

## Experiment No 2

**Aim:** To design Flutter UI by including common widgets.

### **Theory:**

Widgets:

Each element on a screen of the Flutter app is a widget. The view of the screen completely depends upon the choice and sequence of the widgets used to build the apps and the structure of the code of an app is a tree of widgets.

### **Category of Widgets:**

There are mainly 14 categories in which the flutter widgets are divided. They are mainly segregated on the basis of the functionality they provide in a flutter application.

- 1. Accessibility:** These are the set of widgets that make a flutter app more easily accessible.
- 2. Animation and Motion:** These widgets add animation to other widgets.
- 3. Assets, Images, and Icons:** These widgets take charge of assets such as display images and show icons.
- 4. Async:** These provide async functionality in the flutter application.
- 5. Basics:** These are the bundle of widgets that are absolutely necessary for the development of any flutter application.
- 6. Cupertino:** These are the iOS designed widgets.
- 7. Input:** This set of widgets provides input functionality in a flutter application.
- 8. Interaction Models:** These widgets are here to manage touch events and route users to different views in the application.
- 9. Layout:** This bundle of widgets helps in placing the other widgets on the screen as needed.
- 10. Material Components:** This is a set of widgets that mainly follow material design by Google.
- 11. Painting and effects:** This is the set of widgets that apply visual changes to their child widgets without changing their layout or shape.
- 12. Scrolling:** This provides scrollability of to a set of other widgets that are not scrollable by default.
- 13. Styling:** This deals with the theme, responsiveness, and sizing of the app.
- 14. Text:** This displays text.

Description of few of the widgets are as follows:

- **Scaffold**– Implements the basic material design visual layout structure.

- **App-Bar**- To create a bar at the top of the screen.
- **Text**- To write anything on the screen.
- **Container**– To contain any widget.
- **Center**– To provide center alignment to other widgets.

**The code in login.dart:**

```
import 'package:flutter/material.dart';
import 'package:google_fonts/google_fonts.dart';
import 'package:firebase_auth/firebase_auth.dart';
import 'package:skillxchange/auth/signup.dart';
import 'package:skillxchange/common/button.dart';
import 'package:skillxchange/common/textfield.dart';
import 'package:skillxchange/screens/main_app_screen.dart';

class Login extends StatefulWidget {
  const Login({super.key});

  @override
  State<Login> createState() => _LoginState();
}

class _LoginState extends State<Login> {
  final TextEditingController emailController = TextEditingController();
  final TextEditingController passwordController = TextEditingController();
  bool isLoading = false;

  void loginUser() async {
    setState(() {
      isLoading = true;
    });

    try {
      await FirebaseAuth.instance.signInWithEmailAndPassword(
        email: emailController.text.trim(),
        password: passwordController.text.trim(),
      );

      ScaffoldMessenger.of(context).showSnackBar(
```

```
const SnackBar(content: Text("Login Successful!")),
);

Navigator.pushReplacement(
  context,
  MaterialPageRoute(builder: (context) => const MainAppScreen()),
);
} on FirebaseAuthException catch (e) {
  ScaffoldMessenger.of(context).showSnackBar(
    SnackBar(content: Text(e.message ?? "Login failed")),
  );
}

setState(() {
  isLoading = false;
});
}


@override
Widget build(BuildContext context) {
  return Scaffold(
    backgroundColor: Colors.white,
    body: SingleChildScrollView(
      child: Padding(
        padding: const EdgeInsets.all(20.0),
        child: Column(
          crossAxisAlignment: CrossAxisAlignment.start,
          children: [
            const SizedBox(height: 100),
            Row(
              mainAxisAlignment: MainAxisAlignment.center,
              children: [
                SizedBox(
                  height: 100,
                  width: 100,
                  child: Image.asset("assets/key.png"),
                ),
              ],
            ),
          ],
        ),
      ),
    ),
  );
}
```

```
),  
const SizedBox(height: 40),  
Text(  
  "Login",  
  style: GoogleFonts.poppins(  
    fontSize: 30,  
    fontWeight: FontWeight.bold,  
  ),  
),  
const SizedBox(height: 5),  
Text(  
  "Login into your account for buying new shoes",  
  style: GoogleFonts.poppins(),  
),  
const SizedBox(height: 40),  
CustomTextField(  
  text: "Enter E-mail",  
  controller: emailController,  
),  
const SizedBox(height: 10),  
CustomTextField(  
  text: "Enter Password",  
  controller: passwordController,  
  obscureText: true,  
),  
const SizedBox(height: 20),  
Row(  
  mainAxisAlignment: MainAxisAlignment.end,  
  children: [  
    Text(  
      "Forgot Password?",  
      style: GoogleFonts.poppins(),  
    ),  
  ],  
),  
const SizedBox(height: 20),  
isLoading  
  ? const Center(child: CircularProgressIndicator())
```

```

: CustomButton(
  onTap: loginUser,
  text: "Login",
),
const SizedBox(height: 40),
InkWell(
  onTap: () {
    Navigator.pushReplacement(
      context,
      MaterialPageRoute(builder: (context) => const Signup()),
    );
  },
  child: Row(
    mainAxisAlignment: MainAxisAlignment.center,
    children: [
      Text(
        "Don't have an account? ",
        style: GoogleFonts.poppins(),
      ),
      Text(
        "Create one",
        style: GoogleFonts.poppins(fontWeight: FontWeight.bold),
      ),
    ],
  ),
),
],
),
),
),
);
}
}

```

**Output:**

**Sign up**

Create an account for buying new shoes

Enter E-mail


Enter Password

Gender

Mobile Number

Address

**Sign up**

**Signup page**

**Login**

Login into your account for buying new shoes

Enter E-mail

Enter Password

[Forgot Password?](#)

**Login**

Don't have an account? [Create one](#)

**Login Page****Conclusion:**

This experiment helped in understanding the implementation of Flutter widgets to design user-friendly UI screens. Widgets are the core elements of Flutter, and using them effectively enhances UI/UX.

**GitHub Link:** <https://github.com/brijeshforcollege/flutter>