

Brijesh Parmar | Unity Game Developer

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SUMMARY

Highly skilled Unity Game Developer with extensive experience in building immersive and interactive gaming experiences. Proficient in object-oriented programming, 3D mathematics, and popular design patterns to create robust and scalable code. Adept at developing and optimizing game elements using Unity's physics system, animators, and shader programming for stunning visuals.

TECHNICAL SKILLS

► Game Development Tools	Unity3D, Unity Physics, Unity Animator Asset Bundles
► Mathematics and Graphics	3D Mathematics Lighting and Scene Arrangement
► Plugin Integration	Third-party SDKs, Unity Asset Store Plugins
► Programming Languages	C#, C++, Java
► Development Methodologies	Agile, Scrum
► Scripting and Animations	Custom Scripts for Physics, Animation, Controllers

EDUCATION

► Unity Game Development - Training + Internship	June 2023 - June 2024
● CG Games and Animations, Memnagar, Ahmedabad	
► Bachelor of Engineering Computer Engineering	June 2021 - June 2025
● Government Engineering College, Sector-28, Gandhinagar	

GAME PROJECTS

► 2D Games	► 3D Games
● Space Shooter	● Driving Car Race
● Dodging Dog	● Jack Maze Runner
● Pong	● Fruit Ninja
● Run Titan Run	
● Ball Bounce	

ADDITIONAL INFORMATION

► Languages	English, Hindi, Gujarati
► Certifications	Unity Game Development Certificate
► Awards/Activities	Facilitated at Dewang Mehta IT Awards'23 being topper