

# Brijesh Parmar | Unity Game Developer

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## SUMMARY

Highly skilled Unity Game Developer with extensive experience in building immersive and interactive gaming experiences. Proficient in object-oriented programming, 3D mathematics, and popular design patterns to create robust and scalable code. Adept at developing and optimizing game elements using Unity's physics system, animators, and shader programming for stunning visuals.

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## TECHNICAL SKILLS

► <b>Game Development Tools</b>	Unity3D, Unity Physics, Unity Animator Asset Bundles
► <b>Mathematics and Graphics</b>	3D Mathematics Lighting and Scene Arrangement
► <b>Plugin Integration</b>	Third-party SDKs, Unity Asset Store Plugins
► <b>Programming Languages</b>	C#, C++, Java
► <b>Development Methodologies</b>	Agile, Scrum
► <b>Scripting and Animations</b>	Custom Scripts for Physics, Animation, Controllers

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## EDUCATION

► <b>Unity Game Development - Training + Internship</b>	<b>June 2023 - June 2024</b>
● CG Games and Animations, Memnagar, Ahmedabad	
► <b>Bachelor of Engineering   Computer Engineering</b>	<b>June 2021 - June 2025</b>
● Government Engineering College, Sector-28, Gandhinagar	

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## GAME PROJECTS

► <b>2D Games</b>	► <b>3D Games</b>
● Space Shooter	● Driving Car Race
● Dodging Dog	● Jack Maze Runner
● Pong	● Fruit Ninja
● Run Titan Run	
● Ball Bounce	

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## ADDITIONAL INFORMATION

► <b>Languages</b>	English, Hindi, Gujarati
► <b>Certifications</b>	Unity Game Development Certificate
► <b>Awards/Activities</b>	Facilitated at Dewang Mehta IT Awards'23 being topper