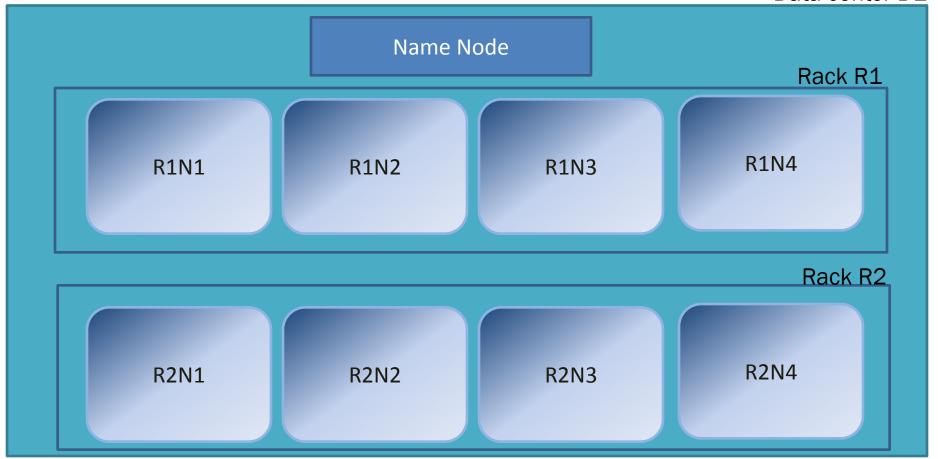
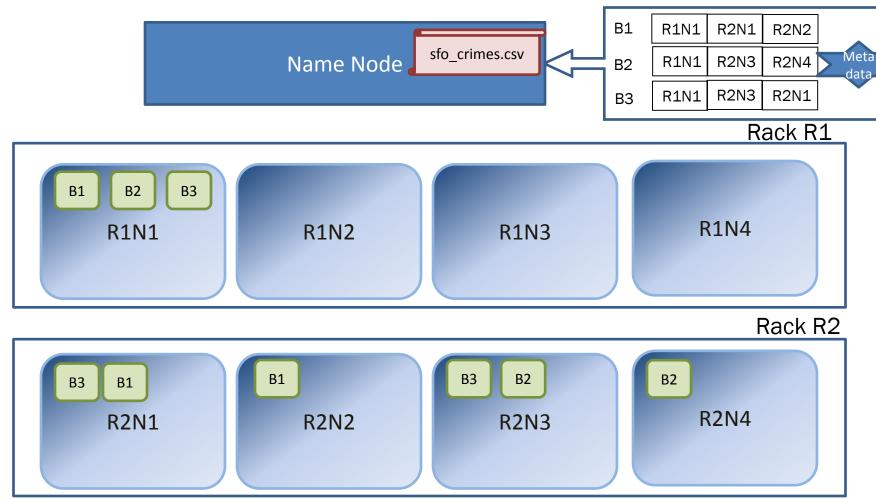
Anatomy of file read in Hadoop

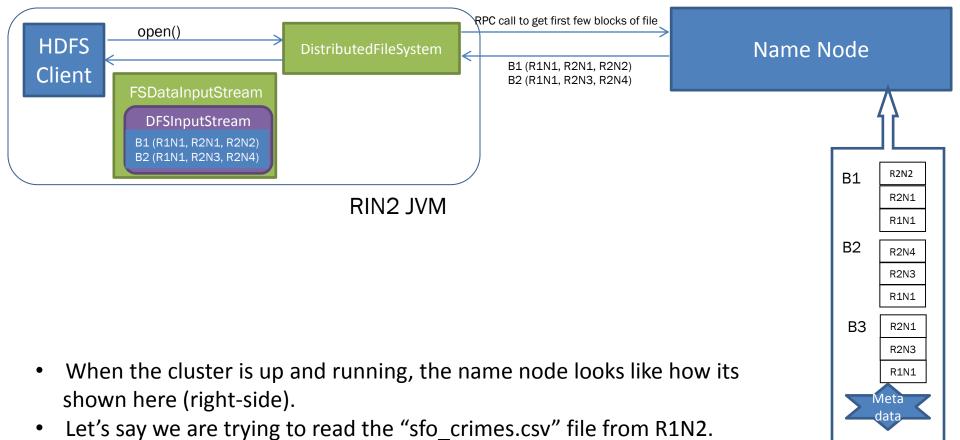
Data center D1



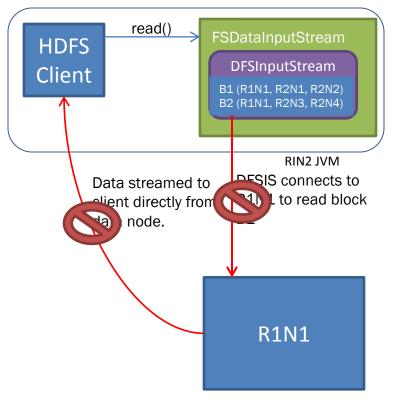
- 1. This is a Hadoop cluster with one name node and two racks named R1 and R2 in a data center D1. Each rack has 4 nodes and they are uniquely identified as R1N1, R1N2 and so on.
- 2. Replication factor is 3.
- 3. HDFS block size is 64 MB.
- 4. This cluster is used as an example to explain the concepts.



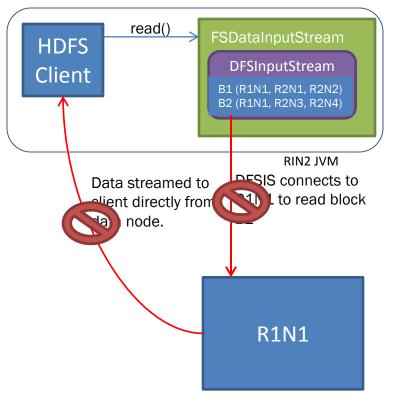
- Let's assume a file named "sfo_crime.csv" of size 192 MB is saved in this cluster.
- Also assume that the file was written from node R1N1.
- Metadata is written in name node.
- The file is split into 3 blocks each of size 64 MB. And each block is copied 3 times in the cluster.
- Along with data, a checksum will be saved in each block. This is used to ensure the data read from the block is read with out error.
- When cluster is started, the metadata will look as shown on top right corner.



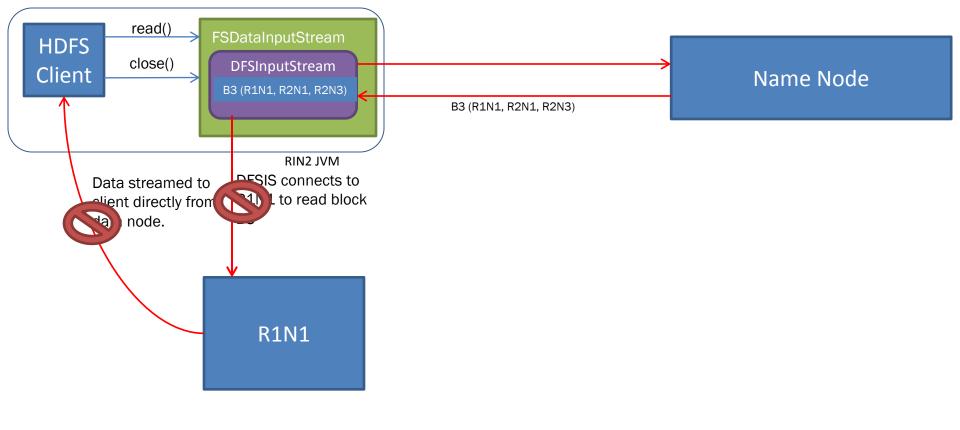
- So a HDFS Client program will run on R1N2's JVM.
- First the HDFS client program calls the method open() on a Java class DistributedFileSystem (subclass of FileSystem).
- DFS makes a RPC call returns first few blocks on the file. NN returns the address of the DN ORDERED with respect to the node from where the read is performed.
- The block information is saved in DFSInputStream which is wrapped in FSDataInputStream.
- In response to 'FileSystem.open()', HDFS Client receives this FSDataInputStream.



- From now on HDFS Client deals with FSDataInputStream (FSDIS).
- HDFS Client invokes read() on the stream.
- Blocks are read in order. DFSIS connects to the closest node (R1N1) to read block B1.
- DFSIS connects to data node and streams data to client, which calls read() repeatedly
 on the stream. DFSIS verifies checksums for the data transferred to client.
- When the block is read completely, DFSIS closes the connection.

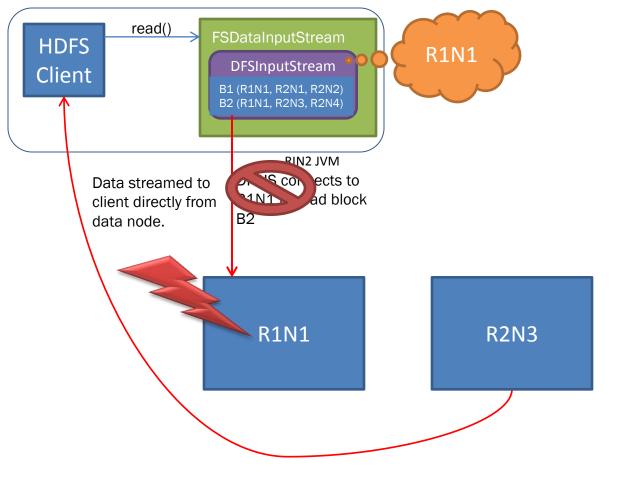


 Next DFSIS attempts to read block B2. As mentioned earlier, the previous connection is closed and a fresh connection is made to the closest node (R1N1) of block B2.



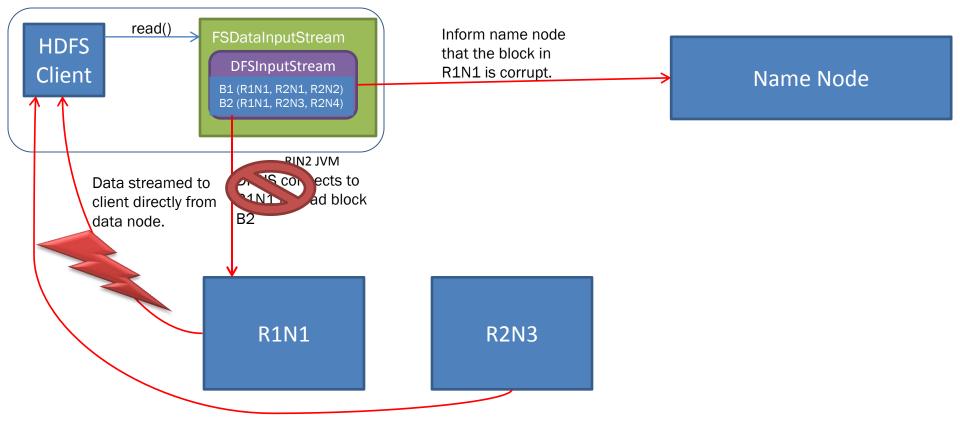
- Now DFSIS has read all blocks returned by the first RPC call (B1 & B2). But the file is not read completely. In our case there is one more block to read.
- DFSIS calls name node to get data node locations for next batch of blocks as needed.
- After the complete file is read for the HDFS client call close().

Anatomy of file read – Data Node Connection Error



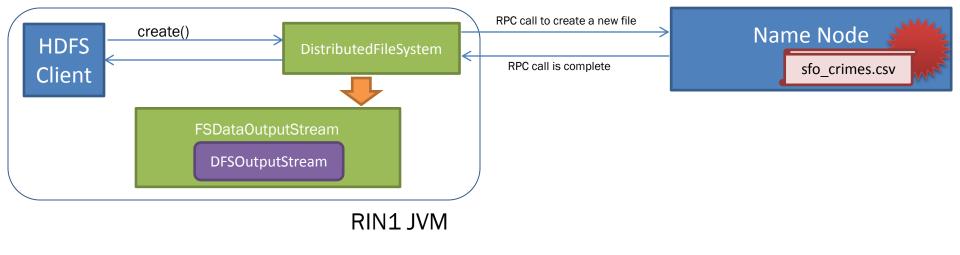
- Let's say there is some error while connecting to R1N1.
- DFSIS remembers this info, so it won't try to read from R1N1 for future blocks. Then it tries to connect to next closest node (R2N3).

Anatomy of file read – Data Node Checksum Error

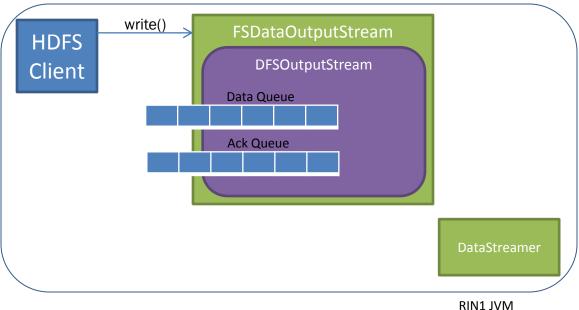


- Let's say there is a checksum error. This means the block is corrupt.
- Information about this corrupt block is sent to name node. Then DFSIS tries to connect to next closest node (R2N3).

Anatomy of file write

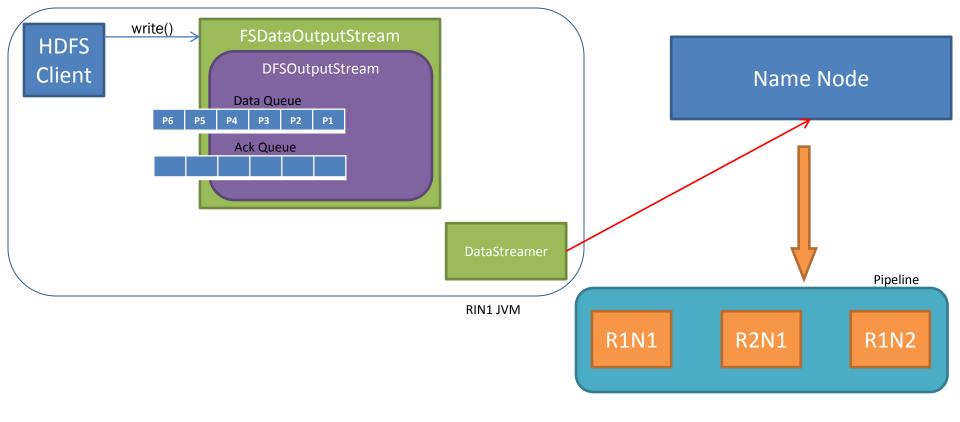


- Let's say we are trying to write the "sfo_crimes.csv" file from R1N1.
- So a HDFS Client program will run on R1N1's JVM.
- First the HDFS client program calls the method create() on a Java class DistributedFileSystem (subclass of FileSystem).
- DFS makes a RPC call to name node to create a new file in the file system's namespace. No blocks are associated to the file at this stage.
- Name node performs various checks; ensures the file doesn't exists, the user has the right permissions to create the file. Then name node creates a record for the new file.
- Then DFS creates a FSDataOutputStream for the client to write data to. FSDOS wraps a
 DFSOutputStream, which handles communication with DN and NN.
- In response to 'FileSystem.create()', HDFS Client receives this FSDataOutputStream.

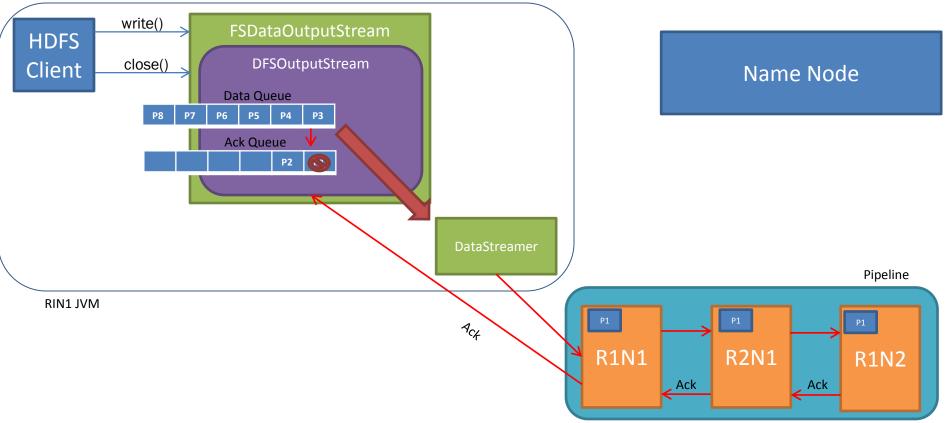


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- From now on HDFS Client deals with FSDataOutputStream.
- HDFS Client invokes write() on the stream.
- Following are the important components involved in a file write;
 - <u>Data Queue:</u> When client writes data, DFDOS splits into packets and writes into this internal queue.
 - <u>DataStreamer</u>: The data queue is consumed by this component, which also communicates with name node for block allocation.
 - Ack Queue: Packets consumed by DataStreamer are temporaroly saved in an this internal queue.

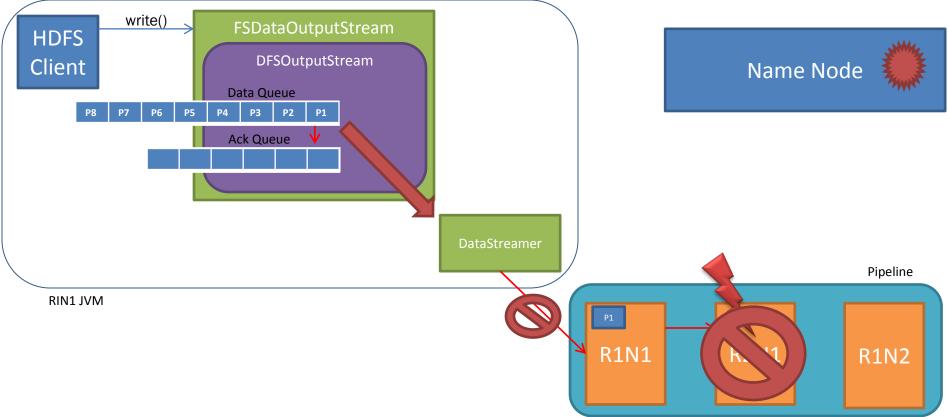


- As said, data written by client will be converted into packets and stored in data queue.
- DataStreamer communicates with NN to allocate new blocks by picking a list of suitable DNs to store the replicas. NN uses 'Replica Placement' as a strategy to pick DNs for a block.
- The list of DNs form a pipeline. Since the replication factor is assumed as 3, there are 3 nodes picked by NN.



- DataStreamer consumes few packets from data queue. A copy of the consumed data is stored in 'ack queue'.
- DataStreamer streams the packet to first node in pipeline. Once the data is written in DN1, the data is forwarded to next DN. This repeats till last DN.
- Once the packet is written to the last DN, an acknowledgement is sent from each DN to DFSOS. The packet P1 is removed from Ack Queue.
- The whole process continues till a block is filled. After that, the pipeline is closed and DataStreamer asks NN for fresh set of DNs for next block. And the cycle repeats.
- HDFS Client calls the close() method once the write is finished. This would flush all the remaining
 packets to the pipeline & waits for ack before informing the NN that the write is complete.

Anatomy of file WRITE – Data Node WRITE Error



- A normal write begins with a write() method call from HDFS client on the stream. And let's say an
 error occurred while writing to R2N1.
- The pipeline will be closed.
- Packets in ack queue are moved to front data queue.
- The current block on good DNs are given a new identity and its communicated to NN, so the partial block on the failed DN will be deleted if the failed DN recovers later.
- The failed data node is removed from pipeline and the remaining data is written to the remaining two DNs.
- NN notices that the block is under-replicated, and it arranges for further replica to be created on another node.

Thank you