

**SYSTEM SOFTWARES – ASSIGNMENT - 05**

Write a program to implement two pass assembler.

Code=>

PASS1:

```
// U19CS009
// BRIJESH ROHIT
// pass1

#include <stdio.h>
#include <stdlib.h>
#include "mnetype.h"
#include <string.h>

char label[20], mnem[20], opr1[20], sym[20], lit[20];
struct symbol_tab symtab[1000];
struct literal_tab littab[1000];
int sym_ct=0, lit_ct=0;

int islit(char * str)
{
    if(str[0]==' ')return 1;
    return 0;
}

void parse(char *inst)
{
    strcpy(label, "");
    strcpy(mnem, "");
    strcpy(opr1, "");
    strcpy(sym, "");
    strcpy(lit, "");
    int i=0, j=0;
    char word[5][20];
    char temp[20] = "";
    for(j=0; j<strlen(inst); j++)
    {
        //printf("%d %c\n", j, inst[j]);
        if(inst[j]==' ':' '||inst[j]==',')
        {
            if((inst[j]==','&&inst[j+1]==' ')||(inst[j]==' ':'&&inst[j+1]==' '))continue;
            strcpy(word[i], temp);
            strcpy(temp, "");
            i++;
        }
    }
}
```

```

        i++;
        continue;
    }
    else
    {
        char c[2];
        c[0]=inst[j];
        c[1]='\0';
        strcat(temp,c);
    }
}
strcpy(word[i],temp);
i++;
printf("%d\n",i);
if(i==0)
{
    return;
}
if(i==1)
{
    strcpy(mnem,word[0]);
}
else if(i==2)
{
    strcpy(mnem,word[0]);
    if(islit(word[1]))
    {
        strcpy(lit,word[1]);
    }
    else
    {
        strcpy(sym,word[1]);
    }
}
else if(i==3)
{
    strcpy(mnem,word[0]);
    strcpy(opr1,word[1]);
    //strcpy(opr2,word[2]);
    if(islit(word[2]))
    {
        strcpy(lit,word[2]);
    }
    else
    {
        strcpy(sym,word[2]);
    }
}
else
{
    strcpy(label,word[0]);
    strcpy(mnem,word[1]);

```

```

        strcpy(opr1,word[2]);

        if(islit(word[3]))
        {
            strcpy(lit,word[3]);
        }
        else
        {
            strcpy(sym,word[3]);
        }
    }
}

int insym(char *sym1)
{
    int i=0;
    while(i<sym_ct)
    {
        if(strcmp(symtab[i].symbol,sym1)==0)
        {
            return 1;
        }
        i++;
    }
    return 0;
}

int inlit(char *lit1)
{
    int i=0;
    while(i<lit_ct)
    {
        if(strcmp(littab[i].literal,lit1)==0)
        {
            return 1;
        }
        i++;
    }
    return 0;
}

int main()
{
    set();
    FILE *src,*inter;
    src=fopen("input.txt","r");
    inter=fopen("inter.txt","w");

    char inst[20];

```

```

fgets(inst,20,src);

printf("hell\n");
int lc=100;
parse("MOVER AREG, ='5'");
char * intline="";
int i=0;

return 0;
}

```

PASS2:

```

// U19CS009
// BRIJESH ROHIT
//pass 2

#include <stdio.h>
#include <stdlib.h>
#include <string.h>

// to extract the numeric val depending on the type of mnemonic used.
char *extract(char *str)
{
    //- MEANING NOT REQUIRED THUS 00.
    if (strcmp(str, "-") == 0)
        return "00";

    // IF THE STR IS NUMERIC THEN RETURN THE STRING ITSELF.
    if (str[0] >= '0' && str[0] <= '9')
    {
        return str;
    }

    char *final = malloc(sizeof(char) * 4);
    strcpy(final, "");
    int i = 0;
    for (i = 0; i < strlen(str); i++)
    {
        if (str[i] == ',')
            break;
    }
    i++;
    int j = 0;
    while (i < strlen(str))
    {
        char ch[2] = {str[i], '\0'};
        strcat(final, ch);
        i++;
    }
}

```

```

    // IF STR[0]=='S' THEN SEARCHING 'final' FROM THE SYMBOL TABLE TO RETURN
ADDRESS.
    if (str[0] == 'S')
    {
        FILE *f = fopen("symbol.txt", "r");
        int n = atoi(final);
        int x;
        char t1[8], t2[8];
        while (fscanf(f, "%d%s%s", &x, t1, t2) != EOF)
        {
            if (n == x)
            {
                strcpy(final, t2);
                break;
            }
        }
        fclose(f);
    }

    // IF STR[0]=='L' THEN SEARCHING 'final' FROM THE LITERAL TABLE TO RETURN
ADDESSS.
    if (str[0] == 'L')
    {
        FILE *f = fopen("literal.txt", "r");
        int n = atoi(final);
        int x;
        char t1[8], t2[8];
        while (fscanf(f, "%d %s %s", &x, t1, t2) != EOF)
        {
            if (n == x)
            {
                strcpy(final, t2);
                break;
            }
        }
        fclose(f);
    }

    return final;
}

int main()
{
    char lc[8], mnem[8], reg[8], symlit[8];
    FILE *fin, *fsym, *flit, *fout;

    // OPENING FILES.
    fin = fopen("inter.txt", "r");
    fout = fopen("obcode.txt", "w");

    fscanf(fin, "%s%s%s", mnem, reg, symlit);

```

```

char *s = extract(mnem);
char *s1 = extract(reg);
char *s2 = extract(symlit);
// printf("%s %s %s\n",s,s1,s2);
fprintf(fout, "%s %s %s\n", s, s1, s2);

// AD,02 STANDS FOR 'END'.
while (strcmp(mnem, "AD,02") != 0)
{

    fscanf(fin, "%s %s %s %s", lc, mnem, reg, symlit);

    char op[8], op1[8], op2[8];

    // FOR ASSEMBLER DIRECTIVES
    if (mnem[0] == 'A' && mnem[1] == 'D')
    {
        s2 = extract(symlit);
        fprintf(fout, "%s) 00 00 %s\n", lc, s2);
    }

    // FOR IMPERATIVE STATEMENTS
    else if (mnem[0] == 'I' && mnem[1] == 'S')
    {
        s = extract(mnem);
        s1 = extract(reg);
        s2 = extract(symlit);
        fprintf(fout, "%s) %s %s %s\n", lc, s, s1, s2);
    }

    // FOR DECLARATIVE STATEMENTS
    else if (mnem[0] == 'D' && mnem[1] == 'L')
    {
        //DECLARATIVE STORAGE STATEMENT
        if(mnem[3]=='0'&&mnem[4]=='1')
        {
            fprintf(fout, "%s) 00 00 000\n", lc);
        }
        else{
            s2 = extract(symlit);
            fprintf(fout, "%s) 00 00 %s\n", lc, s2);
        }
    }
}

// CLOSING THE FILES
fclose(fout);
fclose(fin);

return 0;
}

```



SOURCE CODE :

```
source.txt
1  START 100
2  MOVER AREG, A
3  LOOP: PRINT B
4  ADD BREG, ='9'
5  SUB BREG, D
6  COMP CREG, ='23'
7  LTORG
8  A DS 3
9  LABEL: EQU LOOP
10 ORIGIN 500
11 L1: MULT CREG, ='7'
12 SUB BREG, ='93'
13 LTORG
14 B DC 10
15 MOVM CREG, ='7'
16 PRINT ='7'
17 D DC 8
18 END
```

INPUT=>

INTERMEDIATE CODE :

```
intermediate.txt
1  AD,01 - C,100
2  100 IS,01 01 S,01
3  101 IS,09 - S,03
4  102 IS,03 02 L,01
5  103 IS,04 02 S,04
6  104 IS,08 03 L,02
7  105 AD,05 - 009
8  106 AD,05 - 023
9  107 DL,01 - 03
10 500 IS,05 03 L,03
11 501 IS,04 02 L,04
12 502 AD,05 - 007
13 503 AD,05 - 093
14 504 DL,02 - 010
15 505 IS,02 03 L,05
16 506 IS,09 - L,05
17 507 DL,02 - 008
18 508 AD,02 - 007
```

SYMBOL TABLE :

```
symbol.txt
1  1 A 107
2  2 LOOP 101
3  3 B 504
4  4 D 507
5  5 LABEL 101
```

LITERAL TABLE :



```
literal.txt
1  1  ='9'  105
2  2  ='23' 106
3  3  ='7'  502
4  4  ='93' 503
5  5  ='7'  508
```

OUTPUT=>

OBJECT CODE :

```
obcode.txt
1  01 00 100
2  100) 01 01 107
3  101) 09 00 504
4  102) 03 02 105
5  103) 04 02 507
6  104) 08 03 106
7  105) 00 00 009
8  106) 00 00 023
9  107) 00 00 000
10 500) 05 03 502
11 501) 04 02 503
12 502) 00 00 007
13 503) 00 00 093
14 504) 00 00 000
15 505) 02 03 508
16 506) 09 00 508
17 507) 00 00 000
18 508) 00 00 000
```