

# Many-antenna base stations are interesting systems

Lin Zhong

<http://recg.org>



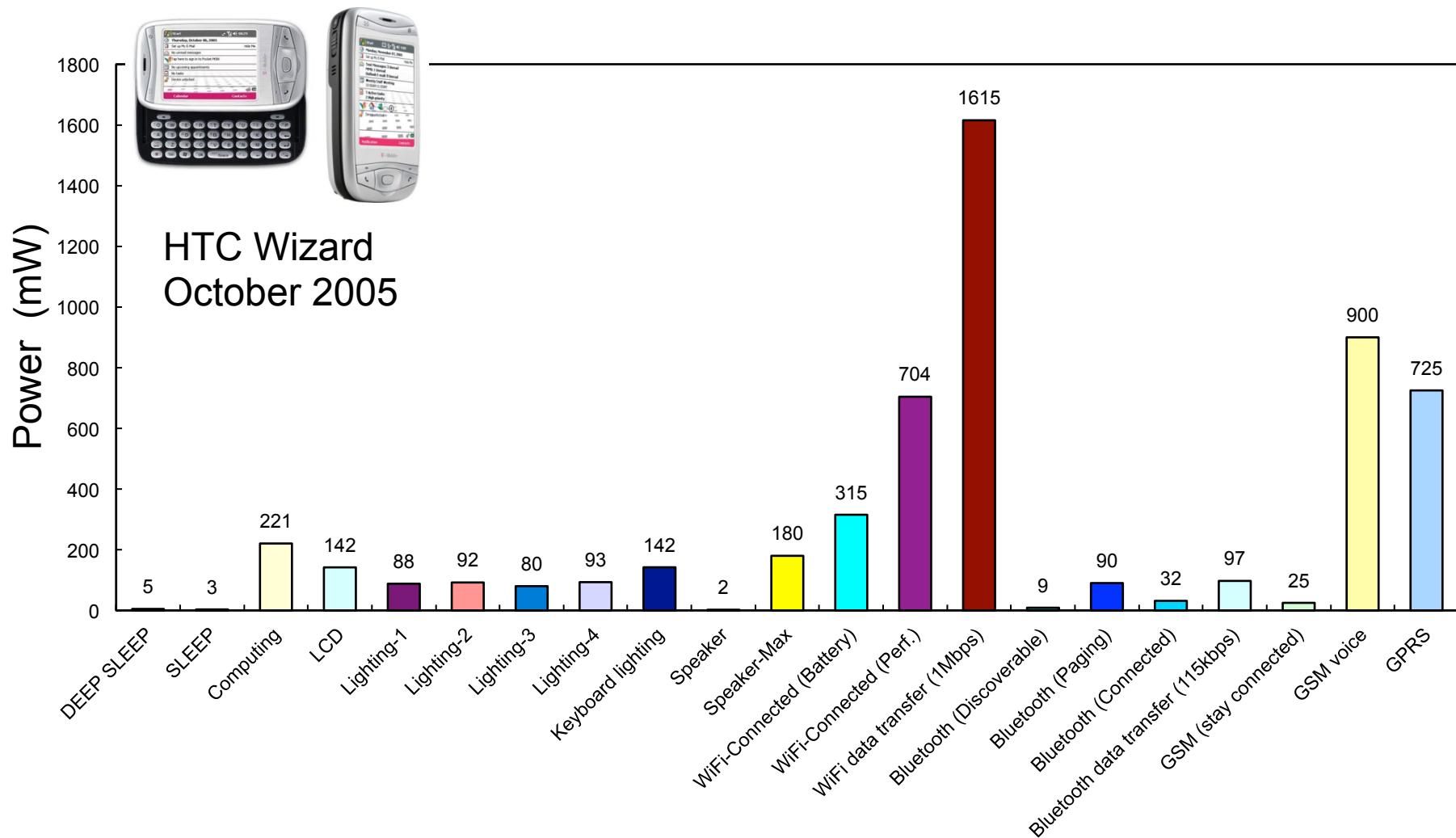


- How we got started
- Why many-antenna base station
- What we have learned
- What we are doing now

# How we started

Why a mobile system guy got  
interested in massive MIMO

# Wireless consumes a lot of power



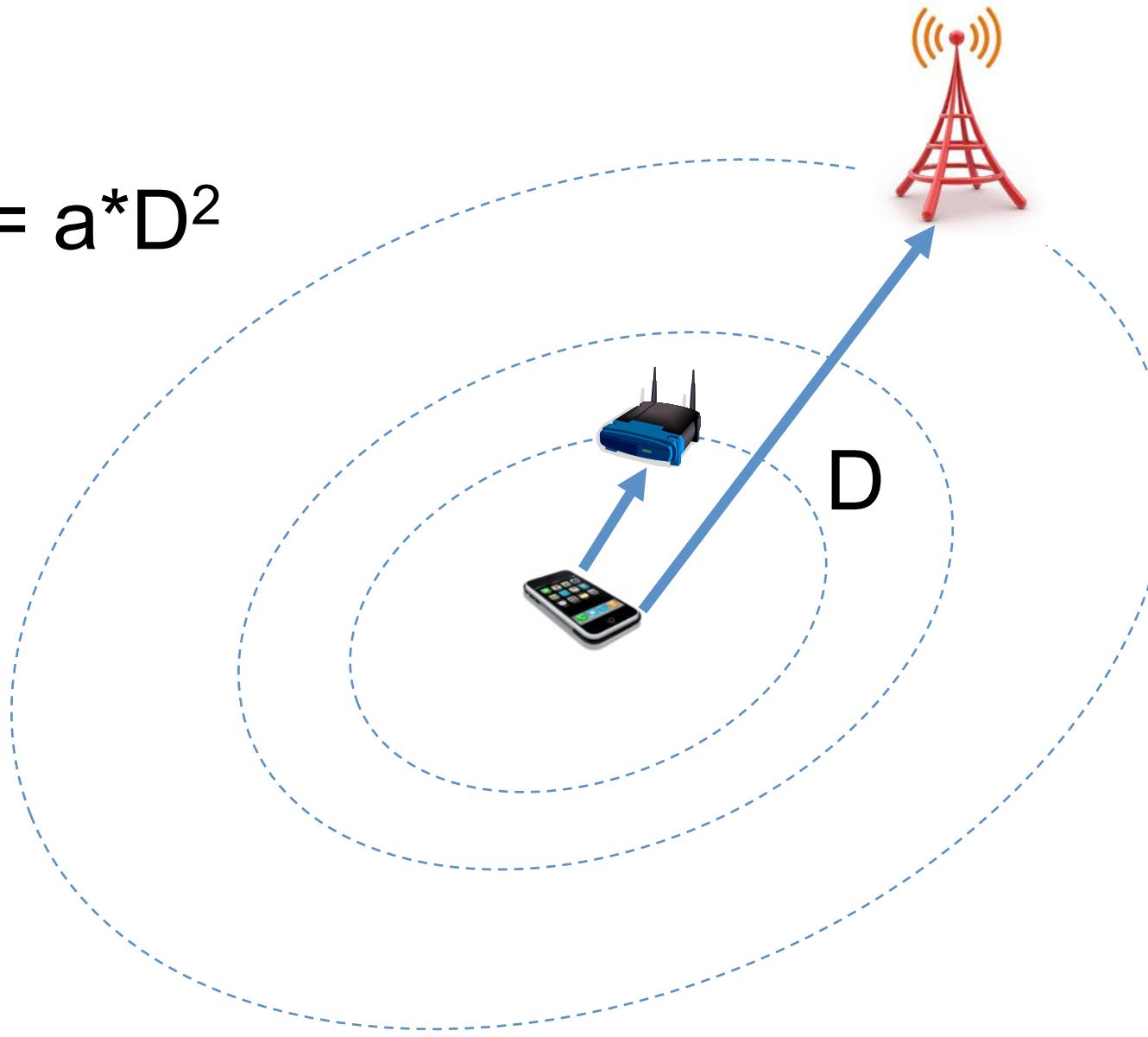
Power profile !=Energy profile

# First insight

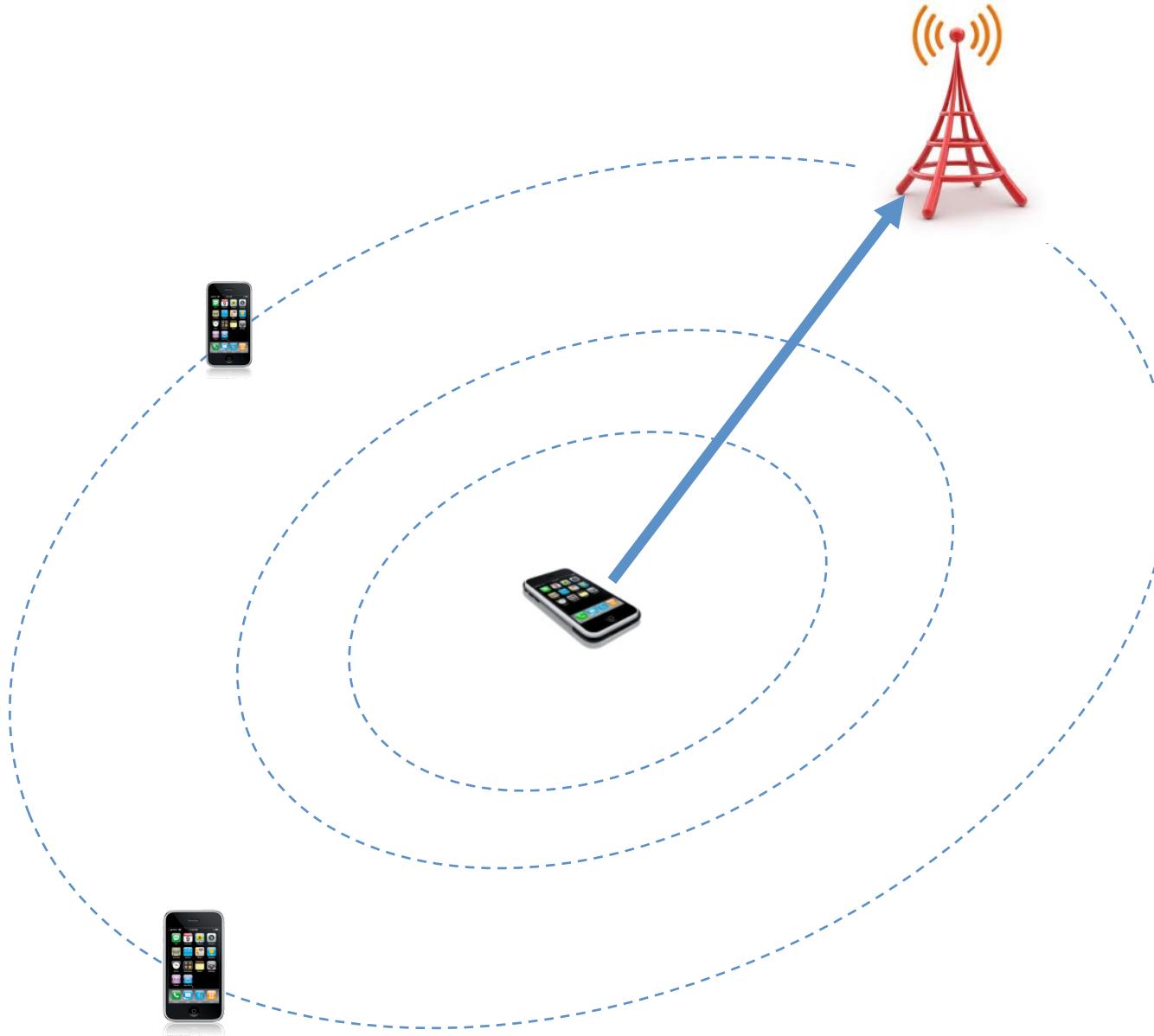
- Wi-Fi more efficient than cellular
  - MobiSys'07

# Why is Wi-Fi more efficient?

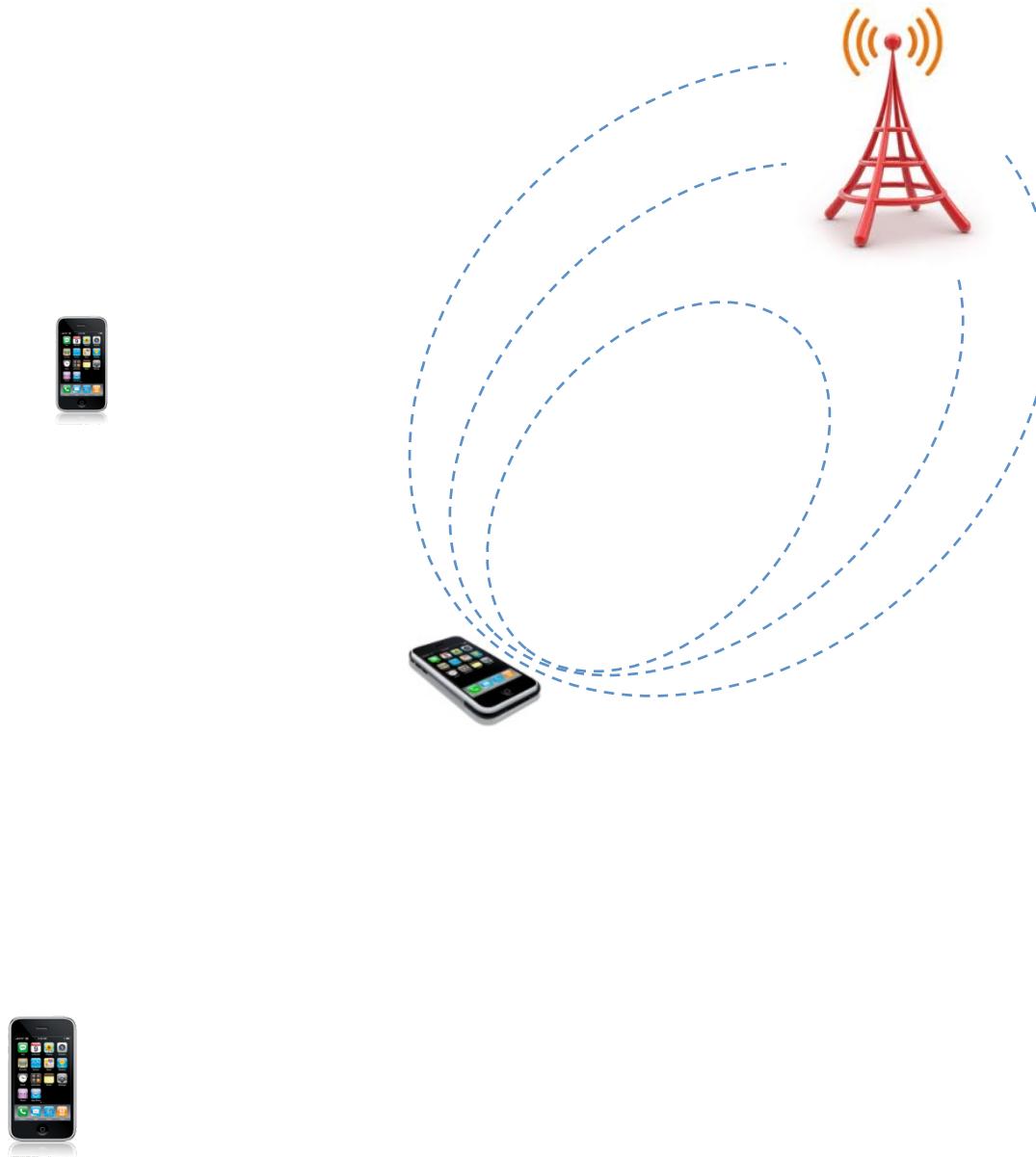
$$P_{TX} = a * D^2$$



# Horribly wasteful



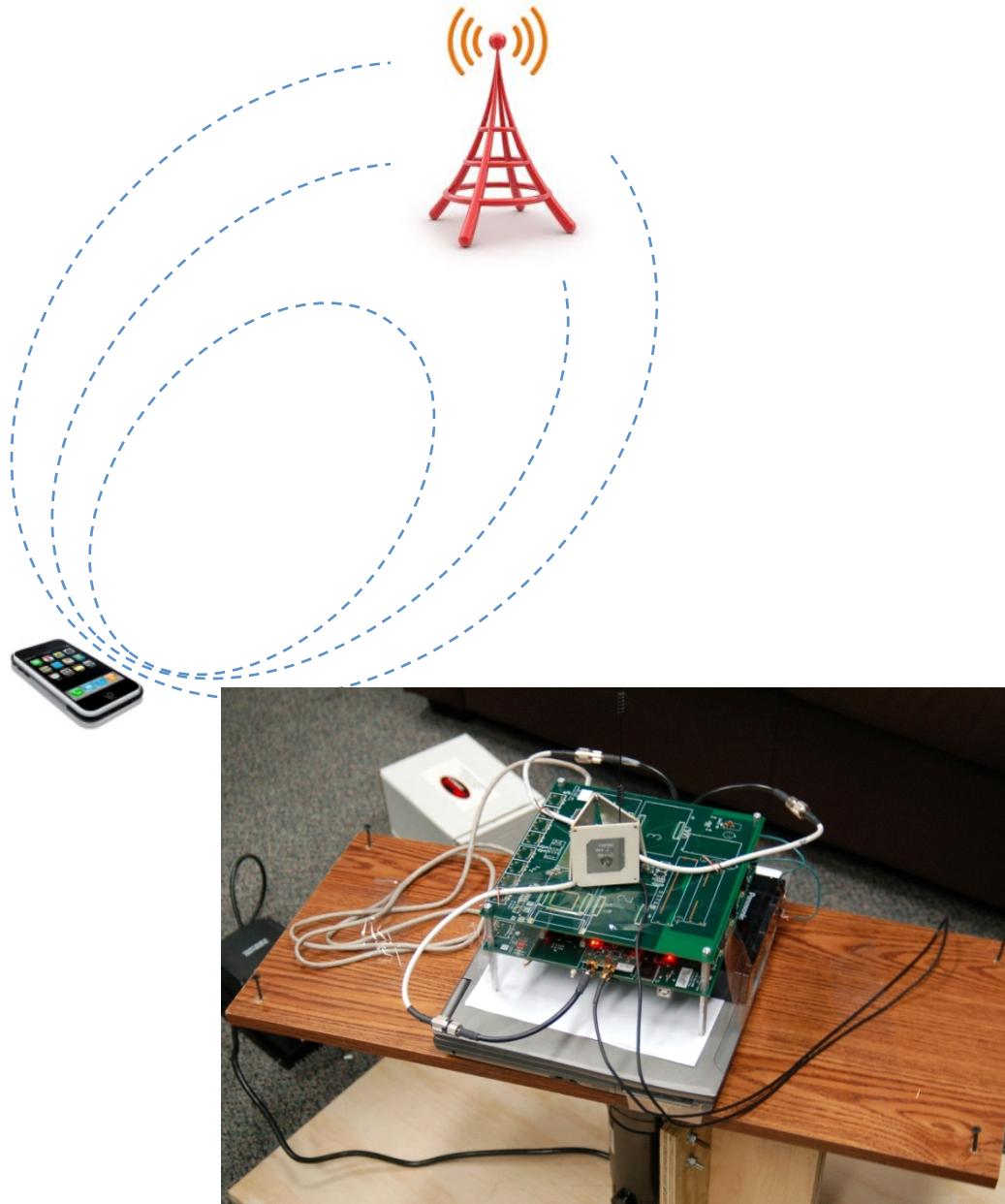
# Directional transmission!



# Passive directional antenna to save energy

(MobiCom'10)

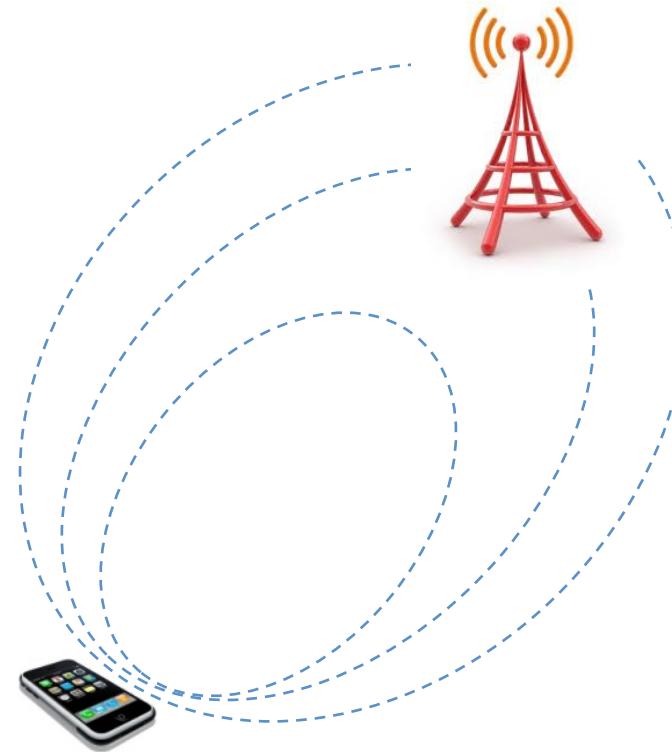
- No power overhead
- Fixed beam patterns



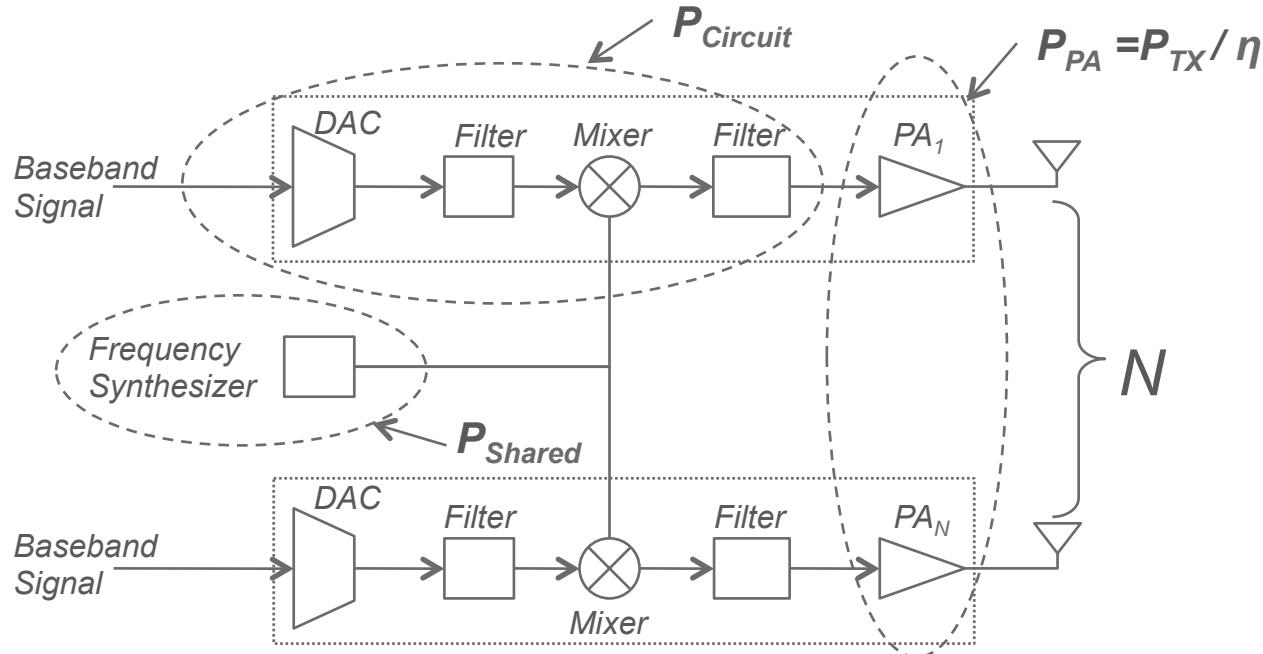
# Beamforming to save energy

(MobiCom'11)

- Extra transceivers
- Steerable beams



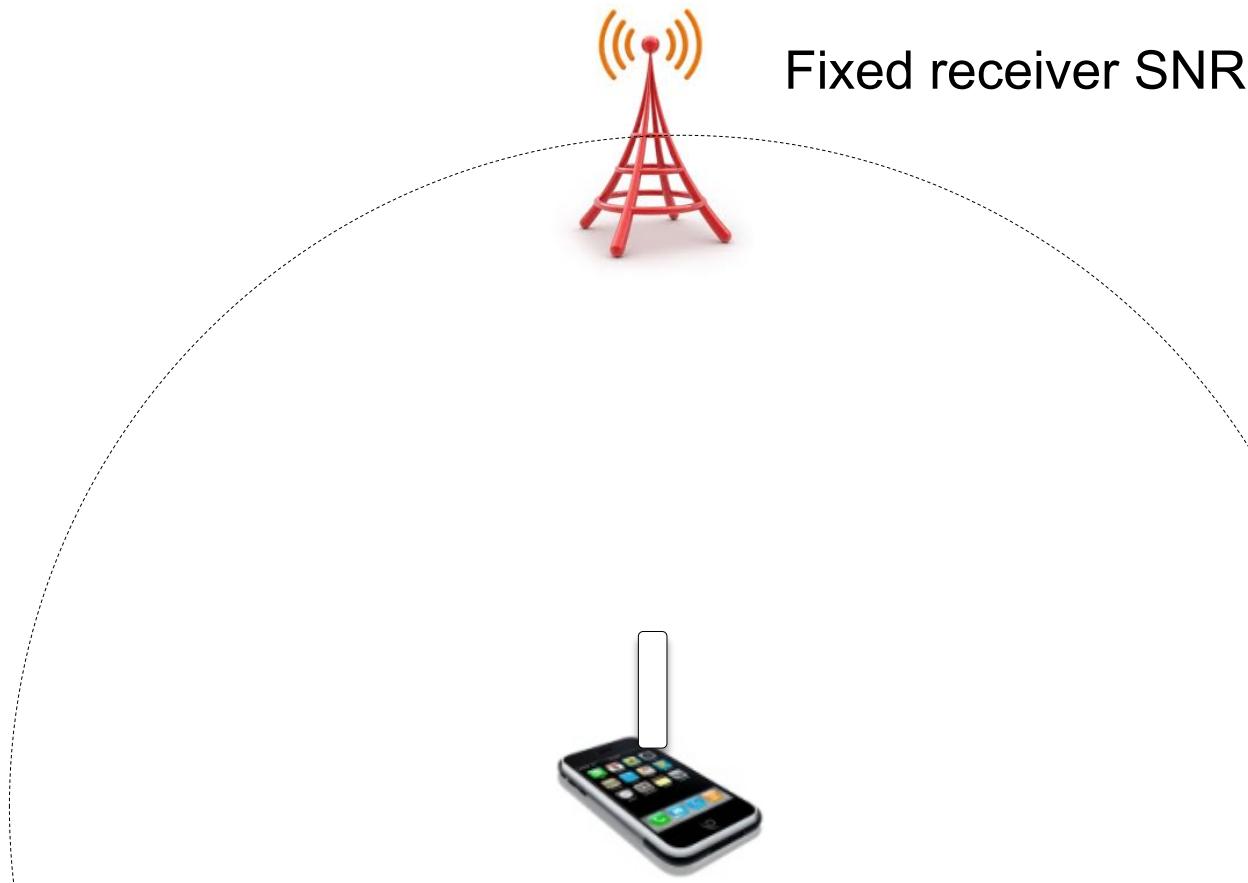
# Power by multi-antenna systems (uplink)



$$P = P_{shared} + N \cdot P_{Circuit} + P_{TX} / \eta$$

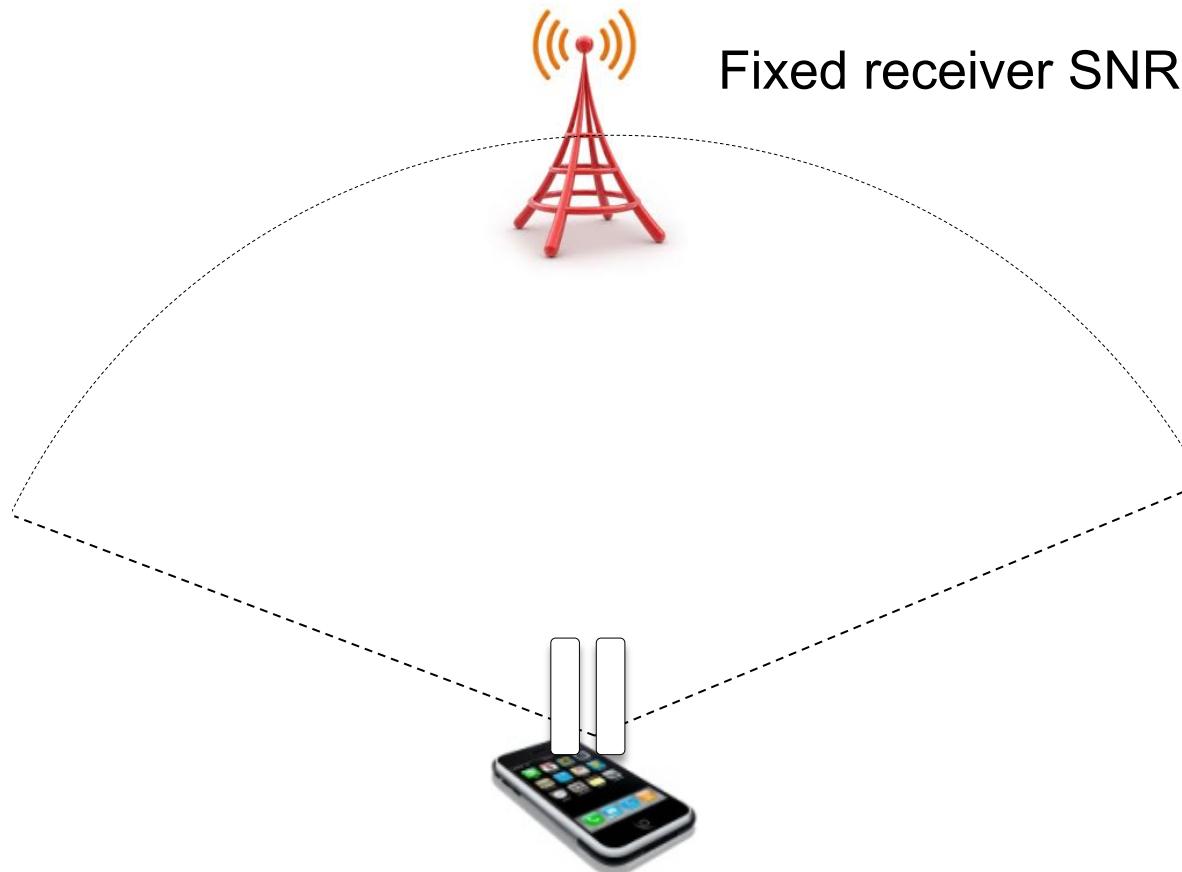
# Circuit vs. radiation power tradeoff

$$P = P_{shared} + 1 \cdot P_{Circuit} + P_{TX} / \eta$$



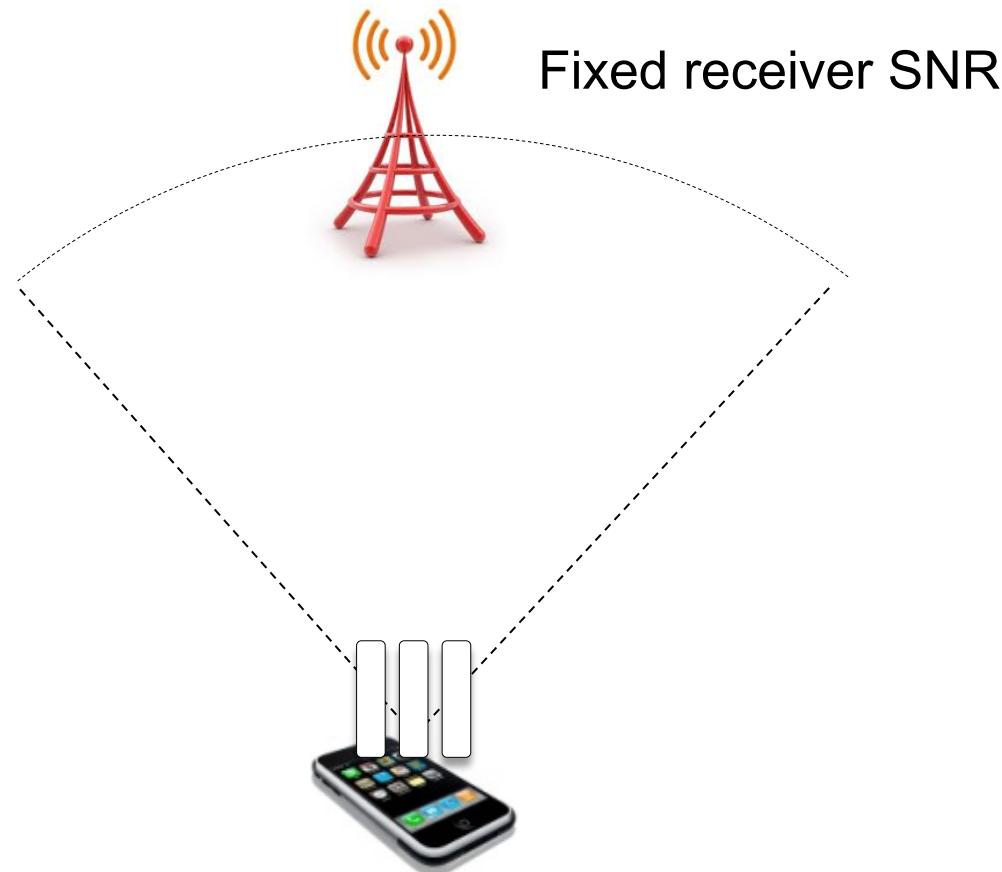
# Circuit vs. radiation power tradeoff

$$P = P_{shared} + 2 \cdot P_{Circuit} + P_{TX} / \eta$$



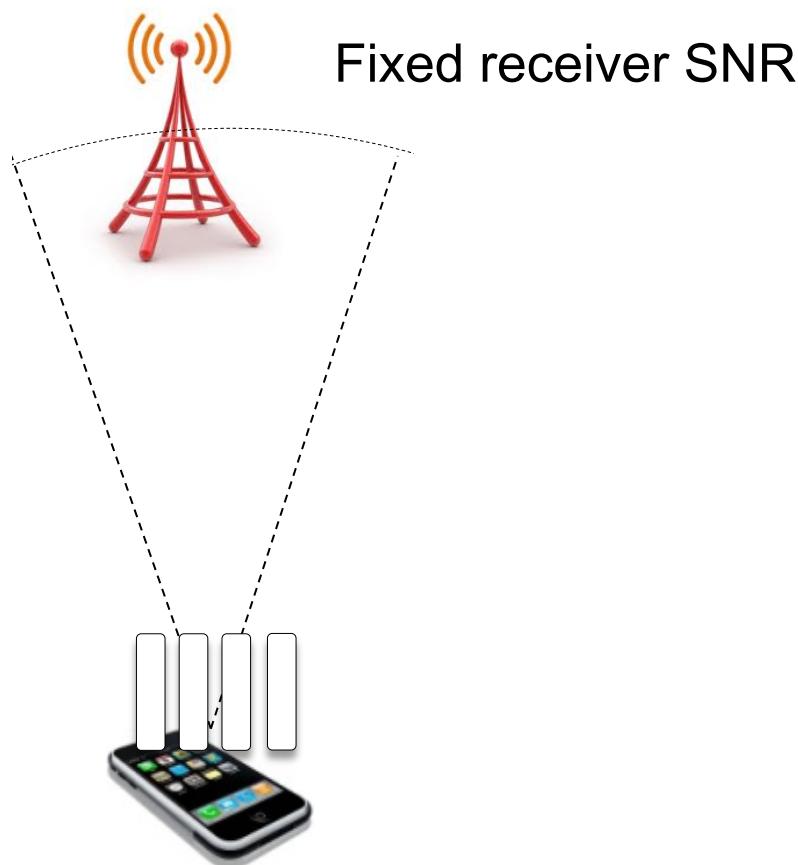
# Circuit vs. radiation power tradeoff

$$P = P_{shared} + 3 \cdot P_{Circuit} + P_{tx} / \eta$$



# Circuit vs. radiation power tradeoff

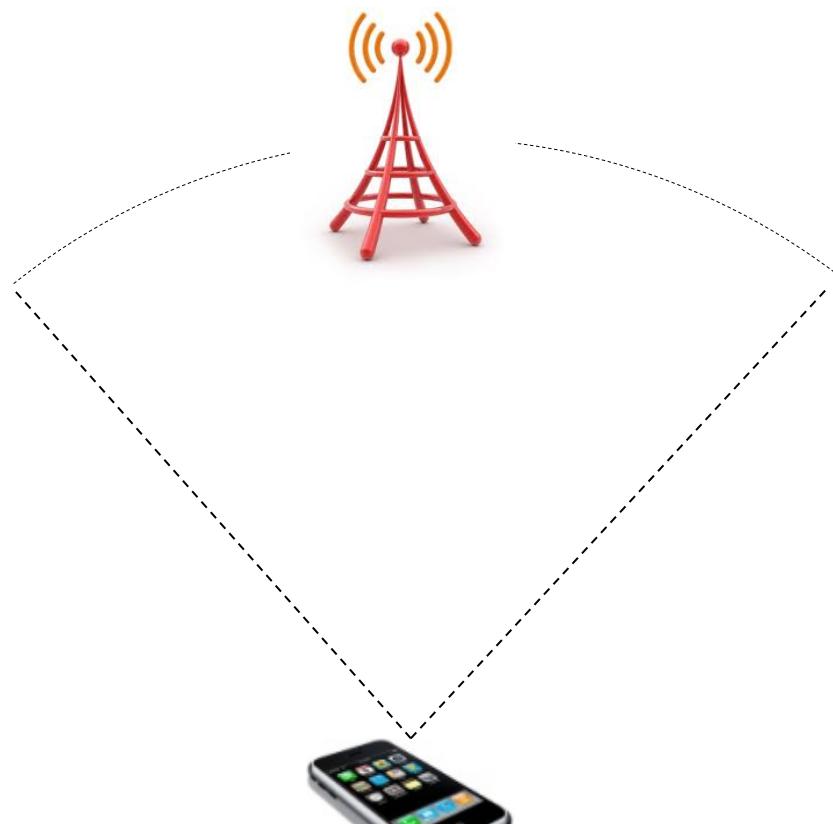
$$P = P_{shared} + 4 \cdot P_{Circuit} + \frac{P_{tx}}{\eta}$$



# Circuit vs. radiation power tradeoff

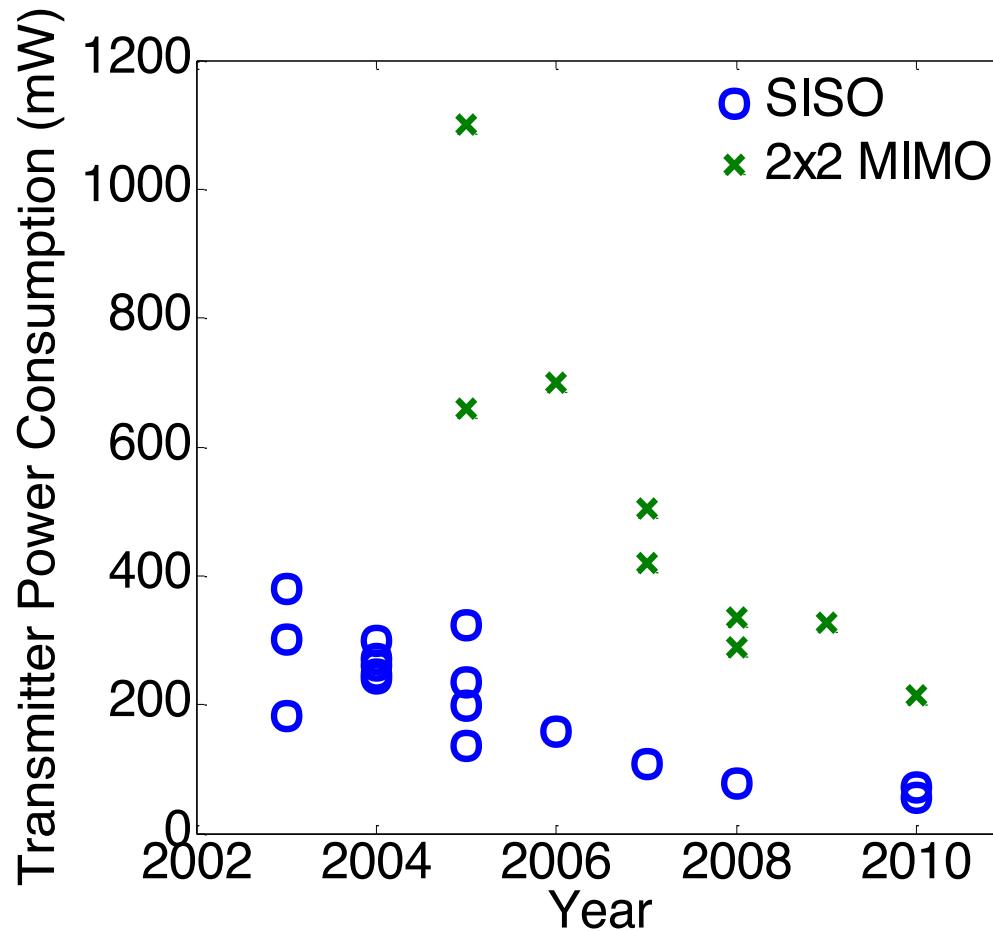
- Optimal number of antennas for efficiency

$$N_{opt} = a \cdot \sqrt{P_o / P_{circuit}} - b \cdot P_o$$



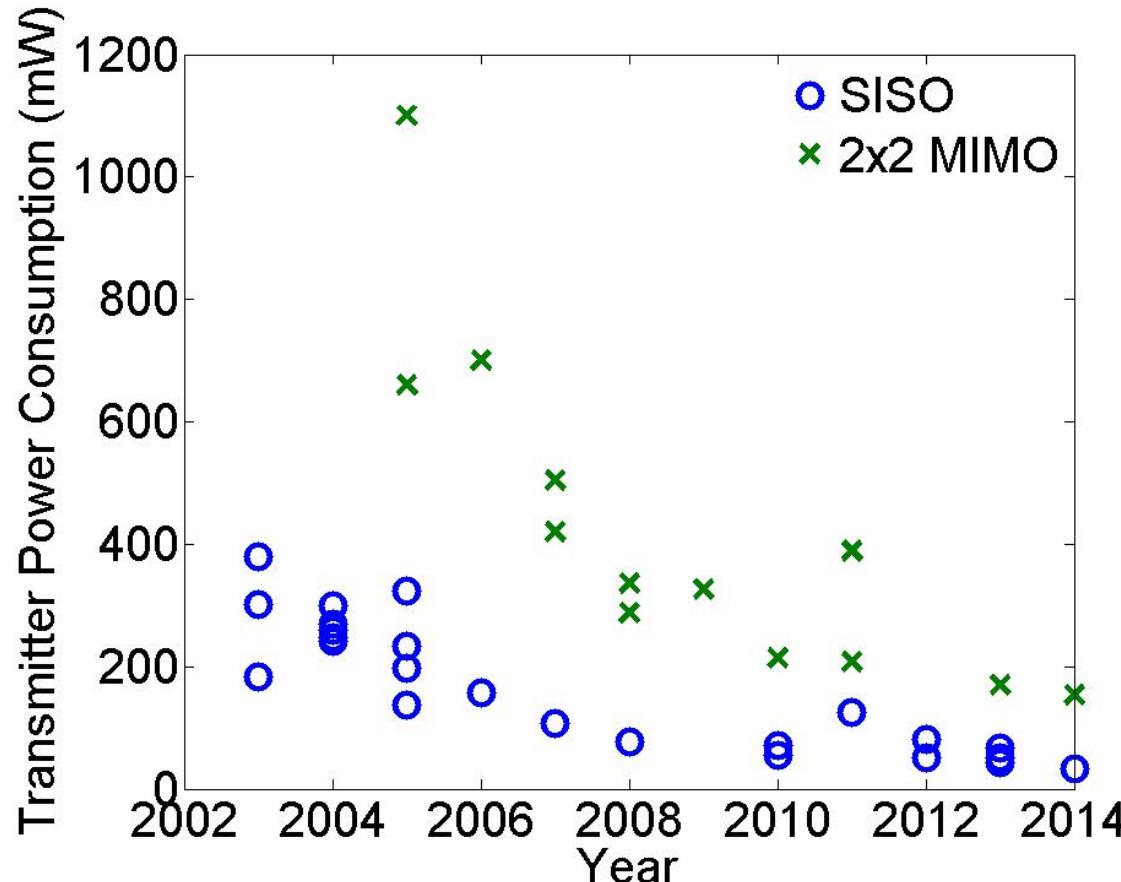
# Hardware is cheap & getting cheaper

$$P = P_{shared} + N \cdot P_{Circuit} + P_{TX} / \eta$$



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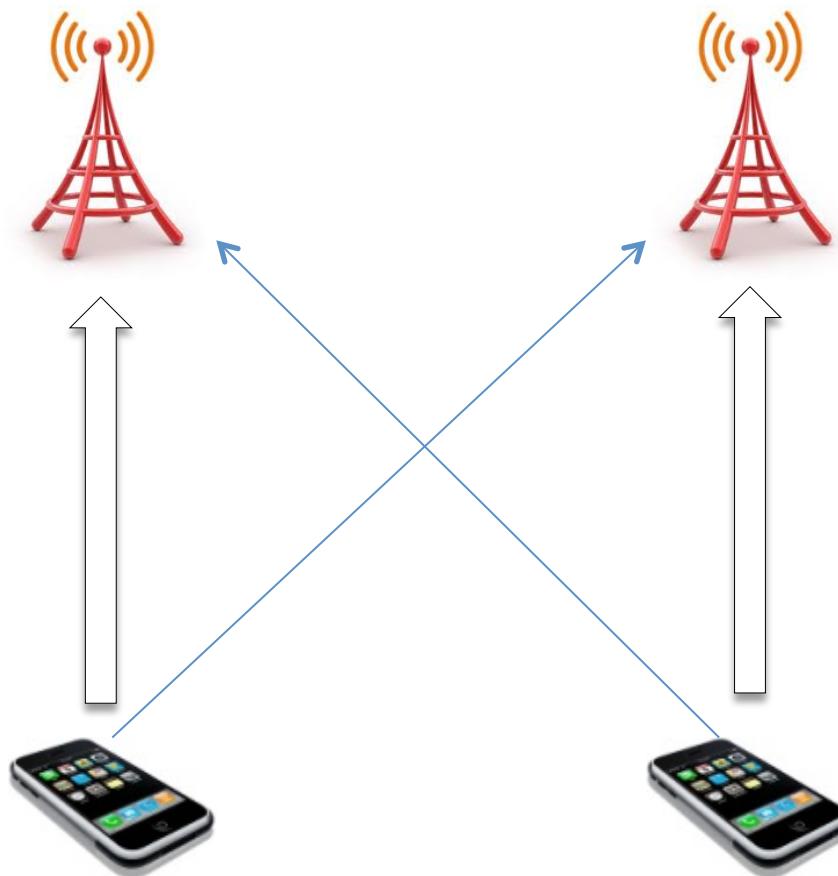


# Circuit vs. radiation power tradeoff is increasingly profitable

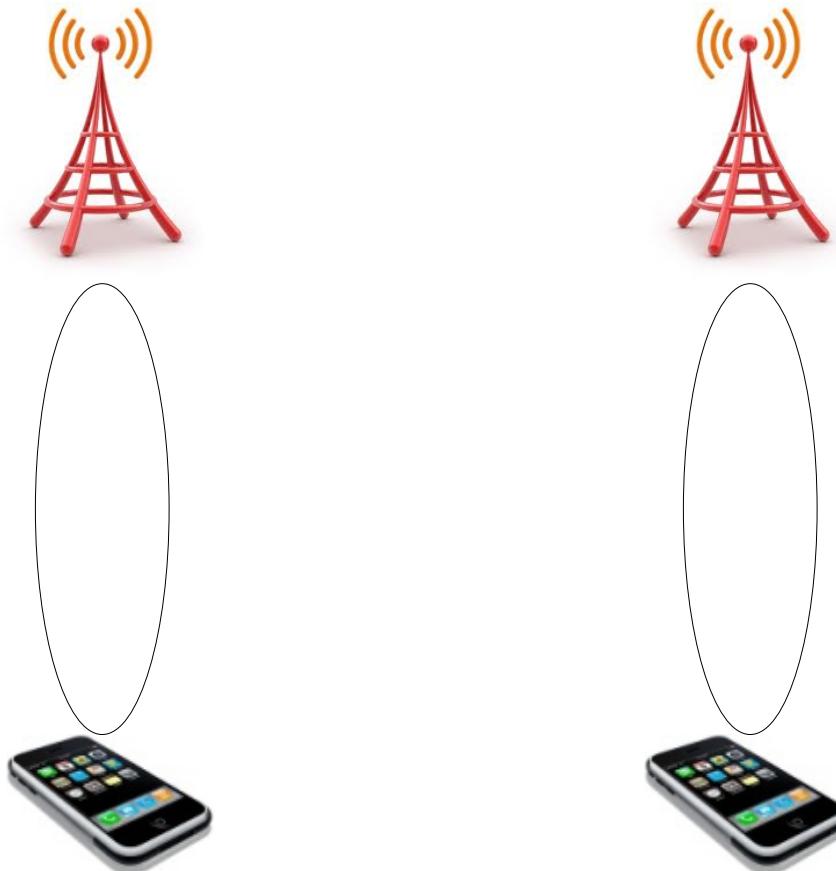
$$N_{opt} = a \cdot \sqrt{P_o/P_{circuit}} - b \cdot P_o$$

- The most energy-efficient way is to **use all the antennas**

# Beyond a single link



# What the carrier wants: Use all your antennas!



# Guiding principles distilled

- Spectrum is scarce
- Hardware is cheap, and getting cheaper

You can't really fit a lot of  
antennas in a mobile device 😞

# Got a call from Erran Li, Bell Labs

Spring 2011



# Noncooperative Cellular Wireless with Unlimited Numbers of Base Station Antennas

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Thomas L. Marzetta

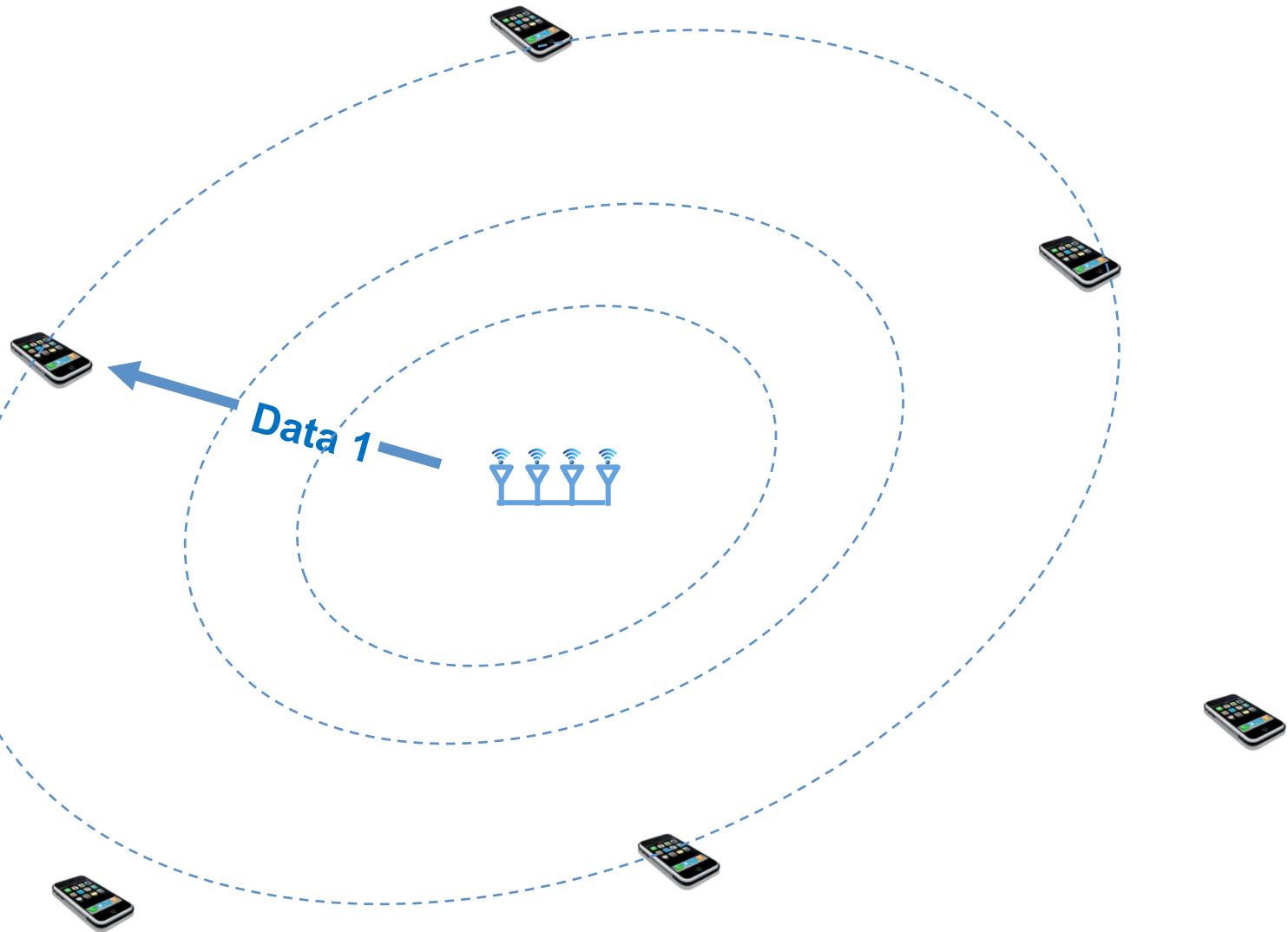




Clay Shepard went to Bell Labs Summer 2011

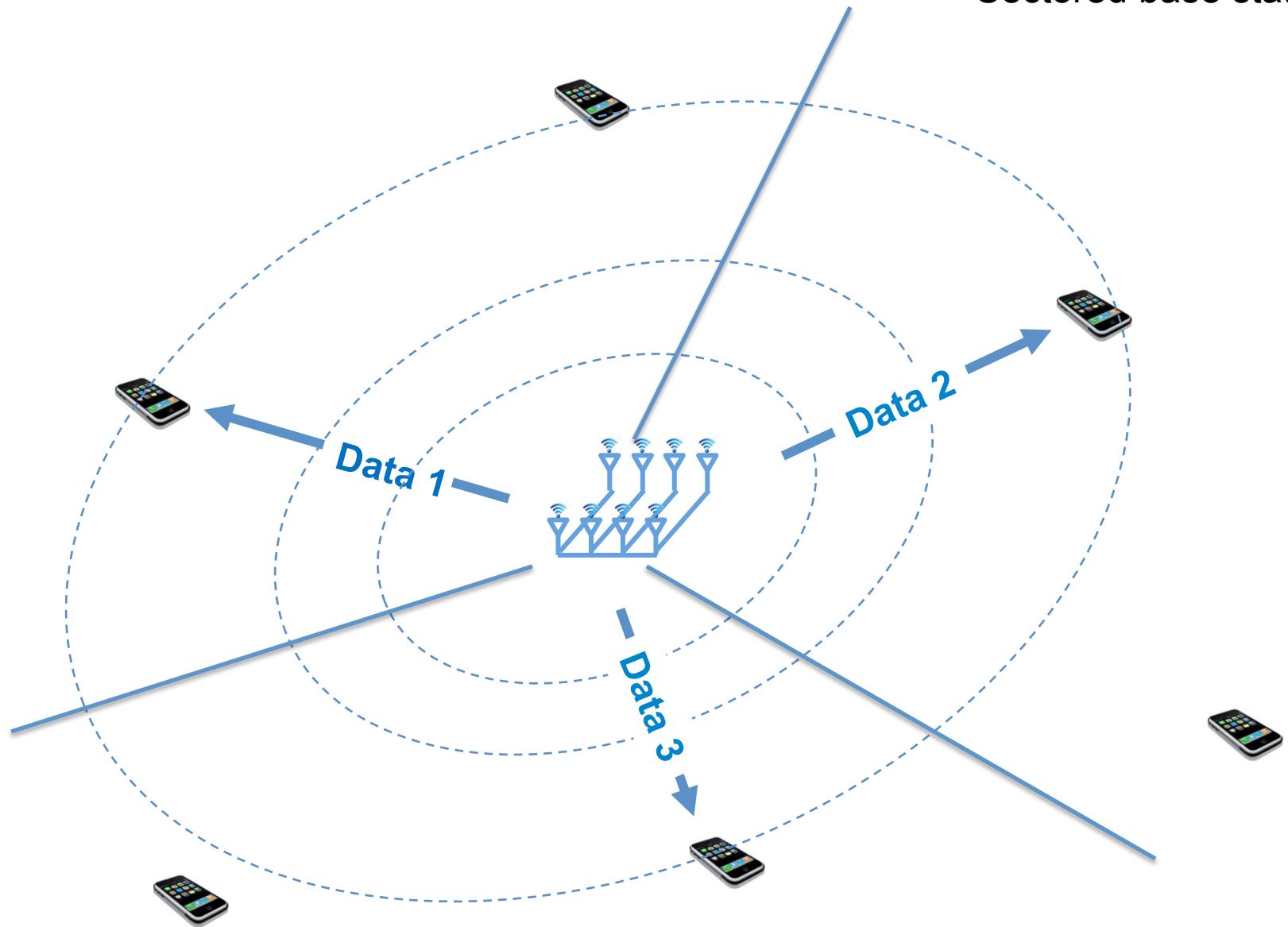
# Why many-antenna base station?

## Omni-directional base station



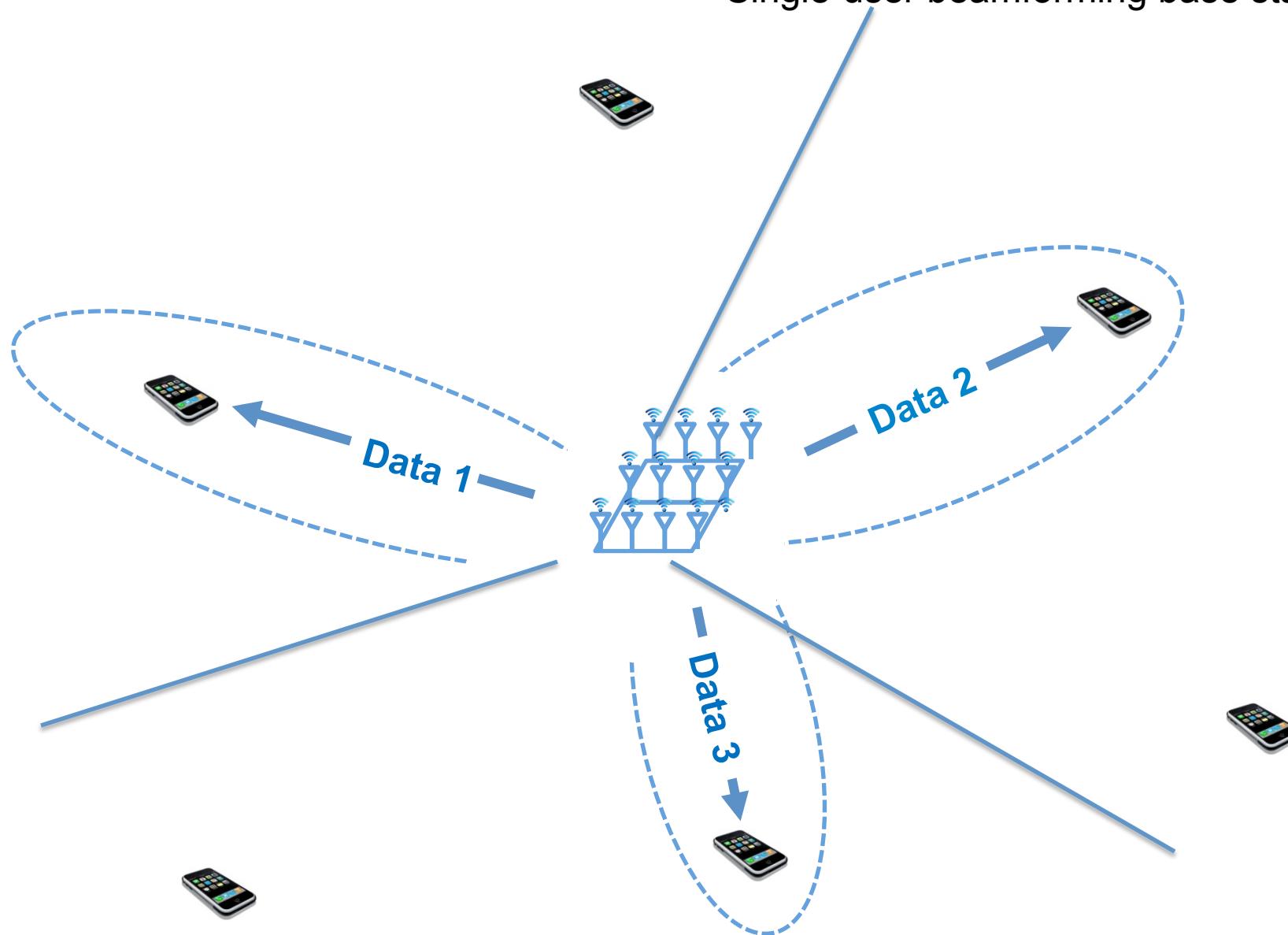
Poor spatial reuse; poor power efficiency; high inter-cell interference

Sectored base station

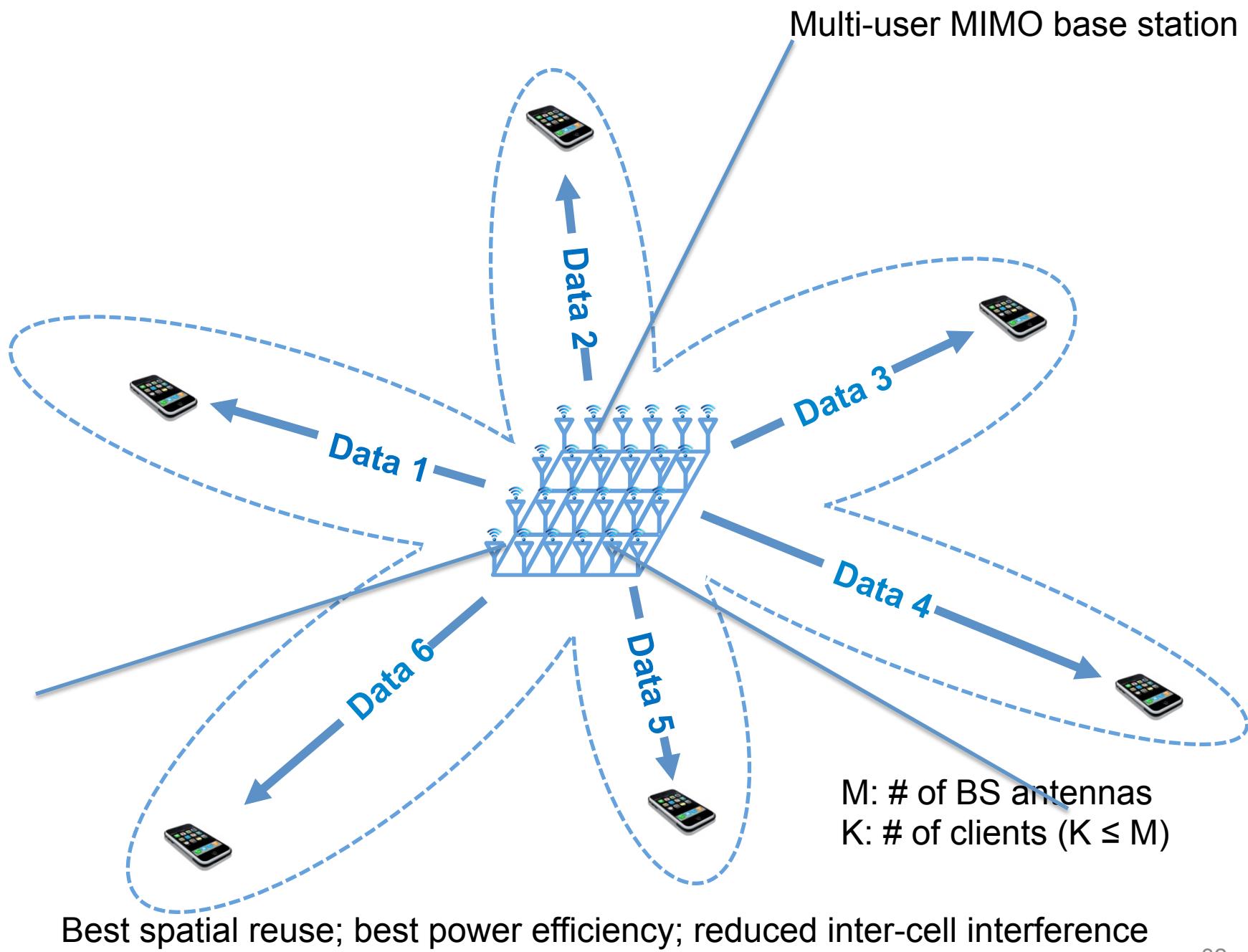


Better spatial reuse; better power efficiency; high inter-cell interference

## Single-user beamforming base station



Better spatial reuse; best power efficiency; reduced inter-cell interference



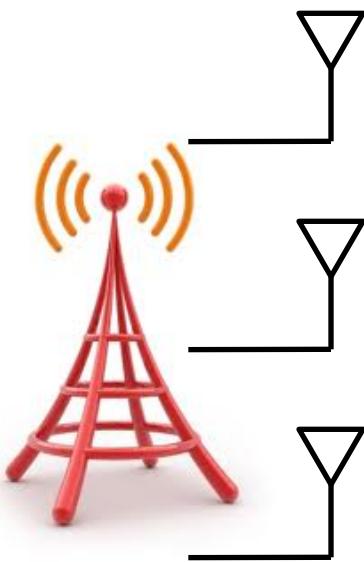
# Why *massive*?

- More antennas → Higher spectral efficiency
- More antennas → Higher energy efficiency
- Marzetta's key result
  - Simple baseband technique becomes effective



T.L. Marzetta. Noncooperative cellular wireless with unlimited numbers of base station antennas. IEEE Trans. on Wireless Comm., 2010.

# How multi-user MIMO works



**M: # of BS antennas**

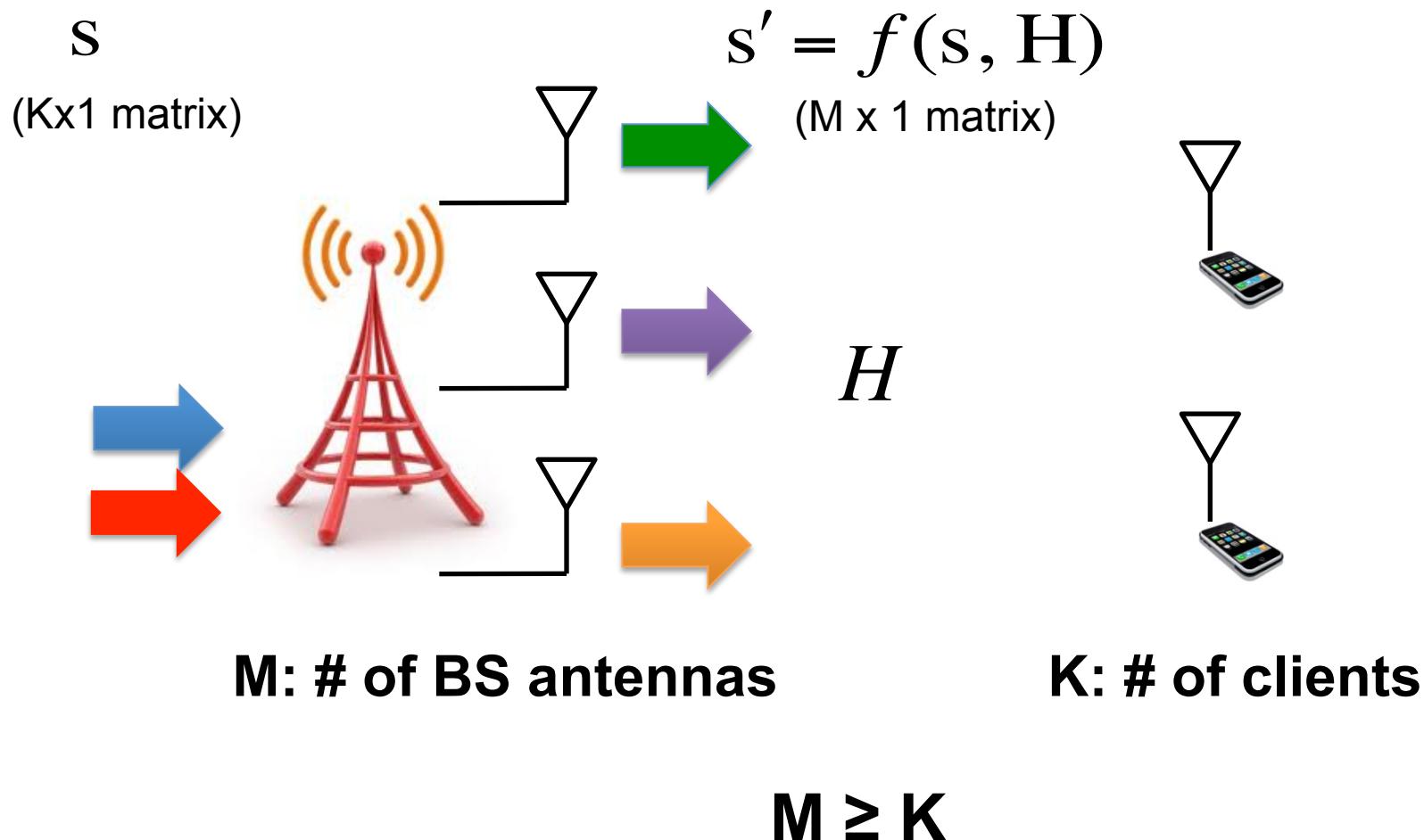
$H$



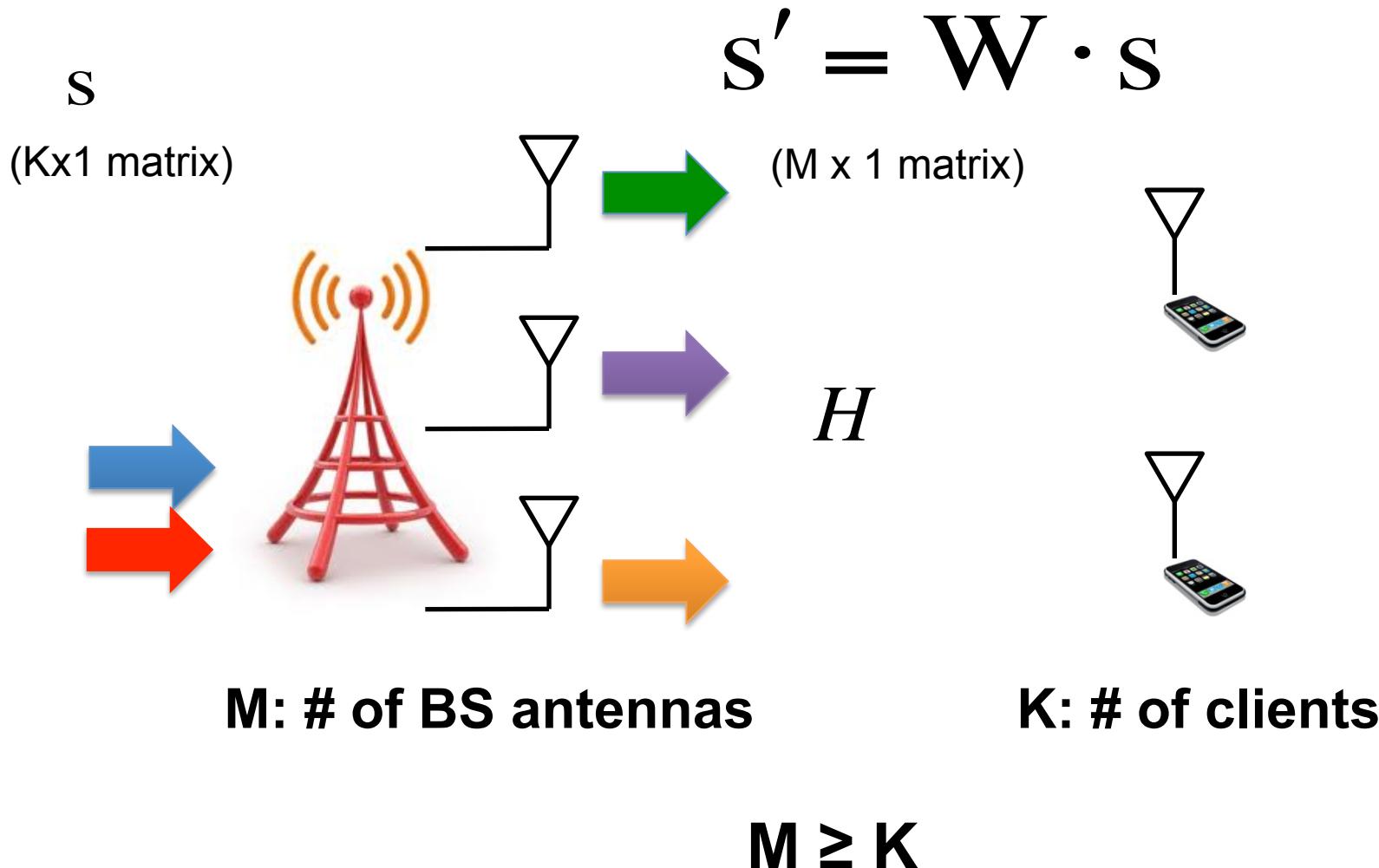
**K: # of clients**

$M \geq K$

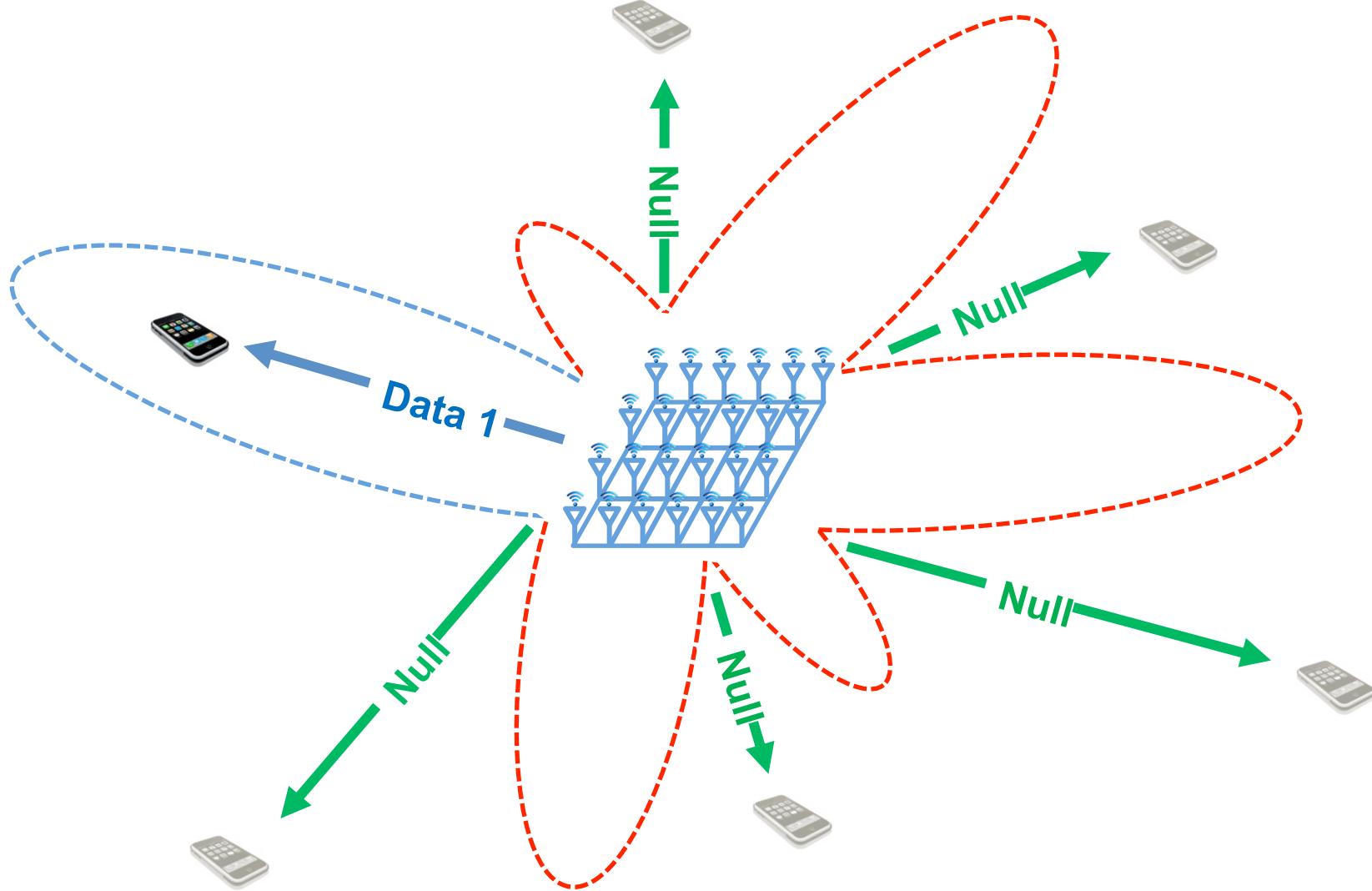
# Multi-user MIMO: Precoding



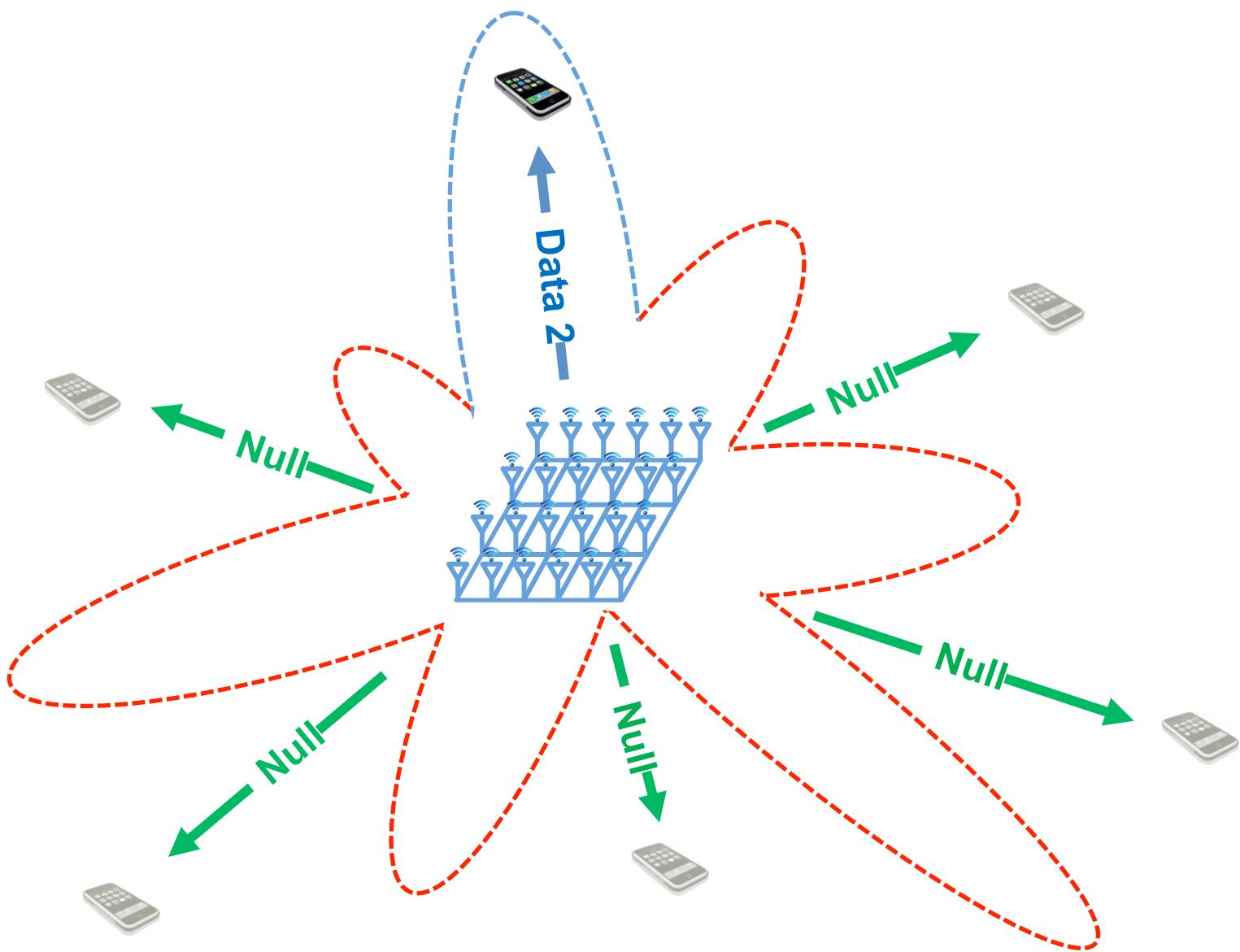
# Linear Precoding



# Linear Precoding I: Zero-forcing Beamforming

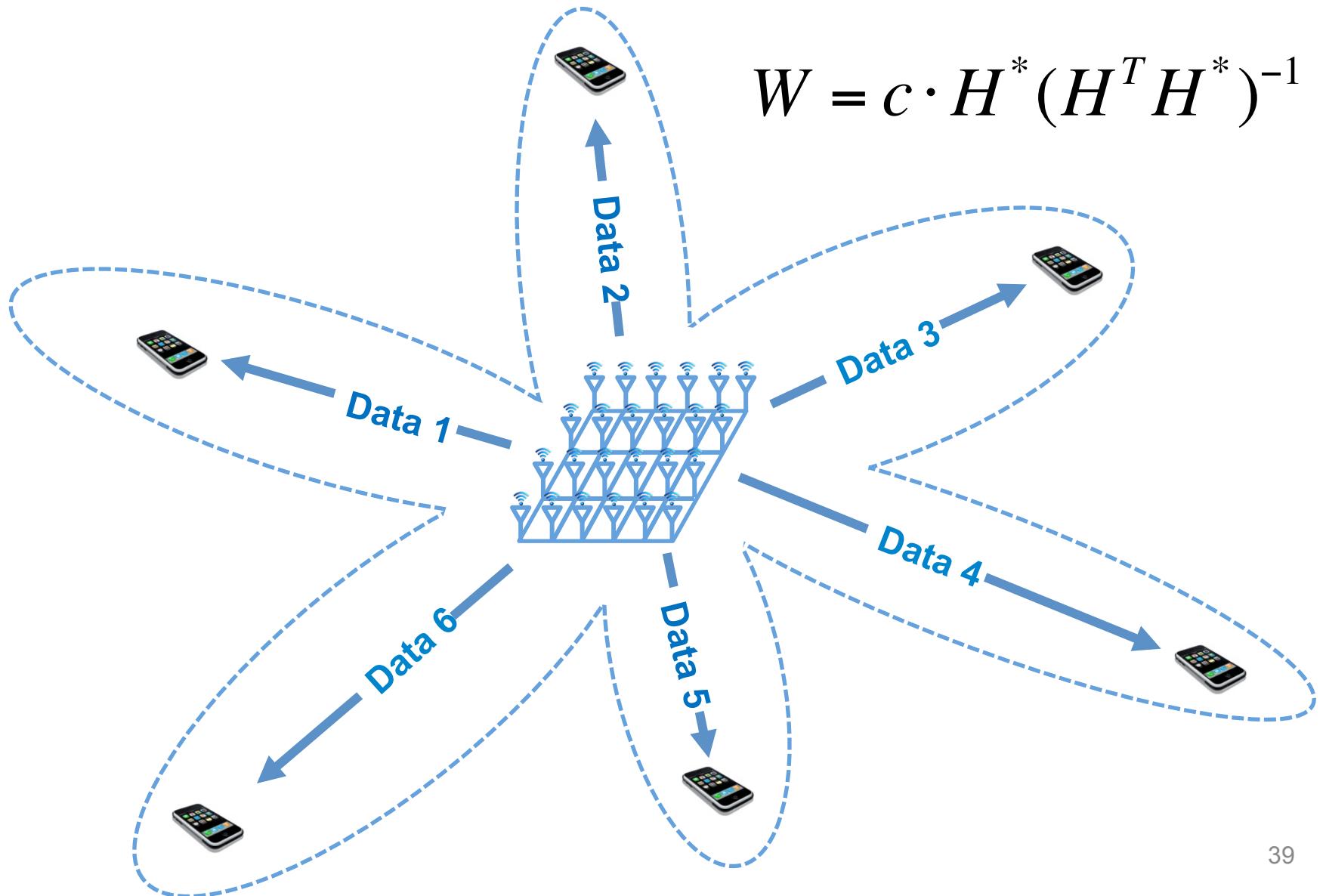


# Zero-forcing Beamforming



# Zero-forcing Beamforming

$$W = c \cdot H^* (H^T H^*)^{-1}$$

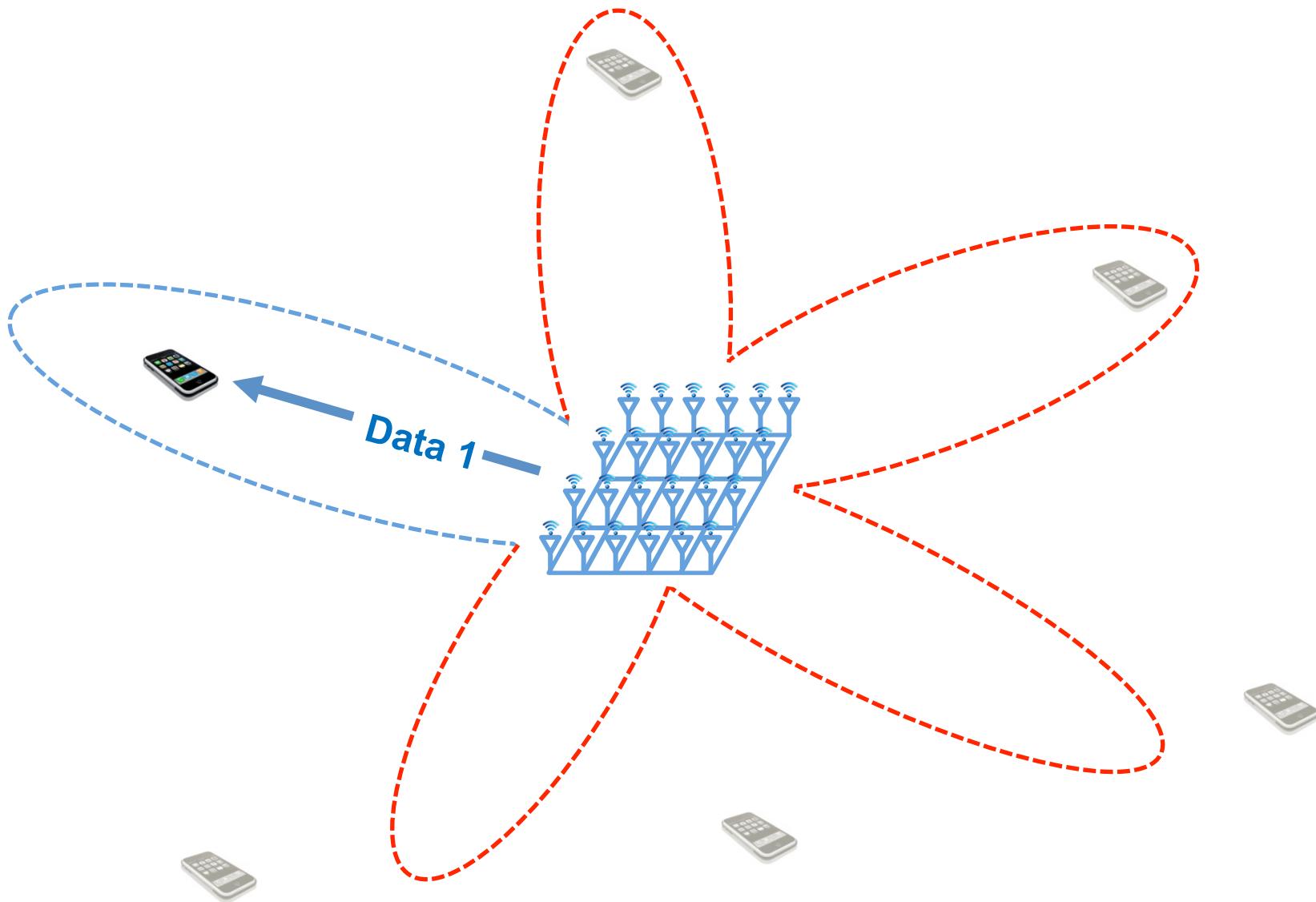


# Zero-forcing does not scale well

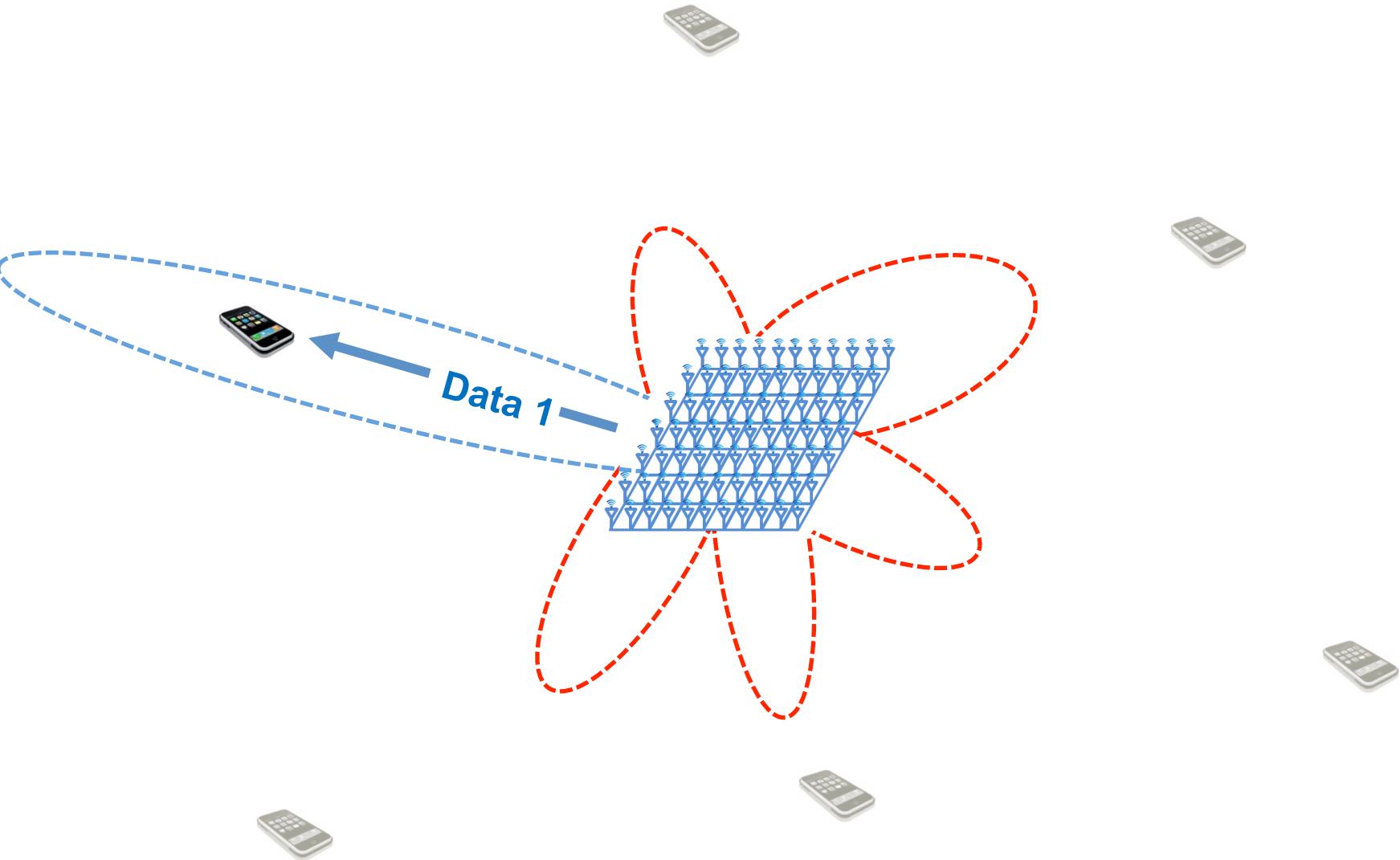
$$W = c \cdot H^* (H^T H^*)^{-1}$$

Inversion of  $M \times M$  matrix  
 $O(M^*K^2)$

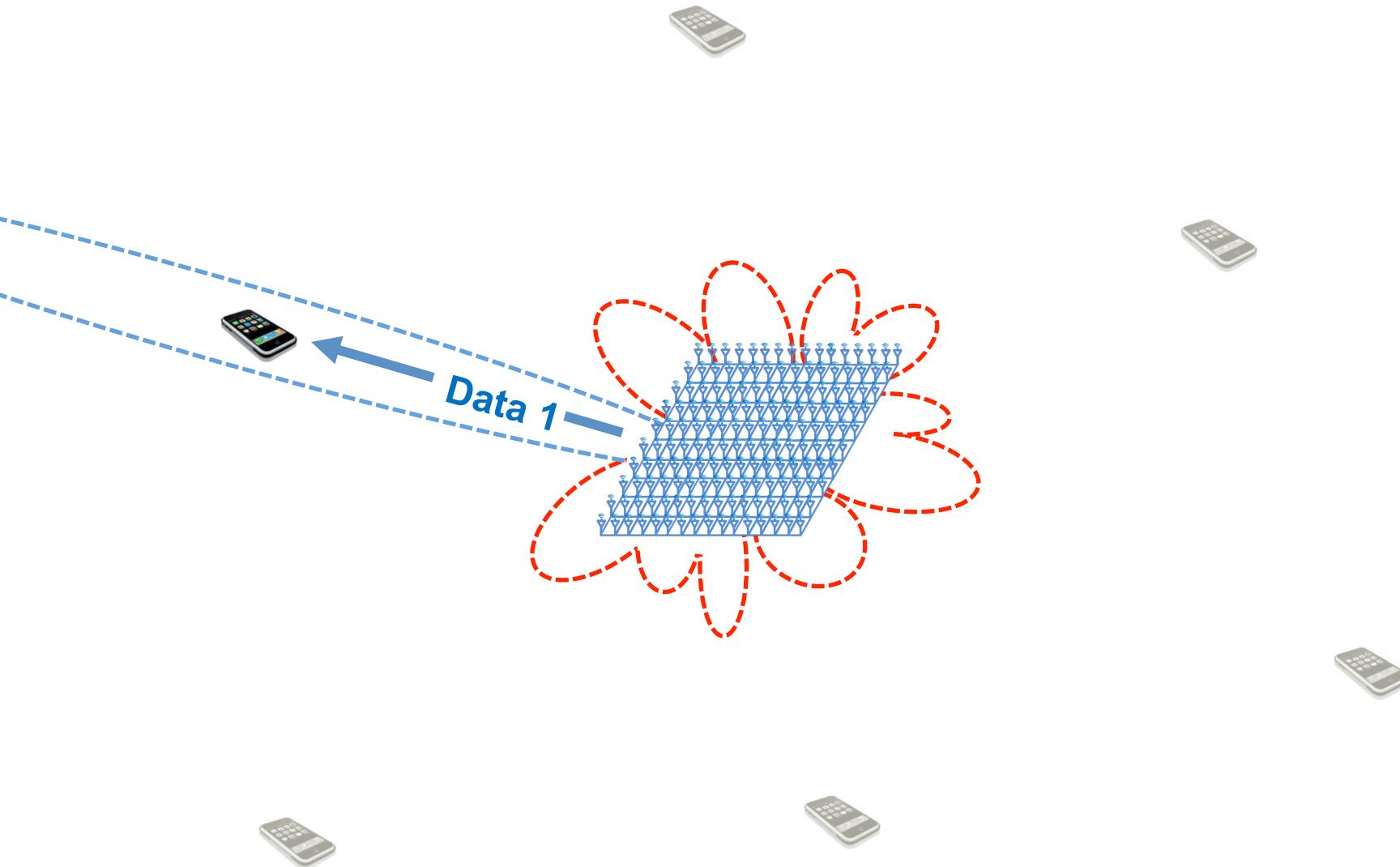
# Linear precoding II: Conjugate Beamforming



# With more antennas

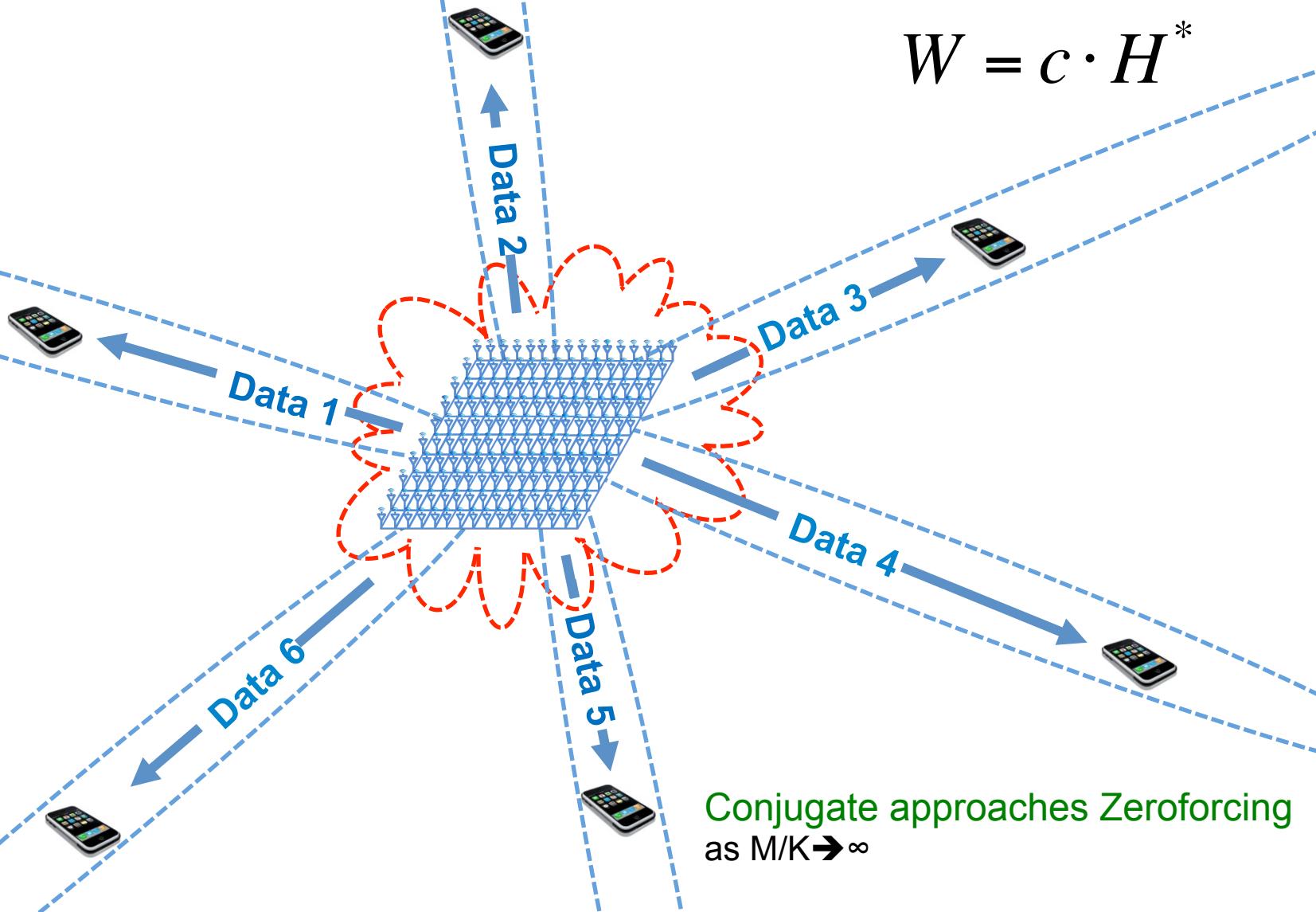


# With even more antennas



# Conjugate Multi-user Beamforming

$$W = c \cdot H^*$$



# Conjugate scales very well

$$W = c \cdot H^*$$

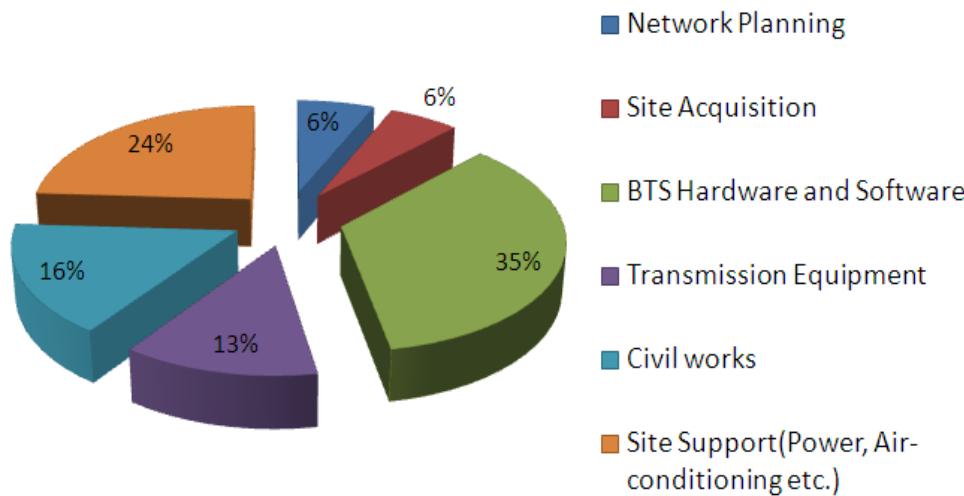
$O(K)$  per antenna

Marzetta's key result:

Conjugate approaches Zeroforcing as  $M/K \rightarrow \infty$

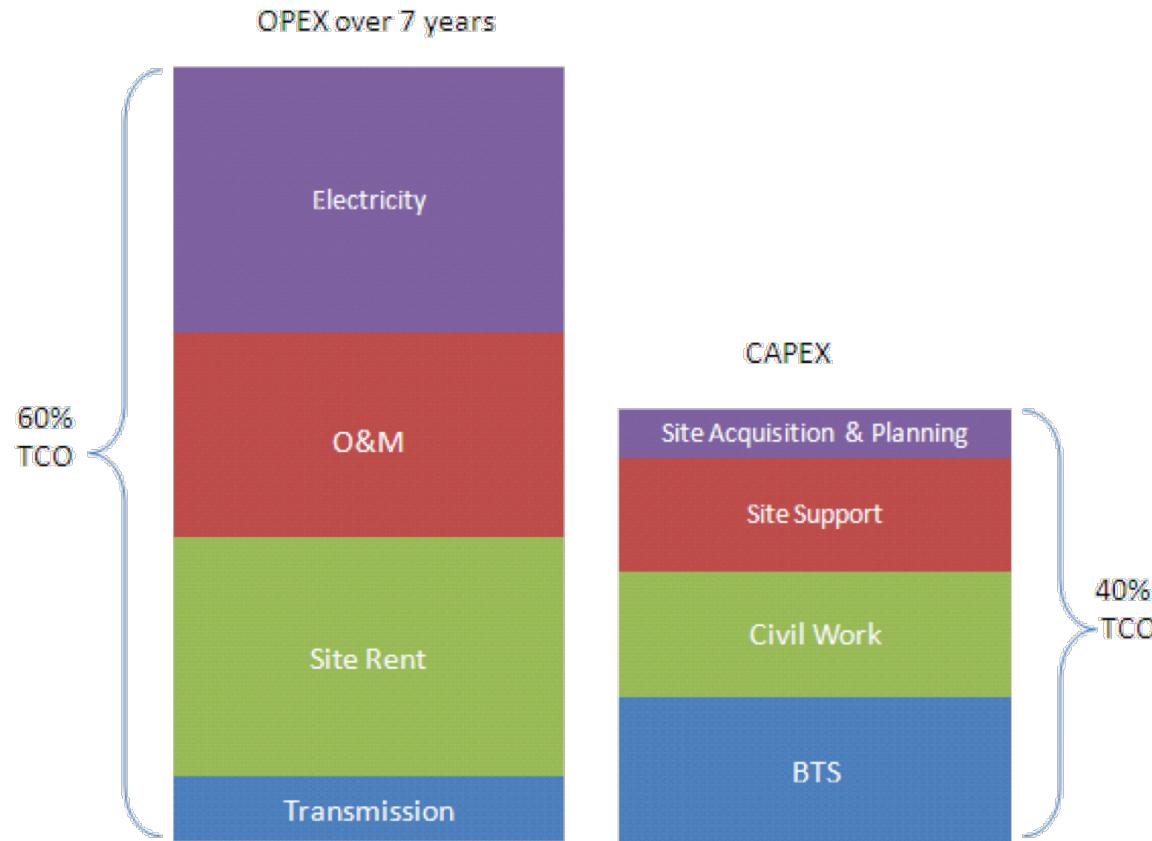
# Many-antenna vs. small cell

Capital Expenditure (CAPEX) of Cell Site



- Major wireless equipment only 35%
- Just get the site to work: >50%

# Total Cost of Ownership (TCO)

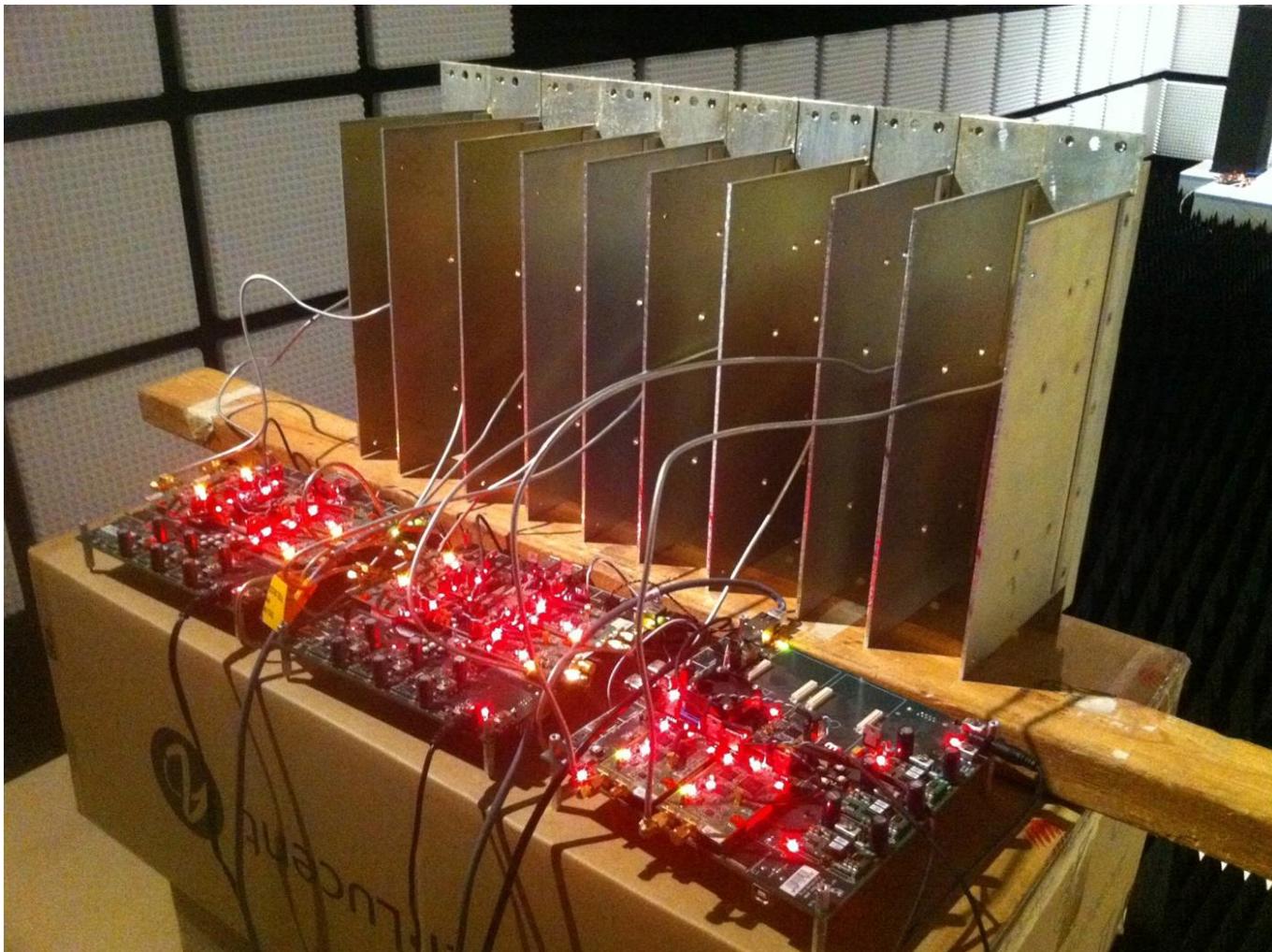


- Operating & Maintenance (O&M)
- Operating Expenditure (OPEX)

“The most effective way to reduce TCO is to decrease the number of sites.”

If you've got a site, better use as many antennas as you can

# After a summer at Bell Labs



10-antenna prototype in the anechoic chamber at Bell Labs



# ArgosV1

(MobiCom'12)



Central  
Controller

WARP  
Modules

Sync  
Distribution

Argos  
Hub

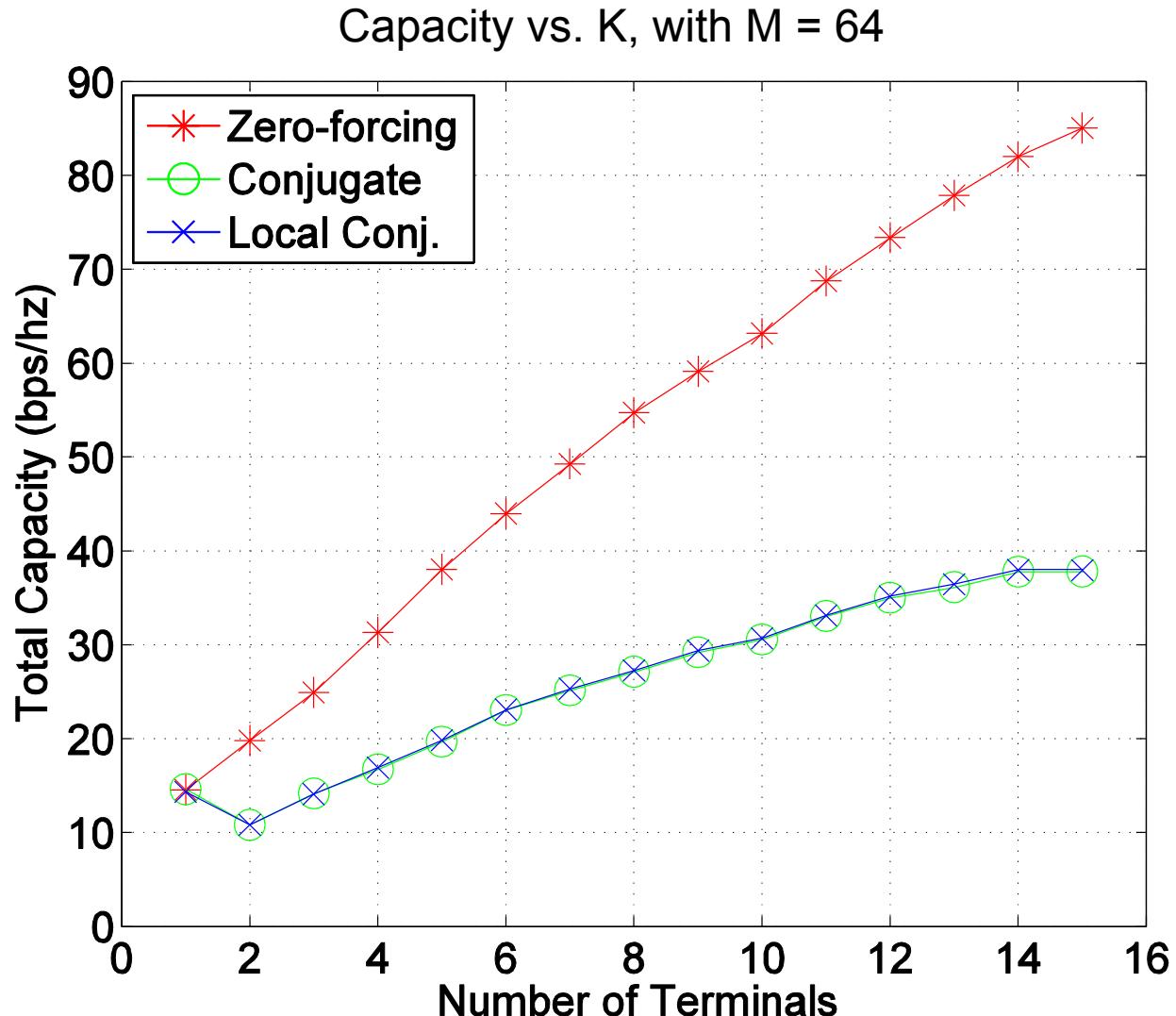
Argos  
Interconnects

Clock  
Distribution

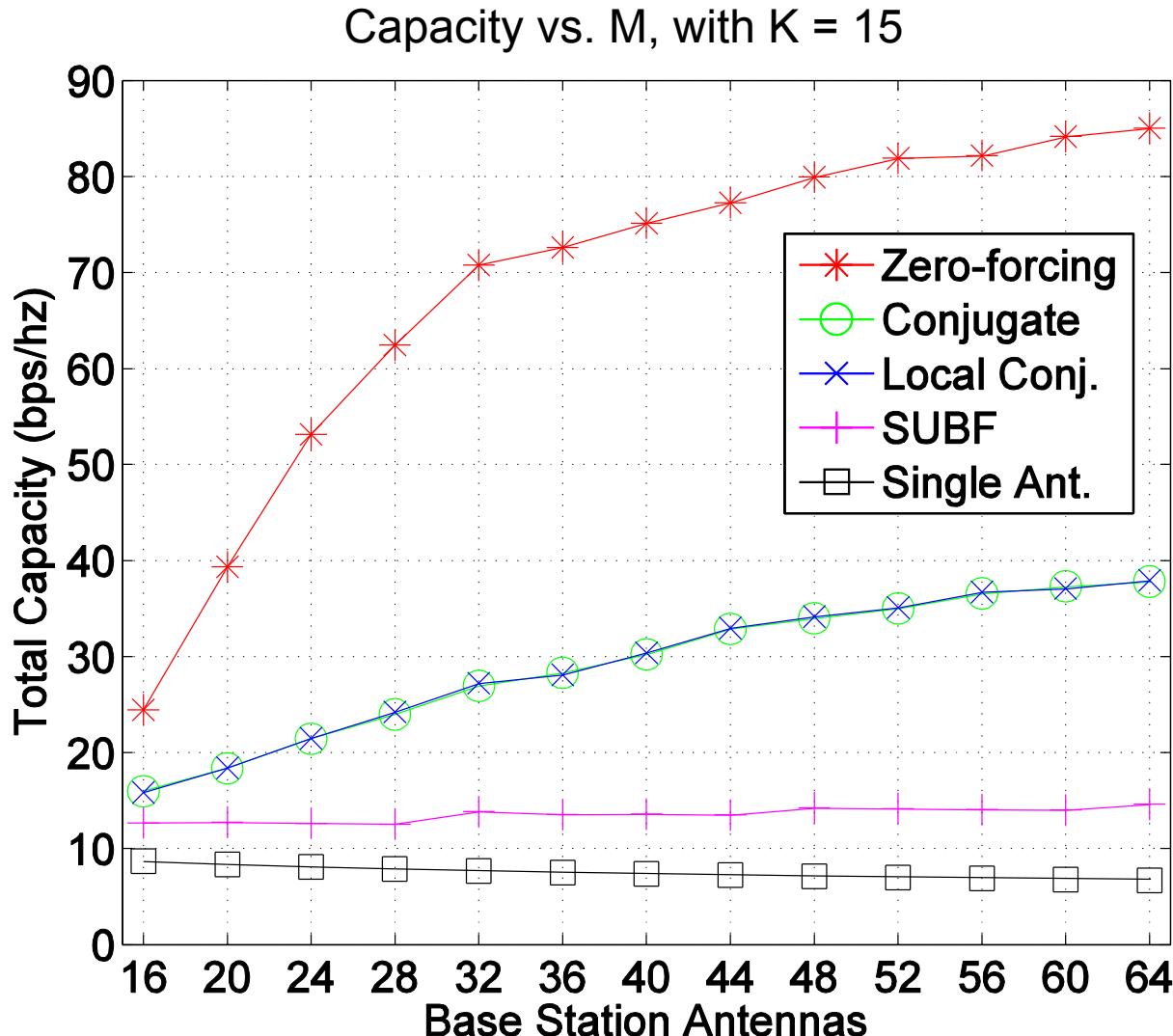
Ethernet  
Switch

# What we have learned

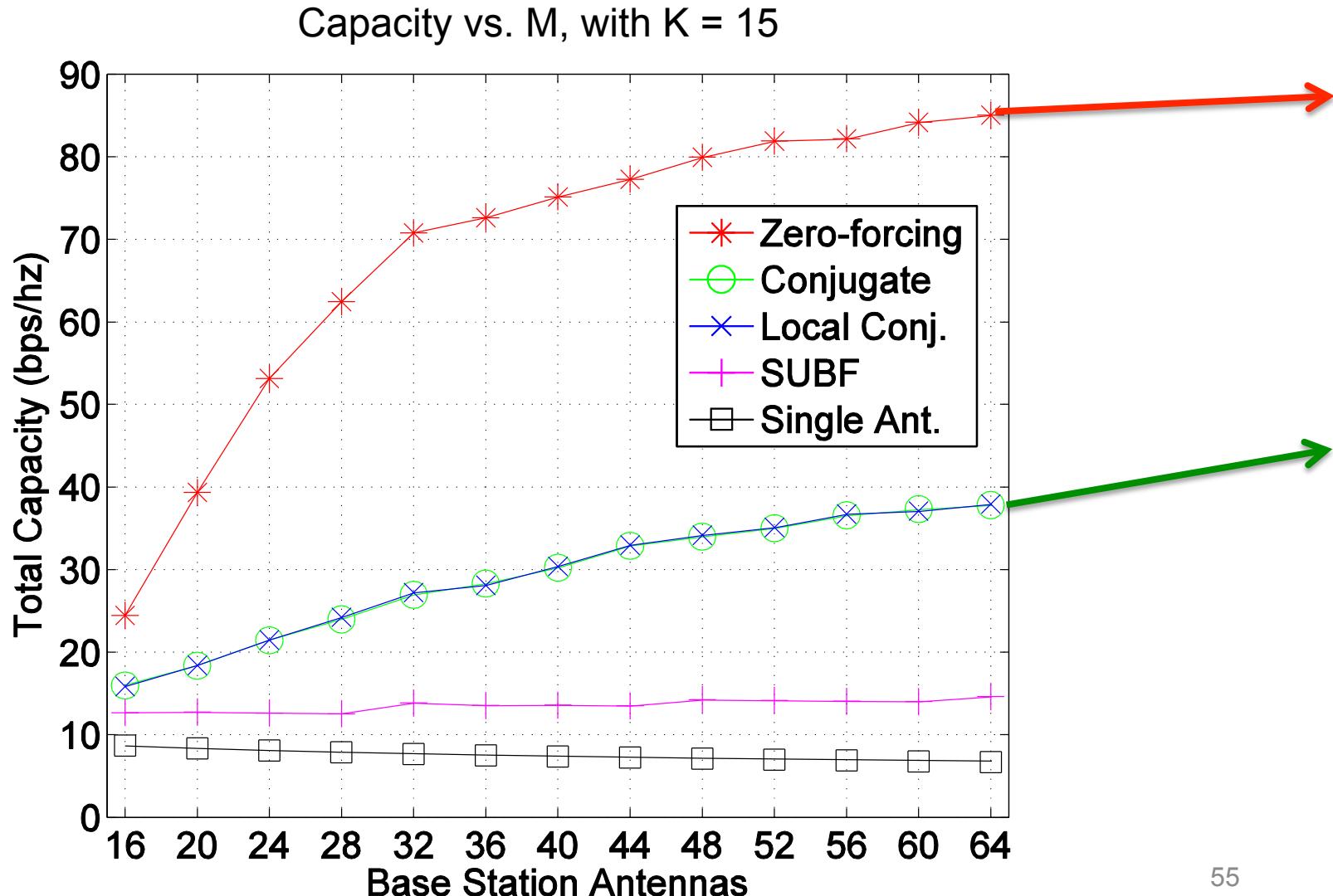
# Good news: Linear gains as # of users increases



# Linear gains as # of BS antennas increases even as total $P_{TX}$ scaled with $1/M$

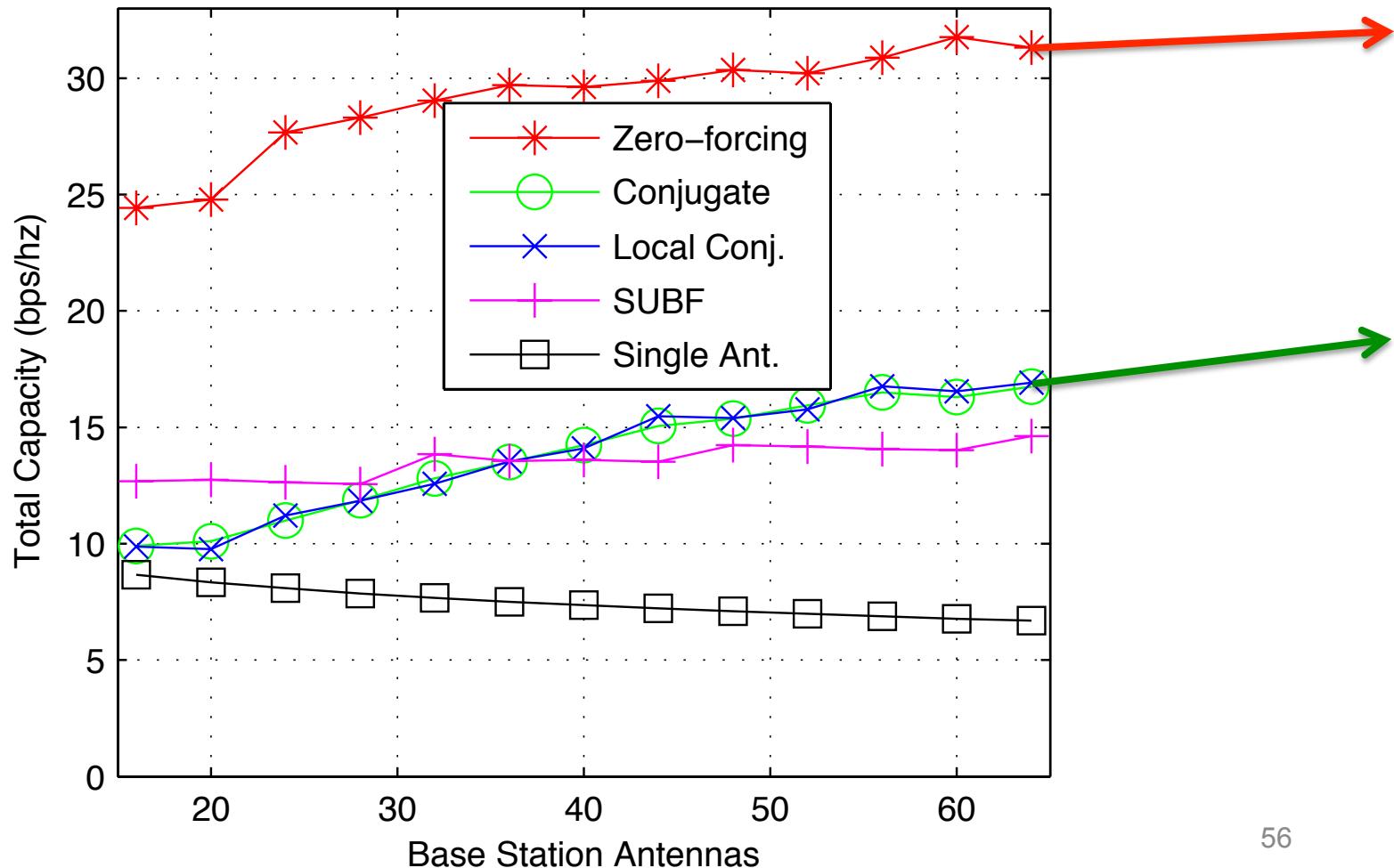


# Disappointment: Conjugate not approaching Zero-forcing up to 64 antennas

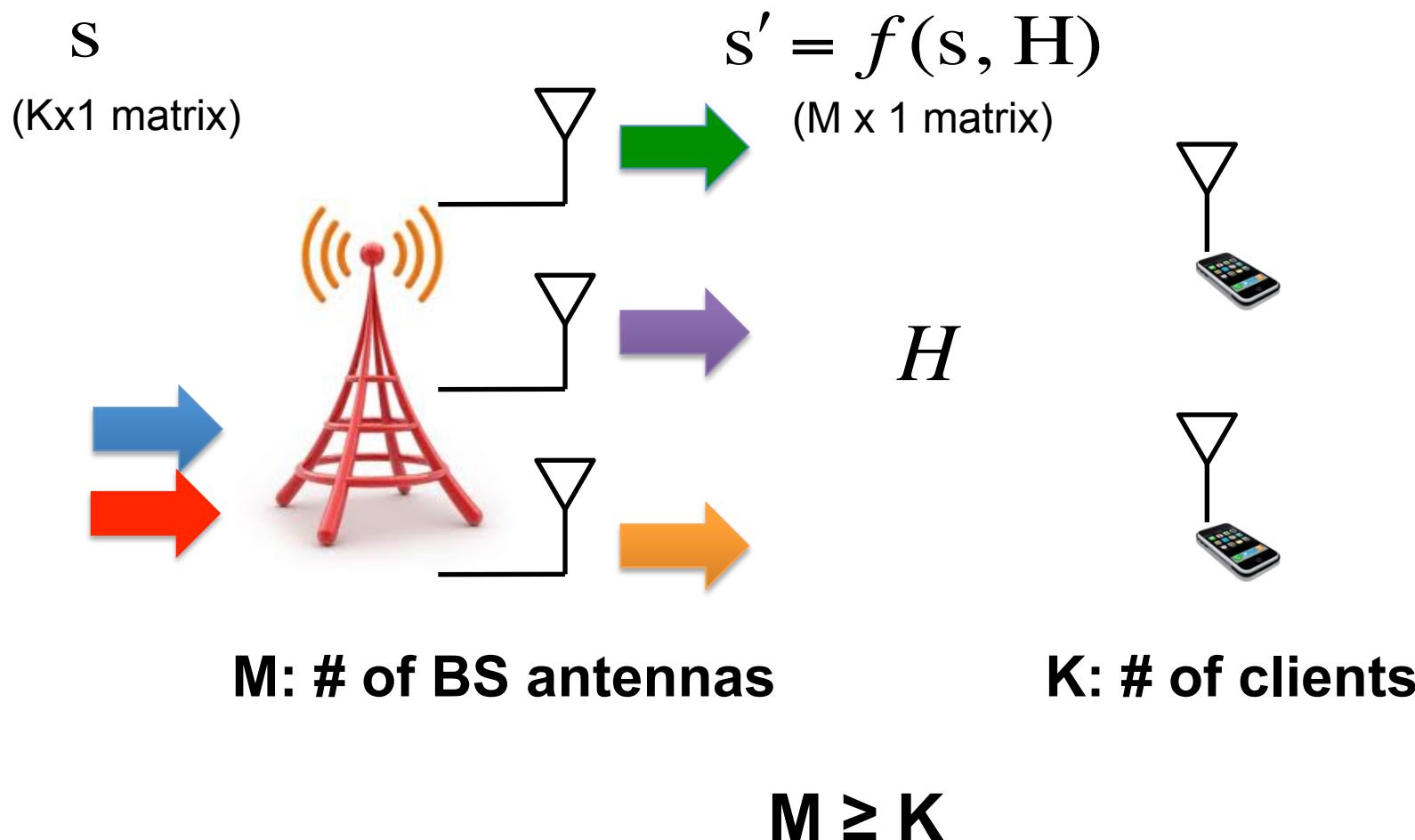


# Disappointment: Conjugate not approaching Zero-forcing up to 64 antennas

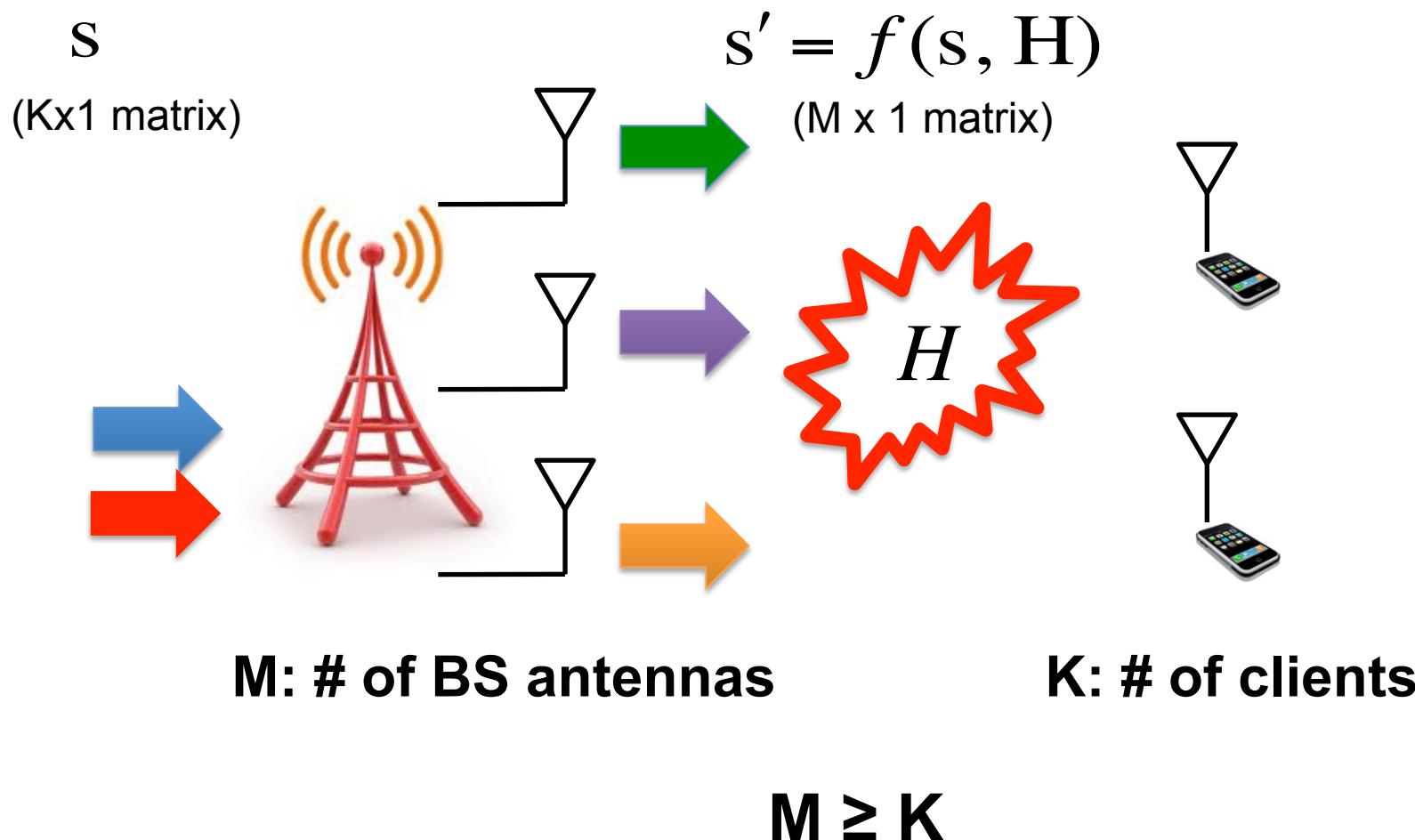
Capacity vs. M, with K = 4



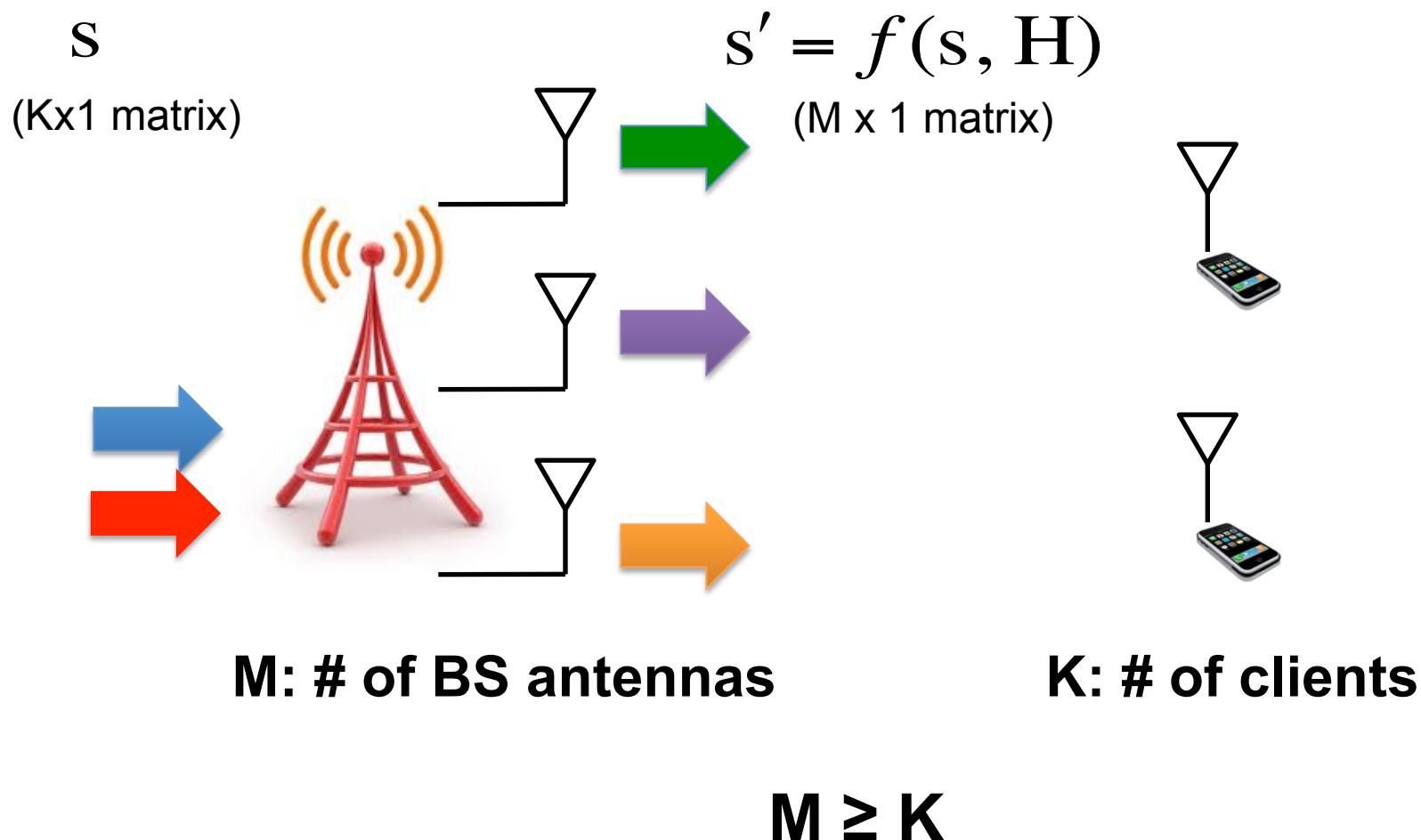
# The dirty secret of massive MIMO



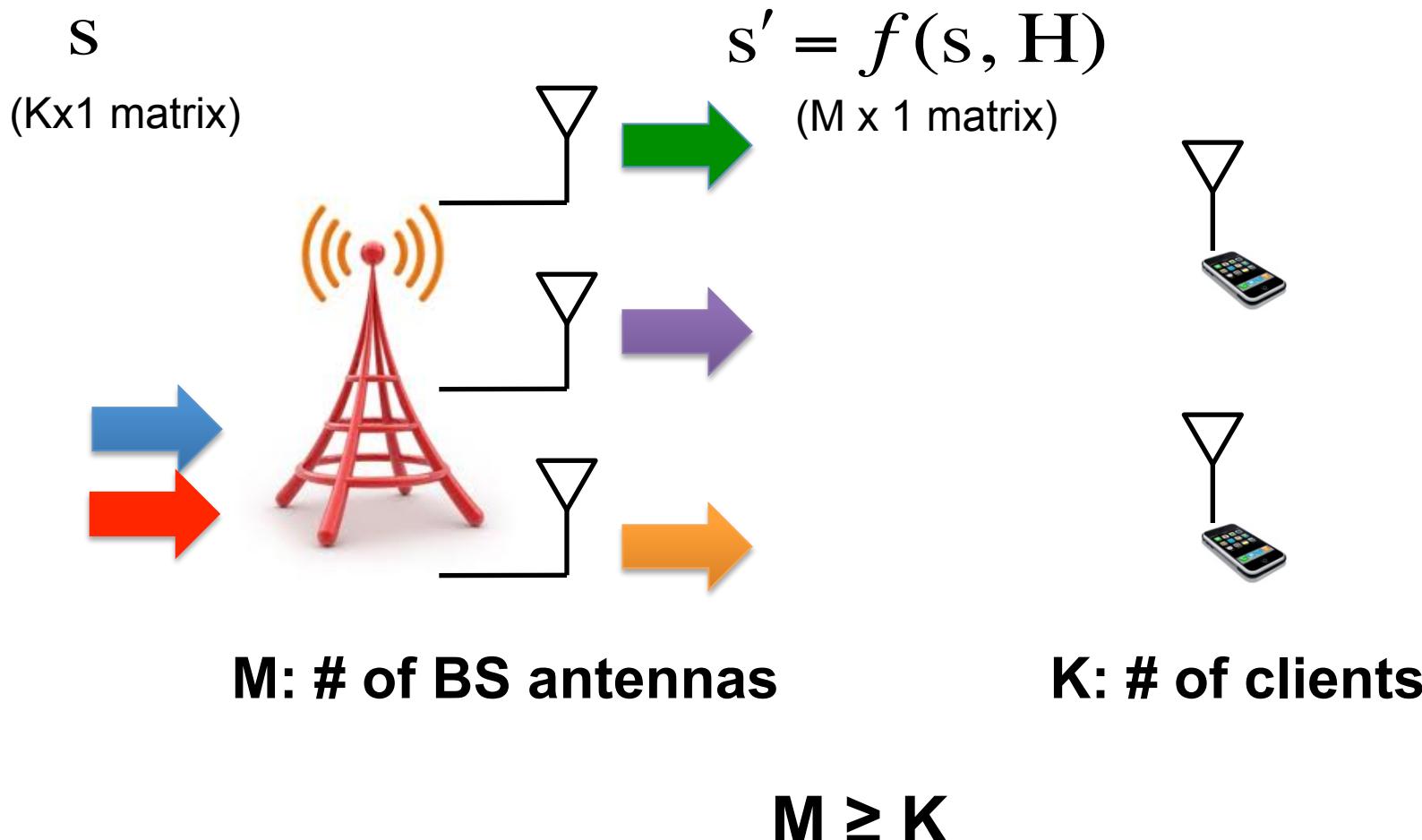
# The dirty secret of massive MIMO



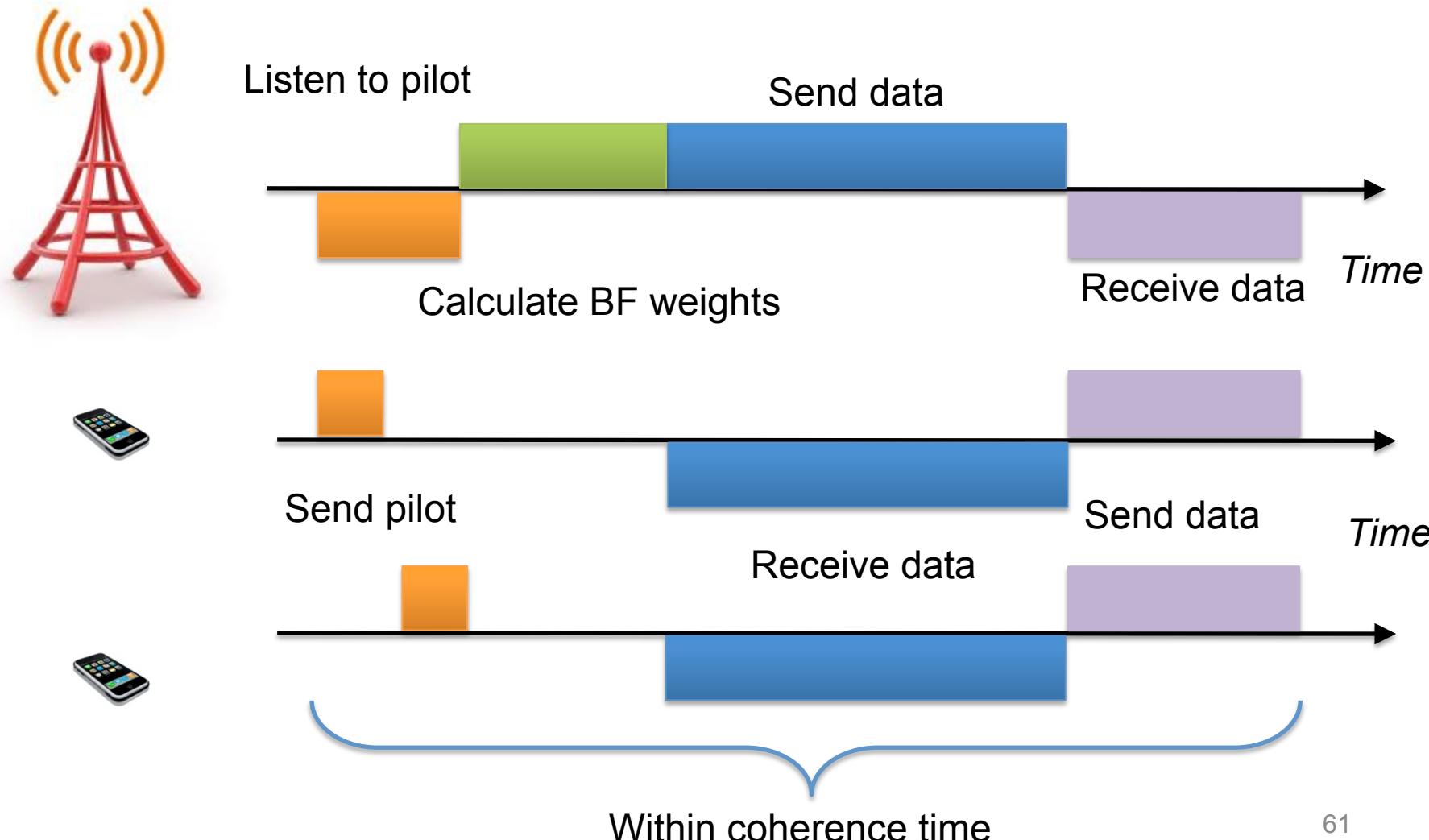
# Sounding-feedback does not scale



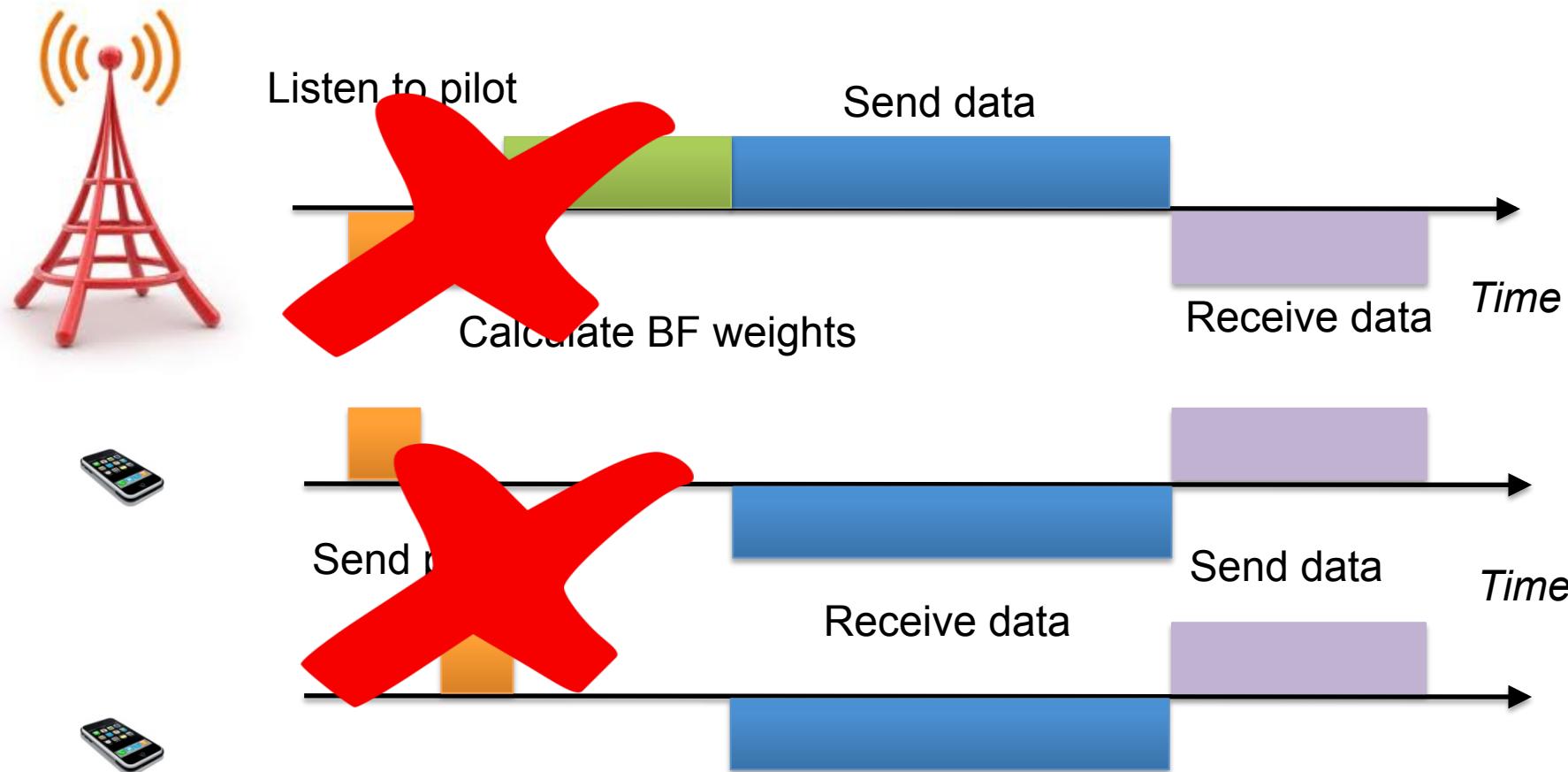
# One must use time-division duplex and client-sent pilot



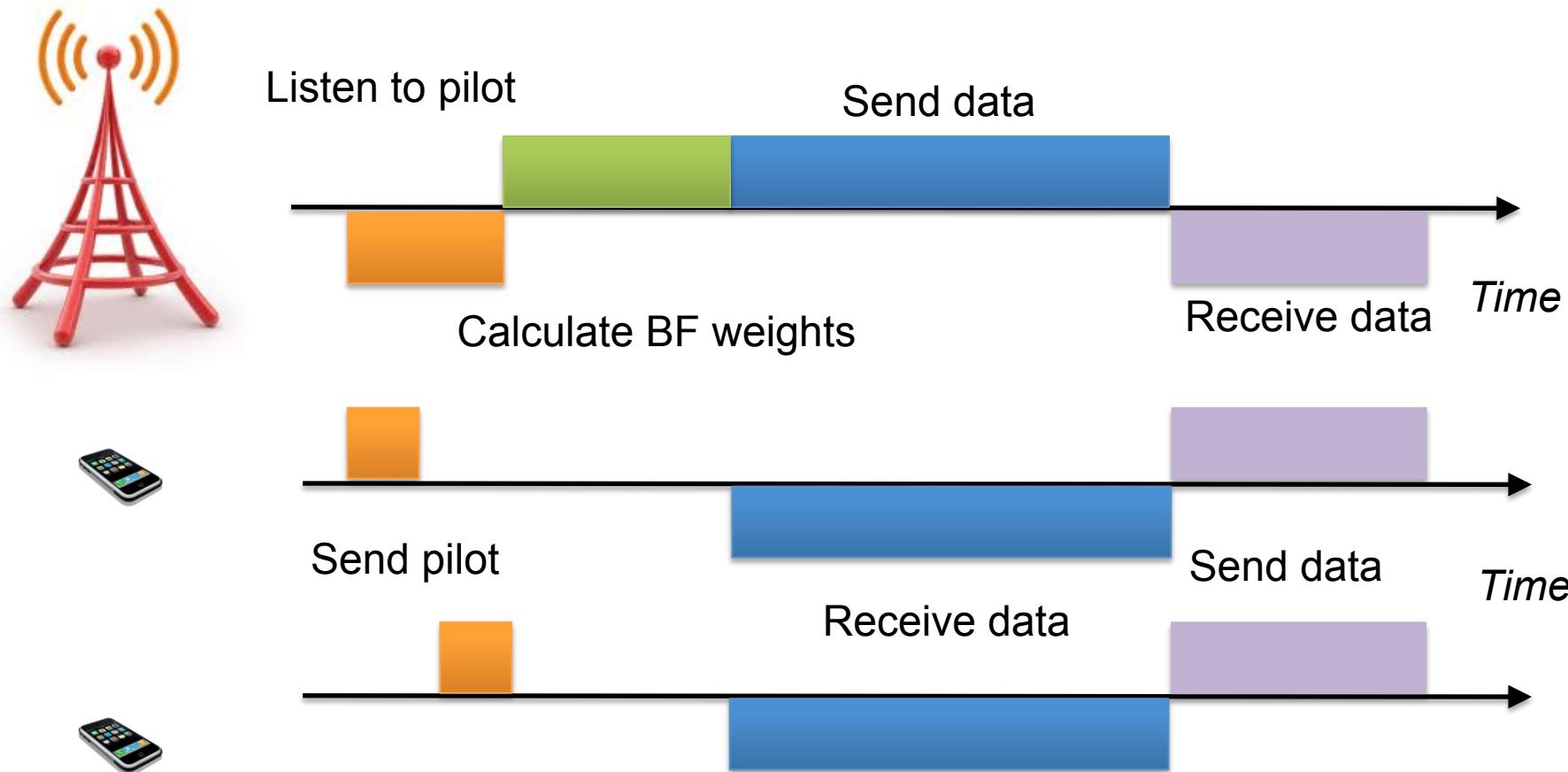
# What happens in a single coherence period



# Both theory and our experiments only consider.....

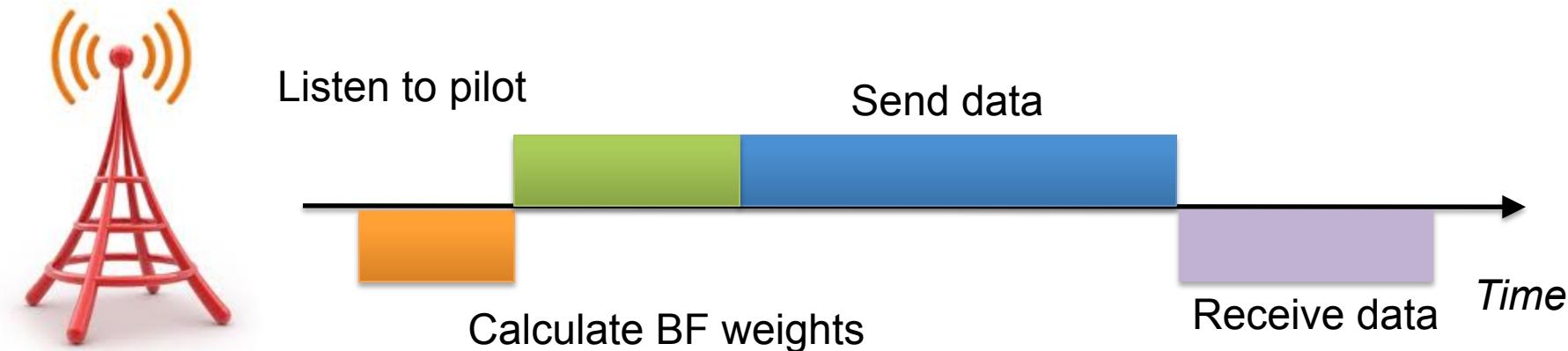


# What if we factor all in?



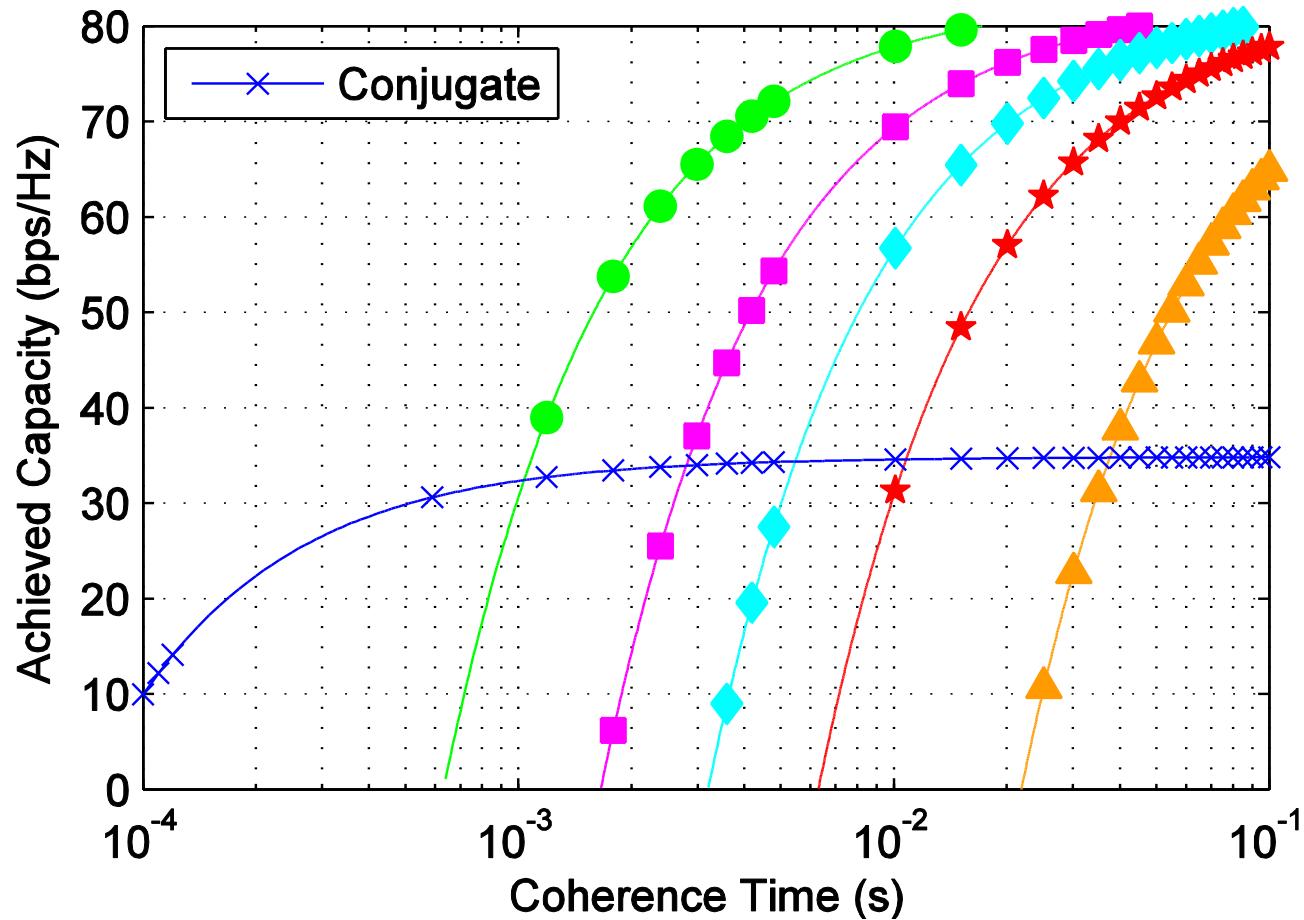
The base station can receive during calculation but the opportunity is limited due to downlink/uplink asymmetry

# What if we factor all in?



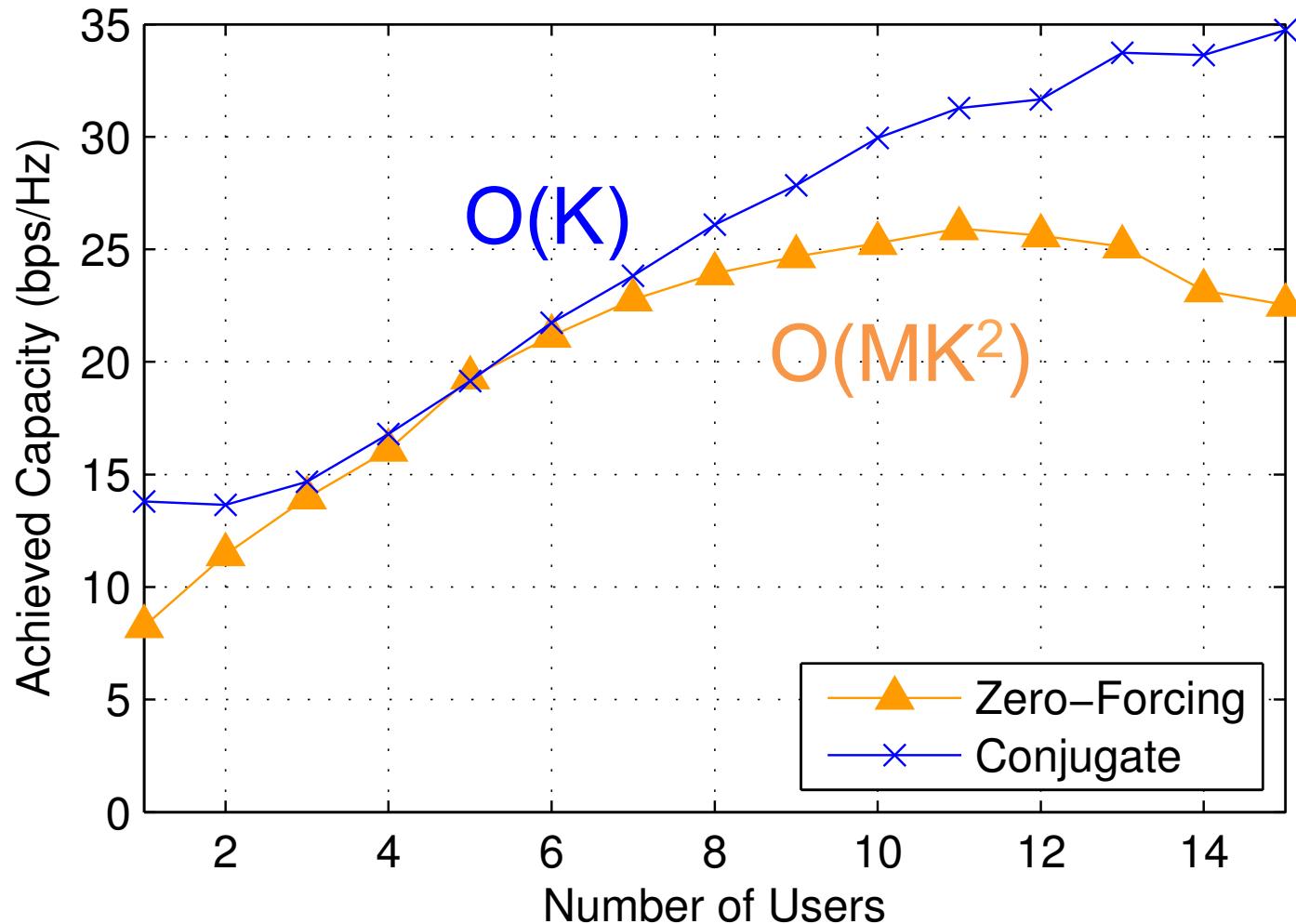
- Client mobility
  - Channel coherence time
- Number of clients
  - Time to listen to pilot
- Computation hardware on base station
  - Time to calculate BF weights

$M = 64 \quad K = 15$



	Type	$S$	$L$	Inv. Type	Sym.
Super	Infiniband	40 Gbps	1 $\mu$ s	FPGA	●
Cluster	4x10GbE	40 Gbps	20 $\mu$ s	8xIntel i7	■
High	2x10GbE	20 Gbps	20 $\mu$ s	4xIntel i7	◆
Mid	10GbE	10 Gbps	20 $\mu$ s	2xIntel i7	★
Low	GbE	1 Gbps	20 $\mu$ s	Intel i7	▲

Zeroforcing with various hardware configurations



Fixed coherence time of 30 ms with low-end hardware.

# What we have learned

- Computational resources matter significantly
- Simplistic Conjugate beamforming works
  - Not in Marzetta's theoretical sense
- Need adaptive solutions
  - # of clients; client mobility
  - Precoding methods: Conjugate vs. Zero-forcing

# What we are working on

# Going for more antennas

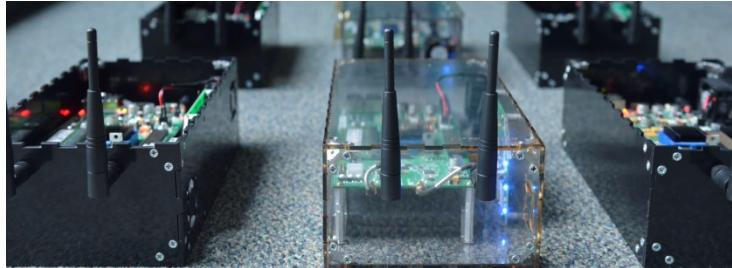
## ArgosV2 (2013)

12 WARP V3 (48 antennas) per rack

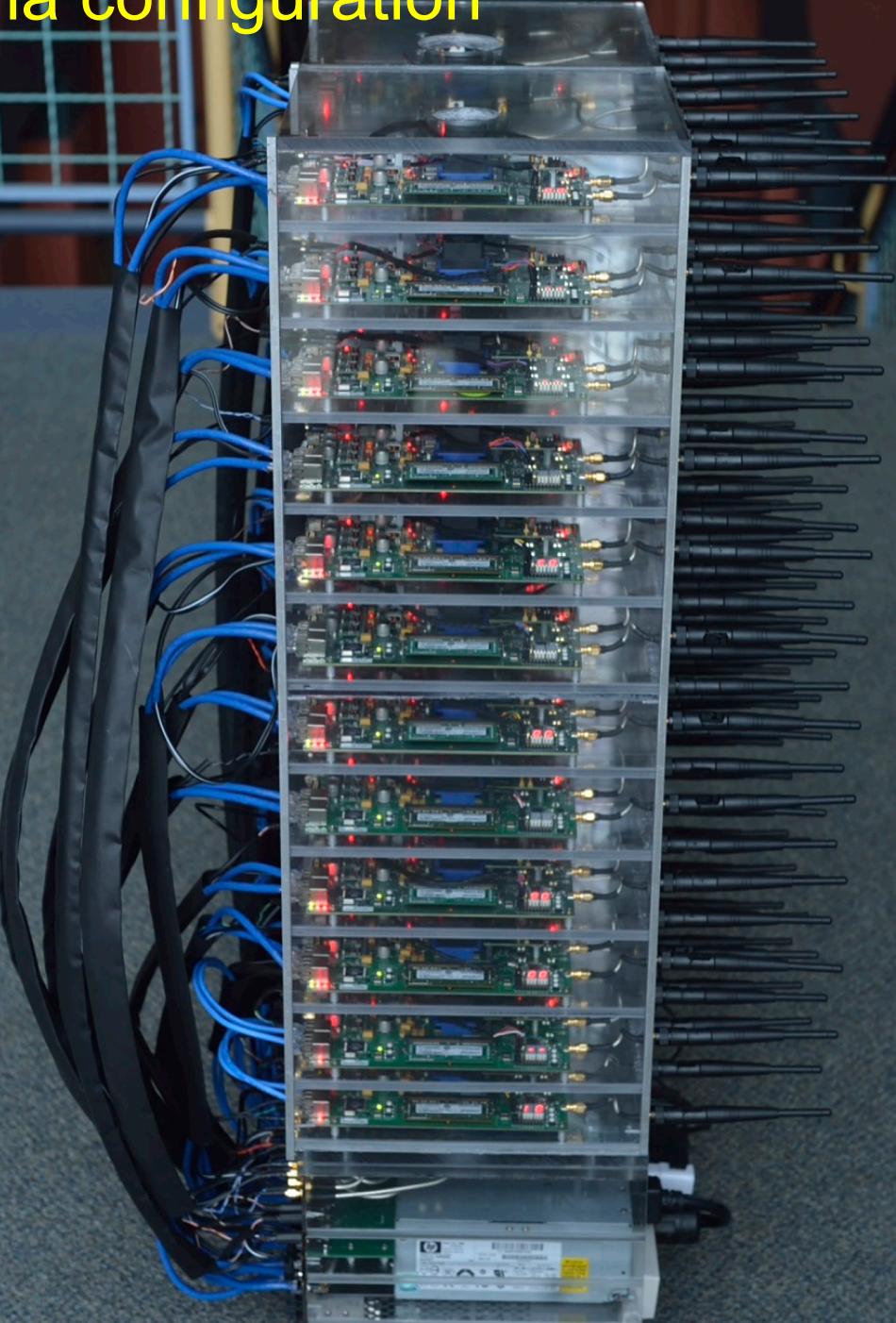
Polycarbonate, dado-style shelf

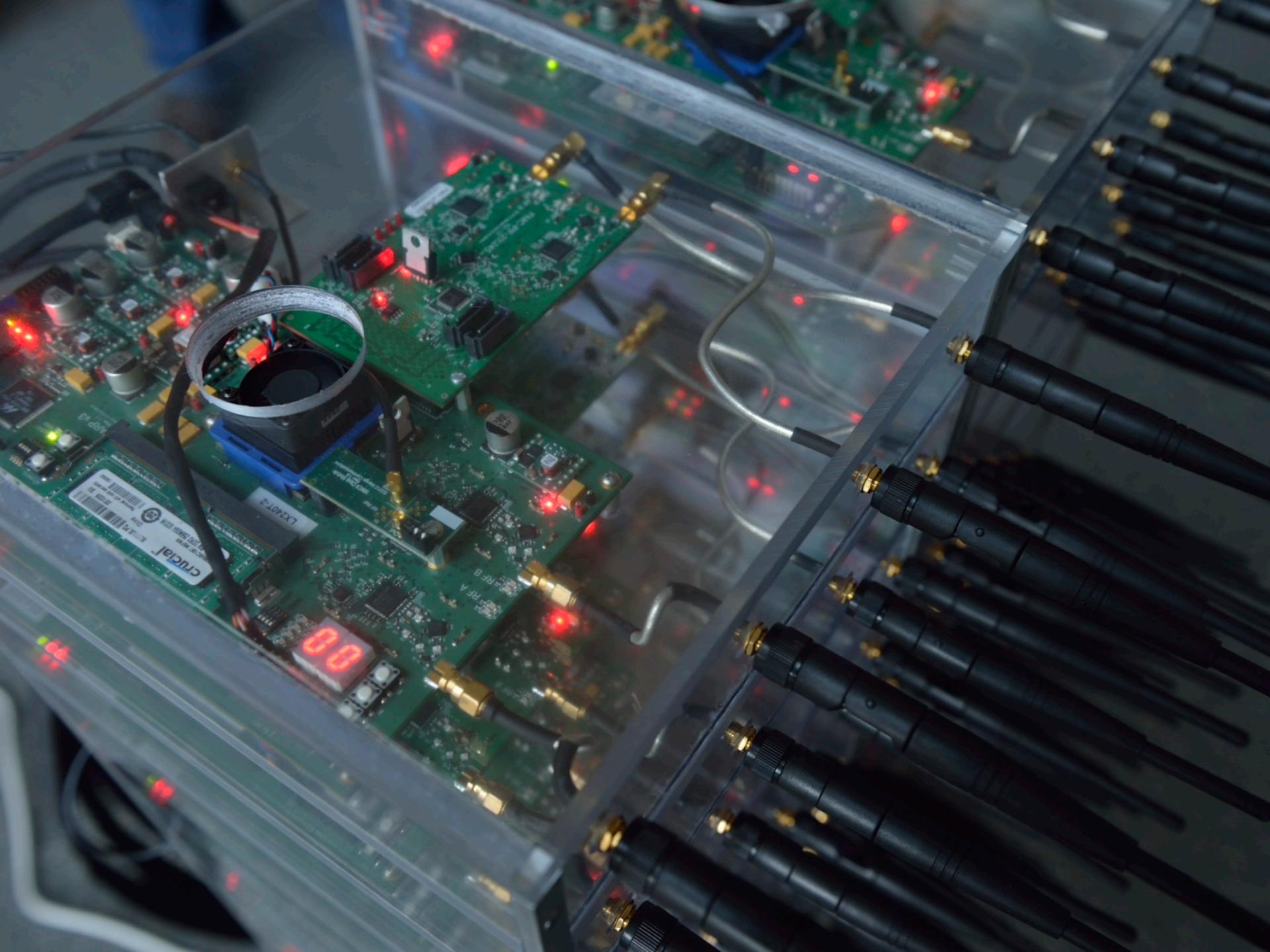
Anti-static spray and thermal vent

Battery-powered ArgosMobile



# 96-antenna configuration



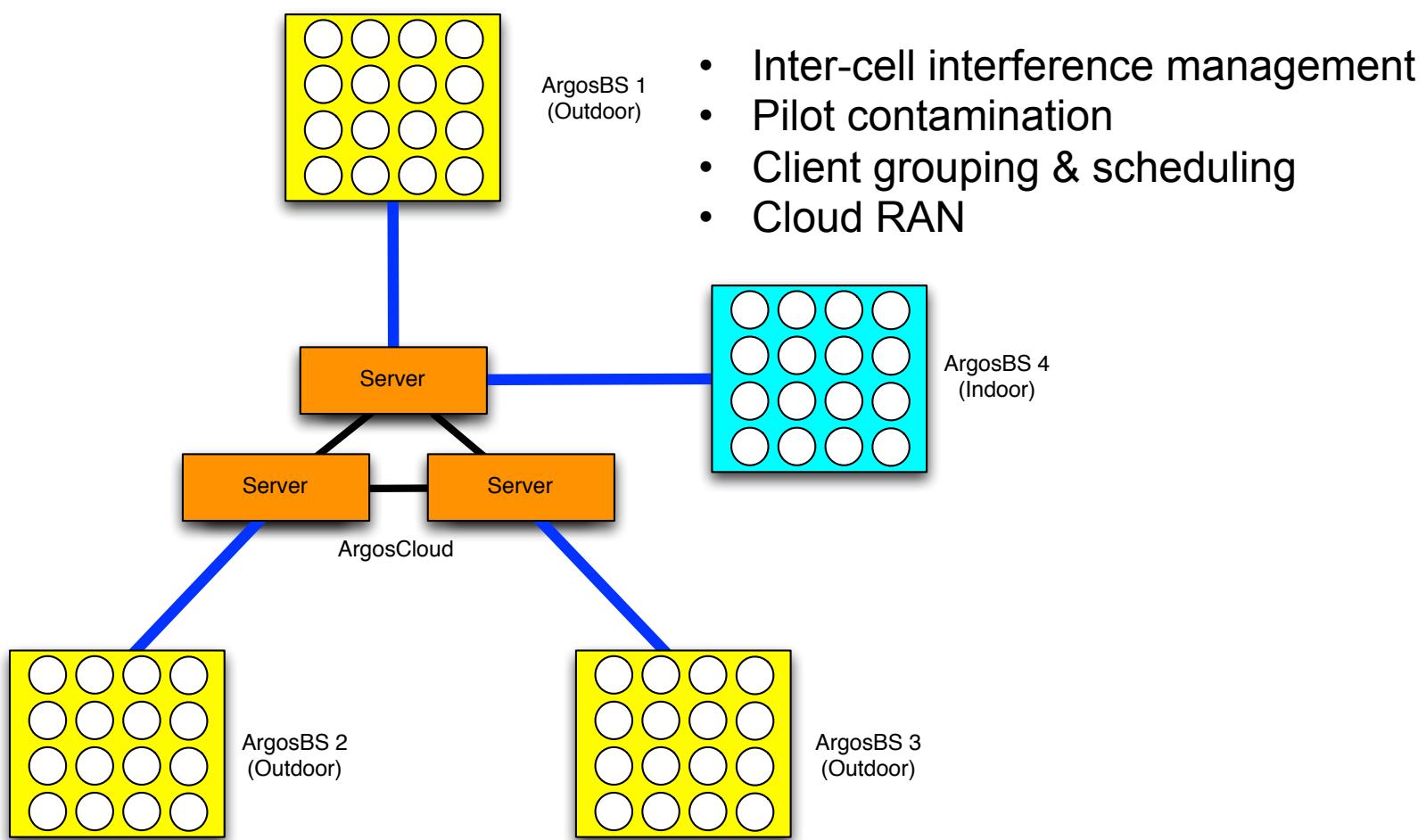




# Ongoing Work: ArgosLab

- Software Framework for Rapid Prototyping
- Out-of-the-box Functionality
  - Time/Frequency Synchronization
  - Calibration
  - CSI Collection
- Scheduled frame-based real-time Transmission

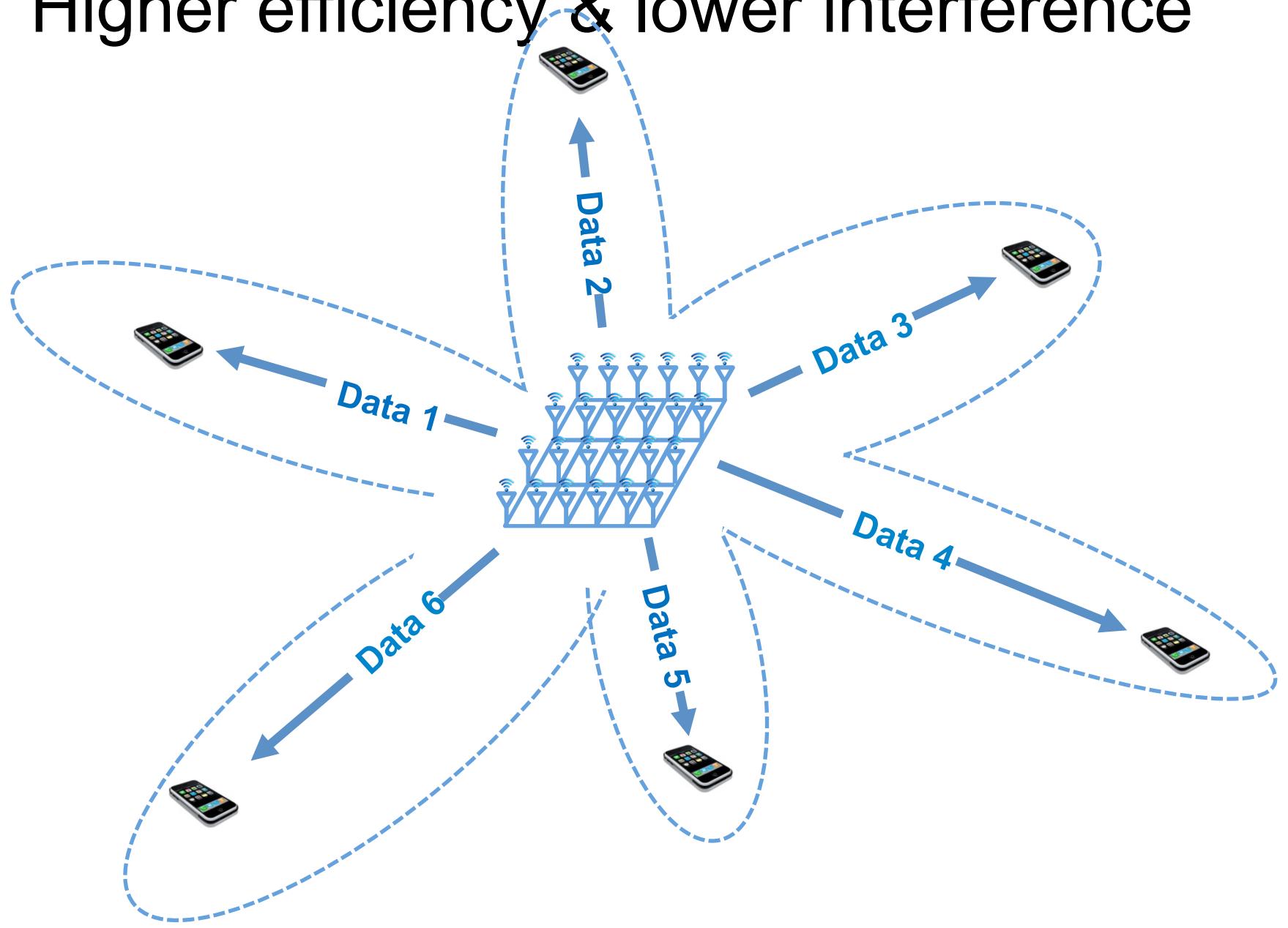
# From Argos to ArgosNet



A network of massive MU-MIMO base stations

In summary.....

More BS antennas + MU-MIMO →  
Higher efficiency & lower interference



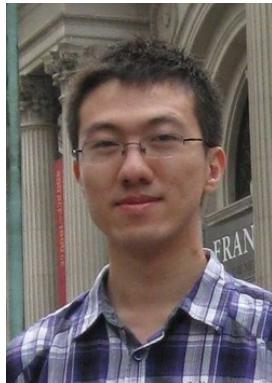
More BS antennas + MU-MIMO →  
Higher efficiency & lower interference



# Guiding Principles

- Spectrum is scarce
- Hardware is cheap, and getting cheaper

# Acknowledgments



<http://argos.rice.edu>

