





# Systems Security

## COMSM1500

# Grading

- 40% exam
- 60% coursework
  - two coursework (30%)
  - 4 part per coursework (7.5%) each

	Task 1	Task 2
technical		
reflection		

# Coursework (1/2)

- Join the unit slack channel
  - <https://bris-sys-sec.slack.com>
- Check material online
  - <https://github.com/bris-sys-sec>
- No need to wait for the lab to start working
- Come to the lab to ask questions
  - Labs week 5, 6, deadline week 7 Friday 7pm
  - Labs week 9, 10, deadline week 11 Friday 7pm
- Lab 0 to make sure you have the basis
- If you struggle during lab 0 consider dropping the unit

# Coursework (2/2)

- You need to bring your laptops (again check instructions online)
  - Lab 0: introduction
  - Lab 1: format string
  - Lab 2: buffer overflow
  - Lab 3: SQL injection
  - Lab 4: network
- 
- TAs are here to help, not to give you the solution!
  - Technical part is graded
    - That means **YOU** need to get it to work
    - In the past students who did not meet the prerequisite struggled

# Coursework questions

- Open slack (one channel per lab)
    - <https://bris-sys-sec.slack.com/>
    - Did someone already asked the same question?
    - Can I understand the answer?
  - Ask your question on slack
  - Come for face to face support
- 
- Groups are on blackboard (final I hope)

# This week guest lecture

- Friday: Penetration testing
  - Joe Gardiner, Bristol Cyber Security Group

# Authentication



Authentication/identification:  
who is this ?

≠

authorisation/access control:  
are they allowed to do this ?



# authentication

You can authenticate with something you ...

- ?
- ?
- ?

# authentication

You can authenticate with something you ...

- *know* e.g. a password
- *have* e.g. an ID card
- *are* e.g. biometrics

p@s\$w0rD



# authentication

You can authenticate with ...

- *sth. you know*                      e.g. a password
  - *sth. you have*                      e.g. an ID card
  - *sth. you are*                      e.g. biometrics
  
  - *your location*                      }
  - *your behaviour*                      }
- extra factors, becoming  
much more widespread

# Passwords



# What is a password?

- Secret shared between a user and a service
- Simplest implementation?

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- Secret shared between a user and a service
- Simplest implementation?
  - Table: usr -> passwd

# Threat 1

Attacker have access to the table



# What is a password?

- Secret shared between a user and a service
- Simplest implementation?
  - Table: usr -> passwd
  - Not great
  - Table: usr -> Hash(passwd)
  - We assume hash cannot be reverted



# What is the problem?



# Skewed distribution

 **FORTUNE**

The 25 Most Common Passwords of 2017 Include 'Star Wars'



In case it isn't clear, SplashData warns that "use of any of the passwords on this list put users at grave risk for identity theft."

Change your password today.

The top 25 passwords on the 2017 list.

1. **123456** (Unchanged)
2. **Password** (Unchanged)
3. **12345678** (Up 1)
4. **qwerty** (Up 2)
5. **12345** (Down 2)
6. **123456789** (New)

# Skewed distribution

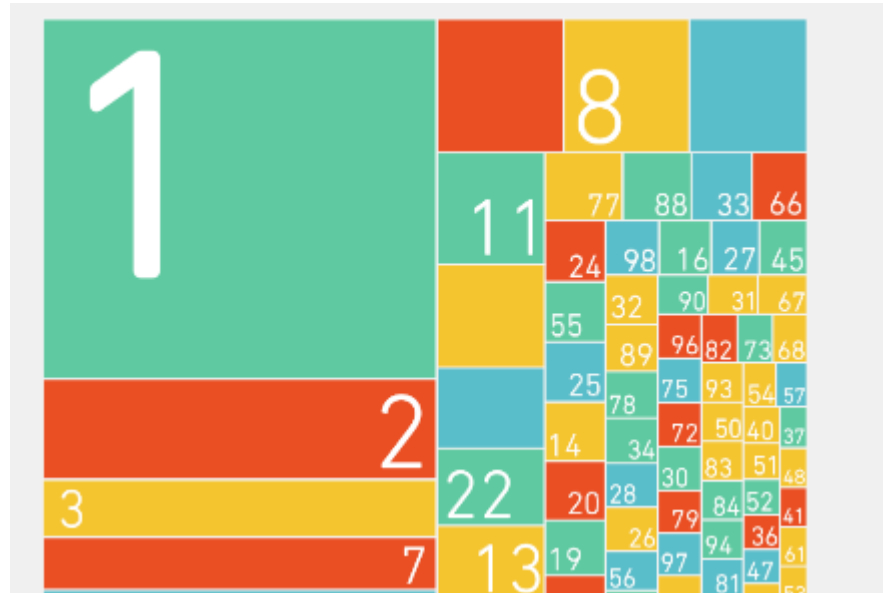
- Top 100,000 passwords
  - <https://github.com/danielmiessler/SecLists/blob/master/Passwords/Common-Credentials/10-million-password-list-top-100000.txt>
- >20% of users

# Skewed distribution

<p>Position: Editor</p> <p>Password: <b>shagwell</b></p> <p>Entropy: 16.8</p> <p>Crack Time: 5.8 seconds</p>	<p>Position: Division Chief</p> <p>Password: <b>lincoln</b></p> <p>Entropy: 10.9</p> <p>Crack Time: 0.09 seconds</p>	<p>Position: Editor</p> <p>Password: <b>dgneo</b></p> <p>Entropy: 22.0</p> <p>Crack Time: 5 minutes</p>
<p> </p> <p>Position: Senior Director</p> <p>Password: <b>wuxi6969</b></p> <p>Entropy: 21.9</p> <p>Crack Time: 5 minutes</p>	<p> </p> <p>Position: Software Engineer</p> <p>Password: <b>muffins</b></p> <p>Entropy: 12.3</p> <p>Crack Time: 0.2 seconds</p>	<p> </p> <p>Position: Senior Manager</p> <p>Password: <b>123456</b></p> <p>Entropy: 1.0</p> <p>Crack Time: 0 seconds</p>
<p> </p> <p>Position: Digital Reporter</p> <p>Password: <b>blah11</b></p> <p>Entropy: 14.7</p> <p>Crack Time: 1.3 seconds</p>	<p> </p> <p>Position: Manager</p> <p>Password: <b>b0j1k0</b></p> <p>Entropy: 27.8</p> <p>Crack Time: 5 hours</p>	<p> </p> <p>Position: Editor</p> <p>Password: <b>kellymisty</b></p> <p>Entropy: 14.2</p> <p>Crack Time: 0.9 seconds</p>

## Solution? (bad one)

- Ask the user to add some specific characters



# Solution? (bad one)

- No word from the dictionary



# How attacker use this?

- Dictionary attack
- Go through the list of most used password
- Check for a match

# Solution? better hash

- `usr -> hash(password)`
- Hash -> low computational cost
- More costly hash
  - Eg. PBKDF2, Bcrypt etc...
- Still not a solution!



# Rainbow table

- Attacker
  - password  $\rightarrow$  Hash1(password), Hash2(password) etc...
  - If your website use a framework the attacker knows the hash function
- Try to find a match in the service table
- Due to password distribution likely to get a match
- Computational cost is independent from the hash function
  - One time cost

# Solution? Salt

- Hash(salt, password)
- Different salt per password (for and across users)
- Salt does not need to be a secret
  - Defeat rainbow table
  - Increase cost of dictionary attack
- Not a panacea
  - If your password is 1234
  - Arms race

# Threat 2

Password recovery

[bristol.ac.uk](http://bristol.ac.uk)



# Password recovery

- We've seen example in previous weeks
- External knowledge
  - Social Media
  - Famous people
  - Environment vulnerability
  - etc...
- Social engineering
  - Fake e-mail
  - Fake website
  - Ask over the phone
  - etc...
- Entropy of recovery is very bad!  $\text{Entropy} = \text{Min}(\text{Ent}(\text{password}), \text{Ent}(\text{Recovery}))$ 
  - e.g. what's your favorite color? (likely red or blue)
  - User selected questions are terrible (e.g. 2+3)

# Threat 3

Man in the middle

[bristol.ac.uk](http://bristol.ac.uk)



# Transmit password

- In the clear?

# Transmit password

- In the clear?
  - Just need to listen on network packet...

# Transmit password

- In the clear?
- Over encrypted connection?



# Transmit password

- In the clear?
- Over encrypted connection?
  - Man in the middle attack
  - Need to authenticate the server (e.g. Am I really talking to google?)

# Transmit password

- In the clear?
- Over encrypted connection?
- Send the hash?

# Transmit password

- In the clear?
- Over encrypted connection?
- Send the hash?
  - Does not make a difference!

# Transmit password

- In the clear?
- Over encrypted connection?
- Send the hash?
- Challenge response protocol?

# Transmit password

- In the clear?
- Over encrypted connection?
- Send the hash?
- Challenge response protocol?
  - Bob can verify Alice know the secret
  - If someone pretend to be Bob he cannot know the password



# Transmit password

- In the clear?
- Over encrypted connection?
- Send the hash?
- Challenge response protocol?
  - Bob can verify Alice know the secret
  - If someone pretend to be Bob he cannot know the password
  - Naïve (check online)



# Threat 4

“Hammering” the login page

[bristol.ac.uk](http://bristol.ac.uk)



# Anti-hammering defences

- Rate-limit
  - Number of guess, then password revoked
- Time-outs
  - e.g. prevent to login within the next hours
- Why is it important?



# Anti-hammering defences

- Rate-limit
  - Number of guess, then password revoked
- Time-outs
  - e.g. prevent to login within the next hours
- Why is it important?
  - Password have very low entropy!
  - Need to prevent brute forcing

# Better than password?

[bristol.ac.uk](http://bristol.ac.uk)



# Comparing authentication method

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- WARNING

- Not an absolute
- Open to discussion/debate
- Help you think about the problem

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- Where to read the paper discussed during the lecture?
  - <https://github.com/bris-sys-sec/docs>

# Usability

Category	Password	Biometrics
Memory effortless	No	
Scalable for users	No	
Nothing to carry	Yes	
Physically effortless	No	
Easy to learn	Yes	
Infrequent error	~Yes	
Easy recovery from loss	Yes	

# Deployability

Category	Password	Biometrics
Accessible	Yes	
Negligible cost per user	Yes	
Server-compatible	Yes	
Browser-compatible	Yes	
Non-proprietary	Yes	



# Security (resilient to)

Category	Password	Biometrics
Physical observation	No	
Targeted impersonation	~Yes	
Throttled guessing	Yes	
Unthrottled guessing	No	
Internal observation	No	
Leak from other verifiers	No	
Phishing	No	

# Biometrics what do you think?

Think of fingerprint



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# Biometrics what do you think?

Answers (some of them are debatable, and  
that is part of the point)



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# Comparing authentication method

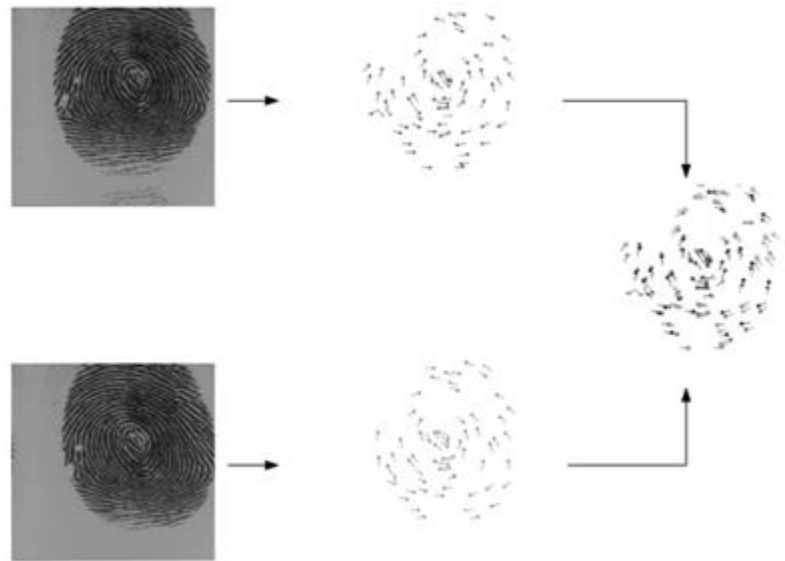
- It is a discussion
  - Need to understand the context
  - Need to understand the implementation
- It is not black and white
- If there were something undoubtedly better we would not use password

# Entropy?

- Every fingerprint is unique?

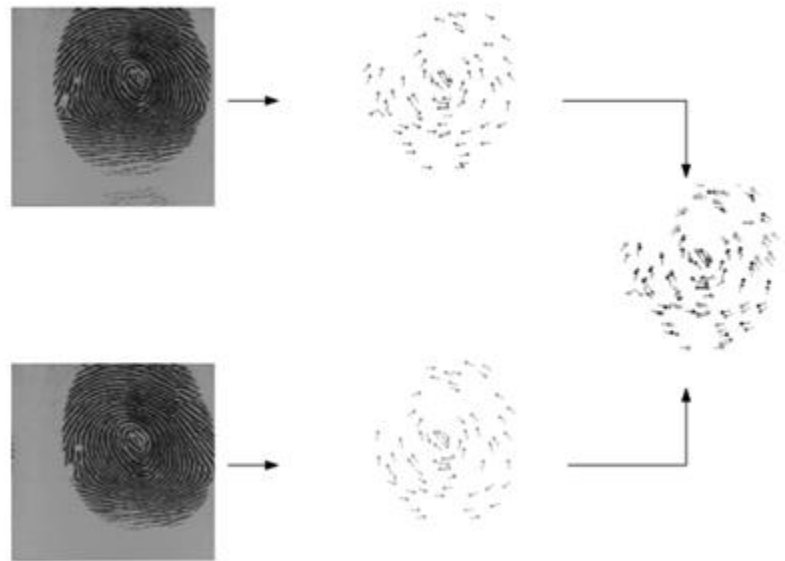
# Entropy?

- Every fingerprint is unique?
- Feature extraction
- No exact match
  - X/Y match
- ~8.3 random characters password (again debatable, but not as good as you would assume)

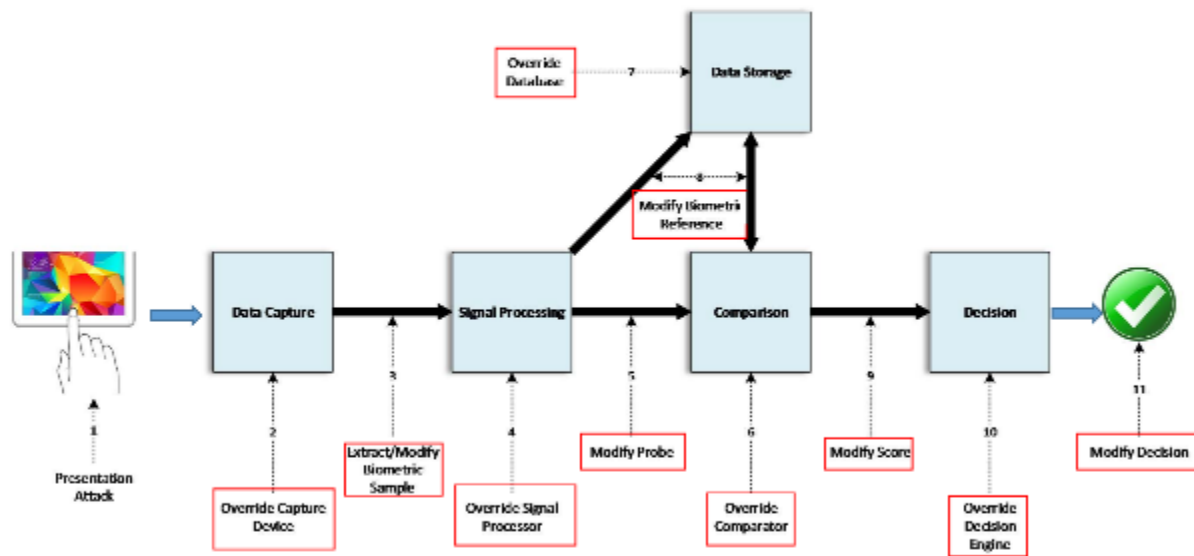


# Entropy?

- Every fingerprint is unique?
- Feature extraction
- No exact match
  - X/Y match
- ~8.3 random characters password (again debatable, but not as good as you would assume)
- US NIST: biometrics is NOT OK for remote service authentication!



# Potential vulnerability



# 24h after fingerprint iPhone

<https://vimeo.com/75324765>

# 24h after fingerprint iPhone

<https://vimeo.com/75324765>

- You can do the same from photo with high enough resolutions...





# 2FA

Two-factor authentication = use of at least two *different* factors such as ID card and password.



image credit: google

# 2FA

- More and more common
  - Steam
  - Google
  - Amazon
  - Twitter
  - Banks
- Optional on some services, mandatory for others
- By the way SMS authentication is deprecated (NIST)
  - There is proof of existing attack...
  - Still in use (e.g. twitter)

# Thank you

Office MVB 3.26

[bristol.ac.uk](http://bristol.ac.uk)

