

Systems Security

COMSM1500

Buffer overflow

Continued...



countermeasures



prevent

detect

recover

Detecting

Buffer overflow

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Example

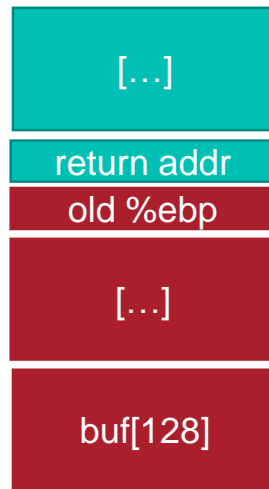
```
▪ int read_get(void) {  
▪   char buf[128];  
▪   int i;  
▪   gets(buf);  
▪   i = atoi(buf);  
▪   return I;  
▪ }  
  
▪ int main() {  
▪   x = read_get();  
▪   printf("%s", x);  
▪ }
```

Changed returned address!
and old ebp.

%ebp



%esp



&evil
something
X
E
V
I
L
X

Buffer overflow exploit

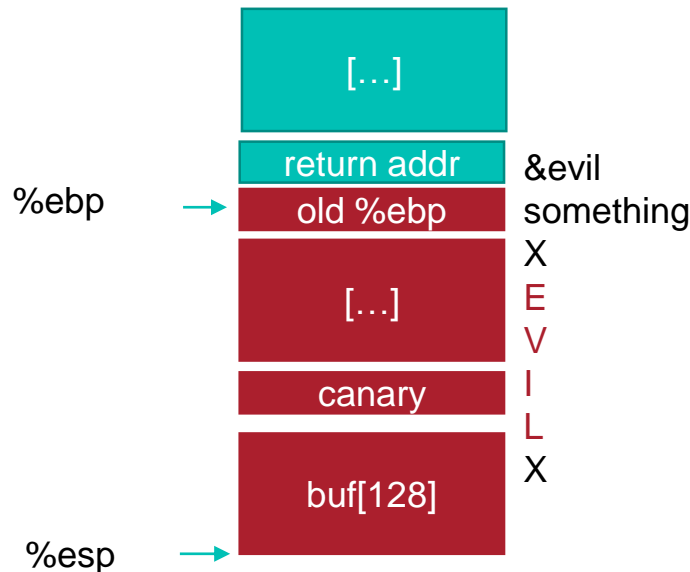
- Gaining control over the instruction pointer
 - i.e. changing return address
 - control what will be executed
- Make that pointer points to malicious code
 - embedding code (e.g. shell code last time)
 - jumping to unexpected part of code (i.e. open door)
- Gain control over stack pointer
 - i.e. control data

Stack canaries

- Let attacker overwrite stack

Stack canaries

- Let attacker overwrite stack
- Before return
 - Check the value of the canary
 - If it changed something bad happened
 - Compiler support



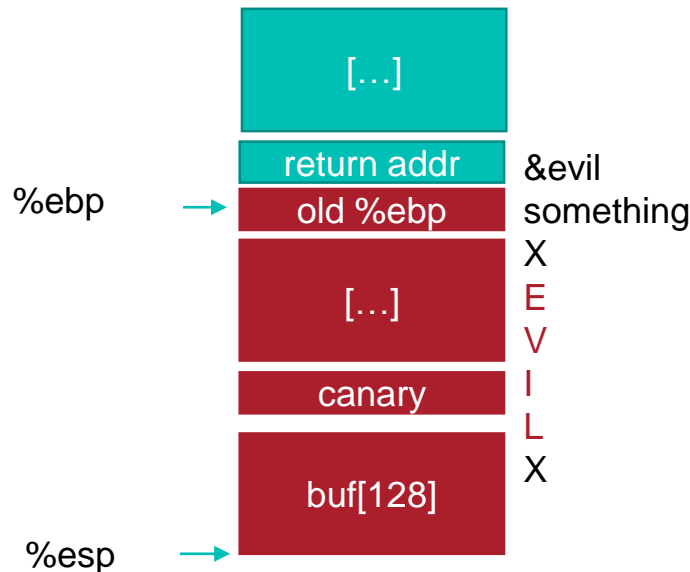
Problem?

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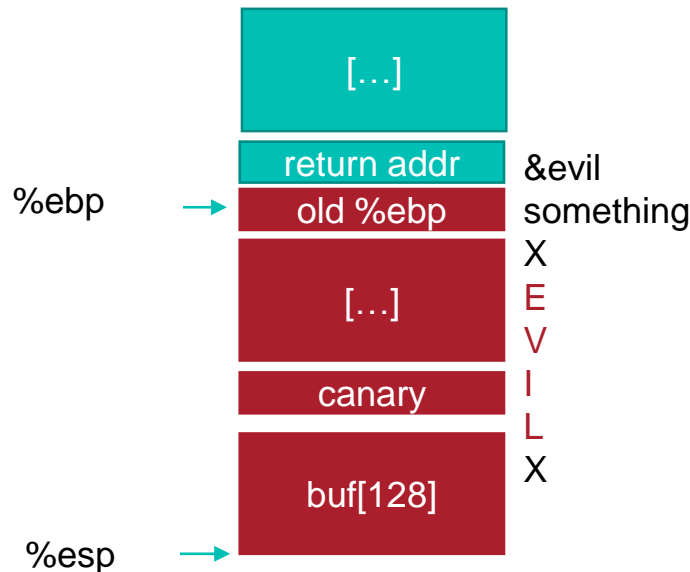
Stack canaries

- Let attacker overwrite stack
- Before return
- Careful about canary value
 - if deterministic can be guessed and avoided



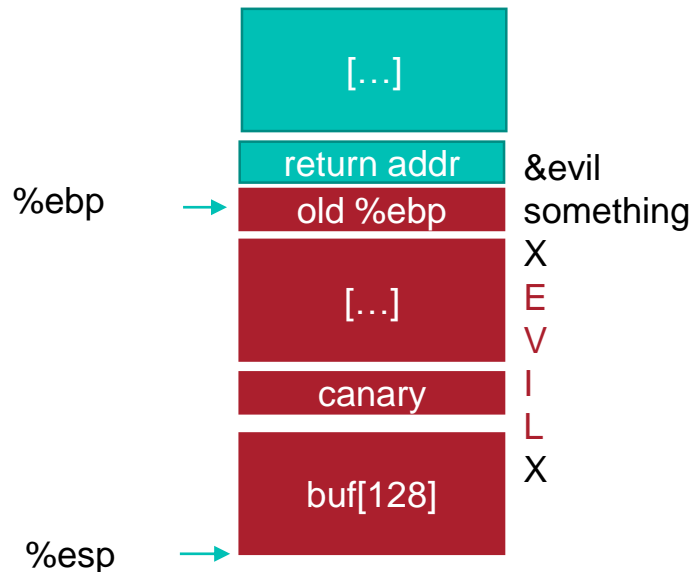
Stack canaries

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- Use some special characters
 - e.g. `\0`, EOF etc...
 - remember last week
 - would only work for some input functions



Stack canaries

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- Before return
- Careful about canary value
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- Use some special characters
 - e.g. \0, EOF etc...
 - remember last week
 - would only work for some input functions
- Use some random value
 - careful with entropy



When do canaries fail?

- When attacker overwrite function pointers

When do canaries fail?

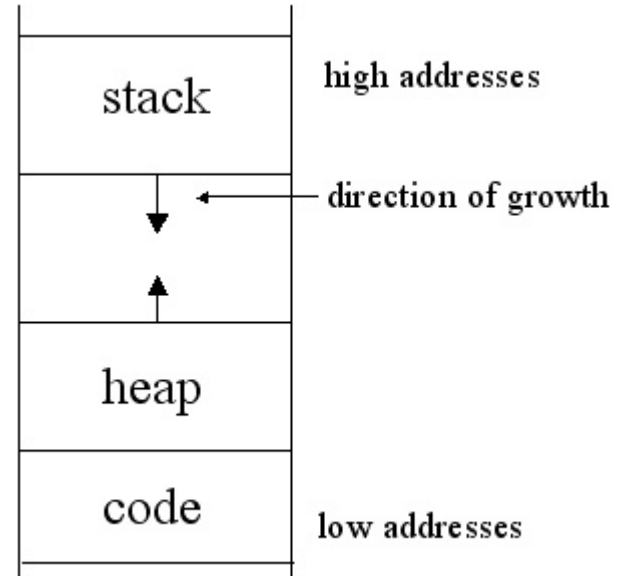
- When attacker overwrite function pointers
 - `int *ptr = ... ;`
 - `char buf[128];`
 - `gets(buf);`
 - `ptr(...);`

When do canaries fail?

- When attacker overwrite function pointers
- Can attacker guess the randomness?
 - Source of randomness is a research topics on its own!

When do canaries fail?

- When attacker overwrite function pointers
- Can attacker guess the randomness?
- malloc and free (heap)
 - char *p, *q;
 - p = malloc(127);
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 - strcpy(p, buf);
 - free(p);
 - free(q);



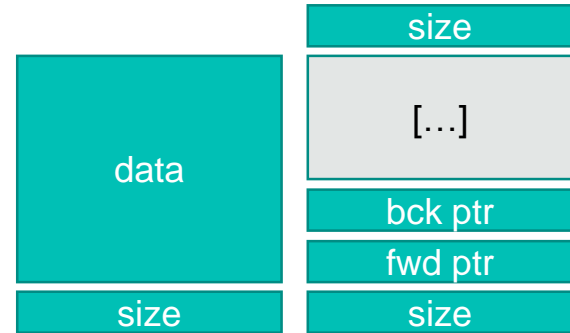
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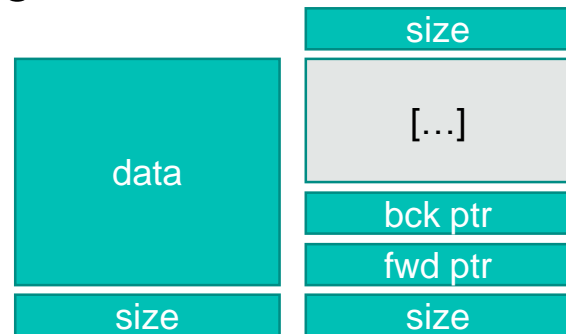
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pointer and size for book keeping

When do canaries fail?

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- malloc and free (heap)
 - `p = get_free_block(size);`
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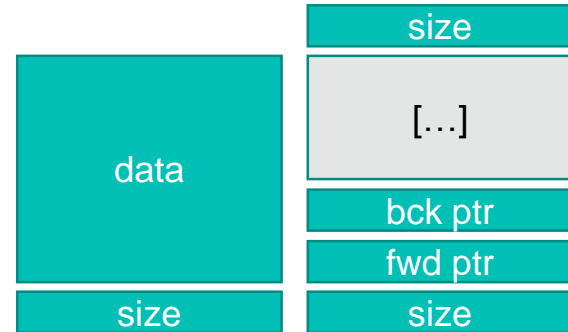


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GAINED CONTROL OF
MEMORY ALLOCATION



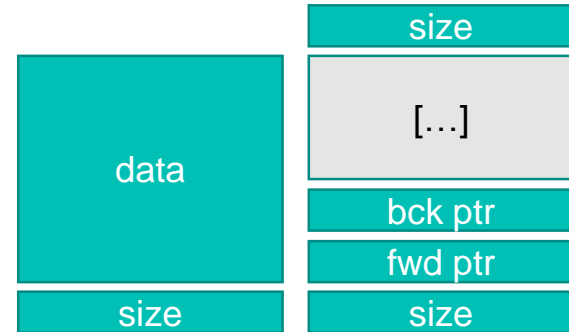
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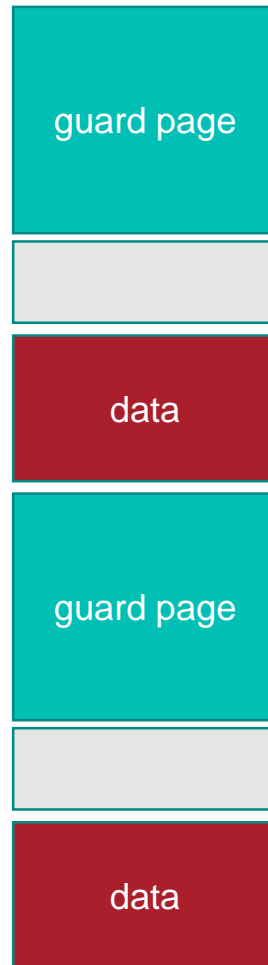
Homework/exam question:
Describe the canary
technique to protect from
buffer overflow exploits and
discuss its limitation.



pointer and size for book keeping

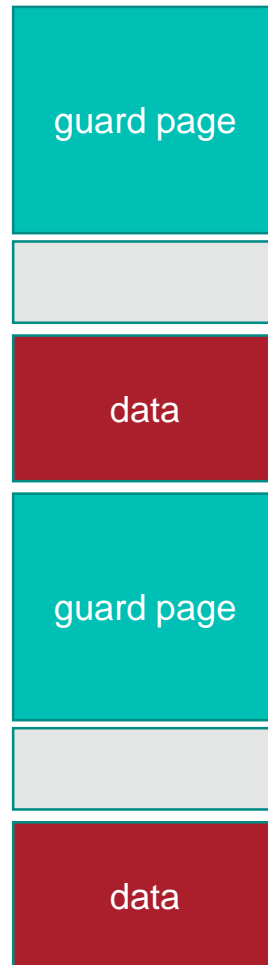
Electric Fence

- Use guard page
 - Page with memory protection so that if touched, create a fault



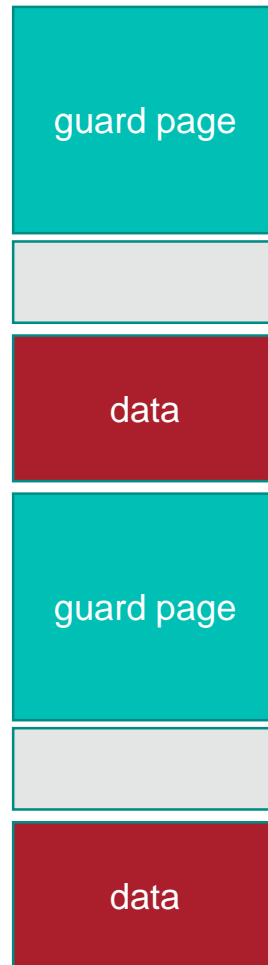
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- Fault immediate



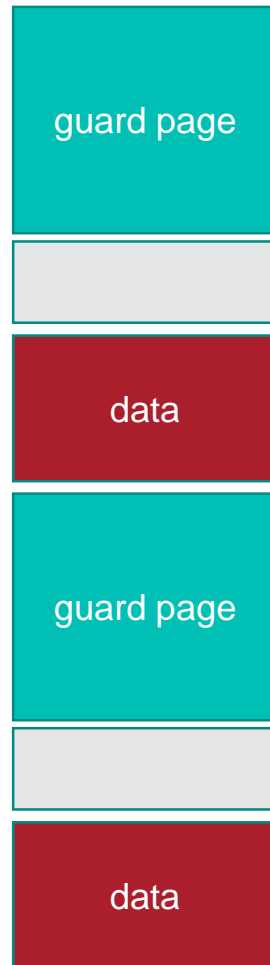
Electric Fence

- Use guard page
 - Page with memory protection so that if touched, create a fault
- Fault immediate
- No extra code check
- What may be the problem?



Electric Fence

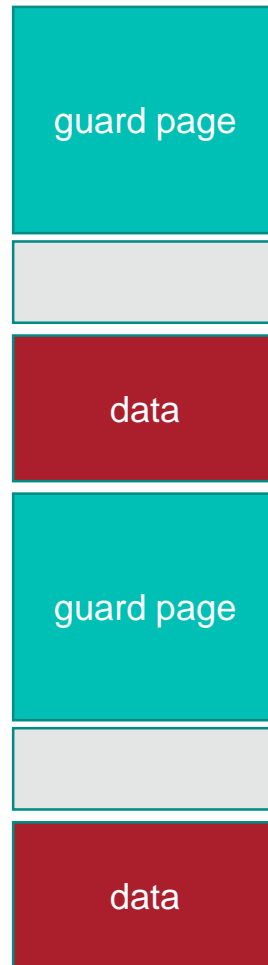
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- Very memory inefficient
- Work only across pages
- Generally used only for debugging/test



Electric Fence

Homework/exam question:
Describe the page guard
technique to protect from
buffer overflow exploits.

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 - Page with memory protection so that if touched, create a fault
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Bounds checking

- Make sure pointer refer to a specific memory object, and does not go out of that object

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 - Check can be added automatically at compilation time...

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Requires compiler support: issue with legacy libraries

Bounds checking

Homework/exam question:
Describe bound checking
techniques to protect from
buffer overflow vulnerabilities.

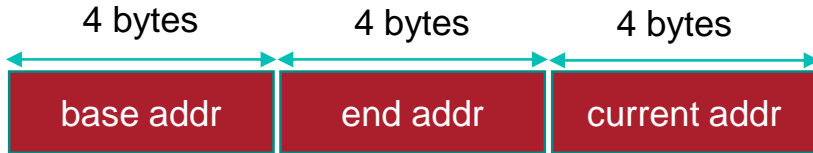
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Fat address

- 32 bits address

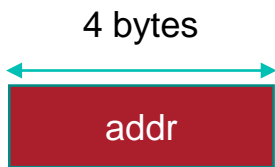


- fat address



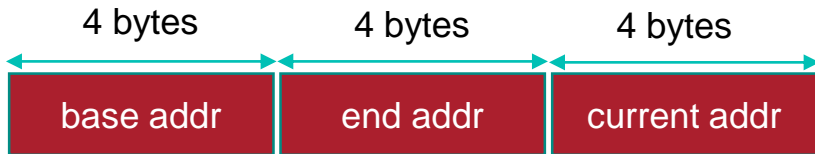
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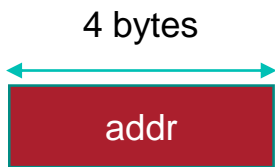
```
▪ int *ptr = malloc(8);  
▪ While(1) {  
▪   *ptr = 42;  
▪   ptr++;  
▪ }
```

- fat address



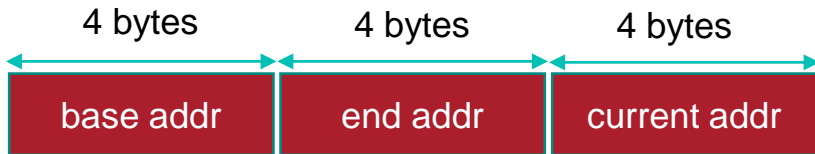
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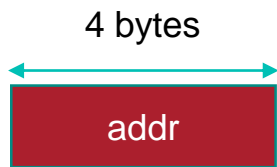
Need to instrument code
i.e. compiler support

Problem with external library
Non-atomic

Fat address

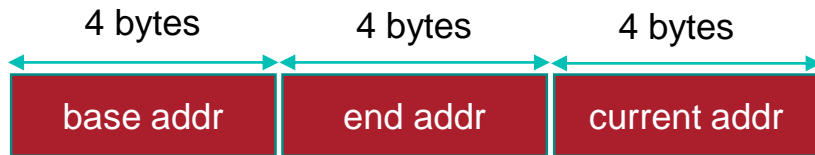
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Worms

... and a bit of history

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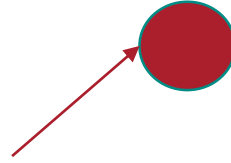
Morris Worm 1988

- a.k.a the Great Worm
- Designed by Robert Morris in 1988



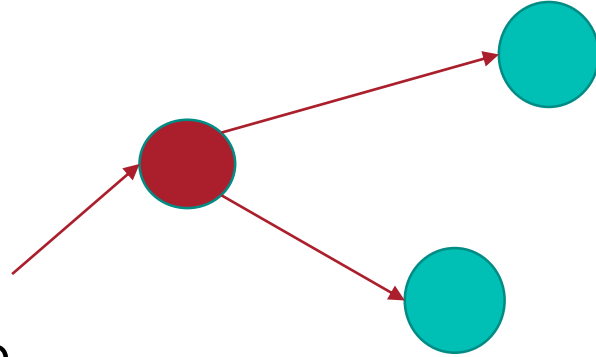
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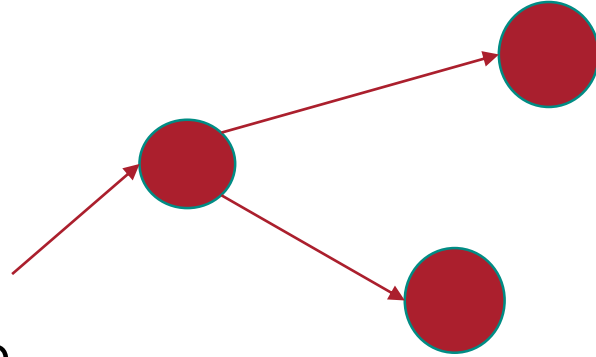
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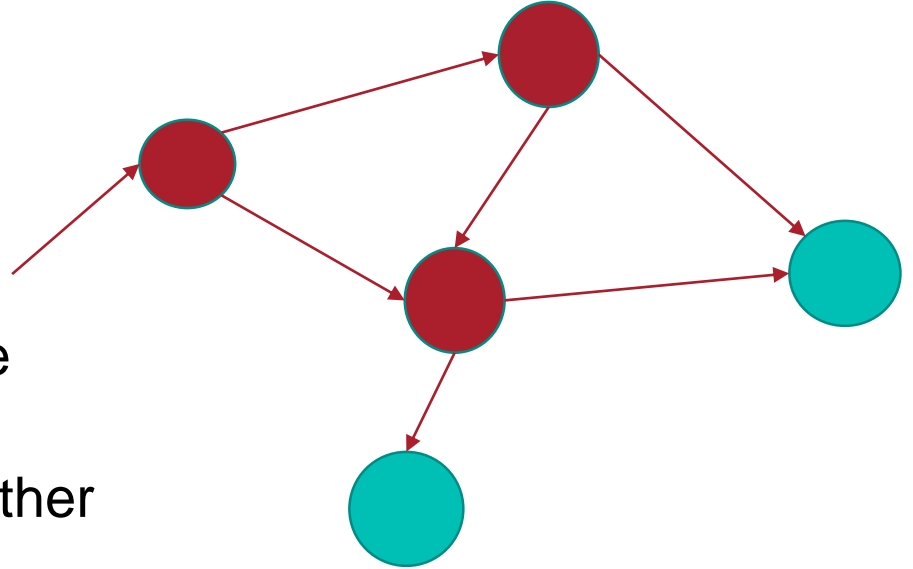
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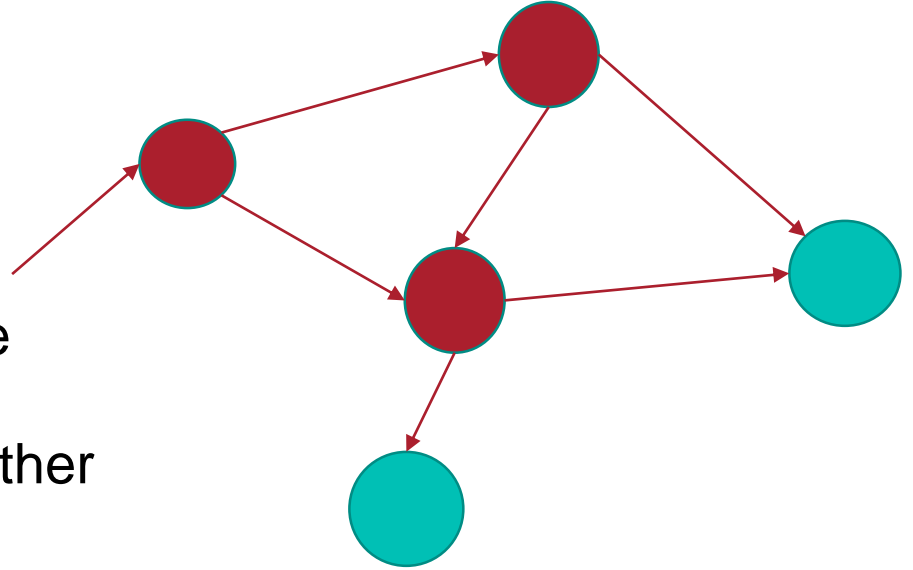
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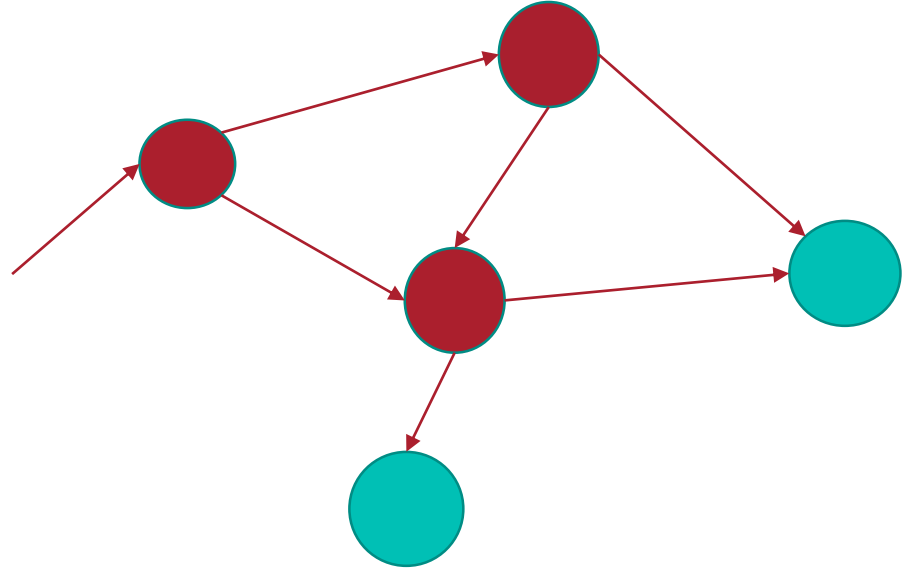
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- Stated purpose “mapping” the internet



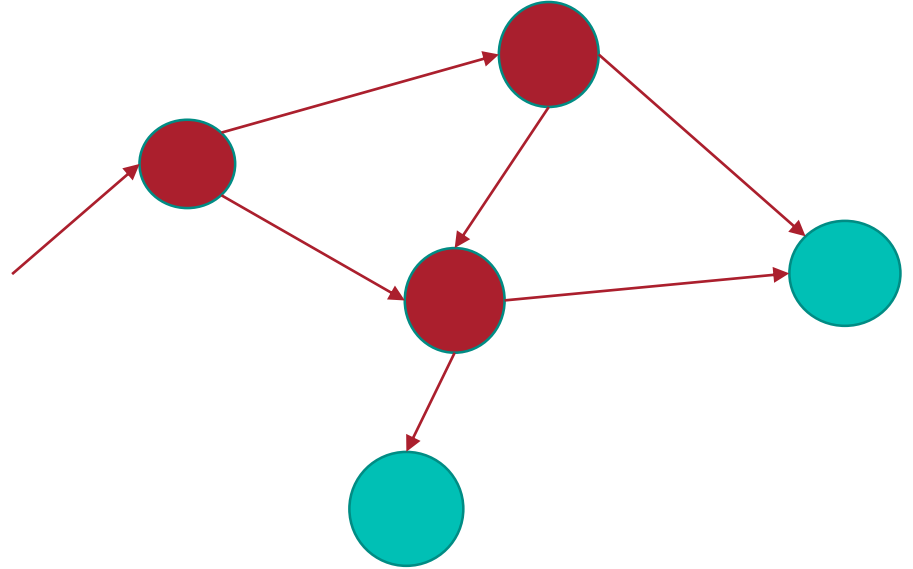
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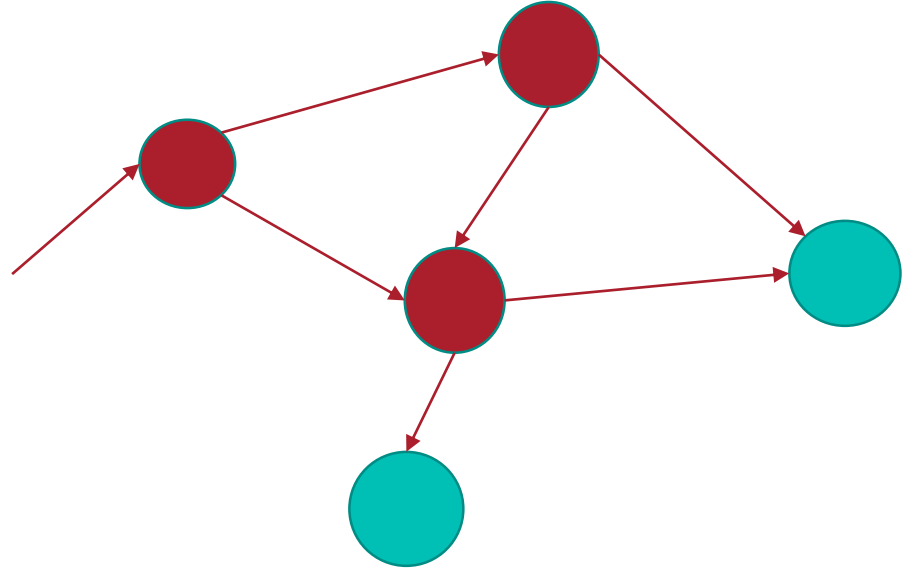
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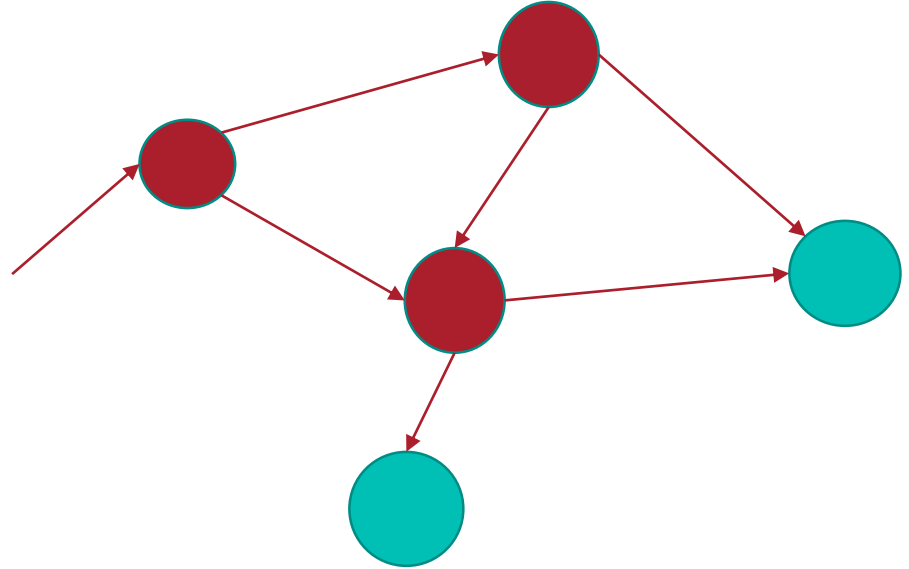
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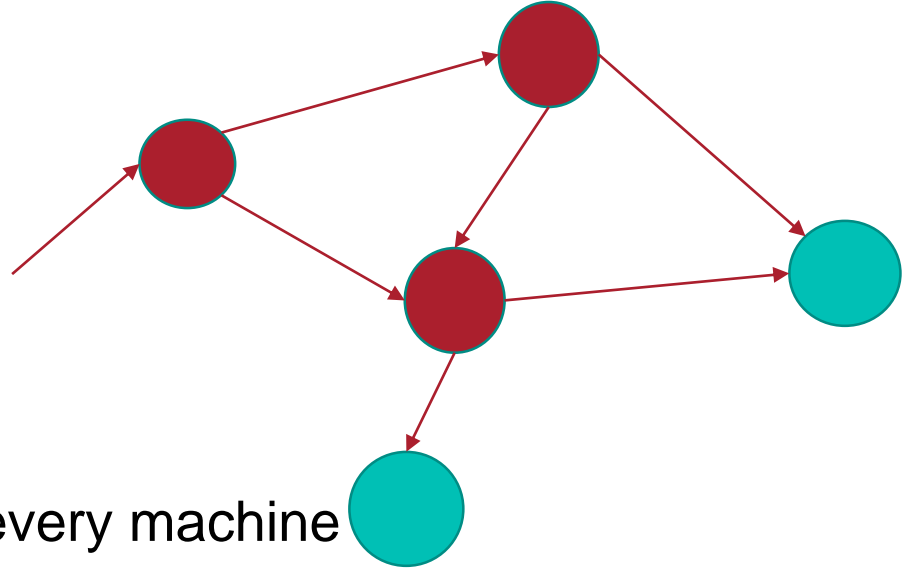
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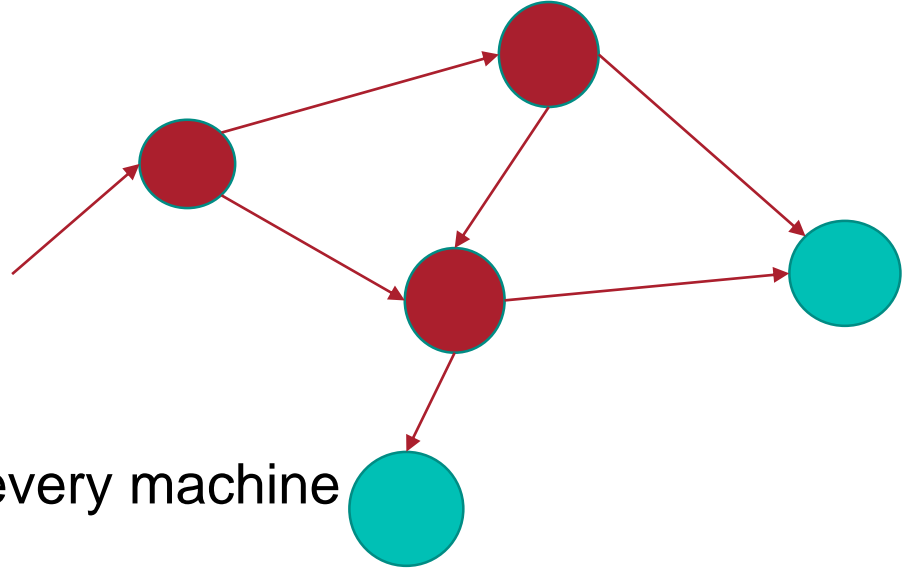
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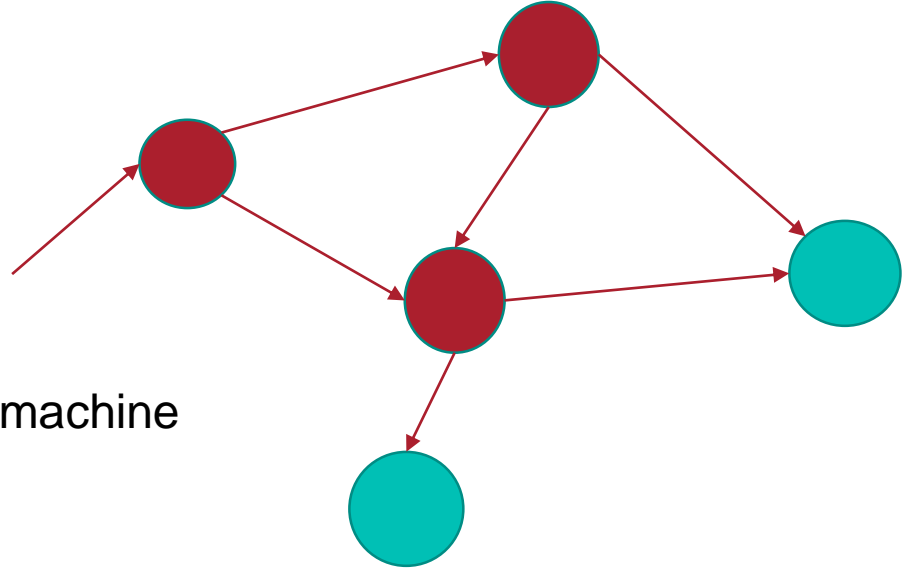
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- Take down a machine to clean it
- Get reinfected instantly
- Required a coordinated effort to “clean” the internet
- Largest denial of service attack



Blaster

- 2003 – Affect Windows 2000/XP Machines
- Exploit **buffer overflow** vulnerability on Remote Procedure Call
 - Get a shell with “admin” privilege
 - To download payload via ftp
 - And install it

Blaster

- 2003 – Affect Windows 2000/XP Machines
- Exploit **buffer overflow** vulnerability on Remote Procedure Call
- Aim to remain undetected
 - No more thousands processes
 - Check existence of a mutex (“BILLY”)
- Infect other random machine on the network
- Variant A – start a thread to DDOS Microsoft update

Blaster

- 2003 – Affect Windows 2000/XP Machines
- Exploit **buffer overflow** vulnerability on Remote Procedure Call
- Aim to remain undetected
- Infect other random machine on the network
- Variant A – start a thread to DDOS Microsoft update
- Contains two messages
 - I just want to say LOVE YOU SAN!!
 - billy gates why do you make this possible ? Stop making money and fix your software!!

Blaster

- 2003 – Affect Windows 2000/XP Machines
- Exploit **buffer overflow** vulnerability on Remote Procedure Call
- Aim to remain undetected
- Infect other random machine on the network
- Variant A – start a thread to DDOS Microsoft update
- Later variant caused system to reboot every 60 seconds

Other buffer overflow example

- Twilight Hack (Wii)
 - Buffer Overflow on Legend of Zelda: Twilight Princess
 - When reading save files
 - Used to install pirated games

Buffer overflow in 2019? (just one of many)

CVE-2019-10164 Detail

MODIFIED

This vulnerability has been modified since it was last analyzed by the NVD. It is awaiting reanalysis which may result in further changes to the information provided.

Current Description

PostgreSQL versions 10.x before 10.9 and versions 11.x before 11.4 are vulnerable to a stack-based buffer overflow. Any authenticated user can overflow a stack-based buffer by changing the user's own password to a purpose-crafted value. This often suffices to execute arbitrary code as the PostgreSQL operating system account.

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Buffer overflow attacks have
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they occur. Discuss.

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Thank you

Office MVB 3.26

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