

d\_rule  
d\_accept  
d\_final  
d\_inc

FinAcInfo

vector d\_finAcInfo

set<size\_t> d\_finalRule  
map<size\_t, size\_t> d\_map

d\_thisIdx  
d\_nRanges  
d\_stateSets

input range row to xit to

vector<set<size\_t>>

State  
States