. (α → α → ORDERING) → SET α → SET α → ℤ
val isProperSubsetOfBy : ∀ α. (α → α → ORDERING) → SET α → SET α → ℤ

val isSubsetOf : ∀ α. SetType α ⇒ SET α → SET α → ℤ
val isProperSubsetOf : ∀ α. SetType α ⇒ SET α → SET α → ℤ

declare ocaml target_rep function isSubsetOf = 'Pset.subset'
declare hol target_rep function isSubsetOf = infix 'SUBSET'
declare isabelle target_rep function isSubsetOf = infix '\<subsepeq>'
declare html target_rep function isSubsetOf = infix '&sube;'
declare tex target_rep function isSubsetOf = infix '$\subsepeq$'
declare coq target_rep function isSubsetOfBy = 'set_subset_by'
let inline {coq} isSubsetOf = isSubsetOfBy setElemCompare

declare ocaml target_rep function isProperSubsetOf = 'Pset.subset_proper'
declare hol target_rep function isProperSubsetOf = infix 'PSUBSET'
declare isabelle target_rep function isProperSubsetOf = infix '\<subset>'
declare html target_rep function isProperSubsetOf = infix '&sub;'
declare tex target_rep function isProperSubsetOf = infix '$\subset$'
declare coq target_rep function isProperSubsetOfBy = 'set_proper_subset_by'
let inline {coq} isProperSubsetOf = isProperSubsetOfBy setElemCompare

```

```

let inline subset = ( $\subseteq$ )
declare tex target_rep function subset = infix '$\subseteq$'

assert isSubsetOf1 : (({ } : SET NAT)  $\subseteq$  { })
assert isSubsetOf2 : ({(1 : NAT); 2; 3}  $\subseteq$  {1; 2; 3})
assert isSubsetOf3 : ({(1 : NAT); 2}  $\subseteq$  {3; 2; 1})
lemma isSubsetOf_refl : ( $\forall s. s \subseteq s$ )
lemma isSubsetOf_def : ( $\forall s_1 s_2. s_1 \subseteq s_2 = (\forall e. e \in s_1 \longrightarrow e \in s_2)$ )
lemma isSubsetOf_eq : ( $\forall s_1 s_2. (s_1 = s_2) \longleftrightarrow ((s_1 \subseteq s_2) \wedge (s_2 \subseteq s_1))$ )

assert isProperSubsetOf1 : ( $\neg (({ } : SET NAT) \subset \{ })$ )
assert isProperSubsetOf2 : ( $\neg ({(1 : NAT); 2; 3} \subset \{1; 2; 3\})$ )
assert isProperSubsetOf3 : ({(1 : NAT); 2}  $\subset$  {3; 2; 1})
lemma isProperSubsetOf_irrefl : ( $\forall s. \neg (s \subset s)$ )
lemma isProperSubsetOf_def : ( $\forall s_1 s_2. s_1 \subset s_2 \longleftrightarrow ((s_1 \subseteq s_2) \wedge \neg (s_2 \subseteq s_1))$ )

(* ----- *)
(* delete                                     *)
(* ----- *)

val delete :  $\forall \alpha. SetType \alpha, Eq \alpha \Rightarrow \alpha \rightarrow SET \alpha \rightarrow SET \alpha$ 
val deleteBy :  $\forall \alpha. SetType \alpha \Rightarrow (\alpha \rightarrow \alpha \rightarrow \mathbb{B}) \rightarrow \alpha \rightarrow SET \alpha \rightarrow SET \alpha$ 

let inline deleteBy eq e s = filter (fun e2  $\rightarrow$   $\neg (eq e e_2)$ ) s
let inline delete e s = deleteBy (=) e s

(* ----- *)
(* union                                     *)
(* ----- *)

val unionBy :  $\forall \alpha. (\alpha \rightarrow \alpha \rightarrow ORDERING) \rightarrow SET \alpha \rightarrow SET \alpha \rightarrow SET \alpha$ 
val union :  $\forall \alpha. SetType \alpha \Rightarrow SET \alpha \rightarrow SET \alpha \rightarrow SET \alpha$ 
declare ocaml target_rep function union = 'Pset.union'
declare hol target_rep function union = infix 'UNION'
declare isabelle target_rep function union = infix '\<union>'
declare coq target_rep function unionBy = 'set.union_by'
declare tex target_rep function union = infix '$\cup$'
let inline {coq} union = unionBy setElemCompare

assert union1 : ({(1 : NAT); 2; 3}  $\cup$  {3; 2; 4} = {1; 2; 3; 4})
lemma union_in : ( $\forall e s_1 s_2. e \in (s_1 \cup s_2) \longleftrightarrow (e \in s_1 \vee e \in s_2)$ )

(* ----- *)
(* bigunion                                 *)
(* ----- *)

val bigunion :  $\forall \alpha. SetType \alpha \Rightarrow SET (SET \alpha) \rightarrow SET \alpha$ 
val bigunionBy :  $\forall \alpha. (\alpha \rightarrow \alpha \rightarrow ORDERING) \rightarrow SET (SET \alpha) \rightarrow SET \alpha$ 

let bigunion bs = {x |  $\forall s \in bs. x \in s$  | true}

declare ocaml target_rep function bigunionBy = 'Pset.bigunion'
let inline {ocaml} bigunion = bigunionBy setElemCompare

```

```

declare hol target_rep function bigunion = 'BIGUNION'
declare isabelle target_rep function bigunion = '\<Union>'
declare tex target_rep function bigunion = '$\bigcup$'

assert bigunion0 : (⋃ {{(1 : NAT)}} = {1})
assert bigunion1 : (⋃ {{(1 : NAT); 2; 3} ; {3; 2; 4}} = {1; 2; 3; 4})
assert bigunion2 : (⋃ {{(1 : NAT); 2; 3} ; {3; 2; 4}; {}} = {1; 2; 3; 4})
assert bigunion3 : (⋃ {{(1 : NAT); 2; 3} ; {3; 2; 4}; {5}} = {1; 2; 3; 4; 5})
lemma bigunion_in : (∀ e bs. e ∈ ⋃ bs ⟷ (∃ s. s ∈ bs ∧ e ∈ s))

(* ----- *)
(* difference *)
(* ----- *)

val differenceBy : ∀ α. (α → α → ORDERING) → SET α → SET α → SET α
val difference : ∀ α. SetType α ⇒ SET α → SET α → SET α
declare ocaml target_rep function difference = 'Pset.diff'
declare hol target_rep function difference = infix 'DIFF'
declare isabelle target_rep function difference = infix '-'
declare coq target_rep function differenceBy = 'set_diff_by'
let inline {coq} difference = differenceBy setElemCompare

let inline \ = difference

assert difference1 : (difference {(1 : NAT); 2; 3} {3; 2; 4} = {1})
lemma difference_in : (∀ e s1 s2. e ∈ (difference s1 s2) ⟷ (e ∈ s1 ∧ ¬ (e ∈ s2)))

(* ----- *)
(* intersection *)
(* ----- *)

val intersection : ∀ α. SetType α ⇒ SET α → SET α → SET α
val intersectionBy : ∀ α. (α → α → ORDERING) → SET α → SET α → SET α

declare ocaml target_rep function intersection = 'Pset.inter'
declare hol target_rep function intersection = infix 'INTER'
declare isabelle target_rep function intersection = infix '\<inter>'
declare coq target_rep function intersectionBy = 'set_inter_by'
declare tex target_rep function intersection = infix '$\cap$'
let inline {coq} intersection = intersectionBy setElemCompare
let inline inter = (∩)
declare tex target_rep function inter = infix '$\cap$'

assert intersection1 : ({1; 2; 3} ∩ {(3 : NAT); 2; 4} = {2; 3})
lemma intersection_in : (∀ e s1 s2. e ∈ (s1 ∩ s2) ⟷ (e ∈ s1 ∧ e ∈ s2))

(* ----- *)
(* map *)
(* ----- *)

val map : ∀ α β. SetType α, SetType β ⇒ (α → β) → SET α → SET β (* before image *)
let map f s = { f e | ∀ e ∈ s | true }

val mapBy : ∀ α β. (β → β → ORDERING) → (α → β) → SET α → SET β

```

```

declare ocaml target_rep function mapBy = 'Pset.map'

let inline {ocaml} map = mapBy setElemCompare
declare hol target_rep function map = 'IMAGE'
declare isabelle target_rep function map = 'Set.image'

assert map1 : (map succ {(2 : NAT); 3; 4} = {5; 4; 3})
assert map2 : (map (fun n → n * 3) {(2 : NAT); 3; 4} = {6; 9; 12})

(* ----- *)
(* min and max *)
(* ----- *)

val findMin : ∀ α. SetType α, Eq α ⇒ SET α → MAYBE α
val findMax : ∀ α. SetType α, Eq α ⇒ SET α → MAYBE α

(* Informal, since THE is not supported by all backends
val findMinBy : forall 'a. ('a -> 'a -> bool) -> ('a -> 'a -> bool) -> set 'a -> maybe
'a
let findMinBy le eq s = THE (fun e -> ((memberBy eq e s) && (forall (e2 IN s). le e e2)))

let inline findMin = findMinBy (<=) (=)
let inline findMax = findMinBy (>=) (=)
*)

declare ocaml target_rep function findMin = 'Pset.min_elt_opt'
declare ocaml target_rep function findMax = 'Pset.max_elt_opt'

(* ----- *)
(* fromList *)
(* ----- *)

val fromList : ∀ α. SetType α ⇒ LIST α → SET α (* before from_list *)
val fromListBy : ∀ α. (α → α → ORDERING) → LIST α → SET α

declare ocaml target_rep function fromListBy = 'Pset.from_list'
let inline {ocaml} fromList = fromListBy setElemCompare
declare hol target_rep function fromList = 'LIST_TO_SET'
declare isabelle target_rep function fromList = 'List.set'
declare coq target_rep function fromListBy = 'set.from_list.by'
let inline {coq} fromList = fromListBy setElemCompare

assert fromList1 : (fromList [(2 : NAT); 4; 3] = {2; 3; 4})
assert fromList2 : (fromList [(2 : NAT); 2; 3; 2; 4] = {2; 3; 4})
assert fromList3 : (fromList ([] : LIST NAT) = {})

(* ----- *)
(* Sigma *)
(* ----- *)

val sigma : ∀ α β. SetType α, SetType β ⇒ SET α → (α → SET β) → SET (α * β)
val sigmaBy : ∀ α β. ((α * β) → (α * β) → ORDERING) → SET α → (α → SET β) → SET (α * β)

```

```

declare ocaml target_rep function sigmaBy = 'Pset.sigma'

let sigma sa sb = { (a, b) |  $\forall a \in sa \ b \in sb \ a \mid \text{true}$  }
let inline {ocaml} sigma = sigmaBy setElemCompare

declare isabelle target_rep function sigma = 'Sigma'
declare coq target_rep function sigmaBy = 'set_sigma_by'
let inline {coq} sigma = sigmaBy setElemCompare
declare hol target_rep function sigma = 'SET_SIGMA'

assert Sigma1 : (sigma {(2 : NAT); 3} (fun n → {n*2; n * 3}) = {(2, 4); (2, 6); (3, 6); (3, 9)})
lemma Sigma2 : ( $\forall sa \ sb \ a \ b. ((a, b) \in \text{sigma } sa \ sb) \longleftrightarrow ((a \in sa) \wedge (b \in sb \ a))$ )

(* ----- *)
(* cross product *)
(* ----- *)

val cross :  $\forall \alpha \ \beta. \text{SetType } \alpha, \text{SetType } \beta \Rightarrow \text{SET } \alpha \rightarrow \text{SET } \beta \rightarrow \text{SET } (\alpha * \beta)$ 
val crossBy :  $\forall \alpha \ \beta. ((\alpha * \beta) \rightarrow (\alpha * \beta) \rightarrow \text{ORDERING}) \rightarrow \text{SET } \alpha \rightarrow \text{SET } \beta \rightarrow \text{SET } (\alpha * \beta)$ 

declare ocaml target_rep function crossBy = 'Pset.cross'

let cross s1 s2 = { (e1, e2) |  $\forall e_1 \in s_1 \ e_2 \in s_2 \mid \text{true}$  }

declare isabelle target_rep function cross = infix '<times>'
declare hol target_rep function cross = infix 'CROSS'
declare tex target_rep function cross = infix '$\times$'
let inline {ocaml} cross = crossBy setElemCompare

lemma cross_by_sigma :  $\forall s_1 \ s_2. s_1 \times s_2 = \text{sigma } s_1 \ (\text{const } s_2)$ 
assert cross1 : ({(2 : NAT); 3}  $\times$  {true; false} = {(2, true); (3, true); (2, false); (3, false)})

(* ----- *)
(* finite *)
(* ----- *)

val finite :  $\forall \alpha. \text{SetType } \alpha \Rightarrow \text{SET } \alpha \rightarrow \mathbb{B}$ 

let inline {ocaml; coq} finite _s = true
declare hol target_rep function finite = 'FINITE'
declare isabelle target_rep function finite = 'finite'

(* -----*)
(* fixed point *)
(* ----- *)

val leastFixedPoint :  $\forall \alpha. \text{SetType } \alpha$ 
 $\Rightarrow \text{NAT} \rightarrow (\text{SET } \alpha \rightarrow \text{SET } \alpha) \rightarrow \text{SET } \alpha \rightarrow \text{SET } \alpha$ 
let rec leastFixedPoint bound f x =
  match bound with
  | 0 → x
  | bound' + 1 → let fx = f x in
    if fx  $\subseteq$  x then x
    else leastFixedPoint bound' f (fx  $\cup$  x)
end

```



```

assert lfp_empty0 : leastFixedPoint 0 (map (fun x → x)) ({ } : SET NAT) = { }
assert lfp_empty1 : leastFixedPoint 1 (map (fun x → x)) ({ } : SET NAT) = { }
assert lfp_saturate_neg1 : leastFixedPoint 1 (map (fun x → -x)) ({1; 2; 3} : SET INT) = {-3; -2; -1; 1; 2; 3}

assert lfp_saturate_neg2 : leastFixedPoint 2 (map (fun x → -x)) ({1; 2; 3} : SET INT) = {-3; -2; -1; 1; 2; 3}

assert lfp_saturate_mod3 : leastFixedPoint 3 (map (fun x → (2*x) mod 5)) ({1} : SET NAT) = {1; 2; 3; 4}

assert lfp_saturate_mod4 : leastFixedPoint 4 (map (fun x → (2*x) mod 5)) ({1} : SET NAT) = {1; 2; 3; 4}

assert lfp_saturate_mod5 : leastFixedPoint 5 (map (fun x → (2*x) mod 5)) ({1} : SET NAT) = {1; 2; 3; 4}

assert lfp_termination : {1; 3; 5; 7; 9} ⊆ leastFixedPoint 5 (map (fun x → 2+x)) {(1 : NAT)}

```

## 12 Map

```

(*****)
(* A library for finite maps *)
(*****)

(* ===== *)
(* Header *)
(* ===== *)

declare {isabelle; ocaml; hol} rename module = lem_map

open import Bool Basic_classes Function Maybe List Tuple Set Num
open import {hol} finite_mapTheory finite_mapLib

type MAP 'k 'v
declare ocaml target_rep type MAP = 'Pmap.map'
declare isabelle target_rep type MAP = 'Map.map'
declare hol target_rep type MAP = 'fmap'
declare coq target_rep type MAP = 'fmap'

(* ----- *)
(* Map equality. *)
(* ----- *)

val mapEqual :  $\forall 'k 'v. Eq 'k, Eq 'v \Rightarrow MAP 'k 'v \rightarrow MAP 'k 'v \rightarrow \mathbb{B}$ 
val mapEqualBy :  $\forall 'k 'v. ('k \rightarrow 'k \rightarrow \mathbb{B}) \rightarrow ('v \rightarrow 'v \rightarrow \mathbb{B}) \rightarrow MAP 'k 'v \rightarrow MAP 'k 'v \rightarrow \mathbb{B}$ 

declare ocaml target_rep function mapEqualBy eq_k eq_v = 'Pmap.equal' eq_v
declare coq target_rep function mapEqualBy = 'fmap.equal_by'
let inline ~{hol; isabelle} mapEqual = mapEqualBy (=) (=)
let inline {hol; isabelle} mapEqual = unsafe_structural_equality

instance  $\forall 'k 'v. Eq 'k, Eq 'v \Rightarrow (Eq (MAP 'k 'v))$ 
  let = = mapEqual
  let <> m1 m2 =  $\neg$  (mapEqual m1 m2)
end

(* ----- *)
(* Map type class *)
(* ----- *)

class ( MapKeyType  $\alpha$  )
  val {ocaml; coq} mapKeyCompare :  $\alpha \rightarrow \alpha \rightarrow \text{ORDERING}$ 
end

default_instance  $\forall \alpha. SetType \alpha \Rightarrow ( MapKeyType \alpha )$ 
  let mapKeyCompare = setElemCompare
end

(* ----- *)
(* Empty maps *)
(* ----- *)

```

```

val empty :  $\forall 'k 'v. \text{MapKeyType } 'k \Rightarrow \text{MAP } 'k 'v$ 
val emptyBy :  $\forall 'k 'v. ('k \rightarrow 'k \rightarrow \text{ORDERING}) \rightarrow \text{MAP } 'k 'v$ 

declare ocaml target_rep function emptyBy = 'Pmap.empty'

let inline {ocaml} empty = emptyBy mapKeyCompare
declare coq target_rep function empty = 'fmap.empty'
declare hol target_rep function empty = 'FEMPTY'
declare isabelle target_rep function empty = 'Map.empty'

(* ----- *)
(* Insertion *)
(* ----- *)

val insert :  $\forall 'k 'v. \text{MapKeyType } 'k \Rightarrow 'k \rightarrow 'v \rightarrow \text{MAP } 'k 'v \rightarrow \text{MAP } 'k 'v$ 

declare coq target_rep function insert = 'fmap.add'
declare ocaml target_rep function insert = 'Pmap.add'
(* declare hol target_rep function insert k v m = 'FUPDATE' m (k,v) *)
declare hol target_rep function insert k v m = special "%e| + (%e,%e)" m k v

declare isabelle target_rep function insert = 'map_update'

(* ----- *)
(* Singleton *)
(* ----- *)

val singleton :  $\forall 'k 'v. \text{MapKeyType } 'k \Rightarrow 'k \rightarrow 'v \rightarrow \text{MAP } 'k 'v$ 
let inline singleton k v = insert k v empty

assert insert_equal_singleton : (mapEqual (insert (42 : NAT) false empty)
                                         (singleton 42 false))
assert commutative_insert1 : (mapEqual
                              (insert (8 : NAT) true (insert 5 false empty))
                              (insert 5 false (insert 8 true empty)))
assert commutative_insert2 : ( $\neg$  (mapEqual
                              (insert (8 : NAT) true (insert 8 false empty))
                              (insert 8 false (insert 8 true empty))))

(* ----- *)
(* Emptiness check *)
(* ----- *)

val null :  $\forall 'k 'v. \text{MapKeyType } 'k, \text{Eq } 'k, \text{Eq } 'v \Rightarrow \text{MAP } 'k 'v \rightarrow \mathbb{B}$ 
let inline null m = (m = empty)

declare coq target_rep function null = 'fmap.is_empty'
declare ocaml target_rep function null = 'Pmap.is_empty'

assert empty_null : (null (empty : MAP NAT  $\mathbb{B}$ ))

(* ----- *)
(* lookup *)
(* ----- *)

```

```

(* ----- *)

val lookupBy : ∀ 'k 'v. ('k → 'k → ORDERING) → 'k → MAP 'k 'v → MAYBE 'v
declare coq target_rep function lookupBy = 'fmap_lookup_by'

val lookup : ∀ 'k 'v. MapKeyType 'k ⇒ 'k → MAP 'k 'v → MAYBE 'v
let inline {coq} lookup = lookupBy mapKeyCompare
declare isabelle target_rep function lookup k m = ''m k
declare hol target_rep function lookup k m = 'FLOOKUP' m k
declare ocaml target_rep function lookup = 'Pmap.lookup'

assert lookup_insert1 : (lookup 16 (insert (16 : NAT) true empty) = Just true)
assert lookup_insert2 : (lookup 16 (insert 36 false (insert (16 : NAT) true empty)) = Just true )
assert lookup_insert3 : (lookup 36 (insert 36 false (insert (16 : NAT) true empty)) = Just false )

assert lookup_empty0 : (lookup 25 (empty : MAP NAT ℤ) = Nothing)
assert find_insert0 : (lookup 16 (insert (16 : NAT) true empty) = Just true)

lemma lookup_empty : (∀ k. lookup k empty = Nothing)
lemma lookup_insert : (∀ k k' v m. lookup k (insert k' v m) = (if (k = k') then Just v else lookup k m))

(* ----- *)
(* findWithDefault *)
(* ----- *)

val findWithDefault : ∀ 'k 'v. MapKeyType 'k ⇒ 'k → 'v → MAP 'k 'v → 'v
let inline findWithDefault k v m = fromMaybe v (lookup k m)

(* ----- *)
(* from lists *)
(* ----- *)

val fromList : ∀ 'k 'v. MapKeyType 'k ⇒ LIST ('k * 'v) → MAP 'k 'v
let fromList l = foldl (fun m (k, v) → insert k v m) empty l

declare isabelle target_rep function fromList l = 'Map.map_of' (reverse l)
declare hol target_rep function fromList l = 'FUPDATE_LIST' 'FEMPTY' l

assert fromList0 : (fromList [((2 : NAT), true);((3 : NAT), true);((4 : NAT), false)] =
  fromList [((4 : NAT), false);((3 : NAT), true);((2 : NAT), true)])
(* later entries have priority *)
assert fromList1 : (fromList [((2 : NAT), true);((2 : NAT), false);((3 : NAT), true);((4 : NAT), false)] =
  fromList [((4 : NAT), false);((3 : NAT), true);((2 : NAT), false)])

(* ----- *)
(* to sets / domain / range *)
(* ----- *)

val toSet : ∀ 'k 'v. MapKeyType 'k, SetType 'k, SetType 'v ⇒ MAP 'k 'v → SET ('k * 'v)
val toSetBy : ∀ 'k 'v. (('k * 'v) → ('k * 'v) → ORDERING) → MAP 'k 'v → SET ('k * 'v)

declare ocaml target_rep function toSetBy = 'Pmap.bindings'
let inline {ocaml} toSet = toSetBy setElemCompare
declare isabelle target_rep function toSet = 'map_to_set'
declare hol target_rep function toSet = 'FMAP_TO_SET'
declare coq target_rep function toSet = 'id'

```

```

assert toSet0 : (toSet (empty : MAP NAT  $\mathbb{B}$ ) = {})
assert toSet1 : (toSet (fromList [(2 : NAT), true]; (3, true); (4, false))) =
  {(2, true); (3, true); (4, false)}
assert toSet2 : (toSet (fromList [(2 : NAT), true]; (3, true); (2, false); (4, false))) =
  {(2, false); (3, true); (4, false)}

val domainBy :  $\forall 'k 'v. ('k \rightarrow 'k \rightarrow \text{ORDERING}) \rightarrow \text{MAP } 'k 'v \rightarrow \text{SET } 'k$ 
val domain :  $\forall 'k 'v. \text{MapKeyType } 'k, \text{SetType } 'k \Rightarrow \text{MAP } 'k 'v \rightarrow \text{SET } 'k$ 
declare ocaml target_rep function domain = 'Pmap.domain'
declare isabelle target_rep function domain = 'Map.dom'
declare hol target_rep function domain = 'FDM'
declare coq target_rep function domainBy = 'fmap_domain_by'
let inline {coq} domain = domainBy setElemCompare

assert domain0 : (domain (empty : MAP NAT  $\mathbb{B}$ ) = {})
assert domain1 : (domain (fromList [(2 : NAT), true]; (3, true); (4, false))) =
  {2; 3; 4}
assert domain2 : (domain (fromList [(2 : NAT), true]; (3, true); (2, false); (4, false))) =
  {2; 3; 4}

val range :  $\forall 'k 'v. \text{MapKeyType } 'k, \text{SetType } 'v \Rightarrow \text{MAP } 'k 'v \rightarrow \text{SET } 'v$ 
val rangeBy :  $\forall 'k 'v. ('v \rightarrow 'v \rightarrow \text{ORDERING}) \rightarrow \text{MAP } 'k 'v \rightarrow \text{SET } 'v$ 

declare ocaml target_rep function rangeBy = 'Pmap.range'
declare hol target_rep function range = 'FRANGE'
declare isabelle target_rep function range = 'Map.ran'
declare coq target_rep function rangeBy = 'map_range_by'
let inline {ocaml; coq} range = rangeBy setElemCompare

assert range0 : (range (empty : MAP NAT  $\mathbb{B}$ ) = {})
assert range1 : (range (fromList [(2 : NAT), true]; (3, true); (4, false))) =
  {true; false}
assert range2 : (range (fromList [(2 : NAT), true]; (3, true); (4, true))) = {true}

(* ----- *)
(* member *)
(* ----- *)

val member :  $\forall 'k 'v. \text{MapKeyType } 'k, \text{SetType } 'k, \text{Eq } 'k \Rightarrow 'k \rightarrow \text{MAP } 'k 'v \rightarrow \mathbb{B}$ 
let inline member k m = k  $\in$  domain m
declare ocaml target_rep function member = 'Pmap.mem'

val notMember :  $\forall 'k 'v. \text{MapKeyType } 'k, \text{SetType } 'k, \text{Eq } 'k \Rightarrow 'k \rightarrow \text{MAP } 'k 'v \rightarrow \mathbb{B}$ 
let inline notMember k m =  $\neg$  (member k m)

assert member_insert1 : (member 16 (insert (16 : NAT) true empty))
assert member_insert2 : ( $\neg$  (member 25 (insert (16 : NAT) true empty)))
assert member_insert3 : (member 16 (insert 36 false (insert (16 : NAT) true empty)))

lemma member_empty : ( $\forall k. \neg$  (member k empty))
lemma member_insert : ( $\forall k k' v m. \text{member } k (\text{insert } k' v m) = ((k = k') \vee \text{member } k m)$ )

(* ----- *)
(* Quantification *)
(* ----- *)

```

```

(* ----- *)

val any : ∀ 'k 'v. MapKeyType 'k, Eq 'v ⇒ ('k → 'v → ℤ) → MAP 'k 'v → ℤ
val all : ∀ 'k 'v. MapKeyType 'k, Eq 'v ⇒ ('k → 'v → ℤ) → MAP 'k 'v → ℤ

let all P m = (∀ k v. (P k v ∧ (lookup k m = Just v)))
let inline any P m = ¬ (all (fun k v → ¬ (P k v)) m)

declare ocaml target_rep function any = 'Pmap.exist'
declare ocaml target_rep function all = 'Pmap.for_all'
declare coq target_rep function all = 'fmap_all'
declare isabelle target_rep function any = 'map_any'
declare isabelle target_rep function all = 'map_all'
declare hol target_rep function all P = 'FEVERY' (uncurry P)

assert any0 : (any (fun _k v → v) (insert 36 false (insert (16 : NAT) true empty)))
assert any1 : (¬ (any (fun _k v → v) (insert 36 false (insert (16 : NAT) false empty))))
assert any2 : (any (fun _k v → ¬ v) (insert 36 false (insert (16 : NAT) true empty)))
assert any3 : (¬ (any (fun _k v → ¬ v) (insert 36 true (insert (16 : NAT) true empty))))

assert all0 : (all (fun _k v → v) (insert 36 true (insert (16 : NAT) true empty)))
assert all1 : (¬ (all (fun _k v → v) (insert 36 true (insert (16 : NAT) false empty))))
assert all2 : (all (fun _k v → ¬ v) (insert 36 false (insert (16 : NAT) false empty)))
assert all3 : (¬ (all (fun _k v → ¬ v) (insert 36 false (insert (16 : NAT) true empty))))

(* ----- *)
(* Set-like operations. *)
(* ----- *)

val deleteBy : ∀ 'k 'v. ('k → 'k → ORDERING) → 'k → MAP 'k 'v → MAP 'k 'v
val delete : ∀ 'k 'v. MapKeyType 'k ⇒ 'k → MAP 'k 'v → MAP 'k 'v
val deleteSwap : ∀ 'k 'v. MapKeyType 'k ⇒ MAP 'k 'v → 'k → MAP 'k 'v

declare coq target_rep function deleteBy = 'fmap.delete_by'
declare ocaml target_rep function delete = 'Pmap.remove'
declare isabelle target_rep function delete = 'map.remove'
declare hol target_rep function deleteSwap = infix '\\\
let inline {hol} delete k m = deleteSwap m k
let inline {coq} delete = deleteBy mapKeyCompare
let inline {coq} deleteSwap m k = delete k m

assert delete_insert1 : (¬ (member (5 : NAT) (delete 5 (insert 5 true empty))))
assert delete_insert2 : (member (7 : NAT) (delete 5 (insert 7 true empty)))
assert delete_delete : (null (delete (5 : NAT) (delete (5 : NAT) (insert 5 true empty))))

val union : ∀ 'k 'v. MapKeyType 'k ⇒ MAP 'k 'v → MAP 'k 'v → MAP 'k 'v
declare coq target_rep function union = 'app'
declare ocaml target_rep function union = 'Pmap.union'
declare isabelle target_rep function union = infix '++'
declare hol target_rep function union = 'FUNION'

val unions : ∀ 'k 'v. MapKeyType 'k ⇒ LIST (MAP 'k 'v) → MAP 'k 'v
let inline unions = foldr (union) empty

(* ----- *)
(* Maps (in the functor sense). *)
(* ----- *)

```

```

val map : ∀ 'k 'v 'w. MapKeyType 'k ⇒ ('v → 'w) → MAP 'k 'v → MAP 'k 'w

declare hol target_rep function map = infix 'o_f'
declare coq target_rep function map = 'fmap_map'
declare ocaml target_rep function map = 'Pmap.map'
declare isabelle target_rep function map = 'map_image'

assert map_0 : (map (fun b → ¬ b) (insert (2 : NAT) true (insert (3 : NAT) false empty)) =
  insert (2 : NAT) false (insert (3 : NAT) true empty))

(* ----- *)
(* Cardinality *)
(* ----- *)
val size : ∀ 'k 'v. MapKeyType 'k, SetType 'k ⇒ MAP 'k 'v → NAT
let inline size m = Set.size (domain m)

declare ocaml target_rep function size = 'Pmap.cardinal'
declare hol target_rep function size = 'FCARD'

assert empty_size : (size (empty : MAP NAT ℤ) = 0)
assert singleton_size : (size (singleton (2 : NAT) (3 : NAT)) = 1)

```

## 13 Map\_extra

```

(*****)
(* A library for finite maps *)
(*****)

(* ===== *)
(* Header *)
(* ===== *)

declare {isabelle; hol; ocaml} rename module = lem_map_extra

open import Bool Basic_classes Function Maybe List Num Set Map

(* ----- *)
(* find *)
(* ----- *)

val find : ∀ 'k 'v. MapKeyType 'k ⇒ 'k → MAP 'k 'v → 'v
let find k m = match (lookup k m) with Just x → x end

declare ocaml target_rep function find = 'Pmap.find'
declare isabelle target_rep function find = 'map.find'
declare hol target_rep function find k m = 'FAPPLY' m k

declare compile_message find = "find is only defined if the key is found. Use lookup instead and handle the not –
found case explicitly."

assert find_insert1 : (find 16 (insert (16 : NAT) true empty) = true)
assert find_insert2 : (find 36 (insert 36 false (insert (16 : NAT) true empty)) = false)

(* ----- *)
(* from sets / domain / range *)
(* ----- *)

val fromSet : ∀ 'k 'v. MapKeyType 'k ⇒ ('k → 'v) → SET 'k → MAP 'k 'v
let fromSet f s = Set_helpers.fold (fun k m → Map.insert k (f k) m) s Map.empty

declare compile_message fromSet = "fromSet only works for finite sets, use care fully."

declare ocaml target_rep function fromSet = 'Pmap.from_set'
declare hol target_rep function fromSet = 'FUN_FMAP'

assert fromSet0 : (fromSet succ (∅ : SET NAT) = Map.empty)
assert fromSet1 : (fromSet succ {(2 : NAT); 3; 4} = Map.fromList [(2, 3); (3, 4); (4, 5)])

```



## 14 Maybe\_extra

```
(*****)
(* extra functions for maybe / option *)
(* *)
(*****)
```

```
declare {isabelle; hol; ocaml} rename module = lem_maybe_extra
```

```
open import Basic_classes Maybe
```

```
(* ----- *)
(* fromJust *)
(* ----- *)
```

```
val fromJust :  $\forall \alpha. \text{MAYBE } \alpha \rightarrow \alpha$ 
```

```
let fromJust (Just v) = v
```

```
declare termination_argument fromJust = automatic
```

```
declare compile_message fromJust = "fromJust is only defined on Just. Better use 'fromMaybe' or use explicit matching to handle the case."
```

```
declare hol target_rep function fromJust = 'THE'
```

```
declare isabelle target_rep function fromJust = 'the'
```

## 15 Either

```

(* ***** *)
(* A library for sum types *)
(* ***** *)

(* ===== *)
(* Header *)
(* ===== *)

declare {isabelle; hol} rename module = Lem_either
declare {ocaml} rename module = Lem_either

open import Bool Basic_classes List Tuple
open import {hol} sumTheory
open import {ocaml} Either

type EITHER  $\alpha$   $\beta$ 
  = LEFT of  $\alpha$ 
  | RIGHT of  $\beta$ 

declare ocaml target_rep type EITHER = 'either'
declare isabelle target_rep type EITHER = 'sum'
declare hol target_rep type EITHER = 'sum'
declare coq target_rep type EITHER = 'sum'

declare isabelle target_rep function Left = 'Inl'
declare isabelle target_rep function Right = 'Inr'
declare ocaml target_rep function Left = 'Left'
declare ocaml target_rep function Right = 'Right'
declare hol target_rep function Left = 'INL'
declare hol target_rep function Right = 'INR'
declare coq target_rep function Left = 'inl'
declare coq target_rep function Right = 'inr'

(* ----- *)
(* Equality. *)
(* ----- *)

val eitherEqual :  $\forall \alpha \beta. Eq \alpha, Eq \beta \Rightarrow (EITHER \alpha \beta) \rightarrow (EITHER \alpha \beta) \rightarrow \mathbb{B}$ 
val eitherEqualBy :  $\forall \alpha \beta. (\alpha \rightarrow \alpha \rightarrow \mathbb{B}) \rightarrow (\beta \rightarrow \beta \rightarrow \mathbb{B}) \rightarrow (EITHER \alpha \beta) \rightarrow (EITHER \alpha \beta) \rightarrow \mathbb{B}$ 

let eitherEqualBy eql eqr (left : EITHER  $\alpha$   $\beta$ ) (right : EITHER  $\alpha$   $\beta$ ) =
  match (left, right) with
  | (Left l, Left l')  $\rightarrow$  eql l l'
  | (Right r, Right r')  $\rightarrow$  eqr r r'
  | _  $\rightarrow$  false
end
let eitherEqual = eitherEqualBy (=) (=)

let inline {hol; isabelle} eitherEqual = unsafe_structural_equality
let inline {ocaml} eitherEqual = eitherEqualBy (=) (=)
declare ocaml target_rep function eitherEqualBy = 'Either.eitherEqualBy'

instance  $\forall \alpha \beta. Eq \alpha, Eq \beta \Rightarrow (Eq (EITHER \alpha \beta))$ 
  let = = eitherEqual

```

```

let <> x y = ¬ (eitherEqual x y)
end

```

```

assert either_equal1 : (((Left false) : EITHER B B) = Left false)
assert either_equal2 : (((Left true) : EITHER B B) ≠ Left false)
assert either_equal3 : (((Left true) : EITHER B B) = Left true)
assert either_equal4 : (((Right false) : EITHER B B) = Right false)
assert either_equal5 : (((Right false) : EITHER B B) ≠ Right true)
assert either_equal6 : (((Right true) : EITHER B B) ≠ Left true)
assert either_equal7 : (((Left true) : EITHER B B) ≠ Right true)

```

```

assert either_pattern1 : (match (Left true) with Left x → x | Right y → ¬ y end)
assert either_pattern2 : (match (Right false) with Left x → x | Right y → ¬ y end)
assert either_pattern3 : (¬ (match (Left false) with Left x → x | Right y → ¬ y end))
assert either_pattern4 : (¬ (match (Right true) with Left x → x | Right y → ¬ y end))

```

```

(* ----- *)
(* Utility functions. *)
(* ----- *)

```

```

val isLeft : ∀ α β. EITHER α β → B
let inline isLeft = function
  | Left _ → true
  | Right _ → false
end

```

```

declare hol target_rep function isLeft = 'ISL'

```

```

assert isLeft1 : (isLeft ((Left true) : EITHER B B))
assert isLeft2 : (¬ (isLeft ((Right true) : EITHER B B)))

```

```

val isRight : ∀ α β. EITHER α β → B
let inline isRight = function
  | Right _ → true
  | Left _ → false
end

```

```

declare hol target_rep function isRight = 'ISR'

```

```

assert isRight1 : (isRight ((Right true) : EITHER B B))
assert isRight2 : (¬ (isRight ((Left true) : EITHER B B)))

```

```

val either : ∀ α β γ. (α → γ) → (β → γ) → EITHER α β → γ
let either fa fb x = match x with
  | Left a → fa a
  | Right b → fb b
end

```

```

declare ocaml target_rep function either = 'Either.either_case'
declare isabelle target_rep function either = 'sum_case'
declare hol target_rep function either fa fb x = 'sum_CASE' x fa fb

```

```

assert either1 : (either ((fun b → ¬ b)) (fun b → b) (Left true) = false)
assert either2 : (either ((fun b → ¬ b)) (fun b → b) (Left false) = true)
assert either3 : (either ((fun b → ¬ b)) (fun b → b) (Right true) = true)
assert either4 : (either ((fun b → ¬ b)) (fun b → b) (Right false) = false)

```

```

val partitionEither :  $\forall \alpha \beta. \text{LIST } (\text{EITHER } \alpha \beta) \rightarrow (\text{LIST } \alpha * \text{LIST } \beta)$ 
let rec partitionEither l = match l with
| []  $\rightarrow$  ([], [])
| x :: xs  $\rightarrow$  begin
  let (ll, rl) = partitionEither xs in
  match x with
  | Left l  $\rightarrow$  (l::ll, rl)
  | Right r  $\rightarrow$  (ll, r::rl)
  end
end
end
declare termination_argument partitionEither = automatic
declare {hol} rename function partitionEither = SUM_PARTITION

declare isabelle target_rep function partitionEither = 'sum_partition'
declare ocaml target_rep function partitionEither = 'Either.either_partition'

assert partitionEither1 : (partitionEither [Left true; Right false; Right false; Left false; Right true] = ([true; false], [false; false; true]))

val lefts :  $\forall \alpha \beta. \text{LIST } (\text{EITHER } \alpha \beta) \rightarrow \text{LIST } \alpha$ 
let inline lefts l = fst (partitionEither l)

assert lefts1 : ((lefts [Left true; Right false; Right false; Left false; Right true]) = [true; false])

val rights :  $\forall \alpha \beta. \text{LIST } (\text{EITHER } \alpha \beta) \rightarrow \text{LIST } \beta$ 
let inline rights l = snd (partitionEither l)

assert rights1 : (rights [Left true; Right false; Right false; Left false; Right true] = [false; false; true])

```

## 16 Relation

```

(* ***** *)
(* A library for binary relations *)
(* ***** *)

(* ===== *)
(* Header *)
(* ===== *)

declare {isabelle; ocaml; hol} rename module = lem_relation

open import Bool Basic_classes Tuple Set Num
open import {hol} set_relationTheory

(* ===== *)
(* The type of relations *)
(* ===== *)

type REL_PRED  $\alpha$   $\beta$  =  $\alpha \rightarrow \beta \rightarrow \mathbb{B}$ 
type REL_SET  $\alpha$   $\beta$  = SET ( $\alpha * \beta$ )

(* Binary relations are usually represented as either
   sets of pairs (rel_set) or as curried functions (rel_pred).

   The choice depends on taste and the backend. Lem should not take a
   decision, but supports both representations. There is an abstract type
   pred, which can be converted to both representations. The representation
   of pred itself then depends on the backend. However, for the time beeing,
   let's implement relations as sets to get them working more quickly. *)

type REL  $\alpha$   $\beta$  = REL_SET  $\alpha$   $\beta$ 

val relToSet :  $\forall \alpha \beta. \text{SetType } \alpha, \text{SetType } \beta \Rightarrow \text{REL } \alpha \beta \rightarrow \text{REL\_SET } \alpha \beta$ 
val relFromSet :  $\forall \alpha \beta. \text{SetType } \alpha, \text{SetType } \beta \Rightarrow \text{REL\_SET } \alpha \beta \rightarrow \text{REL } \alpha \beta$ 

let inline relToSet s = s
let inline relFromSet r = r

val relEq :  $\forall \alpha \beta. \text{SetType } \alpha, \text{SetType } \beta \Rightarrow \text{REL } \alpha \beta \rightarrow \text{REL } \alpha \beta \rightarrow \mathbb{B}$ 
let relEq r1 r2 = (relToSet r1 = relToSet r2)

(*
instance forall 'a 'b. SetType 'a, SetType 'b => (Eq (rel 'a 'b))
  let (=) = relEq
end
*)

lemma relToSet_inv : ( $\forall r. \text{relFromSet } (\text{relToSet } r) = r$ )

val relToPred :  $\forall \alpha \beta. \text{SetType } \alpha, \text{SetType } \beta, \text{Eq } \alpha, \text{Eq } \beta \Rightarrow \text{REL } \alpha \beta \rightarrow \text{REL\_PRED } \alpha \beta$ 
val relFromPred :  $\forall \alpha \beta. \text{SetType } \alpha, \text{SetType } \beta, \text{Eq } \alpha, \text{Eq } \beta \Rightarrow \text{SET } \alpha \rightarrow \text{SET } \beta \rightarrow \text{REL\_PRED } \alpha \beta \rightarrow \text{REL } \alpha \beta$ 

let relToPred r = (fun x y  $\rightarrow$  (x, y)  $\in$  relToSet r)
let relFromPred xs ys p = Set.filter (fun (x, y)  $\rightarrow$  p x y) (xs  $\times$  ys)

let inline {hol} relToPred r x y = (x, y)  $\in$  relToSet r

```

```

declare {hol} rename function relToPred = rel.to_pred

assert rel_basic0 : relFromSet {((2 : NAT), (3 : NAT)); (3, 4)} = relFromPred {2; 3} {1; 2; 3; 4; 5; 6} (fun x y →
y = x + 1)
assert rel_basic1 : relToSet (relFromSet {((2 : NAT), (3 : NAT)); (3, 4)}) = {(2, 3); (3, 4)}
assert rel_basic2 : relToPred (relFromSet {((2 : NAT), (3 : NAT)); (3, 4)}) 2 3

(* ===== *)
(* Basic Operations *)
(* ===== *)

(* ----- *)
(* membership test *)
(* ----- *)

val inRel : ∀ α β. SetType α, SetType β, Eq α, Eq β ⇒ α → β → REL α β → ℤ
let inline inRel a b rel = (a, b) ∈ relToSet rel

lemma inRel_set : (∀ s a b. inRel a b (relFromSet s) = ((a, b) ∈ s))
lemma inRel_pred : (∀ p a b sa sb. inRel a b (relFromPred sa sb p) = p a b ∧ a ∈ sa ∧ b ∈ sb)

assert in_rel0 : (inRel 2 3 (relFromSet {((2 : NAT), (3 : NAT)); (4, 5)}))
assert in_rel1 : (inRel 4 5 (relFromSet {((2 : NAT), (3 : NAT)); (4, 5)}))
assert in_rel2 : ¬ (inRel 3 2 (relFromSet {((2 : NAT), (3 : NAT)); (4, 5)}))
assert in_rel3 : ¬ (inRel 7 4 (relFromSet {((2 : NAT), (3 : NAT)); (4, 5)}))

(* ----- *)
(* empty relation *)
(* ----- *)

val relEmpty : ∀ α β. SetType α, SetType β ⇒ REL α β
let inline relEmpty = relFromSet {}

assert relEmpty0 : relToSet relEmpty = ({ } : SET (NAT * NAT))
assert relEmpty1 : ¬ (inRel true (2 : NAT) relEmpty)

(* ----- *)
(* Insertion *)
(* ----- *)

val relAdd : ∀ α β. SetType α, SetType β ⇒ α → β → REL α β → REL α β
let inline relAdd a b r = relFromSet (insert (a, b) (relToSet r))

assert relAdd0 : inRel (2 : NAT) (3 : NAT) (relAdd 2 3 relEmpty)
assert relAdd1 : inRel (4 : NAT) (5 : NAT) (relAdd 2 3 (relAdd 4 5 relEmpty))
assert relAdd2 : ¬ (inRel (2 : NAT) (5 : NAT) (relAdd 2 3 (relAdd 4 5 relEmpty)))
assert relAdd3 : ¬ (inRel (4 : NAT) (9 : NAT) (relAdd 2 3 (relAdd 4 5 relEmpty)))

lemma in_relAdd : (∀ a b a' b' r. inRel a b (relAdd a' b' r) =
((a = a') ∧ (b = b')) ∨ inRel a b r)

(* ----- *)
(* Identity relation *)
(* ----- *)

```

```

val relIdOn :  $\forall \alpha. \text{SetType } \alpha, \text{Eq } \alpha \Rightarrow \text{SET } \alpha \rightarrow \text{REL } \alpha \alpha$ 
let relIdOn s = relFromPred s s (=)

```

```

val relId :  $\forall \alpha. \text{SetType } \alpha, \text{Eq } \alpha \Rightarrow \text{REL } \alpha \alpha$ 
let  $\sim\{\text{coq}; \text{ocaml}\}$  relId =  $\{(x, x) \mid \forall x \mid \text{true}\}$ 

```

```

lemma relId_spec : ( $\forall x y s. (\text{inRel } x y (\text{relIdOn } s) \longleftrightarrow (x \in s \wedge (x = y)))$ )

```

```

assert rel_id0 : inRel (0 : NAT) 0 (relIdOn {0; 1; 2; 3})
assert rel_id1 : inRel (2 : NAT) 2 (relIdOn {0; 1; 2; 3})
assert rel_id2 :  $\neg (\text{inRel } (5 : \text{NAT}) 5 (\text{relIdOn } \{0; 1; 2; 3\}))$ 
assert rel_id3 :  $\neg (\text{inRel } (0 : \text{NAT}) 2 (\text{relIdOn } \{0; 1; 2; 3\}))$ 

```

```

(* ----- *)
(* relation union      *)
(* ----- *)

```

```

val relUnion :  $\forall \alpha \beta. \text{SetType } \alpha, \text{SetType } \beta \Rightarrow \text{REL } \alpha \beta \rightarrow \text{REL } \alpha \beta \rightarrow \text{REL } \alpha \beta$ 
let inline relUnion r1 r2 = relFromSet ((relToSet r1)  $\cup$  (relToSet r2))

```

```

lemma in_rel_union : ( $\forall a b r1 r2. \text{inRel } a b (\text{relUnion } r1 r2) = \text{inRel } a b r1 \vee \text{inRel } a b r2$ )
assert rel_union0 : relUnion (relAdd (2 : NAT) true relEmpty) (relAdd 5 false relEmpty) =
  relFromSet {(5, false); (2, true)}

```

```

(* ----- *)
(* relation intersection *)
(* ----- *)

```

```

val relIntersection :  $\forall \alpha \beta. \text{SetType } \alpha, \text{SetType } \beta, \text{Eq } \alpha, \text{Eq } \beta \Rightarrow \text{REL } \alpha \beta \rightarrow \text{REL } \alpha \beta \rightarrow \text{REL } \alpha \beta$ 
let inline relIntersection r1 r2 = relFromSet ((relToSet r1)  $\cap$  (relToSet r2))

```

```

lemma in_rel_inter : ( $\forall a b r1 r2. \text{inRel } a b (\text{relIntersection } r1 r2) = \text{inRel } a b r1 \wedge \text{inRel } a b r2$ )
assert rel_inter0 : relIntersection (relAdd (2 : NAT) true (relAdd 7 false relEmpty))
  (relAdd 7 false (relAdd 2 false relEmpty)) =
  relFromSet {(7, false)}

```

```

(* ----- *)
(* Relation Composition *)
(* ----- *)

```

```

val relComp :  $\forall \alpha \beta \gamma. \text{SetType } \alpha, \text{SetType } \beta, \text{SetType } \gamma, \text{Eq } \alpha, \text{Eq } \beta \Rightarrow \text{REL } \alpha \beta \rightarrow \text{REL } \beta \gamma \rightarrow \text{REL } \alpha \gamma$ 

```

```

let relComp r1 r2 = relFromSet  $\{(e_1, e_3) \mid \forall (e_1, e_2) \in (\text{relToSet } r1) (e'_2, e_3) \in (\text{relToSet } r2) \mid e_2 = e'_2\}$ 

```

```

declare hol target_rep function relComp = 'rcomp'

```

```

lemma rel_comp1 : ( $\forall r1 r2 e1 e2 e3. (\text{inRel } e1 e2 r1 \wedge \text{inRel } e2 e3 r2) \longrightarrow \text{inRel } e1 e3 (\text{relComp } r1 r2)$ )
lemma  $\sim\{\text{coq}; \text{ocaml}\}$  rel_comp2 : ( $\forall r. (\text{relComp } r \text{ relId} = r) \wedge (\text{relComp } \text{relId } r = r)$ )
lemma rel_comp3 : ( $\forall r. (\text{relComp } r \text{ relEmpty} = \text{relEmpty}) \wedge (\text{relComp } \text{relEmpty } r = \text{relEmpty})$ )

```

```

assert rel_comp0 : (relComp (relFromSet  $\{((2 : \text{NAT}), (4 : \text{NAT})); (2, 8)\}$ ) (relFromSet  $\{(4, (3 : \text{NAT})); (2, 8)\}$ ) =
  relFromSet  $\{(2, 3)\}$ )

```

```

(* ----- *)
(* restrict          *)
(* ----- *)

```

```

val relRestrict :  $\forall \alpha. \text{SetType } \alpha, \text{Eq } \alpha \Rightarrow \text{REL } \alpha \alpha \rightarrow \text{SET } \alpha \rightarrow \text{REL } \alpha \alpha$ 

```

```
let relRestrict r s = relFromSet ({ (a, b) |  $\forall a \in s, b \in s \mid \text{inRel } a \ b \ r$  })
```

```
declare hol target_rep function relRestrict = 'rrestrict'
```

```
assert rel_restrict_0 : (relRestrict (relFromSet {((2 : NAT), (4 : NAT)); (2, 2); (2, 8)})) {2; 8} =  
  relFromSet {(2, 8); (2, 2)}
```

```
lemma rel_restrict_empty : ( $\forall r$ . relRestrict r {} = relEmpty)  
lemma rel_restrict_rel_empty : ( $\forall s$ . relRestrict relEmpty s = relEmpty)  
lemma rel_restrict_rel_add : ( $\forall r \ x \ y \ s$ . relRestrict (relAdd x y r) s =  
  if ((x ∈ s) ∧ (y ∈ s)) then relAdd x y (relRestrict r s) else relRestrict r s)
```

```
(* ----- *)  
(* Converse *)  
(* ----- *)
```

```
val relConverse :  $\forall \alpha \beta$ . SetType  $\alpha$ , SetType  $\beta \Rightarrow \text{REL } \alpha \ \beta \rightarrow \text{REL } \beta \ \alpha$   
let relConverse r = relFromSet (Set.map swap (relToSet r))
```

```
declare {hol} rename function relConverse = lem_converse
```

```
assert rel_converse_0 : relConverse (relFromSet {((2 : NAT), (3 : NAT)); (3, 4); (4, 5)}) =  
  relFromSet {(3, 2); (4, 3); (5, 4)}
```

```
lemma rel_converse_empty : relConverse relEmpty = relEmpty  
lemma rel_converse_add :  $\forall x \ y \ r$ . relConverse (relAdd x y r) = relAdd y x (relConverse r)  
lemma rel_converse_converse :  $\forall r$ . relConverse (relConverse r) = r
```

```
(* ----- *)  
(* domain *)  
(* ----- *)
```

```
val relDomain :  $\forall \alpha \beta$ . SetType  $\alpha$ , SetType  $\beta \Rightarrow \text{REL } \alpha \ \beta \rightarrow \text{SET } \alpha$   
let relDomain r = Set.map (fun x → fst x) (relToSet r)
```

```
declare hol target_rep function relDomain = 'domain'
```

```
assert rel_domain_0 : relDomain (relFromSet {((2 : NAT), (3 : NAT)); (3, 4); (4, 5)}) = {2; 3; 4}  
assert rel_domain_1 : relDomain (relFromSet {((5 : NAT), (3 : NAT)); (3, 4); (4, 5)}) = {3; 4; 5}  
assert rel_domain_2 : relDomain (relFromSet {((3 : NAT), (3 : NAT)); (3, 4); (4, 5)}) = {3; 4}
```

```
(* ----- *)  
(* range *)  
(* ----- *)
```

```
val relRange :  $\forall \alpha \beta$ . SetType  $\alpha$ , SetType  $\beta \Rightarrow \text{REL } \alpha \ \beta \rightarrow \text{SET } \beta$   
let relRange r = Set.map (fun x → snd x) (relToSet r)
```

```
declare hol target_rep function relRange = 'range'
```

```
assert rel_range_0 : relRange (relFromSet {((2 : NAT), (3 : NAT)); (3, 4); (4, 5)}) = {3; 4; 5}  
assert rel_range_1 : relRange (relFromSet {((5 : NAT), (6 : NAT)); (3, 4); (4, 5)}) = {4; 5; 6}  
assert rel_range_2 : relRange (relFromSet {((3 : NAT), (5 : NAT)); (3, 4); (4, 5)}) = {4; 5}
```

```
(* ----- *)
```



```

(* field / definedOn      *)
(*                          *)
(* avoid the keyword field *)
(* ----- *)

```

```

val relDefinedOn :  $\forall \alpha. SetType \alpha \Rightarrow REL \alpha \alpha \rightarrow SET \alpha$ 
let inline relDefinedOn r = ((relDomain r)  $\cup$  (relRange r))

```

```

declare {hol} rename function relDefinedOn = rdefined_on

```

```

assert rel_field0 : relDefinedOn (relFromSet {((2 : NAT), (3 : NAT)); (3, 4); (4, 5)}) = {2; 3; 4; 5}
assert rel_field1 : relDefinedOn (relFromSet {((5 : NAT), (6 : NAT)); (3, 4); (4, 5)}) = {3; 4; 5; 6}
assert rel_field2 : relDefinedOn (relFromSet {((3 : NAT), (5 : NAT)); (3, 4); (4, 5)}) = {3; 4; 5}

```

```

(* ----- *)
(* relOver      *)
(*              *)
(* avoid the keyword field *)
(* ----- *)

```

```

val relOver :  $\forall \alpha. SetType \alpha \Rightarrow REL \alpha \alpha \rightarrow SET \alpha \rightarrow \mathbb{B}$ 
let relOver r s = ((relDefinedOn r)  $\subseteq$  s)

```

```

declare {hol} rename function relOver = rel_over

```

```

assert rel_over0 : relOver (relFromSet {((2 : NAT), (3 : NAT)); (3, 4); (4, 5)}) {2; 3; 4; 5}
assert rel_over1 :  $\neg$  (relOver (relFromSet {((2 : NAT), (3 : NAT)); (3, 4); (4, 5)}) {3; 4; 5})

```

```

lemma rel_over_empty :  $\forall s. relOver relEmpty s$ 
lemma rel_over_add :  $\forall x y s r. relOver (relAdd x y r) s = (x \in s \wedge y \in s \wedge relOver r s)$ 

```

```

(* ----- *)
(* apply a relation      *)
(* ----- *)

```

```

(* Given a relation r and a set s, relApply r s applies s to r, i.e.
   it returns the set of all value reachable via r from a value in s.
   This operation can be seen as a generalisation of function application. *)

```

```

val relApply :  $\forall \alpha \beta. SetType \alpha, SetType \beta, Eq \alpha \Rightarrow REL \alpha \beta \rightarrow SET \alpha \rightarrow SET \beta$ 
let relApply r s = { y |  $\forall (x, y) \in (relToSet r) \mid x \in s$  }
declare {hol} rename function relApply = rapply

```

```

assert rel_apply0 : relApply (relFromSet {((2 : NAT), (3 : NAT)); (3, 4); (4, 5)}) {2; 3} = {3; 4}
assert rel_apply1 : relApply (relFromSet {((2 : NAT), (3 : NAT)); (3, 7); (3, 5)}) {2; 3} = {3; 5; 7}

```

```

lemma rel_apply_empty_set :  $\forall r. relApply r \{\} = \{\}$ 
lemma rel_apply_empty :  $\forall s. relApply relEmpty s = \{\}$ 
lemma rel_apply_add :  $\forall x y s r. relApply (relAdd x y r) s = (\text{if } (x \in s) \text{ then } (\text{insert } y (relApply r s)) \text{ else } relApply r s)$ 

```

```

(* ===== *)
(* Properties                                *)
(* ===== *)

```

```

(* ----- *)
(* subrel      *)
(* ----- *)

```

```

val isSubrel : ∀ α β. SetType α, SetType β, Eq α, Eq β ⇒ REL α β → REL α β → ℤ
let inline isSubrel r₁ r₂ = (relToSet r₁) ⊆ (relToSet r₂)

```

```

lemma is_subrel_empty : ∀ r. isSubrel relEmpty r
lemma is_subrel_empty₂ : ∀ r. isSubrel r relEmpty = (r = relEmpty)
lemma is_subrel_add : ∀ x y r₁ r₂. isSubrel (relAdd x y r₁) r₂ = (inRel x y r₂ ∧ isSubrel r₁ r₂)

```

```

assert is_subrel₀ : isSubrel relEmpty (relFromSet {((2 : NAT), (3 : NAT)); (3, 4); (4, 5)})
assert is_subrel₁ : isSubrel (relFromSet {((2 : NAT), (3 : NAT)); (3, 4); (4, 5)}) (relFromSet {(2, 3); (3, 4); (4, 5)})
assert is_subrel₂ : isSubrel (relFromSet {((2 : NAT), (3 : NAT)); (4, 5)}) (relFromSet {(2, 3); (3, 4); (4, 5)})
assert is_subrel₃ : ¬ (isSubrel (relFromSet {((2 : NAT), (3 : NAT)); (3, 4); (4, 5)}) (relFromSet {(2, 3); (4, 5)}))

```

```

(* ----- *)
(* reflexivity  *)
(* ----- *)

```

```

val isReflexiveOn : ∀ α. SetType α, Eq α ⇒ REL α α → SET α → ℤ
let isReflexiveOn r s = (∀ e ∈ s. inRel e e r)

```

```

declare {hol} rename function isReflexiveOn = lem_is_reflexive_on

```

```

val isReflexive : ∀ α. SetType α, Eq α ⇒ REL α α → ℤ
let ~{ocaml; coq} isReflexive r = (∀ e. inRel e e r)

```

```

declare {hol} rename function isReflexive = lem_is_reflexive

```

```

assert is_reflexive_on₀ : isReflexiveOn (relFromSet {((2 : NAT), (2 : NAT)); (3, 3); (3, 4); (4, 5)}) {2; 3}
assert is_reflexive_on₁ : ¬ (isReflexiveOn (relFromSet {((2 : NAT), (2 : NAT)); (3, 3); (3, 4); (4, 5)}) {2; 4; 3})
assert is_reflexive_on₂ : ¬ (isReflexiveOn (relFromSet {((2 : NAT), (2 : NAT)); (3, 3); (3, 4); (4, 5)}) {5; 2})

```

```

(* ----- *)
(* irreflexivity *)
(* ----- *)

```

```

val isIrreflexiveOn : ∀ α. SetType α, Eq α ⇒ REL α α → SET α → ℤ
let isIrreflexiveOn r s = (∀ e ∈ s. ¬ (inRel e e r))

```

```

declare hol target_rep function isIrreflexiveOn = 'irreflexive'

```

```

val isIrreflexive : ∀ α. SetType α, Eq α ⇒ REL α α → ℤ
let isIrreflexive r = (∀ (e₁, e₂) ∈ (relToSet r). ¬ (e₁ = e₂))

```

```

declare {hol} rename function isIrreflexive = lem_is_irreflexive

```

```

assert is_irreflexive_on₀ : isIrreflexiveOn (relFromSet {((2 : NAT), (2 : NAT)); (3, 3); (3, 4); (4, 5)}) {4}
assert is_irreflexive_on₁ : ¬ (isIrreflexiveOn (relFromSet {((2 : NAT), (2 : NAT)); (3, 3); (3, 4); (4, 5)}) {2; 4})

```

assert *is\_irreflexive\_on2* :  $\neg$  (isIrreflexiveOn (relFromSet {((2 : NAT), (2 : NAT)); (3, 3); (3, 4); (4, 5)}) {5; 2}))

assert *is\_irreflexive\_on3* : isIrreflexiveOn (relFromSet {((2 : NAT), (2 : NAT)); (3, 3); (3, 4); (4, 5)}) {5; 4}

assert *is\_irreflexive0* :  $\neg$  (isIrreflexive (relFromSet {((2 : NAT), (2 : NAT)); (3, 3); (3, 4); (4, 5)}))

assert *is\_irreflexive1* : isIrreflexive (relFromSet {((2 : NAT), (3 : NAT)); (3, 4); (4, 5)})

(\* ----- \*)  
 (\* symmetry \*)  
 (\* ----- \*)

val *isSymmetricOn* :  $\forall \alpha. \text{SetType } \alpha, \text{Eq } \alpha \Rightarrow \text{REL } \alpha \alpha \rightarrow \text{SET } \alpha \rightarrow \mathbb{B}$   
 let *isSymmetricOn* *r s* =  $(\forall e_1 \in s \ e_2 \in s. (\text{inRel } e_1 \ e_2 \ r) \longrightarrow (\text{inRel } e_2 \ e_1 \ r))$

declare {*hol*} rename function isSymmetricOn = lem\_is\_symmetric\_on

val *isSymmetric* :  $\forall \alpha. \text{SetType } \alpha, \text{Eq } \alpha \Rightarrow \text{REL } \alpha \alpha \rightarrow \mathbb{B}$   
 let *isSymmetric* *r* =  $(\forall (e_1, e_2) \in \text{relToSet } r. \text{inRel } e_2 \ e_1 \ r)$

declare {*hol*} rename function isSymmetric = lem\_is\_symmetric

assert *is\_symmetric\_on0* : isSymmetricOn (relFromSet {((2 : NAT), (2 : NAT)); (3, 3); (3, 4); (4, 5); (5, 4)}) {4}

assert *is\_symmetric\_on1* : isSymmetricOn (relFromSet {((2 : NAT), (2 : NAT)); (3, 3); (3, 4); (4, 5); (5, 4)}) {3}

assert *is\_symmetric\_on2* :  $\neg$  (isSymmetricOn (relFromSet {((2 : NAT), (2 : NAT)); (3, 3); (3, 4); (4, 5); (5, 4)}) {3; 4}))

assert *is\_symmetric0* :  $\neg$  (isSymmetric (relFromSet {((2 : NAT), (2 : NAT)); (3, 3); (3, 4); (4, 5)}))

assert *is\_symmetric1* : isSymmetric (relFromSet {((2 : NAT), (3 : NAT)); (3, 2); (4, 5); (5, 4)})

lemma *is\_symmetric\_empty* :  $\forall r. \text{isSymmetricOn } r \ \{\}$   
 lemma *is\_symmetric\_sing* :  $\forall r \ x. \text{isSymmetricOn } r \ \{x\}$

(\* ----- \*)  
 (\* antisymmetry \*)  
 (\* ----- \*)

val *isAntisymmetricOn* :  $\forall \alpha. \text{SetType } \alpha, \text{Eq } \alpha \Rightarrow \text{REL } \alpha \alpha \rightarrow \text{SET } \alpha \rightarrow \mathbb{B}$   
 let *isAntisymmetricOn* *r s* =  $(\forall e_1 \in s \ e_2 \in s. (\text{inRel } e_1 \ e_2 \ r) \longrightarrow (\text{inRel } e_2 \ e_1 \ r) \longrightarrow (e_1 = e_2))$

declare {*hol*} rename function isAntisymmetricOn = lem\_is\_antisymmetric\_on

val *isAntisymmetric* :  $\forall \alpha. \text{SetType } \alpha, \text{Eq } \alpha \Rightarrow \text{REL } \alpha \alpha \rightarrow \mathbb{B}$   
 let *isAntisymmetric* *r* =  $(\forall (e_1, e_2) \in \text{relToSet } r. (\text{inRel } e_2 \ e_1 \ r) \longrightarrow (e_1 = e_2))$

declare *hol* target\_rep function isAntisymmetric = 'antisym'

assert *is\_antisymmetric\_on0* : isAntisymmetricOn (relFromSet {((2 : NAT), (2 : NAT)); (3, 3); (3, 4); (4, 5); (5, 4)}) {3; 4}

assert *is\_antisymmetric\_on1* :  $\neg$  (isAntisymmetricOn (relFromSet {((2 : NAT), (2 : NAT)); (3, 3); (3, 4); (4, 5); (5, 4)}) {4;

```

assert is_antisymmetric0 : isAntisymmetric (relFromSet {((2 : NAT), (2 : NAT)); (3, 3); (3, 4); (4, 5)})
assert is_antisymmetric1 : ¬(isAntisymmetric (relFromSet {((2 : NAT), (3 : NAT)); (3, 2); (4, 5); (2, 4)}))

```

```

lemma is_antisymmetric_empty : ∀ r. isAntisymmetricOn r {}
lemma is_antisymmetric_sing : ∀ r x. isAntisymmetricOn r {x}

```

```

(* ----- *)
(* transitivity      *)
(* ----- *)

```

```

val isTransitiveOn : ∀ α. SetType α, Eq α ⇒ REL α α → SET α → ℤ
let isTransitiveOn r s = (∀ e1 ∈ s e2 ∈ s e3 ∈ s. (inRel e1 e2 r) → (inRel e2 e3 r) → (inRel e1 e3 r))

```

```

declare {hol} rename function isTransitiveOn = lem.transitive_on

```

```

val isTransitive : ∀ α. SetType α, Eq α ⇒ REL α α → ℤ
let isTransitive r = (∀ (e1, e2) ∈ relToSet r e3 ∈ relApply r {e2}. inRel e1 e3 r)

```

```

declare hol target_rep function isTransitive = 'transitive'

```

```

assert is_transitive_on0 : isTransitiveOn (relFromSet {((2 : NAT), (3 : NAT)); (3, 4); (2, 4); (4, 5); (5, 4)}) {2; 3; 4}

```

```

assert is_transitive_on1 : ¬(isTransitiveOn (relFromSet {((2 : NAT), (3 : NAT)); (3, 4); (2, 4); (4, 5); (5, 4)}) {2; 3; 4; 5})

```

```

assert is_transitive0 : ¬(isTransitive (relFromSet {((2 : NAT), (2 : NAT)); (3, 3); (3, 4); (4, 5)}))
assert is_transitive1 : isTransitive (relFromSet {((2 : NAT), (3 : NAT)); (3, 4); (2, 4)})

```

```

(* ----- *)
(* total             *)
(* ----- *)

```

```

val isTotalOn : ∀ α. SetType α, Eq α ⇒ REL α α → SET α → ℤ
let isTotalOn r s = (∀ e1 ∈ s e2 ∈ s. (inRel e1 e2 r) ∨ (inRel e2 e1 r))

```

```

declare {hol} rename function isTotalOn = lem.is_total_on

```

```

val isTotal : ∀ α. SetType α, Eq α ⇒ REL α α → ℤ
let ~{ocaml; coq} isTotal r = (∀ e1 e2. (inRel e1 e2 r) ∨ (inRel e2 e1 r))
declare {hol} rename function isTotal = lem.is_total

```

```

val isTrichotomousOn : ∀ α. SetType α, Eq α ⇒ REL α α → SET α → ℤ
let isTrichotomousOn r s = (∀ e1 ∈ s e2 ∈ s. (inRel e1 e2 r) ∨ (e1 = e2) ∨ (inRel e2 e1 r))

```

```

declare {hol} rename function isTrichotomousOn = lem.is_trichotomous_on

```

```

val isTrichotomous : ∀ α. SetType α, Eq α ⇒ REL α α → ℤ
let ~{ocaml; coq} isTrichotomous r = (∀ e1 e2. (inRel e1 e2 r) ∨ (e1 = e2) ∨ (inRel e2 e1 r))

```

```

declare {hol} rename function isTrichotomous = lem.is_trichotomous

```

```

assert is_total_on0 : isTotalOn (relFromSet {((2 : NAT), (3 : NAT)); (3, 4); (3, 3); (4, 4)}) {3; 4}
assert is_total_on1 : ¬(isTotalOn (relFromSet {((2 : NAT), (3 : NAT)); (3, 4); (3, 3); (4, 4)}) {2; 4})

```

```

assert is_trichotomous_on0 : isTrichotomousOn (relFromSet {((2 : NAT), (3 : NAT)); (3, 4)}) {3; 4}
assert is_trichotomous_on1 : ¬ (isTrichotomousOn (relFromSet {((2 : NAT), (3 : NAT)); (3, 4)}) {2; 3; 4})

```

```

(* ----- *)
(* is_single_valued      *)
(* ----- *)

```

```

val isSingleValued : ∀ α β. SetType α, SetType β, Eq α, Eq β ⇒ REL α β → ℤ
let isSingleValued r = (∀ (e1, e2a) ∈ relToSet r e2b ∈ relApply r {e1}. e2a = e2b)

```

```

declare {hol} rename function isSingleValued = lem_is_single_valued

```

```

assert is_single_valued0 : isSingleValued (relFromSet {((2 : NAT), (3 : NAT)); (3, 4)})
assert is_single_valued1 : ¬ (isSingleValued (relFromSet {((2 : NAT), (3 : NAT)); (2, 4); (3, 4)}))

```

```

(* ----- *)
(* equivalence relation  *)
(* ----- *)

```

```

val isEquivalenceOn : ∀ α. SetType α, Eq α ⇒ REL α α → SET α → ℤ
let isEquivalenceOn r s = isReflexiveOn r s ∧ isSymmetricOn r s ∧ isTransitiveOn r s

```

```

declare {hol} rename function isEquivalenceOn = lem_is_equivalence_on

```

```

val isEquivalence : ∀ α. SetType α, Eq α ⇒ REL α α → ℤ
let ~{ocaml; coq} isEquivalence r = isReflexive r ∧ isSymmetric r ∧ isTransitive r

```

```

declare {hol} rename function isEquivalence = lem_is_equivalence

```

```

assert is_equivalence0 : isEquivalenceOn (relFromSet {((2 : NAT), (3 : NAT)); (3, 2); (2, 2); (3, 3); (4, 4)}) {2; 3; 4}

```

```

assert is_equivalence1 : ¬ (isEquivalenceOn (relFromSet {((2 : NAT), (3 : NAT)); (3, 2); (2, 4); (2, 2); (3, 3); (4, 4)}) {2; 3; 4})

```

```

assert is_equivalence2 : ¬ (isEquivalenceOn (relFromSet {((2 : NAT), (3 : NAT)); (3, 2); (2, 2); (3, 3); }) {2; 3; 4})

```

```

(* ----- *)
(* well founded          *)
(* ----- *)

```

```

val isWellFounded : ∀ α. SetType α, Eq α ⇒ REL α α → ℤ
let ~{ocaml; coq} isWellFounded r = (∀ P. (∀ x. (∀ y. inRel y x r → P x) → P x) → (∀ x. P x))

```

```

declare hol target_rep function isWellFounded r = 'WF' ('reln_to_rel' r)

```

```

(* ===== *)
(* Orders                                         *)
(* ===== *)

```

```

(* ----- *)
(* pre- or quasiorders      *)
(* ----- *)

```

```

val isPreorderOn : ∀ α. SetType α, Eq α ⇒ REL α α → SET α → ℤ
let isPreorderOn r s = isReflexiveOn r s ∧ isTransitiveOn r s

```

```

declare {hol} rename function isPreorderOn = lem_is_preorder_on

```

```

val isPreorder : ∀ α. SetType α, Eq α ⇒ REL α α → ℤ
let ~{ocaml; coq} isPreorder r = isReflexive r ∧ isTransitive r

```

```

declare {hol} rename function isPreorder = lem_is_preorder

```

```

assert is_preorder_0 : isPreorderOn (relFromSet {((2 : NAT), (3 : NAT)); (3, 2); (2, 2); (3, 3); (4, 4)}) {2; 3; 4}

```

```

assert is_preorder_1 : ¬ (isPreorderOn (relFromSet {((2 : NAT), (3 : NAT)); (2, 2); (3, 3)}) {2; 3; 4})

```

```

assert is_preorder_2 : ¬ (isPreorderOn (relFromSet {((2 : NAT), (3 : NAT)); (3, 4); (2, 2); (3, 3); (4, 4)}) {2; 3; 4})

```

```

(* ----- *)
(* partial orders          *)
(* ----- *)

```

```

val isPartialOrderOn : ∀ α. SetType α, Eq α ⇒ REL α α → SET α → ℤ
let isPartialOrderOn r s = isReflexiveOn r s ∧ isTransitiveOn r s ∧ isAntisymmetricOn r s

```

```

declare {hol} rename function isPartialOrderOn = lem_is_partial_order_on

```

```

assert is_partialorder_0 : isPartialOrderOn (relFromSet {((2 : NAT), (3 : NAT)); (2, 2); (3, 3); (4, 4)}) {2; 3; 4}

```

```

assert is_partialorder_1 : ¬ (isPartialOrderOn (relFromSet {((2 : NAT), (3 : NAT)); (3, 2); (2, 2); (3, 3); (4, 4)}) {2; 3; 4})

```

```

assert is_partialorder_2 : ¬ (isPartialOrderOn (relFromSet {((2 : NAT), (3 : NAT)); (2, 2); (3, 3)}) {2; 3; 4})

```

```

assert is_partialorder_3 : ¬ (isPartialOrderOn (relFromSet {((2 : NAT), (3 : NAT)); (3, 4); (2, 2); (3, 3); (4, 4)}) {2; 3; 4})

```

```

val isStrictPartialOrderOn : ∀ α. SetType α, Eq α ⇒ REL α α → SET α → ℤ
let isStrictPartialOrderOn r s = isIrreflexiveOn r s ∧ isTransitiveOn r s

```

```

declare {hol} rename function isStrictPartialOrderOn = lem_is_strict_partial_order_on

```

```

lemma isStrictPartialOrderOn_antisym : (∀ r s. isStrictPartialOrderOn r s → isAntisymmetricOn r s)

```

```

assert is_strict_partialorder_on_0 : isStrictPartialOrderOn (relFromSet {((2 : NAT), (3 : NAT))}) {2; 3; 4}

```

```

assert is_strict_partialorder_on_1 : isStrictPartialOrderOn (relFromSet {((2 : NAT), (3 : NAT)); (3, 4); (2, 4)}) {2; 3; 4}

```

```

assert is_strict_partialorder_on_2 : ¬ (isStrictPartialOrderOn (relFromSet {((2 : NAT), (3 : NAT)); (3, 4)}) {2; 3; 4})

```

```

assert is_strict_partialorder_on_3 : ¬ (isStrictPartialOrderOn (relFromSet {((2 : NAT), (3 : NAT)); (3, 2)}) {2; 3; 4})

```

```

assert is_strict_partialorder_on_4 : ¬ (isStrictPartialOrderOn (relFromSet {((2 : NAT), (3 : NAT)); (2, 2)}) {2; 3; 4})

```

```

val isStrictPartialOrder : ∀ α. SetType α, Eq α ⇒ REL α α → ℤ

```

```

let isStrictPartialOrder r = isIrreflexive r ∧ isTransitive r

declare {hol} rename function isStrictPartialOrder = lem_is_strict_partial_order

assert is_strict_partialorder_0 : isStrictPartialOrder (relFromSet {((2 : NAT), (3 : NAT))})
assert is_strict_partialorder_1 : isStrictPartialOrder (relFromSet {((2 : NAT), (3 : NAT)); (3, 4); (2, 4)})
assert is_strict_partialorder_2 : ¬ (isStrictPartialOrder (relFromSet {((2 : NAT), (3 : NAT)); (3, 4)}))
assert is_strict_partialorder_3 : ¬ (isStrictPartialOrder (relFromSet {((2 : NAT), (3 : NAT)); (3, 2)}))
assert is_strict_partialorder_4 : ¬ (isStrictPartialOrder (relFromSet {((2 : NAT), (3 : NAT)); (2, 2)}))

val isPartialOrder : ∀ α. SetType α, Eq α ⇒ REL α α → ℤ
let ~{ocaml; coq} isPartialOrder r = isReflexive r ∧ isTransitive r ∧ isAntisymmetric r

declare {hol} rename function isPartialOrder = lem_is_partial_order

(* ----- *)
(* total / linear orders *)
(* ----- *)

val isTotalOrderOn : ∀ α. SetType α, Eq α ⇒ REL α α → SET α → ℤ
let isTotalOrderOn r s = isPartialOrderOn r s ∧ isTotalOn r s

declare {hol} rename function isTotalOrderOn = lem_is_total_order_on

val isStrictTotalOrderOn : ∀ α. SetType α, Eq α ⇒ REL α α → SET α → ℤ
let isStrictTotalOrderOn r s = isStrictPartialOrderOn r s ∧ isTrichotomousOn r s

declare {hol} rename function isStrictTotalOrderOn = lem_is_strict_total_order_on

val isTotalOrder : ∀ α. SetType α, Eq α ⇒ REL α α → ℤ
let ~{ocaml; coq} isTotalOrder r = isPartialOrder r ∧ isTotal r

declare {hol} rename function isTotalOrder = lem_is_total_order

val isStrictTotalOrder : ∀ α. SetType α, Eq α ⇒ REL α α → ℤ
let ~{ocaml; coq} isStrictTotalOrder r = isStrictPartialOrder r ∧ isTrichotomous r

declare {hol} rename function isStrictTotalOrder = lem_is_strict_total_order

assert is_totalorder_on_0 : isTotalOrderOn (relFromSet {((2 : NAT), (3 : NAT)); (2, 2); (3, 3); (4, 4)}) {2; 3}
assert is_totalorder_on_1 : ¬ (isTotalOrderOn (relFromSet {((2 : NAT), (3 : NAT)); (2, 2); (3, 3); (4, 4)}) {2; 3; 4})

assert is_totalorder_on_2 : ¬ (isTotalOrderOn (relFromSet {((2 : NAT), (3 : NAT))}) {2; 3})

assert is_strict_totalorder_on_0 : isStrictTotalOrderOn (relFromSet {((2 : NAT), (3 : NAT))}) {2; 3}
assert is_strict_totalorder_on_1 : ¬ (isStrictTotalOrderOn (relFromSet {((2 : NAT), (3 : NAT))}) {2; 3; 4})

(* ===== *)
(* closures *)
(* ===== *)

(* ----- *)
(* transitive closure *)
(* ----- *)

```

```

val transitiveClosure :  $\forall \alpha. \text{SetType } \alpha, \text{Eq } \alpha \Rightarrow \text{REL } \alpha \alpha \rightarrow \text{REL } \alpha \alpha$ 
val transitiveClosureByEq :  $\forall \alpha. (\alpha \rightarrow \alpha \rightarrow \mathbb{B}) \rightarrow \text{REL } \alpha \alpha \rightarrow \text{REL } \alpha \alpha$ 
val transitiveClosureByCmp :  $\forall \alpha. (\alpha * \alpha \rightarrow \alpha * \alpha \rightarrow \text{ORDERING}) \rightarrow \text{REL } \alpha \alpha \rightarrow \text{REL } \alpha \alpha$ 

```

```

declare ocaml target_rep function transitiveClosureByCmp = 'Pset.tc'
declare hol target_rep function transitiveClosure = 'tc'
declare isabelle target_rep function transitiveClosure = 'transcl'
declare coq target_rep function transitiveClosureByEq = 'set_tc'

```

```

let inline {coq} transitiveClosure = transitiveClosureByEq (=)
let inline {ocaml} transitiveClosure = transitiveClosureByCmp setElemCompare

```

```

lemma transitiveClosure_spec1 : ( $\forall r. \text{isSubrel } r (\text{transitiveClosure } r)$ )
lemma transitiveClosure_spec2 : ( $\forall r. \text{isTransitive } (\text{transitiveClosure } r)$ )
lemma transitiveClosure_spec3 : ( $\forall r_1 r_2. ((\text{isTransitive } r_2) \wedge (\text{isSubrel } r_1 r_2)) \longrightarrow \text{isSubrel } (\text{transitiveClosure } r_1) r_2$ )
lemma transitiveClosure_spec4 : ( $\forall r. \text{isTransitive } r \longrightarrow (\text{transitiveClosure } r = r)$ )

```

```

assert transitive_closure0 : (transitiveClosure (relFromSet {(2 : NAT), (3 : NAT)}; (3, 4)}) =
    relFromSet {(2, 3); (2, 4); (3, 4)})
assert transitive_closure1 : (transitiveClosure (relFromSet {(2 : NAT), (3 : NAT)}; (3, 4); (4, 5); (7, 9))) =
    relFromSet {(2, 3); (2, 4); (2, 5); (3, 4); (3, 5); (4, 5); (7, 9)})

```

```

(* ----- *)
(* transitive closure step *)
(* ----- *)

```

```

val transitiveClosureAdd :  $\forall \alpha. \text{SetType } \alpha, \text{Eq } \alpha \Rightarrow \alpha \rightarrow \alpha \rightarrow \text{REL } \alpha \alpha \rightarrow \text{REL } \alpha \alpha$ 

```

```

let transitiveClosureAdd x y r =
  (relUnion (relAdd x y r) (relUnion (relFromSet {(x, z) |  $\forall z \in \text{relRange } r \mid \text{inRel } y z r$ })
    (relFromSet {(z, y) |  $\forall z \in \text{relDomain } r \mid \text{inRel } z x r$ }})))

```

```

declare {hol} rename function transitiveClosureAdd = tc_insert

```

```

lemma transitive_closure_add_thm :  $\forall x y r. \text{isTransitive } r \longrightarrow (\text{transitiveClosureAdd } x y r = \text{transitiveClosure } (\text{relAdd } x y r))$ 

```

```

assert transitive_closure_add0 : transitiveClosureAdd (2 : NAT) (3 : NAT) {} = relFromSet {(2, 3)}
assert transitive_closure_add1 : transitiveClosureAdd (3 : NAT) (4 : NAT) {(2, 3)} = relFromSet {(2, 3); (3, 4); (2, 4)}
assert transitive_closure_add2 : transitiveClosureAdd (4 : NAT) (5 : NAT) {(2, 3); (3, 4); (2, 4)} =
    relFromSet {(2, 3); (3, 4); (2, 4); (4, 5); (2, 5); (3, 5)}

```

```

(* ===== *)
(* reflexiv closures *)
(* ===== *)

```

```

val reflexivTransitiveClosureOn :  $\forall \alpha. \text{SetType } \alpha, \text{Eq } \alpha \Rightarrow \text{REL } \alpha \alpha \rightarrow \text{SET } \alpha \rightarrow \text{REL } \alpha \alpha$ 
let reflexivTransitiveClosureOn r s = transitiveClosure (relUnion r (relIdOn s))
declare {hol} rename function reflexivTransitiveClosureOn = reflexiv_transitive_closure_on

```

```

assert reflexiv_transitive_closure0 : (reflexivTransitiveClosureOn (relFromSet {(2 : NAT), (3 : NAT)}; (3, 4)}) {2; 3; 4} =
    relFromSet {(2, 3); (2, 4); (3, 4); (2, 2); (3, 3); (4, 4)})

```



```

val reflexivTransitiveClosure :  $\forall \alpha. \text{SetType } \alpha, \text{Eq } \alpha \Rightarrow \text{REL } \alpha \ \alpha \rightarrow \text{REL } \alpha \ \alpha$ 
let  $\sim$ {ocaml; coq} reflexivTransitiveClosure r = transitiveClosure (relUnion r relId)

```

## 17 Sorting

```

(*****)
(* A library for sorting lists *)
(* *)
(* It mainly follows the Haskell List-library *)
(*****)

(* ===== *)
(* Header *)
(* ===== *)

declare {isabelle; hol; ocaml} rename module = lem_sorting

open import Bool Basic_classes Maybe List Num

open import {isabelle} ~~/src/HOL/Library/Permutation
open import {coq} Coq.Lists.TheoryList
open import {hol} sortingTheory permLib
open import {isabelle} $LIB_DIR/Lem

(* ----- *)
(* permutations *)
(* ----- *)

val isPermutation : ∀ α. Eq α ⇒ LIST α → LIST α → ℬ
val isPermutationBy : ∀ α. (α → α → ℬ) → LIST α → LIST α → ℬ

let rec isPermutationBy eq l1 l2 = match l1 with
| [] → null l2
| (x :: xs) → begin
  match deleteFirst (eq x) l2 with
  | Nothing → false
  | Just ys → isPermutationBy eq xs ys
  end
end

end

declare termination_argument isPermutationBy = automatic
declare {hol} rename function isPermutationBy = PERM_BY

let inline isPermutation = isPermutationBy (=)

declare isabelle target_rep function isPermutation = infix '<~~>',
declare hol target_rep function isPermutation = 'PERM'

assert perm1 : (isPermutation ([] : LIST NAT) [])
assert perm2 : (¬ (isPermutation [(2 : NAT)] []))
assert perm3 : (isPermutation [(2 : NAT); 1; 3; 5; 4] [1; 2; 3; 4; 5])
assert perm4 : (¬ (isPermutation [(2 : NAT); 3; 3; 5; 4] [1; 2; 3; 4; 5]))
assert perm5 : (¬ (isPermutation [(2 : NAT); 1; 3; 5; 4; 3] [1; 2; 3; 4; 5]))
assert perm6 : (isPermutation [(2 : NAT); 1; 3; 5; 4; 3] [1; 2; 3; 3; 4; 5])

lemma isPermutation1 : (∀ l. isPermutation l l)
lemma isPermutation2 : (∀ l1 l2. isPermutation l1 l2 ↔ isPermutation l2 l1)
lemma isPermutation3 : (∀ l1 l2 l3. isPermutation l1 l2 → isPermutation l2 l3 → isPermutation l1 l3)
lemma isPermutation4 : (∀ l1 l2. isPermutation l1 l2 → (length l1 = length l2))

```

lemma *isPermutation*<sub>5</sub> : ( $\forall l_1 l_2. \text{isPermutation } l_1 l_2 \longrightarrow (\forall x. \text{elem } x l_1 = \text{elem } x l_2)$ )

```
(* ----- *)
(* isSorted                               *)
(* ----- *)
```

```
(* isSortedBy R l
  checks, whether the list l is sorted by ordering R.
  R should represent an order, i.e. it should be transitive.
  Different backends defined "isSorted" slightly differently. However,
  the definitions coincide for transitive R. Therefore there is the
  following restriction:
```

```
  WARNING: Use isSorted and isSortedBy only with transitive relations!
*)
```

```
val isSorted :  $\forall \alpha. \text{Ord } \alpha \Rightarrow \text{LIST } \alpha \rightarrow \mathbb{B}$ 
val isSortedBy :  $\forall \alpha. (\alpha \rightarrow \alpha \rightarrow \mathbb{B}) \rightarrow \text{LIST } \alpha \rightarrow \mathbb{B}$ 
```

```
(* DPM: rejigged the definition with a nested match to get past Coq's termination checker.
*)
```

```
let rec isSortedBy cmp l = match l with
| []  $\rightarrow$  true
| x1 :: xs  $\rightarrow$ 
  match xs with
  | []  $\rightarrow$  true
  | x2 :: -  $\rightarrow$  (cmp x1 x2  $\wedge$  isSortedBy cmp xs)
end
end
declare termination_argument isSortedBy = automatic
```

```
let inline isSorted = isSortedBy ( $\leq$ )
```

```
declare isabelle target_rep function isSortedBy = 'sorted.by'
declare hol target_rep function isSortedBy = 'SORTED'
```

```
assert isSorted1 : (isSorted ([] : LIST NAT))
assert isSorted2 : (isSorted [(2 : NAT)])
assert isSorted3 : (isSorted [(2 : NAT); 4; 5])
assert isSorted4 : (isSorted [(1 : NAT); 2; 2; 4; 4; 8])
assert isSorted5 : ( $\neg$  (isSorted [(3 : NAT); 2]))
assert isSorted6 : ( $\neg$  (isSorted [(1 : NAT); 2; 3; 2; 3; 4; 5]))
```

```
(* ----- *)
(* insertion sort                               *)
(* ----- *)
```

```
val insert :  $\forall \alpha. \text{Ord } \alpha \Rightarrow \alpha \rightarrow \text{LIST } \alpha \rightarrow \text{LIST } \alpha$ 
val insertBy :  $\forall \alpha. (\alpha \rightarrow \alpha \rightarrow \mathbb{B}) \rightarrow \alpha \rightarrow \text{LIST } \alpha \rightarrow \text{LIST } \alpha$ 
```

```
val insertSort :  $\forall \alpha. \text{Ord } \alpha \Rightarrow \text{LIST } \alpha \rightarrow \text{LIST } \alpha$ 
val insertSortBy :  $\forall \alpha. (\alpha \rightarrow \alpha \rightarrow \mathbb{B}) \rightarrow \text{LIST } \alpha \rightarrow \text{LIST } \alpha$ 
```

```
let rec insertBy cmp e l = match l with
| []  $\rightarrow$  [e]
```

```

|  $x :: xs \rightarrow \text{if } cmp\ x\ e \text{ then } x :: (\text{insertBy } cmp\ e\ xs) \text{ else } (e :: x :: xs)$ 
end
declare termination_argument insertBy = automatic

```

```

let inline insert = insertBy ( $\leq$ )

```

```

let insertSortBy cmp l = List.foldl (fun l e  $\rightarrow$  insertBy cmp e l) [] l
let inline insertSort = insertSortBy ( $\leq$ )

```

```

declare isabelle target_rep function insertBy = 'insert_sort_insert.by'
declare isabelle target_rep function insertSortBy = 'insert_sort.by'

```

```

declare {hol} rename function insertBy = INSERT_SORT_INSERT
declare {hol} rename function insertSortBy = INSERT_SORT

```

```

lemma insertBy1 : ( $\forall l\ e\ cmp. ((\forall x\ y\ z. cmp\ x\ y \wedge cmp\ y\ z \longrightarrow cmp\ x\ z) \wedge \text{isSortedBy } cmp\ l) \longrightarrow \text{isSortedBy } cmp\ (\text{insertBy } cmp\ e\ l)$ )

```

```

lemma insertBy2 : ( $\forall l\ e\ cmp. \text{length } (\text{insertBy } cmp\ e\ l) = \text{length } l + 1$ )

```

```

lemma insertBy3 : ( $\forall l\ e_1\ e_2\ cmp. \text{elem } e_1\ (\text{insertBy } cmp\ e_2\ l) = ((e_1 = e_2) \vee \text{elem } e_1\ l)$ )

```

```

lemma insertSort1 : ( $\forall l\ cmp. \text{isPermutation } (\text{insertSort } l)\ l$ )

```

```

lemma insertSort2 : ( $\forall l\ cmp. \text{isSorted } (\text{insertSort } l)$ )

```

```

(* ----- *)
(* general sorting      *)
(* ----- *)

```

```

val sort :  $\forall \alpha. Ord\ \alpha \Rightarrow LIST\ \alpha \rightarrow LIST\ \alpha$ 
val sortBy :  $\forall \alpha. (\alpha \rightarrow \alpha \rightarrow \mathbb{B}) \rightarrow LIST\ \alpha \rightarrow LIST\ \alpha$ 

```

```

let inline sortBy = insertSortBy
let inline sort = sortBy ( $\leq$ )

```

```

declare isabelle target_rep function sortBy = 'sort.by'
declare hol target_rep function sortBy = 'QSORT'

```

```

assert sort1 : (sort ([ ] : LIST NAT) = [ ])
assert sort2 : (sort ([6; 4; 3; 8; 1; 2] : LIST NAT) = [1; 2; 3; 4; 6; 8])
assert sort3 : (sort ([5; 4; 5; 2; 4] : LIST NAT) = [2; 4; 4; 5; 5])

```

```

lemma sort4 : ( $\forall l\ cmp. \text{isPermutation } (\text{sort } l)\ l$ )

```

```

lemma sort5 : ( $\forall l\ cmp. \text{isSorted } (\text{sort } l)$ )

```

## 18 Pervasives

```
declare {isabelle; ocaml; hol} rename module = Lem_pervasives
```

```
include import Basic_classes Bool Tuple Maybe Either Function Num Map Set List
```

```
import Sorting Relation
```

## 19 Set\_extra

```
(*****
(* A library for sets *)
(* *)
(* It mainly follows the Haskell Set-library *)
(*****)
```

```
(* ===== *)
(* Header *)
(* ===== *)
```

```
open import Bool Basic_classes Maybe Function Num List Sorting Set
```

```
declare {hol; isabelle; ocaml} rename module = lem_set_extra
```

```
(* -----*)
(* set choose (be careful !) *)
(* ----- *)
```

```
val choose :  $\forall \alpha. \text{SetType } \alpha \Rightarrow \text{SET } \alpha \rightarrow \alpha$ 
```

```
declare compile_message choose = "choose is non-deterministic and only defined for non-empty sets. It's result may differ between level representation of sets and be different for two representation of the same set."
```

```
declare hol target_rep function choose = 'CHOICE'
```

```
declare isabelle target_rep function choose = 'set_choose'
```

```
declare ocaml target_rep function choose = 'Pset.choose'
```

```
lemma  $\sim\{coq\}$  choose_sing :  $(\forall x. \text{choose } \{x\} = x)$ 
```

```
lemma  $\sim\{coq\}$  choose_in :  $(\forall s. \neg (\text{null } s) \longrightarrow ((\text{choose } s) \in s))$ 
```

```
assert  $\sim\{coq\}$  choose_0 :  $\text{choose } \{(2 : \text{NAT})\} = 2$ 
```

```
assert  $\sim\{coq\}$  choose_1 :  $\text{choose } \{(5 : \text{NAT})\} = 5$ 
```

```
assert  $\sim\{coq\}$  choose_2 :  $\text{choose } \{(6 : \text{NAT})\} = 6$ 
```

```
assert  $\sim\{coq\}$  choose_3 :  $\text{choose } \{(6 : \text{NAT}); 1; 2\} \in \{6; 1; 2\}$ 
```

```
(* -----*)
(* universal set *)
(* ----- *)
```

```
val universal :  $\forall \alpha. \text{SetType } \alpha \Rightarrow \text{SET } \alpha$ 
```

```
declare compile_message universal = "universal sets are usually infinite and only available in HOL and Isabelle"
```

```
let {hol; isabelle} universal = { x |  $\forall x$  | true }
```

```
declare hol target_rep function universal = 'UNIV'
```

```
assert {hol} in_univ_0 : true  $\in$  universal
```

```
assert {hol} in_univ_1 :  $(1 : \text{NAT}) \in$  universal
```

```
lemma {hol} in_univ_thm :  $\forall x. x \in$  universal
```

```
(* -----*)
(* toList *)
(* ----- *)
```

```

val toList :  $\forall \alpha. \text{SetType } \alpha \Rightarrow \text{SET } \alpha \rightarrow \text{LIST } \alpha$ 
declare compile_message toList = "toList is only defined on finite sets and the order of the resulting list is unspecified and therefore"

declare ocaml target_rep function toList = 'Pset.elements'
declare isabelle target_rep function toList = 'list_of_set'
declare hol target_rep function toList = 'SET_TO_LIST'
declare coq target_rep function toList = 'set_to_list'

assert toList0 : toList ({ } : SET NAT) = []
assert toList1 : toList {(6 : NAT); 1; 2}  $\in$  {[1; 2; 6]; [1; 6; 2]; [2; 1; 6]; [2; 6; 1]; [6; 1; 2]; [6; 2; 1]}
assert toList2 : toList {(2 : NAT)} : SET NAT = [2]

(* -----*)
(* toOrderedList *)
(* ----- *)

(* "toOrderedList" returns a sorted list. Therefore the result is (given a suitable order)
deterministic.
Therefore, it is much preferred to "toList". However, it still is only defined for finite
sets. So, please
use carefully and consider using set-operations instead of translating sets to lists, performing
list manipulations
and then transforming back to sets. *)

val toOrderedListBy :  $\forall \alpha. (\alpha \rightarrow \alpha \rightarrow \mathbb{B}) \rightarrow \text{SET } \alpha \rightarrow \text{LIST } \alpha$ 
declare isabelle target_rep function toOrderedListBy = 'ordered_list_of_set'

val toOrderedList :  $\forall \alpha. \text{SetType } \alpha, \text{Ord } \alpha \Rightarrow \text{SET } \alpha \rightarrow \text{LIST } \alpha$ 
let inline  $\sim \{isabelle; ocaml\}$  toOrderedList l = sort (toList l)
let inline  $\{isabelle\}$  toOrderedList = toOrderedListBy ( $\leq$ )
declare ocaml target_rep function toOrderedList = 'Pset.elements'

declare compile_message toOrderedList = "toList is only defined on finite sets. Even worse, it returns the elements in an unspecified
level representation. The same set may have several low-level representations that might lead to different results for toList."

assert toOrderedList0 : toOrderedList ({ } : SET NAT) = []
assert toOrderedList1 : toOrderedList {(6 : NAT); 1; 2} = [1; 2; 6]
assert toOrderedList2 : toOrderedList {(2 : NAT)} : SET NAT = [2]

(* -----*)
(* unbounded fixed point *)
(* ----- *)

(* Is NOT supported by the coq backend! *)
val leastFixedPointUnbounded :  $\forall \alpha. \text{SetType } \alpha \Rightarrow (\text{SET } \alpha \rightarrow \text{SET } \alpha) \rightarrow \text{SET } \alpha \rightarrow \text{SET } \alpha$ 
let rec leastFixedPointUnbounded f x =
  let fx = f x in
  if fx  $\subseteq$  x then x
  else leastFixedPointUnbounded f (fx  $\cup$  x)

declare compile_message toOrderedList = "leastFixedPointUnbounded is deprecated as it is not supported by all backends (e.g. coq)."

assert lfp_empty : leastFixedPointUnbounded (map (fun x  $\rightarrow$  x)) ({ } : SET NAT) = {}

```

```
assert lfp_saturate_neg : leastFixedPointUnbounded (map (fun x → -x)) ({1; 2; 3} : SET INT) = {-3; -2; -1; 1; 2; 3}
assert lfp_saturate_mod : leastFixedPointUnbounded (map (fun x → (2*x) mod 5)) ({1} : SET NAT) = {1; 2; 3; 4}
```



## 20 String\_extra

```
(*****)  
(* String functions *)  
(*****)
```

```
open import Basic_classes  
open import {hol} stringLib
```

```
declare {isabelle; ocaml; hol} rename module = lem_string_extra
```

```
val stringCompare : STRING → STRING → ORDERING
```

```
(* TODO: *)  
let inline stringCompare x y = EQ  
let inline {ocaml} stringCompare = defaultCompare
```

```
declare compile_message stringCompare = "It is highly unclear, what string comparison should do. Do we have  $abc < ABC < bbc$  or  $abc < abc < abc$ ?"
```

```
let stringLess x y = orderingIsLess (stringCompare x y)  
let stringLessEq x y = orderingIsLessEqual (stringCompare x y)  
let stringGreater x y = stringLess y x  
let stringGreaterEq x y = stringLessEq y x
```

```
instance (Ord STRING)  
  let compare = stringCompare  
  let < = stringLess  
  let <= = stringLessEq  
  let > = stringGreater  
  let >= = stringGreaterEq  
end
```

```
assert {ocaml} string_compare1 : "abc" < "bbc"  
assert {ocaml} string_compare2 : "abc" ≤ "abc"  
assert {ocaml} string_compare3 : "abc" > "ab"
```

## 21 Pervasives\_extra

```
declare {isabelle; ocaml; hol} rename module = Lem_pervasives_extra
```

```
include import Pervasives
```

```
include import Function_extra Maybe_extra Map_extra Set_extra Set_helpers List_extra String_extra
```