

**MDA-EFSM Events:**

Activate()  
Start()  
PayType(int t)       //credit: t=1; cash: t=2; debit: t=3  
Reject()  
Cancel()  
Approved()  
StartPump()  
Pump()  
StopPump()  
SelectGas(int g)       // Regular: g=1; Super: g=2; Premium: g=3; Diesel: g=4  
Receipt()  
NoReceipt()  
CorrectPin()  
IncorrectPin()  
Continue()

**MDA-EFSM Actions:**

StorePrices            // stores price(s) for the gas from the temporary data store  
PayMsg                // displays a type of payment method  
StoreCash             // stores cash from the temporary data store  
DisplayMenu           // display a menu with a list of selections  
RejectMsg             // displays credit card not approved message  
SetPrice(int g, int M) // set the price for the gas identified by g identifier as in SelectGas(int g); if M=1, the price may be increased  
ReadyMsg              // displays the ready for pumping message  
SetInitialValues       // set *G* (or *L*) and *total* to 0;  
PumpGasUnit            // disposes unit of gas and counts # of units disposed  
GasPumpedMsg          // displays the amount of disposed gas  
StopMsg                // stop pump message and receipt? msg (optionally)  
PrintReceipt           // print a receipt  
CancelMsg              // displays a cancellation message  
ReturnCash             // returns the remaining cash  
WrongPinMsg            // displays incorrect pin message  
StorePin                // stores the pin from the temporary data store  
EnterPinMsg            // displays a message to enter pin  
InitializeData         // set the value of price and cash to 0

## Operations of the Input Processor (GasPump-1)

```
Activate(float a, float b) {  
    if ((a>0)&&(b>0)) {  
        d->temp_a=a;  
        d->temp_b=b;  
        m->Activate()  
    }  
}  
  
Start() {  
    m->Start();  
}  
  
PayCredit() {  
    m->PayType(1);  
}  
  
Reject() {  
    m->Reject();  
}  
  
PayDebit(string p) {  
    d->temp_p=p;  
    m->PayType(3);  
}  
  
Pin(string x) {  
    if (d->pin==x) m->CorrectPin()  
    else m->InCorrectPin();  
}  
  
Cancel() {  
    m->Cancel();  
}
```

```
Approved() {  
    m->Approved();  
}  
  
Diesel() {  
    m->SelectGas(4)  
}  
  
Regular() {  
    m->SelectGas(1)  
}  
  
StartPump() {  
    if (d->price>0) {  
        m->Continue();  
        m->StartPump();  
    }  
}  
  
PumpGallon() {  
    m->Pump();  
}  
  
StopPump() {  
    m->StopPump();  
    m->Receipt();  
}  
  
FullTank() {  
    m->StopPump();  
    m->Receipt();  
}
```

Notice:

*m*: is a pointer to the MDA-EFSM object  
*d*: is a pointer to the Data Store object

## Operations of the Input Processor (GasPump-2)

```
Activate(int a, int b, int c) {  
    if ((a>0)&&(b>0)&&(c>0)) {  
        d->temp_a=a;  
        d->temp_b=b;  
        d->temp_c=c  
        m->Activate()  
    }  
}  
  
PayCash(float c) {  
    if (c>0) {  
        d->temp_cash=c;  
        m->start();  
        m->PayType(2)  
    }  
}  
  
PayCredit() {  
    m->start();  
    m->PayType(1);  
}  
  
Reject() {  
    m->Reject();  
}  
  
Approved() {  
    m-> Approved();  
}  
Cancel() {  
    m->Cancel();  
}
```

```
Super() {  
    m->SelectGas(2);  
    m->Continue();  
}  
  
Premium() {  
    m->SelectGas(3);  
    m->Continue();  
}  
  
Regular() {  
    m->SelectGas(1);  
    m->Continue();  
}  
  
StartPump() {  
    m->StartPump();  
}  
  
PumpLiter() {  
    if (d->cash>0)&&(d->cash < d->price*(d->L+1))  
        m->StopPump();  
    else m->Pump()  
}  
  
Stop() {  
    m->StopPump();  
}  
  
Receipt() {  
    m->Receipt();  
}  
  
NoReceipt() {  
    m->NoReceipt();  
}
```

Notice:

*cash*: contains the value of cash deposited  
*price*: contains the price of the selected gas  
*L*: contains the number of liters already pumped

*cash* , *L*, *price* are in the data store  
*m*: is a pointer to the MDA-EFSM object  
*d*: is a pointer to the Data Store object