

E-Shop Application

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Group 258/1

The e-shop application is a web application that allows users to purchase a wide variety of products online. New users can create an account, browse the catalogue of products, buy them using a secure payment system, and read detailed information about each item. Additionally, the platform features a forum for discussions about various products and support between buyers. The store is secured, meaning that only logged-in users can make purchases. Shoppers can also view the number of people who previously bought a product and access their purchase history through their accounts.

Technologies:

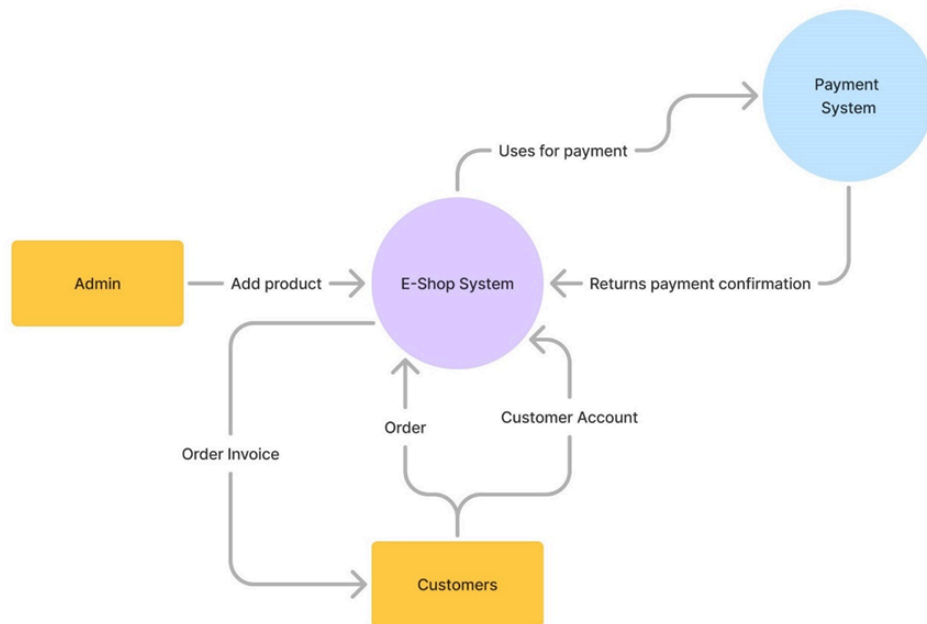
- The communication between microservices is done with Eureka (Spring Cloud Netflix Eureka), which maintains detailed information about each microservice and supports load balancing and failover mechanisms.
- To manage API requests, Zuul (Zuul API Gateway) is used, which acts as a gateway server for routing in a Spring Boot microservices architecture; it processes incoming requests and dynamically routes them to the appropriate microservice.
- For real-time customer support chat, I used Kafka and Web Sockets, enabling efficient message publishing and subscription.
- The application is containerized using Docker, with each microservice packaged as a Docker container to ensure a consistent and scalable deployment environment.

The application is using multiple patterns:

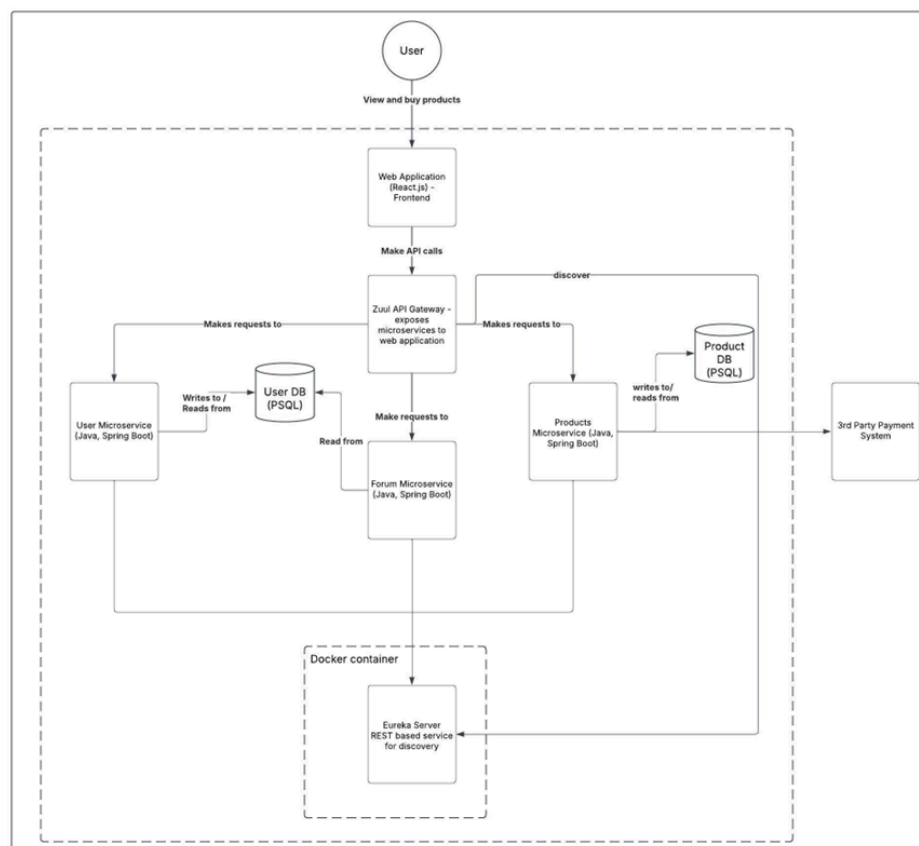
- Microservices Pattern (the application is divided into multiple services, with each service taking care of a certain part of the application's functionalities)
- Integration Pattern (by integrating the payment service into the application)
- Facade Pattern (used to wrap third-party integrations to improve software design for the payment service)

Diagrams:

1. System Context Diagram

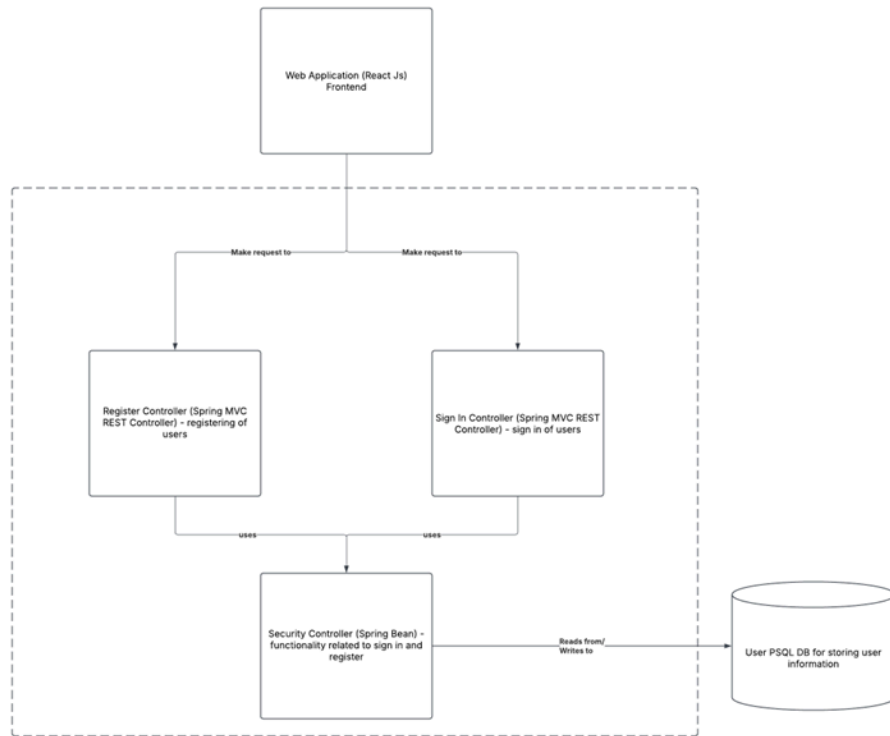


2. Container Diagram

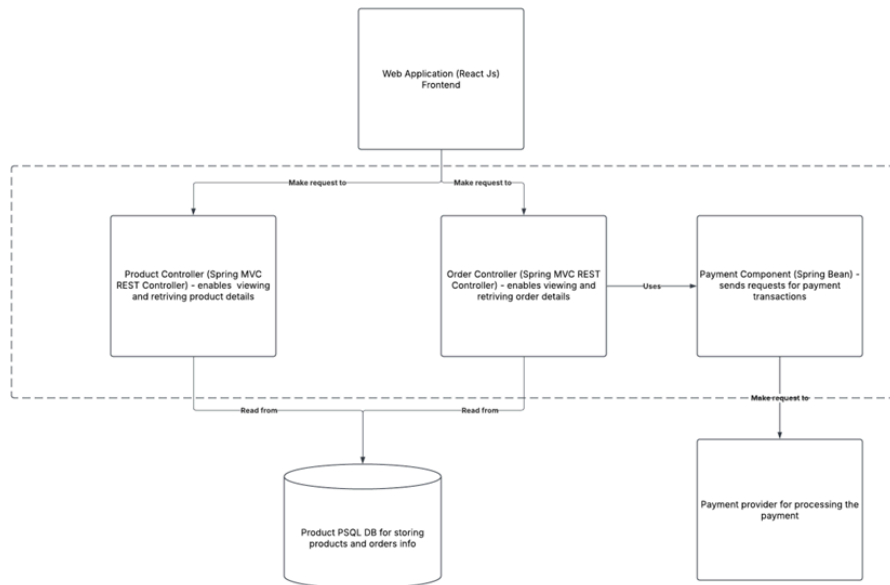


3. Component Diagram

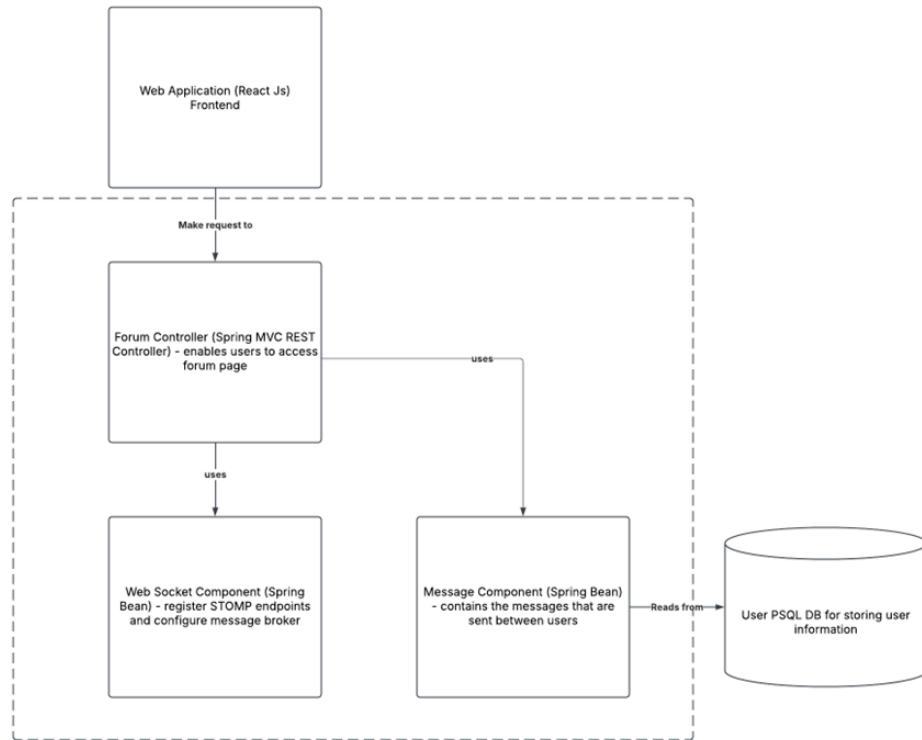
a. User Microservice Component Diagram



b. Product Microservice Component Diagram

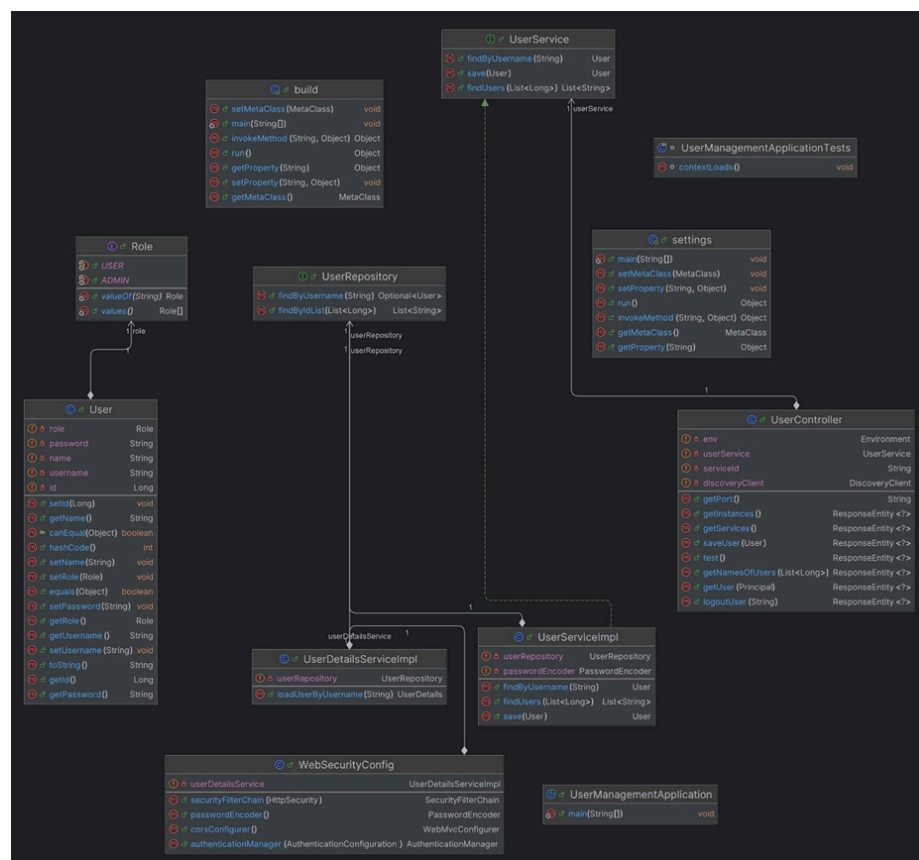


c. Forum Microservice Component Diagram

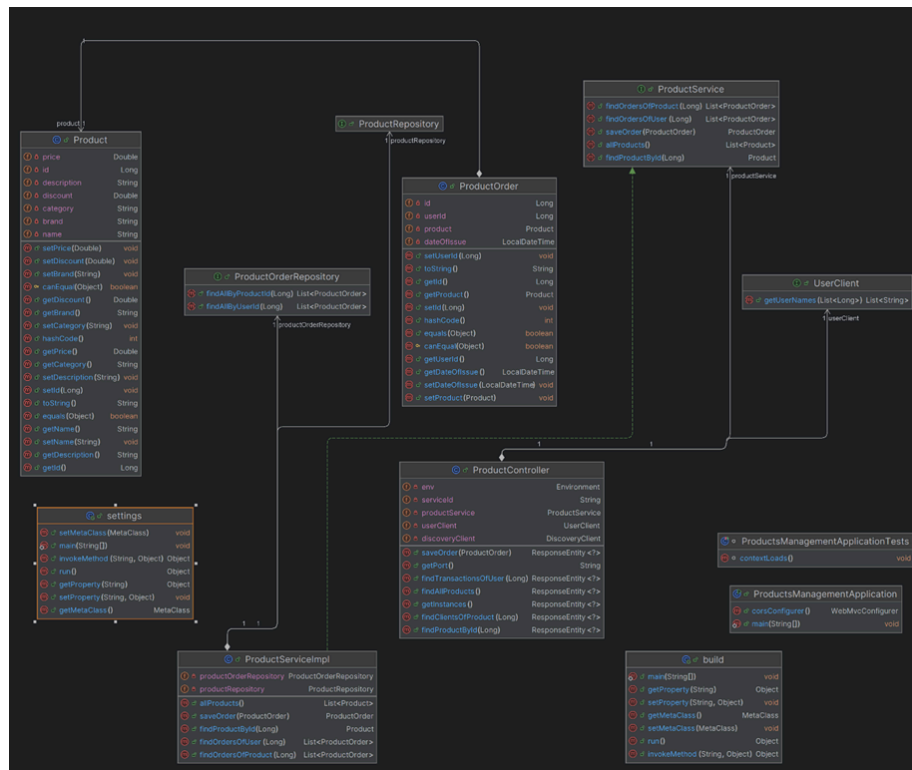


4. UML Diagram

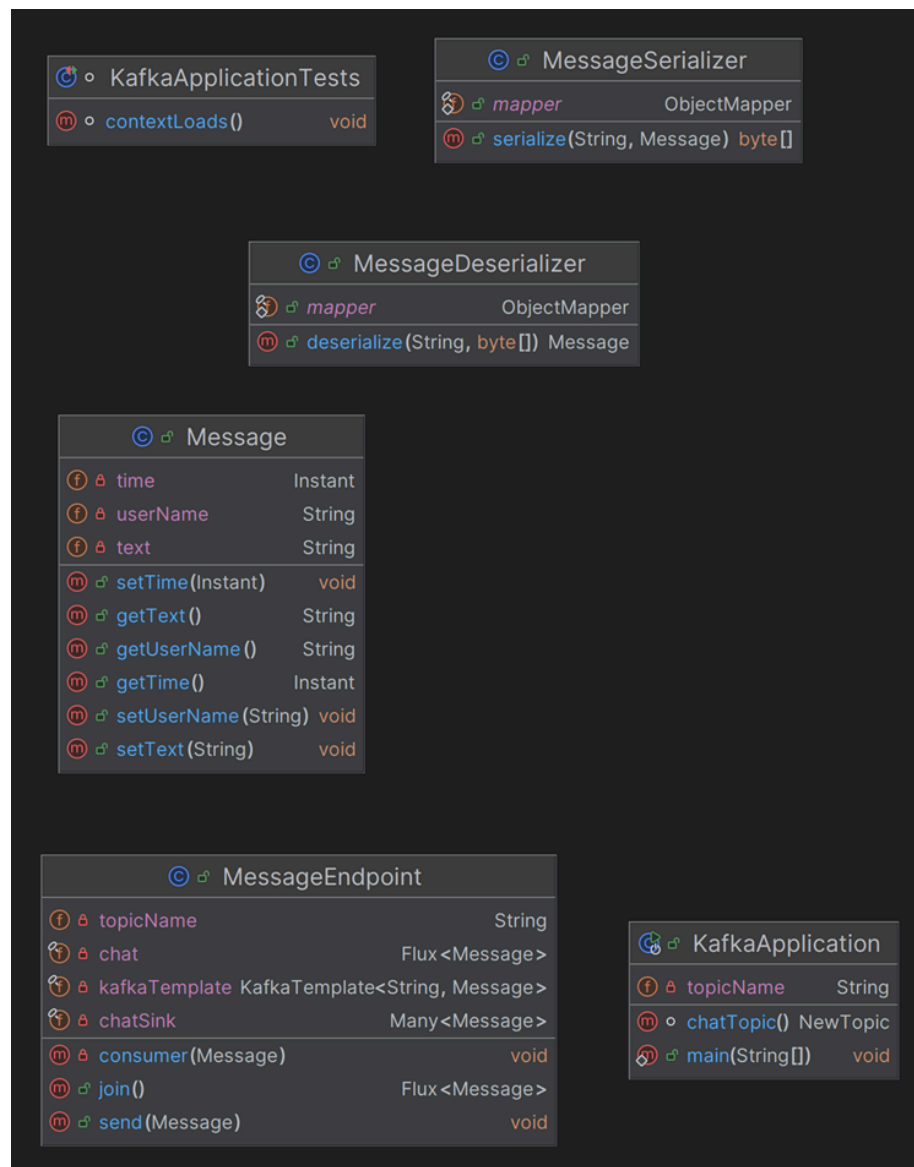
a. User Microservice UML Diagram



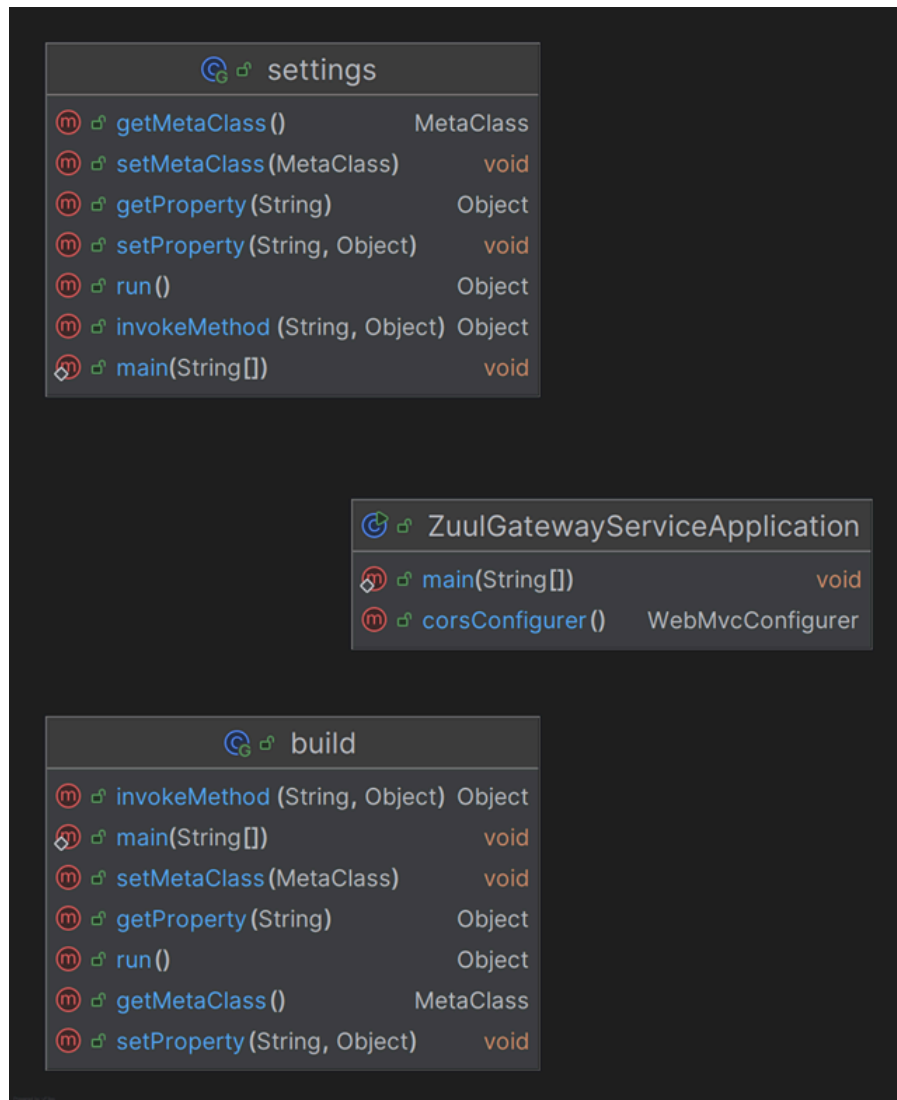
b. Product Microservice UML Diagram



c. Forum Microservice UML Diagram



d. Zuul UML Diagram



e. Eureka UML Diagram

